```
class EncoderRNN(nn.Module):
    def __init__(self, input_size, hidden_size):
        super(EncoderRNN, self).__init__()
        self.hidden_size = hidden_size

        self.embedding = nn.Embedding(input_size, hidden_size)
        self.gru = nn.GRU(hidden_size, hidden_size)

def forward(self, input, hidden):
        embedded = self.embedding(input).view(1, 1, -1)
        output = embedded
        output, hidden = self.gru(output, hidden)
        return output, hidden

def initHidden(self):
        return torch.zeros(1, 1, self.hidden_size, device=device)
```

```
class AttnDecoderRNN(nn.Module):
    def __init__(self, hidden_size, output_size, dropout_p=0.1, max_length=MAX_LENGTH):
        super(AttnDecoderRNN, self).__init__()
        self.hidden_size = hidden_size
        self.output_size = output_size
        self.dropout_p = dropout_p
        self.max_length = max_length
       self.embedding = nn.Embedding(self.output_size, self.hidden_size)
        self.attn = nn.Linear(self.hidden_size * 2, self.max_length)
        self.attn_combine = nn.Linear(self.hidden_size * 2, self.hidden_size)
        self.dropout = nn.Dropout(self.dropout_p)
        self.gru = nn.GRU(self.hidden_size, self.hidden_size)
        self.out = nn.Linear(self.hidden_size, self.output_size)
    def forward(self, input, hidden, encoder_outputs):
        embedded = self.embedding(input).view(1, 1, -1)
        embedded = self.dropout(embedded)
       attn_weights = F.softmax(
            self.attn(torch.cat((embedded[0], hidden[0]), 1)), dim=1)
        attn_applied = torch.bmm(attn_weights.unsqueeze(0),
                                 encoder_outputs.unsqueeze(0))
       output = torch.cat((embedded[0], attn_applied[0]), 1)
       output = self.attn_combine(output).unsqueeze(0)
       output = F.relu(output)
       output, hidden = self.gru(output, hidden)
       output = F.log_softmax(self.out(output[0]), dim=1)
```

return output, hidden, attn\_weights

## def initHidden(self):

return torch.zeros(1, 1, self.hidden\_size, device=device)

