rrSDS: Towards a Robot-ready Spoken Dialogue System

Casey Kennington Daniele Moro Lucas Marchand Jake Carns David McNeill

Department of Computer Science Boise State University 1910 W University Dr Boise, ID 83725

firstnamelastname@boisestate.edu

Abstract

Spoken interaction with a physical robot requires a dialogue system that is modular, multimodal, distributive, incremental and temporally aligned. In this demo paper, we make significant contributions towards fulfilling these requirements by expanding upon the ReTiCo incremental framework. We outline the incremental and multimodal modules and how their computation can be distributed. We demonstrate the power and flexibility of our robot-ready spoken dialogue system to be integrated with almost any robot.

1 Introduction

Spoken Dialogue Systems (SDSs) are well-suited to handle complex artifacts of dialogue such as hesitations and clarification requests in many domains. However, to further extend SDSs to work effectively on physical robots, we offer the following additional requirements towards a robot-ready SDS: modular: robot components are modular and individual modules must be able to integrate with SDS modules, multimodal: robots are situated dialogue partners whose many sensors must be integrated with the SDS speech input, distributive: robot and SDS modules should easily communicate with each other in a distributed environment, incremental: modules must be able to process input quickly and immediately, aligned: sensors must be temporally aligned, i.e., synchronized in time.

Existing systems offer solutions to some of the requirements. The OpenDial toolkit gives researchers the ability to model dialogue states using probabilistic rules (Lison and Kennington, 2016), but any incrementality has not been systematically evaluated. InproTK (Baumann and Schlangen, 2012), is incremental and InproTK_s (Kennington et al., 2014) added distributiveness and multimodality, and Kennington et al. (2017) offered an ap-

proach to temporal alignment, albeit with offline evaluation.

The PSI framework is inherently modular, multimodal, temporally aligned, has been evaluated on robot platforms, and has several options for distributing computation (Bohus et al., 2017). However, the PSI framework does not yet build on any incremental framework. Also similar to our work is the platform MultiBot presented in Marge et al. (2019), but that model does not work incrementally nor does it consider temporal alignment.

In this paper, we design and evaluate a modular, incremental, multimodal, and distributive robotready SDS, called rrSDS which is primarily written in the Python programming language. 1 To address the requirements of modularity and incrementality, we adopt the Incremental Unit Framework (Schlangen and Skantze, 2011) where incremental units (IUs) are passed between modules (IUs can be added to reflect new information, or revoked if a previously added IU needs to be updated) by building on the *ReTiCo* (Michael and Möller, 2019) platform. To handle distributiveness, rrSDS has modules (i.e., ZeroMQ, ROS) that afford interopability with processes outside of the system. To address the requirement of multimodality, we build on top of the modularity requirement and incorporate additional sensors (e.g., cameras and internal robot states).

2 The _{rr}SDS Spoken Dialogue System

ReTiCo has existing modules for built-in microphones and Google Speech API for speech recognition. We extend it to be multimodal by adding additional sensor modules such as cameras and internal robot states, depicted in Figure 1. We add distributive modules that handle interopability with

¹Available at https://github.com/bsu-slim/rr-sds

outside modules. The rest of this section explains the modules for rrSDS.

Dialogue Management OpenDial is a toolkit for developing SDSs with probabilistic rules (Lison and Kennington, 2016) that can be used as a rule-based dialogue manager (DM), but can be extend any domain to include stochastic processes when data is available. We incorporate a recent Python implementation called pyOpenDial (Jang et al., 2019) into our SDS as a DM. Our pyOpenDial module takes any IU payload, expecting a list of attributes (i.e., variables) and values that it adds to pyOpenDial's dialogue state as attribute/value pairs.

Natural Language Understanding Words-as-Classifiers (WAC) is a model of grounded semantics that learns a 'fitness' score between physical entities and words (Kennington and Schlangen, 2015), where each word in a known vocabulary is represented as a classifier. WAC is inherently incremental and can learn word groundings with minimal training data. This module takes words from ASR and features from detected objects. It outputs the best fit word for the detected object as well as confidence scores for all the words in its vocabulary and their fitness to all detected objects.

Object Detection & Feature Extraction This module uses Huang et al. (2017), which builds on several other advances in fast object detection. The output of this module is a list of bounding boxes for each object, along with corresponding labels and confidence scores. The feature extractor takes those object bounding boxes, isolates the bounded object from the rest of the image, and passes that single object image through a pre-trained imagenet model, for example, EfficientNet (Tan and Le, 2019) or InceptionV3,² but designers can specify any Keras network and target layer. This module outputs a list of vectors that represent each object that was found in the input image.

Seeed Respeaker The respeaker is an array microphone with 6 individual microphones on a disclike board.³ Respeaker has built-in functionality for direction-of-arrival, noise suppression, keyword wake up, and network connectivity.

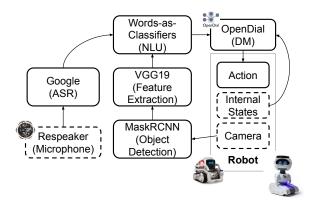


Figure 1: Overview of our $_{rr}$ SDS integrated with the robot modules. Dashed lines represent sensory input modules.

Distributive Interop ZeroMQ is a universal message passing library that builds and maintains sockets that carry atomic messages across various transports. ⁴ ZeroMQ supports most programming languages and operating systems. The amount of code required to use ZeroMQ to pass messages between separate processes is very minimal. For our SDS, we have two types of ZeroMQ modules: Readers and Writers.

A key interopability module in $_{rr}$ SDS is the Robotics Operating System (ROS), which is widely adopted in the robotics community. ROS has a built-in communication layer across any robotic system's architecture that provides data pipelines on different scopes (Quigley et al., 2009). Our $_{rr}$ SDS interfaces with ROS using Publish and Subscribe modules (similar to ZeroMQ's Writer and Reader modules). We evaluated our implementation using Turtlesim, a common test bed simulation for ROS. 6

Additional Modules $_{rr}$ SDS has additional modules that we do not use in our evaluation, but we do mention them for completeness: Azure Cognitive Services Speech Recognition (ASR), Azure Emotion Recognition API (takes in an image and returns a distribution over 8 emotional states), Azure Object Detector (similar to the MaskRCNN module above, this takes an image as input and returns a list of bounding boxes and corresponding labels), RASA (NLU) (Bocklisch et al., 2017) which has been evaluated to be competitive with commercial NLU platforms (Braun et al., 2017; Liu et al., 2019)

²This needs to match the vector representations that any grounded NLU module (e.g., WAC) was trained with.

³http://wiki.seeedstudio.com/
ReSpeaker_Core_v2.0/

⁴https://zeromq.org/

⁵We note that our chosen interopability platforms are also available on PSI, which motivated our choices.

⁶http://wiki.ros.org/turtlesim



Figure 2: Misty in its task setting: Misty could move its head left and right, and had to look down at the objects on the table.

and has recently been incrementalized Rafla and Kennington (2019).

3 Evaluation

We used the Mistyrobotics Misty II and Anki Cozmo robot platforms to evaluate rrSDS, depicted in Figures 2 and 3. We briefly explain the two platforms and the modules we built to integrate them into our rrSDS, then we describe the evaluation.

Robot Modules Integration of Cozmo with rrSDS is done using its Python SDK and Misty using its REST API, each broken into three ReTiCo modules: (1) camera, (2) internal state, and (3) action control. The output of each camera module is an IU with a still image as its payload. Both robots have internal state variables (e.g., left-wheel-speed, head-height, light-height). As the state of the robot changes, this module produces an IU containing a full attribute-value matrix of the internal state representation (e.g., wheel speed, lift height) at the state update. The action modules use the decisions made by the DM to produce the following actions: explore, align, approach, confirm, and speak.

A human user utters a short description and the robot attempts to explore its surroundings until it finds an object that matches the description. After a user description, the robot enters an explore state to seek out an object, then an align state to move the object into center view. Then the robot confirms if the description matches the object it is looking at. The robot speaks, uttering either *That looks X* or *Uhh that's not X that's Y* where *X* is the description and *Y* is the robot's best guess at a description (i.e., a better color word).

An overview of our rrSDS is depicted in Figure 1. We use the Respeaker microphone, Google ASR,



Figure 3: Cozmo in its task setting: in order for Cozmo to observe objects with it's camera, its head had to be pointed slightly down, and its lift had to be raised.

and WAC modules for spoken input, recognition, and understanding, respectively. Each robot's camera passed image frames to the MaskRCNN Object Detection module, then we used the VGG19 fc1 layer (4096 features; pre-trained on imagenet data) to represent objects for the WAC module. For dialogue and action management, we used the pyOpen-Dial module. For the WAC module, we used logistic regression classifiers pretrained on words that only focused on colors. We obtained the training data for WAC by capturing objects using Cozmo's camera; 5-10 training instances per color (trained using 12 normalization).

We recruited 15 participants from Boise State University (4 female, 11 male) to interact with each robot and fill out the Godspeed Questionnaire (Bartneck et al., 2009) after each interaction.

Our $_{rr}$ SDS can run completely on a single machine; 7 output from all system processing modules were logged using PSI on a separate machine. We used the ZeroMQ modules to send information from $_{rr}$ SDS to PSI.

We found in our evaluation that participants were able to accomplish the same number of tasks with both robots, but generally found Cozmo interesting, likeable and pleasant whereas Misty was judged as more mechanistic, rigid, stagnant and machine like.

4 Conclusions & Future Work

Our $_{rr}$ SDS is flexible, being evaluated on multiple robot platforms to create engaging human-robot interactions, and fulfills the modular, incremental, multimoal, and distributive requirements for a robot-ready SDS. Our evaluation of $_{rr}$ SDS allowed users to successfully interact with two different

⁷Our Machine had 32GB of RAM and an NVidia Tesla M40 with 12GB of Video RAM.

robots to accomplish a simple task with comparable performance. $_{rr}$ SDS is agnostic to the robot platform used, enabling future research to experiment with robot platforms using our flexible system. For future work, we plan to add natural language generation modules and integrate $_{rr}$ SDS more directly with PSI to make use of its architecture, thereby allowing developers and researchers to make use of PSI temporal alignment functionality, but spend most of their development time with Python.

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