

payload = "10101010"

header = 00 00

tail = 01 00

full payload = "00 10 10 10 10 01"

if Bit number = 1

cover	[R	, G	, B]	[R	, G	, B]	...
add to	↑	↑	↑	↑	↑	↑	↑
LSB	0	0	1	0	1	0	1 0 1 0