

# Supporting Delay-Sensitive Applications on Next- Generation Wireless Networks

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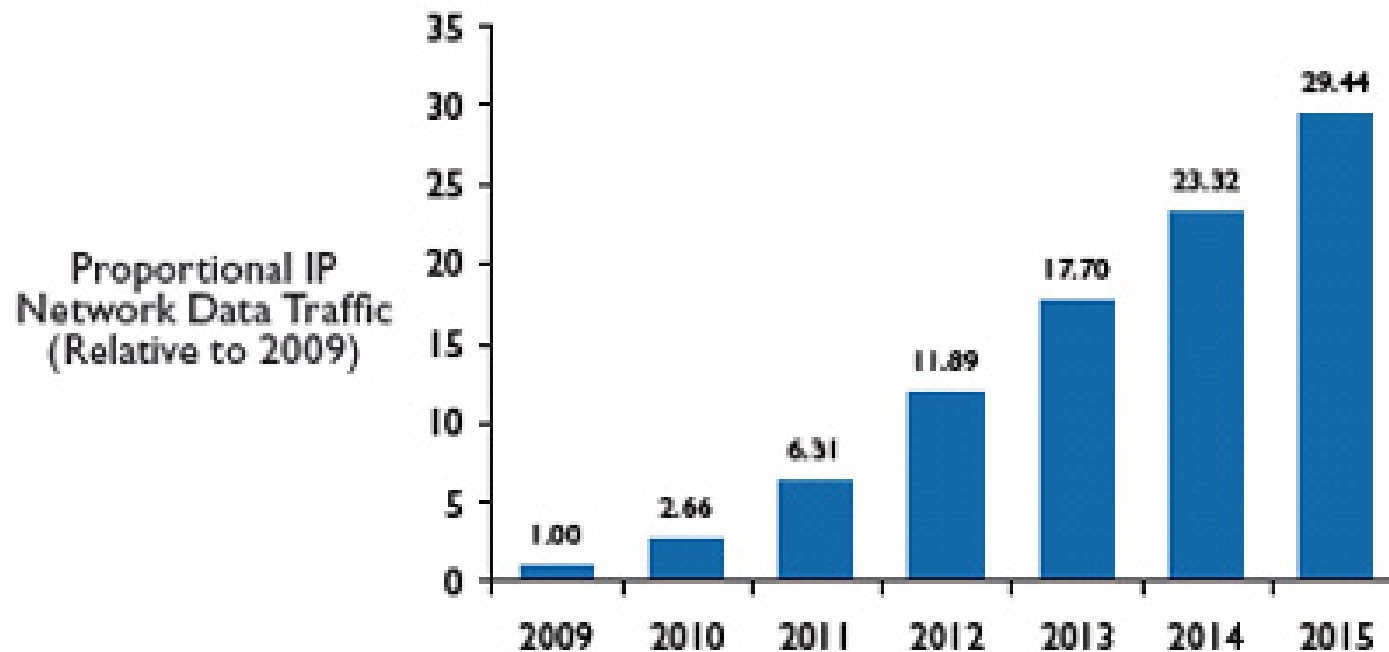
<http://min.ecn.purdue.edu/~linx>

Joint work with Venkataramanan VJ



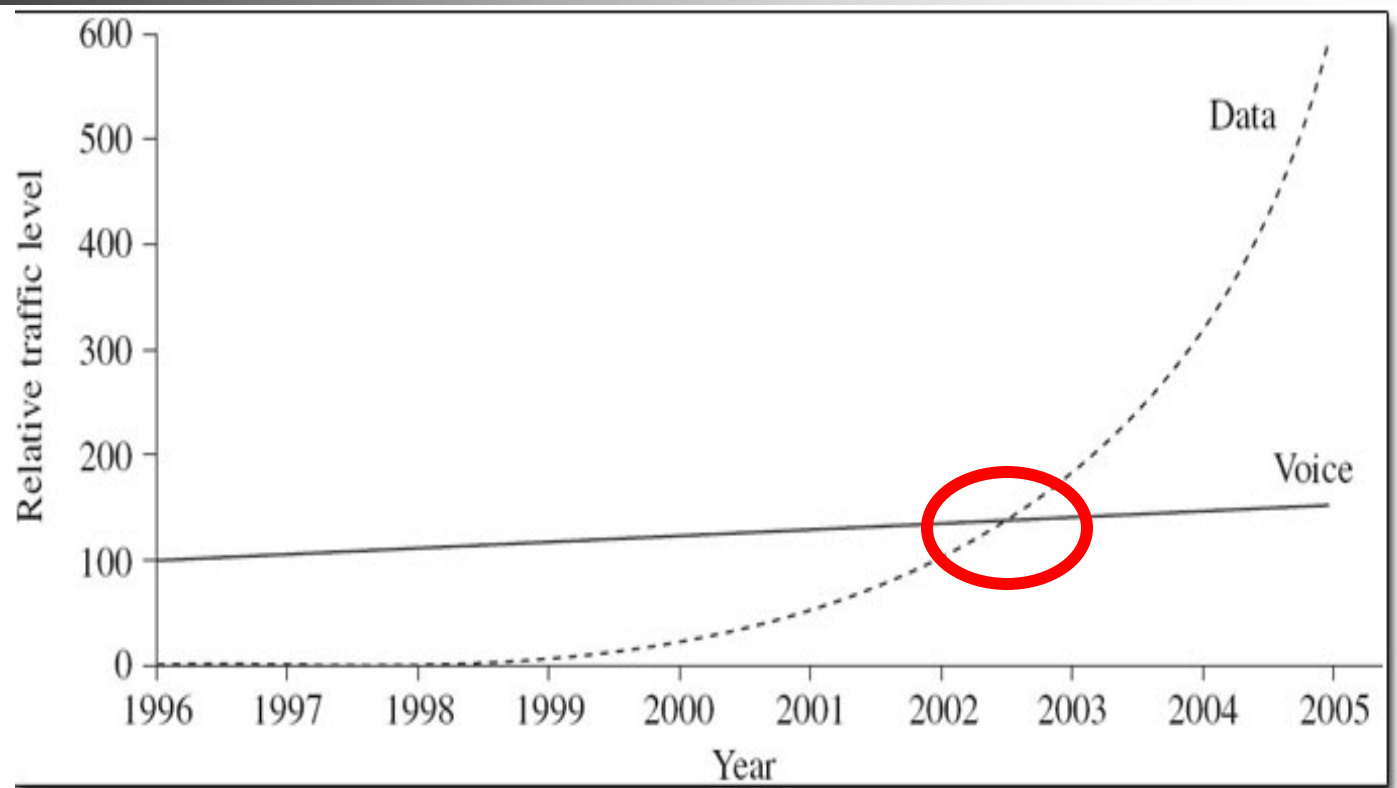
# A Time of Change

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- “Mobile data to outstrip voice traffic by 2011” (Nokia-Siemens, July 2009)

# Data Exceeds Voice in Internet



- Data traffic exceeds voice traffic during 2002 (Coffman and Odlyzko, 1998)



# Convergence to A Single Packet-Based Network

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- Internet becomes a single IP-based network for all voice/data/video services
  - The telephone network becomes a part of IP Internet: VoIP
  - Cost reduction, ease of management
  - Enabling new applications: e.g., Internet TV
- Will the same trend occur in mobile wireless networks?
  - To move towards fully packet-based networks: from 3G and WiFi to LTE and WiMax
  - To support both data applications and delay-sensitive applications

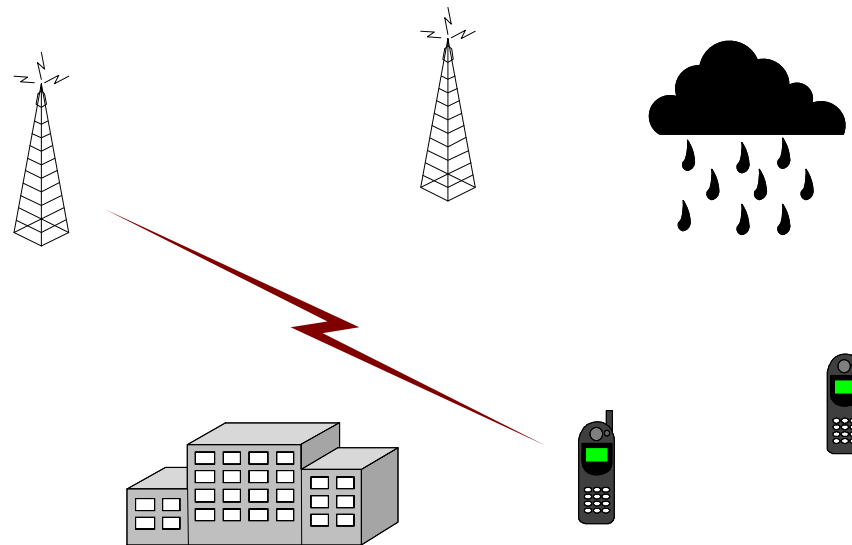


# Convergence to A Single Packet-Based Network

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- Challenges:
  - Wider radio spectrum: cognitive spectrum reuse
  - Faster bit-pipe
  - Efficient management of resources (spectrum, power, etc)
  - *Need to provide stringent delay-guarantees in an efficient manner*

# Difficulty in Providing Delay-Guarantees in Wireless Networks



- Interference
- Time-varying channel condition due to mobility and fading
- Radio spectrum is scarce



# Difficulty in Providing Delay-Guarantees in Wireless Networks

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- Protocol Level:
  - Service differentiation: e.g. priority
  - Admission control
  - ***Not enough!***
- Delay Analysis and Design:
  - How do interference and channel variations affect the delay performance?
  - What is the delay performance of existing control algorithms?
  - How to design delay-optimal algorithms?



# Outline

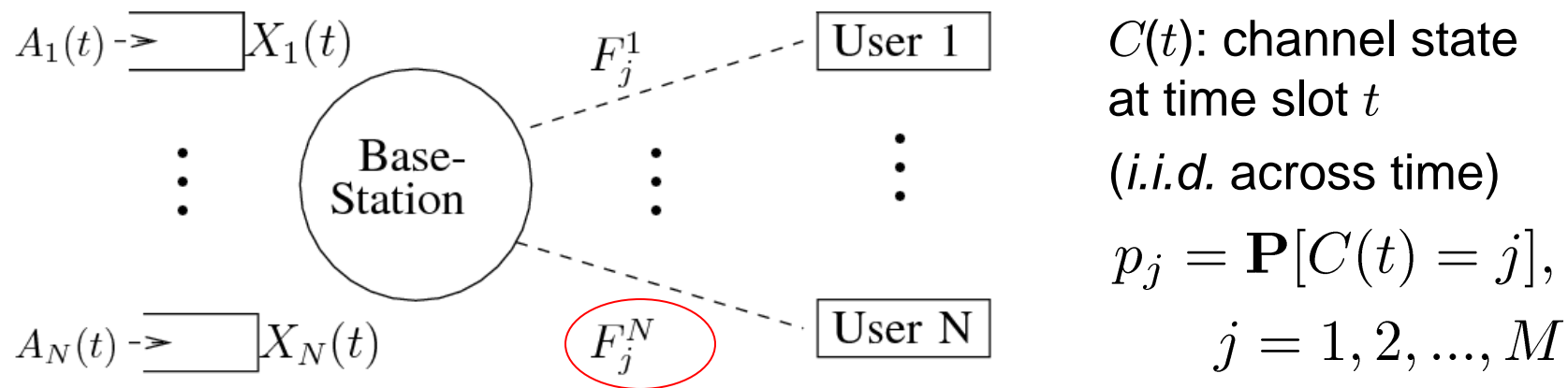
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- *System Model*
- Capacity Maximizing Algorithms without Considering Delay
- Delay Performance: Main results
- Practice: Delay-Optimal Control Algorithms
- Key Idea of Analysis: Large Deviations + Lyapunov Stability
- Conclusion



# System Model: Downlink of a Single Cell

- $N$  users. Time is slotted.
- Only one user can be served at a given time.



- $F_j^i$  : is the rate to user  $i$  if it is selected for service and the channel state  $C(t)=j$



# Channel Variations

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There are two ways to deal with channel variations

- To *mitigate* channel variations: increase transmission power when the channel is poor.
  - **Poor** users gets more resources (e.g., power)
  - Used in 2G cellular systems to maintain a constant rate to each user
- To *exploit* channel variations: serve users when their channels are good
  - **Good** users get more resources
  - Can significantly increase system capacity

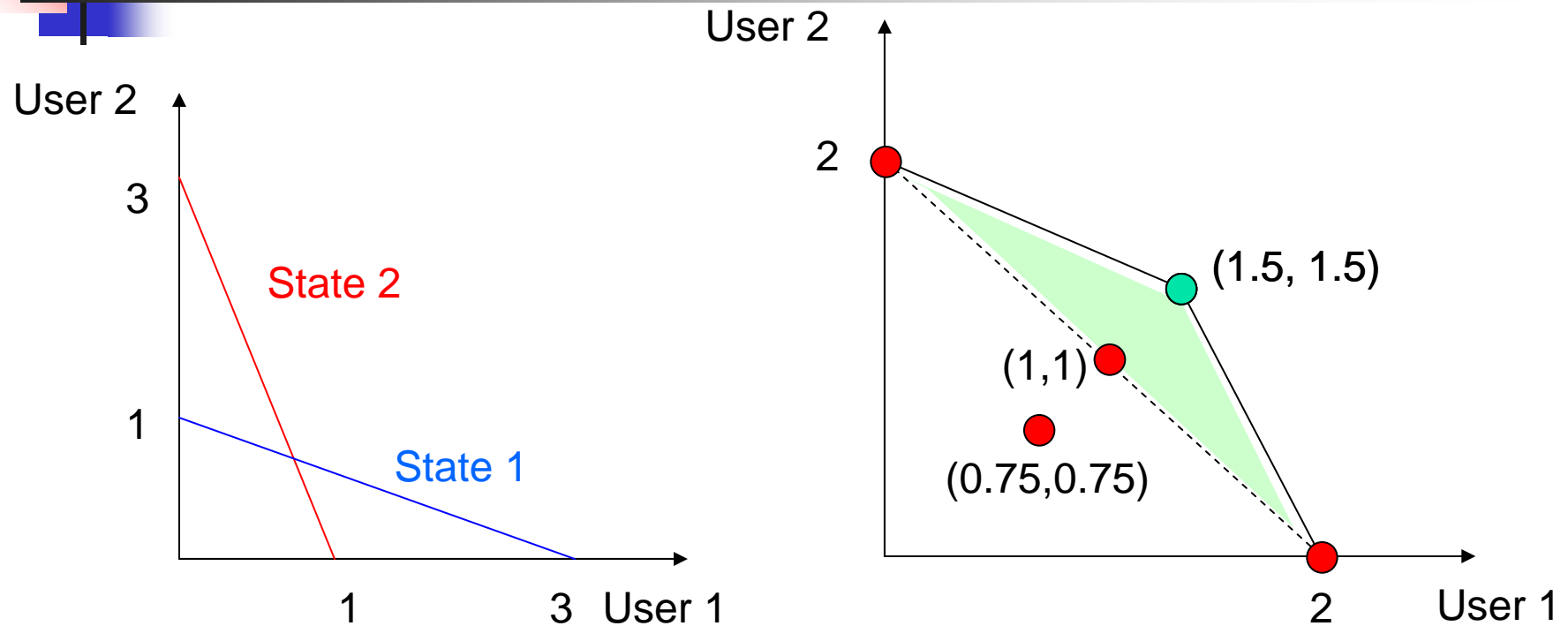


# Exploiting Channel Variations

	Probability	Rate for user 1	Rate for user 2
State 1	1/2	3	1
State 2	1/2	1	3

- If we want to ensure each user receives a constant rate at all states
  - At each state the basestation transmits to the good user  $\frac{1}{4}$  of the time, and to the bad user  $\frac{3}{4}$  of time
  - Each of them will get a constant rate of 0.75.
- If we select the user to serve at its best time-slots
  - Each of them will get an average rate of 1.5!

# Exploiting Channel Variations: Tradeoff Between Capacity Gain and Delay



- **Capacity** gain (the green region) versus increasing **delay**

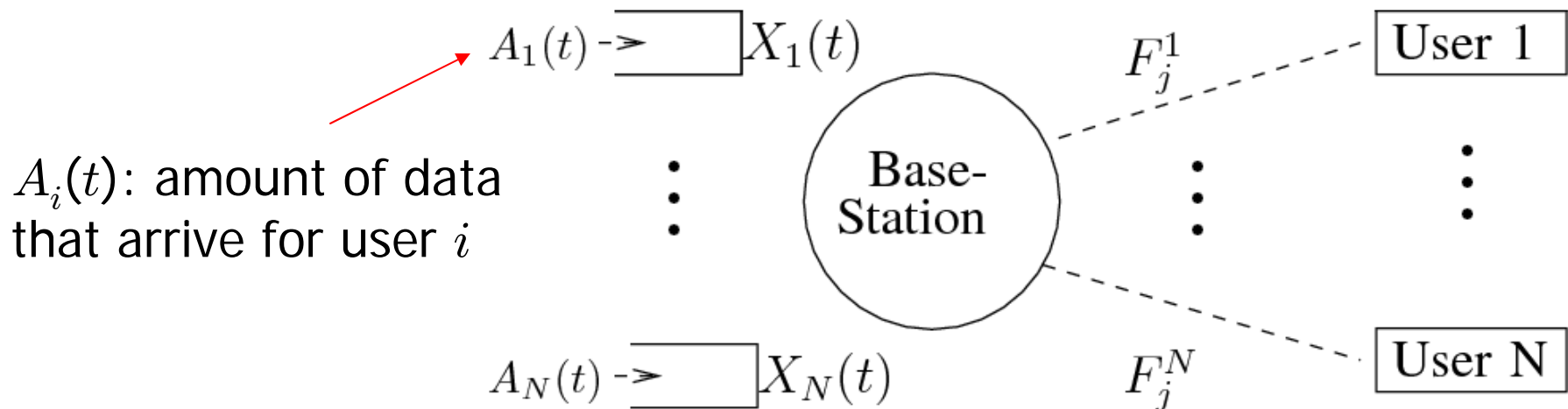


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# Maximizing Capacity Without Delay Considerations



$A_i(t)$ : amount of data that arrive for user  $i$

$X_i(t)$ : queue for user  $i$

$$X_i(t+1) = [X_i(t) + A_i(t) - \sum_{j=1}^S F_j^i \mathbf{1}_{\{C(t)=j, U(t)=i\}}]^+$$

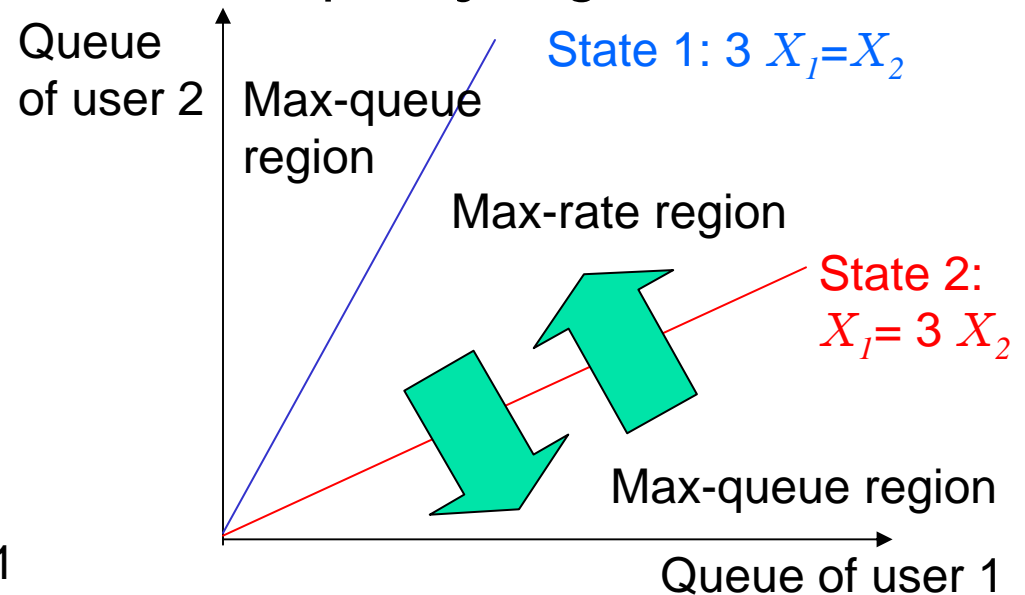
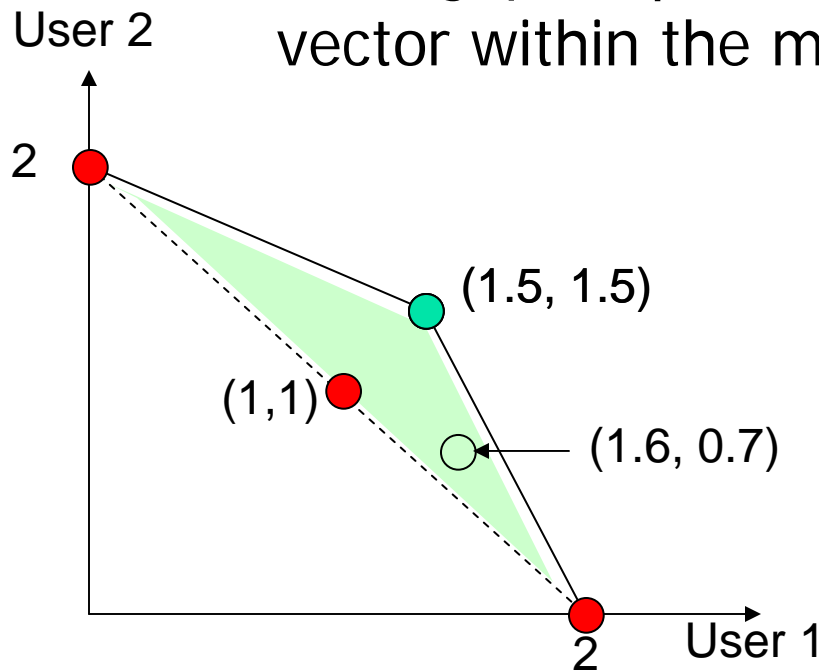
user  $i$  is served at time  $t$

# Maximum-Weight Algorithms

- Choose the user that maximizes the queue-weighted rate, i.e., when  $C(t)=j$

$$U(t) = \operatorname{argmax}_i F_j^i X_i(t)$$

- Throughput optimal: can support any offered load vector within the maximum capacity region



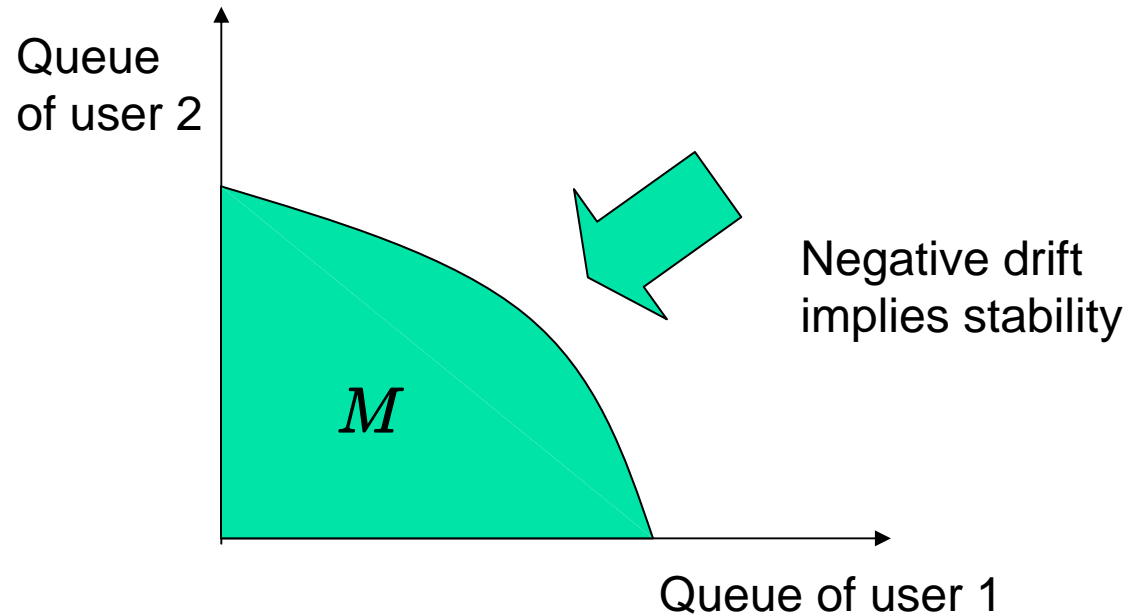


# Lyapunov Function $V(\vec{X})$

- $V(\vec{X}) \geq 0$ .  $V(\vec{X}) \rightarrow +\infty$  as  $\|\vec{X}\| \rightarrow \infty$ .

- Negative drift: Except in a bounded set  $M$ ,

$$\mathbf{E}[V(\vec{X}(t+1)) - V(\vec{X}(t)) | \vec{X}(t)] < 0$$





# Throughput-Optimality of the Maximum-Weight Policy

- Use the Lyapunov function:  $V(\vec{X}) = \sum_i X_i^2$
- Derive the drift

$$\begin{aligned} & \mathbf{E}[V(\vec{X}(t+1)) - V(\vec{X}(t)) | \vec{X}(t)] \\ \approx & \mathbf{E}\left[\sum_i X_i(t)(A_i(t) - D_i(t)) | \vec{X}(t)\right] \end{aligned}$$

$$= \mathbf{E}\left[\sum_i X_i(t)\lambda_i(t)\right] - \mathbf{E}\left[\sum_{i=1}^N X_i(t)D_i(t)\right].$$

Choose the Service Vector that Maximize This term

When  $D_i(t) = \sum_{j=1}^S F_j^i \mathbf{1}_{\{C(t)=j, U(t)=i\}},$

$\max_i \sum_i X_i(t)D_i(t)$  is equivalent to MW policy.



# Drift-Minimizing Policies

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- The maximum-weight policy in fact **minimizes the drift of the Lyapunov function!**
- If we choose a different Lyapunov function

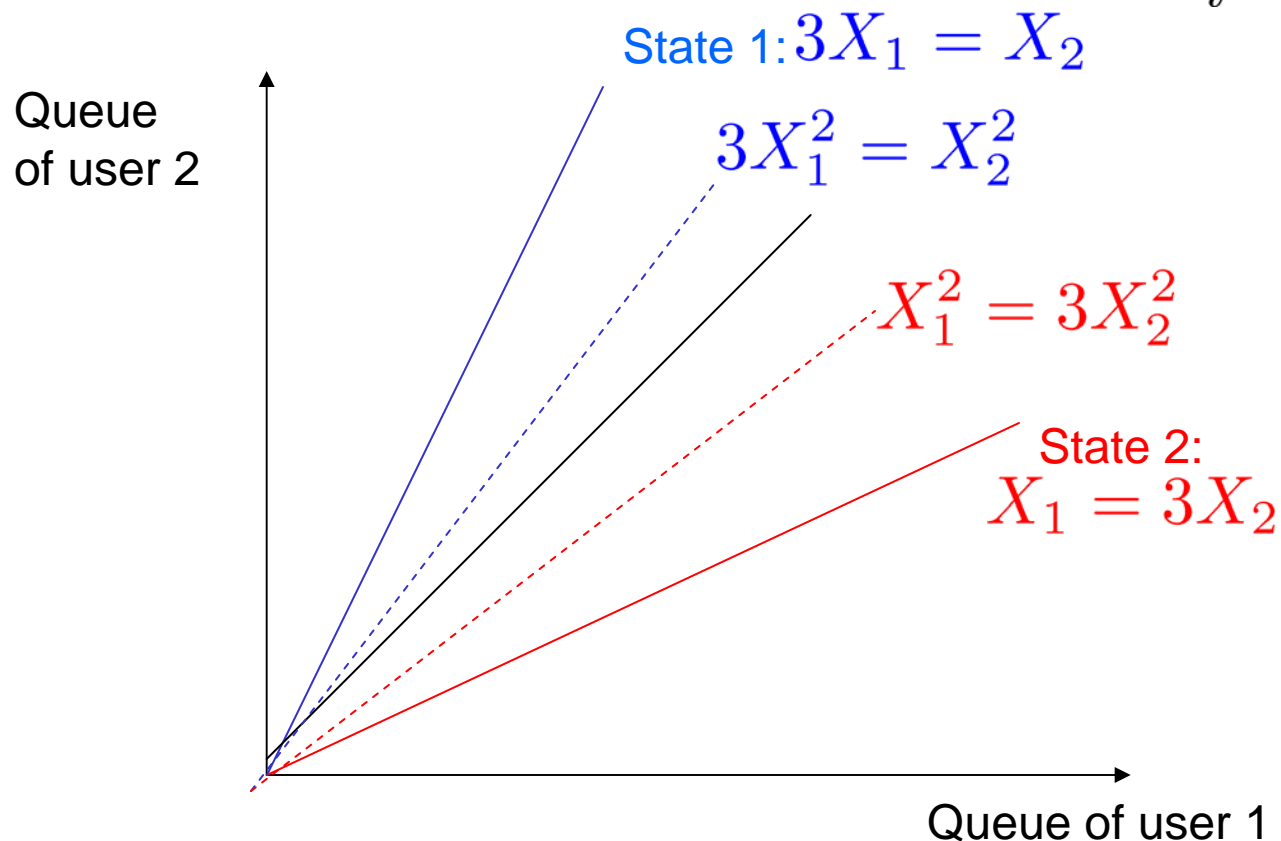
$$V(\vec{X}) = \sum_{i=1}^N X_i^{1+\alpha}$$

- The drift is

$$\begin{aligned} & 1/(1 + \alpha) \mathbf{E}[V(\vec{X}(t + 1)) - V(\vec{X}(t)) | \vec{X}(t)] \\ \approx & \mathbf{E}\left[\sum_i X_i^\alpha(t) (A_i(t) - D_i(t)) | \vec{X}(t)\right] \\ = & \sum_i X_i^\alpha(t) \lambda_i(t) - \mathbf{E}\left[\sum_{i=1}^N X_i^\alpha(t) D_i(t)\right]. \end{aligned}$$

# All MW- $\alpha$ Policies are Throughput-Optimal

- MW- $\alpha$  Policy:  $U(t) = \operatorname{argmax}_i F_j^i X_i^\alpha(t)$



**As  $\alpha$  increases,  
these lines  
become  
closer to the  
diagonal line**



# Outline

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- System Model
- Capacity Maximizing Algorithms Without Considering Delay
- *Delay Performance: Main Results*
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# Delay-Performance

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- Algorithms like MW- $\alpha$  have been the basis for many cross-layer wireless control algorithms.
- *Open Question*: Which of these policies will have good delay-performance?
- Delay objective can be mapped to a suitable objective function of the queue length
  - What is the probability  $\mathbf{P}[\max_i X_i \geq B]$ ?
    - maximum delay among all users
  - What is the probability  $\mathbf{P}[\sum_i X_i \geq B]$ ?
    - delay averaged over all users.



# Large-Buffer Asymptotes

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- Unfortunately, the exact overflow probability is in general difficult to study due to the correlation of the service rates among queues.
- One can use large-deviations theory and instead study the following asymptotic decay rate

$$I = - \lim_{B \rightarrow \infty} \frac{1}{B} \log \mathbf{P}[D(\vec{X}(t)) \geq B]$$

- A larger decay-rate corresponds to a smaller queue-overflow probability.

$$\mathbf{P}[D(\vec{X}(t)) \geq B] \approx C e^{-IB}$$



# Our Main Result

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- If an algorithm minimizes the drift of a Lyapunov function  $V(\vec{X})$  at every time (in the fluid limit),
- Then the algorithm is optimal in the sense that it maximizes the asymptotic decay rate of the probability that the Lyapunov function value  $V(\vec{X})$  exceeds a large threshold
- In other words, it maximizes the decay rate

$$- \lim_{B \rightarrow \infty} \frac{1}{B} \log \mathbf{P}[(V(\vec{X}) \geq f(B))]$$



# Consequences

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- **Analysis** – Cellular Downlink

- MW- $\alpha$  minimizes drift of the Lyapunov function  $V(\vec{x}) = \sum_{i=1}^N X_i^{\alpha+1}$

- Or equivalently  $V(\vec{X}) = \left( \sum_{i=1}^N X_i^{\alpha+1} \right)^{\frac{1}{\alpha+1}}$

- By our result, MW- $\alpha$  is optimal in maximizing the decay rate of

$$\mathbf{P}\left[\left(\sum_i X_i^{\alpha+1}\right)^{\frac{1}{\alpha+1}} \geq B\right] = \mathbf{P}\left[\sum_i X_i^{\alpha+1} \geq B^{\alpha+1}\right]$$





# Consequences

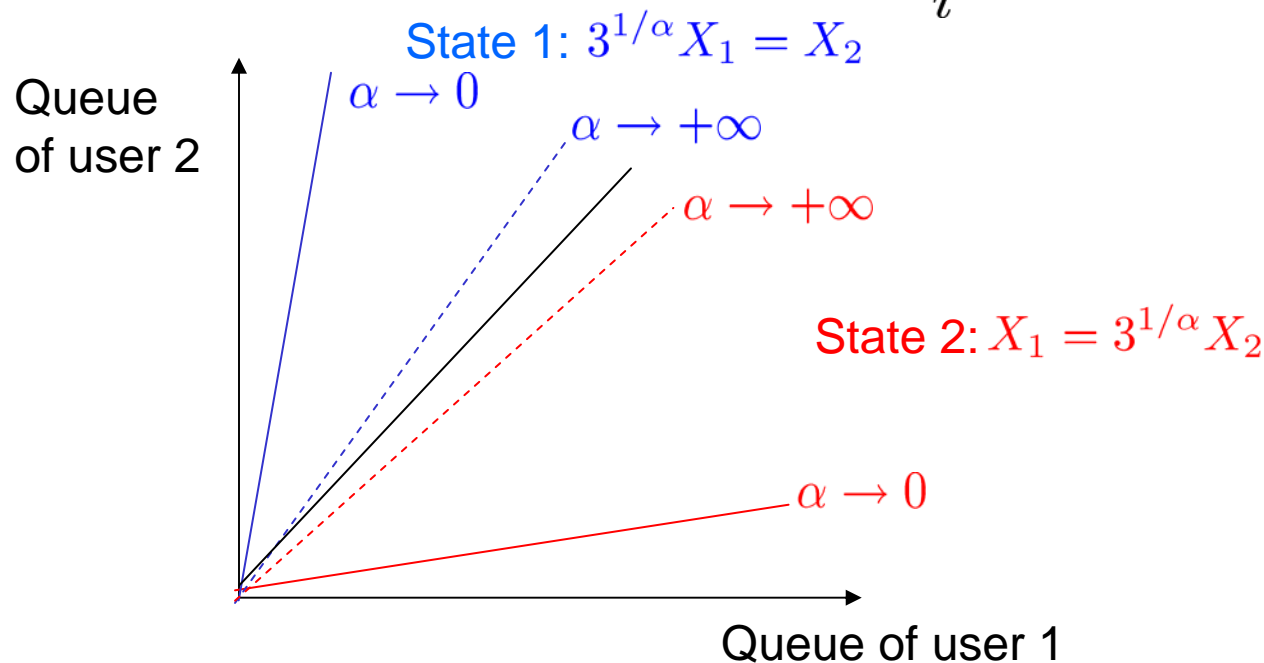
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## ■ Design:

- Note that  $\lim_{\alpha \rightarrow \infty} \left( \sum_i X_i^{\alpha+1} \right)^{\frac{1}{\alpha+1}} = \max_i X_i$
- As  $\alpha \rightarrow \infty$ , MW- $\alpha$  asymptotically maximizes decay rate of  $\mathbf{P}[\max_i X_i \geq B]$
- Also  $\lim_{\alpha \rightarrow 0} \left( \sum_i X_i^{\alpha+1} \right)^{\frac{1}{\alpha+1}} = \sum_i X_i$
- As  $\alpha \rightarrow 0$ , MW- $\alpha$  asymptotically maximizes decay rate of  $\mathbf{P}[\sum_i X_i \geq B]$

# Delay-Optimal Control Algorithms

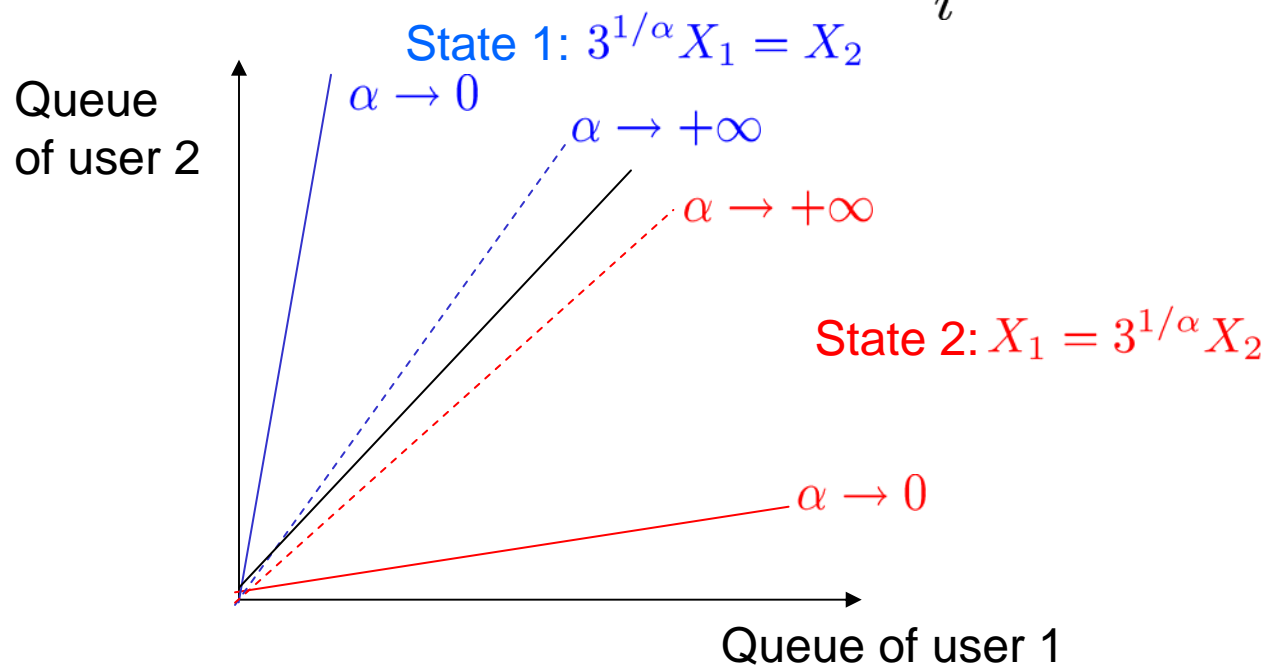
- MW- $\alpha$  Policy:  $U(t) = \operatorname{argmax}_i F_j^i X_i^\alpha(t)$



- $\alpha \rightarrow +\infty$  : place more emphasis on serving the longest queue (good for max-queue)

# Delay-Optimal Control Algorithms

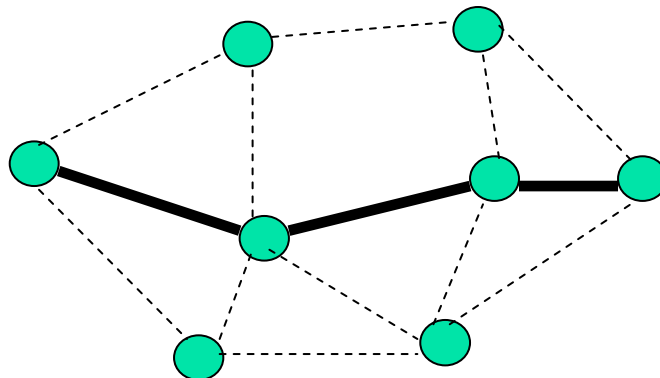
- MW- $\alpha$  Policy:  $U(t) = \operatorname{argmax}_i F_j^i X_i^\alpha(t)$



- $\alpha \rightarrow 0$  : place more emphasis on serving the largest rate (good for sum-queue)

# Multi-hop Wireless Networks

User  $s$



- Back-pressure algorithm (Tassiulas & Ephremides '92)
  - $X_i^d$  : the queue at node  $i$  for flow  $d$
  - Each link  $(i,j)$  serves the flow  $\hat{d}$  with the largest differential backlog  $\hat{d}_{ij} = \operatorname{argmax}(X_i^d - X_j^d)$
  - The weight of each link is  $w_{ij}^d = (X_i^{\hat{d}} - X_j^{\hat{d}})$
  - The links are scheduled to maximize the sum of the weighted-rate  $\sum_{ij} w_{ij} r_{ij}$



# Optimality of the Back-Pressure Algorithm

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- The back-pressure algorithm is known to minimize the drift of the Lyapunov function

$$V(\vec{X}) = \sum_{i,d} (X_i^d)^2$$

- By our result, it is optimal in maximizing the decay rate of

$$\mathbf{P}[\sum_{i,d} (X_i^d)^2 \geq B^2]$$



# Generalized Back-Pressure

## Algorithm: BP- $\alpha$

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- Instead, we can take  $V(\vec{X}) = \sum_{i,d} (X_i^d)^{\alpha+1}$
- Generalized back-pressure algorithm (BP- $\alpha$ )
  - Each link  $(i,j)$  serves the flow  $\hat{d}$  with the largest differential backlog  $\hat{d}_{ij} = \operatorname{argmax}[(X_i^{\hat{d}})^{\alpha} - (X_j^{\hat{d}})^{\alpha}]$
  - The weight of each link is  $w_{ij}^{\hat{d}} = [(X_i^{\hat{d}})^{\alpha} - (X_j^{\hat{d}})^{\alpha}]$
  - The links are scheduled to maximize the sum of the weighted-rate  $\sum_{ij} w_{ij} r_{ij}$
- Each BP- $\alpha$  policy is optimal in maximizing the decay-rate of  $\mathbf{P}[\sum_{i,d} (X_i^d)^{\alpha+1} \geq B^{\alpha+1}]$

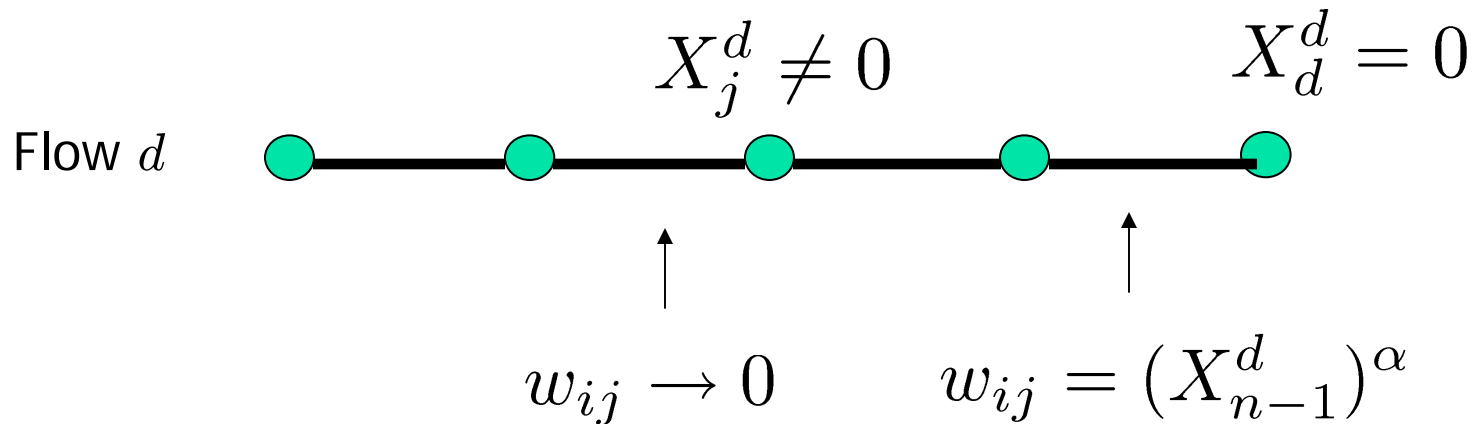


# Minimizing the Sum-Queue

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- Suppose we want to minimize the sum-queue (correspondingly, the overall end-to-end delay of all flows)
- Note that  $\lim_{\alpha \rightarrow 0} \left( \sum_{i,d} (X_i^d)^{\alpha+1} \right)^{\frac{1}{\alpha+1}} = \sum_{i,d} X_i^d$
- As  $\alpha \rightarrow 0$ , BP- $\alpha$  asymptotically maximizes decay rate of  $\mathbf{P} \left[ \sum_{i,d} X_i^d \geq B \right]$

# Minimizing the End-to-End Delay



- Note that the weight of each link is

$$w_{ij} = [(X_i^{\hat{d}})^\alpha - (X_j^{\hat{d}})^\alpha]$$

- $\alpha \rightarrow 0$  : place higher priority on serving the links closer to the destination (which generalizes the result of [Tassiulas & Ephremides '94])



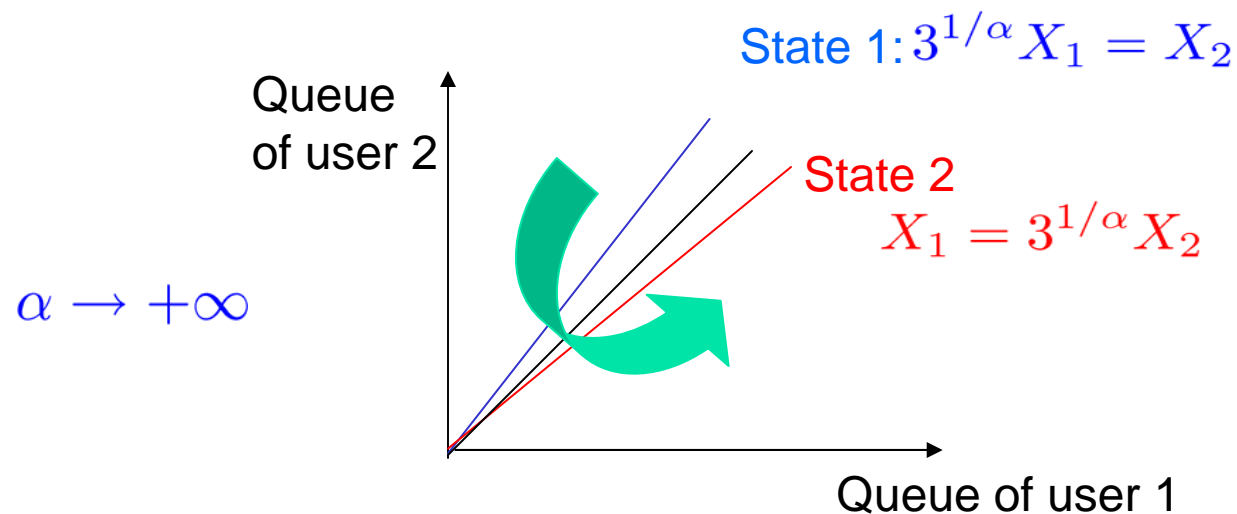


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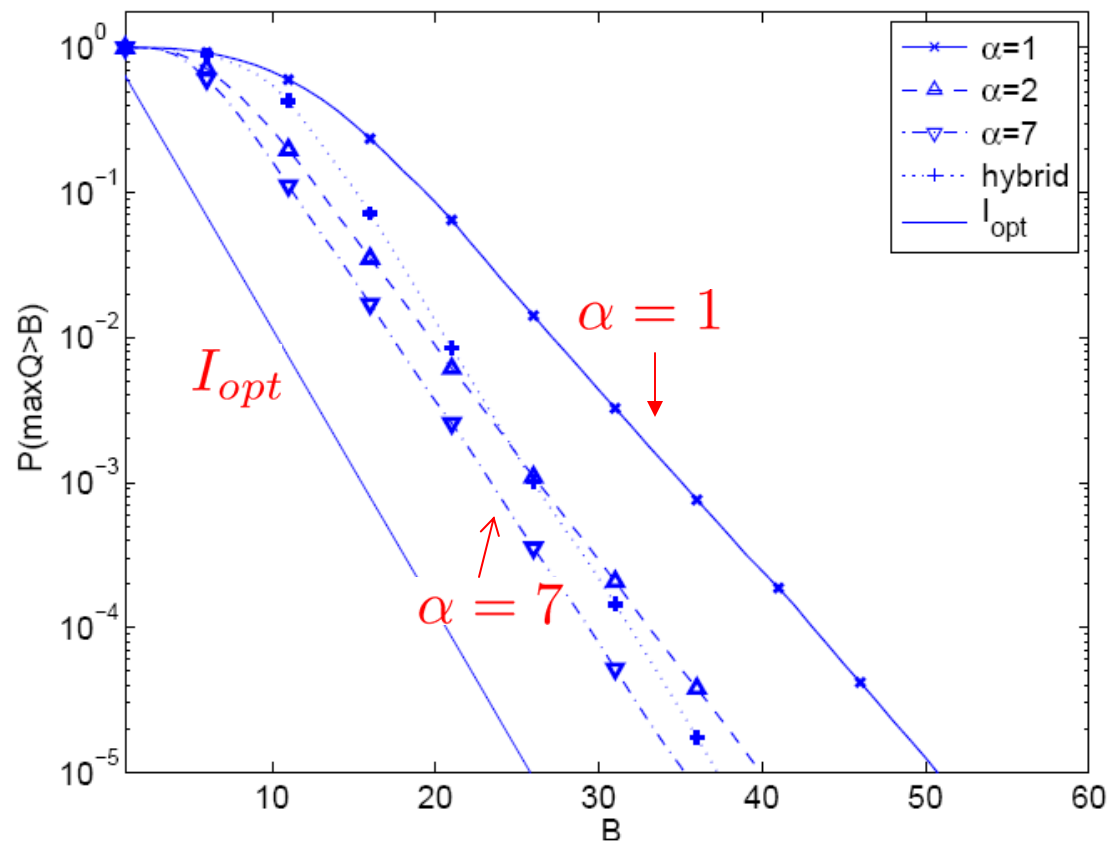
- System Model
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# Practice: Minimize the Max-Queue in Cellular Downlink



- As  $\alpha$  increases, the max-rate region shrinks,
  - The queue state might jump from one max-queue region to the other max-queue region, without entering the max-rate region
  - The queue will grow until the max-rate region opens up
  - Although the decay rate is larger, the overflow prob. decays later

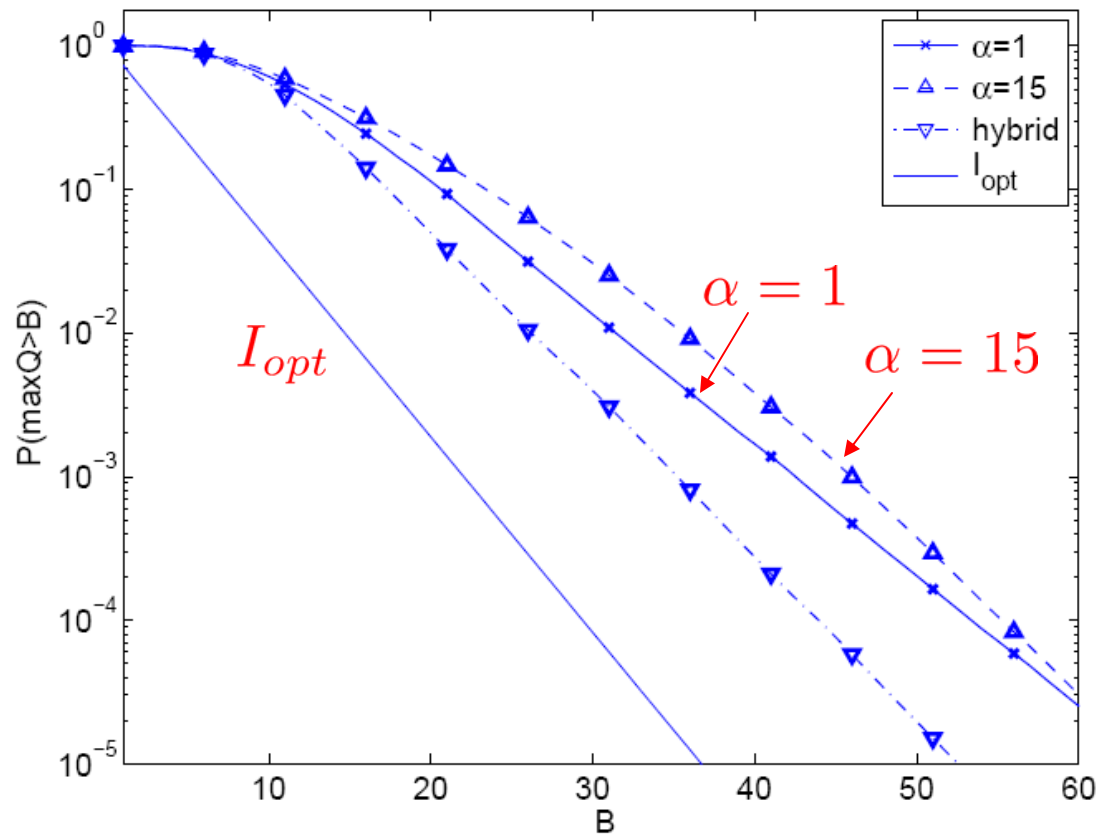
# Simulation Results: "Good Case"



4-user downlink  
with three channel  
states.

Case 1: Plot of  $\mathbf{P}[\max_{1 \leq i \leq N} Q_i \geq B]$  vs  $B$  for the  $\alpha$ -algorithms.

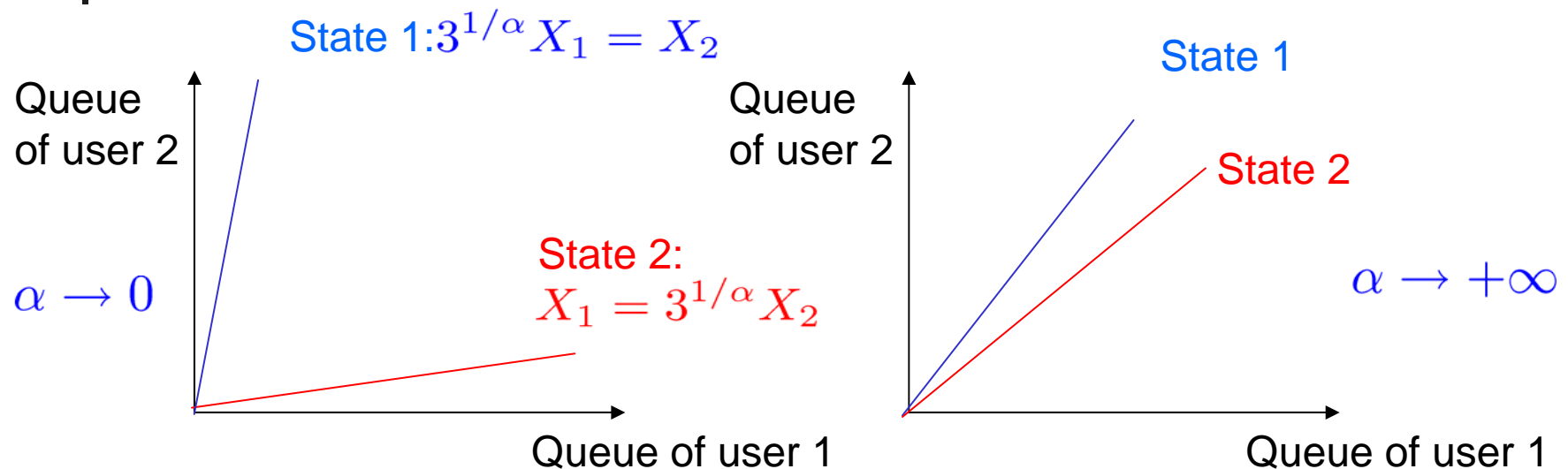
## Simulation Results: “Bad Case”



A higher value of  $\alpha$  may result in poorer performance for practical range of queue length.

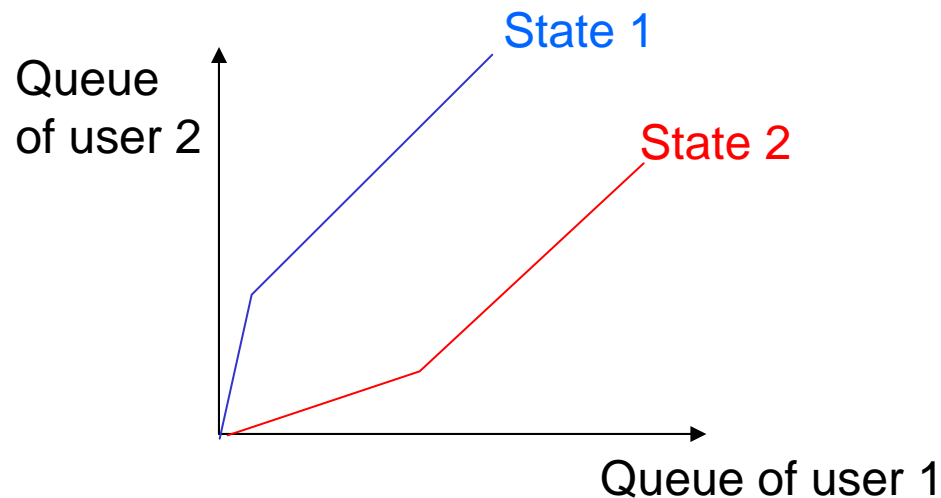
Case 2: Plot of  $\mathbf{P}[\max_{1 \leq i \leq N} Q_i \geq B]$  vs  $B$  for the  $\alpha$ -algorithm.

# Combining Large and Small $\alpha$



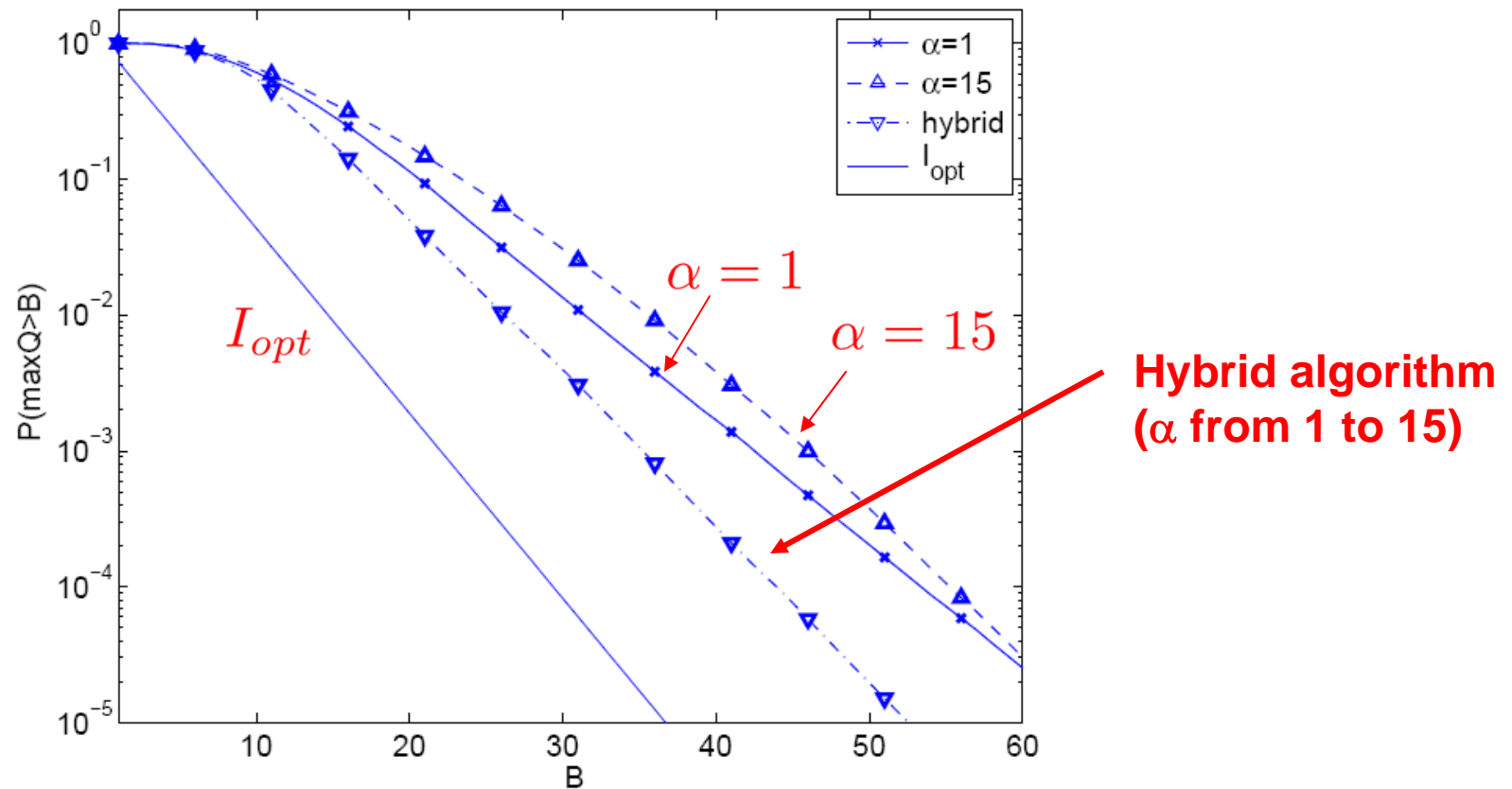
- We need an algorithm that
  - Has 45 degree boundary lines (property of large  $\alpha$ ).
    - Leads to balanced queues.
  - Has *wide* max-rate region (property of small  $\alpha$ ).

# Hybrid Algorithms



- Hybrid algorithm serves user with largest value of  $w_i(\vec{X})F_j^i$  where
$$w_i(\vec{X}) = X_i + \left( \left[ X_i - K(\vec{X}) \right]^+ \right)^{15}$$
  - Combines properties of  $a=1$  and  $a=15$
  - $K(\vec{X})$  is chosen to ensure that the decision boundary is smooth and the transition occurs at the right point.

# The Hybrid Algorithm Performs Well Even in the “Bad Cases”



Case 2: Plot of  $\mathbf{P}[\max_{1 \leq i \leq N} Q_i \geq B]$  vs  $B$  for the  $\alpha$ -algorithm.



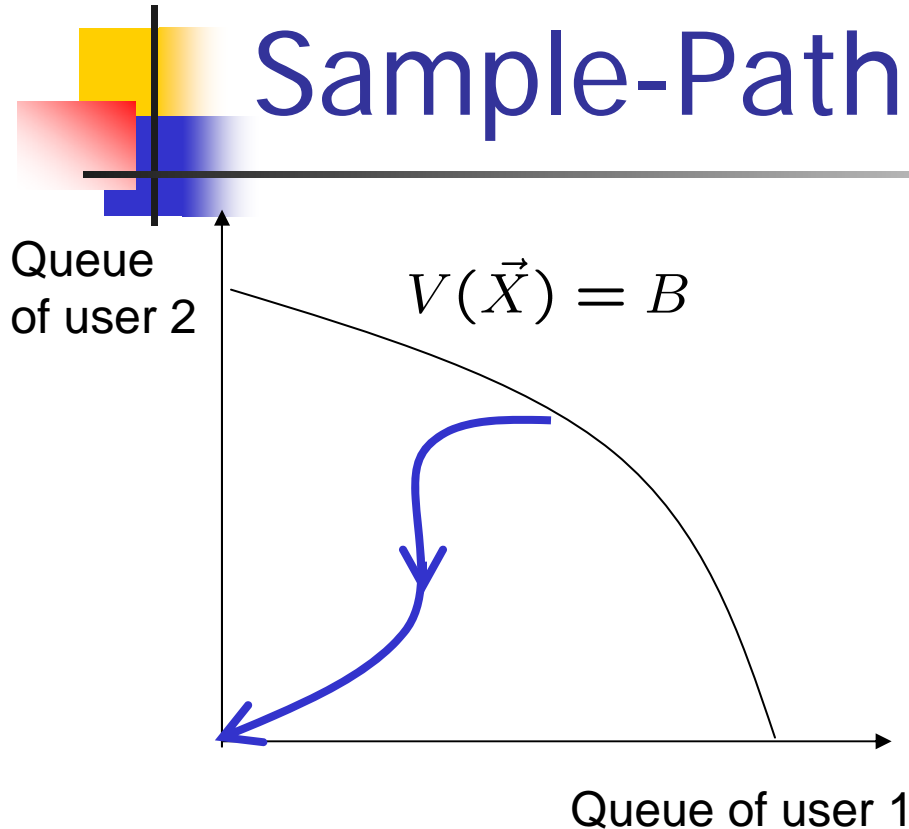
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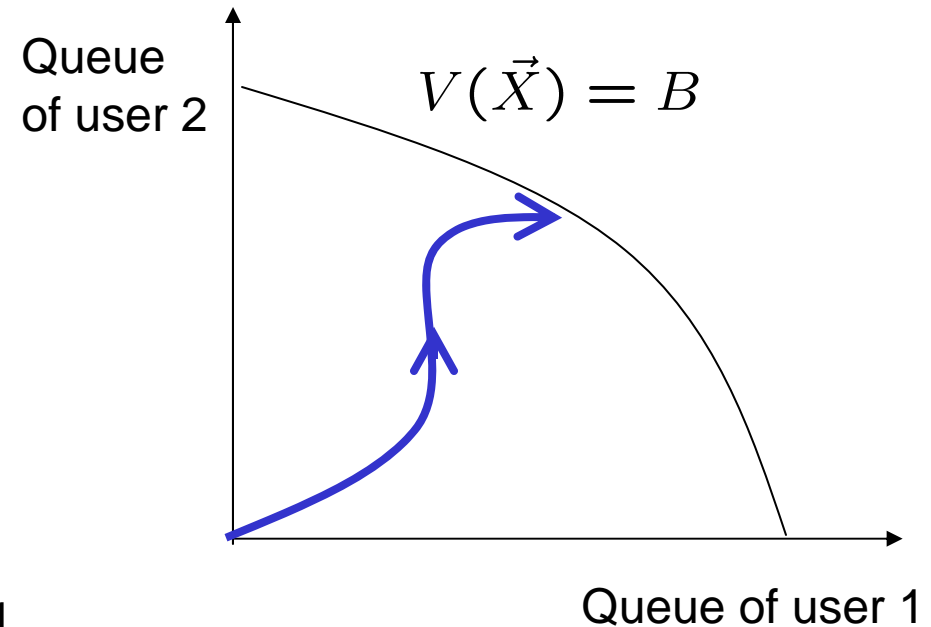
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# Sample-Path Large Deviations



**Average Behavior**



**Large Deviations Behavior**

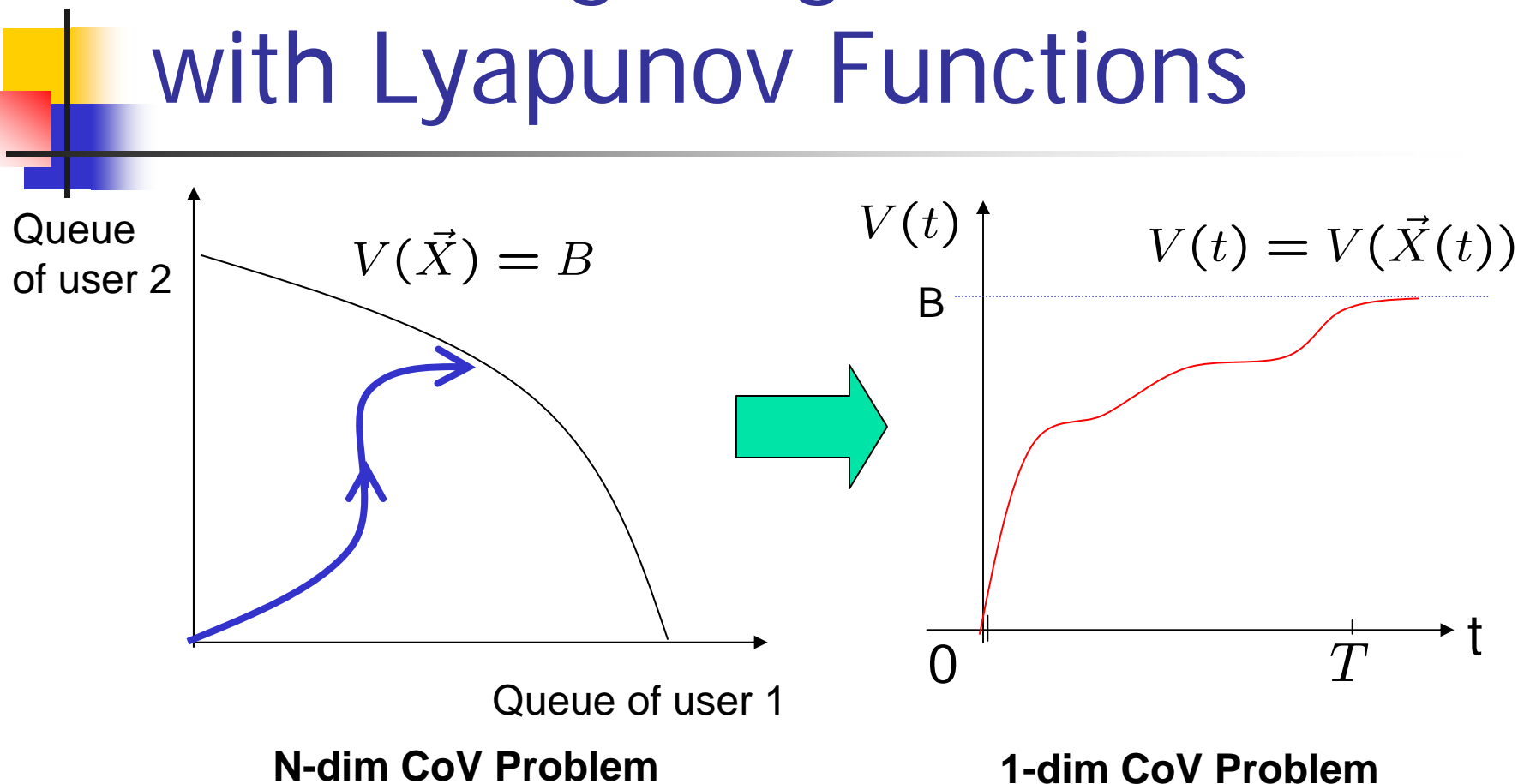
- Each “positive drift” has a non-negative cost  $l(\vec{X}, \frac{d}{dt}\vec{X})$
- The decay-rate corresponds to the path with the minimum cost → **“most likely path to overflow”**

# Finding the Most-Likely Path to Overflow

- A multi-dimensional “Calculus of Variations” (CoV) problem:
  - e.g., what is the shape of soap bubbles?
- Even more difficult when the decision rule is discontinuous
  - e.g., MW- $\alpha$  Policy
  - Existing results restricted to small networks [Shakkottai04, Bertsimas et al 98], or restrictive symmetric case [Ying et al 05].



# Combining Large Deviations with Lyapunov Functions



- We can calculate the cost for  $V(t)$  to grow  $l_V(V, \frac{dV}{dt})$
- The corresponding 1-dim CoV problem is much easier to solve.



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# Conclusion

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- We have developed a new unified theory for delay-analysis that combines large-deviations with Lyapunov stability
- This new theory can be easily applied to cellular and multi-hop wireless networks
- Practical algorithms with good delay performance can be developed using this approach.



# Related Work

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- Large-deviations in wireline networks [Elwalid & Mitra 93, Kesidis et al 93]
- Large-deviations for queue-unaware algorithms [Wu & Negi 03, Eryilmaz & Srikant 04 ]
- Large-deviations for queue-length based algorithms
  - Two users [Shakkottai 04, Bertsimas et al 98]
  - Symmetric setting [Ying et al 05]
  - Exponential rule [Stolyar 08]
  - Log rule [Sadiq & De Veciana 08]
- Heavy traffic asymptotes: [Stolyar 04]
  - Usually require complete resource pooling conditions, except [Srikant 09]
- Mean delay analysis [Neely, Gupta & Shroff, Koushik & Saswati]
  - Provides upper and lower bounds
- Sample-path analysis [Tassiulas & Ephremides 94]



# Future Work

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- A theory for small delays
  - The hybrid algorithm can be viewed as a way of improving the pre-factor
  - Other largeness regimes
    - Many-channel asymptotes [Bodas et al 09]
    - Heavy-traffic asymptotes [Ji et al 09]
- Delay in multi-hop wireless networks with dynamic routing:
  - Small queue does not mean small delay (due to non-work-conserving)
- Algorithms that are not max-weight, or back-pressure based.



# Thank you!

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- V. J. Venkataramanan and X. Lin, “On Wireless Scheduling Algorithms for Minimizing the Queue-Overflow Probability,” *IEEE/ACM Transactions on Networking*, to appear.
- V. J. Venkataramanan and X. Lin, “On the Queue-Overflow Probability of Wireless Systems: A New Approach Combining Large Deviations with Lyapunov Functions,” submitted to *IEEE Transactions on Information Theory*, 2009.
- V. J. Venkataramanan and X. Lin, “Structural Properties of LDP for Queue-Length Based Wireless Scheduling Algorithms,” in *45th Annual Allerton Conference on Communication, Control, and Computing*, Monticello, Illinois, September 2007
- C. Zhao and X. Lin, “On the Queue-Overflow Probabilities of Distributed Scheduling Algorithms,” to appear in *IEEE CDC*, 2009
- Xiaojun Lin and V. J. Venkataramanan, “On the Large-Deviations Optimality of Scheduling Policies Minimizing the Drift of a Lyapunov Function,” in *47th Annual Allerton Conference on Communication, Control, and Computing*, Monticello, Illinois, September 2009