

# Efficient Algorithms for Renewable Energy Allocation to Delay Tolerant Consumers



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# A STORY calculating $\Pi$

## -- Feynman Point

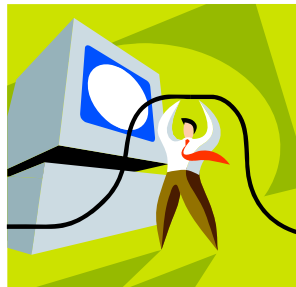
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A STORY

calculating  $\Pi$

-- Feynman Point



Me



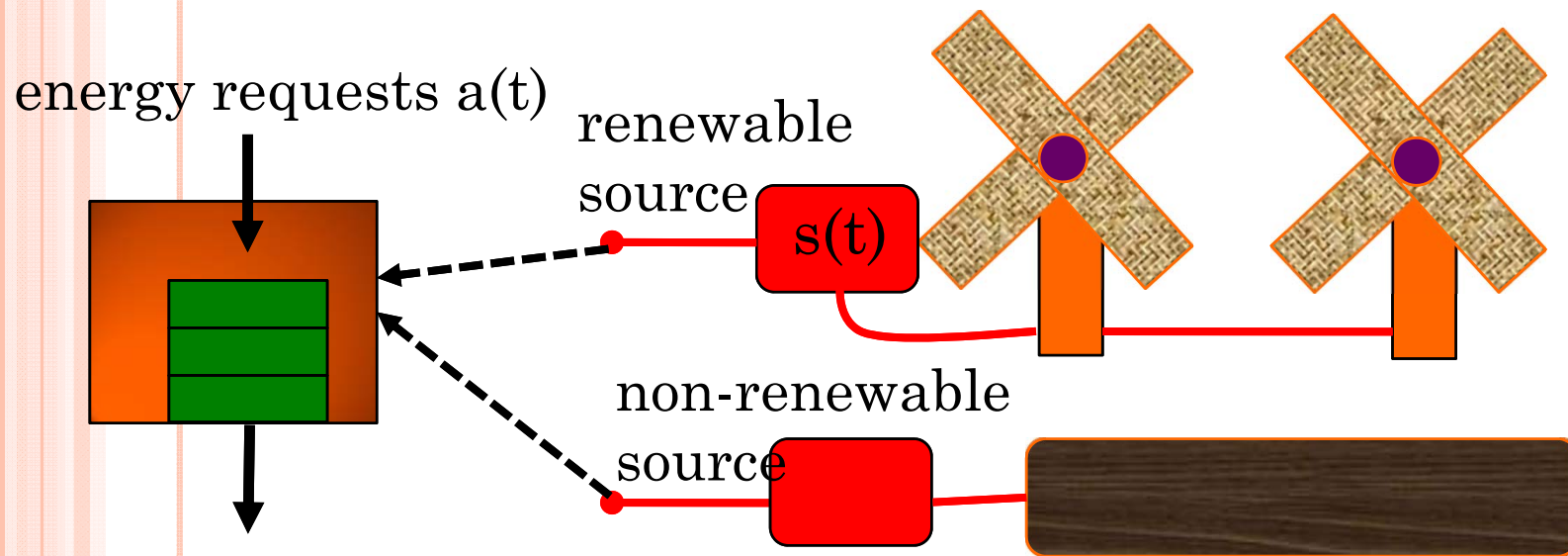
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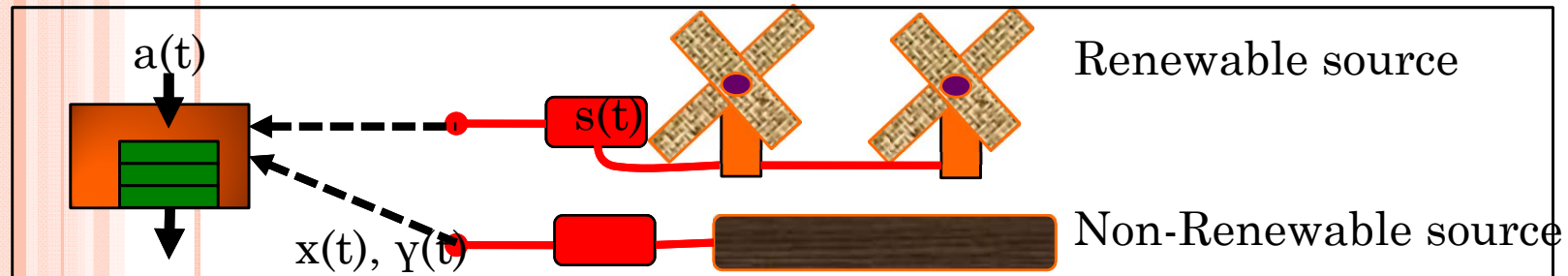
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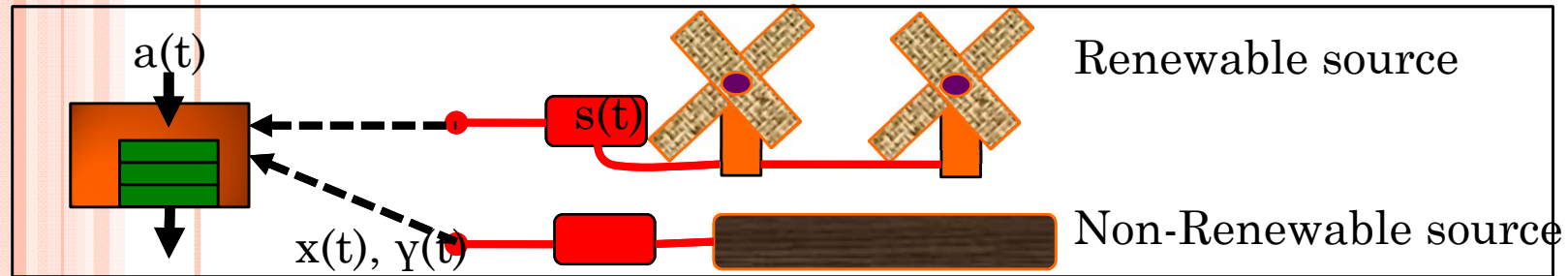
- Renewable sources of energy can have *variable* and *unpredictable* supplies  $s(t)$ .
- We can integrate renewable sources more easily if consumers tolerate service within some *maximum allowable delay*  $D_{\max}$ .
- Might sometimes need to purchase energy from non-renewable source to meet the deadlines, and *purchase price can be highly variable*.



## Outline:

- First Problem: Minimize time average cost of purchasing non-renewable energy
- Second Problem: Joint pricing of customers and purchasing of non-renewables

# Problem 1: Minimize Average Cost of Non-Renewable Purchase



- Slotted Time:  $t = \{0, 1, 2, \dots\}$
- $a(t)$  = energy requests on slot  $t$  (serve with max delay  $D_{\max}$ ).
- $s(t)$  = renewable energy supply on slot  $t$ . (“use-it-or-loose-it”)
- $x(t)$  = amount of non-renewable energy purchased on slot  $t$ .

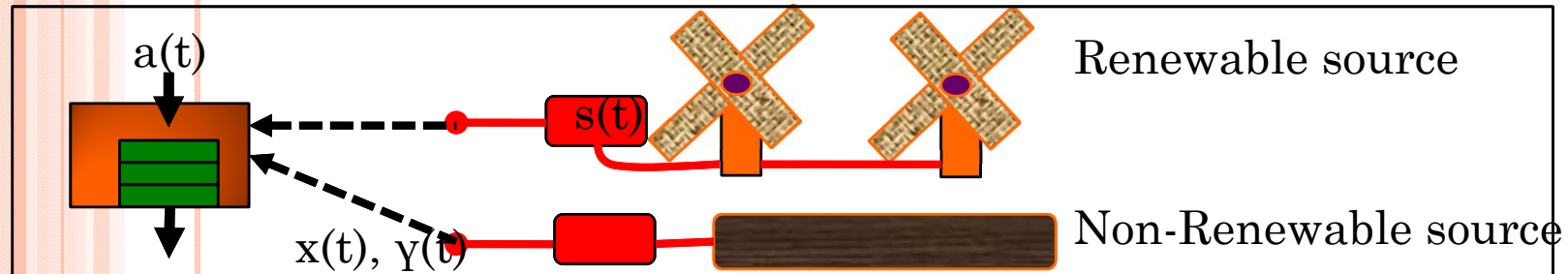
$y(t) = \text{\$/unit energy price of non-renewables on slot } t$   
 $Q(t+1) = \max[Q(t) - s(t) - x(t), 0] + a(t)$ ,  $\text{cost}(t) = x(t)y(t)$   
 $Q(t) = \text{Energy request queue}$

Renewable supply  
(random)  
(use-it-or-loose-it)

Non-Renewables purchased  
(decision variable)

purchase price  
(random)

## Problem 1: Minimize Average Cost of Non-Renewable Purchase



$$Q(t+1) = \max[Q(t) - s(t) - x(t), 0] + a(t) \quad , \quad \text{cost}(t) = x(t)y(t)$$

### Assumptions:

- For all slots  $t$  we have:  
 $0 \leq a(t) \leq a_{\max} \quad , \quad 0 \leq s(t) \leq s_{\max} \quad , \quad 0 \leq y(t) \leq Y_{\max} \quad , \quad 0 \leq x(t) \leq x_{\max}$
- $x_{\max}$  units of energy always available for purchase from non-renewable (but at variable price  $y(t)$ ).
- $a_{\max} \leq x_{\max}$  (possible to meet all demands in 1 slot at high cost)
- $(a(t), s(t), y(t))$  vector is i.i.d. over slots with *unknown distribution*

## Problem 1: Minimize Average Cost of Non-Renewable Purchase

$$Q(t+1) = \max[Q(t) - s(t) - x(t), 0] + a(t) \quad , \quad \text{cost}(t) = x(t)y(t)$$

Possible formulation via Dynamic Programming (DP):

“Minimize average cost subject to max-delay  $D_{\max}$ .”

- This can be written as a DP, but requires distribution know

We will not use DP. We will take a different approach...





## Problem 1: Minimize Average Cost of Non-Renewable Purchase

$$Q(t+1) = \max[Q(t) - s(t) - x(t), 0] + a(t) \quad , \quad \text{cost}(t) = x(t)y(t)$$

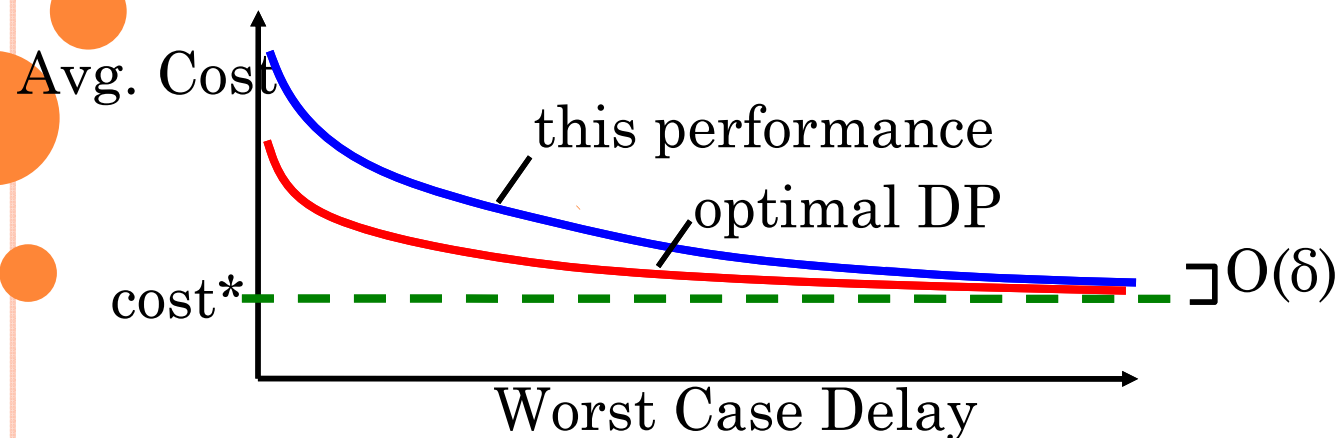
### Relaxed Formulation via Lyapunov Optimization for Queue Network

Minimize:  $E\{\text{cost}\}$  (time average)

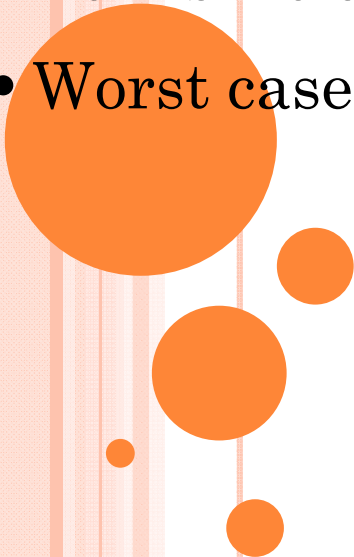
Subject to: (1)  $E\{Q\} < \text{infinity}$  (a “queue stability” constraint)

(2)  $0 \leq x(t) \leq x_{\max}$  for all  $t$

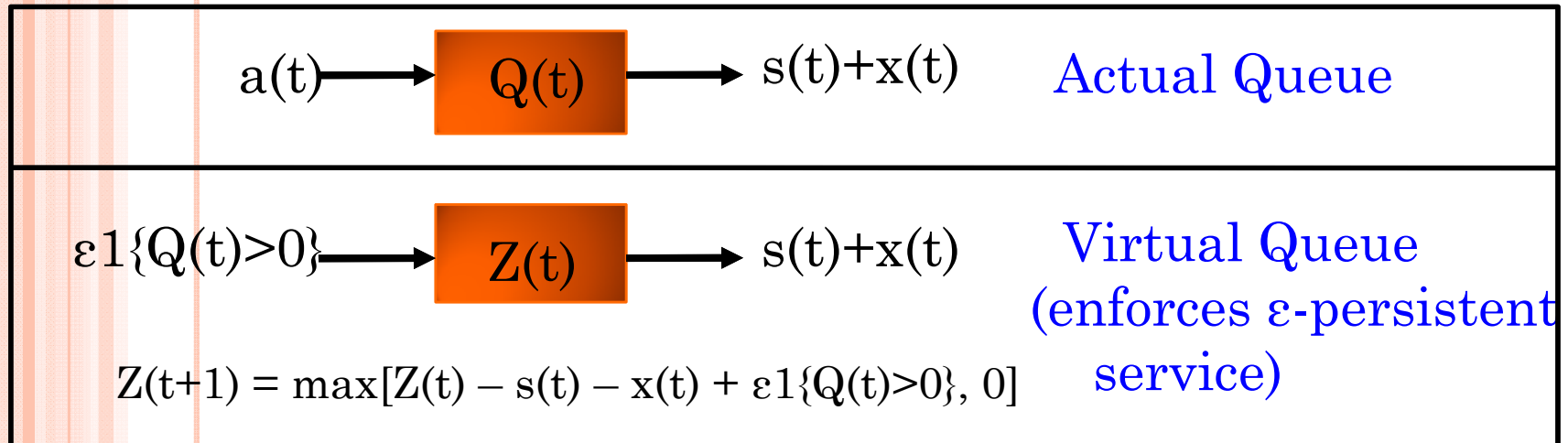
- Define  $\text{cost}^* = \min \text{cost}$  subject to stability
- By definition:  $\text{cost}^* \leq \text{cost}$  delivered by *any other alg* (including DP)
- We will get within  $O(\delta)$  of  $\text{cost}^*$ , with *worst-case delay*



## Advantages of Lyapunov Optimization for Queueing Networks:

- No knowledge of distribution information is required.
  - Explicit  $[O(\delta), O(1/\delta)]$  performance guarantees.
  - Robust to changes in statistics, arbitrary correlations ...
  - Worst case delay bounds
- 

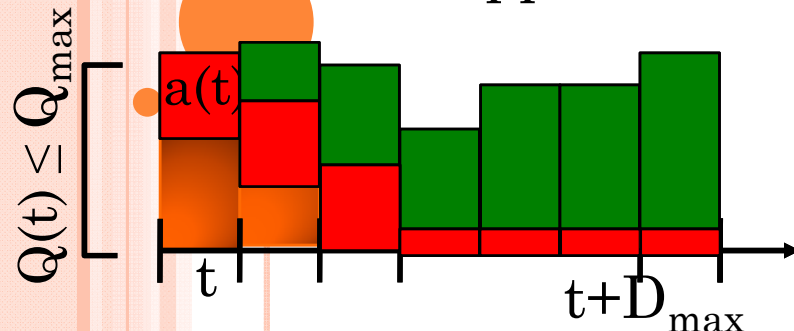
# Virtual Queue for Worst-Case Delay Guarantee (fix $\varepsilon > 0$ )



**Theorem:** Any algorithm with bounded queues  $Q(t) \leq Q_{\max}$ ,  $Z(t) \leq Z_{\max}$  for all  $t$  yields worst-case delay of:

$$D_{\max} \left\lceil \frac{Q_{\max}}{\varepsilon} \right\rceil + Z_{\max}$$

**Proof Sketch:** Suppose not. Consider slot  $t$ ,  $a(t)$ :



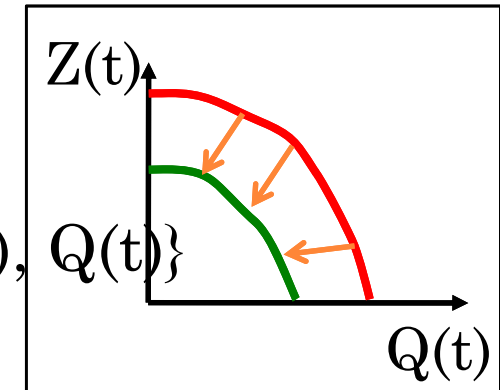
Then:  $\sum_{\tau=t}^{t+D_{\max}} [s(\tau) + x(\tau)] \leq Q_{\max}$

Implies:  $Z(t + D_{\max}) > Z_{\max}$   
(contradiction)

Stabilize  $Z(t)$  and  $Q(t)$  while minimizing average cost  $c$

Lyapunov Function:  $L(t) = Z(t)^2 + Q(t)^2$

Lyapunov Drift:  $\Delta(t) = E\{L(t+1) - L(t) \mid Z(t), Q(t)\}$



Take actions to greedily minimize “*Drift-Plus-Weighted-Penalty*”:

Minimize:  $\Delta(t) + VY(t)x(t)$

where  $V$  is a positive constant that affects the  $[O(1/V), O(V)]$

Cost-delay tradeoff.

(using  $V=1/\delta$  recovers the  $[O(\delta), O(1/\delta)]$  tradeoff.)



**Resulting Algorithm:** Every slot  $t$ , observe  $(Z(t), Q(t), y(t))$ .

- Choose  $x(t) = \begin{cases} 0, & \text{if } Q(t) + Z(t) \leq V_Y(t) \\ x_{\max}, & \text{if } Q(t) + Z(t) > V_Y(t) \end{cases}$
- Update virtual queues  $Q(t)$  and  $Z(t)$  according to their equations

**Define:**  $Q_{\max} = V_{Y_{\max}} + a_{\max}$ ,  $Z_{\max} = V_{Y_{\max}} + \varepsilon$

**Theorem:** Under the above algorithm:

- (a)  $Q(t) \leq Q_{\max}$ ,  $Z(t) \leq Z_{\max}$  for all  $t$ .
- (b) Delay  $\leq (Q_{\max} + Z_{\max})/\varepsilon = O(V)$

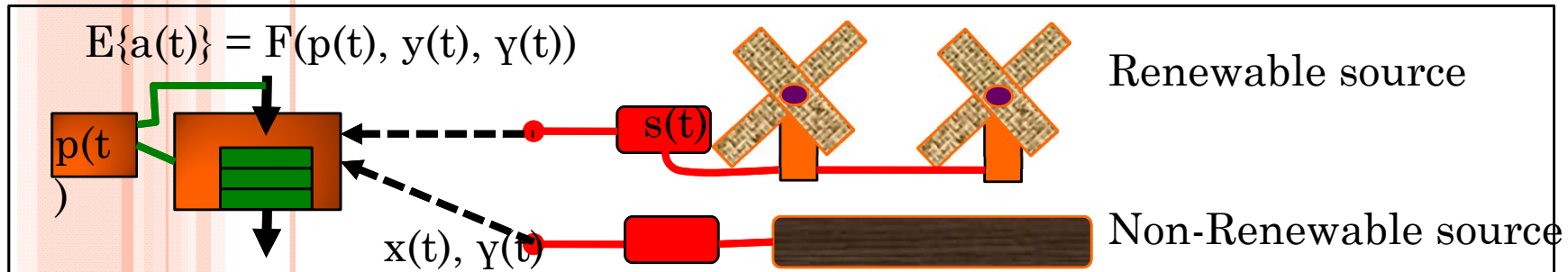
Further, if  $(s(t), a(t), y(t))$  i.i.d. over slots, and if  $\varepsilon \leq \max[E\{a(t)\}]$

Then:

$$E\{\text{cost}\} \leq \text{cost}^* + B/V$$

[where  $B = (s_{\max} + x_{\max})$ ]

## Problem 2: Joint Pricing and Energy Allocation

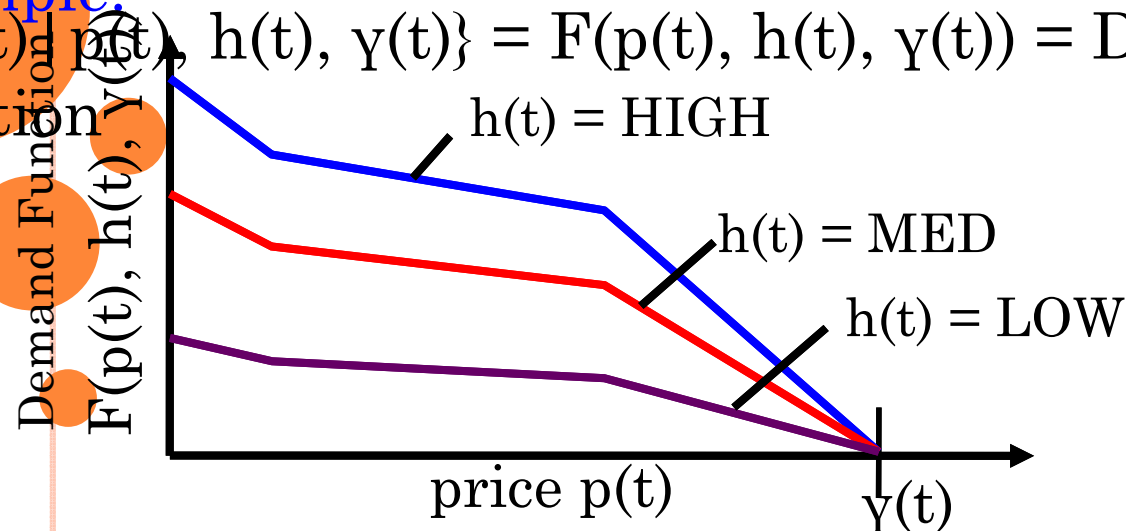


Same system model, with following extensions:

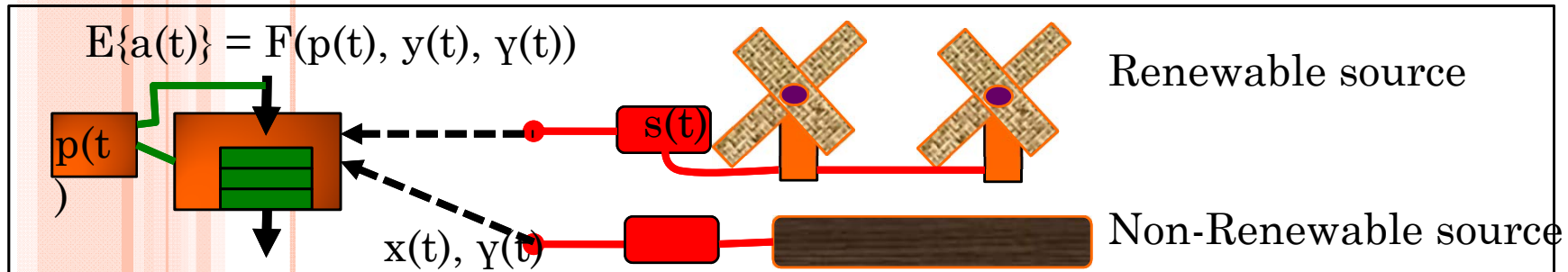
- $a(t)$  = arrivals = Random function of pricing decision  $p(t)$
- $h(t)$  = additional “demand state” (e.g. “HIGH, MED, LOW”)

## Example:

•  $E\{a(t) | p(t), h(t), y(t)\} = F(p(t), h(t), y(t)) = \text{Demand}$   
Function  $y$ ,  $h(t) = \text{HIGH}$



## Problem 2: Joint Pricing and Energy Allocation



Same system model, with following extensions:

- $a(t)$  = arrivals = Random function of pricing decision  $p(t)$

- $h(t)$  = additional “demand state” (e.g. “HIGH, MED, LOW”)

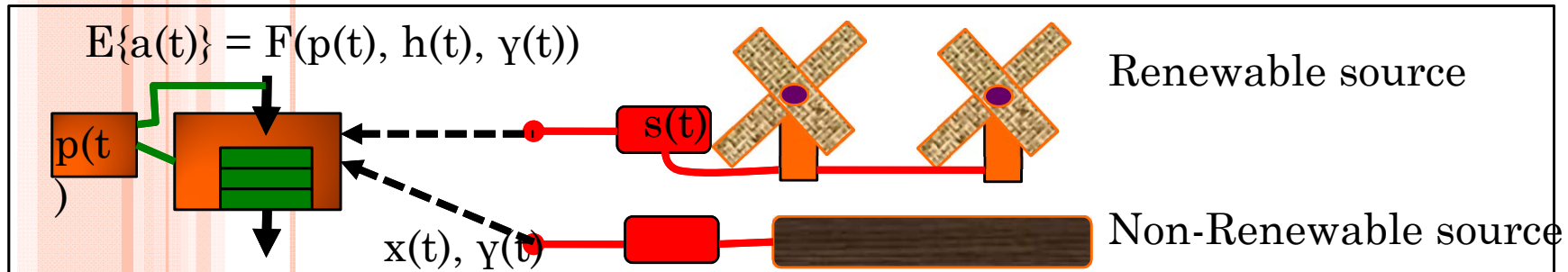
New Problem:

- $E\{a(t) | p(t), h(t), Y(t)\} = F(p(t), h(t), Y(t))$  = Demand Function

- Maximize Time Average Profit!

- Profit\* = Optimal Time Avg. Profit Subject to Stability

## Problem 2: Joint Pricing and Energy Allocation



### Drift-Plus-Penalty for New Problem:

$$\Delta(t) - VE\{\text{Profit}(t) \mid Z(t), Q(t)\} = \Delta(t) - VE\{a(t)p(t) - x(t)y(t) \mid Z(t)\}$$

### Resulting Algorithm:

Every slot  $t$ , observe  $(h(t), Z(t), Q(t), y(t))$ . Then:

- (Pricing) Choose  $p(t)$  in  $[0, p_{\max}]$  to solve:

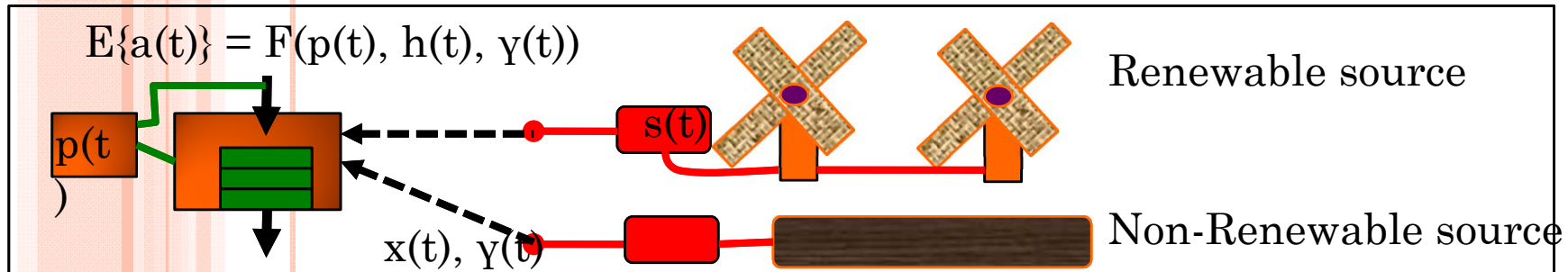
$$\text{Maximize: } F(p(t), h(t), y(t))(Vp(t) - Q(t))$$

$$\text{Subject to: } 0 \leq p(t) \leq p_{\max}$$

- (Purchasing) Choose  $x(t)$  same as before.
- Update queues  $Q(t), Z(t)$  same as before.



## Problem 2: Joint Pricing and Energy Allocation



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$$\Delta(t) - VE\{\text{Profit}(t) \mid Z(t), Q(t)\} = \Delta(t) - VE\{a(t)p(t) - x(t)y(t) \mid Z(t)\}$$

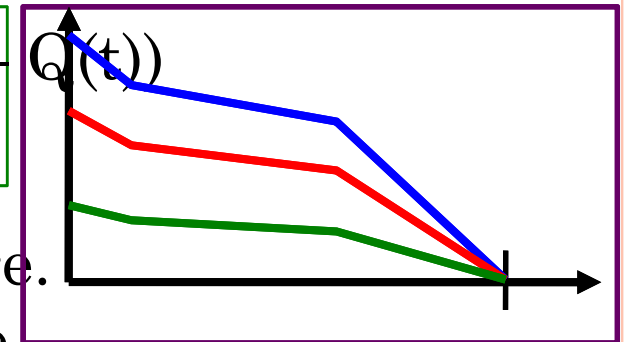
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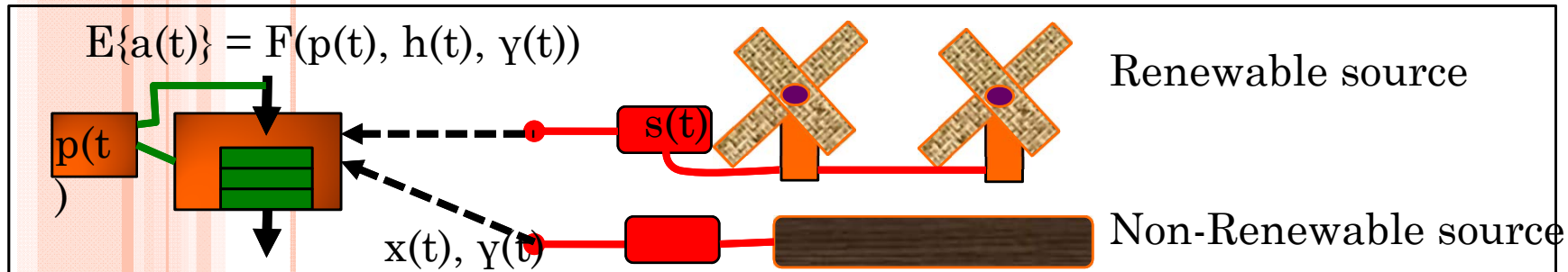
$$\begin{aligned} &\text{Maximize: } F(p(t), h(t), y(t))(Vp(t) - Q(t)) \\ &\text{Subject to: } 0 \leq p(t) \leq p_{\max} \end{aligned}$$

- (Purchasing) Choose  $x(t)$  same as before.
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\*If  $F(p, h, y) = \beta(h)G(p, y)$ , don't need to know demand state

## Problem 2: Joint Pricing and Energy Allocation



### Drift-Plus-Penalty for New Problem:

$$\Delta(t) - VE\{\text{Profit}(t) \mid Z(t), Q(t)\} = \Delta(t) - VE\{a(t)p(t) - x(t)y(t) \mid Z(t)\}$$

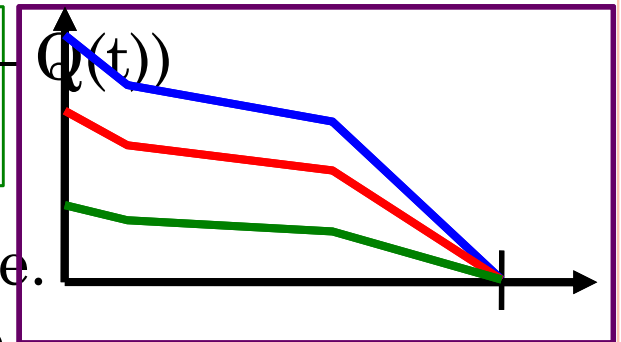
### Resulting Algorithm:

Every slot  $t$ , observe  $(h(t), Z(t), Q(t), y(t))$ . Then:

- (Pricing) Choose  $p(t)$  in  $[0, p_{\max}]$  to solve:

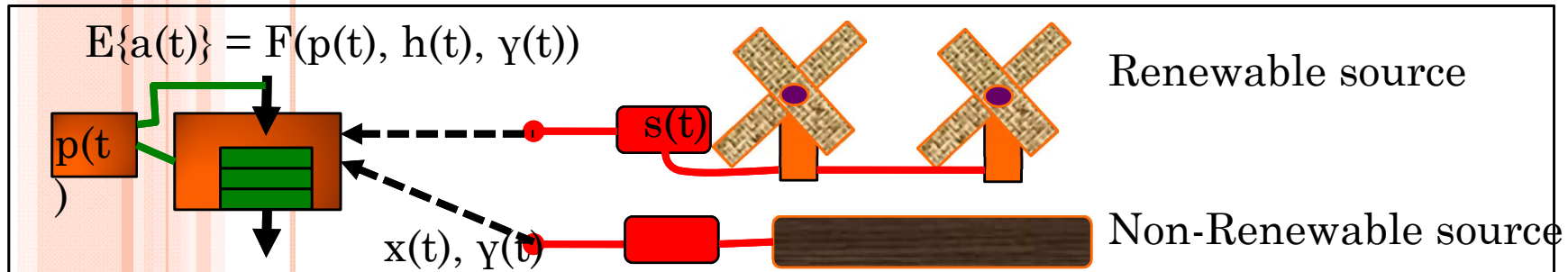
$$\begin{aligned} &\text{Maximize: } \beta(h(t))G(p(t), y(t))(Vp(t) - Q(t)) \\ &\text{Subject to: } 0 \leq p(t) \leq p_{\max} \end{aligned}$$

- (Purchasing) Choose  $x(t)$  same as before.
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## Problem 2: Joint Pricing and Energy Allocation

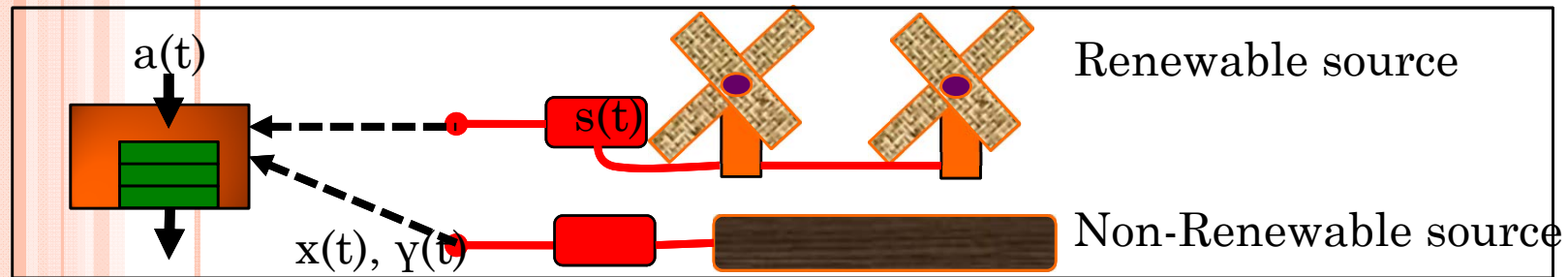


**Theorem:** Under the joint pricing and energy allocation algorithm:

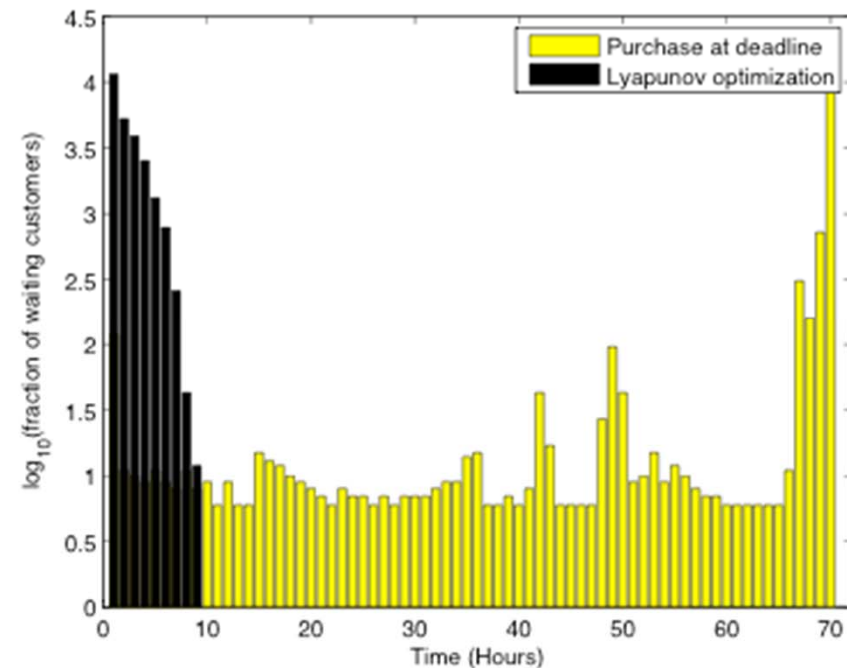
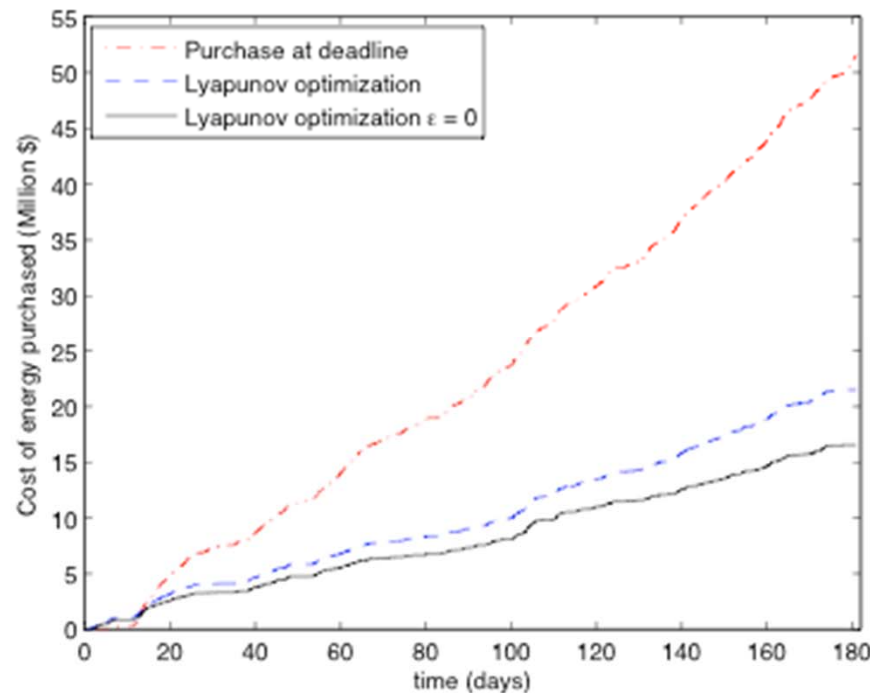
- (a) Worst case queue bounds  $Q_{\max}$ ,  $Z_{\max}$  same as before.
- (b) Worst case delay bound  $D_{\max}$  same as before, i.e.,  $O(V)$ .
- (c) If  $(s(t), y(t), h(t))$  i.i.d. over slots, and  $\varepsilon \leq E\{s(t)\}$ , then:

$$E\{\text{profit}\} \geq \text{profit}^* - O(1/V)$$

## Concluding Slide:



- Lyapunov Optimization for Renewable Energy Allocation
- No need to know distribution. Robust to arbitrary sample paths.
- Explicit  $O(1/\Delta)$   $O(\Delta)$  performance-delay tradeoff





THANK YOU!



## Explanation of Why Delay is small even with $\epsilon=0...$

Even with  $\epsilon=0$ , we still get the same  $Q_{\max}$  bound. ( $Q(t) \leq Q_{\max}$  for all  $t$ ).

Delay of requests that arrive on slot  $t$  is equal to the smallest integer  $T$  such that:

$$\sum_{\tau=t}^{t+T} [s(\tau)+x(\tau)] \geq Q(t)$$

So delay will be less than or equal to  $T$  whenever:

$$\sum_{\tau=t}^{t+T} s(\tau) \geq Q_{\max}$$

There is no guarantee on how long this will take for arbitrary  $s(t)$  processes, but one can compute probabilities of exceeding a certain value if we try to use a stochastic model for  $s(t)$ .