

Utility-Maximizing Data Dissemination in Socially Selfish Cognitive Radio Networks

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Congested!

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- Sense the spectrum availability;
- Let the **secondary (unlicensed)** user to get the licensed spectrum when the **primary (licensed)** users are idle;
- Increase the efficiency of spectrum.

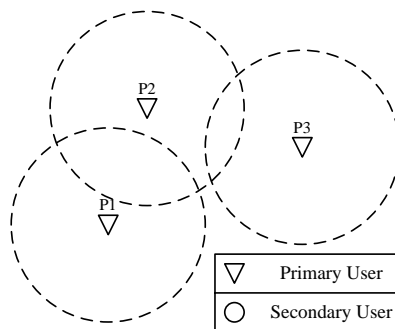


Figure: Example of a Cognitive Radio Network.

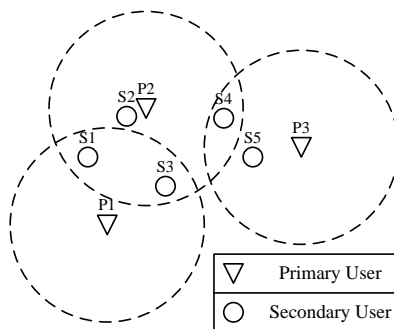


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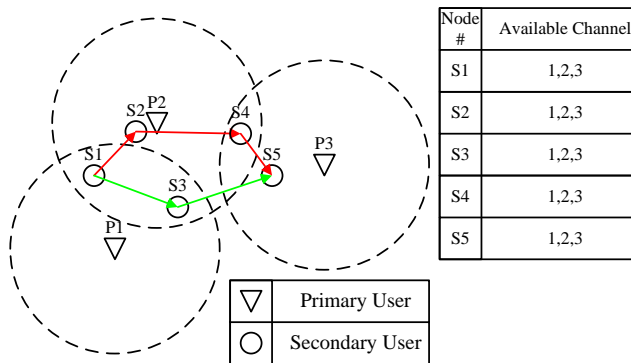


Figure: All primary users are idle.

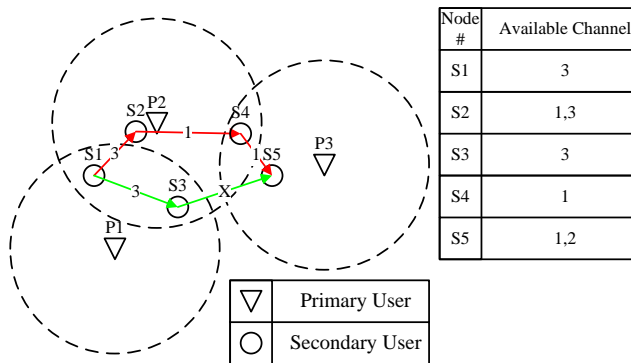


Figure: All primary users are active.

Dynamic primary user occupancy

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- Transport layer: end-to-end rate control;

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- Transport layer: end-to-end rate control;
- Network layer: routing;

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How to maximize the overall **average throughput utility over **long term**?**

Cross-layer dynamic control is required.

- Transport layer: end-to-end rate control;
- Network layer: routing;
- MAC layer: channel allocation and link scheduling.

In emerging network applications, e.g., civilian networks, there are social ties among users.

Users tend to help the ones with social ties while decline the strangers.

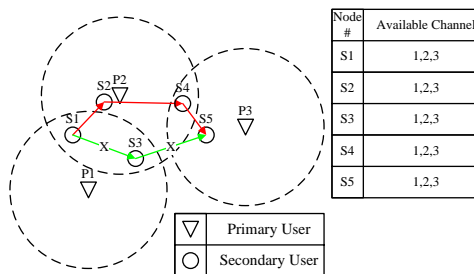


Figure: All primary users are idle, $S1$ is stranger of $S3$.

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- Not a study on incentive mechanism.

1 Introduction

- Cognitive Radio Networks
- Social Selfishness

2 Problem formation

- Network and Interference Model
- Practical Concerns for the Network Stack
- Social Selfishness Model

3 Algorithm Design

4 Performance Analysis

- Theoretical results
- Empirical study

Network model

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- \mathcal{M} : Set of unicast sessions, total number of M ;
- s_m : Source of session $m \in \mathcal{M}$; d_m : Destination of session $m \in \mathcal{M}$;
- E : Set of links among secondary users; $e_{ij} \in E$: Directed link from node i to j .

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 - $(e_{ij}, e_{kl}) \in I$: links e_{ij} and e_{kl} cannot be scheduled on the same channel concurrently;
 - $(v_p, e_{ij}) \in I$: e_{ij} cannot be scheduled on the channel of primary user v_p when it is active.

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- Primary interference: each user can either transmit or receive data on one channel at each time.

Practical concern on transport layer

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End-to-end rate control,

- Given with $A_m(t) \in [0, A_{max}^{(m)}]$: arbitrary data arrival rate of session m in time slot t ; $A_{max}^{(m)}$: maximum arrival rate of session m ;

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End-to-end rate control,

- Given with $A_m(t) \in [0, A_{max}^{(m)}]$: arbitrary data arrival rate of session m in time slot t ; $A_{max}^{(m)}$: maximum arrival rate of session m ;
- Decide $r_m(t) \in [0, A_m(t)]$: admissible data rate of session m in time slot t ; for congestion control and network stability.

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Queueing law:

$$Q_n^{(m)}(t+1) = Q_n^{(m)}(t) - \sum_{e_{nj} \in E} \mu_{nj}^{(m)}(t) + \sum_{e_{in} \in E} \mu_{in}^{(m)}(t) + \mathbf{1}_{\{n=s_m\}} r_m(t), \quad (1)$$

where

$$\mathbf{1}_{\{n=s_m\}} = \begin{cases} 1 & \text{if } n = s_m, \\ 0 & \text{otherwise.} \end{cases}$$

Practical concern on MAC layer

Channel allocation and link scheduling,

$$\alpha_{nj}^{(c)}(t) = \begin{cases} 1 & \text{if } e_{nj} \text{ is scheduled on channel } c \text{ in time slot } t, \\ 0 & \text{otherwise.} \end{cases}$$

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- Capacity constraint: overall routed data units over e_{ni} for all sessions equals overall link capacity of e_{ni} over all channels,

$$\sum_{c \in \mathcal{C}} \alpha_{nj}^{(c)}(t) = \sum_{m \in \mathcal{M}} \mu_{nj}^{(m)}(t), \forall e_{nj} \in E, \quad (2)$$

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- Interference constraints.

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$\rho_n^{(m)} = h(\rho_{n,s_m}, \rho_{n,d_m})$: a function of the social ties between **user n** and the **source/destination** of session m .

Social preference: buffer space

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- $q_n^{(m)}$: buffer size for data queue $Q_n^{(m)}$ of session m on user n ; a function of $\rho_n^{(m)}$.

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- $z_n^{(m)}$: preset **average relaying rate** of session m on user n ; a function of $\rho_n^{(m)}$.

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Precious energy resource \rightarrow differentiated average relaying rates,

- $z_n^{(m)}$: preset **average relaying rate** of session m on user n ; a function of $\rho_n^{(m)}$.
- Actual average rate relayed by node n for session m should be no larger than $z_n^{(m)}$:

$$\overline{\sum_{e_{nj} \in E} \mu_{nj}^{(m)}(\tau)} \leq z_n^{(m)},$$

$$\forall n \in V_S, m \in \mathcal{M}, n \neq s_m, n \neq d_m. \quad (3)$$

where $\overline{(\cdot)}$ denotes the average over long term.

Definition (Queue and Network Stability)

A queue Q is **strongly stable** (or **stable** for short) if and only if

$$\limsup_{t \rightarrow \infty} \frac{1}{t} \sum_{\tau=0}^{t-1} \mathbb{E}(Q(\tau)) < \infty,$$

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A network is **strongly stable** (or **stable** for short) if and only if all queues in the network are strongly stable.

Utility Maximization problem

Objective: maximize the overall utility with guarantee of network stability and social preference of the users.

$$\max \quad \sum_{m \in \mathcal{M}} U(\bar{r}_m) \quad (4)$$

$$s.t. \quad \bar{\mathbf{r}} \in \Lambda, \quad (5)$$

$$0 \leq r_m(t) \leq A_m(t), \quad \forall m \in \mathcal{M}, t = 1, 2, \dots \quad (6)$$

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- Λ : the *capacity region* of the network; the set of all $\bar{\mathbf{r}}$, for each of which there exists a feasible **routing** and **channel allocation** algorithm to **stabilize** the network.

Theorem (Necessity for Queue Stability)

For any queue Q with the following queuing law,

$$Q(t+1) = Q(t) - b(t) + a(t),$$

*where $a(t)$ and $b(t)$ are the queue **incoming rate** and **outgoing rate** in time slot t , respectively, the following results hold:*

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If queue Q is strongly stable, then its average incoming rate $\bar{a} = \lim_{t \rightarrow \infty} \frac{1}{t} \sum_{\tau=0}^{t-1} \mathbb{E}(a(\tau))$ is no larger than the average outgoing rate $\bar{b} = \lim_{t \rightarrow \infty} \frac{1}{t} \sum_{\tau=0}^{t-1} \mathbb{E}(b(\tau))$.

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 - Dynamic control;
 - Queue stability and utility optimality;
- Use queue stability to ensure the inequality constraints on average values, e.g., the social preference on average relaying rate.

Virtual queues: transport layer

At the transport layer of each source node s_m ,

$$Y_m(t+1) = \max\{Y_m(t) - r_m(t) + \eta_m(t), 0\}, \quad (7)$$

under the constraints

$$0 \leq r_m(t) \leq A_m(t), 0 \leq \eta_m(t) \leq A_{max}^{(m)},$$

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- $Y_m(t)$ as the budget for data admission.

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The network layer of node n for each data session m it relays,

$$G_n^{(m)}(t+1) = \max\{G_n^{(m)}(t) + \sum_{e_{nj} \in E} \mu_{nj}^{(m)}(t) - z_n^{(m)}, 0\}. \quad (8)$$

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$$\blacksquare G_n^{(m)} \text{ is stable} \Rightarrow \overline{\sum_{e_{nj} \in E} \mu_{nj}^{(m)}(t)} \leq z_n^{(m)};$$

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- $G_n^{(m)}$ is stable $\Rightarrow \overline{\sum_{e_{nj} \in E} \mu_{nj}^{(m)}(t)} \leq z_n^{(m)}$;
- The social preference on average relaying rate.

Application of Lyapunov optimization

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- Define our own Lyapunov function:

$$\begin{aligned}
 L(\Theta(t)) = & \frac{1}{2} \sum_{m \in \mathcal{M}} \sum_{n \neq d_m} \frac{q_{s_m}^{(m)} (Q_n^{(m)}(t))^2}{q_n^{(m)}} + \frac{1}{2} \sum_{m \in \mathcal{M}} (Y_m(t))^2 \\
 & + \frac{1}{2} \sum_{m \in \mathcal{M}} \sum_{n \neq s_m, n \neq d_m} (G_n^{(m)}(t))^2.
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- One-slot Lyapunov drift:

$$\Delta(\boldsymbol{\Theta}(t)) = L(\boldsymbol{\Theta}(t+1)) - L(\boldsymbol{\Theta}(t)). \tag{10}$$

Application of Lyapunov optimization (Cont.)

Drift-plus-penalty framework:

$$\Delta(\Theta(t)) - V \sum_{m \in \mathcal{M}} U(\eta_m(t)) \leq B - \Psi_1(t) - \Psi_2(t) - \Psi_3(t). \quad (11)$$

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- $\Psi_3(t)$: an expression only related with $\mu_{nj}^{(m)}(t)$.

End-to-End Congestion Control at Each Source

Each source node s_m decides,

$$r_m(t) = \begin{cases} A_m(t) & \text{if } Y_m(t) > Q_{s_m}^{(m)}(t); \\ 0 & \text{otherwise} \end{cases}; \quad (12)$$

$$\eta_m(t) = \max\{\min\{U'^{-1}(\frac{Y_m(t)}{V}), A_{max}^{(m)}\}, 0\}, \quad (13)$$

where $U'^{-1}(\cdot)$ is the inverse function of $U'(\cdot)$, the first order derivative of $U(\cdot)$.

Joint Routing and Channel Allocation at Each Relay

$\forall e_{ni} \in E$, calculate the weight for routing session m over link e_{ni} ,
i.e., $\mu_{ni}^{(m)}(t) = 1$,

$$w_{nj}^{(m)}(t) = \frac{q_{s_m}^{(m)}}{q_n^{(m)}} Q_n^{(m)}(t) - \frac{q_{s_m}^{(m)}}{q_j^{(m)}} Q_j^{(m)}(t) - \mathbf{1}_{\{n \neq s_m\}} G_n^{(m)}(t), \quad \forall m \in \mathcal{M},$$

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- $Q_n^{(m)}(t)/q_n^{(m)}$ and $Q_j^{(m)}(t)/q_j^{(m)}$: the occupancy ratios of data buffers;

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- $Q_n^{(m)}(t)/q_n^{(m)}$ and $Q_j^{(m)}(t)/q_j^{(m)}$: the occupancy ratios of data buffers;
- $G_n^{(m)}(t)$: the cumulative number of transmitted data units for session m that exceeds the number allowed by relay rate z_n^m ,

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$\forall e_{ni} \in E$, calculate the weight for routing session m over link e_{ni} ,
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$$w_{nj}^{(m)}(t) = \frac{q_{s_m}^{(m)}}{q_n^{(m)}} Q_n^{(m)}(t) - \frac{q_{s_m}^{(m)}}{q_j^{(m)}} Q_j^{(m)}(t) - \mathbf{1}_{\{n \neq s_m\}} G_n^{(m)}(t), \quad \forall m \in \mathcal{M},$$

- $Q_n^{(m)}(t)/q_n^{(m)}$ and $Q_j^{(m)}(t)/q_j^{(m)}$: the occupancy ratios of data buffers;
- $G_n^{(m)}(t)$: the cumulative number of transmitted data units for session m that exceeds the number allowed by relay rate z_n^m , or the **deficit** of relay capacity.

Joint Routing and Channel Allocation at Each Relay (Cont.)

$\forall e_{ni} \in E$, calculate the weight for link activation, *i.e.*,
 $\exists c \in \mathcal{C}, \alpha_{ni}^{(c)}(t) = 1$,

$$w_{ni}^{\hat{m}_{nj}}, \text{ with } \hat{m}_{nj} = \arg \max_m \{w_{nj}^{(m)}(t)\}.$$

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Derive channel allocation variable $\alpha_{nj}^{(c)}, \forall e_{ni} \in E, c \in \mathcal{C}$, by solving problem

$$\begin{aligned} \max_{\alpha_{nj}^{(c)}(t), \forall e_{nj} \in E, \forall c \in \mathcal{C}} \quad & \sum_{e_{nj} \in E, n \neq d_{\hat{m}_{nj}}} \sum_{c \in \mathcal{C}} \alpha_{nj}^{(c)}(t) \cdot w_{nj}^{(\hat{m}_{nj})}(t) \\ \text{s.t.} \quad & \text{No interference.} \end{aligned} \tag{14}$$

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Prefer links with the largest weight $w_{nj}^{(\hat{m}_{nj})}(t)$.

Joint Routing and Channel Allocation at Each Relay (Cont.)

Routing decisions are made as follows,

$$\mu_{nj}^{(m)}(t) = \begin{cases} \sum_{c \in \mathcal{C}} \alpha_{nj}^{(c)}(t) & \text{if } m = \hat{m}_{nj}, \forall e_{ni} \in E, m \in \mathcal{M}. \\ 0 & \text{otherwise} \end{cases}$$

Rationale of the joint routing and channel allocation algorithm:

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Prioritize transmissions from a relatively **more congested** node
(high $Q_n^{(m)}(t)/q_n^{(m)}$) with **low relay-capacity deficit** (low $G_n^{(m)}(t)$),
to a **less congested node** (low $Q_j^{(m)}(t)/q_j^{(m)}$).

Finite Buffer Size

Unique contribution of this paper¹,

¹L.B. Le, E. Modiano, and N.B. Shroff. *Optimal control of wireless networks with finite buffers*. In Proc. of IEEE INFOCOM'10, 2010.

Finite Buffer Size

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$$\blacksquare Y_m(t) \leq VU'(0) + A_{max}^{(m)};$$

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- $Y_m(t) \leq VU'(0) + A_{max}^{(m)};$
- $Q_{s_m}^{(m)}(t) \leq VU'(0) + 2A_{max}^{(m)} + 1;$

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Comparison with [1],

- This work: finite buffer at all nodes, v.s., [1]: unbounded buffer at source;
- This work: distributed decision with local information, v.s., [1]: need queue size at source.

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Utility Optimality and Network Stability

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- Overall utility with our Algorithm can be arbitrarily close to the maximum utility $\sum_{m \in \mathcal{M}} U(\bar{r}_m^*)$, if
 - $q_n^{(m)}$ is proportional to $q_{s_m}^{(m)} = VU'(0) + 2A_{max}^{(m)} + 1$;
 - $V \rightarrow \infty$.

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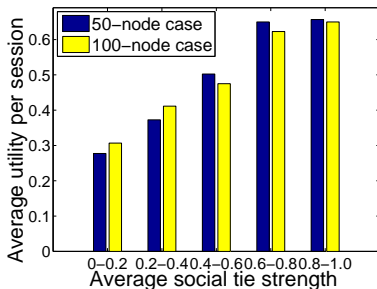
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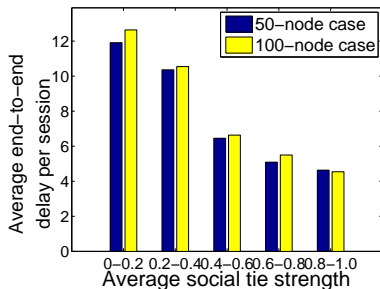
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- $q_n^{(m)} \propto (1/\rho_n^{(m)})$;
- $V = 2000$.

Impact of Social Selfishness: different social tie strengths



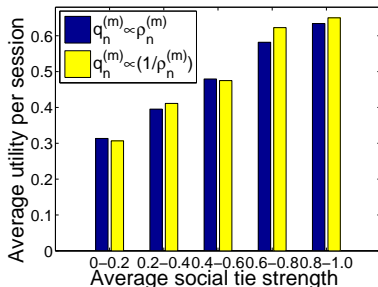
(a) Impact on Utility



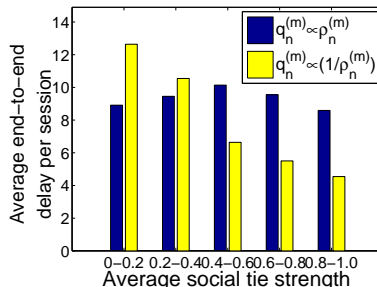
(b) Impact on End-to-End Delay

Figure: Performance of sessions with different social tie strengths with relays.

Impact of Social Selfishness: different buffer size differentiation methods



(a) Impact on Utility



(b) Impact on End-to-End Delay

Figure: Performance with different buffer size differentiation methods.

Main contributions

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- Joint end-to-end rate control, routing and channel allocation protocol achieving network stability and utility optimality.
- Finite buffer at each node.

Thank You!

Q&A