

1 Modeling of the P2P service migration problem

We suppose there are M videos, and N ISPs. There are one on-premise server and one cloud node in each ISP.

1.1 Main difficulty I faced

Can not merge the content placement and schedule in a framework

1.2 Optimization of the problem with Lyapunov optimization

This is a combination of optimization for one time deployment and time-average variables. The placement of content is one time deployment while the schedule is for time-average.

Notation definition:

B_s : storage capacity of the on-premise server

B_u : upload bandwidth capacity of the on-premise server

h_j : charging rate for storage on the cloud at the j -th ISP

k_j : charging rate for upload bandwidth on the cloud at the j -th ISP

s_m : storage of m -th video

$x_m^j = \{0, 1\}, m = 1, \dots, M$: $x_m^j = 1$ if the placement of the m -th video is on the on-premise server at the j -th ISP; $x_m^j = 0$ otherwise;

$y_m^j = \{0, 1\}, m = 1, \dots, M$: $y_m^j = 1$ if the placement of the m -th video is on the cloud at the j -th ISP; $y_m^j = 0$ otherwise;

D_s^{ji} is the delay from source j to on premise server i , and D_c^{ji} is the delay from source j to on cloud node i .

$A_m^j(t)$: at time slot t , number of requests of the m -th video generated from the j -th ISP.

$r_m^j(t)$: at time slot t , number of requests of the m -th video that are admitted into the system. $r_m^j(t) \leq A_m^j(t)$

$S_m^j(t)$: at time slot t , number of requests for video m that are routed from region j to on-premise server i

$C_m^{ji}(t)$: at time slot t , number of requests for video m that are routed from region j to cloud node i

$Q_m^j(t)$: at time slot t , queues of requests from video m from ISP j .

Note: The queue update is: $Q_m^j(t+1) = \max[Q_m^j(t) + r_m^j(t) - S_m^j(t) - \sum_{i=1}^N C_m^{ji}(t), 0]$

Different from the previous sub section, $S_m^j(t)$ and $C_m^{ji}(t)$ is not a schedule of fraction of arrival rates for all time slots. Now they are schedule of number of requests (integers) for each time slot.

Note: minimize sum of:

- time average spending cost of upload bandwidth at cloud node
- spending cost of time average upload bandwidth at on premise server
- cost of storage at cloud
- cost of storage at on premise server
- time average weighted delay

$$\begin{aligned} & \text{maximize } g(\sum_{m=1}^N \sum_{j=1}^N \overline{r_m^j(t)}) - \alpha_1 \sum_{m=1}^M \sum_{j=1}^N \sum_{i=1}^N (s_m C_m^{ji}(t) k_i) - \alpha_2 \sum_{m=1}^M \sum_{j=1}^N \sum_{i=1}^N \overline{s_m S_m^j(t)} - \\ & \alpha_3 \sum_{j=1}^N \sum_{i=1}^N \sum_{m=1}^M s_m (C_m^{ji}(t) D_c^{ji} + S_m^j(t) D_s^j) \\ & \text{subject to:} \\ & y_m^j = \{0, 1\}, \forall j = 1, \dots, N, \forall m = 1, \dots, M \\ & 0 \leq C_m^{ji}(t) \leq C_m^{ji}(t) y_m^j, \forall j = 1, \dots, N, \forall i = 1, \dots, N, \forall m = 1, \dots, M, \forall t \\ & \sum_{m=1}^M \sum_{j=1}^N s_m S_m^j(t) \leq B_u, \forall i = 1, \dots, N, \forall t \text{ (on-premise server's upload bandwidth constraint)} \\ & \text{Queues } Q_m^j(t) \text{ is stable, } \forall m, j, \text{ i.e., } \overline{r_m^j(t)} \leq \overline{\sum_{i=1}^N S_m^j + \sum_{i=1}^N C_m^{ji}} \\ & Q_m^j(0) = 0, \forall m, j \\ & r_m^j(t) < A_m^j(t) \end{aligned}$$

Note:

known values: $B_u, k_j, s_m, r_m^j(t), D_c^{ji}, D_s^j, y_m^j$

optimization variables: $S_m^j(t), C_m^{ji}(t), r_m^j(t)$

$$\begin{aligned} & \Delta(Q(t)) - V \text{utility} \\ & \leq B + \sum_{m,j} Q_m^j(t) (r_m^j(t) - S_m^j(t) - \sum_{i=1}^N C_m^{ji}(t)) - V g(\sum_{m,j} r_m^j(t)) + V (\alpha_1 \sum_{m,j,i} s_m C_m^{ji}(t) k_i + \\ & \sum_{m,j} \alpha_2 s_m S_m^j(t) + \sum_{m,j,i} \alpha_3 s_m C_m^{ji}(t) D_c^{ji} + \sum_{m,j} \alpha_3 s_m S_m^j(t) D_s^j) \\ & = B - \sum_{m,j,i} C_m^{ji}(t) (Q_m^j(t) - \alpha_1 V s_m k_i - V \alpha_3 s_m D_c^{ji}) - \sum_{m,j} S_m^j(t) (Q_m^j(t) - \\ & V \alpha_2 s_m - V \alpha_3 s_m D_s^j) - [V g(\sum_{m,j} r_m^j(t)) - \sum_{m,j} r_m^j(t) Q_m^j(t)] \end{aligned}$$

2 Possible Extension

1. Add time average budget constraint
2. Add queueing delay
3. Consider the startup and tear-down of virtual machines on cloud nodes.