

# A Brief Introduction to Interference Cancellation in Wireless Networks

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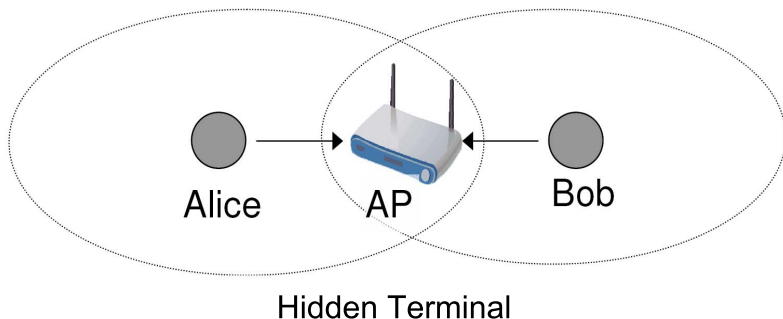
## 1 Introduction

## 2 Successive Interference Cancellation

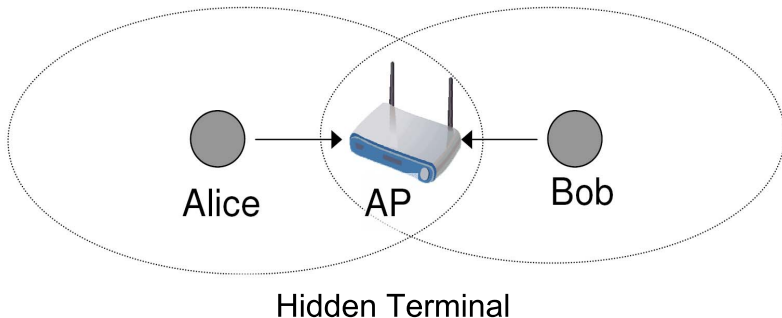
## 3 ZigZag Decoding

## 4 Conclusion and Discussions

# Multiple Transmitters Single Receiver

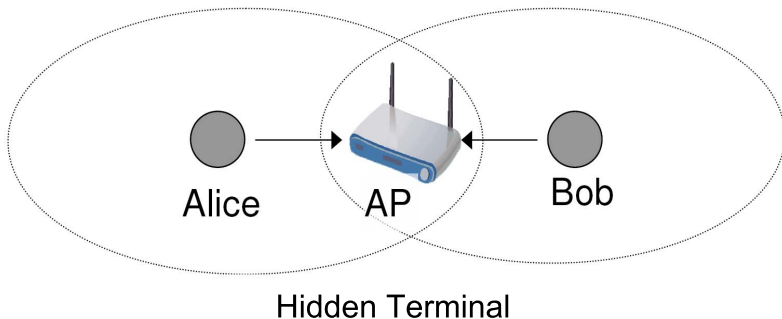


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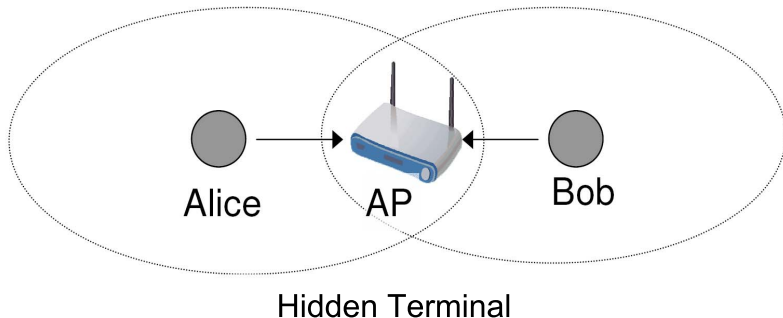
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- **Engineering Perspective:** With CSMA/CD, if Alice and Bob conduct transmission to the AP concurrently, they will suffer from packet loss and long delay.

## Multiple Transmitters Single Receiver



- **Theory Perspective:** Graph interference model is unrealistic. Is it possible to schedule Alice and Bob simultaneously in the SINR model?
- **Engineering Perspective:** Is it possible to reduce the packet loss rate?

# What is Interference Cancellation?

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Interference Cancellation techniques are any technique or combination of techniques that allow an existing receiver to operate with co-channel interference and recover the data.



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$$SINR_i = \frac{P_i/d_{ii}^\alpha}{N_0 + \sum_{e_k \in \Lambda} P_k/d_{ki}^\alpha} \geq \beta$$

Here,  $\Lambda$  denotes the set of links that transmit simultaneously with  $e_i$ .  $P_i$  and  $P_k$  denote the transmission power at the transmitters of link  $e_i$  and  $e_k$ , respectively.  $d_{ii}$  ( $d_{ki}$ ) is the distance between transmitters of link  $e_i$  ( $e_k$ ) and the receiver of link  $e_i$ .  $N_0$  is ambient background noise,  $\alpha$  is path loss ratio,  $\beta$  is SINR threshold.

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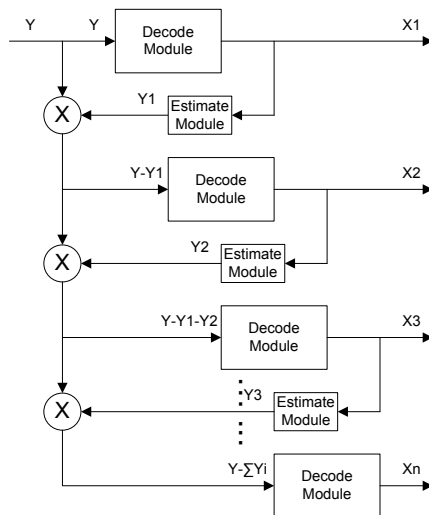
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With Successive Interference Cancellation

- Time slot 1: Alice to AP and Bob to AP



# Execution details of SIC



## Condition for a successful SIC

$$SINR_i = \frac{P_i/d_{ii}^\alpha}{N_0 + \sum_{e_j \in \Lambda_i} P_j/d_{ji}^\alpha + \sum_{e_k \in \Lambda - \Lambda_i} P_k/d_{ki}^\alpha} \geq \beta$$

Here,  $\Lambda_i$  denotes the set of links that share the same receiver with  $e_i$  but canceled after  $e_i$ .

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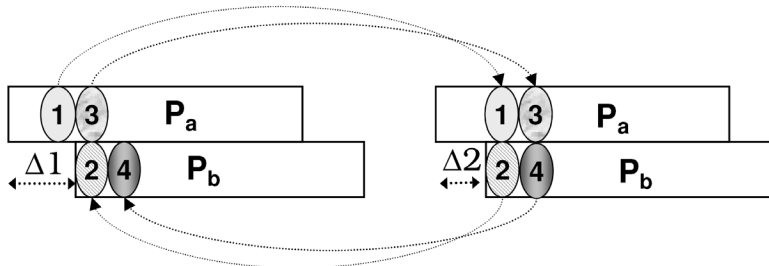
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**Performance:** In a testbed of 14 USRP nodes, ZigZag reduces the average packet loss rate at hidden terminals from 72.6% to about 0.7%.



## Execution details of ZigZag



## Examples

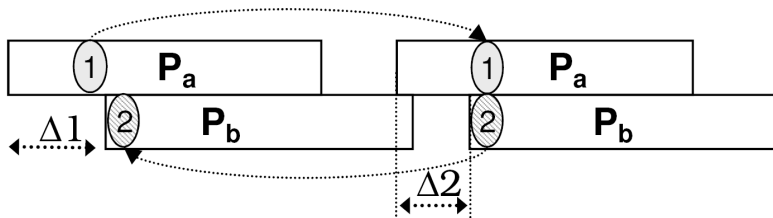


Figure: Overlapped collisions.

# Examples

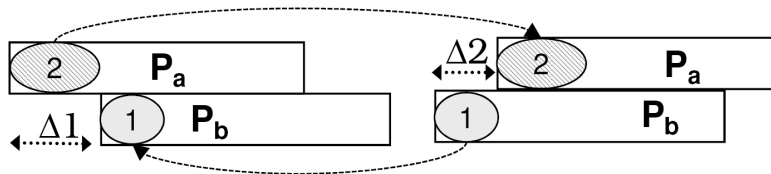


Figure: Flipped Order.

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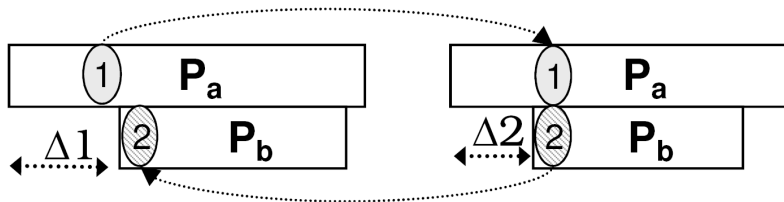


Figure: Different Packet Sizes.

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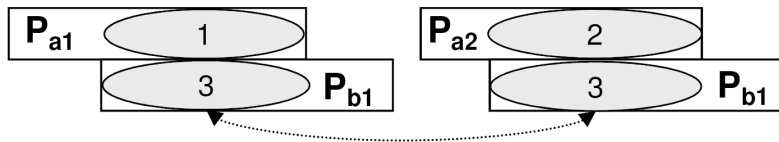
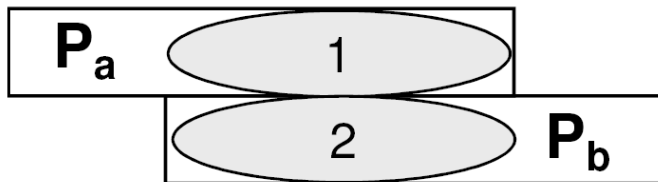


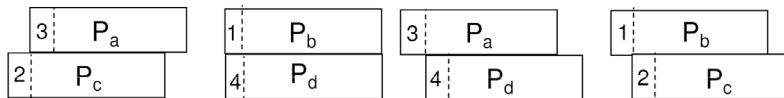
Figure: Alice's Packets Enjoy the Capture Effect.

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**Figure:** Single Decodable Collision; Inefficient Choice of Bit Rates.

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**Figure:** Nodes A and B are hidden from C and D.

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  - Channel information: Estimate module.
  - Additional computation.
  - Power control and Exponential power increase: for the  $i^{th}$  canceled signal, we should have  $P_i \geq (1 + \beta)^{n-i} \beta N_0 d_{ii}^\alpha$  (proved by induction).

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- Cannot reduce the scheduling latency.

# Thank You!