

1 Adversarial Attack on NN

1.1 Adversarial samples

Crafted by adding carefully selected **perturbations** δX to **legitimate inputs** X

- **Goals:**
 - **Confidence reduction:** reduce the output confidence classification
 - **Misclassification:** alter the output classification to any other class
 - **Targeted misclassification:** alter the output classification to a target class
 - **Source/Target misclassification:** force the output classification of a specific input to be a specific target class
- **Constraints:**
 - The perturbation δX must be small enough to pass human test.
 - E.g., the number of features perturbed is no larger than 14.29% for MNIST (about 112 pixels) [1].
- **Attacks at TEST time:** attack does not change the DNN model

1.2 Adversarial capabilities:

- **Network architecture:**
 - Layers, activation functions, weights, bias.
 - This gives attacker the ability to simulate the network.
- **Training data:**
 - The adversary is able to collect a *surrogate* dataset, sampled from the same distribution as the original training dataset.
 - This gives the attacker the ability to use the surrogate dataset to train a common DNN architecture to approximate the legitimate DNN model
- **Oracle:**
 - The adversary can obtain output classifications from supplied inputs.
 - This gives the attacker the ability to perform *differential attack* by observing the relationship between changes in inputs and outputs.
 - The adversary can be limited by the number of absolute or rate-limited input/output trails they may perform.

1.3 Adversarial sample crafting algorithm

Formal definition: Given a legitimate sample X , classified as $F(X) = Y$ by the network, the adversary wants to craft an *adversarial sample* X^* very similar

to X , but misclassified as $F(X^*) = Y^* \neq Y$

$$\operatorname{argmin}_{\delta_X} \|\delta_X\| \text{ s.t. } F(X + \delta_X) = Y^*$$

Two-step process:

- **Direction Sensitivity Estimation:** evaluate the sensitivity of class change to each input feature
 - Fast sign gradient method[2]: compare the gradients of the cost function with respect to the inputs
 - Forward derivative method[1]
- **Perturbation Selection:** use the sensitivity information to select a perturbation δ_X among the input dimensions
 - Perturb all input dimensions by a small quantity [2]
 - Perturb a limited number of input dimensions by a large quantity [1]

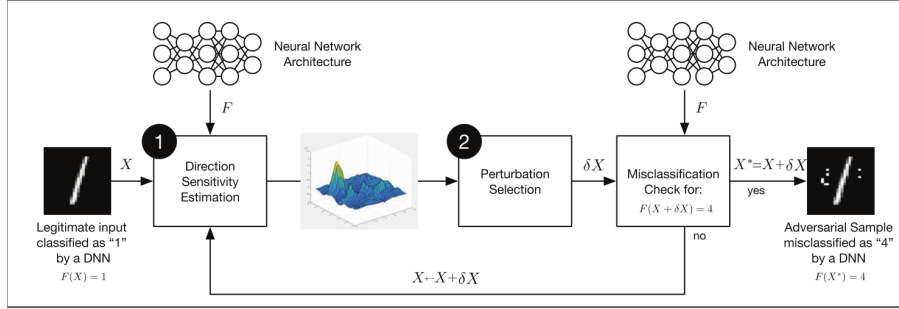


Figure 1: adversarial-crafting-framework

1.4 Attempted defenses against adversarial examples

(Notes from [3])

- **Adversarial training** [4]:
 - This is a brute force solution where we simply generate a lot of adversarial examples and explicitly train the model not to be fooled by each of them.
 - An open-source implementation of adversarial training is available in the cleverhans library.
- **Defensive distillation** [5]:
 - This is a strategy where we train the model to output probabilities of different classes, rather than hard decisions about which class to output.
 - The probabilities are supplied by an earlier model, trained on the same task using hard class labels.

- This creates a model whose surface is smoothed in the directions an adversary will typically try to exploit, making it difficult for them to discover adversarial input tweaks that lead to incorrect categorization
- (Distillation was originally introduced in *Distilling the Knowledge in a Neural Network* as a technique for model compression, where a small model is trained to imitate a large one, in order to obtain computational savings.)

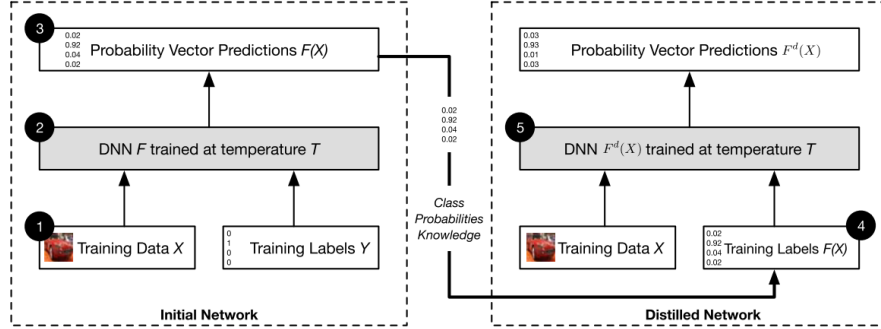


Figure 2: defensive-distillation-overview

(Notes from [6])

- **Shattered Gradients:** Thermometer Encoding [7], Local Intrinsic Dimensionality (LID) [8], Input Transformation [9]
- **Stochastic Gradients:** Stochastic Activation Pruning [10], Randomization [11]
- **Exploding and Vanishing Gradients:** PixelDefend [12], Defense-GAN [13]

References

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