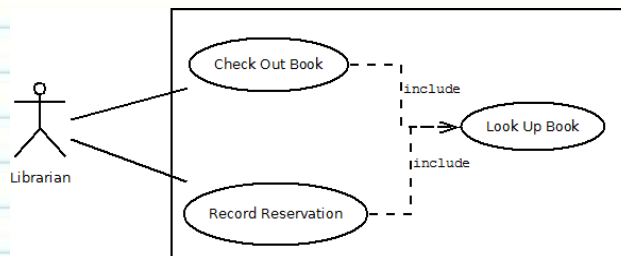


Chapter 7 – Deriving Use Cases from Requirements

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UT Arlington
Computer Science and Engineering

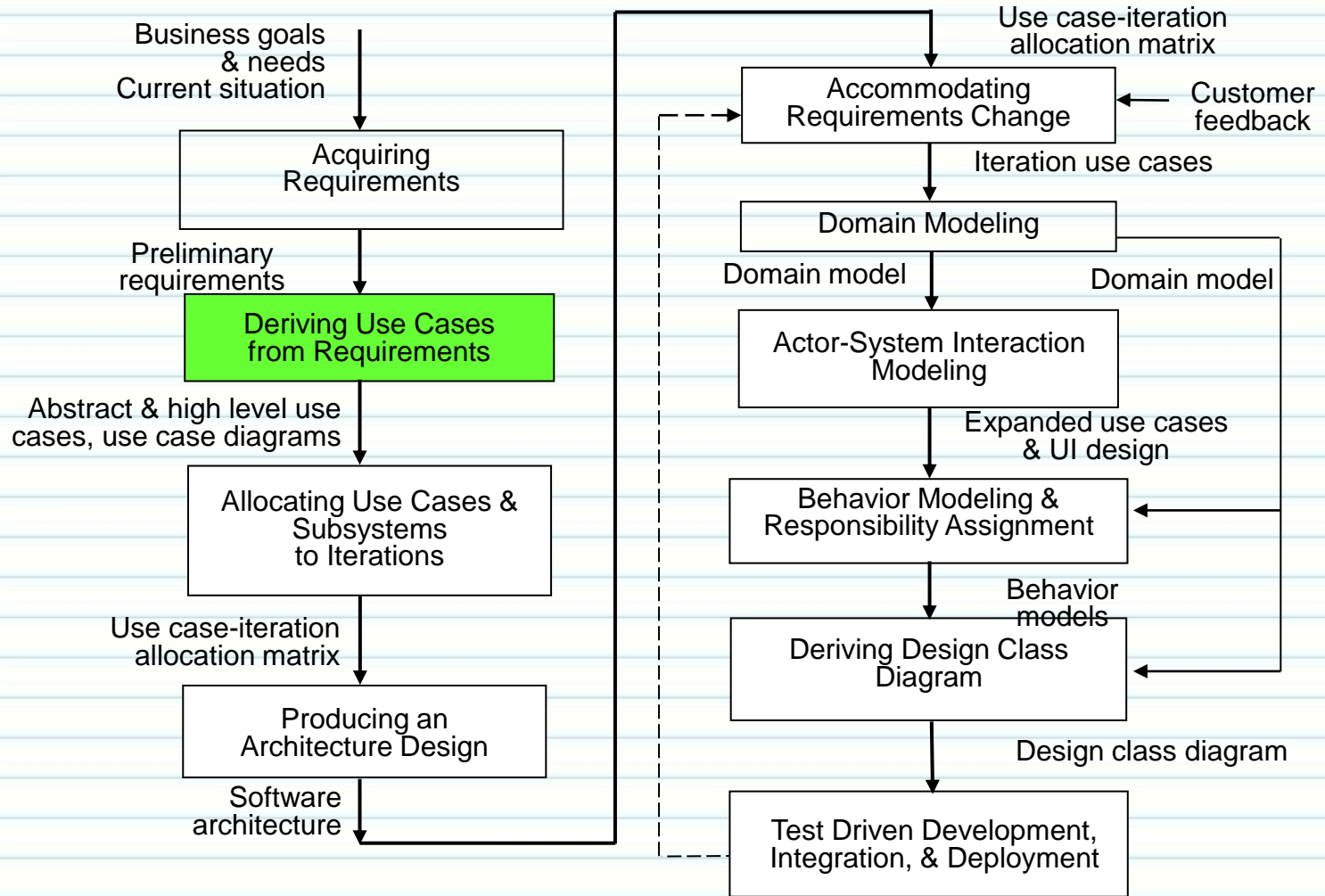
Key Takeaway Points

- A use case is a business process
 - Begins with an actor
 - Ends with the actor
 - Accomplishes a business task for the actor
- Use cases are derived from requirements and they must satisfy the requirements
- Plan the development and deployment of use cases and subsystems to meet the customer's business needs and agreed-to priorities



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Deriving Use Cases in the Methodology Context



(a) Planning Phase

(b) Iterative Phase – activities during each iteration

control flow

data flow

control flow & data flow

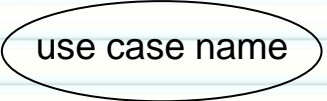
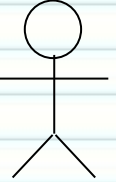


What Is a Use Case?

- *A use case is a business process.*
- A use case must be started by an actor.
- A use case must end with the actor.
 - The actor explicitly or implicitly acknowledges the accomplishment of the business task
- A use case must accomplish a business task for the actor.

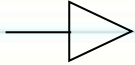


What Is an Actor?

- An actor represents a business role played by (and on behalf of) a set of business entities or stakeholders.
- Actors are **not** part of the system.
 - Actors interact with the system.
- Actors are often human beings but can also be a piece of hardware, a system, or another component of the system.
- Actors initiate use cases which accomplish business tasks for the respective actors.

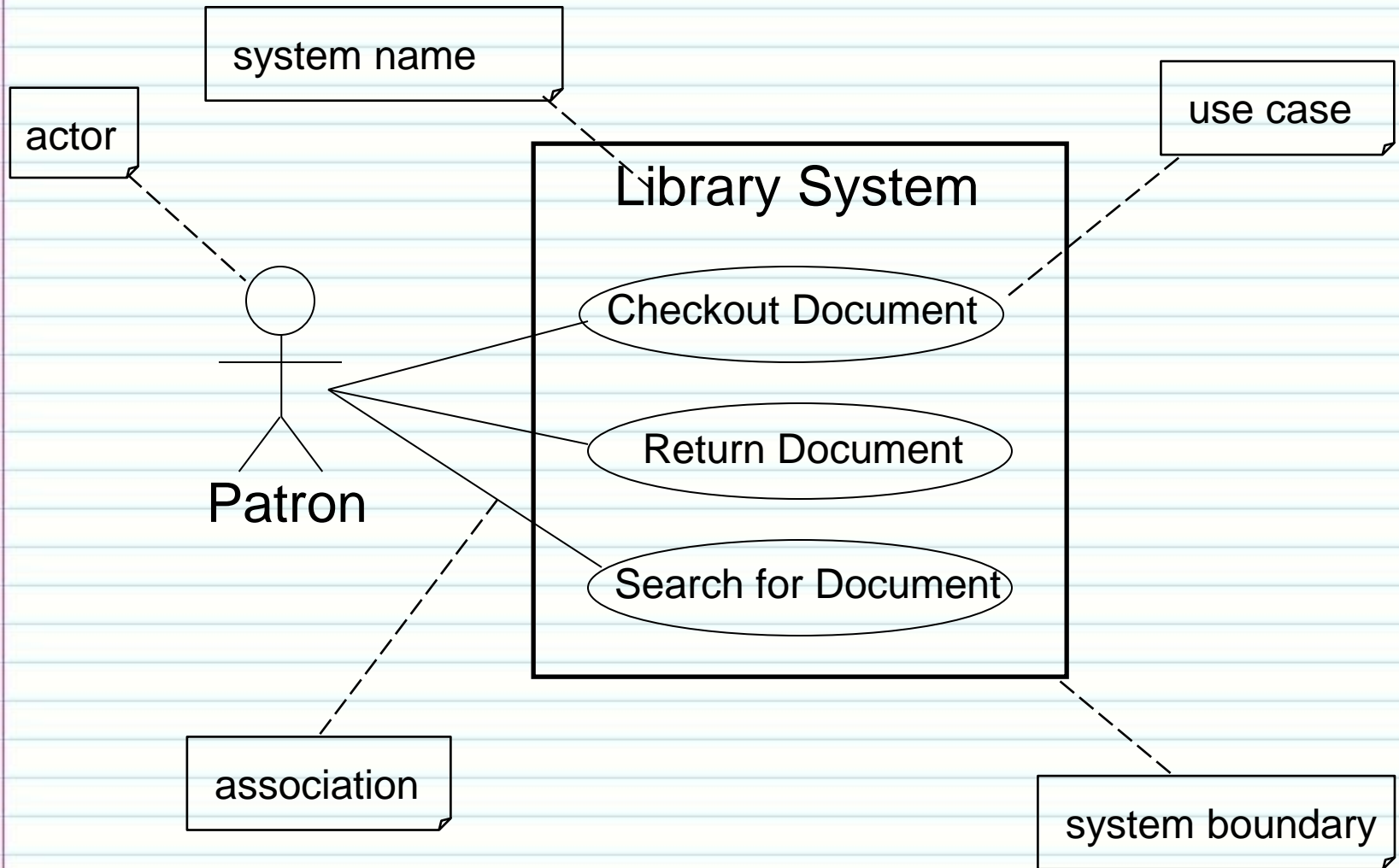
Use Case Diagram: Notion and Notation

Notion	Meaning	Notation
Use case	A use case is a business process that: a) begins with an actor, b) ends with the actor, and c) accomplishes a business task useful for the actor.	
Actor	An actor is a role played by and on behalf of a set of business entities or stakeholders that are external to the system and interact with the system.	
System Boundary	It encloses the use cases and shows the capabilities of the system.	system name 
Association between actors and use cases	It indicates that the actor “uses” the use case.	

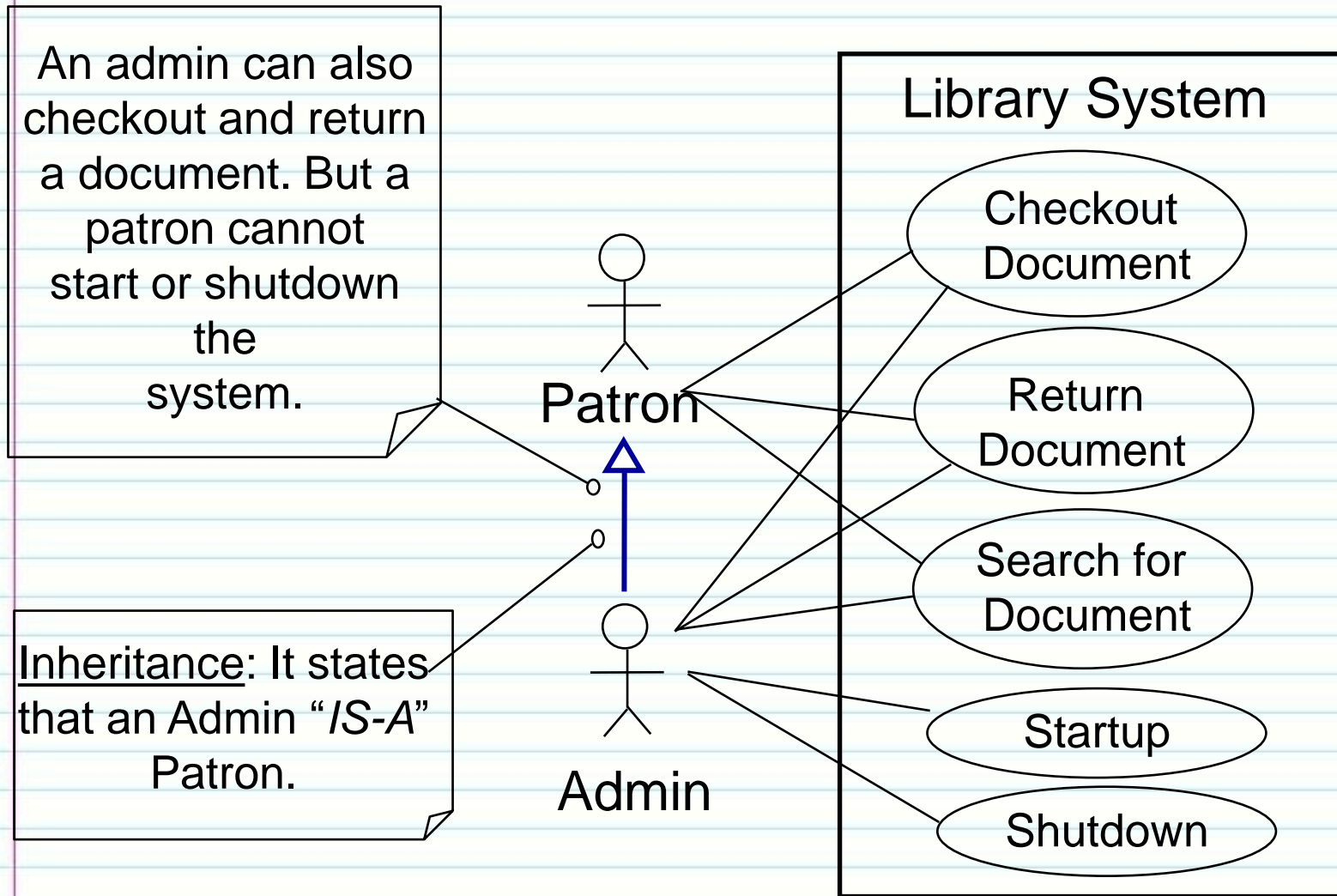
Advanced Notions and Notations

Notion	Meaning	Notation
Inheritance	It indicates that one use case is more general / specialized than the other.	 Pointing from specialized use case to generalized use case.
Extension	It indicates that one use case can optionally continue the process of another use case.	 Pointing from extension use case to extended use case.
Inclusion	It indicates that one use case includes another use case as part of its business process.	 Pointing from including use case to included use case.

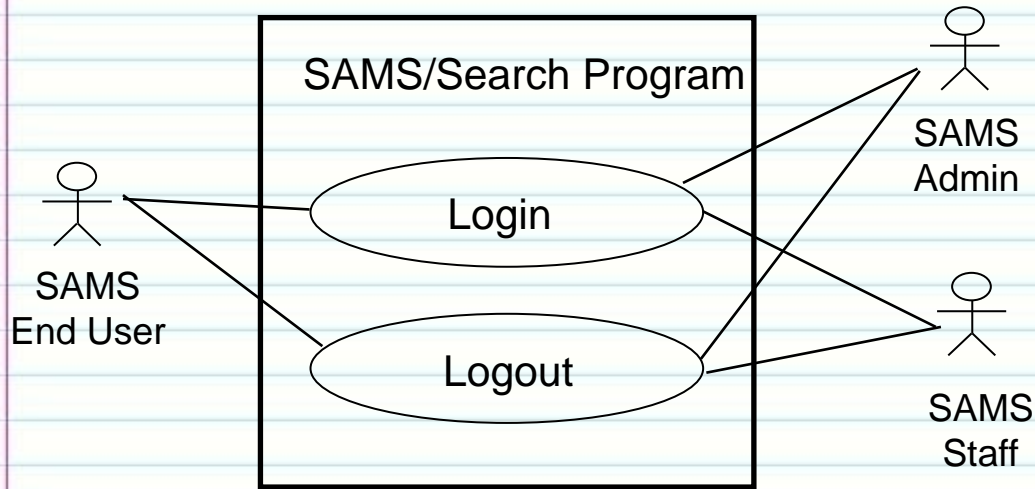
Use Case Diagram: Library Example



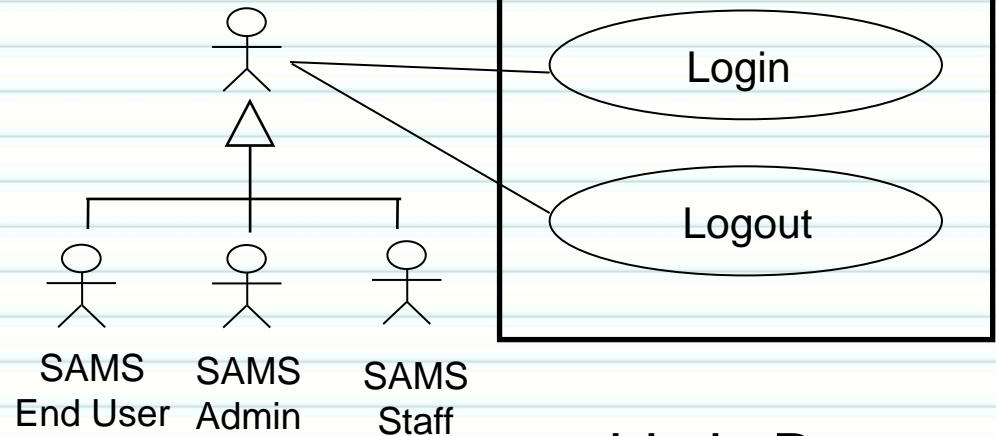
Simplify with Use of Inheritance



Simplify with Use of Inheritance (Cont'd)



This is OK, *but . . .*



. . . this is Better

Are the followings Use Cases? Why?

- Check authorization / check authentication
- Enter a password
- Process data
- Open a file
- Click on a menu item
- Traverse a linked list
- Start a system

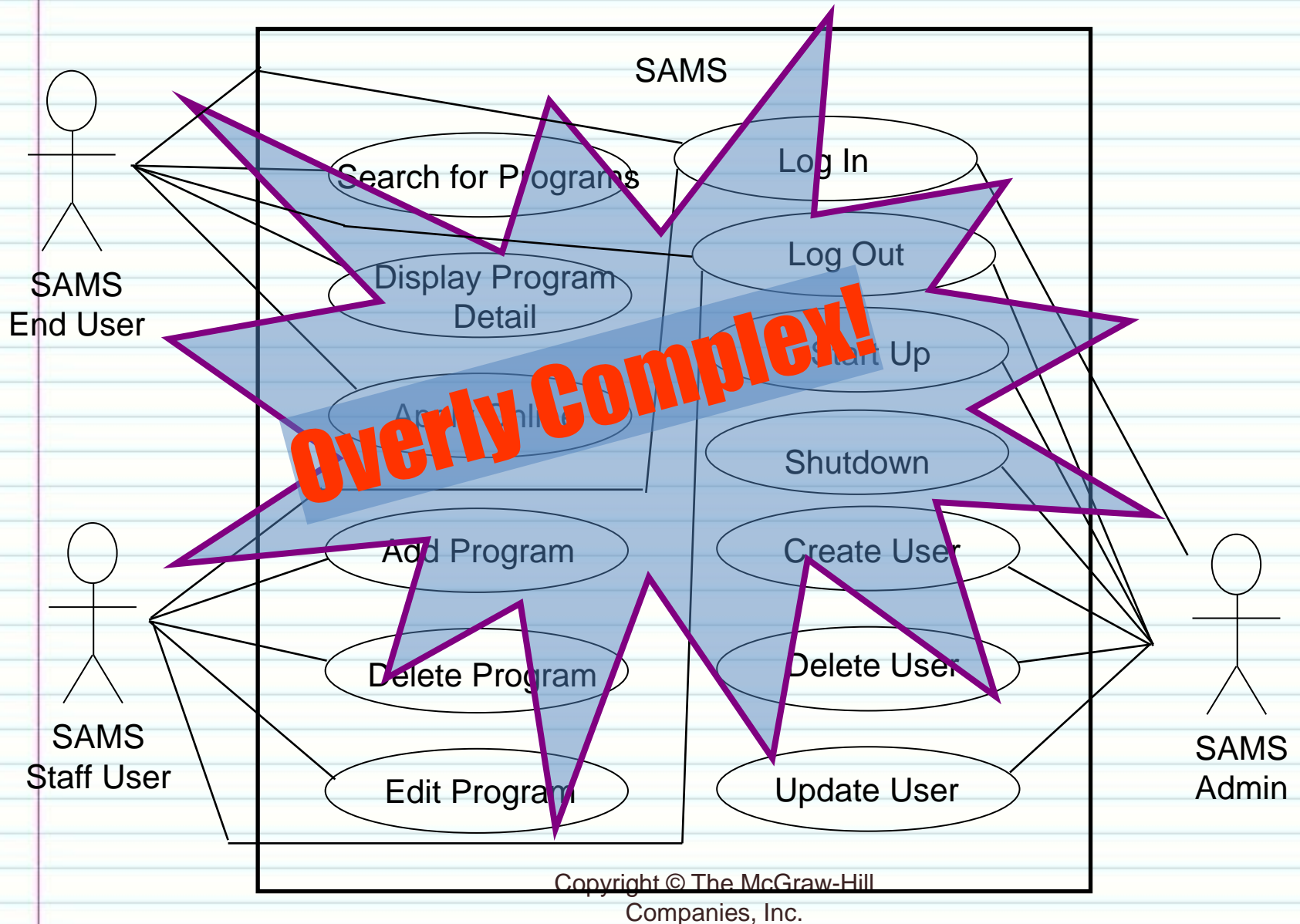
Guidelines for Use Case Diagram

- Avoid showing
 - Many use cases in one diagram (see next slide)
 - Many use case diagrams each containing only one use case
 - Overly complex use case diagrams
 - Unnecessary relationships between use cases
- Use several diagrams to show groups of closely-related use cases:
 - Show only use cases and actors that are relevant
 - Provide a meaningful name for the system/subsystem that implements a group or sub-group of use cases

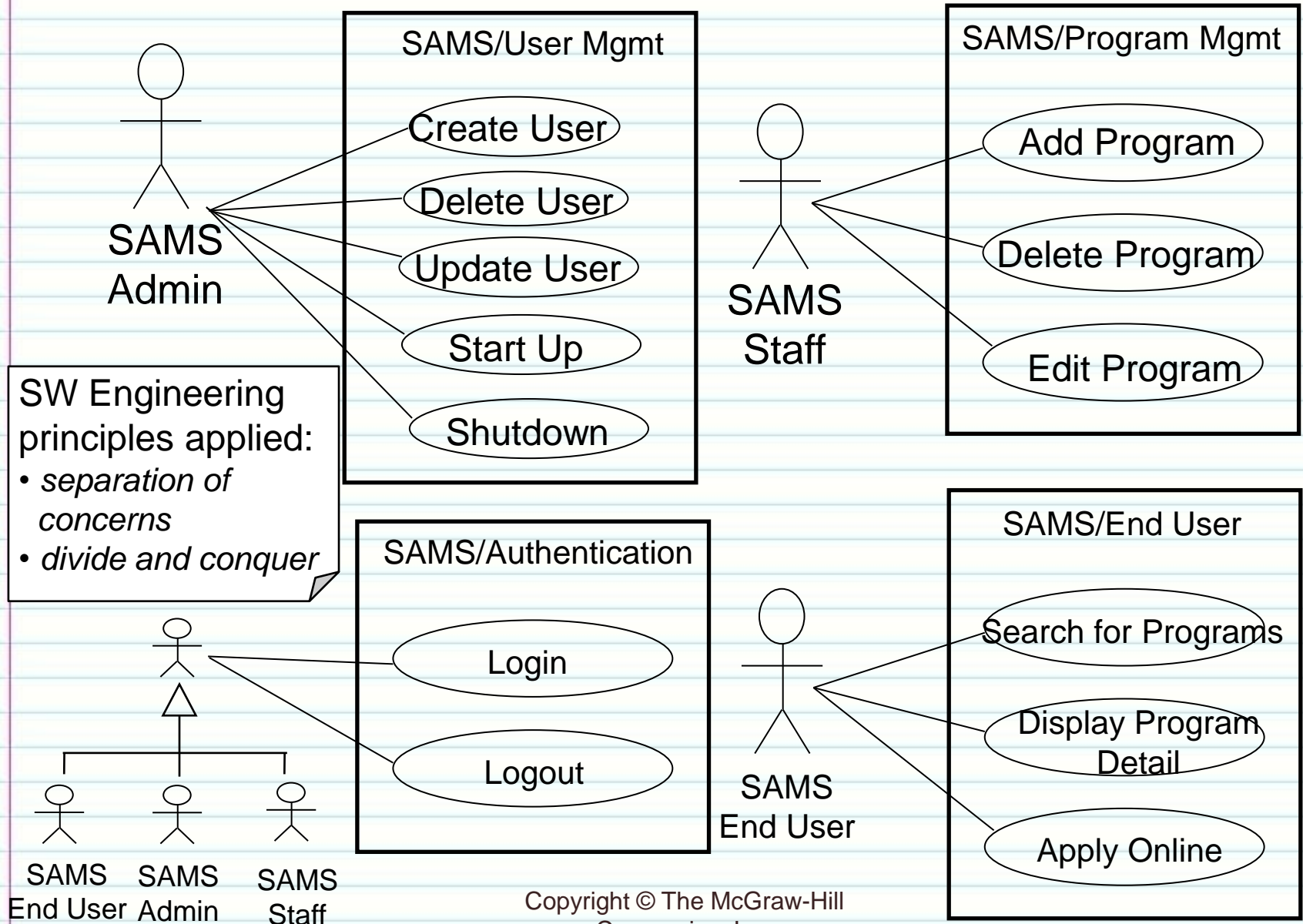
Guidelines for Use Case Diagram

- Use inheritance to simplify the diagram by reducing the number of actor-use case links.
- Give a meaningful name for the system/subsystem that contains the use cases.
 - The name may serve as the package or module name in design/implementation.
- Actor-use case relationships are always association relationships.
- Only use cases and their relationships can be shown within the system boundary.

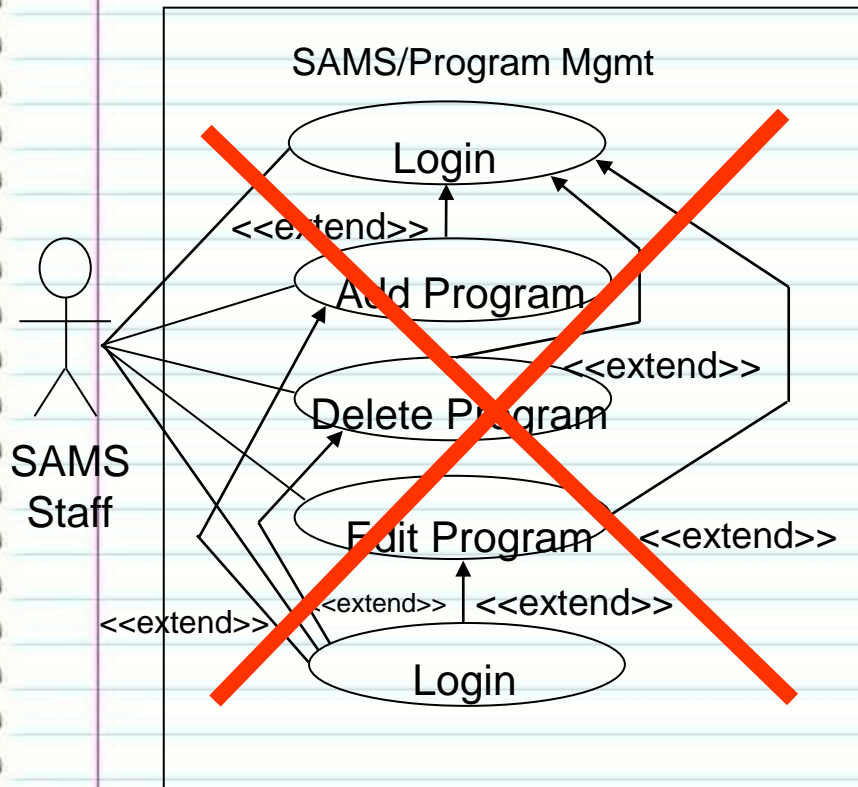
Use Case Diagram



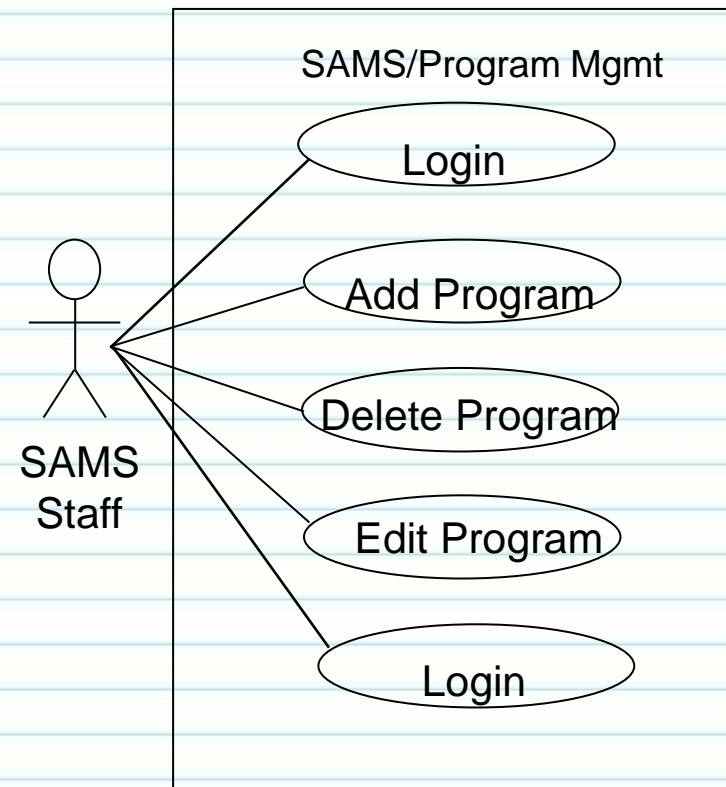
Better Use Case Diagram for SAMS



Do Not Make It Unnecessarily Complex

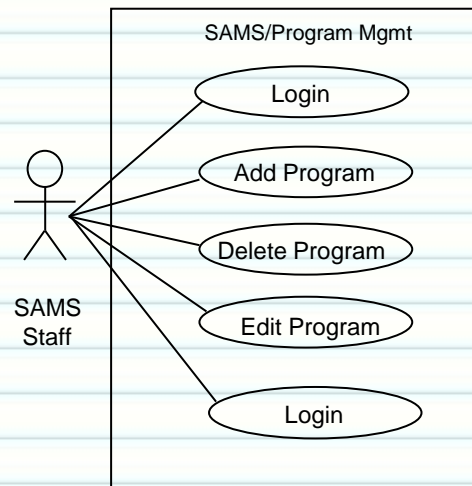
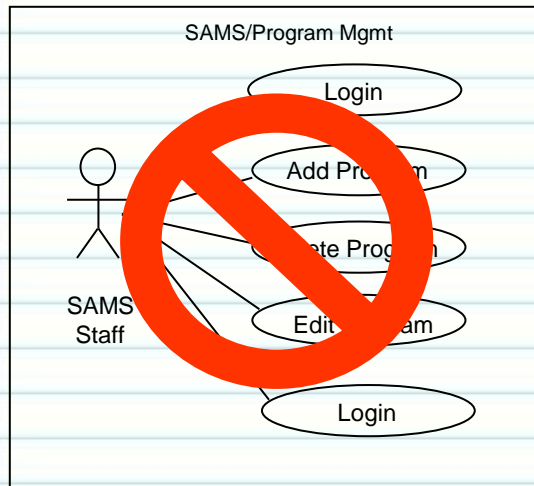


This diagram is made unnecessarily complex by adding the extend relationships.

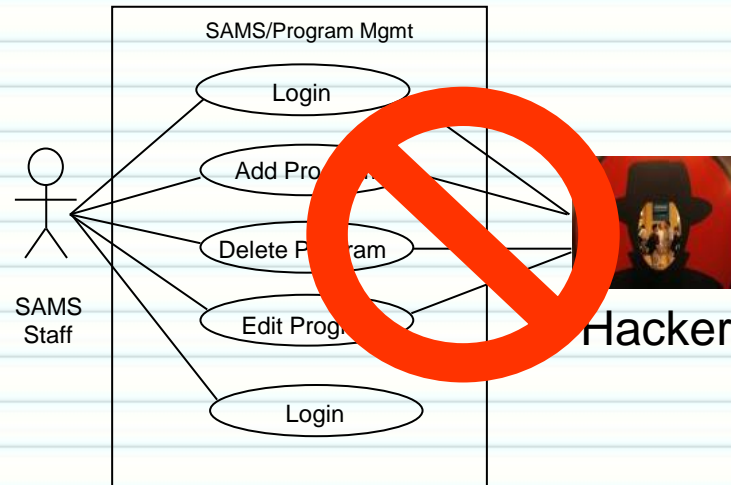
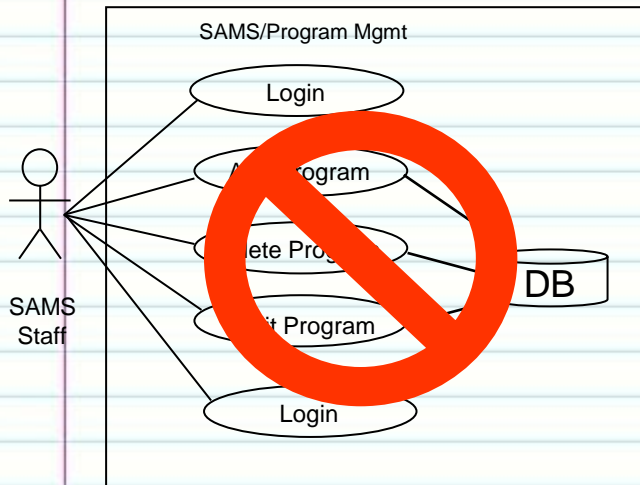


Much better

What Should Be In and Out?



Only use cases and their relationships are allowed in the boundary.



Use Case Modeling Steps

planning phase

iterative phase

requirements



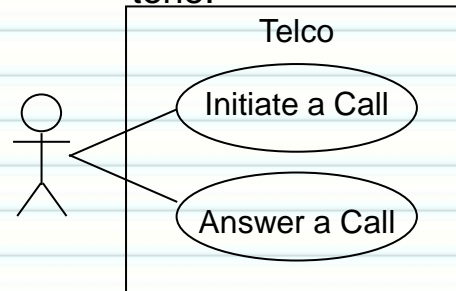
Deriving use cases
from requirements

abstract use cases (e.g., Initiate a Call)

Defining use case scope

abstract &
high level use cases

Example high level use case:
TUCBW caller picks handset
from base
TUCEW caller hears the ring
tone.



Depicting use case contexts

Actor: Caller	System: Telco
1. TUCBW caller picks up the handset.	2. The system generates a dial tone.
3. The caller dials each digit of the phone number.	4. The system responds with a DTMF tone for each digit dialed.
5. The caller finishes dialing.	6. The system produces the ring tone.
7. TUCEW the caller hears the ring tone.	

Specifying actor-
system interaction
(expanded use cases)

Deriving Use Cases from Requirements

- In the requirements specification, look for “verb-noun” phrases that indicate *domain specific*
 - “do something”
 - “something must be done” or
 - “perform some task”
 - ... in the application domain.
- Verify the “verb-noun” phrases using use case definition (next slide).

Verify the Use Cases Identified

- Verify the use cases identified using use case definition:
 - (1) Is it a business process? y/n
 - (2) Is it initiated by an actor? y/n
 - (3) Does it end with the actor? y/n
 - (4) Does it accomplish something useful for the actor? y/n
- *All the answers to above questions must be “y.”*

Identify Actor, System or Subsystem

- From the requirements, identify also
 - the actors, who initiate the tasks or for whom the tasks are performed
 - the system or subsystem that contains the use case

Example: Library System

- Requirements of a library system:

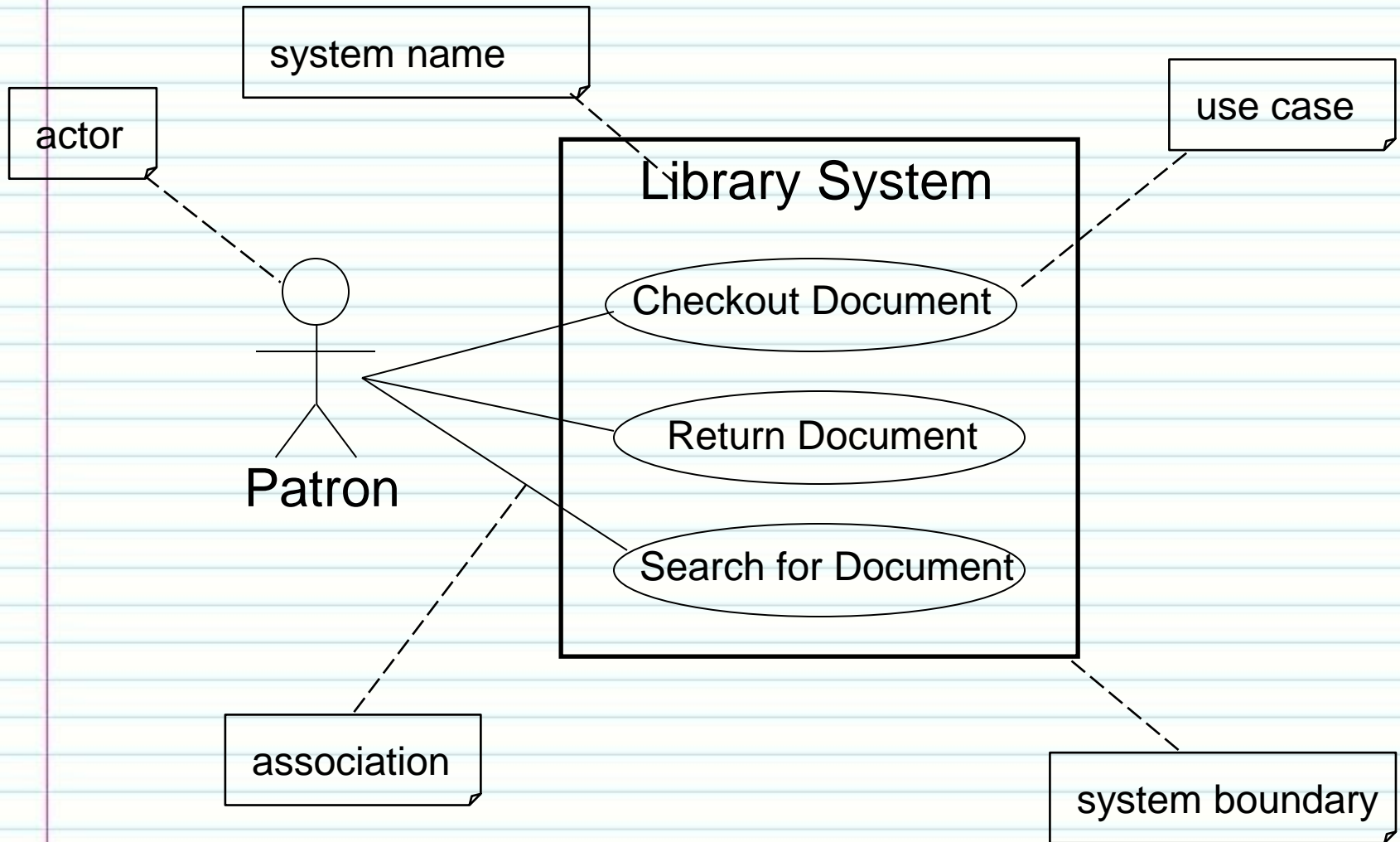
R1. The library system must allow a patron to check out documents.

discuss

R2. The library system must allow a patron to return documents.

	Use Case	Business Process?	Begin w/ Actor?	End w/ Actor?	Useful Task for Actor?	Use Case?	Actor	System
R1	Checkout Document	Y	Y	Y	Y	Y	Patron	Library System
R2	Return Document	Y	Y	Y	Y	Y	Patron	Library System

Use Case Diagram: Library Example



Example: Oversea Exchange Program

- R1. The web-based application must provide a search capability for overseas exchange programs using a variety of search criteria.
- R2. The web site must provide a hierarchical display of the search results to facilitate user navigation from a high level summary to details about an overseas exchange program.

	Use Case	Business Process?	Begin w/ Actor?	End w/ Actor?	Useful Task for Actor?	Use Case?	Actor	System
R1	Search for Programs	Y	Y	Y	Y	Y	User	Web App.
R2	Display Program Details	Y	Y	Y	Y	Y	User	Web App.

Business Process, Step, Operation, and Action

- A business process is a *series of steps* to accomplish a complete business task.
- An operation is a series of *actions or instructions* to accomplish a step of a business process.

Business Process, Step, Operation, and Action

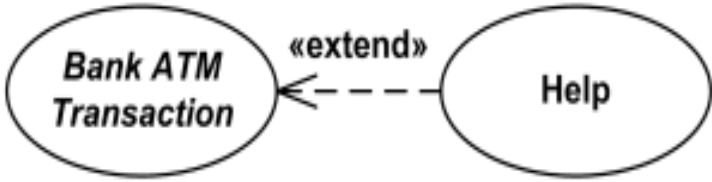
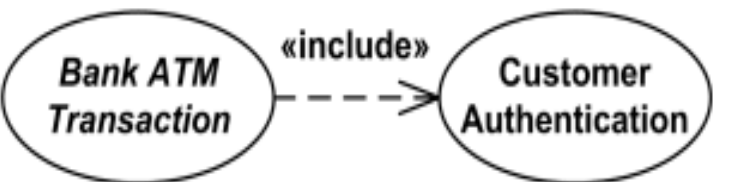
Application	Use Case	Steps/Operations	Actions
Text Editor	Edit Report	Open Report	click File, select Open, navigate to appropriate directory, select file, click OK button
		Make Changes	add, delete and modify texts and graphics (these are editor specific editing actions)
		Save Report	click File, select Save
		Exit Editor	click File, select Exit
Class Diagram Editor	Edit Diagram	Open Diagram	click File, select Open, navigate to appropriate directory, select file, click OK button
		Add Class	right click in canvas, select Add Class, fill in class information, click OK button
		Save Diagram	click File, select Save
		Exit Editor	click File, select Exit
ATM	Deposit Money / Withdraw Money	Start	insert card
		Authenticate	enter password, press Enter key
		Do transaction	select transaction type, enter deposit/withdraw amount, insert cash/take cash, take deposit/withdraw slip
		Finish	press Exit button, take ejected card

Are the followings Use Cases? Why?

- Check authorization / check authentication
- Enter a password
- Process data
- Open a file
- Click on a menu item
- Traverse a linked list.
- Start a system

Use Case Relationships

- Note the arrow direction on these

Extend	Include
	
Base use case is complete (concrete) by itself, defined independently.	Base use case is incomplete
Extending use case is optional, supplementary.	Included use case required, not optional.

Use Case Specification: 3 Levels of Abstraction

- Abstract use case: a “*verb-noun*” phrase
- High level use case: *when and where* the use case begins and *when* it ends
 - TUCBW (This use case begins with ...)
 - TUCEW (This use case ends with ...)
- Expanded use case: *step-by-step* description of *how the actor interacts with the system* to carry out the business process
- Examples:
 - Abstract use case: **Initiate a Call**
 - High level use case:
 - **Initiate a Call**
 - » TUCBW the caller picks up the handset from the phone base.
 - » TUCEW the caller hears the ring tone.

High Level Use Case Example

Use Case 1: *Withdraw Money* (from an ATM)

- TUCBW the ATM user inserts an ATM card into the card slot.
- TUCEW the ATM user receives the correct amount of cash and a withdraw slip.

Use Case 2: *Search for Programs*

- TUCBW a SAMS user clicks the ``Search for Programs" link on any of the SAMS pages.
- TUCEW the user sees a list of programs satisfying the search criteria.

Guidelines for High Level Use Case

- A high level use case should not specify background processing
 - Do not specify how the system processes the request such as update the database.
 - Background processing is modeled by sequence diagrams developed later
- High level use cases should end with what the actor wants to accomplish

Requirements/Use Case Traceability

- Traceability addresses the following:
 - How do you know that the system will deliver all the capabilities stated in the requirements?
 - How do you know to what extent the system will satisfy the requirements?
 - How do you know if some use cases are missing?
 - How do you know which use cases are not needed?
 - How do you know which requirements are more important than the others?
 - How do you know which use cases should have high priority?

Requirements-Use Case Traceability Matrix

	Priority Weight	UC1	UC2	UC3	UC4	UC5	UC6
R1	3	X	X				
R2	2					X	
R3	2	X					
R4	1		X	X			
R5	1				X		X
R6	1		X			X	
Score		5	5	1	1	3	1

Usefulness of the Traceability Matrix

- It highlights which use cases relate to which requirements, and vice versa.
- It shows the priorities of the requirements and use cases
 - Uses scoring mechanism
 - Projects should focus on timely delivery of high-priority use cases first
- It is useful for use case based acceptance testing
 - High-priority use cases should be tested first
- Why prioritize use cases with requirements?
 - Customers can prioritize requirements
 - Developers can relate use case priority directly with requirements priority
 - If we build highest priority use cases first, followed by second priority, followed by . . . , then customers see most important requirements first, second, etc. in the agile release sequence
 - Helps keep customer engaged with development team
 - If time or money becomes limited, most important requirements/UCs are done first

Project Planning by Use Cases

1) Identify dependencies between the use cases:

- Use cases are business processes
- Business processes depend on each other (e.g., process P2 is impossible unless process P1 had been performed).
 - Example: Cannot return a book unless it had been checked out.

2) Compute a partial priority order to develop the use cases according to the dependencies.

3) Schedule the development according to the partial priority order

- Favor higher priority use cases when no ordering exists between two use cases

Project Planning with Use Cases

Week/iteration number

<i>Use case number</i>		1	2	3	4	5	6	7	8	9	10	11	12
	UC1	X											
	UC2		X										
	UC3			X	X								
	UC4				X								
	UC5	X	X										
	UC6			X									
	UC7				X								
	...												
	UC29												X
	UC30											X	

A planning tool to let the development team know:

- which use cases are to be developed by what time
- which use cases are ready for integration and system testing
- what is the status or configuration of the project

Applying Agile Principles

1. *Work closely with customer and users to understand their business processes and priorities and help them identify their real needs.*
2. *The team members should work together to identify use cases, actors, and subsystems and specify the use case scopes.*
3. *Requirements evolve but the timescale is fixed.*
4. *Focus on frequent delivery of small increments, each delivery deploys only a couple of use cases.*
5. *Do not attempt to derive an optimal set of use cases. Good enough is enough.*

Summary

- Chapter presents how to identify:
 - Use cases
 - Actors
 - Requirements
 - ... and their relationships
- Use Cases are visualized with the UML Use Case diagram
- The Requirement Use Case Traceability Matrix shows
 - Priority of use cases
 - Relation of requirements to use cases
- The Iteration/Increment Matrix is used to
 - Plan and schedule development of use cases
 - By increment or iteration
 - Higher priority use cases developed first
 - Identify dependencies between use cases
 - Estimates amount of work needed to develop the UCs