

Nicole Salinas

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EDUCATION

University of Michigan

Ann Arbor, MI

Bachelor of Science in Information in UX Design

Graduation Date: Fall 2026

- **Coursework:** Programs, Information and People, Web Design, Development and Accessibility, Introduction to Information Studies, Special Topics in Entrepreneurship, Needs Assessment and Usability Evaluation
- **Organizations:** Michigan EcoData, Digipaint, Michigan Open UX, FEAST, Joy of Coding, WolverineSoft

RESEARCH EXPERIENCE

Big City: Lost and Found in XR

Ann Arbor, MI

3D Designer

January 2024 – Present

- Collaborating with a cross-functional team of 5 members to integrate Virtual Production technology using Unreal Engine and Blender for 3D modeling, creating a VR museum experience and receiving a 90% satisfaction rate
- Reimagining Black Bottom Cabaret set from *The Big City* (1928), a lost film casting African-American performers

YOM: AR Menu Scanner

Ann Arbor, MI

3D Designer

September 2023 – Present

- Prototyped 3D models of menu items in Blender and customizing application interface using Figma wireframes
- Created a Snapchat filter by implementing QR code scanning functionality and model displays using LensStudio

Student Resource Portal

Ann Arbor, MI

UX Designer

January 2025 – Present

- Redesigning Student Support Resources website for UMSI students to enhance access, wellness, and emergency resources, improving usability and accessibility
- Optimizing site navigation and information structure in HTML and CSS to create a seamless user experience and ensure students can easily find and utilize available resources

Picturing the Structure of Musical Spaces

Ann Arbor, MI

Data Visualizer and Modeler

September 2023 – December 2023

- Visualized a 2D musical space using data and Unity to enhance music theory comprehension
- Collaborated with a diverse three-person team to design and implement the CPITCH² musical space accurately
- Mapped chords to CPITCH² points on a Möbius strip for an intuitive harmony representation

WORK EXPERIENCE

Joy of Coding

Remote

Coach

June 2023 – August 2023

- Provided coaching services for 900 high school students worldwide in Pathbird's Introduction to Python course
- Conducted 1-on-1 virtual tutoring and online assistance on course materials to develop stronger academic habits

Cruz Blanca Brewery

Chicago, IL

Busser/Food Runner

May 2024 – August 2024

- Delivered exceptional hospitality, addressed needs efficiently, and organized dining environment for customers
- Collaborated with crew members effectively to distribute equitable tasks, ensuring a cooperative work environment

Yollocalli Public Art Internship

Chicago, IL

Mural Artist

June 2021 – August 2021

- Developed fundamental skills in spray painting to execute large scale public art murals at Loomis Bridge
- Collaborated with a team of 20 artists in enhancing community visuals by engaging in urban art initiatives

TECHNICAL SKILLS

Programming: Python, Julia, HTML, CSS, MATLAB, C, C++

Tools: VS Code, Jupyter, Github, Terminal, Figma

Interests: UX Design, Game Development, Game Design, Volleyball

Interpersonal: Communication, Customer Service, User Engagement