

AdaptSize: Orchestrating the Hot Object Memory Cache in a CDN



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CDN Caching Architecture

Content providers



CDN



100%

1%

1%

1%

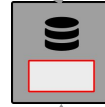
1%



100%



100%



100%

Users



Optimizing CDN Caches

Two caching levels:

- ❑ Disk Cache (DC)
- ❑ Hot Object Cache (HOC)

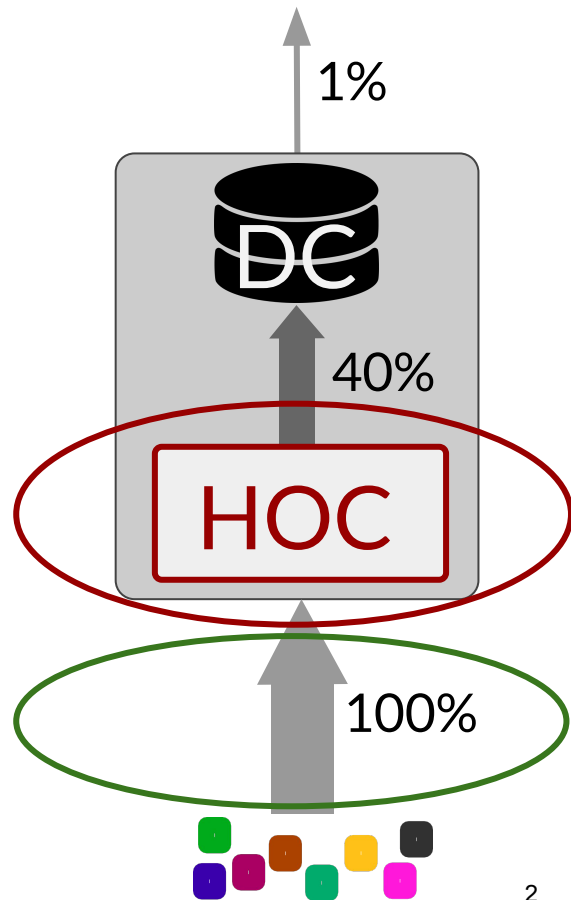
HOC performance metric

object hit ratio = OHR =

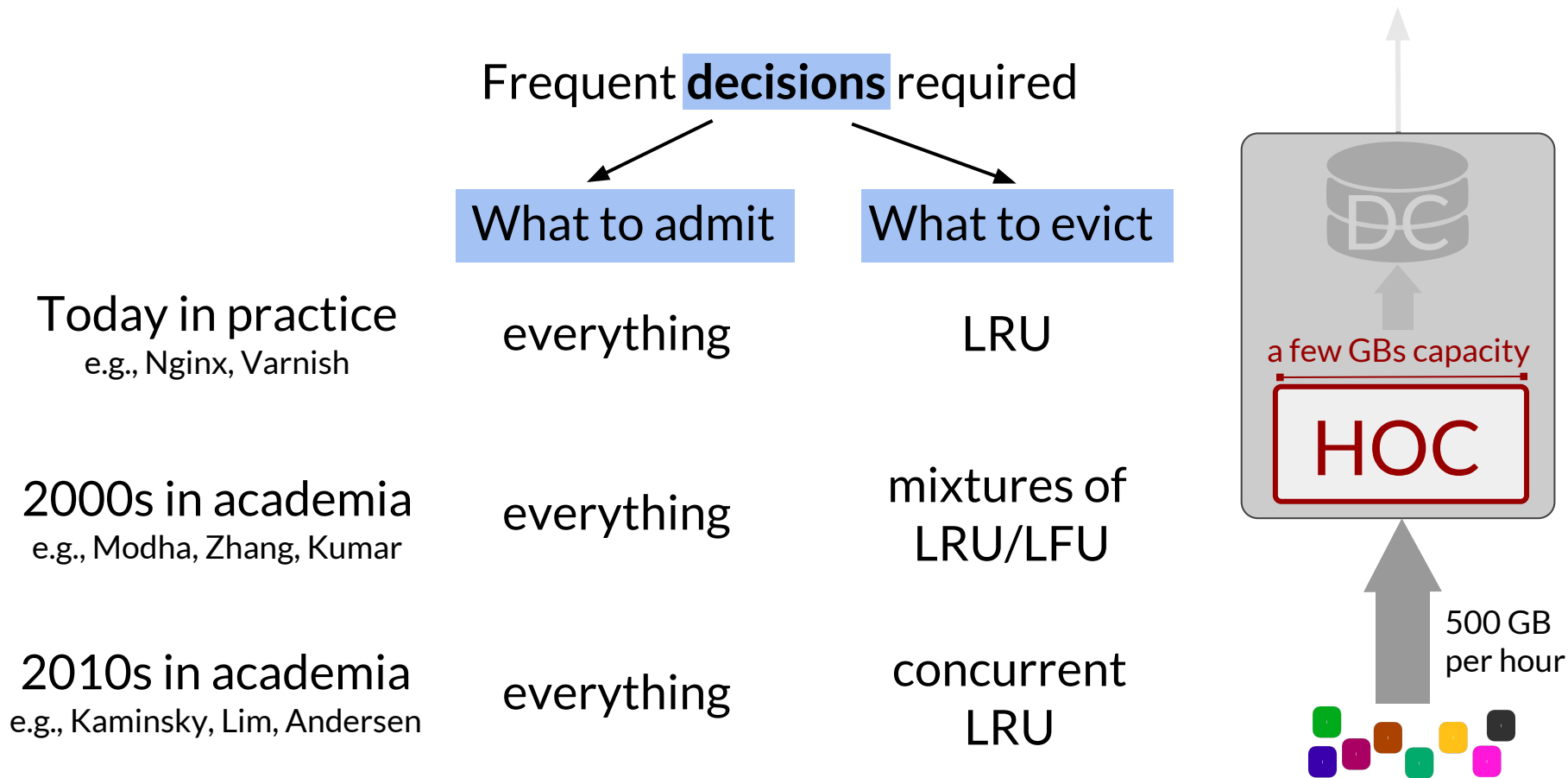
Goal: maximize OHR

reqs
served
by HOC

total
reqs

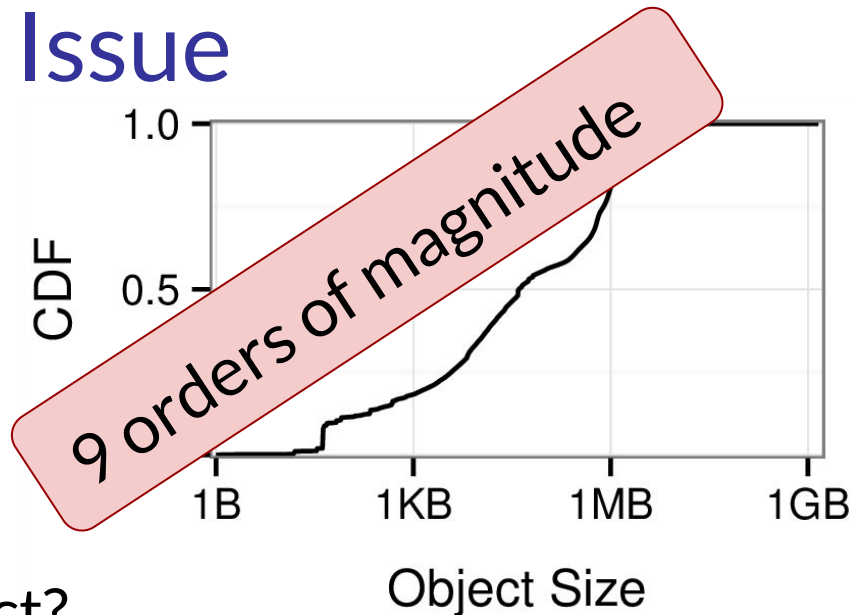


Prior Approaches to Cache Management



We Are Missing a Key Issue

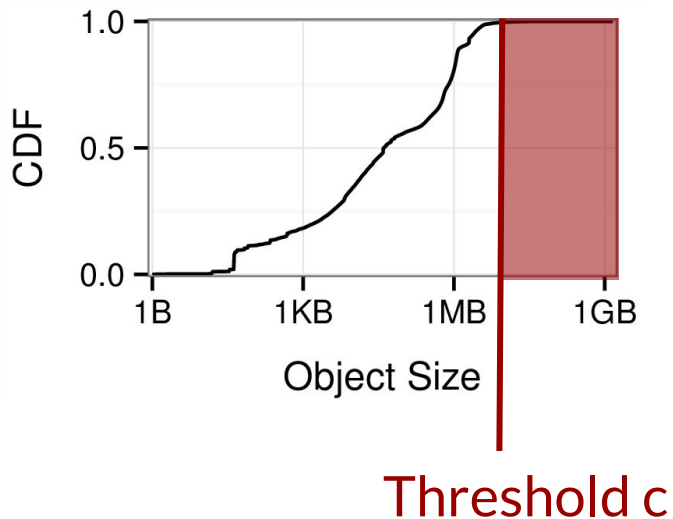
Not all objects are the same



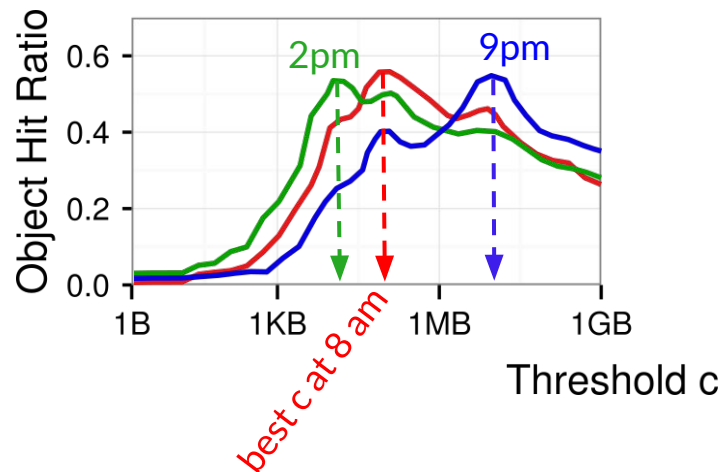
- ❑ Should we admit every object?
(no, we should favor small objects)
- ❑ A few key companies know this
(but don't know how to do it well)
- ❑ Academia has not been helpful
(almost all theoretical work assumes equal-sized objects)

What's Hard About Size-Aware Admission

Fixed Size Threshold:
admit if size < Threshold c



How to pick c :
pick c to maximize OHR

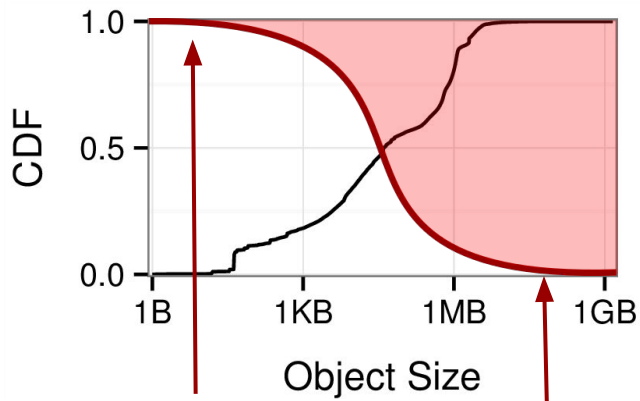


The best threshold
changes with traffic mix

Can we avoid picking a threshold c



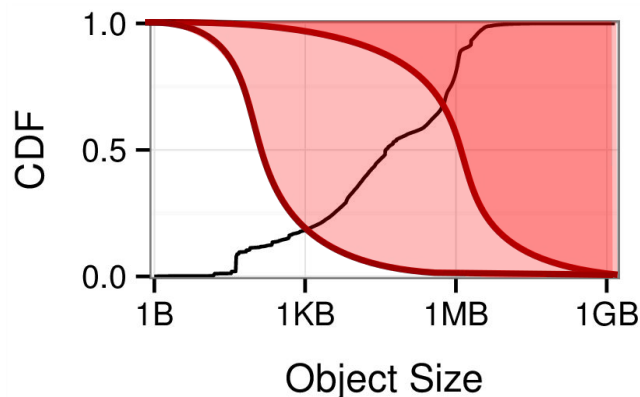
Probabilistic admission:



high admission
probability

low admission
probability

Unfortunately, many curves
example: $\exp(c)$ family



Which curve makes big difference



We need to adapt c

The AdaptSize Caching System

adapt
with
traffic

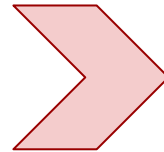
First system that **continuously adapts**
the parameter of size-aware admission

adapt
with
time

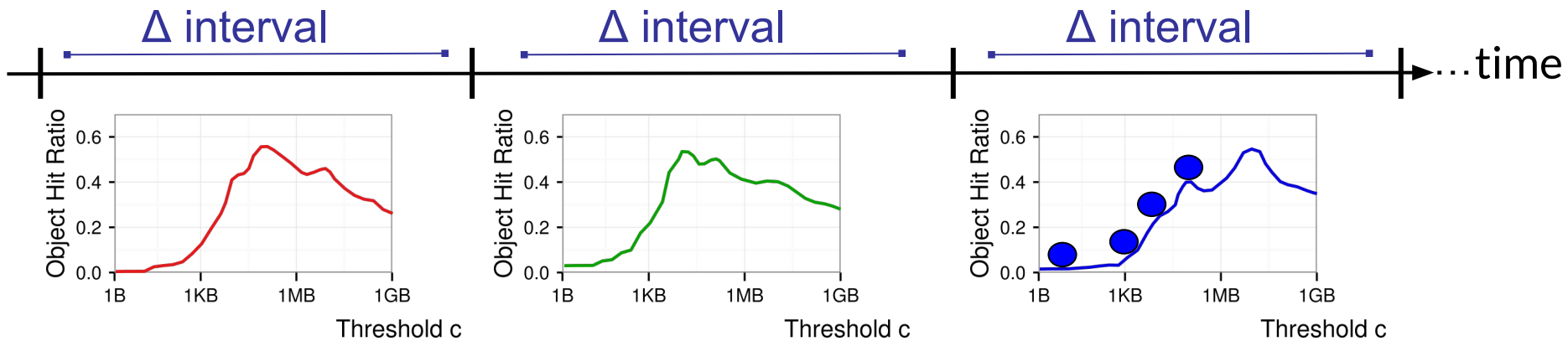
Take traffic
measurements



**Calculate
the best c**



Enforce
admission
control



How to Find Best c Within Each Δ Interval

Traditional approach

Hill climbing

Local optima on
OHR-vs- c curve

AdaptSize approach

Markov model

Enables speedy
global optimization

How AdaptSize Gets the OHR-vs-c curve



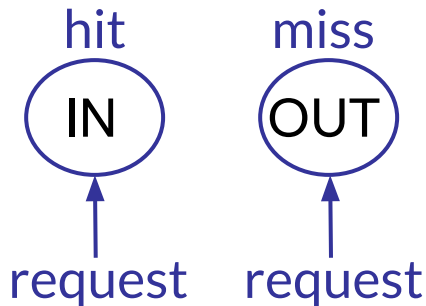
Markov chain

➤ track IN/OUT for each object

Algorithm

For every Δ interval and for every value of c

- ❑ use Markov chain to solve for $\text{OHR}(c)$
- ❑ find c to maximize OHR



Why hasn't this been done?

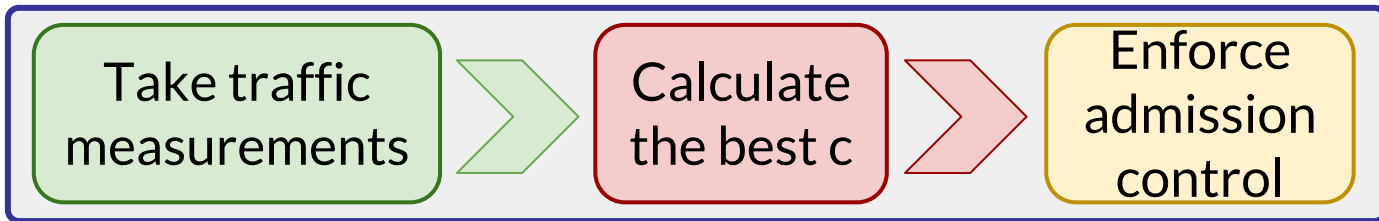
Too slow: exponential state space 需要枚举所有object的in、out的可能，是很大的action space

New technique: approximation with linear state space

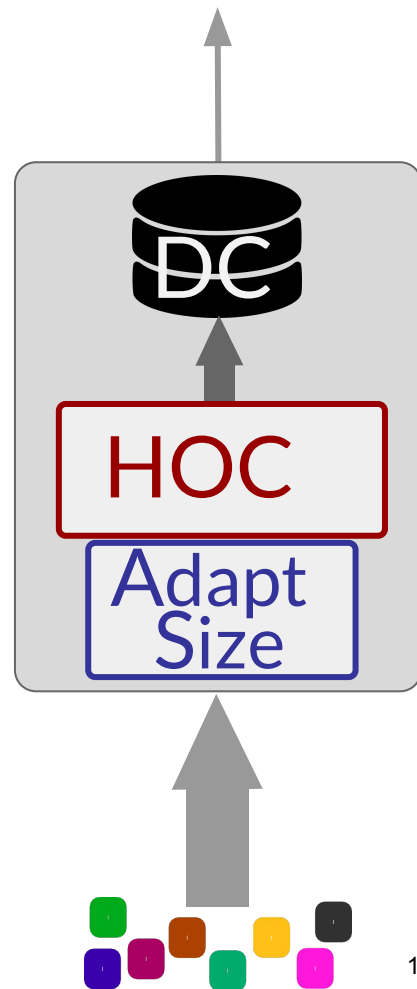
Implementing AdaptSize

Incorporated into Varnish

highly concurrent HOC system, 40+ Gbit/s



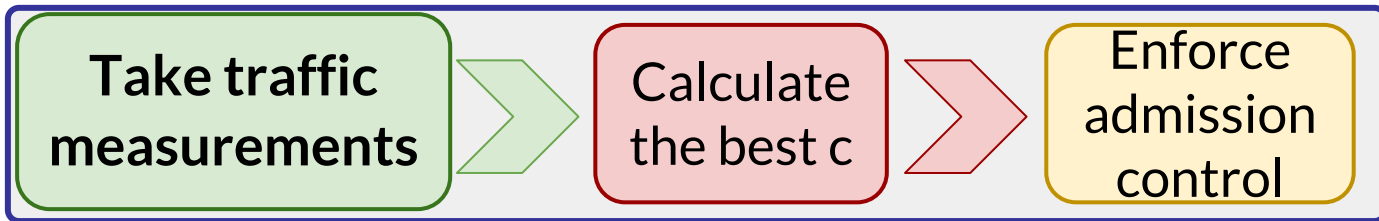
没有考虑latency



Implementing AdaptSize

Incorporated into Varnish

highly concurrent HOC system, 40+ Gbit/s



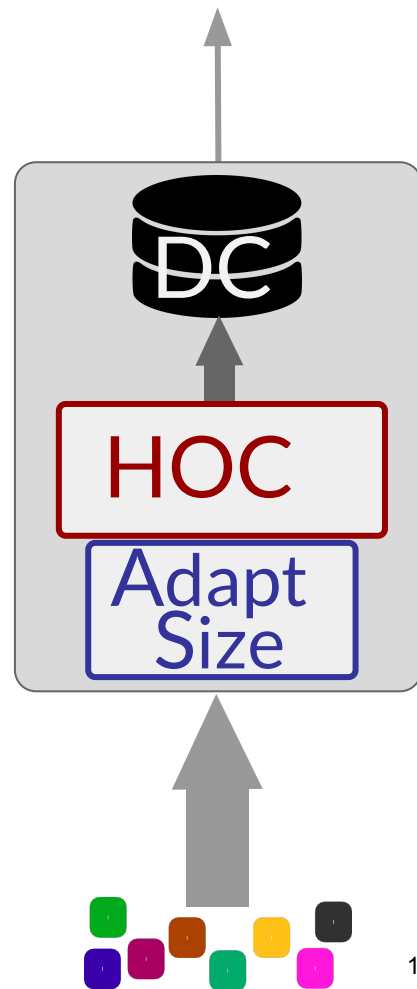
Challenges

- 1) Concurrent write conflicts
- 2) Locks too slow [NSDI'13 & 14]

40% requests → 1% objects

AdaptSize: producer/consumer + ring buffer

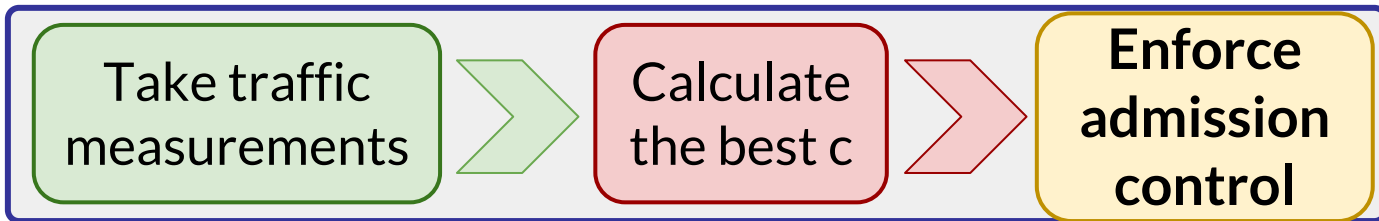
Lock-free implementation



Implementing AdaptSize

Incorporated into Varnish

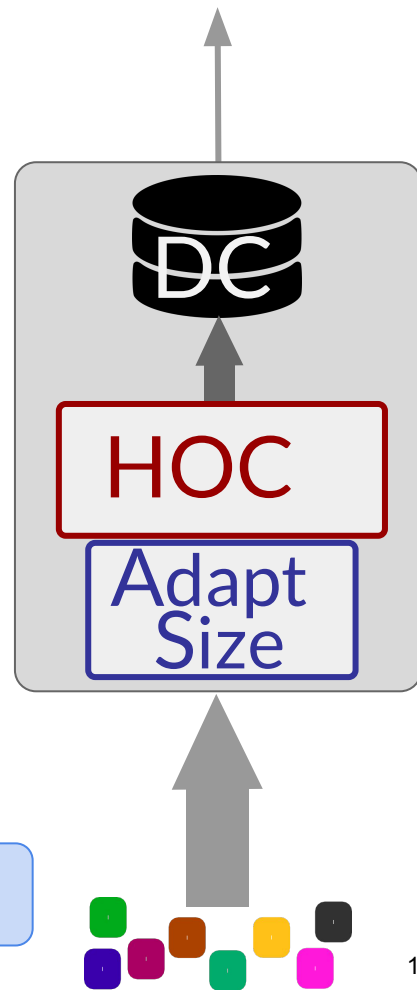
highly concurrent HOC system, 40+ Gbit/s



AdaptSize: admission is really simple

- ❑ given c , and the object size
- ❑ admit with $P(c, \text{size})$

Enables lock free & low overhead implementation



AdaptSize Evaluation Testbed

Origin: emulates 100s of web servers
55 million / 8.9 TB unique objects

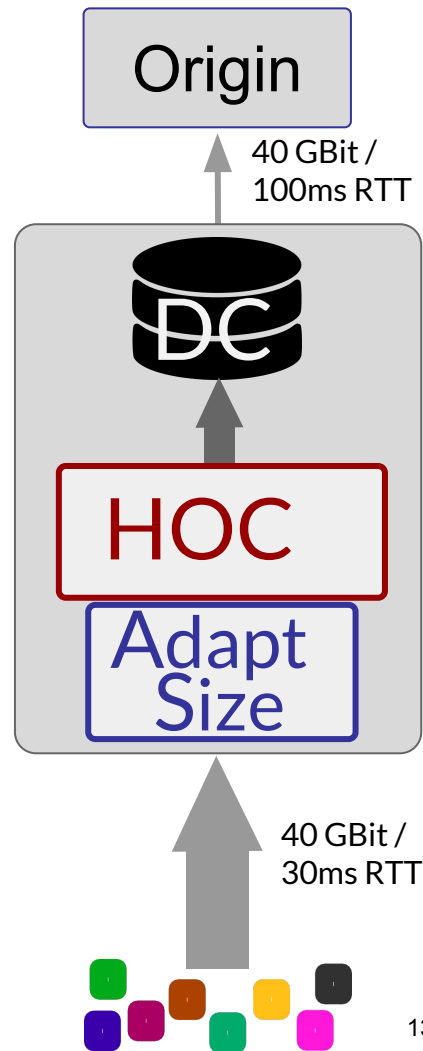
DC: unmodified Varnish
4x 1TB/ 7200 Rpm

HOC systems:

- unmodified Varnish
- NGINX cache
- AdaptSize

1.2 GB
16 threads

Clients: replay Akamai requests trace
440 million / 152 TB total requests



Comparison to Production Systems

what to admit

what to evict

Varnish

everything

concurrent LRU

Nginx

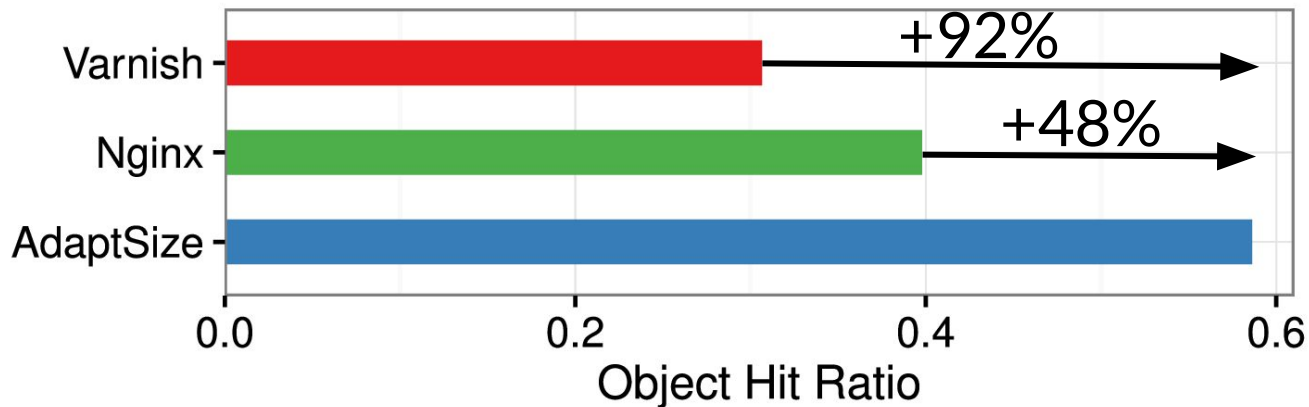
frequency filter

LRU

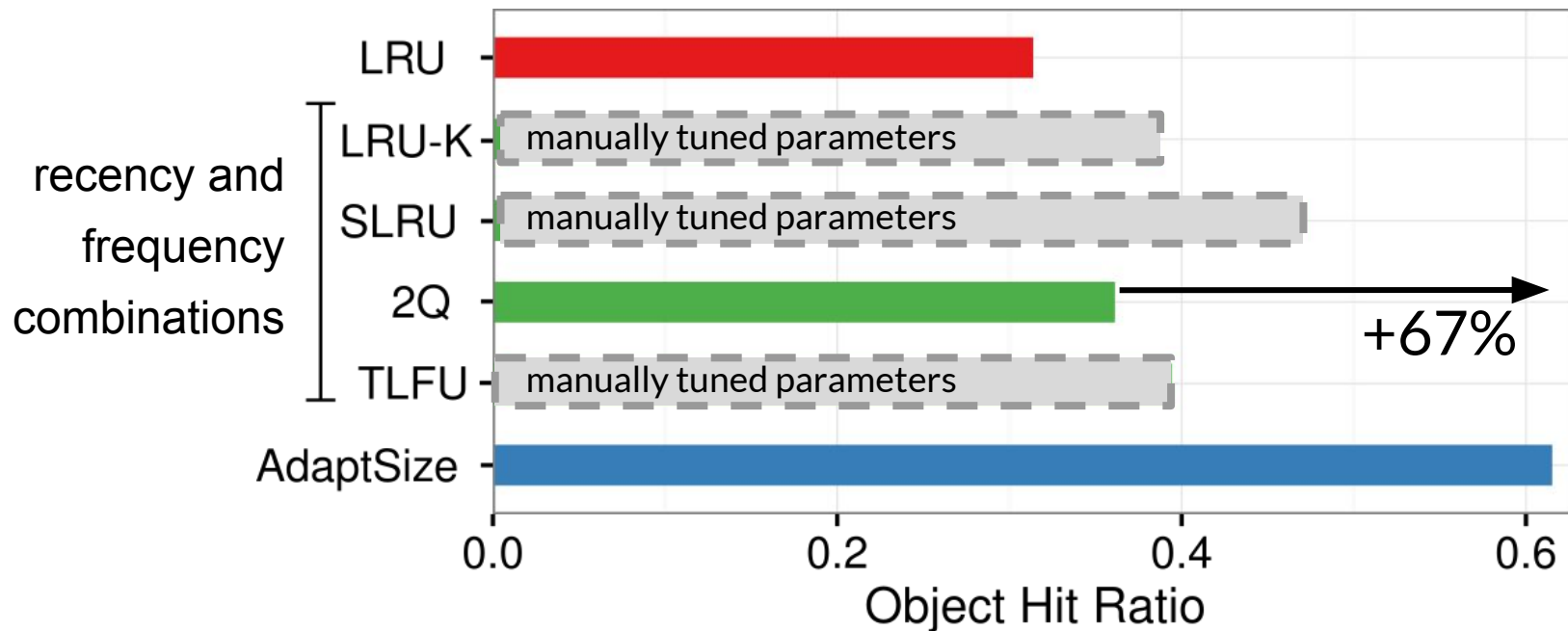
AdaptSize

adaptive size-aware

concurrent LRU



Comparison to Research-Based Systems

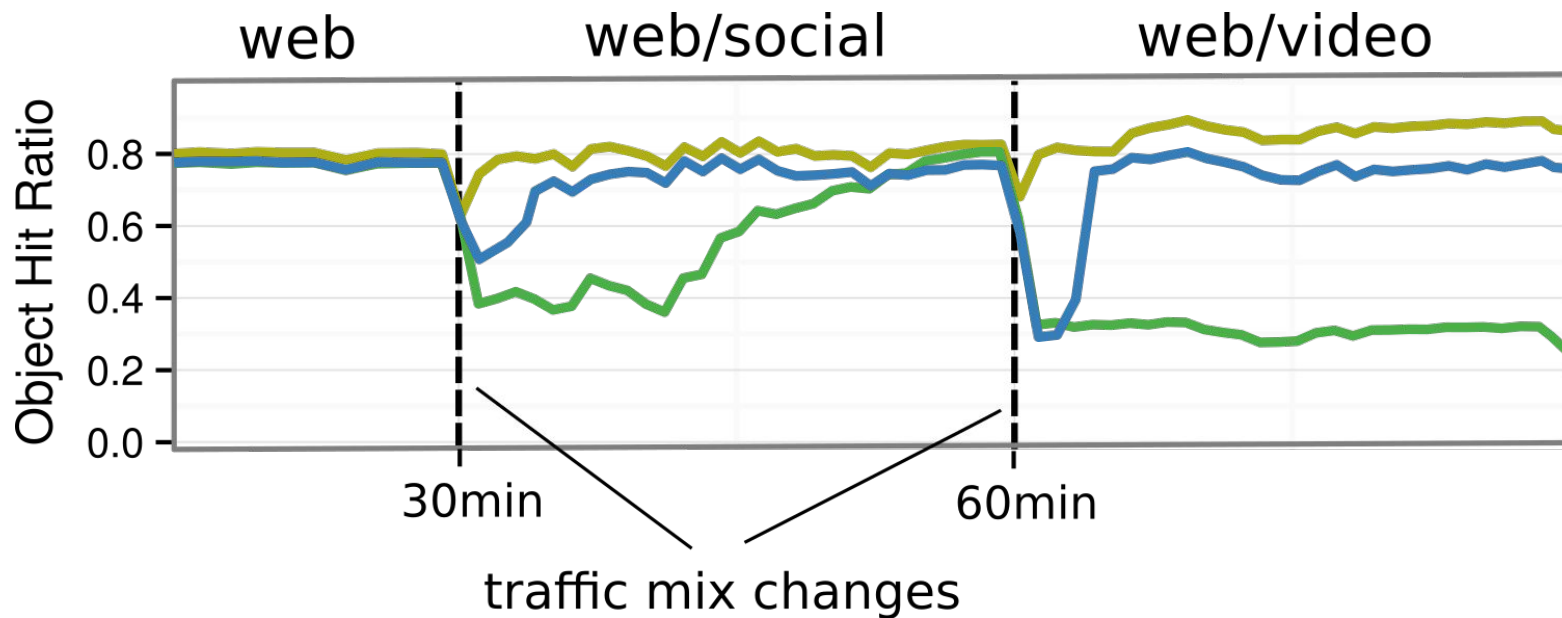


Robustness of AdaptSize

Size-Aware OPT: offline parameter tuning

AdaptSize: our Markovian tuning model

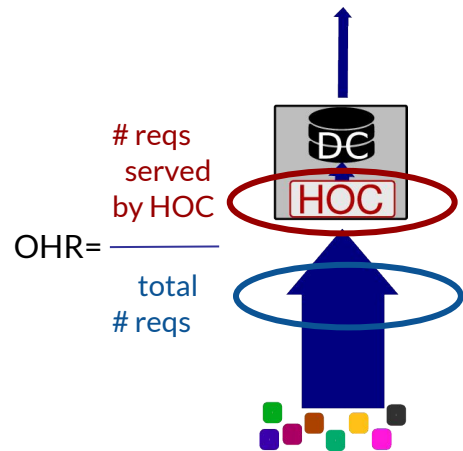
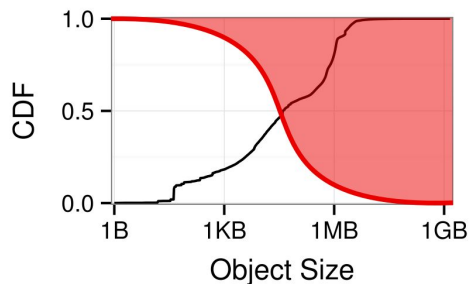
HillClimb: local-search using shadow queues



Conclusion

Goal: maximize OHR of the Hot Object Cache

Approach: size-based admission control



Conclusion

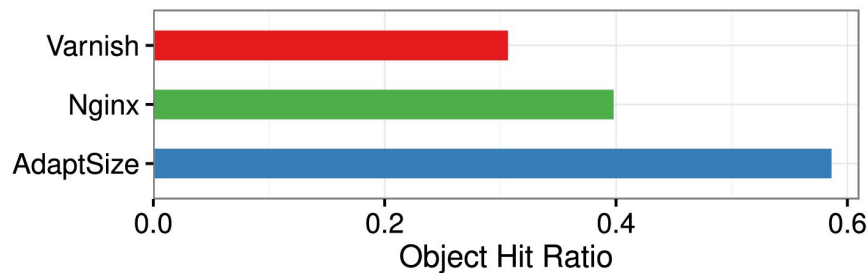
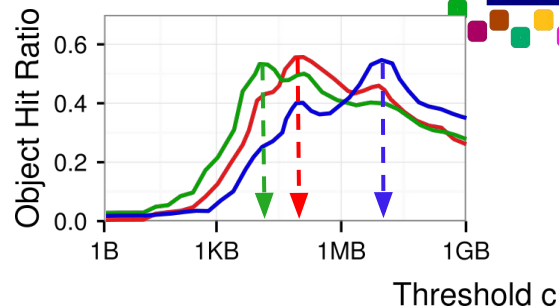
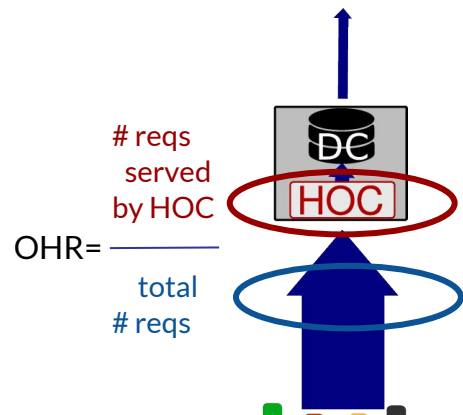
Goal: maximize OHR of the Hot Object Cache

Approach: size-based admission control

Key insight: need to adapt parameter c

AdaptSize: adapts c via a Markov chain

Result: 48-92% higher OHRs



Conclusion

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Approach: size-based admission control

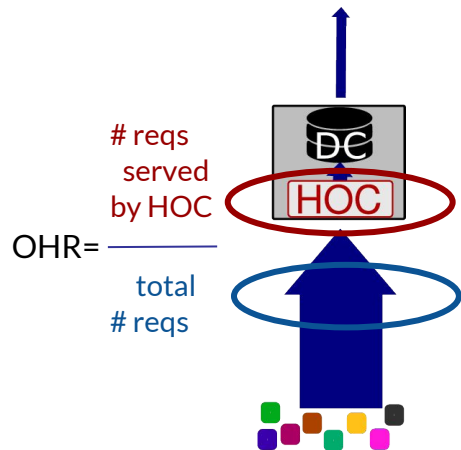
Key insight: need to adapt parameter c

AdaptSize: adapts c via a Markov chain

Result: 48-92% higher OHRs

In our paper

- ❑ Throughput
- ❑ Disk utilization
- ❑ Byte hit ratio
- ❑ Request latency



GitHub /dasebe/AdaptSize
BSD-2-Clause