

# Learning Attention-based Embeddings for Relation Prediction in Knowledge Graphs

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## Abstract

The recent proliferation of knowledge graphs (KGs) coupled with incomplete or partial information, in the form of missing relations (links) between entities, has fueled a lot of research on knowledge base completion (also known as relation prediction). Several recent works suggest that convolutional neural network (CNN) based models generate richer and more expressive feature embeddings and hence also perform well on relation prediction. However, we observe that these KG embeddings treat triples independently and thus fail to cover the complex and hidden information that is inherently implicit in the local neighborhood surrounding a triple. To this effect, our paper proposes a novel attention-based feature embedding that captures both entity and relation features in any given entity's neighborhood. Additionally, we also encapsulate relation clusters and multi-hop relations in our model. Our empirical study offers insights into the efficacy of our attention-based model and we show marked performance gains in comparison to state-of-the-art methods on all datasets.

## 1 Introduction

Knowledge graphs (KGs) represent knowledge bases (KBs) as a directed graph whose *nodes* and *edges* represent *entities* and *relations between entities*, respectively. For example, in Figure 1, a triple (*London*, *capital\_of*, *United Kingdom*) is represented as two entities: *London* and *United Kingdom* along with a relation (*capital\_of*) linking them. KGs find uses in a wide variety of applications such as semantic search (Berant et al., 2013; Berant and Liang, 2014), dialogue generation (He et al., 2017; Keizer et al., 2017), and question answering (Zhang et al., 2016;

Diefenbach et al., 2018), to name a few. However, KGs typically suffer from missing relations (Socher et al., 2013a; West et al., 2014). This problem gives rise to the task of *knowledge base completion* (also referred to as *relation prediction*), which entails predicting whether a given triple is valid or not.

State-of-the-art relation prediction methods are known to be primarily *knowledge embedding* based models. They are broadly classified as *translational* models (Bordes et al., 2013; Yang et al., 2015; Trouillon et al., 2016) and *convolutional neural network* (CNN) (Nguyen et al., 2018; Dettmers et al., 2018) based models. While translational models learn embeddings using simple operations and limited parameters, they produce low quality embeddings. In contrast, CNN based models learn more expressive embeddings due to their parameter efficiency and consideration of complex relations. However, both translational and CNN based models process each triple independently and hence fail to encapsulate the semantically rich and latent relations that are inherently present in the vicinity of a given entity in a KG.

Motivated by the aforementioned observations, we propose a *generalized* attention-based graph embedding for relation prediction. For node classification, *graph attention networks* (GATs) (Veličković et al., 2018) have been shown to focus on the most relevant portions of the graph, namely the node features in a 1-hop neighborhood. Given a KG and the task of relation prediction, our model *generalizes* and *extends* the attention mechanism by guiding attention to both entity (node) and relation (edge) features in a multi-hop neighborhood of a given entity / node.

Our idea is: 1) to capture multi-hop relations (Lin et al., 2015) surrounding a given node, 2) to encapsulate the diversity of roles played by an entity in various relations, and 3)

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to consolidate the existing knowledge present in semantically similar relation clusters (Valverde-Rebaza and de Andrade Lopes, 2012). Our model achieves these objectives by assigning different weight mass (attention) to nodes in a neighborhood and by propagating attention via layers in an iterative fashion. However, as the model depth increases, the contribution of distant entities decreases exponentially. To resolve this issue, we use relation composition as proposed by (Lin et al., 2015) to introduce an auxiliary edge between  $n$ -hop neighbors, which then readily allows the flow of knowledge between entities. Our architecture is an encoder-decoder model where our *generalized graph attention model* and *ConvKB* (Nguyen et al., 2018) play the roles of an *encoder* and *decoder*, respectively. Moreover, this method can be extended for learning effective embeddings for Textual Entailment Graphs (KOTLERMAN et al., 2015), where global learning has proven effective in the past as shown by (Berant et al., 2015) and (Berant et al., 2010).

Our contributions are as follows. To the best of our knowledge, we are the first to learn new graph attention based embeddings that specifically target relation prediction on KGs. Secondly, we generalize and extend graph attention mechanisms to capture both entity and relation features in a multi-hop neighborhood of a given entity. Finally, we evaluate our model on challenging relation prediction tasks for a wide variety of real-world datasets. Our experimental results indicate a clear and substantial improvement over state-of-the-art relation prediction methods. For instance, our attention-based embedding achieves an improvement of 104% over the state-of-the-art method for the Hits@1 metric on the popular *Freebase* (FB15K-237) dataset.

The rest of the paper is structured as follows. We first provide a review of related work in Section 2 and then our detailed approach in Section 3. Experimental results and dataset descriptions are reported in Section 4 followed by our conclusion and future research directions in Section 5.

## 2 Related Work

Recently, several variants of KG embeddings have been proposed for relation prediction. These methods can be broadly classified as: (i) compositional, (ii) translational, (iii) CNN based, and (iv) graph based models.

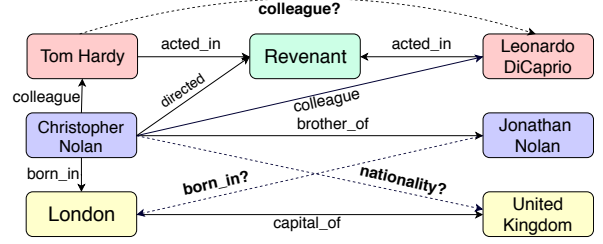


Figure 1: Subgraph of a knowledge graph contains actual relations between entities (solid lines) and inferred relations that are initially hidden (dashed lines).

RESCAL (Nickel et al., 2011), NTN (Socher et al., 2013b), and the Holographic embedding model (HOLE) (Nickel et al., 2016) are examples of compositional based models. Both RESCAL and NTN use tensor products which capture rich interactions, but require a large number of parameters to model relations and are thus cumbersome to compute. To combat these drawbacks, HOLE creates more efficient and scalable compositional representations using the circular correlation of entity embeddings.

In comparison, translational models like TransE (Bordes et al., 2013), DISTMULT (Yang et al., 2015) and ComplEx (Trouillon et al., 2016) propose arguably simpler models. TransE considers the translation operation between head and tail entities for relations. DISTMULT (Yang et al., 2015) learns embeddings using a *bilinear diagonal model* which is a special case of the bilinear objective used in NTN and TransE. DISTMULT uses weighted element-wise dot products to model entity relations. ComplEx (Trouillon et al., 2016) generalizes DISTMULT (Yang et al., 2015) by using complex embeddings and Hermitian dot products instead. ~~These translational models are faster, require fewer parameters and are relatively easier to train, but result in less expressive KG embeddings.~~

Recently, two CNN based models have been proposed for relation prediction, namely ConvE (Dettmers et al., 2018) and ConvKB (Nguyen et al., 2018). ConvE uses 2-D convolution over embeddings to predict links. It comprises of a convolutional layer, a fully connected projection layer and an inner product layer for the final predictions. Different feature maps are generated using multiple filters to extract global relationships. Concatenation of these feature maps represents an input triple. ~~These models are parameter efficient but consider each~~

triple independently without taking into account the relationships between the triples.

A graph based neural network model called R-GCN (Schlichtkrull et al., 2018) is an extension of applying *graph convolutional networks* (GCNs) (Kipf and Welling, 2017) to relational data. It applies a convolution operation to the neighborhood of each entity and assigns them equal weights. This graph based model does not outperform the CNN based models.

Existing methods either learn KG embeddings by solely focusing on entity features or by taking into account the features of entities and relations in a disjoint manner. Instead, our proposed graph attention model holistically captures multi-hop and semantically similar relations in the  $n$ -hop neighborhood of any given entity in the KG.

### 3 Our Approach

We begin this section by introducing the notations and definitions used in the rest of the paper, followed by a brief background on *graph attention networks* (GATs) (Veličković et al., 2018). Finally, we describe our proposed attention architecture for knowledge graphs followed by our decoder network.

#### 3.1 Background

A knowledge graph is denoted by  $\mathcal{G} = (\mathcal{E}, R)$ , where  $\mathcal{E}$  and  $R$  represent the set of entities (nodes) and relations (edges), respectively. A triple  $(e_s, r, e_o)$  is represented as an edge  $r$  between nodes  $e_s$  and  $e_r$  in  $\mathcal{G}^1$ . Embedding models try to learn an effective representation of entities, relations, and a scoring function  $f$ , such that for a given input triple  $t = (e_s, r, e_o)$ ,  $f(t)$  gives the likelihood of  $t$  being a valid triple. For example, Figure 1 shows the subgraph from a KG which infers missing links represented by dashed lines using existing triples such as  $(\text{London}, \text{capital\_of}, \text{United Kingdom})$ .

#### 3.2 Graph Attention Networks (GATs)

*Graph convolutional networks* (GCNs) (Kipf and Welling, 2017) gather information from the entity’s neighborhood and all neighbors contribute equally in the information passing. To address the shortcomings of GCNs, (Veličković et al., 2018) introduced *graph attention networks* (GATs). GATs learn to assign

<sup>1</sup> From here onwards, the pairs “node / entity” and “edge / relation” will be used interchangeably

varying levels of importance to nodes in every node’s neighborhood, rather than treating all neighboring nodes with equal importance, as is done in GCN.

The input feature set of nodes to a layer is  $\mathbf{x} = \{\vec{x}_1, \vec{x}_2, \dots, \vec{x}_N\}$ . A layer produces a transformed set of node feature vectors  $\mathbf{x}' = \{\vec{x}'_1, \vec{x}'_2, \dots, \vec{x}'_N\}$ , where  $\vec{x}_i$  and  $\vec{x}'_i$  are input and output embeddings of the entity  $e_i$ , and  $N$  is number of entities (nodes). A single GAT layer can be described as

$$e_{ij} = a(\mathbf{W}\vec{x}_i, \mathbf{W}\vec{x}_j) \quad (1)$$

where  $e_{ij}$  is the attention value of the edge  $(e_i, e_j)$  in  $\mathcal{G}$ ,  $\mathbf{W}$  is a parametrized linear transformation matrix mapping the input features to a higher dimensional output feature space, and  $a$  is any *attention function* of our choosing.

Attention values for each edge are the *importance* of the edge  $(e_i, e_j)$ ’s features for a source node  $e_i$ . Here, the *relative attention*  $\alpha_{ij}$  is computed using a *softmax function* over all the values in the neighborhood. Equation 2 shows the output of a layer. GAT employs *multi-head attention* to stabilize the learning process as credited to (Vaswani et al., 2017).

$$\vec{x}'_i = \sigma \left( \sum_{j \in \mathcal{N}_i} \alpha_{ij} \mathbf{W} \vec{x}_j \right) \quad (2)$$

The multihead attention process of concatenating  $K$  attention heads is shown as follows in Equation 3.

$$\vec{x}'_i = \parallel_{k=1}^K \sigma \left( \sum_{j \in \mathcal{N}_i} \alpha_{ij}^k \mathbf{W}^k \vec{x}_j \right) \quad (3)$$

where  $\parallel$  represents concatenation,  $\sigma$  represents any non-linear function,  $\alpha_{ij}^k$  are normalized attention coefficients of edge  $(e_i, e_j)$  calculated by the  $k$ -th attention mechanism, and  $\mathbf{W}^k$  represents the corresponding linear transformation matrix of the  $k$ -th attention mechanism. The output embedding in the final layer is calculated using *averaging*, instead of the concatenation operation, to achieve multi-head attention, as is shown in the following Equation 4.

$$\vec{x}'_i = \sigma \left( \frac{1}{K} \sum_{k=1}^K \sum_{j \in \mathcal{N}_i} \alpha_{ij}^k \mathbf{W}^k \vec{x}_j \right) \quad (4)$$

#### 3.3 Relations are Important

Despite the success of GATs, they are unsuitable for KGs as they ignore relation (edge) features,

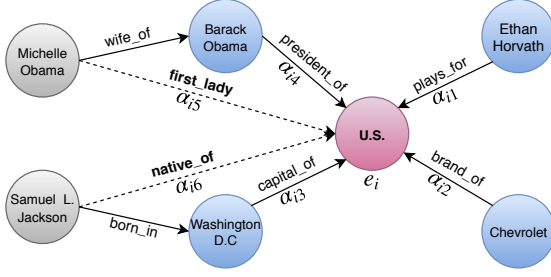


Figure 2: This figure shows the aggregation process of our graph attentional layer.  $\alpha_{ij}$  represents relative attention values of the edge. The dashed lines represent an auxiliary edge from a  $n$ -hop neighbors, in this case  $n = 2$ .

which are an integral part of KGs. In KGs, entities play different roles depending on the *relation* they are associated with. For example, in Figure 1, entity *Christopher Nolan* appears in two different triples assuming the roles of a *brother* and a *director*. To this end, we propose a novel embedding approach to incorporate *relation and neighboring node features* in the attention mechanism. We define a single attentional layer, which is the building block of our model. Similar to GAT, our framework is agnostic to the particular choice of attention mechanism.

Each layer in our model takes two embedding matrices as input. *Entity embeddings* are represented by a matrix  $\mathbf{H} \in \mathbb{R}^{N_e \times T}$ , where the  $i$ -th row is the embedding of entity  $e_i$ ,  $N_e$  is the total number of entities, and  $T$  is the feature dimension of each entity embedding. With a similar construction, the *relation embeddings* are represented by a matrix  $\mathbf{G} \in \mathbb{R}^{N_r \times P}$ . The layer then outputs the corresponding embedding matrices,  $\mathbf{H}' \in \mathbb{R}^{N_e \times T'}$  and  $\mathbf{G}' \in \mathbb{R}^{N_r \times P'}$ .

In order to obtain the new embedding for an entity  $e_i$ , a representation of each triple associated with  $e_i$  is learned. We learn these embeddings by performing a linear transformation over the concatenation of entity and relation feature vectors corresponding to a particular triple  $t_{ij}^k = (e_i, r_k, e_j)$ , as is shown in Equation 5. This operation is also illustrated in the initial block of Figure 4.

$$\vec{c}_{ijk} = \mathbf{W}_1 [\vec{h}_i || \vec{h}_j || \vec{g}_k] \quad (5)$$

where  $\vec{c}_{ijk}$  is the vector representation of a triple  $t_{ij}^k$ . Vectors  $\vec{h}_i, \vec{h}_j$ , and  $\vec{g}_k$  denote embeddings of entities  $e_i, e_j$  and relation  $r_k$ , respectively. Additionally,  $\mathbf{W}_1$  denotes the linear transformation matrix. Similar to (Veličković et al., 2018), we learn

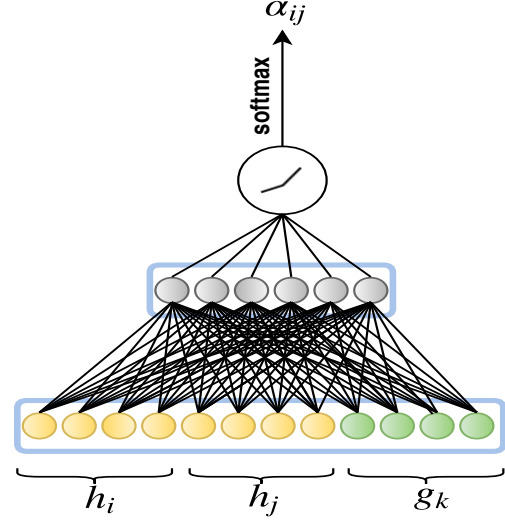


Figure 3: Attention Mechanism

the *importance* of each triple  $t_{ij}^k$  denoted by  $b_{ijk}$ . We perform a linear transformation parameterized by a weight matrix  $\mathbf{W}_2$  followed by application of the LeakyRelu non-linearity to get the absolute attention value of the triple (Equation 6).

$$b_{ijk} = \text{LeakyReLU}(\mathbf{W}_2 c_{ijk}) \quad (6)$$

To get the relative attention values *softmax* is applied over  $b_{ijk}$  as shown in Equation 7. Figure 3 shows the computation of **relative attention values  $\alpha_{ijk}$**  for a single triple.

$$\alpha_{ijk} = \text{softmax}_{jk}(b_{ijk}) \quad (7)$$

$$= \frac{\exp(b_{ijk})}{\sum_{n \in \mathcal{N}_i} \sum_{r \in \mathcal{R}_{in}} \exp(b_{inr})}$$

where  $\mathcal{N}_i$  denotes the neighborhood of entity  $e_i$  and  $\mathcal{R}_{ij}$  denotes the set of relations connecting entities  $e_i$  and  $e_j$ . The **new embedding of the entity  $e_i$**  is the sum of each triple representation **weighted by their attention values** as shown in Equation 8.

$$\vec{h}_i' = \sigma \left( \sum_{j \in \mathcal{N}_i} \sum_{k \in \mathcal{R}_{ij}} \alpha_{ijk} \vec{c}_{ijk} \right) \quad (8)$$

As suggested by (Veličković et al., 2018), multi-head attention which was first introduced by (Vaswani et al., 2017), is used to stabilize the learning process and encapsulate more information about the neighborhood. Essentially,  $M$  independent attention mechanisms calculate the embeddings, which are then concatenated, resulting in the following representation:

$$\vec{h}_i' = \parallel_{m=1}^M \sigma \left( \sum_{j \in \mathcal{N}_i} \alpha_{ijk}^m \vec{c}_{ijk}^m \right) \quad (9)$$



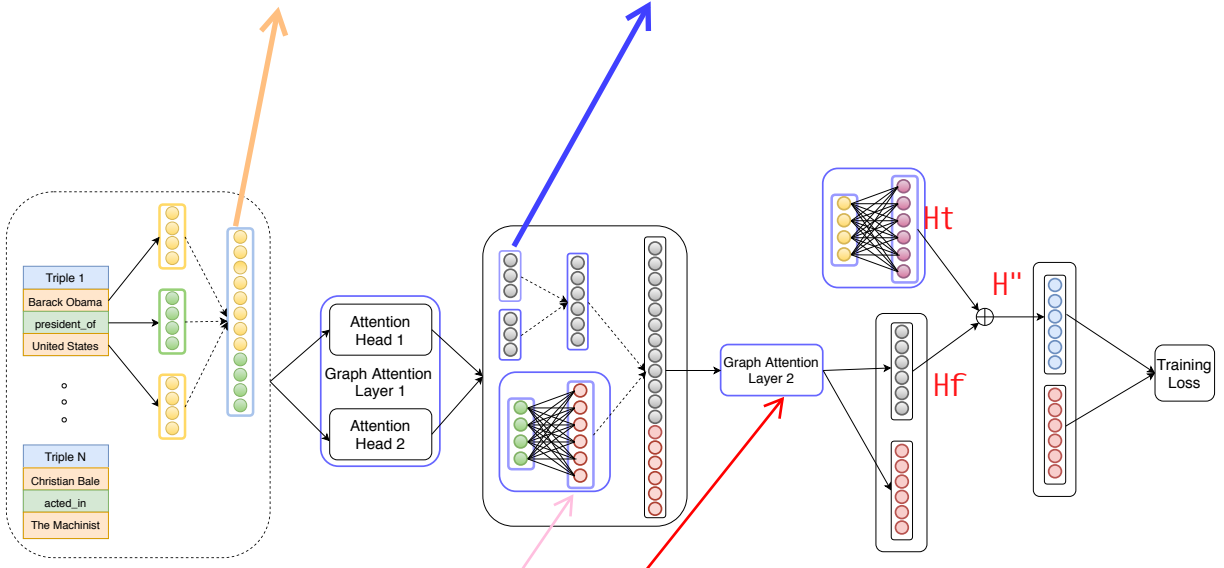


Figure 4: This figure shows end-to-end architecture of our model. Dashed arrows in the figure represent concatenation operation. Green circles represents initial entity embedding vectors and yellow circles represents initial relation embedding vectors.

This is the *graph attention layer* shown in Figure 4. We perform a linear transformation on input *relation embedding matrix*  $\mathbf{G}$ , parameterized by a weight matrix  $\mathbf{W}^R \in \mathbb{R}^{T \times T'}$ , where  $T'$  is the dimensionality of output *relation embeddings* (Equation 10).

$$\mathbf{G}' = \mathbf{G} \cdot \mathbf{W}^R \quad (10)$$

In the final layer of our model, instead of concatenating the embeddings from multiple heads we employ averaging to get final embedding vectors for entities as shown in Equation 11.

$$\vec{h}_i = \sigma \left( \frac{1}{M} \sum_{m=1}^M \sum_{j \in \mathcal{N}_i} \sum_{k \in \mathcal{R}_{ij}} \alpha_{ijk}^m c_{ijk}^m \right) \quad (11)$$

However, while learning new embeddings, entities lose their initial embedding information. To resolve this issue, we linearly transform  $\mathbf{H}^i$  to obtain  $\mathbf{H}^t$  using a weight matrix  $\mathbf{W}^E \in \mathbb{R}^{T^i \times T^f}$ , where  $\mathbf{H}^i$  represents the input entity embeddings to our model,  $\mathbf{H}^t$  represents the transformed entity embeddings,  $T^i$  denotes the dimension of an initial entity embedding, and  $T^f$  denotes the dimension of the final entity embedding. We add this initial entity embedding information to the entity embeddings obtained from the final attentional layer,  $\mathbf{H}^f \in \mathbb{R}^{N_e \times T^f}$  as shown in Equation 12.

$$\mathbf{H}'' = \mathbf{W}^E \mathbf{H}^i + \mathbf{H}^f \quad (12)$$

In our architecture, we extend the notion of an *edge* to a *directed path* by introducing an auxiliary relation for  $n$ -hop neighbors between two entities. The embedding of this auxiliary relation is the summation of embeddings of all the

relations in the path. Our model iteratively accumulates knowledge from distant neighbors of an entity. As illustrated in figure 2, **in the first layer of our model, all entities capture information from their direct in-flowing neighbors.** In the second layer, *U.S* gathers information from entities *Barack Obama*, *Ethan Horvath*, *Chevrolet*, and *Washington D.C*, which already possess information about their neighbors *Michelle Obama* and *Samuel L. Jackson*, from a previous layer. In general, for a  $n$  layer model the incoming information is accumulated over a  $n$ -hop neighborhood. The aggregation process to learn new entity embeddings and the introduction of an auxiliary edge between  $n$ -hop neighbors is also shown in Figure 2. We normalize the entity embeddings after every generalized GAT layer and prior to the first layer, for every main iteration.

### 3.4 Training Objective

Our model borrows the idea of a *translational scoring function* from (Bordes et al., 2013), which learns embeddings such that for a given *valid* triple  $t_{ij}^k = (e_i, r_k, e_j)$ , the condition  $\vec{h}_i + \vec{g}_k \approx \vec{h}_j$  holds, i.e.,  $e_j$  is the nearest neighbor of  $e_i$  connected via relation  $r_k$ . Specifically, we try to learn *entity* and *relation* embeddings to minimize the L1-norm dissimilarity measure given by  $d_{t_{ij}} = \|\vec{h}_i + \vec{g}_k - \vec{h}_j\|_1$ .

We train our model using *hinge-loss* which is given by the following expression

$$L(\Omega) = \sum_{t_{ij} \in S} \sum_{t'_{ij} \in S'} \max\{d_{t'_{ij}} - d_{t_{ij}} + \gamma, 0\} \quad (13)$$

where  $\gamma > 0$  is a margin hyper-parameter,  $S$  is the set of valid triples, and  $S'$  denotes the set of invalid

triples, given formally as

$$S' = \underbrace{\{t_{ij}^k \mid e_i' \in \mathcal{E} \setminus e_i\}}_{\text{replace head entity}} \cup \underbrace{\{t_{ij}^k \mid e_j' \in \mathcal{E} \setminus e_j\}}_{\text{replace tail entity}}$$

### 3.5 Decoder

Our model uses ConvKB (Nguyen et al., 2018) as a *decoder*. The aim of the convolutional layer is to analyze the global embedding properties of a triple  $t_{ij}^k$  across each dimension and to generalize the transitional characteristics in our model. The score function with multiple feature maps can be written formally as:

$$f(t_{ij}^k) = \left( \bigg\|_{m=1}^{\Omega} \text{ReLU}([\vec{h}_i, \vec{g}_k, \vec{h}_j] * \omega^m) \right) \cdot \mathbf{W}$$

where  $\omega^m$  represents the  $m^{\text{th}}$  convolutional filter,  $\Omega$  is a hyper-parameter denoting number of filters used,  $*$  is a convolution operator, and  $\mathbf{W} \in \mathbb{R}^{\Omega k \times 1}$  represents a linear transformation matrix used to compute the final score of the triple. The model is trained using soft-margin loss as

$$\mathcal{L} = \sum_{t_{ij}^k \in \{SUS'\}} \log(1 + \exp(l_{t_{ij}^k} \cdot f(t_{ij}^k))) + \frac{\lambda}{2} \|\mathbf{W}\|_2^2$$

$$\text{where } l_{t_{ij}^k} = \begin{cases} 1 & \text{for } t_{ij}^k \in S \\ -1 & \text{for } t_{ij}^k \in S' \end{cases}$$

## 4 Experiments and Results

### 4.1 Datasets

To evaluate our proposed method, we use five benchmark datasets: *WN18RR* (Dettmers et al., 2018), *FB15k-237* (Toutanova et al., 2015), *NELL-995* (Xiong et al., 2017), *Unified Medical Language Systems (UMLS)* (Kok and Domingos, 2007) and *Alyawarra Kinship* (Lin et al., 2018). Previous works (Toutanova et al., 2015; Dettmers et al., 2018) suggest that the task of relation prediction in *WN18* and *FB15K* suffers from the problem of *inverse relations*, whereby one can achieve state-of-the-art results using a simple *reversal rule* based model, as shown by (Dettmers et al., 2018). Therefore, corresponding subset datasets *WN18RR* and *FB15k-237* were created to resolve the reversible relation problem in *WN18* and *FB15K*. We used the data splits provided by (Nguyen et al., 2018). Table 1 provides statistics of all datasets used.

### 4.2 Training Protocol

We create two sets of invalid triples, each time replacing either the head or tail entity in a triple by an invalid entity. We randomly sample equal number of invalid triples from both the sets to ensure robust performance on detecting both head and tail entity. Entity and relation embeddings produced by TransE (Bordes et al., 2013; Nguyen et al., 2018) are used to initialize our embeddings.

We follow a two-step training procedure, i.e., we first train our generalized GAT to encode information about the graph entities and relations and then train a decoder model like ConvKB (Nguyen et al., 2018) to perform the relation prediction task. The original GAT update Equation 3 only aggregates information passed from 1-hop neighborhood, while our generalized GAT uses information from the  $n$ -hop neighborhood. We use auxiliary relations to aggregate more information about the neighborhood in sparse graphs. We use Adam to optimize all the parameters with initial learning rate set at 0.001. Both the entity and relation embeddings of the final layer are set to 200. The optimal hyper-parameters set for each dataset are mentioned in our supplementary section.

### 4.3 Evaluation Protocol

In the relation prediction task, the aim is to predict a triple  $(e_i, r_k, e_j)$  with  $e_i$  or  $e_j$  missing, i.e., predict  $e_i$  given  $(r_k, e_j)$  or predict  $e_j$  given  $(e_i, r_k)$ . We generate a set of  $(N - 1)$  corrupt triples for each entity  $e_i$  by replacing it with every other entity  $e_i' \in \mathcal{E} \setminus e_i$ , then we assign a score to each such triple. Subsequently, we sort these scores in ascending order and get the rank of a correct triple  $(e_i, r_k, e_j)$ . Similar to previous work ((Bordes et al., 2013), (Nguyen et al., 2018), (Dettmers et al., 2018)), we evaluate all the models in a *filtered* setting, i.e, during ranking we remove corrupt triples which are already present in one of the training, validation, or test sets. This whole process is repeated by replacing the tail entity  $e_j$ , and averaged metrics are reported. We report mean reciprocal rank (MRR), mean rank (MR) and the proportion of correct entities in the top  $N$  ranks (Hits@N) for  $N = 1, 3$ , and 10.

### 4.4 Results and Analysis

Tables 2 and 3 present the prediction results on the test sets of all the datasets. The results clearly demonstrate that our proposed method<sup>2</sup>

<sup>2</sup> Our work

Dataset	# Entities	# Relations	# Edges				Mean in-degree	Median in-degree
			Training	Validation	Test	Total		
WN18RR	40,943	11	86,835	3034	3134	93,003	2.12	1
FB15k-237	14,541	237	272,115	17,535	20,466	310,116	18.71	8
NELL-995	75,492	200	149,678	543	3992	154,213	1.98	0
Kinship	104	25	8544	1068	1074	10,686	82.15	82.5
UMLS	135	46	5216	652	661	6529	38.63	20

Table 1: Dataset statistics

	WN18RR					FB15K-237				
	MR	MRR	Hits@N			MR	MRR	Hits@N		
			@1	@3	@10			@1	@3	@10
DistMult (Yang et al., 2015)	7000	0.444	41.2	47	50.4	512	0.281	19.9	30.1	44.6
ComplEx (Trouillon et al., 2016)	7882	0.449	40.9	46.9	53	546	0.278	19.4	29.7	45
ConvE (Dettmers et al., 2018)	4464	<b>0.456</b>	<b>41.9</b>	47	53.1	245	0.312	<u>22.5</u>	34.1	<u>49.7</u>
TransE (Bordes et al., 2013)	2300	0.243	4.27	44.1	53.2	323	0.279	19.8	37.6	44.1
ConvKB (Nguyen et al., 2018)	<b>1295</b>	0.265	5.82	44.5	<u>55.8</u>	<u>216</u>	0.289	19.8	32.4	47.1
R-GCN (Schlichtkrull et al., 2018)	6700	0.123	20.7	13.7	8	600	0.164	10	18.1	30
Our work	<u>1940</u>	0.440	36.1	<b>48.3</b>	<b>58.1</b>	<b>210</b>	<b>0.518</b>	<b>46</b>	<b>54</b>	<b>62.6</b>

Table 2: Experimental results on WN18RR and FB15K-237 test sets. Hits@N values are in percentage. The best score is in **bold** and second best score is underlined.

	NELL-995					Kinship				
	MR	MRR	Hits@N			MR	MRR	Hits@N		
			@1	@3	@10			@1	@3	@10
DistMult (Yang et al., 2015)	4213	0.485	40.1	52.4	61	5.26	0.516	36.7	58.1	86.7
ComplEx (Trouillon et al., 2016)	4600	0.482	39.9	52.8	60.6	2.48	0.823	73.3	89.9	97.11
ConvE (Dettmers et al., 2018)	3560	<u>0.491</u>	40.3	<u>53.1</u>	<u>61.3</u>	<u>2.03</u>	<u>0.833</u>	<u>73.8</u>	<u>91.7</u>	<b>98.14</b>
TransE (Bordes et al., 2013)	2100	0.401	34.4	47.2	50.1	6.8	0.309	0.9	64.3	84.1
ConvKB (Nguyen et al., 2018)	<b>600</b>	0.43	37.0	47	54.5	3.3	0.614	43.62	75.5	95.3
R-GCN (Schlichtkrull et al., 2018)	7600	0.12	8.2	12.6	18.8	25.92	0.109	3	8.8	23.9
Our work	<u>965</u>	<b>0.530</b>	<b>44.7</b>	<b>56.4</b>	<b>69.5</b>	<b>1.94</b>	<b>0.904</b>	<b>85.9</b>	<b>94.1</b>	<u>98</u>

Table 3: Experimental results on NELL-995 and Kinship test sets. Hits@N values are in percentage. The best score is in **bold** and second best score is underlined.

significantly outperforms state-of-the-art results on five metrics for *FB15k-237*, and on two metrics for *WN18RR*. We downloaded publicly available source codes to reproduce results of the state-of-the-art methods<sup>345678</sup> on all the datasets.

**Attention Values vs Epochs:** We study the distribution of attention with increasing epochs for a particular node. [Figure 5](#) shows this distribution on *FB15k-237*. In the initial stages of the learning process, the attention is distributed randomly. As the training progresses and our model gathers more information from the neighborhood, it assigns more attention to direct neighbors and takes minor information from the more distant neighbors. [Once the model converges](#), it learns to gather [multi-hop](#) and clustered relation information from the  $n$ -hop neighborhood of the node.

**PageRank Analysis:** We hypothesize that com-

plex and hidden multi-hop relations among entities are captured more succinctly in dense graphs as opposed to sparse graphs. To test this hypothesis, we perform an analysis similar to ConvE, where they study the *correlation* between *mean PageRank* and *increase in MRR relative to DistMult*. We notice a strong correlation coefficient of  $r = 0.808$ . [Table 4](#) indicates that when there is an increase in PageRank values, there is also a corresponding increase in MRR values. We observe an anomaly to our observed correlation in case of *NELL-995* versus *WN18RR* and attribute this to the highly sparse and *hierarchical structure* of *WN18RR* which poses as a challenge to our method that does not capture information in a top-down recursive fashion.

#### 4.5 Ablation Study

We carry out an ablation study on our model, where we analyze the behavior of *mean rank* on a

<sup>3</sup> TransE <sup>4</sup> DistMult <sup>5</sup> ComplEx <sup>6</sup> R-GCN <sup>7</sup> ConvE  
<sup>8</sup> ConvKB

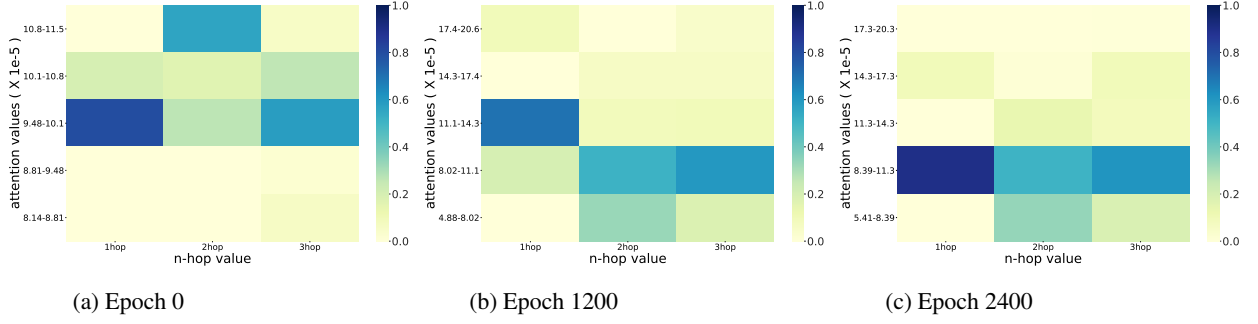


Figure 5: Learning process of our model on FB15K-237 dataset. Y-axis represents attention values  $\times 1e^{-5}$ .

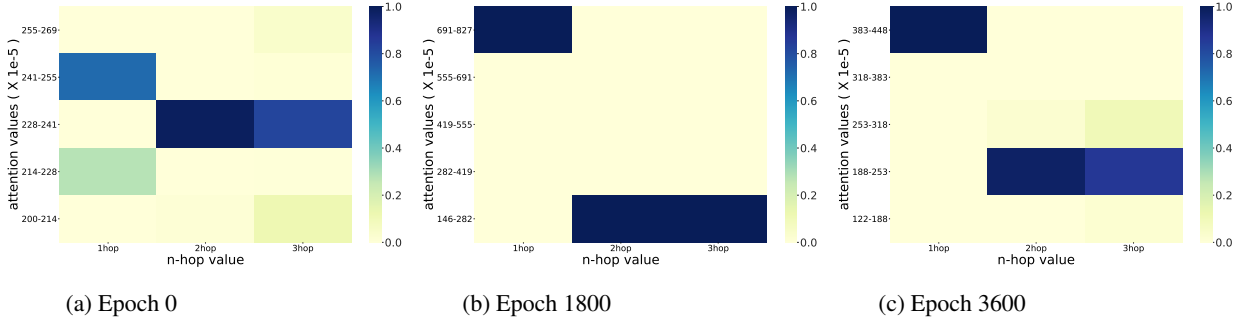


Figure 6: Learning process of our model on WN18RR dataset. Y-axis represents attention values  $\times 1e^{-5}$ .

Dataset	PageRank	Relative Increase
NELL-995	1.32	0.025
WN18RR	2.44	-0.01
FB15k-237	6.87	0.237
UMLS	740	0.247
Kinship	961	0.388

Table 4: Mean PageRank  $\times 10^{-5}$  vs relative increase in MRR wrt. DistMult.

test set when we omit *path generalization* ( $-PG$ ), i.e., removing  $n$ -hop information, and omit *relation Information* ( $-Relations$ ) from our model. Figure 7 shows that our model performs better than the two ablated models and we see a significant drop in the results when using ablated models on *NELL-995*. Removing the relations from the proposed model has a huge impact on the results which suggests that the relation embeddings play a pivotal role in relation prediction.

## 5 Conclusion and Future Work

In this paper, we propose a novel approach for relation prediction. Our approach improves over the state-of-the-art models by significant margins. Our proposed model learns new graph attention-

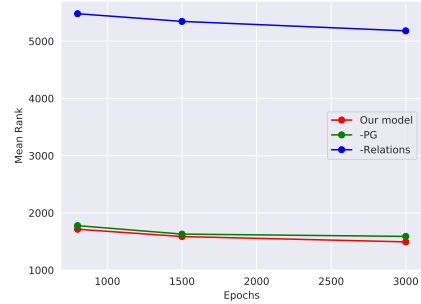


Figure 7: Epochs vs Mean Rank for our model and two ablated models on *NELL-995*.  $-PG$  (green) represents the model after removing  $n$ -hop auxiliary relations or *path generalization*,  $-Relations$  (blue) represents model without taking relations into account and Our model (red) represents the entire model.

based embeddings that specifically cater to relation prediction on KGs. Additionally, we generalize and extend graph attention mechanisms to capture both entity and relation features in a multi-hop neighborhood of a given entity. Our detailed and exhaustive empirical analysis gives more insight into our method’s superiority for relation prediction on KGs. The proposed model can be extended to learn embeddings for various tasks us-



ing KGs such as dialogue generation (He et al., 2017; Keizer et al., 2017), and question answering (Zhang et al., 2016; Diefenbach et al., 2018).

In the **future**, we intend to extend our method to better perform on **hierarchical graphs** and capture higher-order relations between entities (like motifs) in our graph attention model.

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