Video Game Normalization -Younes Yassine

| GameID | Genre | Developer | ReleaseDate | PurchaseSite | Cost | GameName | CharacterName | Role | IsPlayer | MapName | Whether | Landform | ItemName | ItemValue | ItemLevel | ItemValue | SkillName | SkillEffect |

FD1
FD2
FD3
FD4

FD1 is about the game. If I have the GameID I should be able to enter properties of a game.
FD2 is about the characters in the game. If I have the GameID and the CharacterName, I should be able to identify the properties of a character.
FD3 is about the locations in the game. If I have GameID and LocationName, I should e able to see the properties of a location.
FD4 is about what items and skills are associated with a character.