

# algorithm template

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# 数论

## 素性检测

```
1 #include<vector>
2 namespace PrimeTest {
3     long long mul(long long a, long long b, long long mod){
4         return (__int128) a * b % mod;
5     }
6
7     long long Pow(long long a, long long b, long long mod){
8         //mod <= 10^18.
9         long long res = 1;
10        while(b){
11            if (b&1) res = mul(res, a, mod);
12            b >>= 1;
13            a = mul(a, a, mod);
14        }
15        return res;
16    }
17
18    std::vector<long long> pr = {2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31,
19      ↵ 37};
20
21    bool rabin_test(long long a, long long n, long long s, long long d){
22        long long u = Pow(a, d, n);
23        if (u == 1 or u == n - 1) return false;
24
25        for(long long i = 1; i < s; i++){
26            u = mul(u, u, n);
27            if (u == n - 1) return false;
28        }
29        return true;
30    }
31
32    bool rabin_miller(long long n){
33        if (n < 2) return false;
34        if (n % 2 == 0) return n==2;
35        long long res = 1;
36        long s = 0, d = n-1;
37        while(d%2==0) {
38            s++;
39            d>>=1;
40        }
```

```
41     for(long long i = 0;i<pr.size();i++){
42         if (n%pr[i] == 0) {
43             return n == pr[i];
44         }
45         if (rabin_test(pr[i], n, s, d)){
46             return false;
47         }
48     }
49     return true;
50 }
51 }
```

# 树

## 树的直径

```
1 #include <vector>
2 #include <tuple>
3 namespace TreeDiameter {
4     /*
5      * 无向正权树的最大直径，限制：
6      * 1. 直径需要 $\leq LONG\_LONG\_MAX$ 
7      * 2. 单颗树，而非森林
8      */
9     using namespace std;
10    using Graph = vector<vector<pair<int, long long>>>; // 起点对应的
11    // 边(终点 & 权值)
12    /*
13     * Input: 树，起始点
14     * Output: 离起始点最大的距离，对应的点
15     * 复杂度:  $O(\text{边数})$ 
16     */
17    pair<long long, int> dfs(const vector<vector<pair<int, long long>>>
18    // &g, int cur, int par = -1) {
19        pair<long long, int> ret(0, cur);
20        for (auto e : g[cur]) {
21            if (e.first == par) continue;
22            auto cost = dfs(g, e.first, cur);
23            cost.first += e.second;
24            ret = max(ret, cost);
25        }
26        return ret;
27    /*
28     * Input: 树
29     * Output: 直径起点，直径终点，直径长度
30     */
31    tuple<int, int, long long> tree_diameter(const
32        vector<vector<pair<int, long long>>> &g) {
33        auto u = dfs(g, 0, -1).second;
34        long long dist;
35        int v;
36        tie(dist, v) = dfs(g, u, -1);
37        return make_tuple(u, v, dist);
38    }
```

```

39  /*
40   * 会搜索出一条从cur到goal的路径，结果会放在path里面
41   * Input: 树
42   * Output: 路径
43   * 复杂度:  $O(\text{边数})$ 
44   */
45   void path_restoration(const vector<vector<pair<int, long long>>> &g,
46     vector<int> &path, int cur, int par, int &goal) {
47     path.push_back(cur);
48     if (cur == goal) {
49       goal = -1;
50       return;
51     }
52     for (auto e : g[cur]) {
53       int nxt = e.first;
54       if (nxt == par) continue;
55       path_restoration(g, path, nxt, cur, goal);
56       if (goal == -1) return;
57     }
58     if (goal == -1) {
59       return;
60     }
61     path.pop_back();
62   }
63 }
64 }
```