

# Data Structures

CSCI 2270-202: REC 01

Sanskar Katiyar

# About Me

**Sanskar Katiyar**

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**Master's in *Computer Science* ('21)**

**Interests:** Complex Systems, Robotics (Planning & Perception)

**Fall '19:** GSS for CSCI 1320: CS1 - Engineering Applications

# Logistics: Overview

## Recitation

Thursday, 8 am - 9:15 am at MUEN E113

To earn credit: Show your work before you leave

## Office Hours at ECAE 128 (Aerospace Lobby) - Table 1

Tuesday: 11:30 am - 1:30 pm

Friday: 2:30 pm - 4:30 pm

# Logistics: Office Hours

## Office Hours conflict with class schedule?

1. Attend **any\*** CSCI 2270 TA's Office Hours.
2. I can change my hours to suit the class, if necessary.
3. Email me, we can set up a Zoom meeting, etc.

## Google Calendar (via Moodle)

1. (All) Instructors, TAs, CAs, CMs
2. Available on Moodle, under **Course Logistics**.

# Recitation Outline

1. Moodle & Piazza
2. VS Code (Setup)
3. VS Code and C++
4. Functions in C++
5. File I/O in C++
6. Exercise

# Moodle & Piazza

# Moodle

*For: Course material, Assignments, Quizzes, Recitations, Midterms, Announcements, Google Calendar, etc.*

**[moodle.cs.colorado.edu](https://moodle.cs.colorado.edu)**

Login with your CU (Identikey, Password)

**CSCI 2270 - Zagrodzki, Ashraf, Trivedi - CS2: Data Structures**  
Enrolment Key: **<Placeholder: Email me for key>**

# Piazza

*For: Discussion with classmates on lecture material, sharing project ideas, announcements etc.*

Anonymous to classmates; **NOT** to teaching staff.

Do **NOT** share answer code snippets on Piazza [**Honor Code**]

[piazza.com/colorado/spring2020/csci2270](https://piazza.com/colorado/spring2020/csci2270)

Login/Register with your *colorado.edu* Email



# VS Code (Setup)

# VS Code

Follow Instructions: “VS Code Setup Guide” on Moodle

## Why VS Code?

Local development environment & Consistency

## Terminal commands:

`mkdir`: create a new directory (ex: `mkdir lab1`)

`cd`: change directory (ex1: `cd lab1`, ex2: `cd ..`)

`ls`: list all items in current terminal directory

`<Tab>` key: autocompletes terminal commands, lists out options (if > 1)

# VS Code (Common Issues)

## MacOS

Install Xcode-tools: `xcode-select -install`

## Windows 10 (WSL)

- Install Windows 10 updates
- `sudo apt-get update » sudo apt install g++`
- [Ctrl + Shift + P] » Terminal: Select Default Shell » WSL Bash
- Drives are mapped as - [C:] » `/mnt/c/`

# VS Code (JupyterHub)



*Not recommended unless:*

You don't have a Linux, Mac or Windows 10 machine

Go to: <https://coding.csel.io/>

Login with your identikey -> Choose CSCI 2270 (Workspace)

Can get overloaded at times -> **No access** (Around Submissions)

# VS Code and C++

# Hello World: Code

File: hello.cpp

```
#include <iostream>
int main ()
{
    std :: cout << "Hello World!"<< std :: endl ;
}
```

# Hello World: Compile

```
g++ <file1.cpp> <file2.cpp> ... -<arg_name> <arg_value>
```

```
g++  hello.cpp  -o hello  -std=c++11
```



Path of file to  
be compiled



Path/Name of  
output file



C++ standard to  
compile with

# Hello World: Execute



**./hello**

Write output file name/path in terminal and hit <RETURN>

**./a.out**

Default: If you don't use the `-o` argument



# Command Line Arguments in C++

```
#include <iostream>
```

```
int add (int a, int b)  
{ return a + b; }
```

What about different  
values of a, b?



```
int main ()  
{
```

```
    int a = 2, b = 3;
```

```
    std :: cout << "a+b=" << add(a, b) << std :: endl ;
```

```
    return 0 ;
```

```
}
```

# Command Line Arguments in C++

Different values of a, b?

Can change the variable values?

**Problem:** Need to recompile every time we make a change.

**Solution:** Passing arguments while executing

# Command Line Arguments in C++

```
int main (int argc, char const *argv[])
```

**argc:** Number  
of arguments

**argv:** (Informally) Array that  
holds the actual arguments

First argument is always the filename that is being executed.

***Different*** from arguments passed to g++.

# Command Line Arguments in C++

File: commandLine.cpp

```
#include <iostream>
int main ( int argc, char const *argv[])
{
    std :: cout << "Number of arguments: " ;
    std :: cout << argc << std :: endl ;
    std :: cout << "Program arguments: " << std :: endl ;
    for ( int i = 0 ; i < argc; i++) {
        std :: cout << "Argument #" << i << ": " ;
        std :: cout << argv[i] << std :: endl ;
    }
}
```

# Command Line Arguments in C++



```
./commandLine arg1 arg2 arg3
```

4

argc

“commandLine”

argv[0]

“arg1”

argv[1]

“arg2”

argv[2]

“arg3”

argv[3]

Can you fix the addition program to accept multiple arguments?

- Check: `argc == 2`
- **Typecast to integers!** `[stoi()]`

# Functions in C++

# Functions

Functions:

- Are **complete\*** code snippets
- Provide **reusability**
- **Modularize** the code

**Recall:** `add()` function we saw previously

# Functions: Multiple Source Files

**What if we need to use the same function in multiple files?**

Copy over the function to each file?

- What happens when we make changes in the function?
- Will need to make changes in each file

**Recall: Function Prototype vs Function Definition**

**Recall: Header Files**



# Functions: Header

File: function.h

```
int add ( int a, int b);
```

Function Prototype

File: funcdef.cpp

```
#include "function.h"  
int add ( int a, int b)  
{  
    return a + b;  
}
```

Function Definition

# Functions: Program

File: main.cpp

```
#include <iostream>
#include "function.h"

using namespace std ;
int main ()
{
    cout << "2+3=" << add( 2 , 3 ) << endl ;
    return 0 ;
}
```

# Functions: Compiling



```
g++ main.cpp funcdef.cpp -o func
```

**func:** corresponds to the file with the main() function

# File I/O in C++

# File Operations: Basics

```
#include <fstream>
```

Header File for File I/O

```
ifstream iFile ( "filename" );
```

File Object for Reading

```
ofstream oFile ( "filename" );
```

File Object for Writing

# File Operations: Operation Modes

```
ios::app -- Append to the file  
ios::ate -- Set the current position to the end  
ios::trunc -- Delete everything in the file
```

There exist more such options: What to do if file not found, etc.

```
ofstream ofile ( "test.txt" , ios::app );
```

# File Operations: Output/Write



File output example - oFile.cpp

```
#include <fstream>
#include <iostream>

using namespace std ;
```

Allows rewriting  
std::cout as cout

```
int main ()
{
    //Creates instance of ofstream and opens the file
    ofstream oFile ( "filename.txt" );
    oFile << "Inserted this text into filename.txt" ;
    oFile.close(); // Close the file stream
}
```

# File Operations: Input/Read



File input example - iFile.cpp

```
...
int main ()
{
    char str[ 10 ];
    ifstream iFile ( "filename.txt" );

    iFile >> str; //Reads one string from the file
    cout << str << "\n" ; //Outputs the file contents

    cin.get(); // waits for a keypress
    iFile.close();
}
```



# Exercise

# Exercise

**Open Recitation 1 Writeup on Moodle**

**Complete 3a, 3b**

**Show your work & Sign the Attendance Sheet**

**VS Code Setup Issue?**

Use <https://coding.csel.io/>