
SPA Implementation

Single password authentication

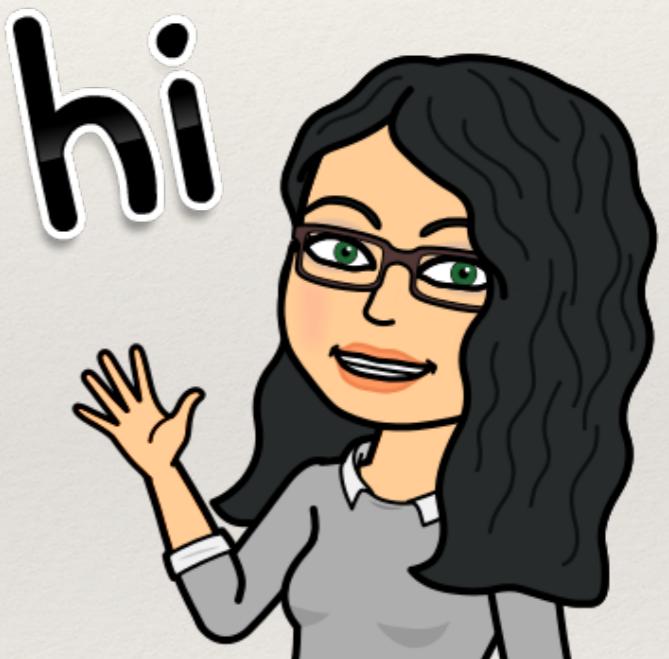
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- ❖ Why is it useful?
- ❖ How does it work?
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- ❖ Is it good?
- ❖ Questions

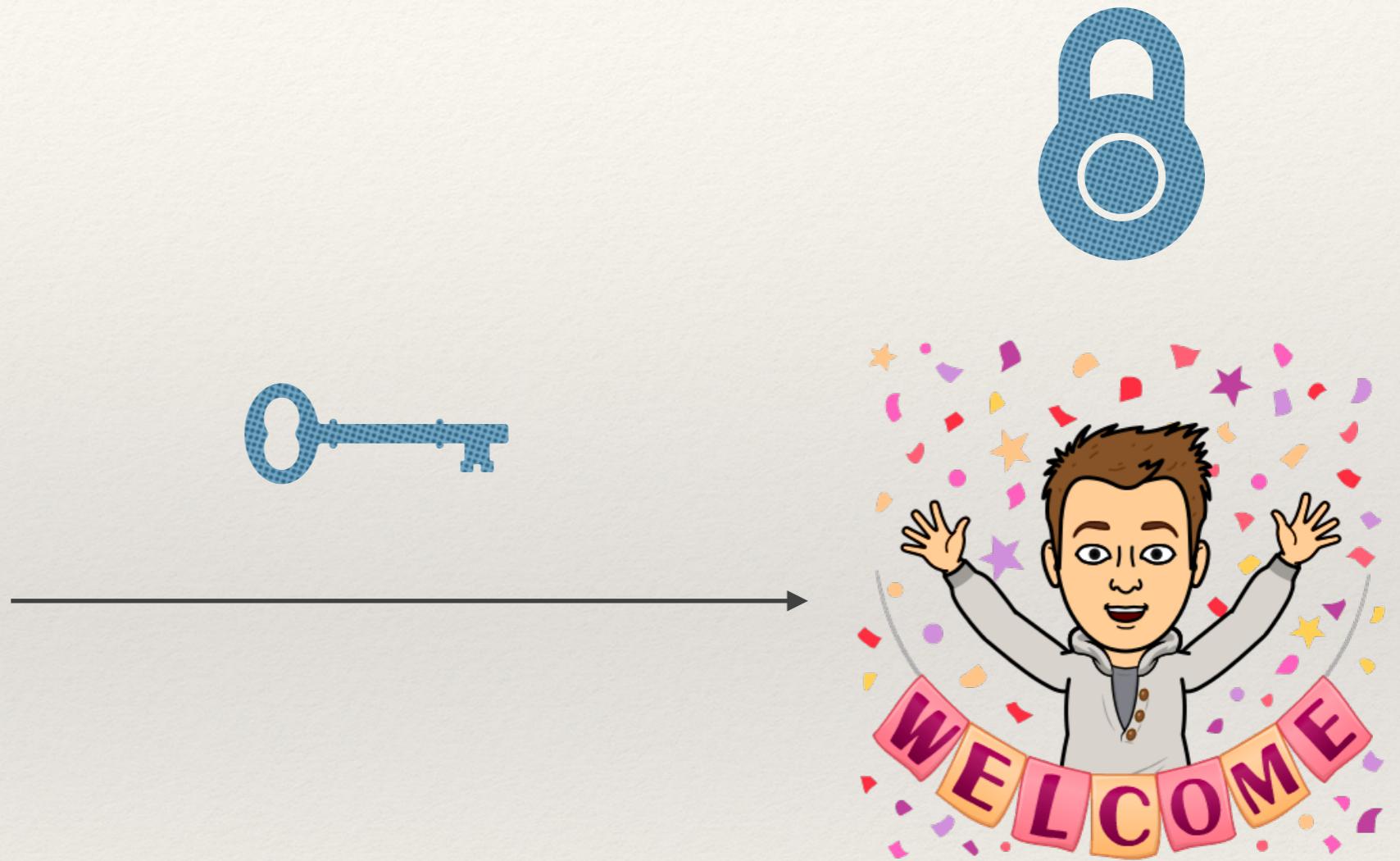
Introduction looks long. I recommend
Don't spend more than 5 minutes.

What is SPA?

Say hello to Alice, Bob and Carol

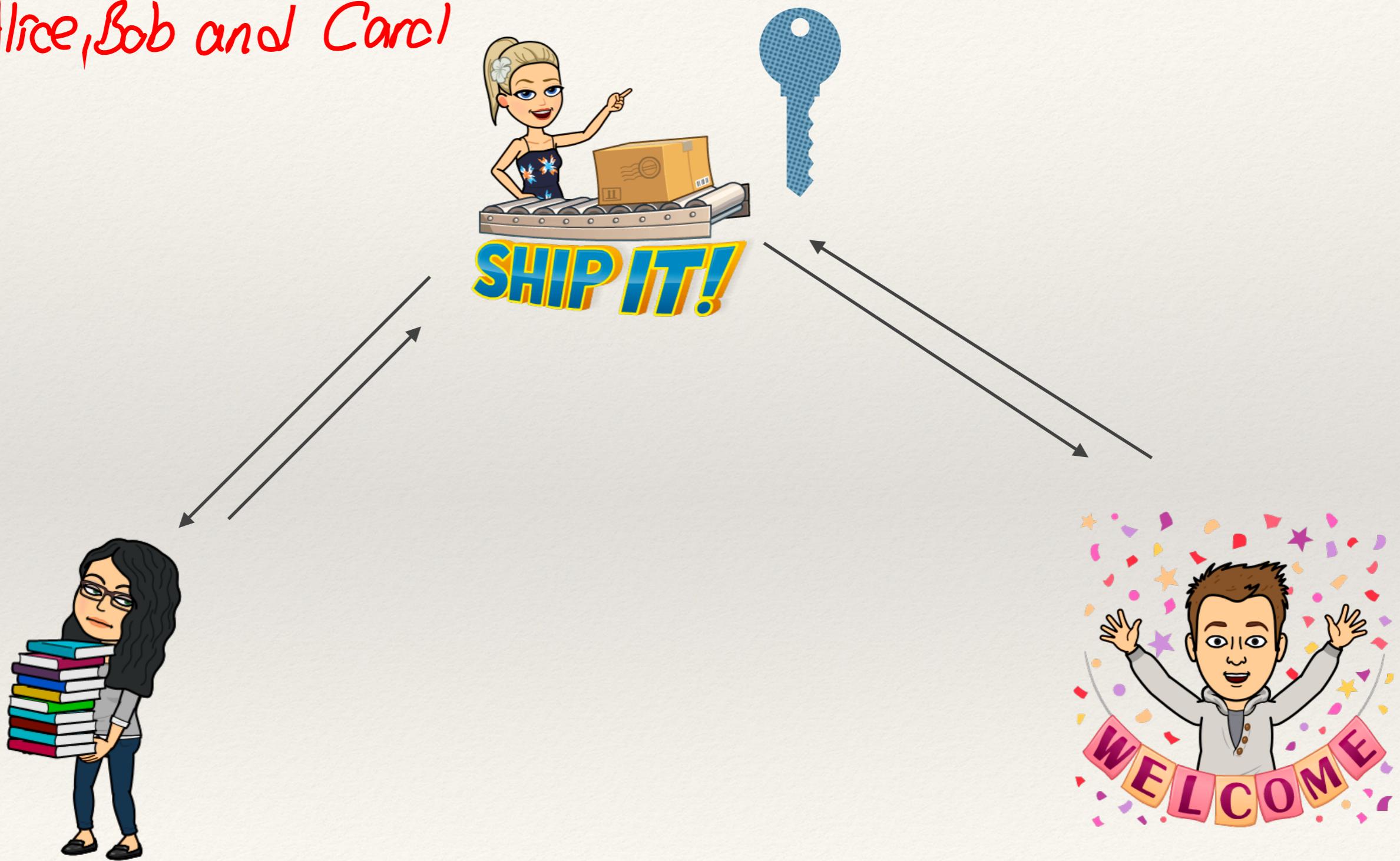


Usual authentication

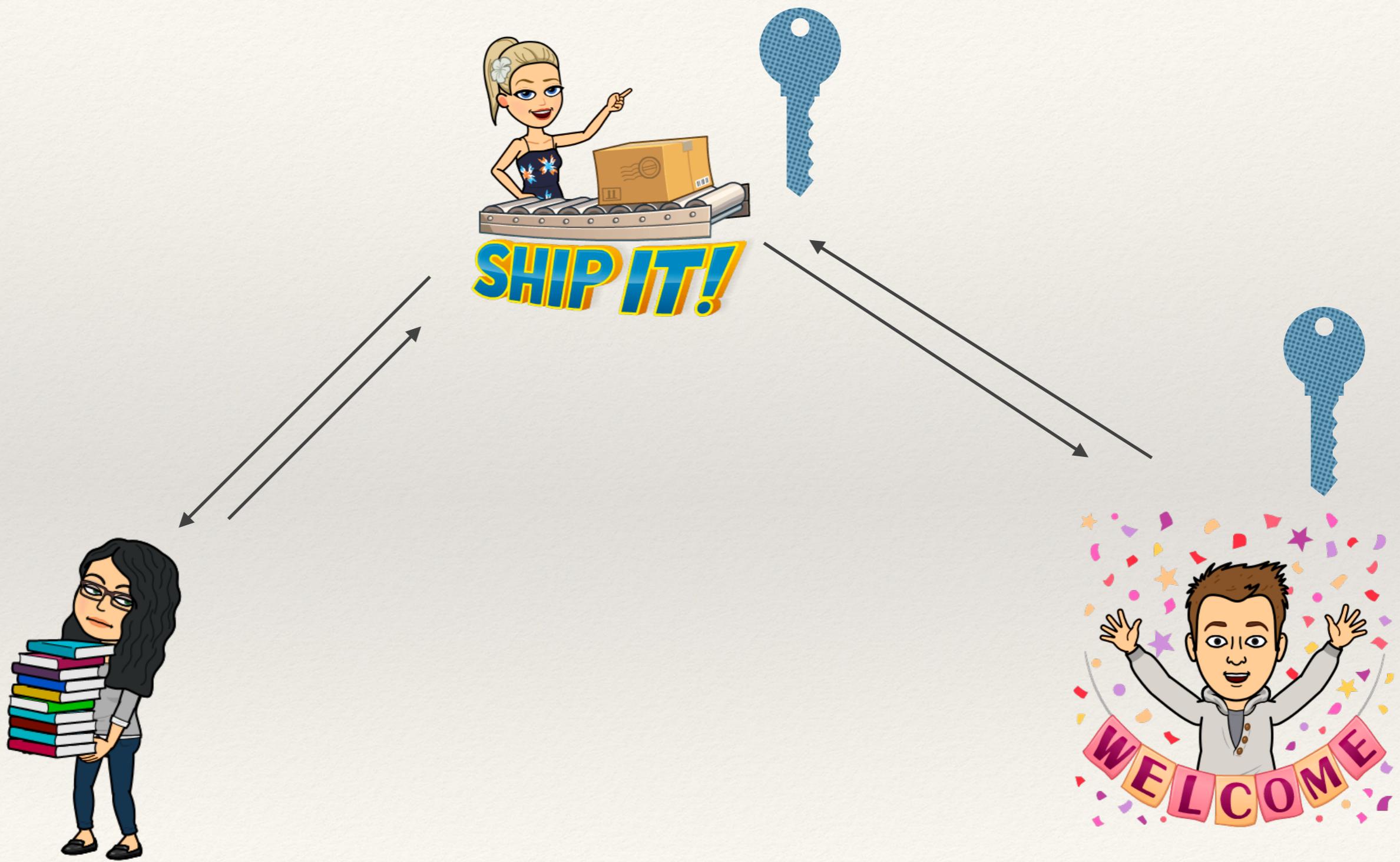


During your presentation,
remind the functions
of Alice, Bob and Carol

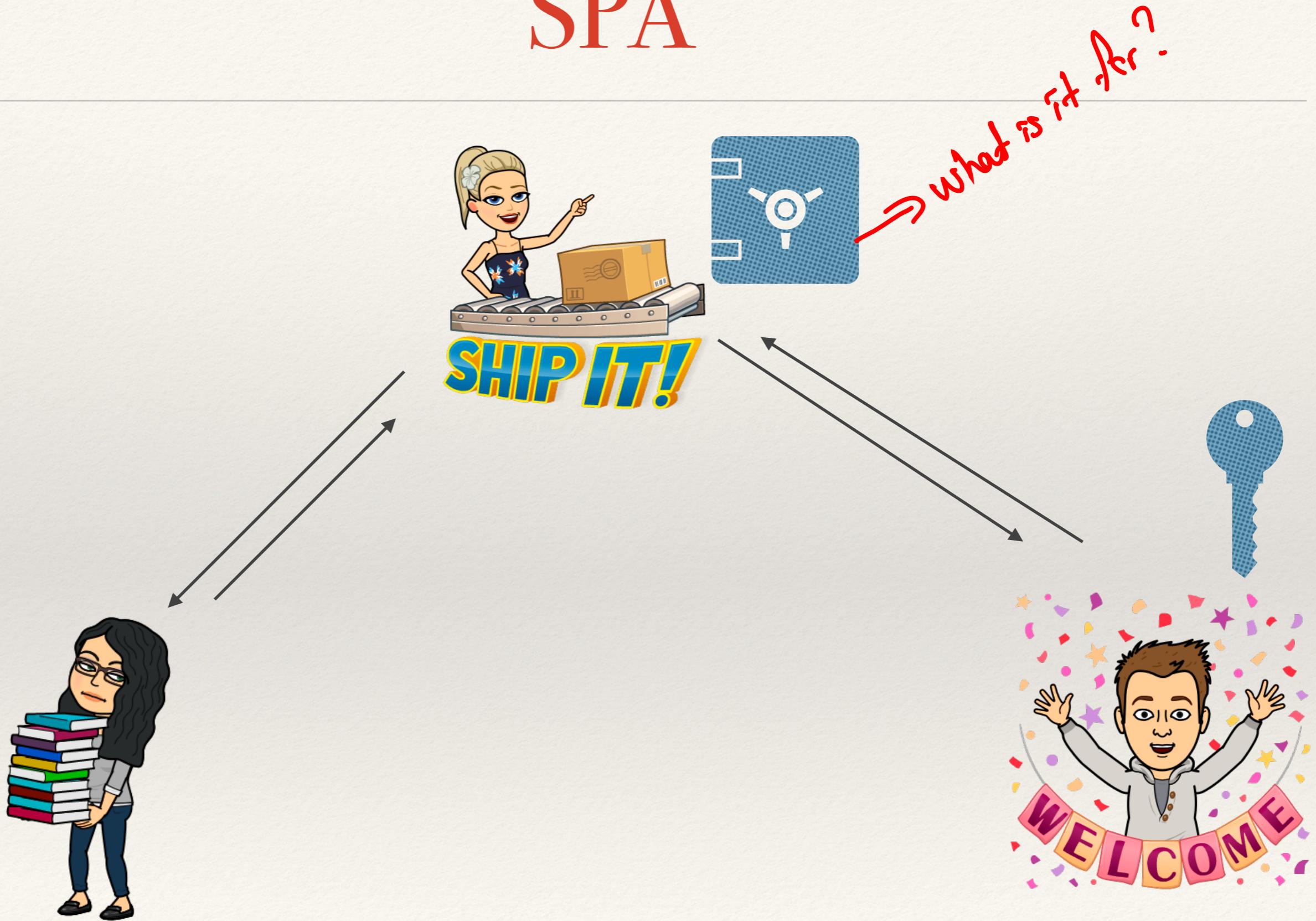
SPA



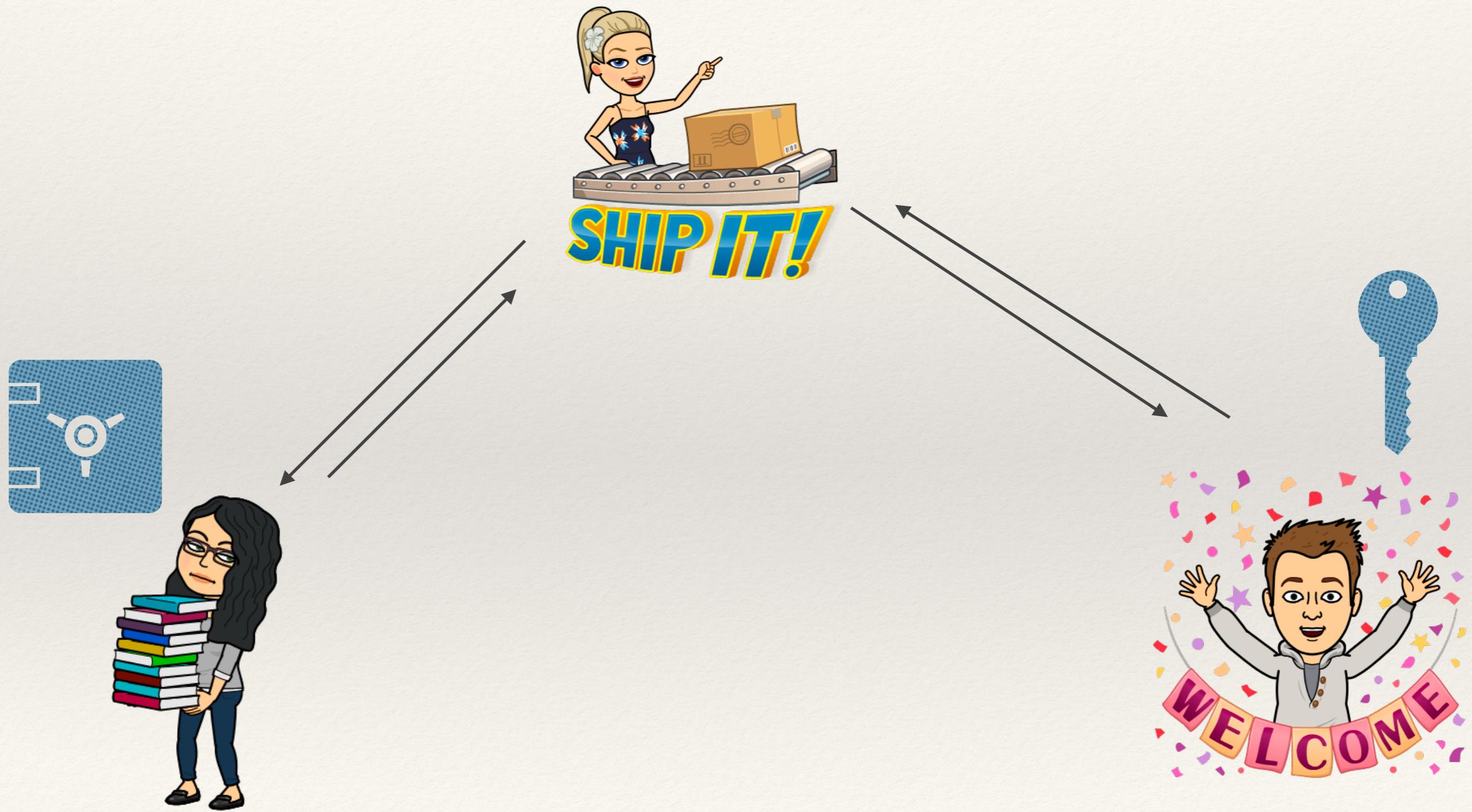
SPA



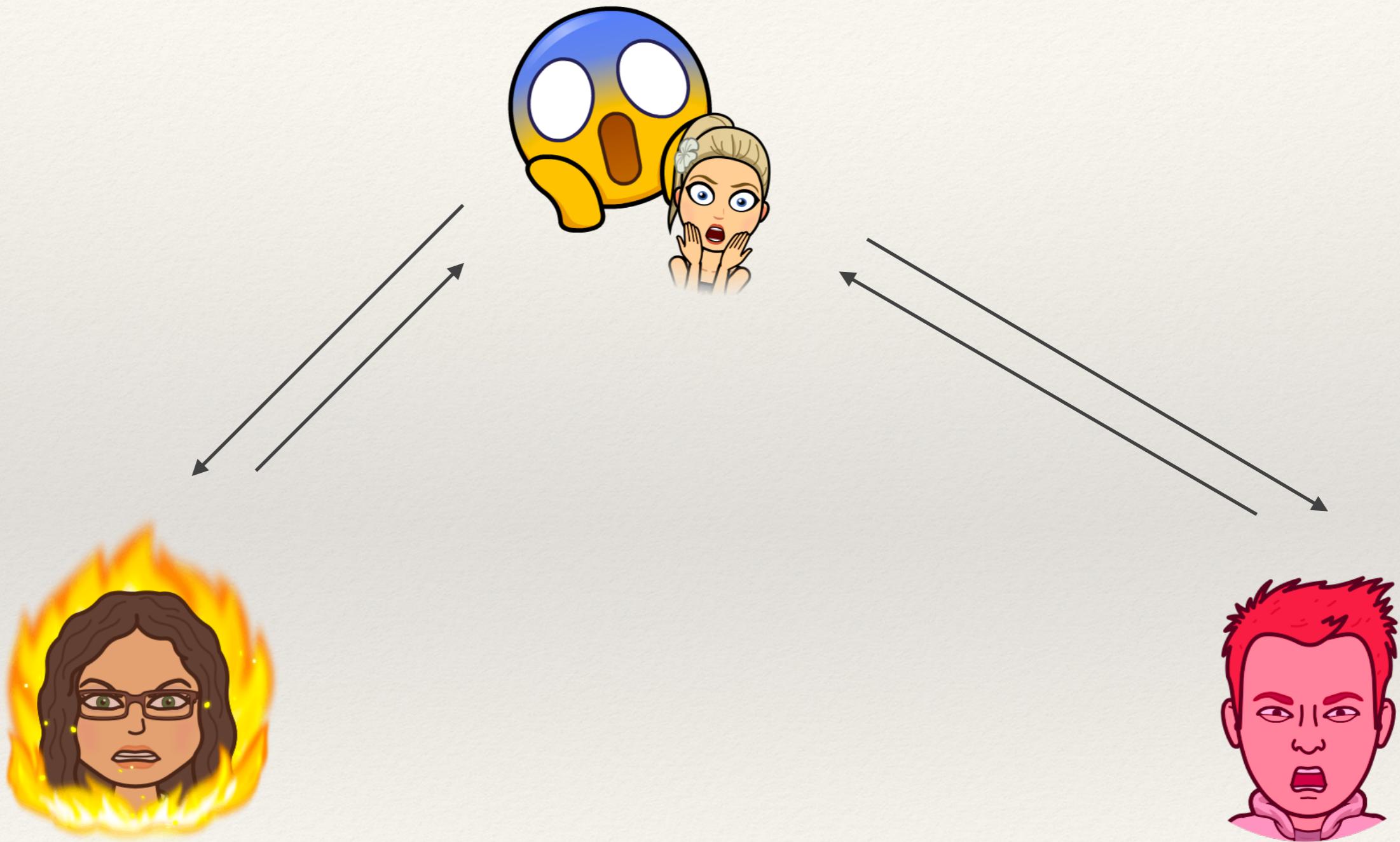
SPA



SPA



Careful!

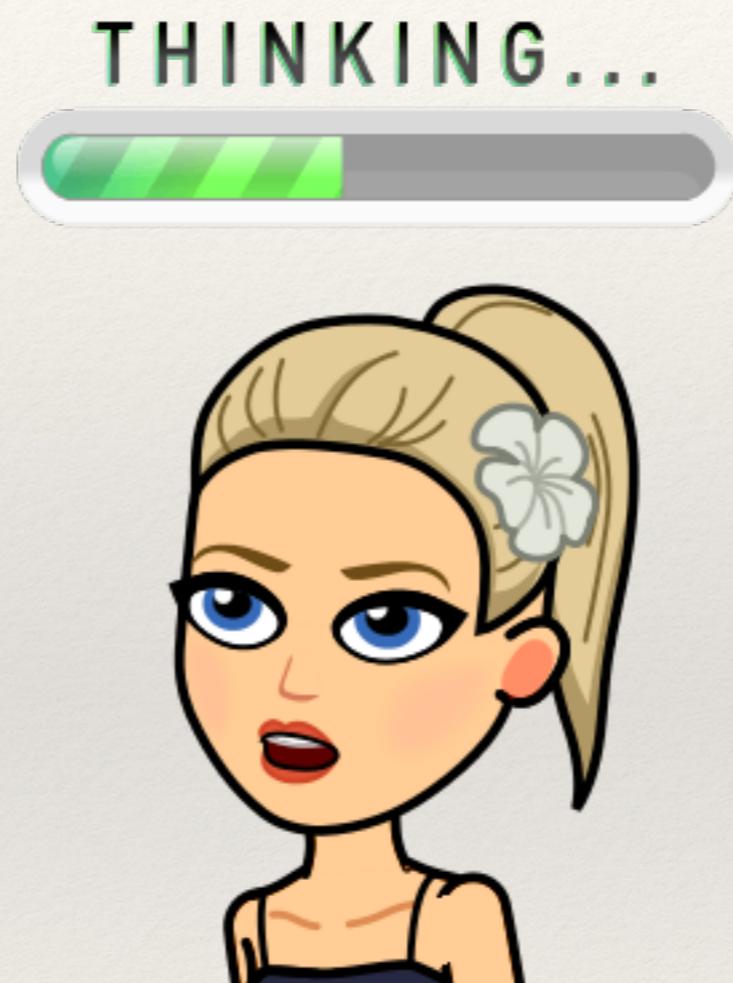


Is this a problem?

- ❖ Bob never learns Alice's password
- ❖ Alice encrypts her secret before sending to Carol

Why is it useful?

Alice wants to use Facebook



Alice wants to use Facebook



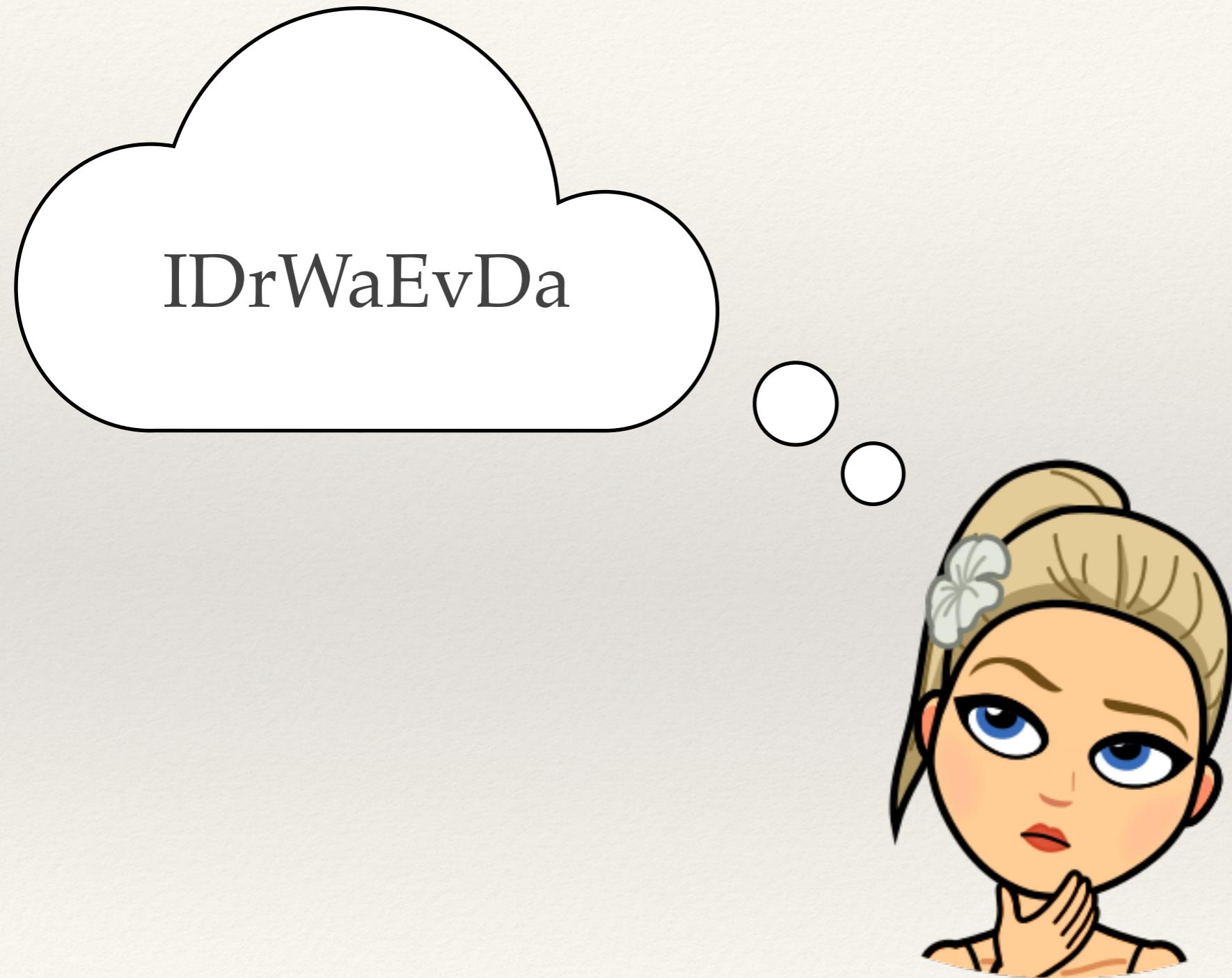
This password is bad

- ❖ It includes common words
- ❖ It includes elements of Alice's private life
- ❖ Can be broken using a dictionary attack

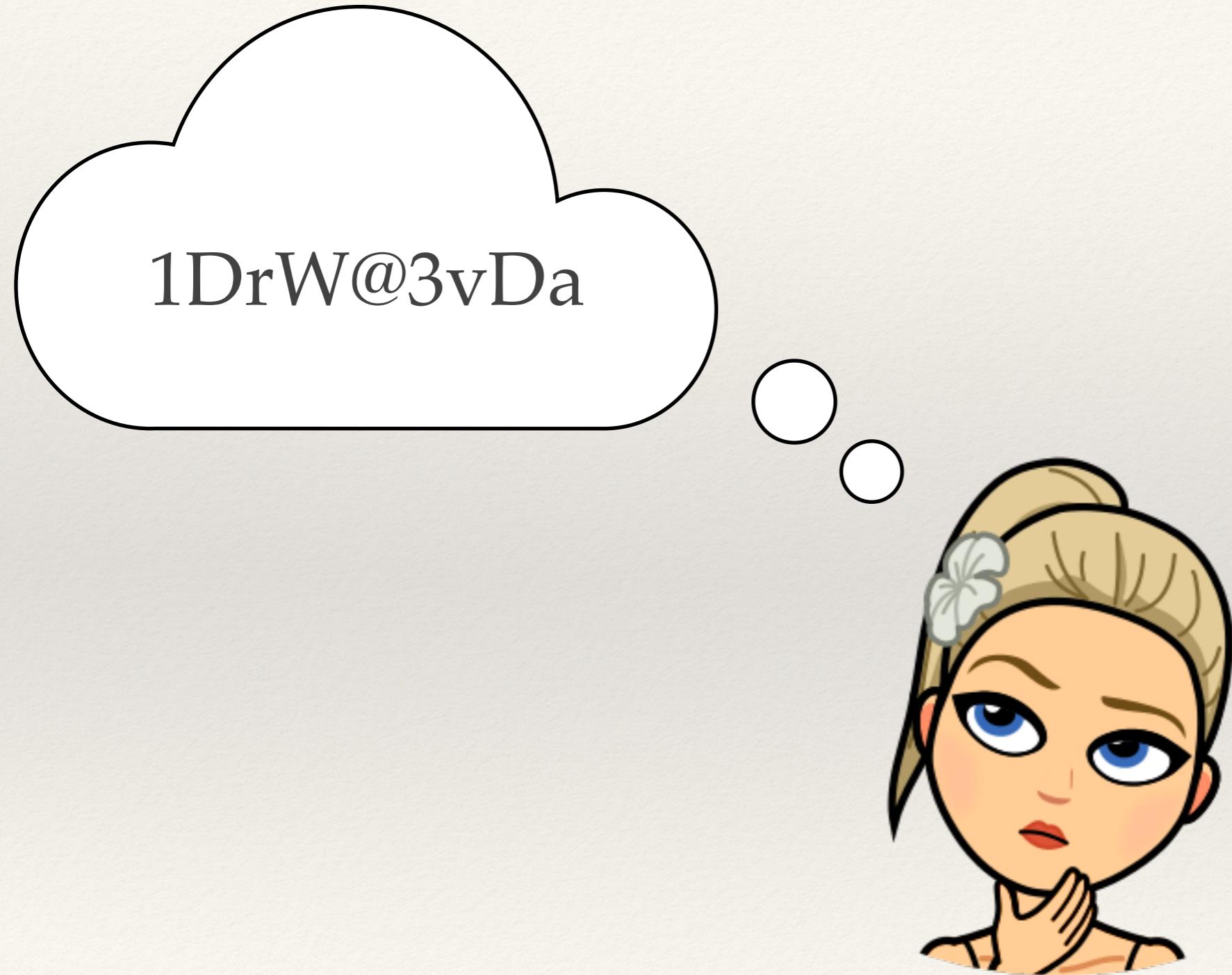
How to generate a good password?



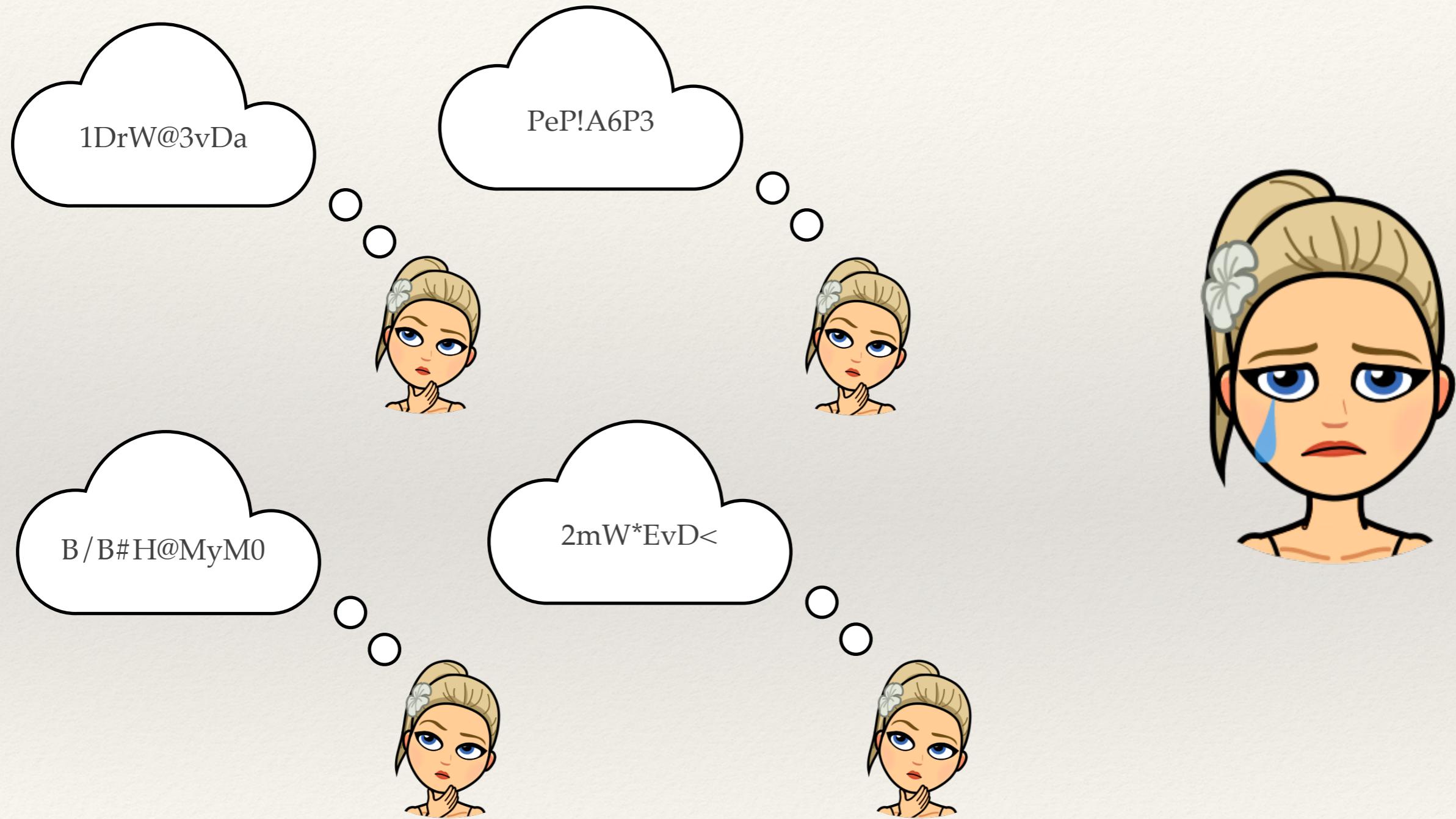
How to generate a good password?



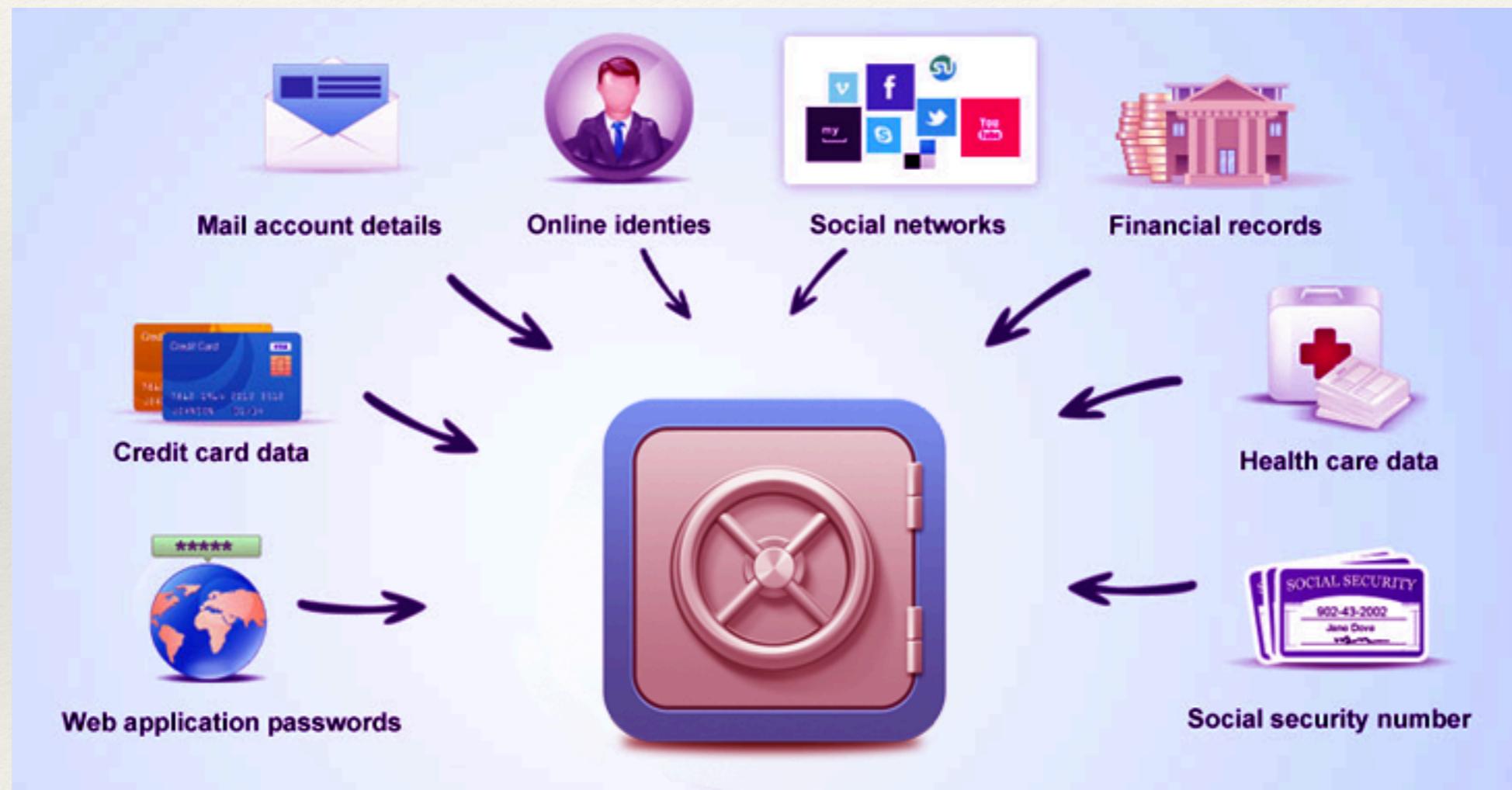
How to generate a good password?



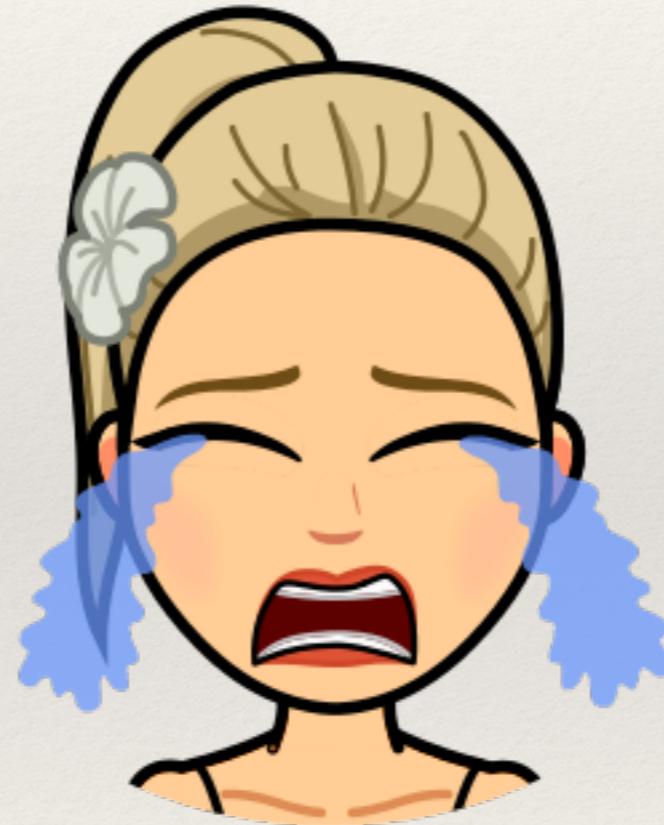
Facebook, Google, Instagram, EPFL,...



A solution: Password manager



What is someone gets the master password?



SPA provides a solution

- ❖ Alice has a unique password for each services
- ❖ Stealing the password is not enough to connect

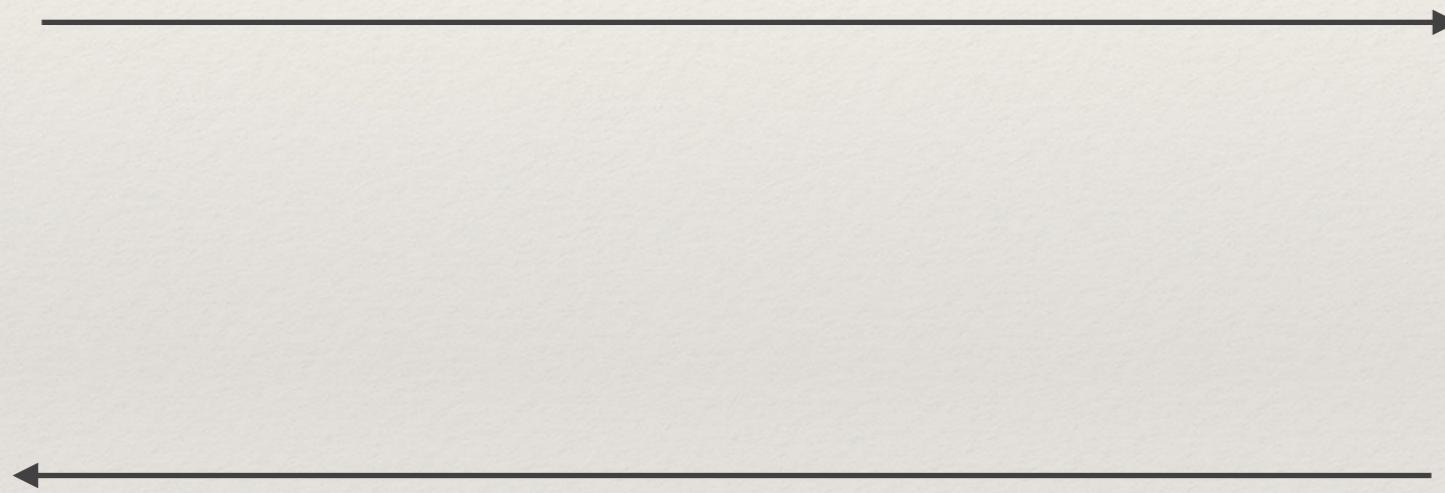
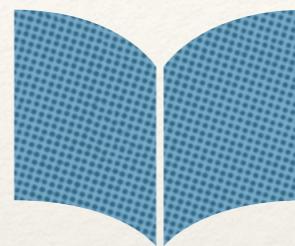
*are you talking
about the password
that Alice supposed to
remember?*

*↓ connect a
where-*

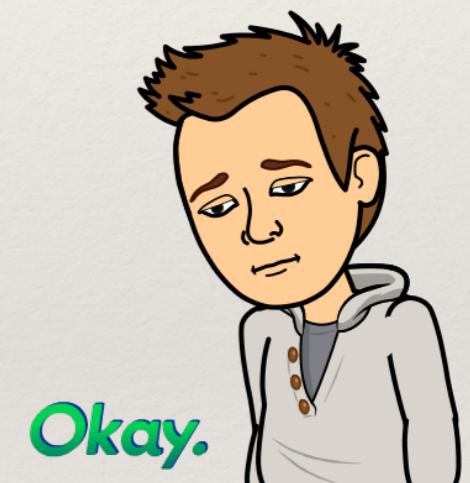
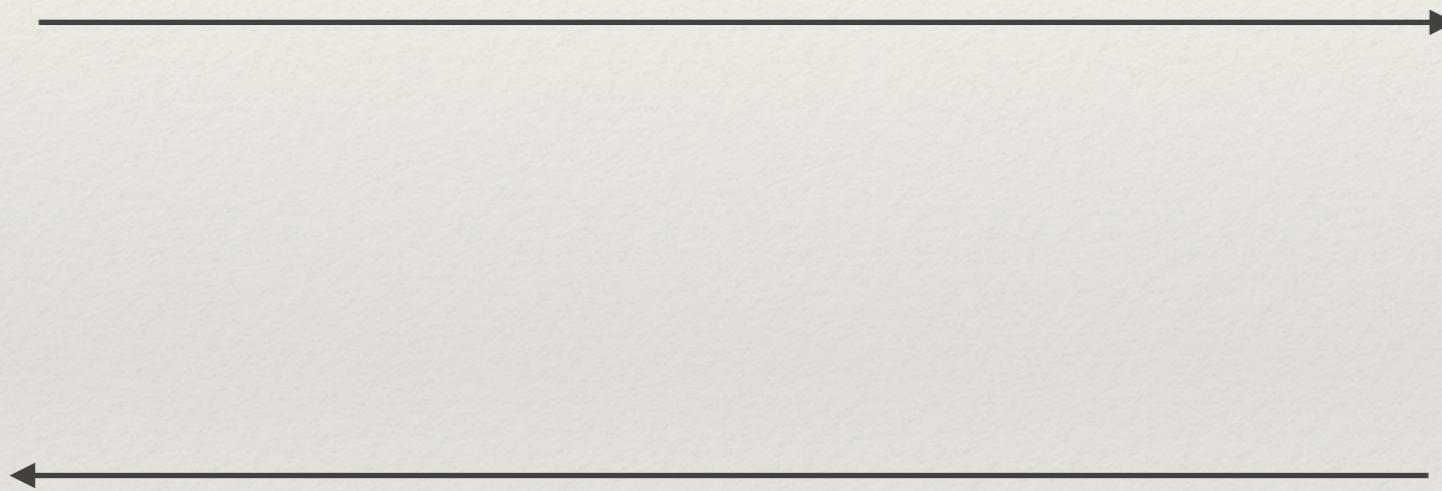
Before starting..

- ❖ Cryptography
 - ❖ Blind signature
 - ❖ Oblivious transfer

Digital signature



Blind signature



Blind signature based on RSA

- ❖ Alice has a public key (N, e)
- ❖ Bob has the corresponding private key (d)
- ❖ Alice sends the message m with a blind factor r

maybe this slide is not necessary.

You can talk about public keys and private key next slide.

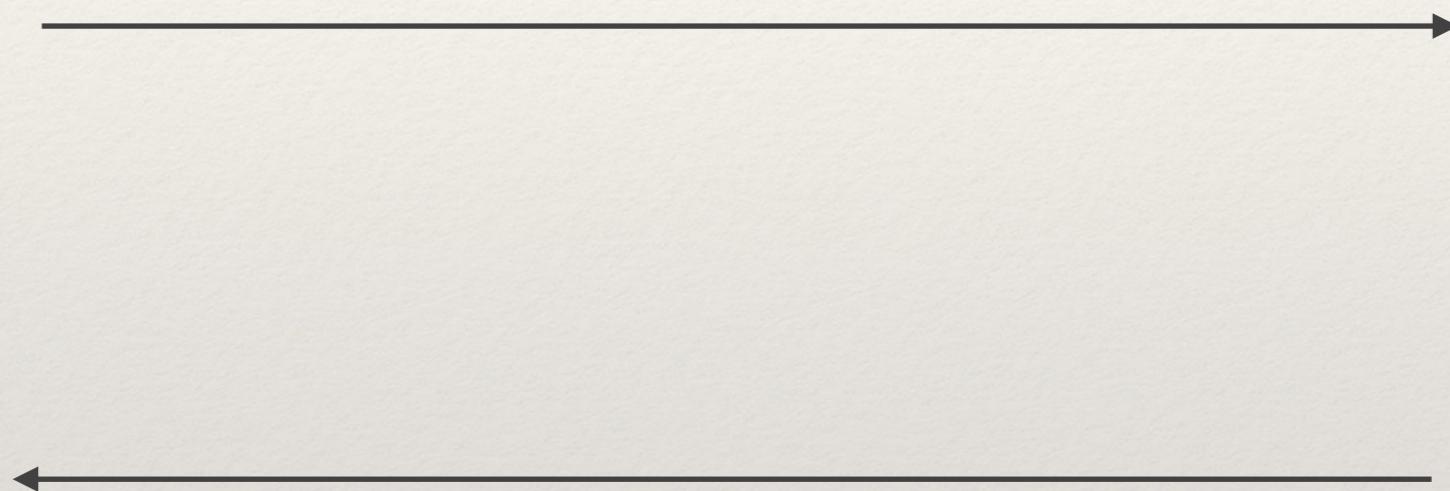
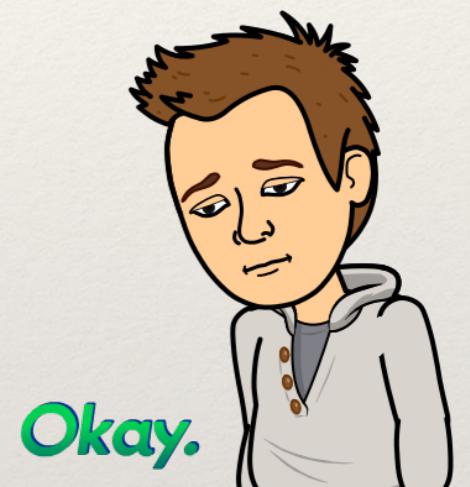
Blind signature

$$m' = r^e m \pmod{N}$$



$$m'$$

$$s' = (m')^d \pmod{N}$$

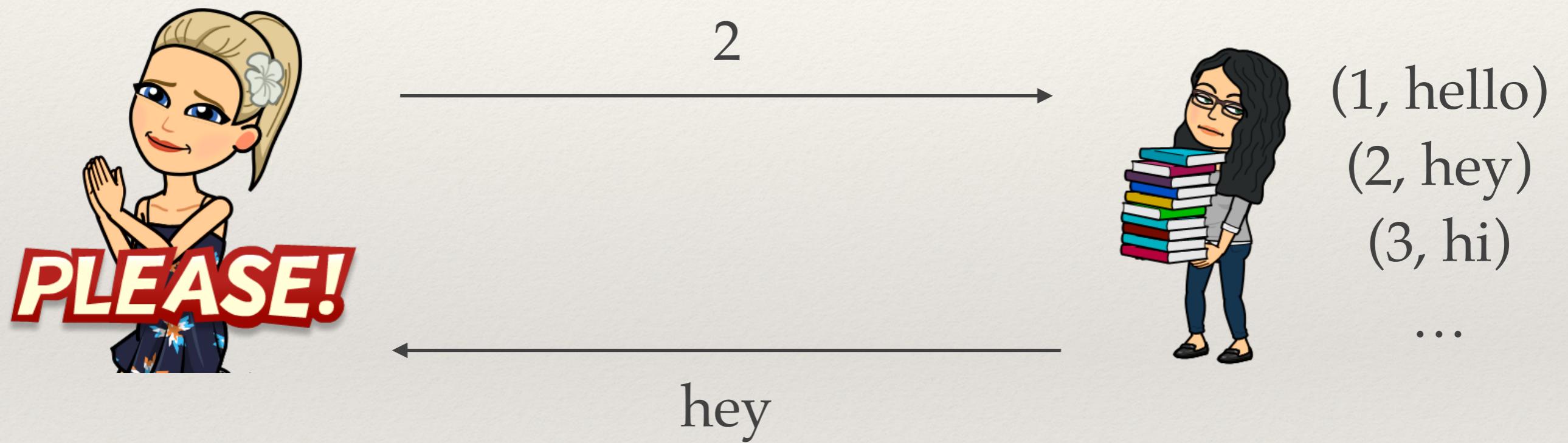


$$s = r^{-1} s' = m^d \pmod{N}$$

$$s'$$

$$m' = r m^d \pmod{N}$$

Transfer



Oblivious transfer by Ogata and Kurosawa

- ❖ Alice has a public key (N, e)
- ❖ Bob has a private key (d)
- ❖ Both share the same random generator G and Hash function H

May not necessary.

Don't spend too much time on OT and blind signature. If you need time you can remove the prev. slide.

Oblivious transfer

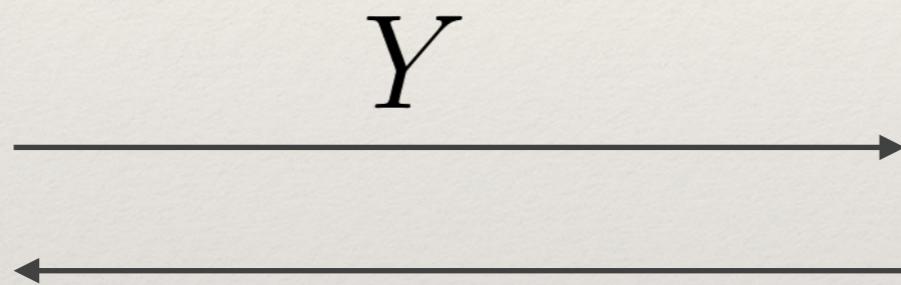
w_j

$$Y = r^e H(w_j) \bmod N$$

(w_i, c_i)

$$K_i = (H(w_i))^d \bmod N$$

$$E_i = G(w_i || K_i || i) \oplus (0^l || c_i)$$



K_j, E_i



$$K_j = Y^d \bmod N$$

$$(a_i || b_i) = E_j \oplus G(w_j || K_j || i)$$

$$a_i = 0^l \rightarrow b_i = c_j$$

It is not clear
here that (w_i, c_i)
sends all to A.

How does ~~it~~^{SPA} work?

- ❖ Four versions of the protocol
 - ❖ Cloud SPA
 - ❖ Server optimal cloud SPA
 - ❖ Storage optimal cloud SPA
 - ❖ Privacy optimal cloud SPA
 - ❖ Mobile SPA

Server optimal: Registration with Bob

Alice, password

Generate ssk, svk



you may mention or write
somewhere, Alice only needs
to remember password and id.

Alice, svk



Server optimal: Registration with Carol

Alice, password, ssk, svk

Generate bsk

$id = \text{Hash}(Alice, Bob)$

$sig = BSign(bsk, \text{Hash}(pwd))$

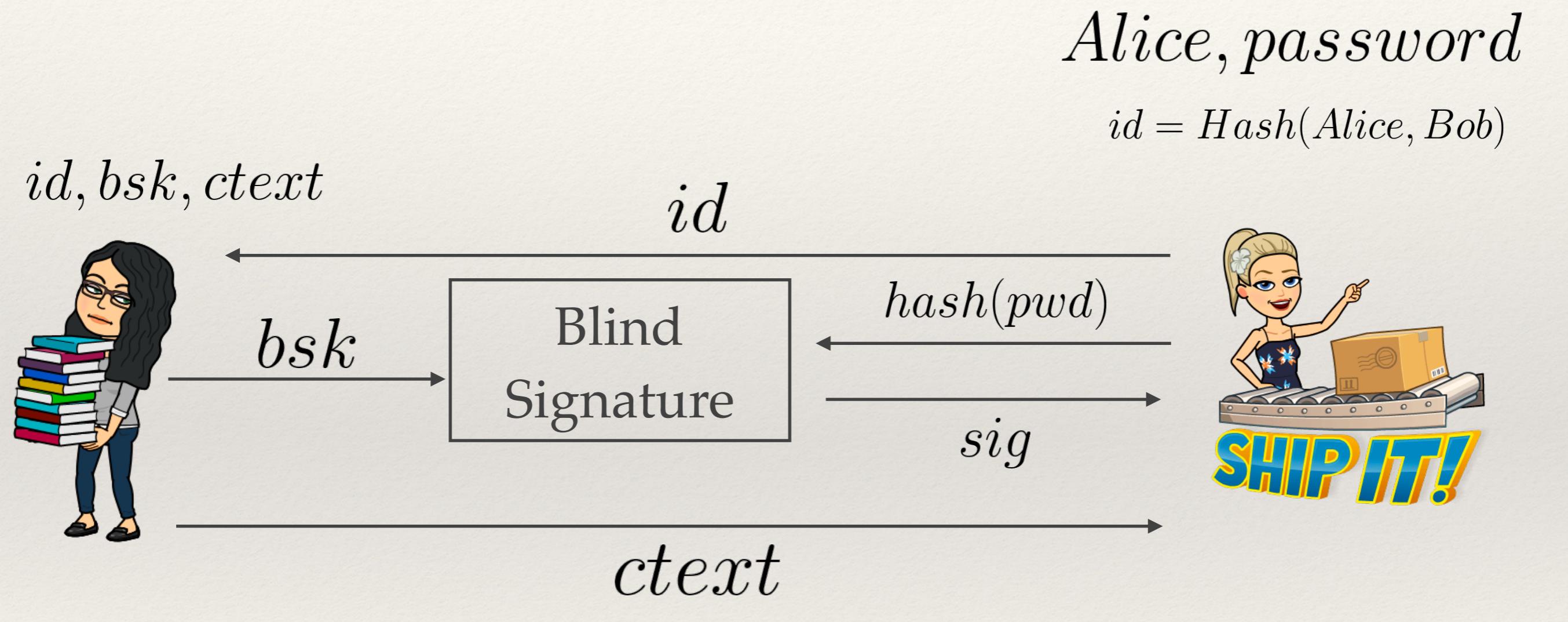
$ctext = \text{Encrypt}(\text{Hash}(sig), ssk)$



$id, bsk, ctext$



Server optimal: Connection with Carol



$ssk = Decrypt(Hash(sig), ctext)$

Server optimal: Connection with Bob

Alice, password, ssk



Alice

Challenge

Response

Accept/Deny

Alice, svk



Response = sign(ssk, challenge)

Verify(svk, Response, challenge)

Server optimal

- ❖ Most efficient for the server
- ❖ If Bob is malicious, Alice is safe because Bob does not learn the password
- ❖ If Carol is malicious
 - ❖ Alice is not anonymous because $\text{id} = \text{Hash}(\text{Alice}, \text{Bob})$
 - ❖ Alice is not unlinkable because id is related to Alice

Storage optimal: Registration with Bob

Alice, password

Generate ssk , svk , bsk



Maybe you can only explain storage optimal, or private one and mobile. Server optimal is very similar, so just talk about it and say it is very similar.

$Alice, svk, bsk$



Storage optimal: Registration with Carol

Alice, password

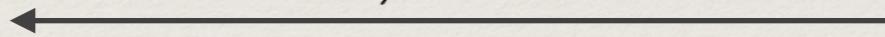
Generate ssk, svk, bsk

$id = BSign(bsk, \text{Hash}(pwd))$

$ctext = Encrypt(\text{Hash}(pwd), ssk)$



id, ctext



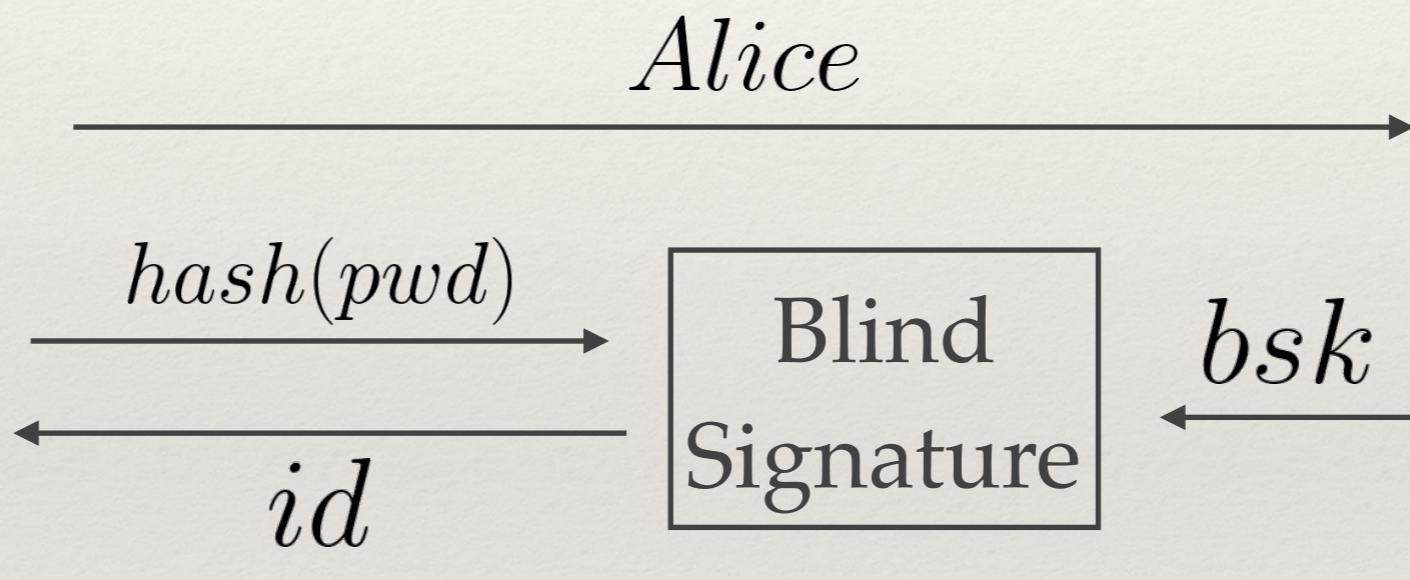
Storage optimal: Connection with Bob

Step 1

Alice, password



Alice, svk, bsk

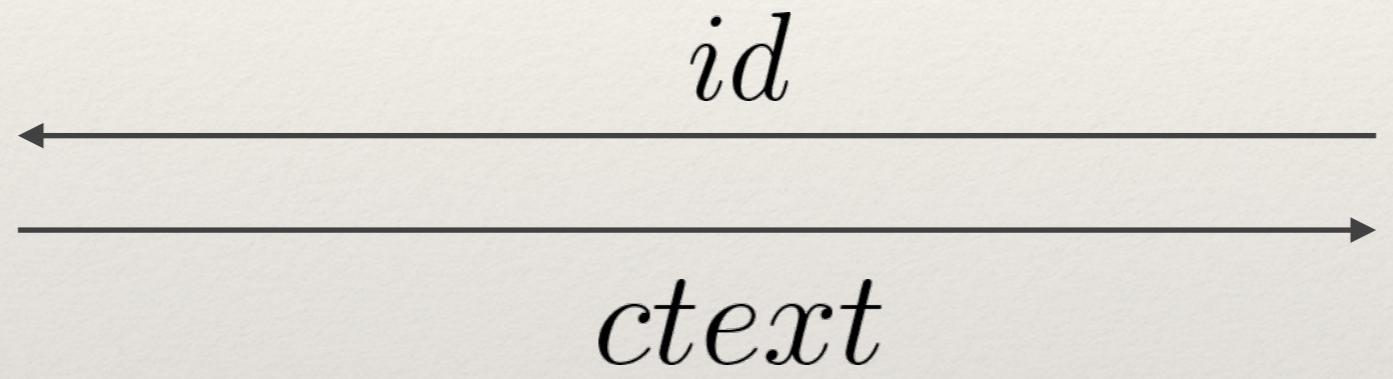


Storage optimal: Connection with Carol

$id, ctext$



$Alice, password, id$


$$ssk = Decrypt(Hash(pwd), ctext)$$

Storage optimal: Connection with Bob Step 2

Alice, password, ssk



Alice

Challenge

Response

Accept/Deny

Alice, svk



$Response = \text{sign}(ssk, challenge)$

$\text{Verify}(svk, Response, challenge)$

Storage optimal

- ❖ Most efficient for the storage
- ❖ If Bob is malicious, Alice is safe because Bob does not learn the password
- ❖ If Carol is malicious,
 - ❖ Alice is anonymous because id is a signature
 - ❖ Alice is still linkable because Carol has access to the id

Privacy optimal

- ❖ Registration is similar to Storage optimal
- ❖ Connection with Bob is similar to Storage optimal
- ❖ Connection with Carol uses Oblivious transfer

Privacy optimal: Connection with Carol

$id, ctext$

$Alice, password, id$



$id, ctext$

Oblivious
transfer

id
 $ctext$



$ssk = Decrypt(Hash(pwd), ctext)$

Privacy optimal

- ❖ If Carol is malicious
 - ❖ Alice is anonymous (from Storage optimal)
 - ❖ Alice is unlinkable because of the Oblivious transfer

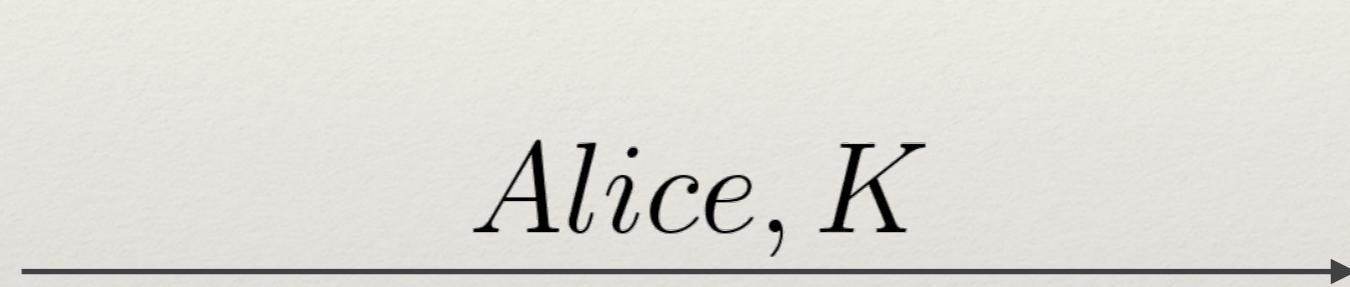
Mobile SPA

- ❖ It does not require a cloud service but a trusted mobile device
- ❖ It permits to connect from anywhere, especially if the terminal is untrusted

Mobile SPA: Registration with Bob

Alice, password

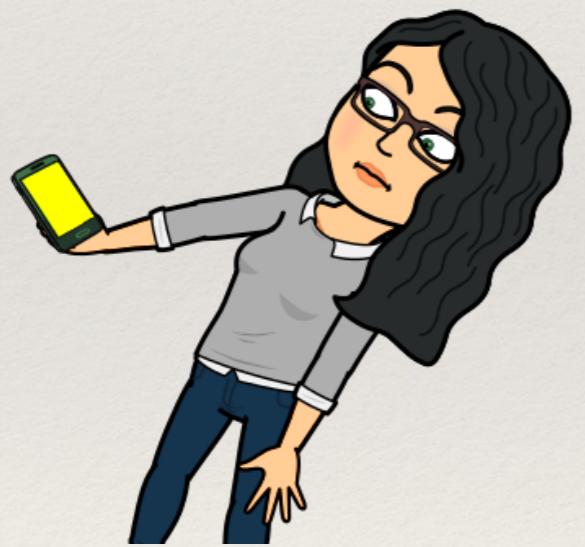
Generate K



Mobile SPA: Registration with Carol

Alice, password, K

$ctext = \text{encrypt}(\text{hash}(\text{pwd}), K)$



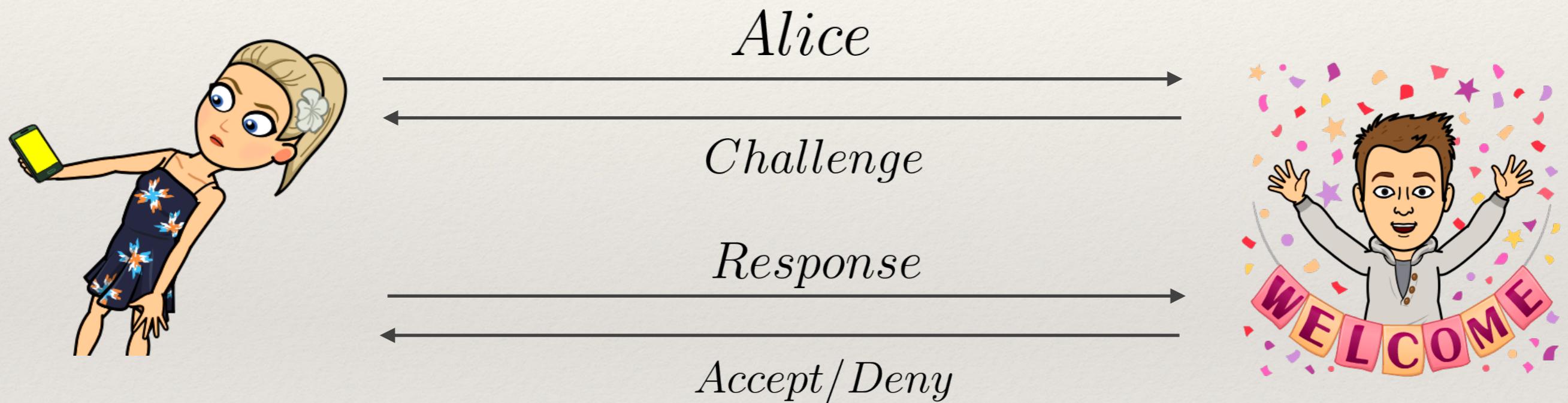
$ctext$



Mobile SPA: Connection with Bob

Alice, password, ctext

Alice, K



$K = \text{decrypt}(\text{Hash}(\text{pwd}), \text{ctext})$

$\text{Response} = \text{Trim}(\text{Mac}(K, \text{chal}))$

$\text{Verify}(\text{Trim}(\text{Mac}(K, \text{challenge})), \text{Response})$

Mobile SPA

- ❖ If Bob is malicious, Alice is safe because Bob does not learn the password
- ❖ If the terminal is malicious, Alice is safe because she does not provide her password
- ❖ If Carol becomes malicious (device stolen), Alice is safe because K is encrypted and her username and here password are not stored in the device

here ?

How do I implemented it?

- ❖ How to create
 - ❖ Carol
 - ❖ Bob
 - ❖ Alice
 - ❖ Connection between them

Cryptography

- ❖ Symmetric algorithms
- ❖ Asymmetric algorithms
- ❖ Hash
- ❖ Oblivious transfer

Symmetric algorithms

- ❖ Encryption/decryption with one time pad
- ❖ MAC with HMacSHA256

Asymmetric algorithms

- ❖ RSA
- ❖ Digital signature with RSA-PKCS#1-V1.5
- ❖ Blind signature

Hash

- ❖ SHA256

Oblivious transfer

- ❖ Sender class from Map<Wi,Ci>
 - ❖ Automatically generates Ei and Ki
- ❖ Receiver class from single Key Wj
 - ❖ Functions to generate Y and find Cj

Implementation of Carol - Cloud

- ❖ Database
 - ❖ To store data from Alice
- ❖ Java software
 - ❖ To access the database
 - ❖ To execute cryptographic schemes (blind signature, oblivious transfer, ...)

What does it look like?

- ❖ Database implemented using Microsoft Azure
- ❖ Java Software
 - ❖ JDBC driver to connect to the database
 - ❖ Create server using SSL socket on an unused port to receive Alice connection

Implementation of Carol - Mobile

- ❖ Android application
- ❖ Based on existing application from Google
- ❖ Find QR Code with the camera, read the corresponding challenge et display the response
- ❖ Open SSL socket during registration phase

Implementation of Bob

- ❖ Website based on Java EE
- ❖ Run with TomCat
- ❖ Wait for connection on two different addresses
 - ❖ <https://128.178.73.85:8443/spa/register> during registration
 - ❖ Accessed from Java Software (POST)
 - ❖ <https://128.178.73.85:8443/spa/connect> during connection
 - ❖ Accessed from browser (GET and POST)

Implementation of Alice

- ❖ Java Software using SWT
- ❖ Alice types her data (Protocol, username, password, website)

Connection from Alice

- ❖ Bob
 - ❖ HTTP Request
 - ❖ Carol
 - ❖ Exchange data with SSL socket
- HTTPs?*

Time for a demo

Is it ~~RSA~~ good?

- ❖ Performance test
 - ❖ Compare each protocol
 - ❖ Compare RSA key-length (1024 vs 2048)
Comparison with different

Server optimal cloud SPA

- ❖ Registration is similar with Bob and Carol
- ❖ Connection is faster with Bob
- ❖ Generally fast

	Alice-Bob	Alice-Carol	Total
Registration <i>Time</i>	15	35	50
Connection <i>Time</i>	22	218	245

↓
add time unit.

Storage optimal cloud SPA

- ❖ Registration and total time are similar than Server optimal
- ❖ Connection faster with Carol

	Alice-Bob	Alice-Carol	Total
Registration	29	36	65
Connection	237	41	284

limits

think why
this takes
more time
even though
it is similar
to server

Privacy optimal cloud SPA

- ❖ When the database is empty, similar result to Storage optimal
- ❖ Connection time grows really fast relatively to the database size

		Alice-Bob	Alice-Carol	Total
	Registration	26	38	64
	Connection (0 element)	225	48	279
	Conn. (200 elements)	218	277	505
	Conn. (500 elements)	223	1773	2004
	Conn. (1000 elements)	229	3164	3407

↑
units)

Mobile SPA

- ❖ Generally fast
- ❖ Total time is harder to estimate since it requires user interactions

	Alice-Bob	Alice-Carol	Total
Registration	21	127	148
Connection	15	1362	-

unint

1024 vs 2048 bits key-length

- ❖ Compare connection time of Server optimal and Storage optimal
- ❖ 2048 is longer but difference is not significant

	1024	Alice-Bob	Alice-Carol	Total
❖ Compare connection time of Server optimal and Storage optimal	Server optimal	22	218	245
	Storage optimal	237	41	284
	2048	Alice-Bob	Alice-Carol	Total
❖ 2048 is longer but difference is not significant	Server optimal	23	258	287
	Storage optimal	282	43	338

units

Performance conclusion

- ❖ 2048 is better than 1024 *for security*
- ❖ Storage optimal is better than Server optimal because it provides anonymity
- ❖ Privacy optimal is ~~useless~~ *not practical* because total time grows to quickly
- ❖ Mobile SPA provides good performance

Conclusion

- ❖ SPA is an authentication which permits a user to connect to many services using a unique password
- ❖ Four versions: Server optimal, Storage optimal, Privacy optimal and Mobile SPA
- ❖ Implementation in Java
 - ❖ Java software
 - ❖ Android application
 - ❖ Website
- ❖ Good performance except for Privacy optimal

Questions?

