# SPA Implementation

Single password authentication

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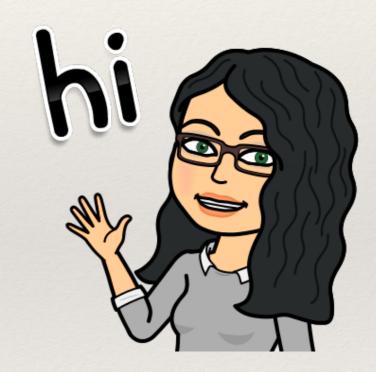
- \* What is SPA?
- \* Why is it useful?
- \* How does it work?
- \* How do I implemented it?
- \* Is it good?
- Questions

### What is SPA?

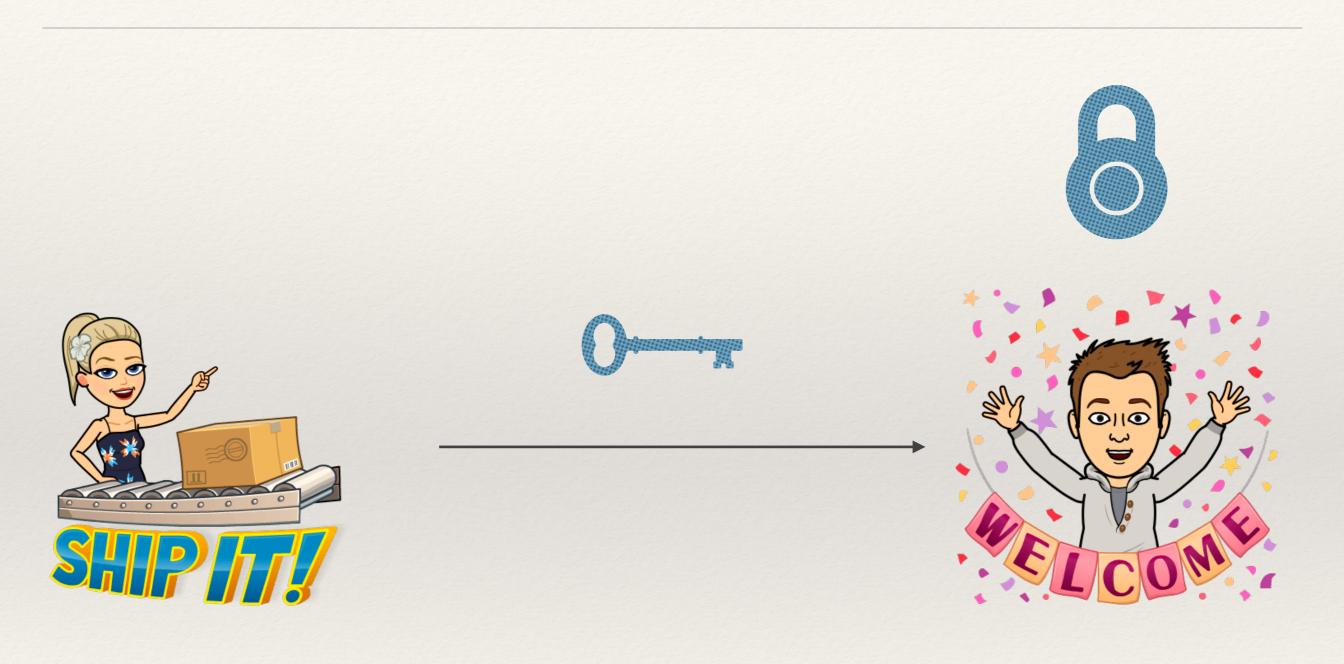
### Say hello to Alice, Bob and Carol

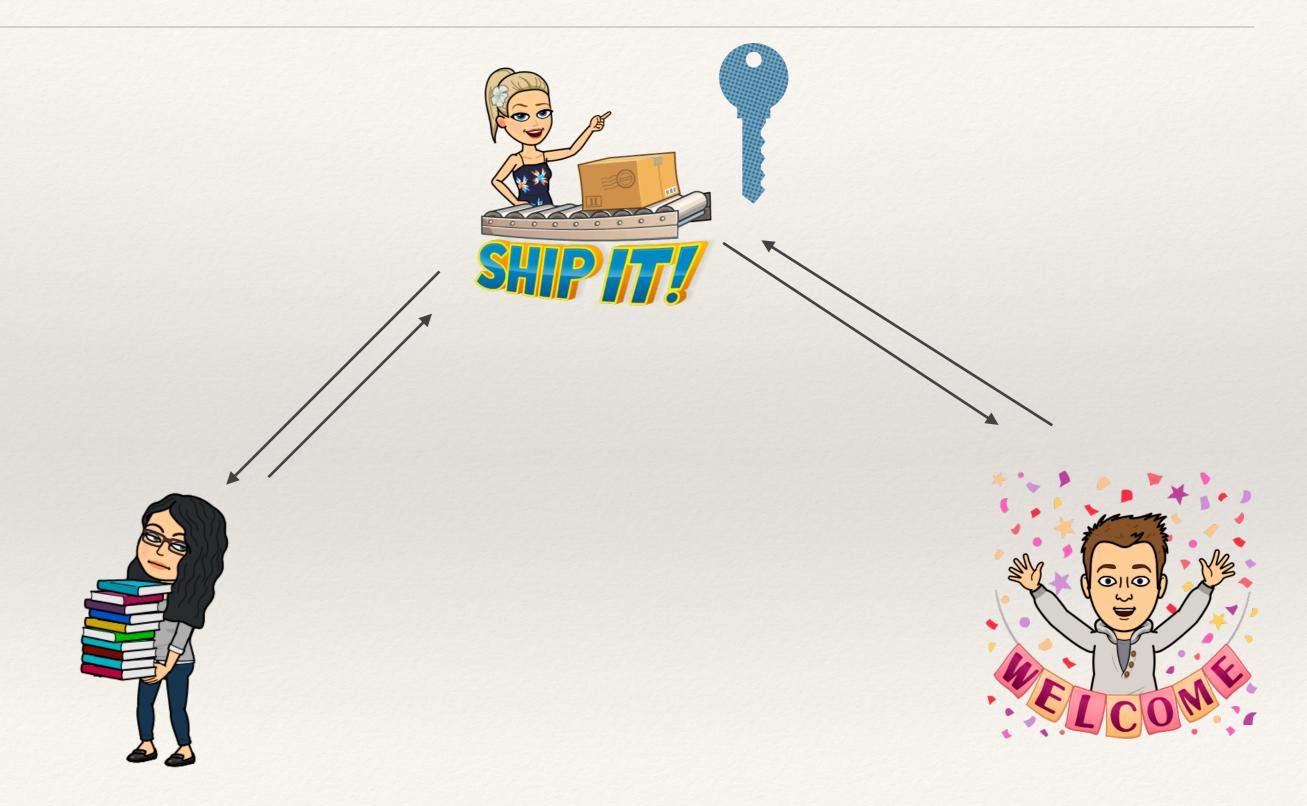


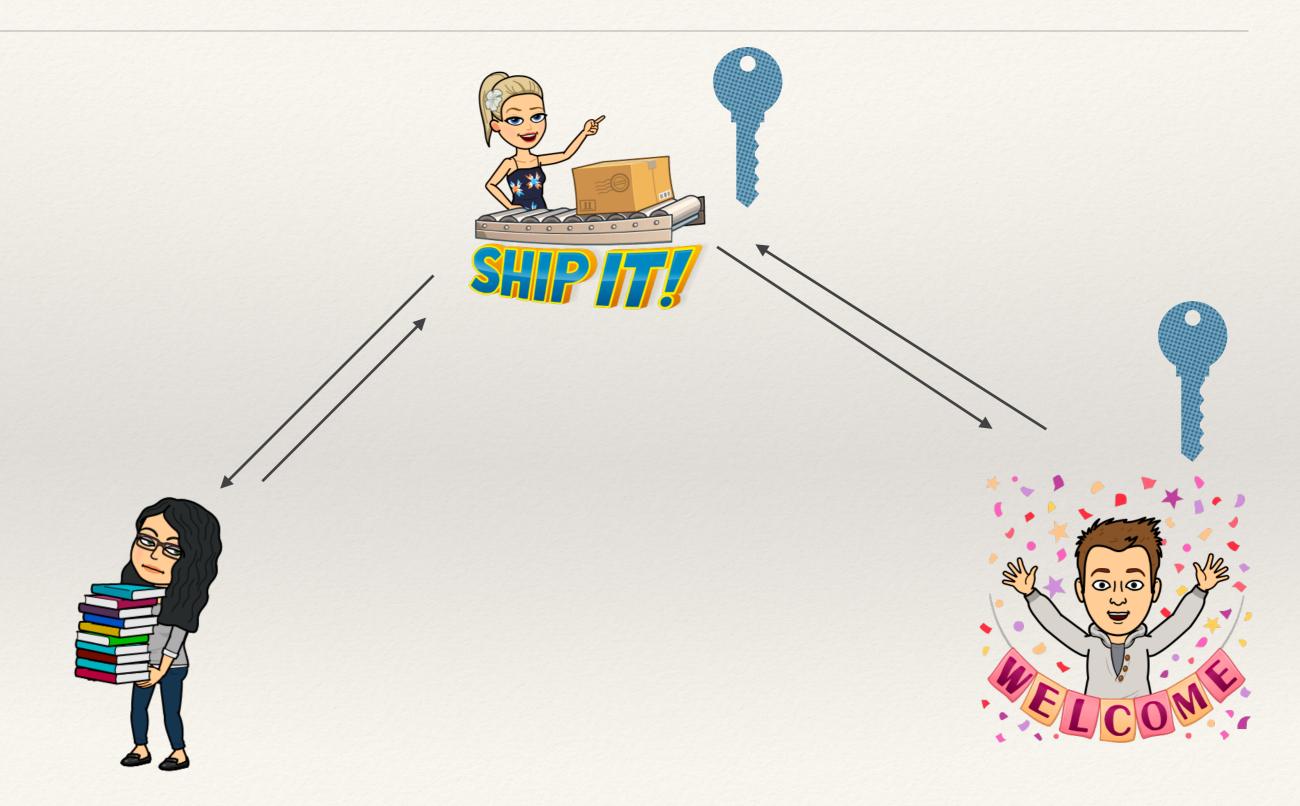


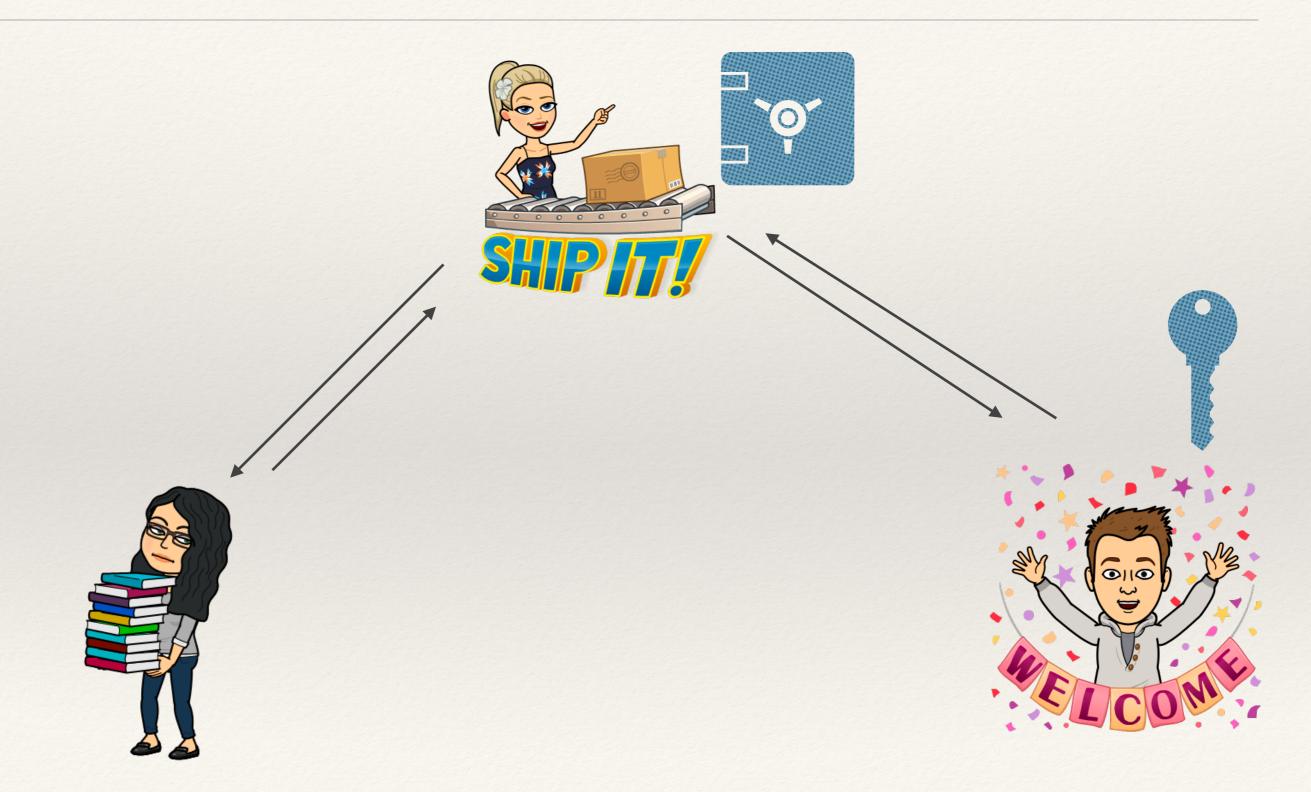


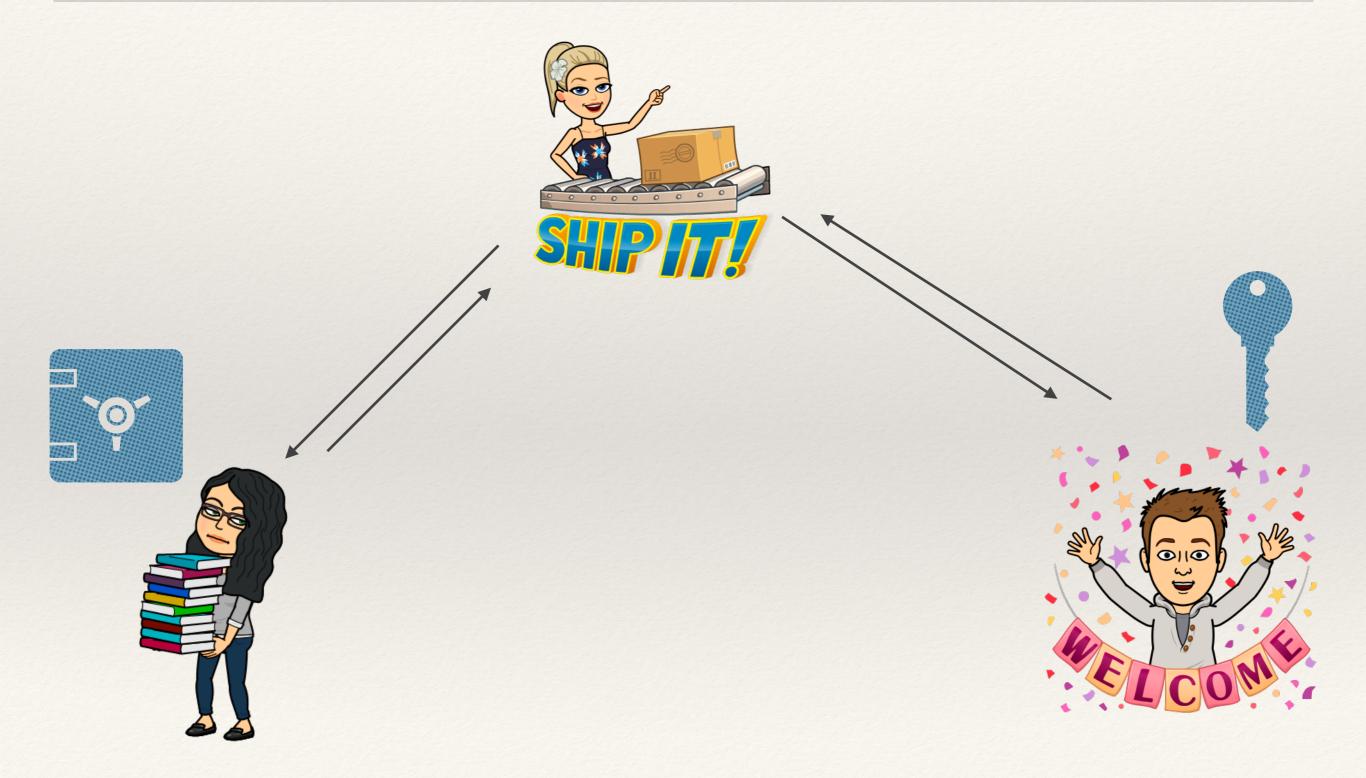
### Usual authentication



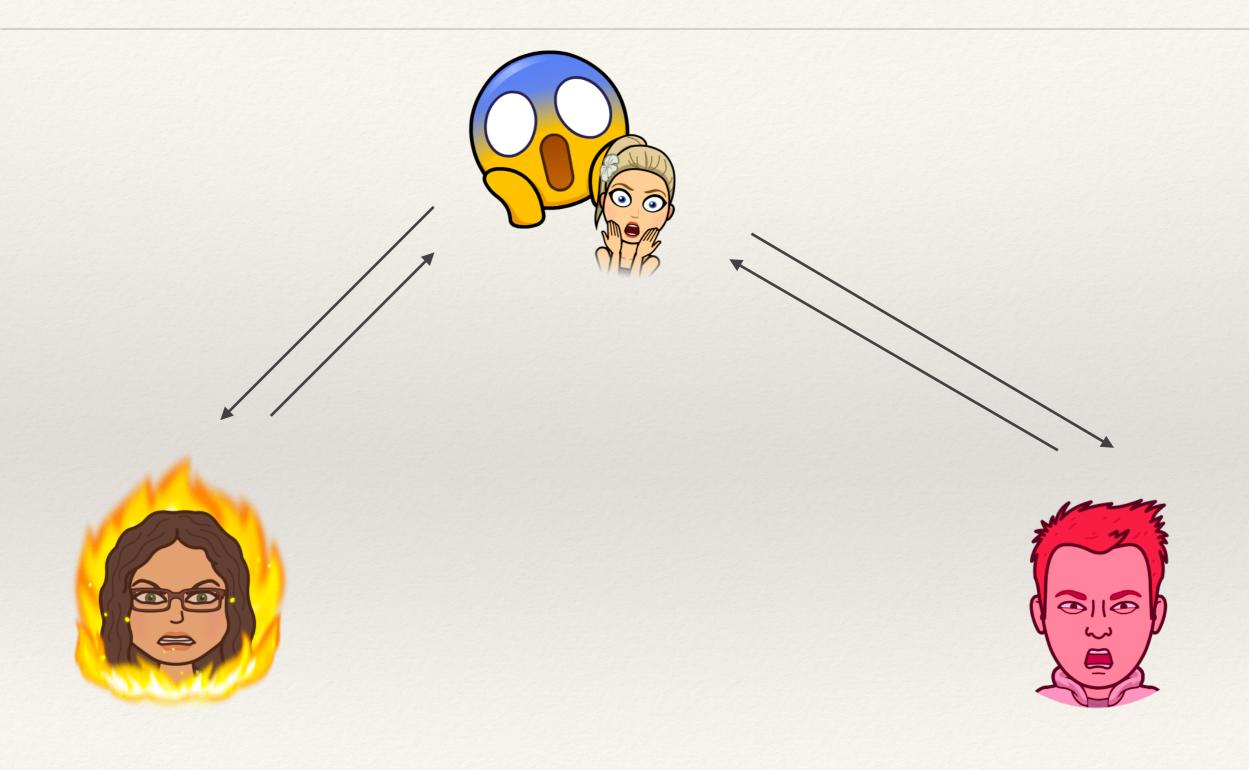








### Careful!

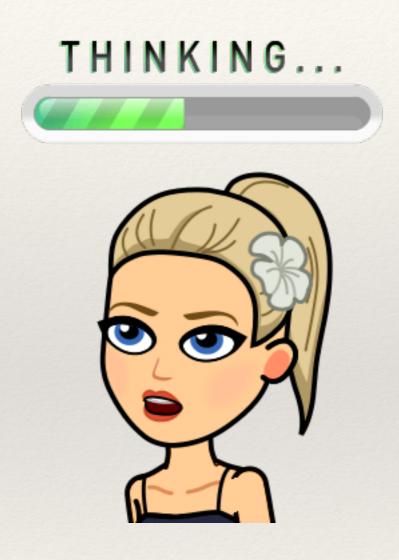


### Is this a problem?

- Bob never learns Alice's password
- Alice encrypts her secret before sending to Carol

Why is it useful?

#### Alice wants to use Facebook



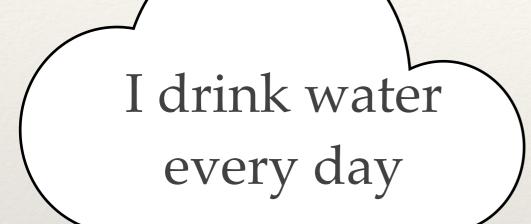
#### Alice wants to use Facebook

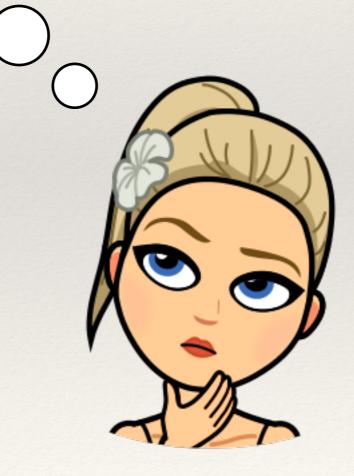


### This password is bad

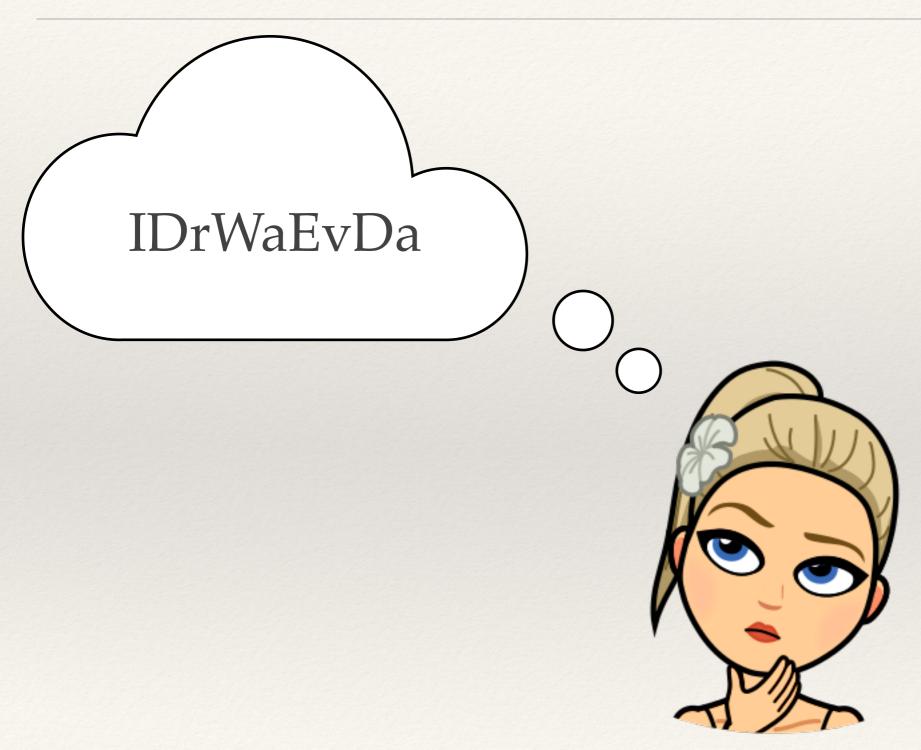
- \* It includes common words
- \* It includes elements of Alice's private life
- \* Can be broken using a dictionary attack

# How to generate a good password?

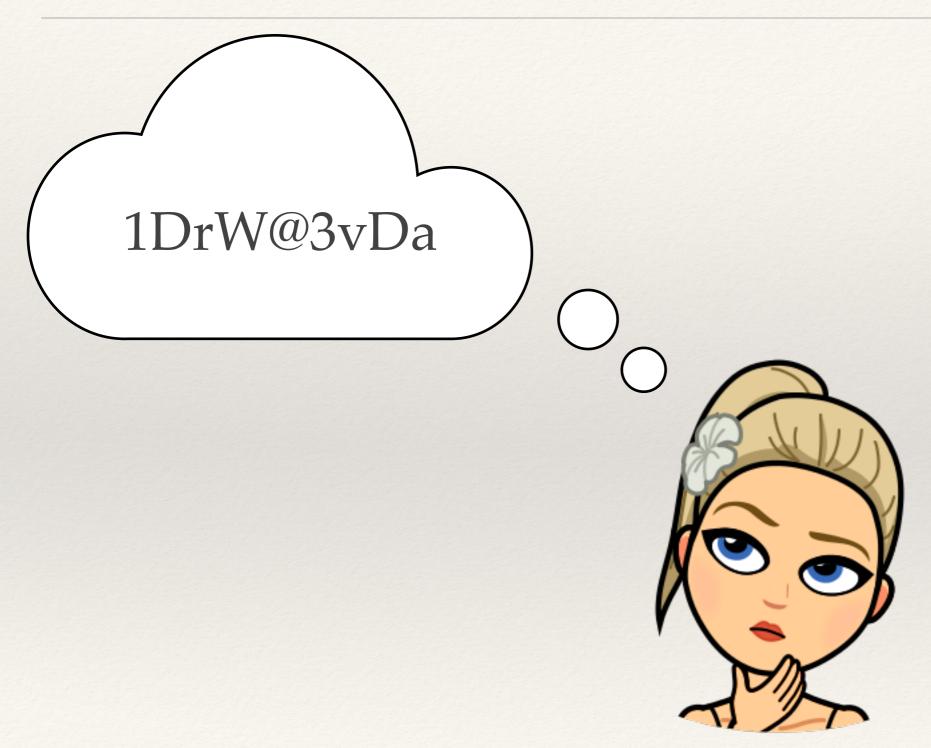




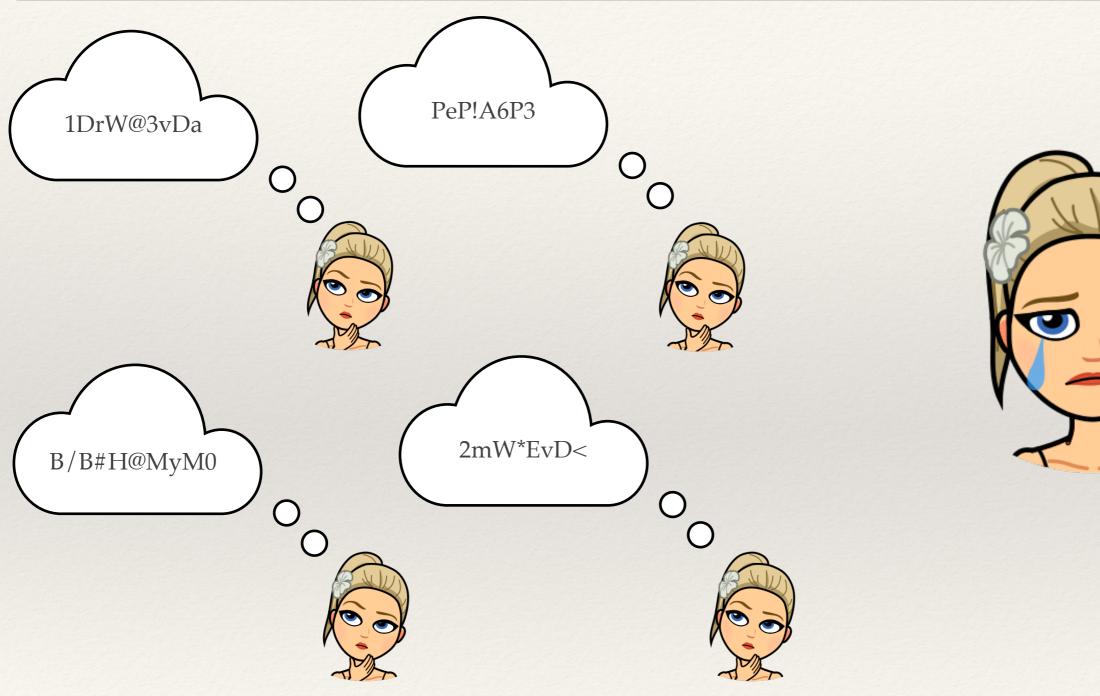
# How to generate a good password?

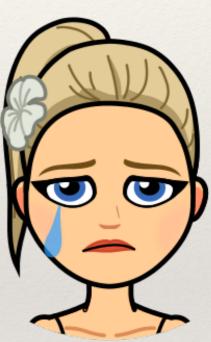


# How to generate a good password?

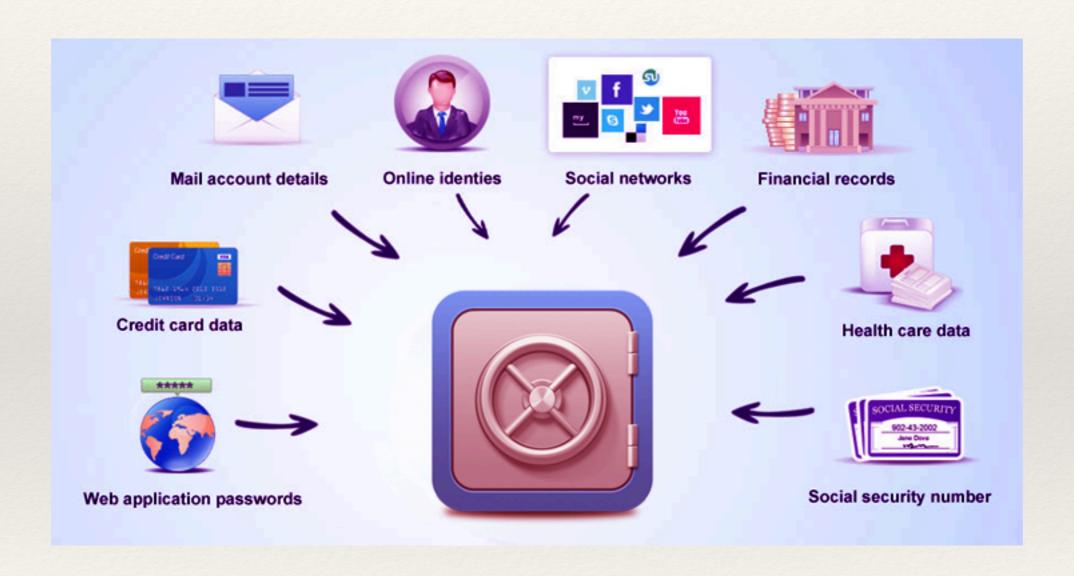


### Facebook, Google, Instagram, EPFL,...

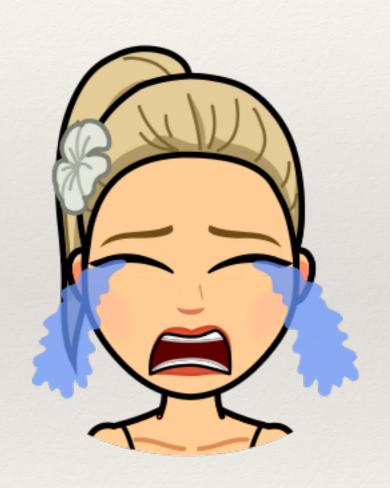




### A solution: Password manager



### What is someone gets the master password?



### SPA provides a solution

- \* Alice has a unique password for each services
- \* Stealing the password is not enough to connect

### Before starting..

- \* Cryptography
  - Blind signature
  - Oblivious transfer

# Digital signature









# Blind signature









### Blind signature based on RSA

- Alice has a public key (N,e)
- \* Bob has the corresponding private key (d)
- \* Alice sends the message m with a blind factor r

### Blind signature

$$m' = r^e m \mod N$$

$$s' = (m')^d \mod N$$

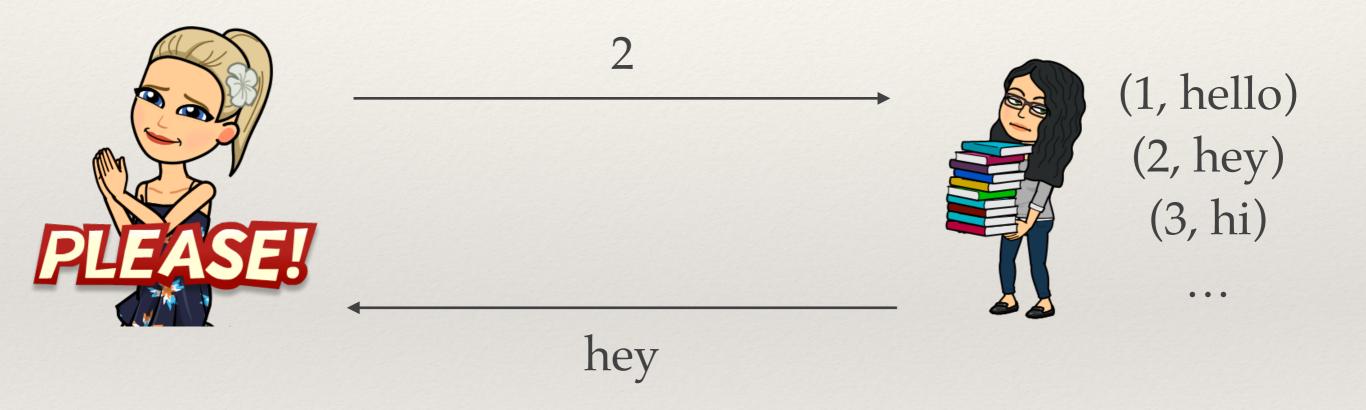




$$s = r^{-1}s' = m^d \mod N$$

$$m' = rm^d \mod N$$

### Transfer



### Oblivious transfer by Ogata and Kurosawa

- \* Alice has a public key (N,e)
- Bob has a private key (d)
- \* Both share the same random generator G and Hash function H

#### Oblivious transfer

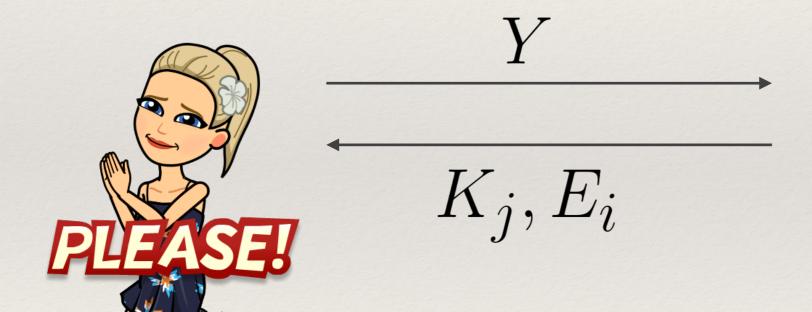
$$W_j$$

$$Y = r^e H(w_j) \mod N$$

$$(w_i, c_i)$$

$$K_i = (H(w_i))^d \mod N$$

$$E_i = G(w_i||K_i||i) \oplus (0^l||c_i)$$





$$K_j = Y^d \mod N$$

$$(a_i||b_i) = E_j \oplus G(w_j||K_j||i)$$
$$a_i = 0^l \to b_i = c_j$$

#### How does it work?

- \* Four versions of the protocol
  - Cloud SPA
    - Server optimal cloud SPA
    - \* Storage optimal cloud SPA
    - \* Privacy optimal cloud SPA
  - \* Mobile SPA

### Server optimal: Registration with Bob

Alice, password

Generate ssk, svk



Alice, svk



### Server optimal: Registration with Carol

Alice, password, ssk, svk

Generate bsk id = Hash(Alice, Bob) sig = BSign(bsk, Hash(pwd))ctext = Encrypt(Hash(sig), ssk)



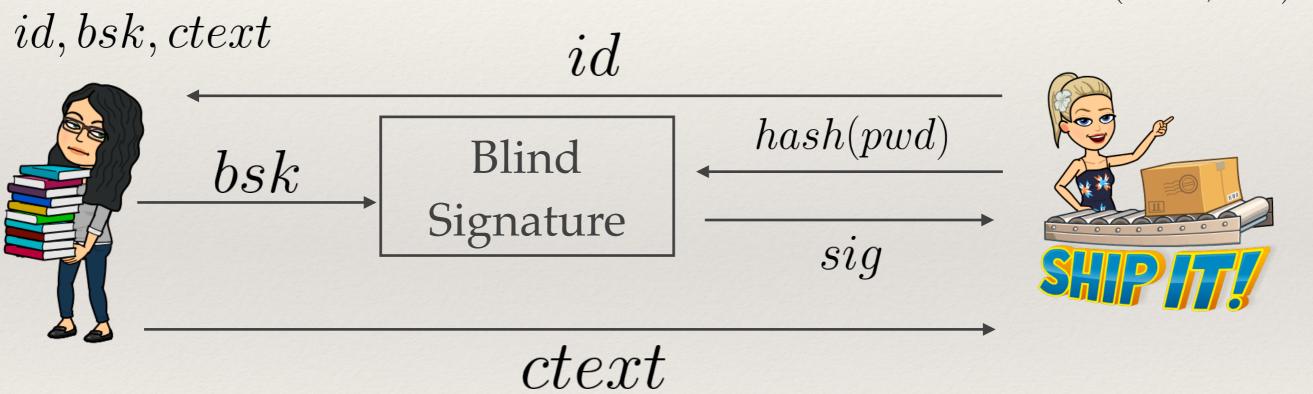
id, bsk, ctext



### Server optimal: Connection with Carol

#### Alice, password

id = Hash(Alice, Bob)

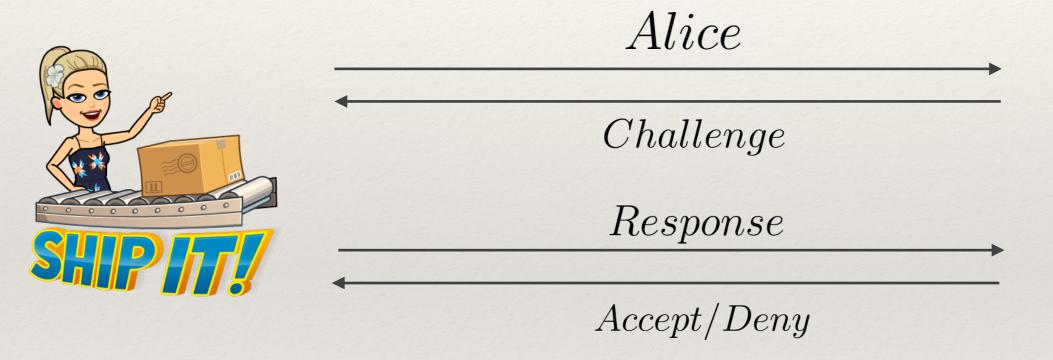


ssk = Decrypt(Hash(sig), ctext)

### Server optimal: Connection with Bob

Alice, password, ssk

Alice, svk





Response = sign(ssk, challenge)

Verify(svk, Response, challenge)

### Server optimal

- Most efficient for the server
- \* If Bob is malicious, Alice is safe because Bob does not learn the password
- \* If Carol is malicious
  - Alice is not anonymous because id = Hash(Alice,Bob)
  - Alice is not unlinkable because id is related to Alice

### Storage optimal: Registration with Bob

Alice, password

Generate ssk, svk, bsk



Alice, svk, bsk



### Storage optimal: Registration with Carol

Alice, password

Generate ssk, svk, bsk id = BSign(bsk, Hash(pwd))ctext = Encrypt(Hash(pwd), ssk)



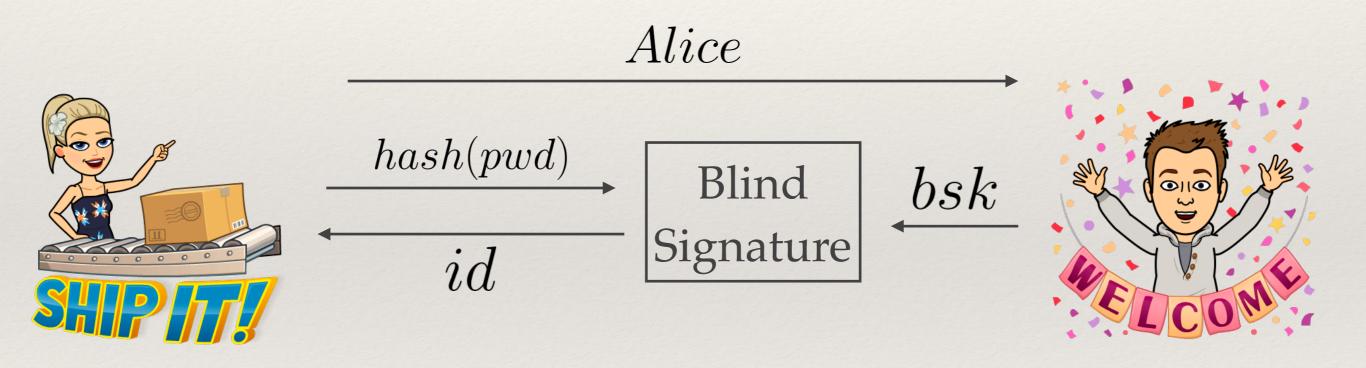
id, ctext



#### Storage optimal: Connection with Bob Step 1

Alice, password

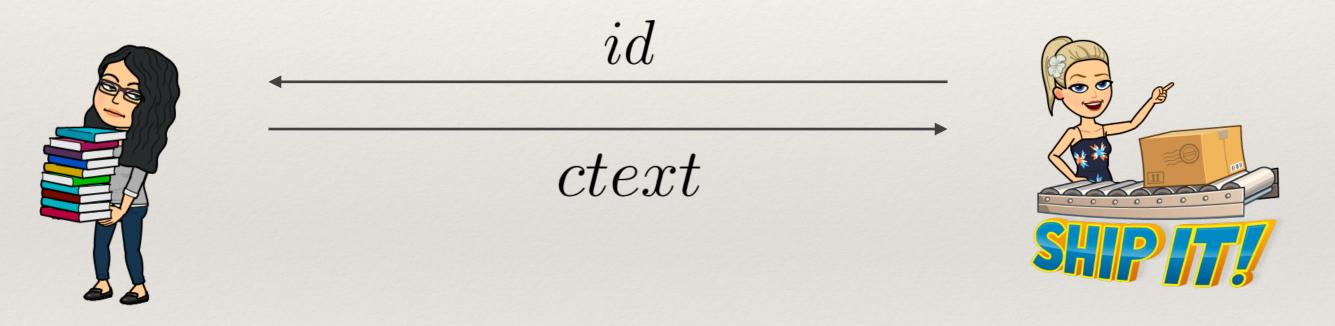
Alice, svk, bsk



### Storage optimal: Connection with Carol

id, ctext

Alice, password, id

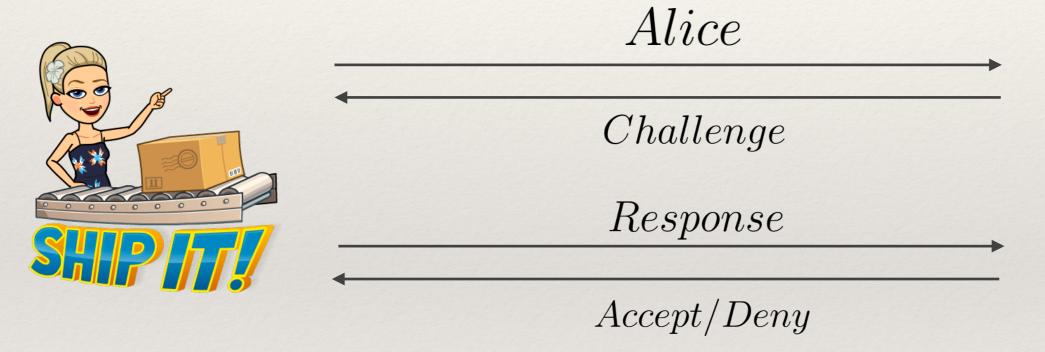


ssk = Decrypt(Hash(pwd), ctext)

# Storage optimal: Connection with Bob Step 2

Alice, password, ssk

Alice, svk





Response = sign(ssk, challenge)

Verify(svk, Response, challenge)

## Storage optimal

- \* Most efficient for the storage
- \* If Bob is malicious, Alice is safe because Bob does not learn the password
- \* If Carol is malicious,
  - \* Alice is anonymous because id is a signature
  - Alice is still linkable because Carol has access to the id

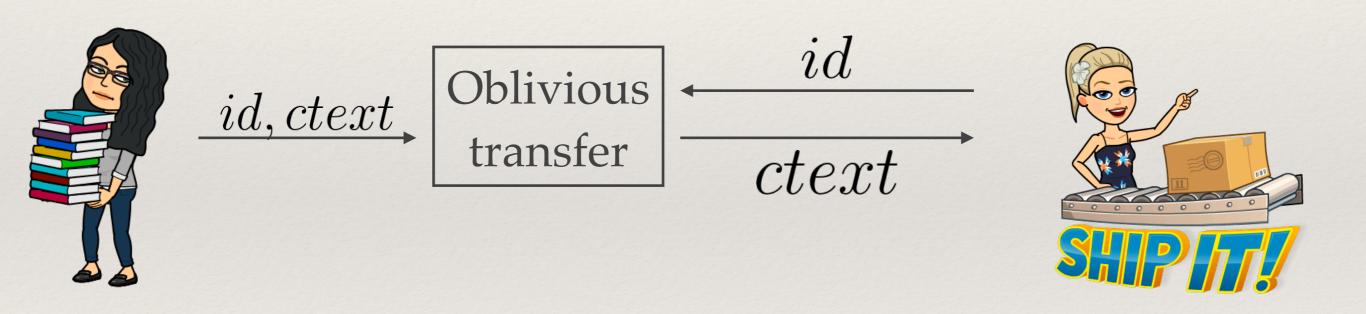
### Privacy optimal

- \* Registration is similar to Storage optimal
- Connection with Bob is similar to Storage optimal
- \* Connection with Carol uses Oblivious transfer

### Privacy optimal: Connection with Carol

id, ctext

Alice, password, id



ssk = Decrypt(Hash(pwd), ctext)

### Privacy optimal

- \* If Carol is malicious
  - \* Alice is anonymous (from Storage optimal)
  - \* Alice is unlinkable because of the Oblivious transfer

#### Mobile SPA

- \* It does not require a cloud service but a trusted mobile device
- \* It permits to connect from anywhere, especially if the terminal is untrusted

## Mobile SPA: Registration with Bob

Alice, password

Generate K



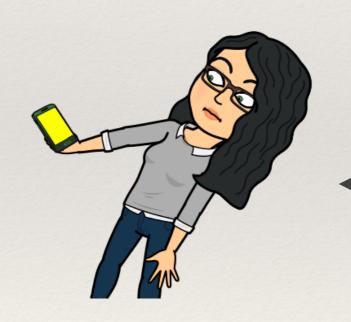
Alice, K



### Mobile SPA: Registration with Carol

Alice, password, K

ctext = encrypt(hash(pwd), K)



ctext



### Mobile SPA: Connection with Bob

Alice, password, ctext

Alice, K



K = decrypt(Hash(pwd), ctext)

Response = Trim(Mac(K, chal))

Verify(Trim(Mac(K, challenge)), Response)

#### Mobile SPA

- \* If Bob is malicious, Alice is safe because Bob does not learn the password
- \* If the terminal is malicious, Alice is safe because she does not provide her password
- \* If Carol becomes malicious (device stolen), Alice is safe because K is encrypted and her username and here password are not stored in the device

## How do I implemented it?

- \* How to create
  - \* Carol
  - \* Bob
  - \* Alice
  - Connection between them

## Cryptography

- \* Symmetric algorithms
- \* Asymmetric algorithms
- \* Hash
- \* Oblivious transfer

## Symmetric algorithms

- \* Encryption/decryption with one time pad
- \* MAC with HMacSHA256

## Asymmetric algorithms

- \* RSA
- Digital signature with RSA-PKCS#1-V1.5
- \* Blind signature

### Hash

\* SHA256

#### Oblivious transfer

- Sender class from Map<Wi,Ci>
  - \* Automatically generates Ei and Ki
- \* Receiver class from single Key Wj
  - \* Functions to generate Y and find Cj

### Implementation of Carol - Cloud

- \* Database
  - \* To store data from Alice
- \* Java software
  - \* To access the database
  - \* To execute cryptographic schemes (blind signature, oblivious transfer, ...)

#### What does it look like?

- Database implemented using Microsoft Azure
- \* Java Software
  - \* JDBC driver to connect to the database
  - \* Create server using SSL socket on an unused port to receive Alice connection

### Implementation of Carol - Mobile

- \* Android application
- \* Based on existing application from Google
- \* Find QR Code with the camera, read the corresponding challenge et display the response
- Open SSL socket during registration phase

### Implementation of Bob

- Website based on Java EE
- \* Run with TomCat
- Wait for connection on two different addresses
  - \* https://128.178.73.85:8443/spa/register during registration
    - \* Accessed from Java Software (POST)
  - \* https://128.178.73.85:8443/spa/connect during connection
    - \* Accessed from browser (GET and POST)

### Implementation of Alice

- Java Software using SWT
- Alice types her data (Protocol, username, password, website)

#### Connection from Alice

- \* Bob
  - HTTP Request
- \* Carol
  - \* Exchange data with SSL socket

### Time for a demo

### Is it good?

- Performance test
  - \* Compare each protocol
  - \* Compare RSA key-length (1024 vs 2048)

### Server optimal cloud SPA

- Registration is similar with Bob and Carol
- Connection is faster with Bob
- Generally fast

	Alice-Bob	Alice-Carol	Total
Registration	15	35	50
Connection	22	218	245

## Storage optimal cloud SPA

- Registration and total time are similar than Server optimal
- Connection faster with Carol

	Alice-Bob	Alice-Carol	Total
Registration	tion 29 3		65
Connection	237	41	284

## Privacy optimal cloud SPA

- When the database is empty, similar result to Storage optimal
- Connection time grows
   really fast relatively to the
   database size

	Alice-Bob	Alice-Carol	Total
Registration	26	38	64
Connection (0 element)	225	48	279
Conn. (200 elements)	218	277	505
Conn. (500 elements)	223	1773	2004
Conn. (1000 elements)	229	3164	3407

### Mobile SPA

- Generally fast
- \* Total time is harder to estimate since it requires user interactions

	Alice-Bob	Alice-Carol	Total
Registration	21	127	148
Connection	15	1362	-

## 1024 vs 2048 bits key-length

		1024	Alice-Bob	Alice-Carol	Total
*	<ul> <li>Compare connection time of Server optimal and Storage optimal</li> </ul>	Server optimal	22	218	245
		Storage optimal	237	41	284
*	2048 is longer but difference is not	2048	Alice-Bob	Alice-Carol	Total
	significant	Server optimal	23	258	287
		Storage optimal	282	43	338

### Performance conclusion

- \* 2048 is better than 1024
- \* Storage optimal is better than Server optimal because it provides anonymity
- \* Privacy optimal is useless because total time grows to quickly
- \* Mobile SPA provides good performance

#### Conclusion

- \* SPA is an authentication which permits a user to connect to many services using a unique password
- \* Four versions: Server optimal, Storage optimal, Privacy optimal and Mobile SPA
- Implementation in Java
  - \* Java software
  - \* Android application
  - \* Website
- \* Good performance except for Privacy optimal

## Questions?

