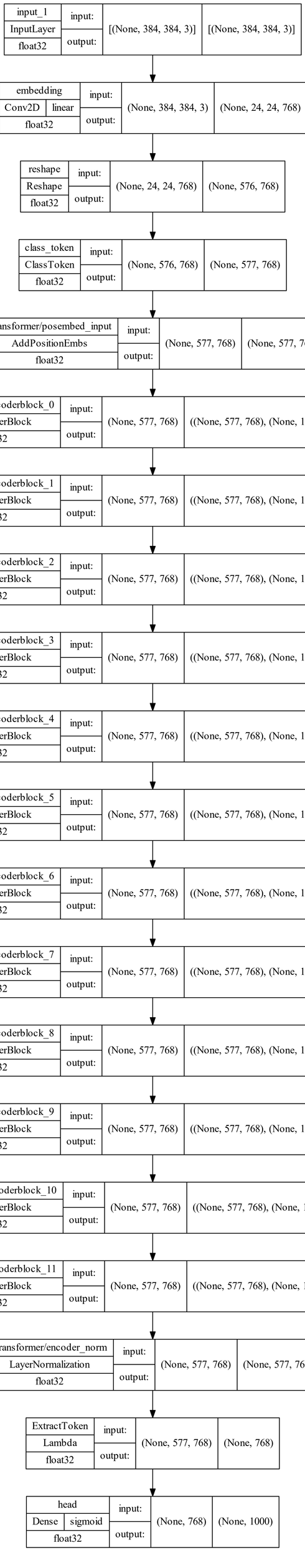
input_1
InputLayer
float32
input:
output:
[(None, 384, 384, 3)]
[(None, 384, 384, 3)]
embedding
Conv2D
linear
float32
input:
output:
(None, 384, 384, 3)
(None, 24, 24, 768)
reshape
Reshape
float32
input:
output:
(None, 24, 24, 768)
(None, 576, 768)
class_token
ClassToken
float32
input:
output:
(None, 576, 768)
(None, 577, 768)
Transformer/posembed_input
AddPositionEmbs
float32
input:
output:
(None, 577, 768)
(None, 577, 768)
Transformer/encoderblock_0
TransformerBlock
float32
input:
output:
(None, 577, 768)
((None, 577, 768), (None, 12, None, None))
Transformer/encoderblock_1
TransformerBlock
float32
input:
output:
(None, 577, 768)
((None, 577, 768), (None, 12, None, None))
Transformer/encoderblock_2
TransformerBlock
float32
input:
output:
(None, 577, 768)
((None, 577, 768), (None, 12, None, None))
Transformer/encoderblock_3
TransformerBlock
float32
input:
output:
(None, 577, 768)
((None, 577, 768), (None, 12, None, None))
Transformer/encoderblock_4
TransformerBlock
float32
input:
output:
(None, 577, 768)
((None, 577, 768), (None, 12, None, None))
Transformer/encoderblock_5
TransformerBlock
float32
input:
output:
(None, 577, 768)
((None, 577, 768), (None, 12, None, None))
Transformer/encoderblock_6
TransformerBlock
float32
input:
output:
(None, 577, 768)
((None, 577, 768), (None, 12, None, None))
Transformer/encoderblock_7
TransformerBlock
float32
input:
output:
(None, 577, 768)
((None, 577, 768), (None, 12, None, None))
Transformer/encoderblock_8
TransformerBlock
float32
input:
output:
(None, 577, 768)
((None, 577, 768), (None, 12, None, None))
Transformer/encoderblock_9
TransformerBlock
float32
input:
output:
(None, 577, 768)
((None, 577, 768), (None, 12, None, None))
Transformer/encoderblock_10
TransformerBlock
float32
input:
output:
(None, 577, 768)
((None, 577, 768), (None, 12, None, None))
Transformer/encoderblock_11
TransformerBlock
float32
input:
output:
(None, 577, 768)
((None, 577, 768), (None, 12, None, None))
Transformer/encoder_norm
LayerNormalization
float32
input:
output:
(None, 577, 768)
(None, 577, 768)
ExtractToken
Lambda
float32
input:
output:
(None, 577, 768)
(None, 768)
head
Dense
sigmoid
float32
input:
output:
(None, 768)
(None, 1000)