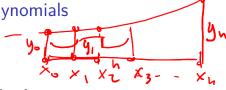
Piecewise polynomials

# Piecewise linear (affine) polynomials



#### **Definition:**

A piecewise linear function  $s:[a,b]\to\mathbb{R}$  for a grid  $a=x_0< x_1< \cdots < x_n=b$  has function values

$$s(x) = a_k x + b_k, \quad x \in [x_{k-1}, x_k], \quad k = 1, ..., n$$

where  $a_k, b_k$  are constants

- for a general choice of  $a_k$ ,  $b_k$  the function s(x) is not continuous and has jumps at the grid points
- $\triangleright$  in the following we consider *continuous functions* s(x)
- ▶ a grid is *equidistant* if

$$x_k = a + kh, \quad k = 0, \dots, n$$
 and  $h = (b - a)/n.$ 

#### pw linear interpolant

**Definition:** Given  $(x_k, y_k)$  for k = 0, ..., n with  $x_0 < x_1 < \cdots < x_n$  the *linear interpolant* is the continuous piecewise linear function s(x) satisfying the interpolation conditions

$$s(x_k) = y_k, \quad k = 0, \ldots, n.$$

▶ the coefficients  $a_k$ ,  $b_k$  are obtained by solving an interpolation problem for every subinterval  $[x_{k-1}, x_k]$  and one gets

$$\begin{bmatrix} 1 & x_{k-1} \\ 1 & x_k \end{bmatrix} \begin{bmatrix} a_k \\ b_k \end{bmatrix} = \begin{bmatrix} y_{k-1} \\ y_k \end{bmatrix}$$

and the coefficients are

$$b_k = \frac{y_k - y_{k-1}}{x_k - x_{k-1}}, \quad a_k = y_k - b_k x_k = \frac{-y_k x_{k-1} + y_{k-1} x_k}{x_k - x_{k-1}}$$

## pw linear interpolant of sin(x)

xnew = np.linspace(0,2\*np.pi,100)

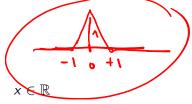
```
x = np.linspace(0, 2*np.pi, (9)) equi distant
y = np.sin(x)
s = interpolate.InterpolatedUnivariateSpline(x, y, k=1)
           # k=1: pw linear, s is a function
                                        5(4)
```

```
plt.plot(xnew, s(xnew), x,y,'ro',xnew,np.sin(xnew));
plt.axis([-0.05, 6.33, -1.05, 1.05]);
  1.0
  0.5
  0.0
 -0.5
 -1.0
                             3
```

#### hat function

we will use the function

$$b(x) = (1-|x|)_+,$$



#### where

- $\triangleright$  |x| is the absolute value of x
- $(x)_+$  is the *positive value* of x such that

• 
$$(x)_+ = x \text{ if } x \ge 0$$

$$(x)_{+} = x$$
 if  $x \le 0$   
 $(x)_{+} = 0$  if  $x < 0$ 

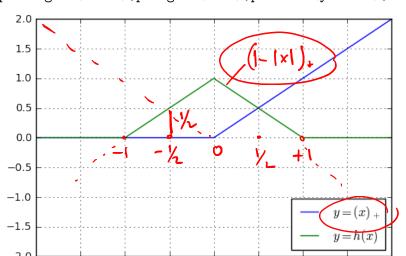
$$(4)_{+} = 4$$

$$x = (x)_{+} - (-x)_{+}$$

$$|x| = (x)_{+} + (-x)_{+}$$

## graph of hat function

```
x = np.linspace(-2,2,257)
plt.plot(x,np.maximum(x,0),label='$y=(x)_+$')
plt.plot(x,np.maximum(1-abs(x),0),label='$y=h(x)$')
plt.legend(loc=4);plt.grid('on');plt.axis(ymin=-2);
```



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representing the interpolant with hat functions

hat function b(x/h-k) satisfies

$$b(x_j/h-k)=(\delta_{jk})$$

for equidistant grid  $x_k \equiv kh$  where h = 1/n and  $k = 0, \dots, n$ 

• interpolating s(x) takes Lagrangian form:



$$S(x) = \sum_{k=0}^{n} y_k b \left(\frac{x}{h} - k\right)$$



support supp  $b_k = \overline{[(k-1)h,(k+1)h]}$  thus  $y_k$  affects s only locally

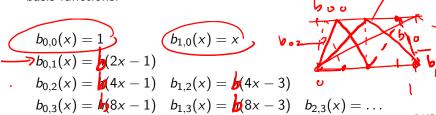
### hierarchical basis

- using hat functions, one defines a Newton-style interpolation formula
- introduce two indices for grid points  $x_{i,l}$  where l is called level
- ▶ interval [0, 1]:

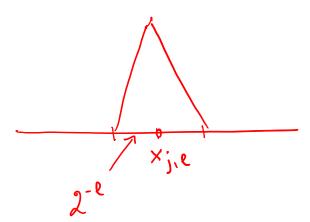
Therefore [0, 1].  

$$x_{0,0} = 0$$
 $x_{1,0} = 1$ 
 $x_{0,1} = 0.5$ 
 $x_{0,2} = 0.25$ 
 $x_{1,2} = 0.75$ 
 $x_{0,3} = 0.125$ 
 $x_{1,3} = 0.375$ 
 $x_{2,3} = 0.625$ 
 $x_{2,3} = 0.875$ 

basis functions:



# graphs of $b_{j,l}(x)$



## coefficients of interpolants

$$s(x) = c_{0,0}b_{0,0}(x) + c_{1,0}b_{1,0}(x) + \sum_{l=1}^{m} \sum_{j=0}^{2^{l-1}-1} c_{j,l}b_{j,l}(x)$$
 where

$$c_{0,0} = y_{0,0} \qquad c_{1,0} = y_{1,0} - y_{0,0}$$

$$c_{0,2} = y_{0,1} - 0.5(y_{0,0} + y_{1,0})$$

$$c_{0,2} = y_{0,2} - 0.5(y_{0,0} + y_{0,1})$$

$$c_{1,2} = y_{1,2} - 0.5(y_{0,1} + y_{1,0})$$

## minimisation property of piecewise linear function

#### **Proposition**

Let s(x) be the piecewise linear interpolant of the points  $(x_k, y_k)$ , k = 0, ..., n and g(x) be any continuous function with  $g(x_k) = y_k$  which is continuously differentiable in each subintervall  $(x_{k-1}, x_k)$  then

$$\int_{x_0}^{x_n} s'(x)^2 dx \le \int_{x_0}^{x_n} g'(x)^2 dx.$$

*Proof.* Calculus of variation, show this is true for  $C^2$  functions, then take the limit.

▶ thus *s* minimises the average squared change of the function.

# Cubic splines

#### **Proposition**

Consider the class V of functions which are continuous and  $C^2$  on each interval  $[x_{k-1}, x_k]$ . Then there exists a function s(x) in that class which interpolates  $s(x_k) = y_k$ , for k = 0, ..., n which satisfies

$$\int_{x_0}^{x_n} s''(x)^2 dx \le \int_{x_0}^{x_n} g''(x)^2 dx.$$

for all  $g \in V$  which interpolate  $g(x_k) = y_k$  for k = 0, ..., n. This function s is called the cubic spline interpolant, it is continuously differentiable and is a piecewise cubic polynomial. *Proof.* similar as for piecewise linear interpolant.

- ► the cubic spline minimises the average squared second derivative which is a substitute for the curvature
- ▶ this cubic spline has zero second derivative at the boundary, an alternative is to impose values of the first or second derivative on the boundary

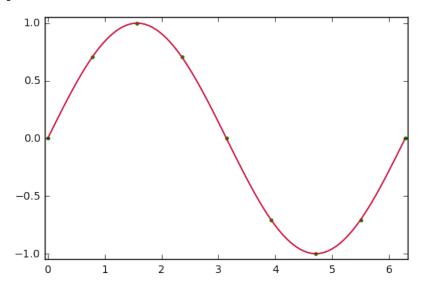
## Scipy cubic spline interpolant

cannot see the difference between the interpolant and the exact function in the plot!

```
# Cubic spline (Lagrange) interpolation from Scipy
from scipy import interpolate
from scipy.interpolate import CubicSpline

x = np.linspace(0, 2*np.pi, 9)
y = np.sin(x)
s = CubicSpline(x, y, bc_type="natural") # natural boundar
xnew = np.linspace(0, 2*np.pi, 100)
```

```
plt.plot(xnew, s(xnew), x,y,'.',xnew,np.sin(xnew));
plt.axis([-0.05, 6.33, -1.05, 1.05]);
```



## Hermite Interpolation with Piecewise Cubic Functions

- ▶ Hermite interpolant H(x) of a function f(x) satisfies:
  - ightharpoonup interpolation condition for function value at  $x_k$
  - interpolation condition for derivative at  $x_k$
- ▶ This gives for conditions per interval  $[x_{i-1}, x_i]$ :

$$H(x_i) = f(x_i) = y_i,$$
  $H'(x_i) = f'(x_i) = y'_i$   
 $H(x_{i+1}) = f(x_{i+1}) = y_{i+1},$   $H'(x_{i+1}) = f'(x_{i+1}) = y'_{i+1}$ 

► These conditions uniquely determine the polynomials of degree three in the intervals

#### **Parametrisation**

$$H_i(x) = a_i + b_i(x - x_i) + (x - x_i)^2 [c_i + d_i(x - x_{i+1})]$$

▶ With  $h_i = x_{i+1} - x_i$  the four interpolation conditions give

$$a_i = y_i,$$
  $b_i = y'_i,$   $c_i = \frac{y_{i+1} - y_i}{h_i^2} - \frac{y'_i}{h_i},$   $d_i = \frac{y'_{i+1} + y'_i}{h_i^2} - \frac{2(y_{i+1} - y_i)}{h_i^3}$ 

Approximation often similar to the B-spline interpolant