2.2 LU Breakdown and Pivoting

Example Ax = b with some problems

data:

$$A = \begin{bmatrix} 1 & 1 & 1 \\ 2 & 2 + \alpha & 5 \\ 4 & 6 & 8 \end{bmatrix}, \quad b = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \quad \alpha > 0$$

first elimination step:

$$E_1 A = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ -4 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 2 & 2 + \alpha & 5 \\ 4 & 6 & 8 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 \\ 0 & \alpha & 3 \\ 0 & 2 & 4 \end{bmatrix}$$

second elimination step:

$$E_2 E_1 A = \left[\begin{array}{ccc} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -\frac{2}{\alpha} & 1 \end{array} \right] \left[\begin{array}{ccc} 1 & 1 & 1 \\ 0 & \alpha & 3 \\ 0 & 2 & 4 \end{array} \right] = \left[\begin{array}{ccc} 1 & 1 & 1 \\ 0 & \alpha & 3 \\ 0 & 0 & 4 - \frac{6}{\alpha} \end{array} \right]$$

▶ LU factors with A = LU:

$$L = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 4 & \frac{2}{\alpha} & 1 \end{bmatrix}, \quad U = \begin{bmatrix} 1 & 1 & 1 \\ 0 & \alpha & 3 \\ 0 & 0 & 4 - \frac{6}{\alpha} \end{bmatrix}$$

Including rounding errors

- ightharpoonup assume: integer components computed exactly, only terms involving lpha affected by rounding
- Model for rounded L and U:

$$L = \left[egin{array}{cccc} 1 & 0 & 0 \ 2 & 1 & 0 \ 4 & rac{2}{lpha}(1+\delta_1) & 1 \end{array}
ight]$$

$$U = \begin{bmatrix} 1 & 1 & 1 \\ 0 & \alpha(1+\delta_2) & 3 \\ 0 & 0 & (4-\frac{6}{\alpha})(1+\delta_3) \end{bmatrix}$$

▶ Backward error analysis: the approximate factors L and U are just the "exact LU factors" of their product LU =

$$\begin{bmatrix} 1 & 1 & 1 & 1 \\ 2 & 2 + \alpha(1 + \delta_2) & 5 \\ 4 & 4 + 2(1 + \delta_1)(1 + \delta_2) & 4 + \frac{6}{\alpha}(1 + \delta_1) + (4 - \frac{6}{\alpha})(1 + \delta_3) \end{bmatrix}$$

• introduce relative errors δ_4, δ_5 and δ_6

$$LU = \begin{bmatrix} 1 & 1 & 1 \\ 2 & (2+\alpha)(1+\delta_4) & 5 \\ 4 & 6(1+\delta_5) & 8(1+\delta_6) \end{bmatrix}$$

and one has

$$\delta_4 = \frac{\alpha}{2+\alpha}\delta_2, \quad \delta_5 = (\delta_1 + \delta_2 + \delta_1\delta_2)/3, \quad \delta_6 = \frac{3}{4\alpha}(\delta_1 - \delta_3) + \frac{\delta_3}{2}$$

- ▶ the method for computing L and U is backward stable if δ_4, δ_5 and δ_6 are small which is the case for bounded $\alpha > c$ for some large enough c>0
- if α is very small then computing this LU factorisation is **backward unstable** as δ_6 is amplified by $1/\alpha$
- one can also see that the errors in the solution become large

Example of breakdown

Consider the matrix

$$A = \left[\begin{array}{rrr} 1 & 1 & 1 \\ 2 & 2 & 5 \\ 4 & 6 & 8 \end{array} \right]$$

We have

$$E_1 A = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ -4 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 2 & 2 & 5 \\ 4 & 6 & 8 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 0 & 3 \\ 0 & 2 & 4 \end{bmatrix}$$

standard procdures stops thus A does not have LU factorisation

Row or partial pivoting

- always select row with largest absolute value of pivot
- ▶ interchange row 1 and row 3 to get 4 to the top:

$$P_1A = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 2 & 2 & 5 \\ 4 & 6 & 8 \end{bmatrix} = \begin{bmatrix} 4 & 6 & 8 \\ 2 & 2 & 5 \\ 1 & 1 & 1 \end{bmatrix}$$

do an elimination step

$$E_1 P_1 A = \begin{bmatrix} 1 & 0 & 0 \\ -1/2 & 1 & 0 \\ -1/4 & 0 & 1 \end{bmatrix} \begin{bmatrix} 4 & 6 & 8 \\ 2 & 2 & 5 \\ 1 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 4 & 6 & 8 \\ 0 & -1 & 1 \\ 0 & -1/2 & -1 \end{bmatrix}$$

- ▶ no row interchange required in next step as pivot has largest absolute value, thus $P_2 = I$
- elimination step

$$E_{2}P_{2}E_{1}P_{1}A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -1/2 & 1 \end{bmatrix} \begin{bmatrix} 4 & 6 & 8 \\ 0 & -1 & 1 \\ 0 & -1/2 & -1 \end{bmatrix}$$
$$= \begin{bmatrix} 4 & 6 & 8 \\ 0 & -1 & 1 \\ 0 & 0 & -3/2 \end{bmatrix}$$

Set

$$P = P_2 P_1 = \left[\begin{array}{ccc} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{array} \right]$$

and

$$E = E_2 P_2 E_1 P_2^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -1/2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ -1/2 & 1 & 0 \\ -1/4 & 0 & 1 \end{bmatrix}$$
$$= \begin{bmatrix} 1 & 0 & 0 \\ -1/2 & 1 & 0 \\ -1/4 & -1/2 & 1 \end{bmatrix}.$$

we obtain EPA = U and hence PA = LU, where

$$L = E^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ 1/2 & 1 & 0 \\ 0 & 1/2 & 1 \end{bmatrix}, \qquad U = \begin{bmatrix} 4 & 6 & 8 \\ 0 & -1 & 1 \\ 0 & 0 & -3/2 \end{bmatrix}.$$

This shows that, although A may not have LU factorisation, after multiplying by a suitable permutation matrix, it has LU factorisation.

Elimination with pivoting

Partial Pivoting

- Avoid backward instability by swapping rows before elimination
 - perform a sequence of elimination interleaved by row swapping

$$E_{n-1}P_{n-1}\cdots E_2P_2E_1P_1A=U$$

- strategy: choose the largest element as pivot: partial or row pivoting
- Introducing

$$\tilde{E}_k = P_{n-1} \cdots P_{k+1} E_k P_{k+1}^{-1} \cdots P_{n-1}^{-1}, \quad k = 1, \cdots, n-1,$$

Gauss elimination with partial pivoting can be written in the form

$$(\tilde{E}_{n-1}\cdots\tilde{E}_1)(P_{n-1}\cdots P_1)A=U$$

- ▶ Since only permutations P_j with j > k is applied to E_k in the formula of \tilde{E}_k , we can verify that \tilde{E}_k has the same structure as E_k .
- Let

$$L = (\tilde{E}_{n-1} \dots \tilde{E}_1)^{-1} = \tilde{E}_1^{-1} \dots \tilde{E}_{n-1}^{-1}, P = P_{n-1} \dots P_1.$$

Algorithm (Gaussian elimination with (partial) pivoting)

In partial pivoting, the selection of pivot at step k only incurs n-k operations and hence only a total $\sum_{k=1}^{n-1} (n-k) = O(n^2)$ operations are required to find all the pivots. This is significantly less than the $2n^3/3$ floating point operations required for the elimination steps in Gaussian elimination.

Pivoting Example

Consider the matrix

$$A = \left[\begin{array}{rrr} 2 & 4 & -2 \\ 4 & 9 & -3 \\ -2 & -3 & 7 \end{array} \right]$$

We first interchange the first and second rows:

$$P_1A = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 4 & -2 \\ 4 & 9 & -3 \\ -2 & -3 & 7 \end{bmatrix} = \begin{bmatrix} 4 & 9 & -3 \\ 2 & 4 & -2 \\ -2 & -3 & 7 \end{bmatrix}$$

We now perform the first elimination step:

$$E_1 P_1 A = \begin{bmatrix} 1 & 0 & 0 \\ -1/2 & 1 & 0 \\ 1/2 & 0 & 1 \end{bmatrix} \begin{bmatrix} 4 & 9 & -3 \\ 2 & 4 & -2 \\ -2 & -3 & 7 \end{bmatrix} = \begin{bmatrix} 4 & 9 & -3 \\ 0 & -1/2 & -1/2 \\ 0 & 3/2 & 11/2 \end{bmatrix}$$

Next we interchange the second and third rows:

$$P_2E_1P_1A = \left[\begin{array}{ccc} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{array}\right] \left[\begin{array}{ccc} 4 & 9 & -3 \\ 0 & -1/2 & -1/2 \\ 0 & 3/2 & 11/2 \end{array}\right] = \left[\begin{array}{ccc} 4 & 9 & -3 \\ 0 & 3/2 & 11/2 \\ 0 & -1/2 & -1/2 \end{array}\right].$$

We then perform the next elimination:

$$E_2 P_2 E_1 P_1 A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1/3 & 1 \end{bmatrix} \begin{bmatrix} 4 & 9 & -3 \\ 0 & 3/2 & 11/2 \\ 0 & -1/2 & -1/2 \end{bmatrix}$$
$$= \begin{bmatrix} 4 & 9 & -3 \\ 0 & 3/2 & 11/2 \\ 0 & 0 & 4/3 \end{bmatrix}$$

Therefore we obtain PA = LU with

$$U = \left| \begin{array}{ccc} 4 & 9 & -3 \\ 0 & 3/2 & 11/2 \\ 0 & 0 & 4/3 \end{array} \right|.$$

$$P = P_2 P_1 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}$$

and

$$L = (E_2 P_2 E_1 P_2^{-1})^{-1} = (P_2 E_1^{-1} P_2^{-1}) E_2^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ -1/2 & 1 & 0 \\ 1/2 & -1/3 & 1 \end{bmatrix}$$

Complete Pivoting

- ▶ If, at step k of Gaussian elimination, the $(n-k+1)^2$ entries around the right lower corner are considered as possible pivot, and we pick the largest one (in magnitude) among them, use column interchanges as well as row interchanges to bring it to the pivotal position, the corresponding method is called .
- ▶ For complete pivoting, at step k there are $(n k + 1)^2$ entries to be examined to determine the largest. Thus, the total cost of selecting pivots requires about

$$\sum_{k=1}^{n-1} (n-k+1)^2 = \sum_{l=1}^{n-1} l^2 = \frac{n^3}{3} + O(n^2)$$

operations which is about half the number of operations required for the elimination steps.

- ▶ This adds significant cost to Gaussian elimination.
- ► Thus, complete pivoting is an expensive strategy and is rarely used.

Solve linear system by (partial) pivoting

Consider the linear equations

$$Ax = b$$
.

Assume we have the factorisation PA = LU. Then

$$LUx = Pb$$

Set y = Ux. Then the solution x can be found by the following two steps:

- 1. Solve Ly = Pb by forward substitution;
- 2. Solve Ux = y by back substitution.

The first step can be done at the same time as the factorisation by considering the augmented matrix $[A \ b]$. Indeed

$$E_{n-1}P_{n-1}\dots E_1P_1[A \quad b] = [E_{n-1}P_{n-1}\dots E_1P_1A \quad E_{n-1}P_{n-1}\dots E_1P_1b]$$

= $[U \quad L^{-1}Pb] = [U \quad y].$

Example

Consider the linear system Ax = b, where

$$A = \begin{bmatrix} 2 & 4 & -2 \\ 4 & 9 & -3 \\ -2 & -3 & 7 \end{bmatrix}, \qquad b = \begin{bmatrix} 2 \\ 8 \\ 10 \end{bmatrix}.$$

We have

$$E_1 P_1 [A \ b] = \begin{bmatrix} 1 & 0 & 0 \\ -1/2 & 1 & 0 \\ 1/2 & 0 & 1 \end{bmatrix} \begin{bmatrix} 4 & 9 & -3 & 8 \\ 2 & 4 & -2 & 2 \\ -2 & -3 & 7 & 10 \end{bmatrix}$$

$$= \left| \begin{array}{cccc} 4 & 9 & -3 & 8 \\ 0 & -1/2 & -1/2 & -2 \\ 0 & 3/2 & 11/2 & 14 \end{array} \right|,$$

$$E_{2}P_{2}E_{1}P_{1}[A \ b] = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1/3 & 1 \end{bmatrix} \begin{bmatrix} 4 & 9 & -3 & 8 \\ 0 & 3/2 & 11/2 & 14 \\ 0 & -1/2 & -1/2 & -2 \end{bmatrix}$$
$$= \begin{bmatrix} 4 & 9 & -3 & 8 \\ 0 & 3/2 & 11/2 & 14 \\ 0 & 0 & 4/3 & 8/3 \end{bmatrix}$$

By back substitution we obtain

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} -1 \\ 2 \\ 2 \end{bmatrix}$$

Algorithm (Solve linear system by pivoting)

```
M = [A b]
for k=1:n-1
  select i .ge. k to maximize |M(i,k)|
  M(k,k:n) \leftarrow M(i,k:n) (interchange two rows)
  for j=k+1:n
     q = M(j,k)/M(k,k)
     for m = k:n+1
        M(j,m) = M(j,m) - q*M(k,m)
x(n) = M(n,n+1)/M(n,n)
for i = n-1:-1:1
   z = 0
   for j = i+1:n
      z = z + M(i,j)*x(j)
   x(i) = (M(i,n+1)-z)/M(i,i)
```