

## 2. Notation

We use the shorthands  $[i, j] = \{i, \dots, j\}$  and  $[i, j) = [i, j - 1]$  for ranges of integers and extend to substrings as seen below.

The *input* of a suffix array construction algorithm is a *string*  $T = T[0, n) = t_0 t_1 \dots t_{n-1}$  over the alphabet  $[1, n]$ , that is, a sequence of  $n$  integers from the range  $[1, n]$ . For convenience, we assume that  $t_j = 0$  for  $j \geq n$ . Sometimes we also assume that  $n + 1$  is a multiple of some constant  $v$  or a square to avoid a proliferation of trivial case distinctions and  $\lceil \cdot \rceil$  operations. An implementation will either spell out the case distinctions or pad (sub)problems with an appropriate number of zero characters. The restriction to the alphabet  $[1, n]$  is not a serious one. For a string  $T$  over any alphabet, we can first sort the characters of  $T$ , remove duplicates, assign a rank to each character, and construct a new string  $T'$  over the alphabet  $[1, n]$  by renaming the characters of  $T$  with their ranks. Since the renaming is order preserving, the order of the suffixes does not change.

For  $i \in [0, n]$ , let  $S_i$  denote the *suffix*  $T[i, n) = t_i t_{i+1} \dots t_{n-1}$ . We also extend the notation to sets: for  $C \subseteq [0, n]$ ,  $S_C = \{S_i \mid i \in C\}$ . The goal is to sort the set  $S_{[0, n]}$  of suffixes of  $T$ , where comparison of substrings or tuples assumes the lexicographic order throughout this article. The *output* is the *suffix array*  $SA[0, n]$  of  $T$ , a permutation of  $[0, n]$  satisfying  $S_{SA[0]} < S_{SA[1]} < \dots < S_{SA[n]}$ .

## 3. Linear-Time Algorithm

We begin with a detailed description of the simple linear-time algorithm, which we call DC3 (for Difference Cover modulo 3, see Section 4).

The execution of the algorithm is illustrated with the following example

$$T[0, n) = \begin{matrix} 0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & 11 \\ y & a & b & b & a & d & a & b & b & a & d & o, \end{matrix}$$

where we are looking for the suffix array

$$SA = (12, 1, 6, 4, 9, 3, 8, 2, 7, 5, 10, 11, 0).$$

*Step 0: Construct a Sample*

For  $k = 0, 1, 2$ , define

$$B_k = \{i \in [0, n] \mid i \bmod 3 = k\}.$$

Let  $C = B_1 \cup B_2$  be the set of *sample positions* and  $S_C$  the set of *sample suffixes*.

*Example 3.1.*  $B_1 = \{1, 4, 7, 10\}$ ,  $B_2 = \{2, 5, 8, 11\}$ , that is,  $C = \{1, 4, 7, 10, 2, 5, 8, 11\}$ .



### Step 1: Sort Sample Suffixes

For  $k = 1, 2$ , construct the strings

$$R_k = [t_k t_{k+1} t_{k+2}][t_{k+3} t_{k+4} t_{k+5}] \cdots [t_{\max B_k} t_{\max B_k+1} t_{\max B_k+2}]$$

whose characters are triples  $[t_i t_{i+1} t_{i+2}]$ . Note that the last character of  $R_k$  is unique because  $t_{\max B_k+2} = 0$ . Let  $R = R_1 \odot R_2$  be the concatenation of  $R_1$  and  $R_2$ . Then, the (nonempty) suffixes of  $R$  correspond to the set  $S_C$  of sample suffixes:  $[t_i t_{i+1} t_{i+2}][t_{i+3} t_{i+4} t_{i+5}] \cdots$  corresponds to  $S_i$ . The correspondence is order preserving, that is, by sorting the suffixes of  $R$  we get the order of the sample suffixes  $S_C$ .

*Example 3.2.*  $R = [\text{abb}][\text{ada}][\text{bba}][\text{do0}][\text{bba}][\text{dab}][\text{bad}][\text{o00}]$ .

To sort the suffixes of  $R$ , first radix sort the characters of  $R$  and rename them with their ranks to obtain the string  $R'$ . If all characters are different, the order of characters gives directly the order of suffixes. Otherwise, sort the suffixes of  $R'$  using Algorithm DC3.

*Example 3.3.*  $R' = (1, 2, 4, 6, 4, 5, 3, 7)$  and  $SA_{R'} = (8, 0, 1, 6, 4, 2, 5, 3, 7)$ .

Once the sample suffixes are sorted, assign a rank to each suffix. For  $i \in C$ , let  $\text{rank}(S_i)$  denote the rank of  $S_i$  in the sample set  $S_C$ . Additionally, define  $\text{rank}(S_{n+1}) = \text{rank}(S_{n+2}) = 0$ . For  $i \in B_0$ ,  $\text{rank}(S_i)$  is undefined.

*Example 3.4.*

$i$	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
$\text{rank}(S_i)$	$\perp$	1	4	$\perp$	2	6	$\perp$	5	3	$\perp$	7	8	$\perp$	0	0

### Step 2: Sort Nonsample Suffixes

Represent each nonsample suffix  $S_i \in S_{B_0}$  with the pair  $(t_i, \text{rank}(S_{i+1}))$ . Note that  $\text{rank}(S_{i+1})$  is always defined for  $i \in B_0$ . Clearly, we have, for all  $i, j \in B_0$ ,

$$S_i \leq S_j \iff (t_i, \text{rank}(S_{i+1})) \leq (t_j, \text{rank}(S_{j+1})).$$

The pairs  $(t_i, \text{rank}(S_{i+1}))$  are then radix sorted.

*Example 3.5.*  $S_{12} < S_6 < S_9 < S_3 < S_0$  because  $(0, 0) < (a, 5) < (a, 7) < (b, 2) < (y, 1)$ .

### Step 3: Merge

The two sorted sets of suffixes are merged using a standard comparison-based merging. To compare suffix  $S_i \in S_C$  with  $S_j \in S_{B_0}$ , we distinguish two cases:

$$\begin{aligned} i \in B_1 : \quad S_i \leq S_j &\iff (t_i, \text{rank}(S_{i+1})) \leq (t_j, \text{rank}(S_{j+1})) \\ i \in B_2 : \quad S_i \leq S_j &\iff (t_i, t_{i+1}, \text{rank}(S_{i+2})) \leq (t_j, t_{j+1}, \text{rank}(S_{j+2})) \end{aligned}$$

Note that the ranks are defined in all cases.

*Example 3.6.*  $S_1 < S_6$  because  $(a, 4) < (a, 5)$  and  $S_3 < S_8$  because  $(b, a, 6) < (b, a, 7)$ .

The time complexity is established by the following theorem.

**THEOREM 3.7.** *The time complexity of Algorithm DC3 is  $\mathcal{O}(n)$ .*

**PROOF.** Excluding the recursive call, everything can clearly be done in linear time. The recursion is on a string of length  $\lceil 2n/3 \rceil$ . Thus, the time is given by the recurrence  $T(n) = T(2n/3) + \mathcal{O}(n)$ , whose solution is  $T(n) = \mathcal{O}(n)$ .  $\square$