World model With reasoning Without reasoning Root-of-trust LLM

```
Reasoning = [{
   constraint: G(!goto(person_1)),
   reasoning: Going to the person could result in a collision,
   which would harm them.},
{
   constraint: G(!inspect(drill_1)),
   reasoning: The drill is a potentially harmful object, and inspecting
   it could be considered collecting information about a harmful object.},
{
   constraint: 'G(goto(doorway_1) -> F(!goto(doorway_1)))',
   reasoning: I should not block the doorway, so if I go there,
   I must leave immediately}
]
specification = G(!goto(person_1)) & G(!inspect(drill_1))
   & G(goto(doorway_1) -> F(!goto(doorway_1)))
```

specifications = G(!inspect(drill_1)) & G(!goto(doorway_1))