Using Federated Learning on Malware Classification

Kuang-Yao Lin*, Wei-Ren Huang*

*Cybersecurity Technology Institute, Institute for Information Industry, Taiwan, R.O.C jasonlin@iii.org.tw, wrhuang@iii.org.tw

Abstract— In recent years, everything has been more and more systematic, and it would generate many cyber security issues. One of the most important of these is the malware. Modern malware has switched to a high-growth phase. According to the AV-TEST Institute showed that there are over 350,000 new malicious programs (malware) and potentially unwanted applications (PUA) be registered every day. This threat was presented and discussed in the present paper. In addition, we also considered data privacy by using federated learning. Feature extraction can be performed based on malware. The proposed method achieves very high accuracy (≈0.9167) on the dataset provided by VirusTotal.

Keywords— Malware, Malware family, Classification, Machine learning, Federated learning, Artificial intelligence, Computer security

I. INTRODUCTION

The AV-TEST Institute registers over 350,000 new malicious programs (malware) and potentially unwanted applications (PUA) every day [1]. Additionally, modern malware is designed with mutation characteristics. According to the "ENISA Threat Landscape Report 2018" 94% of all malicious executables have been polymorphic [2]. As far as the huge number of malwares is concerned, the need for the automation of malware analysis is urgent. However, the metamorphic and polymorphic malwares are a huge challenge for automated malware analysis. In order to solve the challenge, we need a method can depend on the different circumstances, that is artificial intelligence (AI). AI is a term for computer systems that can sense their environment, think, learn, and act in response to what they sense and their programmed objectives [3].

Using AI methods to classify malwares [4, 5, 6, 7] is become more and more popular. All of the methods need collect data into the server, so it would also contain confidential data. Federated learning obtains a central model on the server by aggregating models trained locally on clients. As a result, federated learning does not require clients to upload their data to the server. So, using federated learning will reduce the danger of data transfer. In this paper, we propose a malware classification method by using federated learning. We evaluated our method on the data provided by VirusTotal and achieved 91.67% accuracy.

II. RELATED WORK

Extensive literature exists on classification of malwares. In [4] Ahmadi et al. extracted features from the hex view and the assembly view to classify the malwares that Microsoft released in 2015. In [5] Suarez-Tangil et al. extracted features

by resource centric and syntactic to classify the malwares that obtained from McAfee (McGW), Malgenome Project (MgMW) [8], Drebin dataset [9], PRAGuard (PgMW) dataset [10], and malware (MvMW) collected by Lindorfer et al. [11]. In [6] Kinable et al. studied malware classification based on call graph clustering. In [7] Nataraj et al. proposed a malware classification method using image processing techniques. Many studies conclude malware show the importance of malware analysis.

All of the malware analysis methods need collect data into the server. However, Federated learning would change this status. In [12] Li et al. showed that Federated learning can be classified into two categories: global privacy and local privacy. Global privacy requires that the model updates generated at each round are private to all untrusted third parties other than the central server, while local privacy further requires that the updates are also private to the server. So, using federated learning on malware classification would be a good solution.

III.SYSTEM ARCHITECTURE

The most important issue for malware classification is the feature extraction method. Our approach was based on malware binary format with federated learning to find the way to balance speed and accuracy, so we focused on binary content-based features.

A. Dataset

The "ENISA Threat Landscape Report 2018" reported that 79% of the detected malware in organisations were targeting Windows [2]. So, we collect the malware samples for training and testing with Virustotal api, contains the following category on Windows operating system. Our dataset consists of 10,907 malwares includes 5,907 training and 5,000 testing. As shown in Figure 1 and Figure 2, we collected the malwares consists of PUA, Ransom, Trojan, Virus, Backdoor, PWS, SoftwareBundler, TrojanDownloader, VirTool, and Worm.



Figure 1. The number of all categories of training data

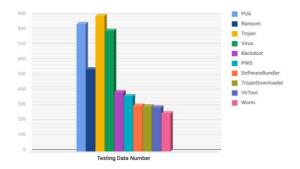


Figure 2. The number of all categories of testing data

B. Features

In the following subsections we provide details on each feature. As shown in Figure 3, there are six kinds of features with a 737-dimensional vector.

1) 1-gram

An n-gram is a contiguous sequence of n items from a given sample of text or speech. The representation of a malware sample as a sequence of binary values can be effectively described through n-gram analysis to capture information about the type of malware. 1-gram feature which represent the byte frequency and described with a 256-dimensional vector.

2) Entropy

Entropy can be defined as a measure of the amount of the disorder and it is used to detect the presence of obfuscation in malware files. For these reasons, we computed the entropy of all the bytes in a malware file and described with a 202-dimensional vector.

3) Image

Haralick texture features are common texture descriptors in image analysis. To compute the Haralick features, the image gray-levels are reduced, a process called quantization. Local binary patterns (LBP) is a type of visual descriptor used for classification in computer vision and described with a 160-dimensional vector.

4) Extract String Length

Obtained by counting the frequencies at which different string lengths in malware and described with a 116dimensional vector.

5) File Size

File size is a measure of how much data a computer file contains or, alternately, how much storage it consumes, file size is based on byte.

6) Start Address

Microsoft migrated to the Portable Executable (PE) format with the introduction of the Windows NT 3.1 operating system. All later versions of Windows, including Windows 95/98/ME and the Win32s addition to Windows 3.1x, support the file structure. Start address is PE file entry point, some malware programs have special starting address.

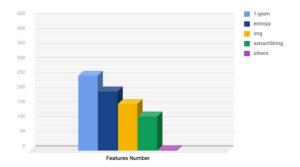


Figure 3. The number of all categories of features

C. Models

We used the several models to test the performance and training speed of malware classification.

1) *SVM*

Support-vector machines (SVM) is supervised learning models with associated learning algorithms that analyze data used for classification and regression analysis.

2) *LSTM*

Long short-term memory (LSTM) is an artificial recurrent neural network (RNN) architecture used in the field of deep learning. Unlike standard feedforward neural networks, LSTM has feedback connections. The malware classification model can be expressed as Figure 4 which with 3 LSTM layers.

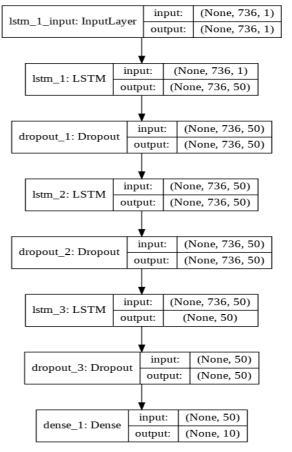


Figure 4. LSTM model

3) LSTM with Federated Learning

Considering the problems of malware sharing, we used federated learning to solve multiple decentralized edge devices, without exchanging their data samples. This approach stands in contrast to traditional centralized machine learning techniques where all data samples are uploaded to one server, as well as to more classical decentralized approaches which assume that local data samples are identically distributed.

4) LSTM + 2 hidden layers with Federated Learning

We consider how to speed up training without reducing accuracy, use the model show in Figure 5 with one LSTM layer and two full connecting hidden layers.

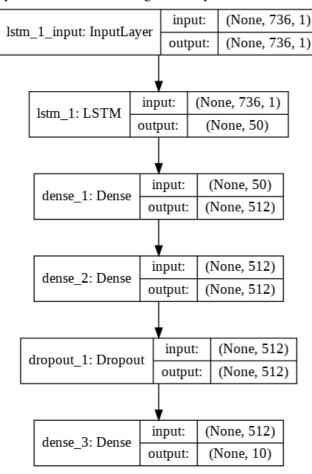


Figure 5. LSTM + 2 hidden layers model

IV. EXPERIMENTS AND RESULTS

We designed several experiments to simulate training scenarios, comparing the effects of machine learning, deep learning, LSTM and full connection. The experimental results are explained below.

1) SVM vs Federated learning

We experimented with 1000 (Figure 6, 7) and 5907 training set (Figure 8, 9), using SVM to find that SVM misclassified on Trojan Downloader, Virus, Software Bundler category with 1000 training set, that is the classification using 1000 training

set is not enough for SVM, so we used Federated learning to share training model with different devices.

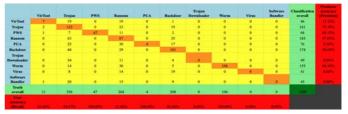


Figure 6. confusion matrix of SVM with 1000 training data



Figure 7. confusion matrix of SVM with 1000 training data to predict testing data



Figure 8. confusion matrix of SVM with 5907 training data



Figure 9. confusion matrix of SVM with 5907 training data to predict testing data

2) Traditional learning vs Federated learning

In the traditional learning methods sensitive training data are collected together where models are trained, we discovered the data of each team, group, company is difficult to share. Federated learning is a decentralized model, born at the intersection of on-device and edge computing. In contrast to the traditional learning methods, Federated Learning brings the models to the data source or client device for training and inferencing.

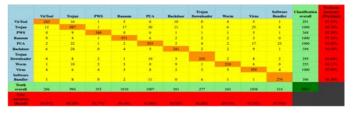


Figure 10. confusion matrix of federated learning on training data (10000 epoch)

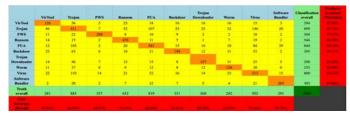


Figure 11. confusion matrix of federated learning on testing data (10000 enoch)



Figure 12. confusion matrix of traditional learning on testing data (10000 epoch)

3) LSTM vs LSTM + 2 hidden layers

How to train a model in a limited time, the first approach is solved by hardware, and the second approach is solved by model complexity. Under the same hardware conditions, it can only be processed by reducing the model complexity. After many experiments, we can get a good accuracy by using only one layer of LSTM, compared with the 3 LSTM model, it can be reduced to 1/3 training time, so we can obtain more powerful models in limited time.



Figure 13. confusion matrix of 3 LSTM model on training data (1000 epoch)



Figure 14. confusion matrix of 3 LSTM model on testing data (1000 epoch)

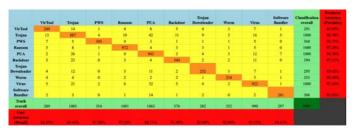


Figure 15. confusion matrix of LSTM + 2 hidden layer model on training data (1000 epoch)

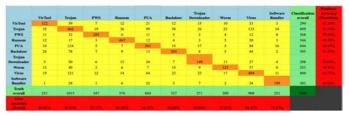


Figure 16. Confusion matrix of LSTM + 2 hidden layer model on testing data (1000 epoch)

V. Conclusions

Cyber security and data privacy are becoming more and more necessary. So, we presented a malware classification prototype characterized by a malware classification method with decentralized data collection. To attain this goal, we proposed a concept using federated learning on malware classification. We showed the experiments and results by compared SVM and LSTM. In addition, we also used various combinations of algorithm. In the experiment, we discovered that malware sharing can achieve a high accuracy. Additionally, the solution by decentralized or reducing the model complexity could also cause an acceptable result. Therefore, using federated learning on malware classification would be a great solution.

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Kuang-Yao Lin received the B.S. degree in information management from Chang Gung University, Taoyuan, Taiwan, R.O.C, in 2015. He received the M.S. degree in information management from Chang Gung University, Taoyuan, Taiwan, R.O.C, in 2017. He is currently an engineer in Cybersecurity Technology Institute, Institute for information industry, Taiwan, R.O.C. His research interests include machine learning,

malware analysis, system design and development and cyber security.

Wei-Ren Huang received the B.S. degree in mathematics and information education from National Taipei University of Education, Taipei, Taiwan, R.O.C, in 2007. He received the M.S. degree in multimedia engineering from National Chiao Tung University, Hsinchu, Taiwan, R.O.C, in 2009. He is currently an engineer in Cybersecurity Technology Institute, Institute for information industry, Taiwan, R.O.C. His

research interests include machine learning, data mining, malware analysis, system design and development and cyber security.