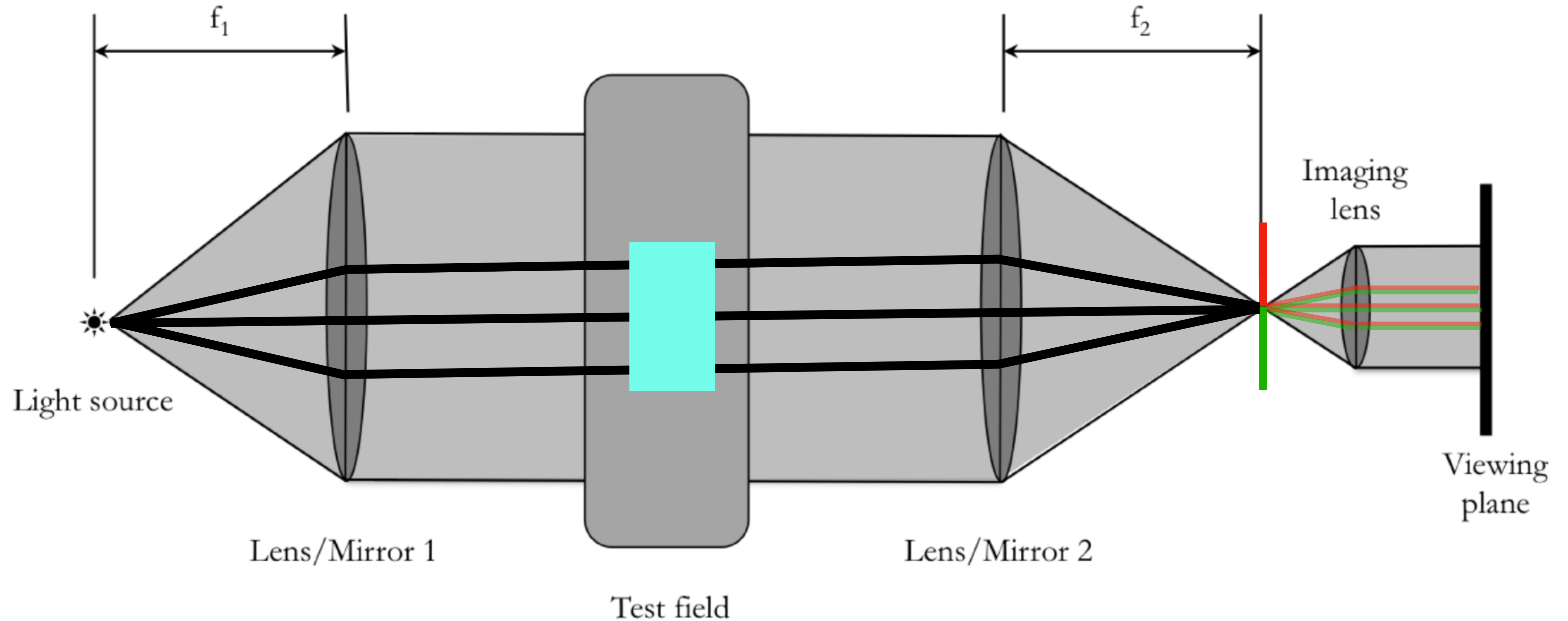


Schlieren

Each (wide) ray passes through both color filters equally.
We see uniform color across the screen



Schlieren

