

W200 - Intro to Python

Functions

5

| Python for Data Science: Fall 2018 | | | | | | All due dates are tentative and may be changed by instructors. Homework due dates are 11:59pm PST the night before live session. | | | | | |
|---------------------------------------|--------|--------|---------------|------------|-----------|--|------------------------------|------------------|-------------------------|----------------|--|
| Mon | Tues | Weds | Thurs | Async Unit | Sync Week | Async to Review (Prior to Class) | Projects (20% each) | Exams (10% each) | HW Assigned (30% total) | HW Due | Notes |
| Sep 3 | Sep 4 | Sep 5 | Sep 6 | 1 | 1 | Introduction to Programming, the Command Line, and Source Control | | | unit 1 | | A make-up class will be scheduled for Monday class.* |
| Sep 6 | | | | | | | | | unit 1 | | [This is the make-up for Monday 4 pm session.] |
| Sep 10 | Sep 11 | Sep 12 | Sep 13 | 2 | 2 | Starting Out with Python | | | unit 2 | unit 1 | |
| Sep 17 | Sep 18 | Sep 19 | Sep 20 | 3 | 3 | Sequence Types and Dictionaries | | | unit 3 | unit 2 | 9/17/2018 - Last day to add or drop a class |
| Sep 24 | Sep 25 | Sep 26 | Sep 27 | 4 | 4 | More About Control and Algorithms | | | unit 4 | unit 3 | |
| Oct 1 | Oct 2 | Oct 3 | Oct 4 | 5 | 5 | Functions | | | unit 5 | unit 4 | |
| Oct 8 | Oct 9 | Oct 10 | Oct 11 | 6 | 6 | Complexity | Project 1 Assigned | | scrabble | unit 5 | |
| Oct 15 | Oct 16 | Oct 17 | Oct 18 | 7 | 7 | Classes | | | unit 7 | scrabble | |
| Oct 22 | Oct 23 | Oct 24 | Oct 25 | 8 | 8 | Object-Oriented Programming/ | Project 1 Final Proposal Due | Exam 1 Start | x | unit 7 | |
| Oct 29 | Oct 30 | Oct 31 | Nov 1 | 9 | 9 | Working With Text and Binary Data/numpy | | Exam 1 Due | x | | |
| Nov 5 - 9 Fall Break & Immersion | | | | | | | | | | | |
| Nov 12 | Nov 13 | Nov 14 | Nov 15 | 10 | 10 | NumPy | Project 1 Presentations | | unit 9 / HW10 | | A make-up class will be scheduled for Monday Class |
| Nov 19 | Nov 20 | Nov 21 | Nov 22 | 11 | 11 | Data Analysis With Pandas | Project 2 Assigned | | unit 10 / HW11 | unit 9 / HW10 | A make-up class will be scheduled for the Thursday Classes |
| Nov 26 | Nov 27 | Nov 28 | Nov 29 | 12 | 12 | Plotting and Visualization | Project 2 Proposal Due | | unit 11 / HW12 | unit 10 / HW11 | |
| Dec 3 | Dec 4 | Dec 5 | Dec 6 | 13 | 13 | Pandas Aggregation and Group Operations | | Exam 2 Start | x | unit 11 / HW12 | |
| Dec 10 | Dec 11 | Dec 12 | Dec 13 | 14 | 14 | Testing | Project 2 Presentations! | Exam 2 Due | x | | Last Day of Class. bring beer Congratulations! |
| Last Day of Instruction - December 14 | | | | | | | | | | | |

https://docs.google.com/spreadsheets/d/1sVV7-4OHZ-EDNqkMJ55OPUfz_QLJ4LZNuZl-cRaxgVo/edit#gid=0

Today ...

Homework 4:

- for loop
- chess
- algorithms - binary search (discussion & updates)
- comprehensions.

Discuss: what was the hardest part of homework 4?

How much time did you spend on this week's assignment?

Homeworks 3 & 4

- Week 3:
 - Pig Latin
 - Matrix Inverter
 - To-do List
 - Fibonacci Series
 - Pascal's Triangle
- Week 4:
 - for loop
 - chess board
 - algorithms - binary
 - comprehensions
 - How long did it take to complete assignments?

Notes about homeworks

- Remember to use either all tabs or 4 spaces [not both]
- The usual style is to have a space before/after operands
 - (e.g., `a = b + c`, not `a=b+c`)
- Comments are encouraged - please put 'em on their own line, as opposed to appending at the end of the line.
- When submitting the final version of HW, please delete any personal debugging statements. Thanks.

git hub | branching & merging

- Make the branch:

`git checkout -b <name>` # to add a new branch

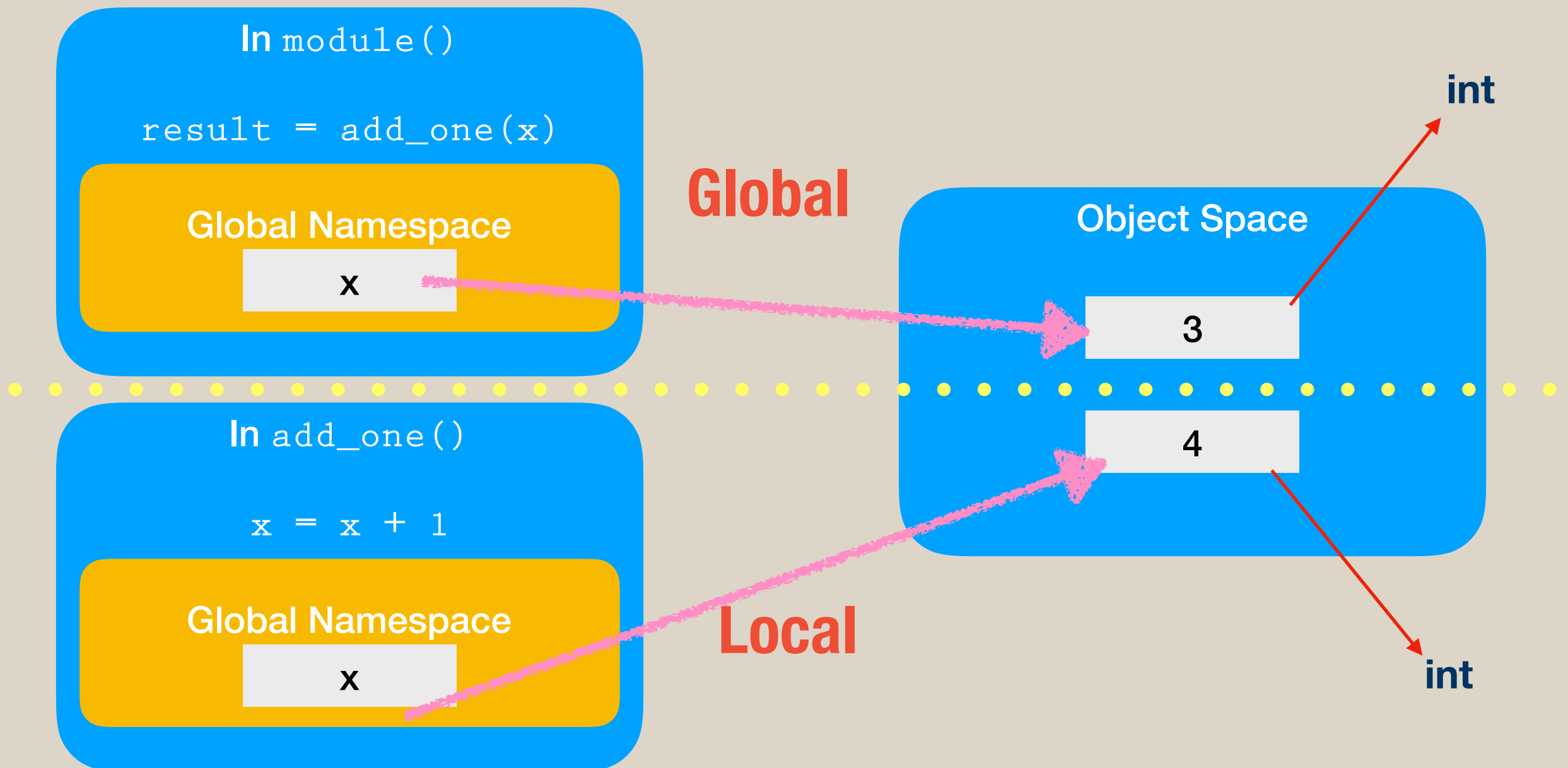
`git branch` # tells you what branches there are.

- Merge into the branch:

`git checkout master` # change to branch you want to merge

`git merge <alt branch>` # “fast forward” merge indicates no conflicts.

Name Space | Global v. Local



Namespace | Global v. local

- Discussion: What have separate namespaces?
 - What are local variables used for? [examples?]
 - What are global vars used for? [examples?]
 - What happens when a var is called but not defined in the local namespace?

Functions | Anatomy

- Vocabulary:
 1. `myfunction(x)` accepts “arguments”; “parameters” inside
 2. docstring # help text [readability, reusability]
 3. code reuse; modularity; abstraction
 4. functions are objects
 5. functions are not executed until called by the script
 6. Not all functions return a value, but if they do ... look for `return`

```
## square root algorithm as a function

def sqrt(x, epsilon):
    """Newton's method to find square root with precision
        epsilon (Heron's algorithm)"""

    ans = 1
    num_guesses = 0
    while abs(x/ans - ans) > epsilon:
        ans = (x/ans + ans)/2
        num_guesses += 1
    return ans
```

1 define the function

3 arguments become parameters inside function

```
def distance_to_origin(x,y):  
    """find the distance from point at (x,y) to the origin"""  
    ans = sqrt(x**2 + y**2, 0.00001) 4 internal operations  
    return ans 5 return variable
```

```
magnitude = distance_to_origin(x,y)
```

2 execute function with parameters

**6 assignment to var
outside of the function**

This may be already clear to you.
Thinking about efficiencies, reflect on the
number of steps involved from the computer's
p.o.v.

Functions as objects

- remember that unlike most computer languages Python sees everything as an object (even if our other experience makes us question the syntax).
- And interestingly we can query Python to query itself!

- It has a type

```
>>> type(round10)
>>> function
```

```
a = round10
a(12)
10
```

- And we can bind it to a variable name. Can be passed as an argument [perform operation (function) on iterable (example: **grade_list**)]:

```
def apply_to_grades(operation, grade_list):
    return [(name, operation(grade)) for name, grade in grade_list]
```

```
grade_list = [("Betty", 88), ("Steve", 75), ("Bob", 73), ("Ming Wa", 75)]
print( apply_to_grades(round10, grade_list) )
```

map()

- map() executes a specified function for each in an iterable. The item is sent to the function as a parameter:
 - `map(function, iterables)`

Calculate the length of each word in the tuple:

```
def myfunction(n):  
    return len(n)
```

```
x = map(myfunction, ('Boston', 'Back Bay', 'Cambridge'))  
print(list(x))
```

Outputs: [6, 8, 9]

Make new combinations by providing 2 utterable objects:

```
def myfunction(a, b):  
    return a + b
```

```
x = map(myfunction('a', 'b', 'c'), ('1', '2', '3'))  
# convert the map into a list for readability:  
print(list(x))
```

Outputs: ['a1', 'b2', 'c3']

lambda

- A lambda function is a small, anonymous function, taking any number of arguments but can have only one expression:
 - `lambda arguments : expression`

Lambda that adds 10 to number passed and prints result:

```
x = lambda a : a + 10  
print(x(5))
```

Outputs: 15

Lambda that sums argument a, b, c and prints result:

```
x = lambda a, b, c : a + b + c  
print(x(5, 6, 2))
```

Outputs: 13

Lambda passed as an argument:

```
apply_to_grades(lambda x : 100 - (100 - x)/2, grade_list)
```

Outputs: `[('Betty', 94.0),
('Steve', 87.5),
('Bob', 86.4),
('Ming Wa', 97.0)]`

Functions | map & lambda

- Common to combine both `map` & `lambda`

```
list(map(lambda x: x**2, (23, 25, 52, 66)))
```

function

iterable

Outputs: [529, 2025, 1764, 4356]

Special Arguments | flexibility

- What does it mean for code to be “brittle” or “fragile”?
- Special methods increase flexibility [default types, None values]

```
def feedback(grade=None, comment=None):  
    text = "" if comment == None else " - " + comment  
  
    if grade == None:  
        return("Grade is missing. " + text)  
    elif grade >= 90 and grade <= 100:  
        return ("A " + text)  
    elif grade >= 80 and grade < 90:  
        return("B " + text)  
    elif grade >= 70 and grade < 80:  
        return("C " + text)  
    elif grade >= 60 and grade < 70:  
        return("D " + text)  
    else:  
        return("F " + text)
```

Outputs:

```
print(feedback(80))
```

```
B
```

```
print(feedback(75, 'Please study more'))
```

```
C - Please study more
```

```
print()
```

```
Grade is missing.
```


Default values | modified over time

- Default values won't be reset, if called a second time!
- “Permanent” attributes of a function [in the global namespace]
- Once used, modified:

```
def add_total(order_list = []):  
    total = sum([quantity for name, quantity in order_list])  
    order_list.append( ("Total", total) )  
    print(order_list)
```

Outputs: `add_total()`
`[('Total', 0)]`

`add_total()`
`[('Total', 0), ('Total', 0)]`

Default args | make it clear

- Arguments usually use positional cues ...
- We can define in any order if we specify keywords...

```
print(feedback(90, comment="Keep it up!"))
```

Outputs: A - Keep it up!

```
print(feedback(comment="Not bad.", grade=88))
```

Outputs: B - Not bad.

Arguments

- So far, just talked about arguments we've passed in Python ... but ... lots of need for passing parameters from the Operating System (O/S) ... the “argument vector”, usually `args[0, 1, 2]`
- Accessible through the library that lets python communicate with the O/S (`import sys`).

```
$ python  
>>> myProgram("hello")
```

```
myProgram  
...  
main(args[ ]  
      print(args[0])
```

Demo script in python:

```
import sys

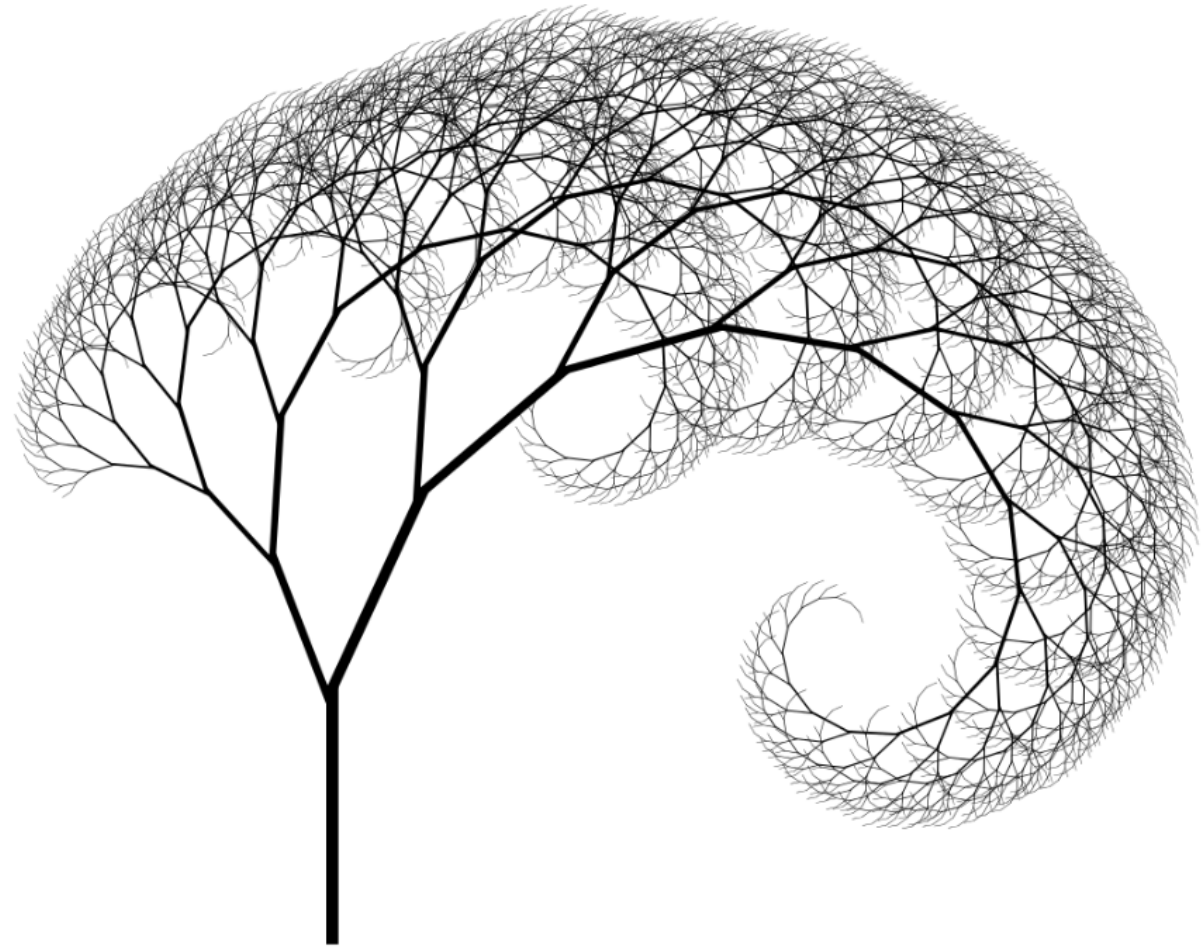
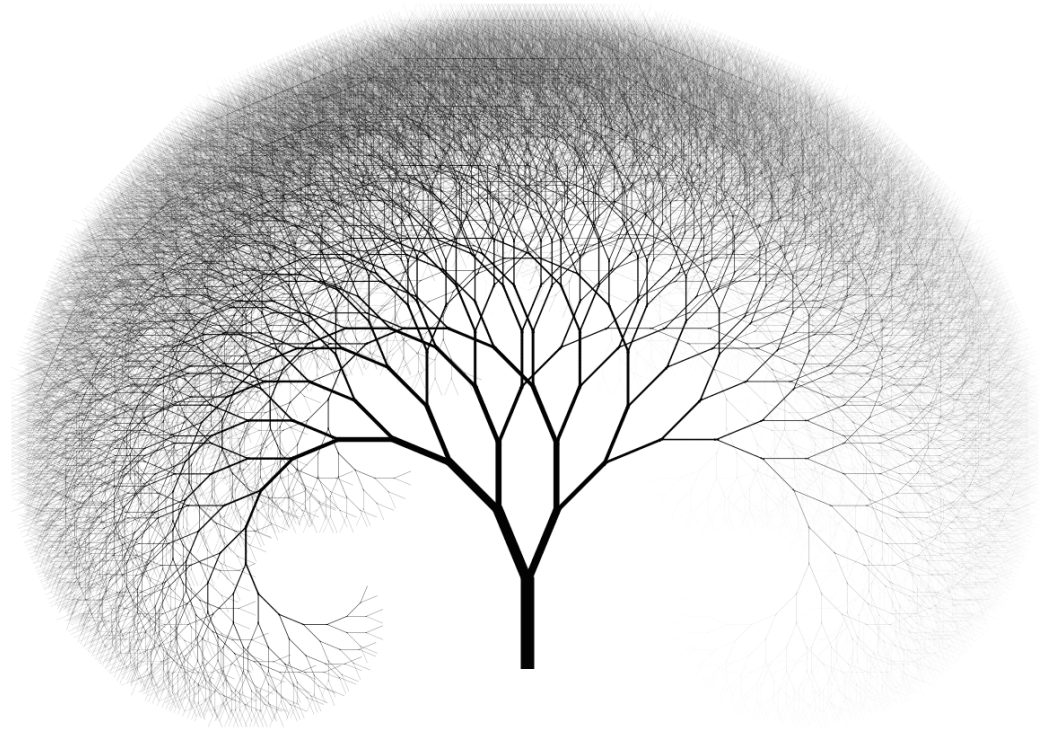
print(sys.argv)

if len(sys.argv) > 1:
    name = sys.argv[1]
else:
    name = input("Enter your name: ")

for i in range(len(name), 0, -1):
    print( name[0:i], end = " ")
    for j in range(i, len(name)):
        print(" " * (j-1) + name[j], end = "")
    print("")
```

Outputs:

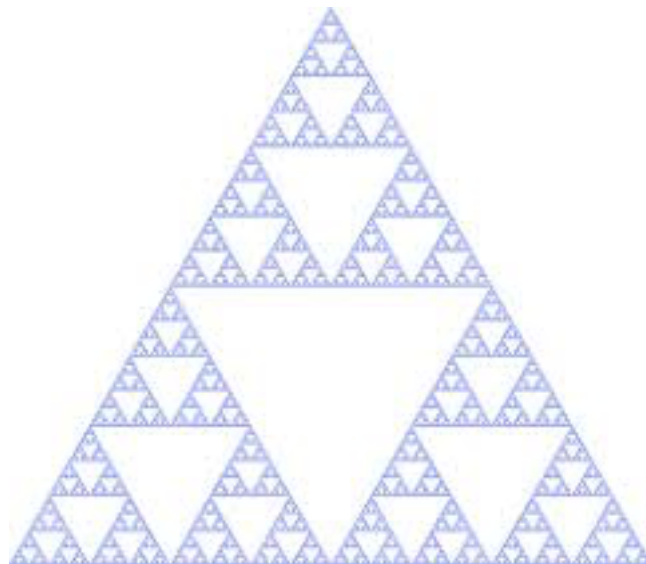
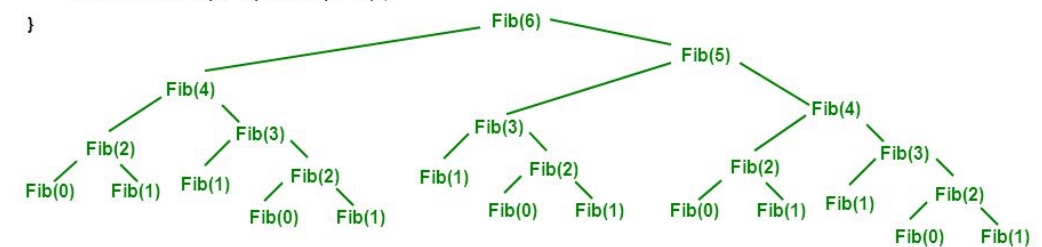
```
>>> import sys
>>> print(sys.argv)
['']
>>> if len(sys.argv) > 1:
...     name = sys.argv[1]
... else:
...     name = input("Enter your name: ")
...
Enter your name: Fifi
>>> for i in range(len(name), 0, -1):
...     print(name[0:i], end = " ")
...     for j in range(i, len(name)):
...         print(" " * (j-1) + name[j], end = "")
...     print("")
...
Fifi
Fif  i
Fi  f  i
F i f i
>>>
```



Excessive Recursion: Example

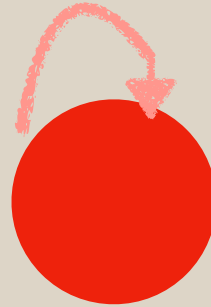
- To show how much this formula is inefficient, let us try to see how Fib(6) is evaluated.

```
int fib(int n) {
    if (n<2)
        return n;
    else
        return fib(n-2)+fib(n-1);
}
```



Recursion

What is recursion?

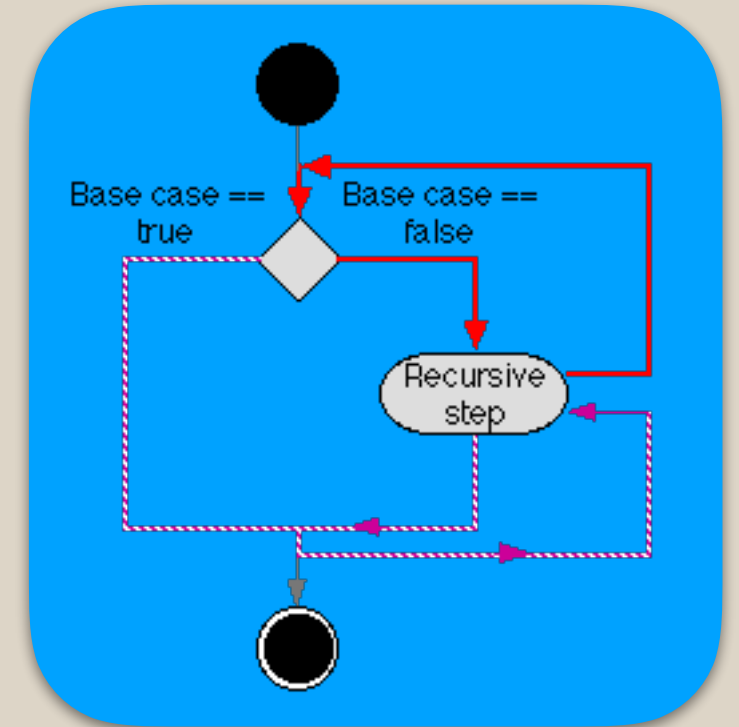


Recursion occurs a function calls itself.

To use recursion, we must specify:

- 1) a base case and
- 2) a recursive rule.

The “base case” ends the process of the recursive rule (loop) calling itself.



Recursion

- Identify the “base case” and the “recursive rule”. Why do we need each?

```
def factorial(n):  
    if n == 1:  
        return 1  
    return n * factorial(n-1)
```


Recursion

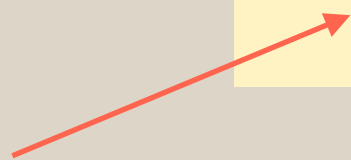
- Identify the “base case” and the “recursive rule”. Why do we need each?

```
def factorial(n):  
    if n == 1:  
        return 1  
    return n * factorial(n-1)
```

Base case



*Recursive
rule*



*One reason to think about recursion is for algorithm efficiency.
Calling the same algorithm can increase operating time $O(n) + xn^2$
where n is the number of recursions and x is the # of steps.*

Recursion

- *Question:* why use recursion instead of a loop?

Recursion allows us to know “even less” about the structure of a problem. E.g., we can traverse interesting data structures, such as trees and .json, without knowing about them in advance.

We’ve discussed that a “while” loop allows us to run a *single loop an unknown number* of times.

Recursion allows us to run an *unknown number of loops, an unknown number of times*.



*“Do or do not!
There is no try!”*

[Is Yoda anticipating try ... except block!?!]

Errors | *Checking & failing gracefully*

- Do it all, or don't do any of it. And prepare for any type of error.
Our buddies `try ... except`.

```
try:
    x = float(input("Enter a number: "))
    print("The reciprocal is ", 1/x)
specific except ValueError:
    print("Sorry, your input was not valid.")
except ZeroDivisionError:
    print("Sorry, zero doesn't have a reciprocal")
general except:
    Print "Yikes, something else is wrong."
```

Notice we have both “general” and “specific” exceptions. Very useful for checking SQL, file access, insertion, user/file input, end-of-file (EOF), file not found (FNF), etc.!

Errors ... “as e”

- Programming languages that support `try` ... generate an error as a class, an “exception” class. This class has methods to extract the type of error.
- When the exception (e) is raised, we capture it and convert the error (e) to a string [for us humans (grin)]...

1

```
try:
    sell("oranges", 15, inventory)
except Exception as e:
    print("Sorry, not enough to sell. " + str(e))
```

```
def sell(item, quantity, inventory):
```

2

```
    if item not in inventory:
        raise Exception(str(item) + " does not appear in inventory")
    q = inventory[item]

    if q < quantity:
        raise Exception("Sorry, not enough to sell.")
    inventory[item] = q - quantity
```

btw ...

- if you know other languages, you'll have encountered try ... catch. This is the same thing, with a different syntax.

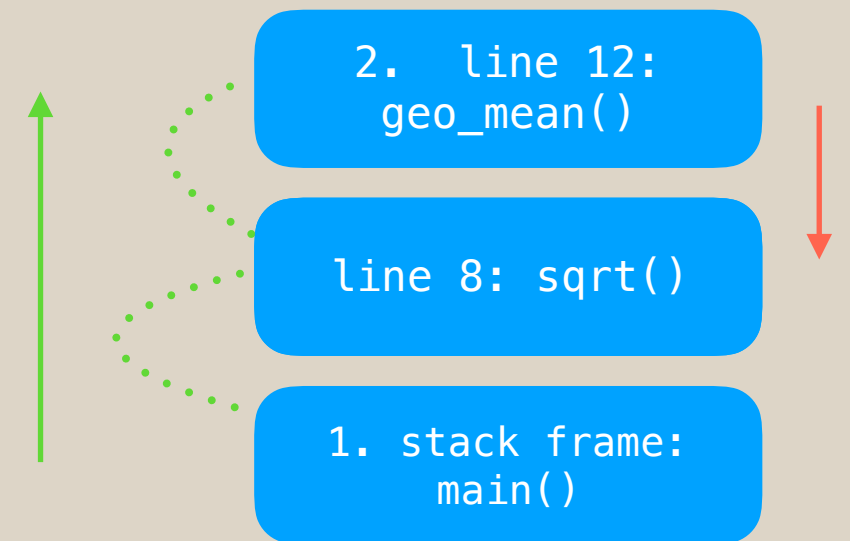
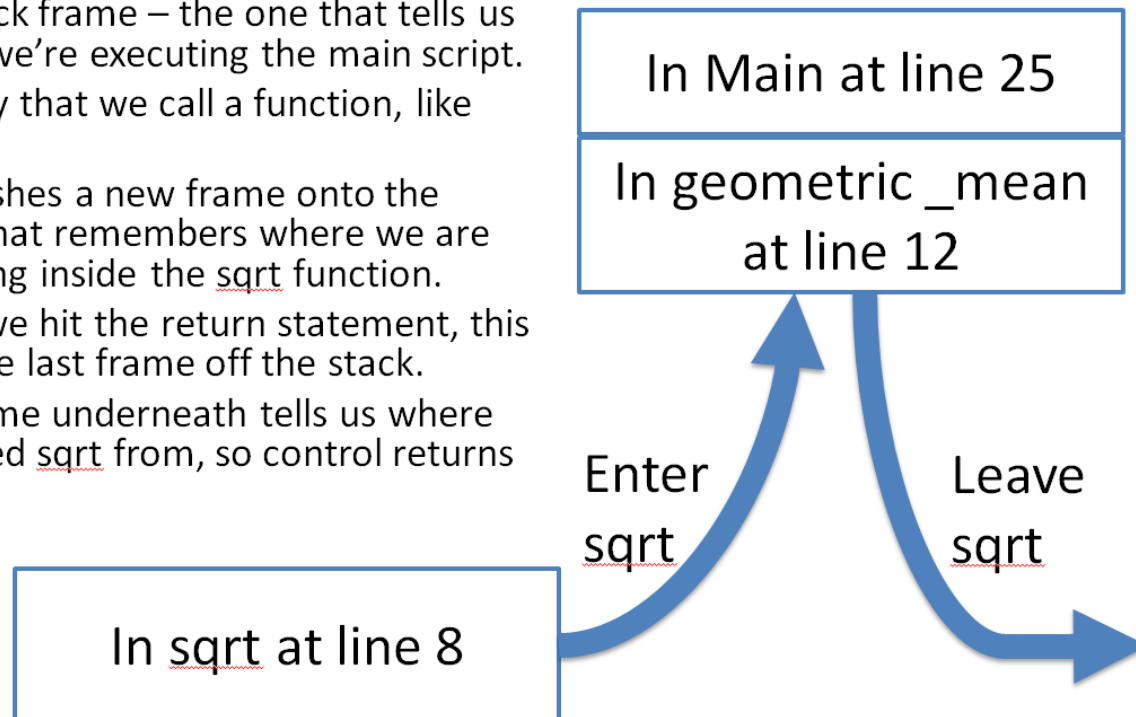
```
class myClass extends File throws Exception
```

```
try {  
    fh = read("myfile.txt");  
} catch(Exception e) {  
    system.out.println("Error: "+e.getMessage())  
}
```


Stack Trace | Visual understanding

Call Stack

- When you start a program, there's only one stack frame – the one that tells us where we're executing the main script.
- Let's say that we call a function, like `sqrt`.
- This pushes a new frame onto the stack, that remembers where we are executing inside the `sqrt` function.
- When we hit the return statement, this pops the last frame off the stack.
- The frame underneath tells us where we called `sqrt` from, so control returns there.



<https://docs.python.org/3/library/traceback.html>

Python 2.7

```

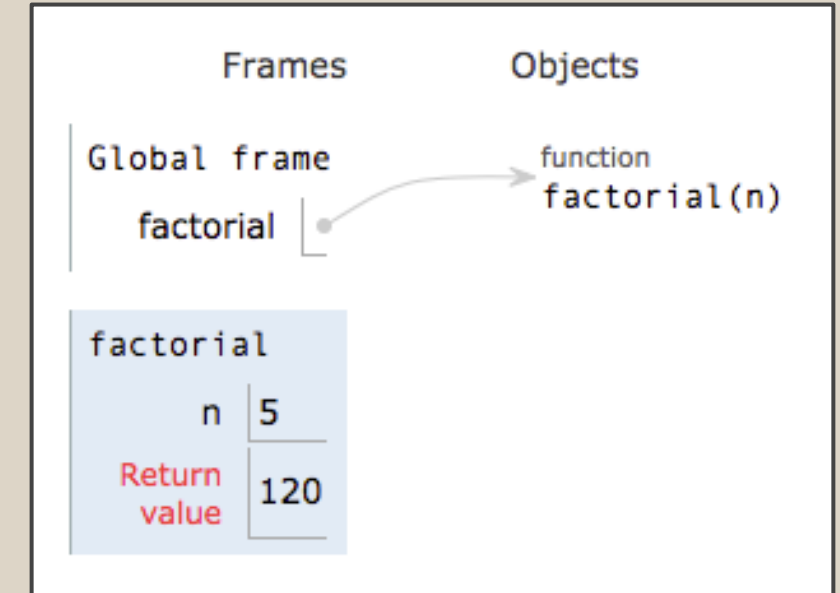
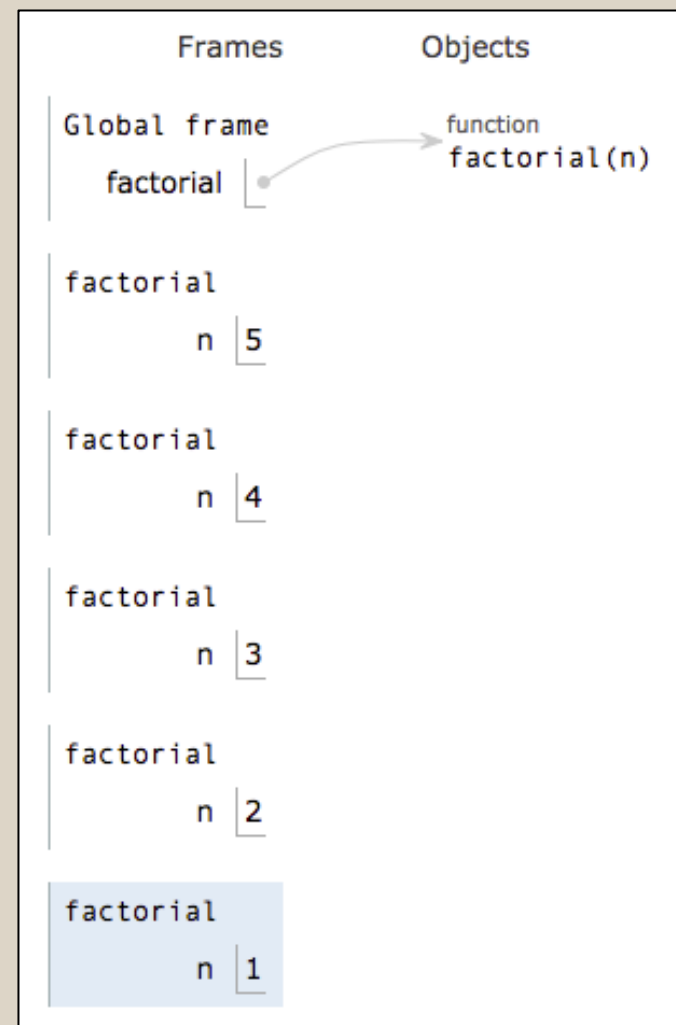
→ 1 def factorial(n):
  2     if n == 1:
  3         return 1
  4     return n * factorial (n-1)
  5
  6 factorial(5)

```

[Edit code](#) | [Live programming](#)

→ line that has just executed

→ next line to execute



<https://goo.gl/bwpHPo>

Let's visit <http://www.pythontutor.com/visualize.html#mode=display> to see the live steps.

Stack Trace | Understanding errors

```
def print_hello(var):  
    print("Hello!")  
    x = 7 / var  
    return x  
  
def some_function(var):  
    print("I am the function lord.")  
    print(1 + 7 / 3)  
    y = print_hello(var)  
    print(y)  
  
    return y
```

```
some_function(0)
```

```
I am the function lord.  
3.3333333333333335  
Hello!
```

```
-----  
ZeroDivisionError                                Traceback (most recent call last)  
<ipython-input-11-febbdbbb6e39> in <module>()  
----> 1 some_function(0)  
  
<ipython-input-10-3e7fc44e144f> in some_function(var)  
      7     print("I am the function lord.")  
      8     print(1 + 7 / 3)  
----> 9     y = print_hello(var)  
     10     print(y)  
     11  
  
<ipython-input-10-3e7fc44e144f> in print_hello(var)  
      1 def print_hello(var):  
      2     print("Hello!")  
----> 3     x = 7 / var  
      4     return x  
      5  
  
ZeroDivisionError: division by zero
```