



Audio
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Tutorial: Personalizing Spatial Audio with Machine Learning

2024 AES 6th International Conference on Audio for Games



Machine Learning for Personalized
Head-Related Transfer Functions
(HRTFs) Modeling in Gaming

2024 AES 6TH INTERNATIONAL CONFERENCE ON

Audio for Games

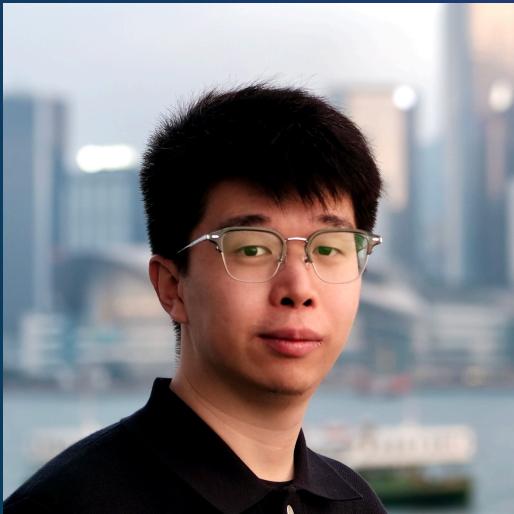
Interactive Audio Innovation, Rediscovering the Heritage.

APRIL 27-29, 2024 | SENJU CAMPUS, TOKYO UNIVERSITY OF THE ARTS



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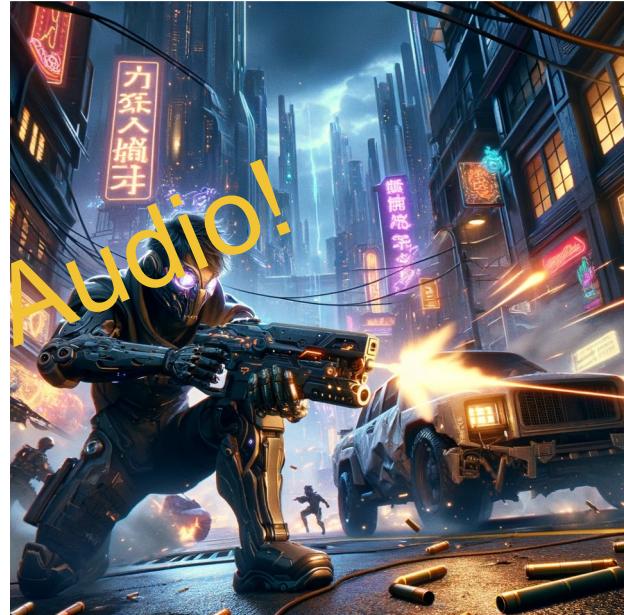
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Personal website



Immersive Audio Environment for Gaming



Figures generated by DALL-E 3



Spatial Audio Rendering



Headphone



Loudspeakers



VR headset

Figures generated by Duet AI



Spatial Effects and Sound Localization

Localize sound sources with differences between sounds received by two ears.

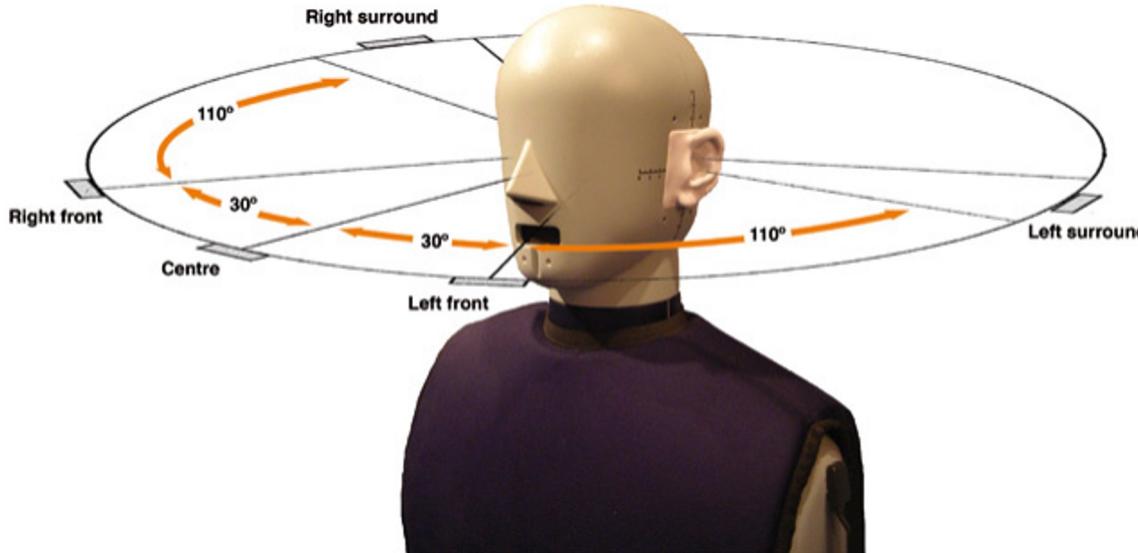


Figure from <https://www.soundonsound.com/reviews/mp3-surround>



Head-Related Transfer Function (HRTF)

Sound propagation is modeled as a linear **filtering** process from source to ears, including **spectral changes** due to the shape of ear, head, and torso.

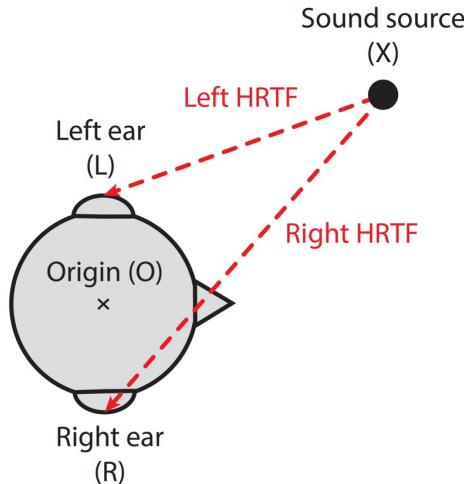


Figure from Isaac Engel's thesis

Left ear HRTF magnitudes (dB) of the midsagittal plane of one subject

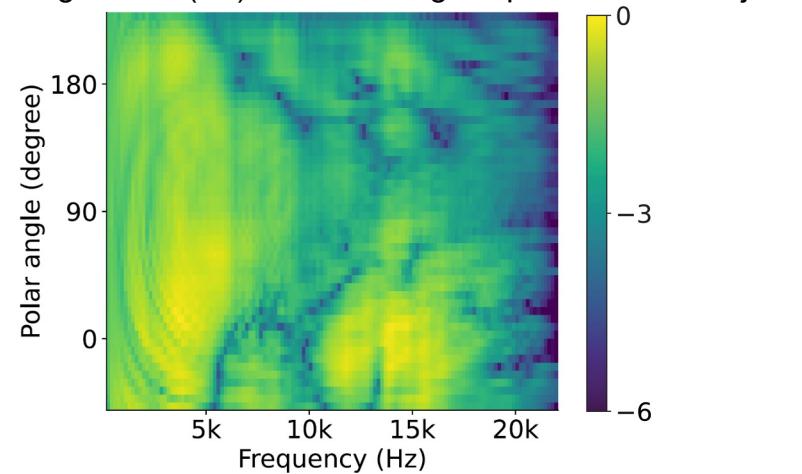


Figure from [Zhang+2023]



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HRTF & Machine Learning Basics



Generic HRTF

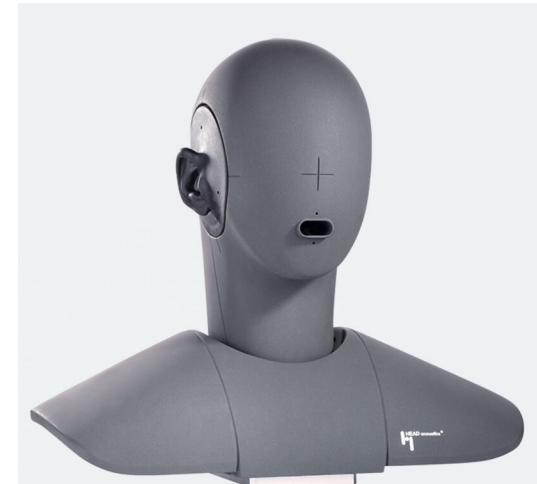
Based on worldwide average human head and torso dimensions



Neumann KU-100



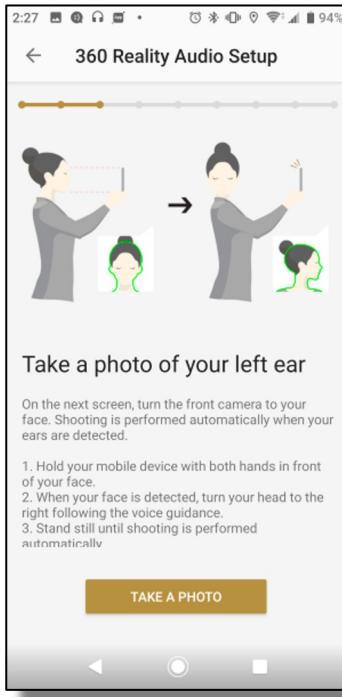
KEMAR 45BB-1



HEAD Acoustics HMS II.5



Personalized HRTF in the Latest Devices



Listen with Personalized Spatial Audio for AirPods and Beats

With Personalized Spatial Audio, you can use the TrueDepth camera on your iPhone to create a personal profile for Spatial Audio that delivers a listening experience tuned just for you.



Set up Personalized Spatial Audio

1. With your AirPods or Beats connected to your iPhone, go to Settings > [your Spatial Audio enabled device] > Personalized Spatial Audio > Personalize Spatial Audio.
2. To capture the Front view, hold your iPhone about 12 inches directly in front of you. Position your face in the camera frame, then slowly move your head in a circle to show all the angles of your face. Tap Continue.
3. To capture a view of your right ear, hold your iPhone with your right hand. Move your right arm 45 degrees to your right, then turn your head slowly to the left. To capture a view of your left ear, switch your iPhone to your left hand. Move your left arm 45 degrees to your left, then turn your head slowly to the right. Audio and visual cues will help you finish setup.



Why Personalized HRTFs?

Benefits:

- Optimal sound source **localization** perception [Majdak+2013]
- Natural **coloration** [Brinkmann+2017]
- Easier to localize, easier to **externalize**, and more natural in timbre [Jenny&Reuter2020]

Important in spatial audio for games!

Majdak, Piotr, Bruno Masiero, and Janina Fels. "Sound localization in individualized and non-individualized crosstalk cancellation systems." *JASA* 2013.

Brinkmann, Fabian, Alexander Lindau, and Stefan Weinzierl. "On the authenticity of individual dynamic binaural synthesis." *JASA* 2017.

Jenny, Claudia, and Christoph Reuter. "Usability of individualized head-related transfer functions in virtual reality: Empirical study with perceptual attributes in sagittal plane sound localization." *JMIR Serious Games* 2020.



Measure Personalized HRTFs

- Two **microphones** were inserted in the listeners' ears.
- Multiple **loudspeakers** are arranged around a vertical arc, which rotates horizontally.
- Drawbacks:
 - Requires an **anechoic room**
 - Time-consuming
 - Cannot measure **arbitrary** locations

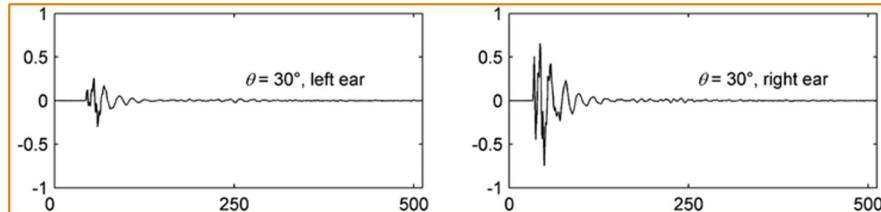


Figure from <https://ieeexplore.ieee.org/document/7099223>

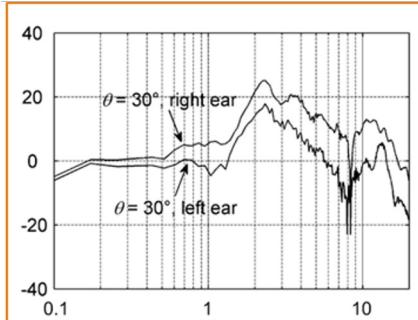


HRIR and HRFR

HRIR - Head-Related Impulse Response



HRFR - Head-Related Frequency Response



Fourier Transform





Personalizing HRTF with Simulation

Finite difference method (FDM) [Tian&Liu2003], Boundary element method (BEM) [Kreuzer+2009], Finite element method (FEM) [Ma+2015]

Drawbacks:

- Depend on the availability of precise 3D geometry
- Under unrealistic physics assumptions
- Computationally expensive

Xiao, Tian, and Qing Huo Liu. "Finite difference computation of head-related transfer function for human hearing." *JASA* 2003.

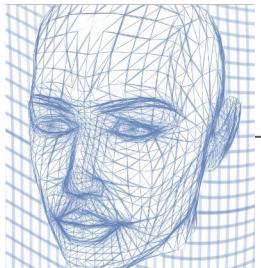
Kreuzer, Wolfgang, Piotr Majdak, and Zhengsheng Chen. "Fast multipole boundary element method to calculate head-related transfer functions for a wide frequency range." *JASA* 2009.

Ma, Fuyin, et al. "Finite element determination of the head-related transfer function." *JMMB* 2015.

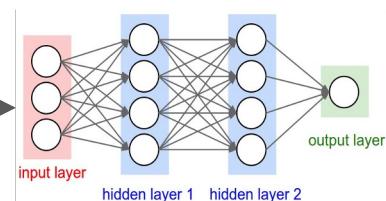


Personalizing HRTF with Machine Learning

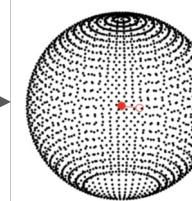
Leverage measured data for personalized HRTF prediction



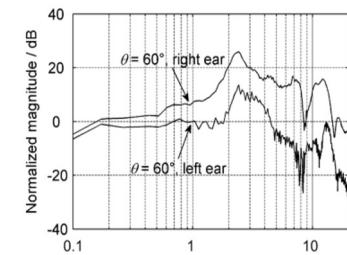
Human physical geometry



HRTF prediction network



HRTFs at various spatial locations (of arbitrary spatial sampling schemes)



HRTFs at a particular position

Assumption: Many things are **common** across people (captured by the model), and other effects are personalized (captured by adapting the input).



Machine Learning & Deep Learning

Learning from data observations

Gradient descent with loss functions

Neural networks better model non-linearity.

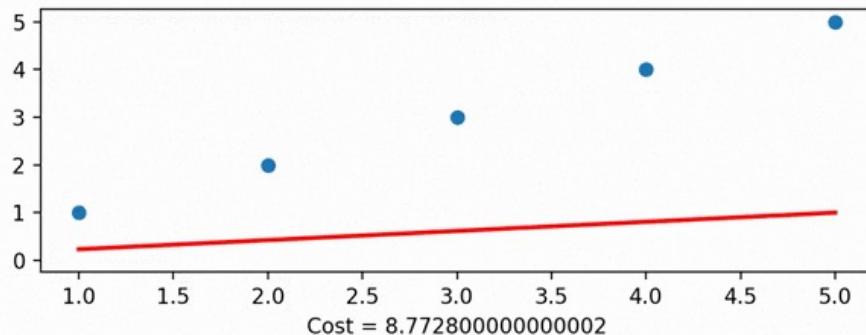
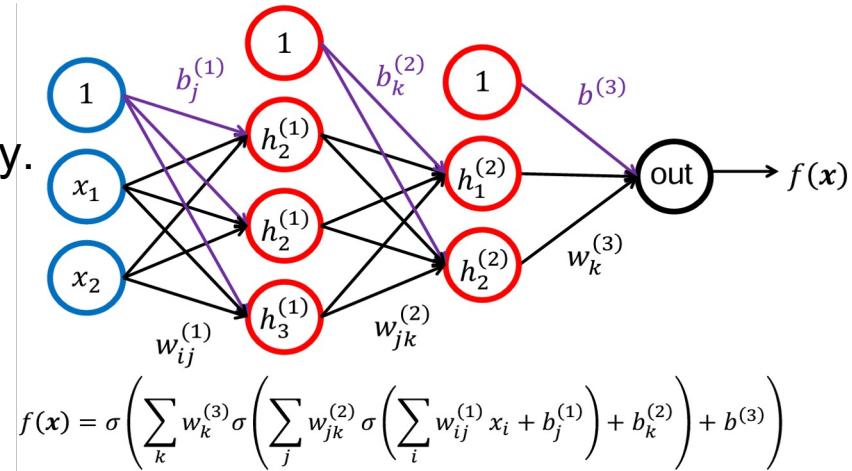


Figure from <https://youtu.be/rqENjJYWo34>



$$f(\mathbf{x}) = \sigma(\mathbf{W}_3^T \sigma(\mathbf{W}_2^T \sigma(\mathbf{W}_1^T \mathbf{x} + \mathbf{b}_1) + \mathbf{b}_2) + \mathbf{b}_3)$$

Data hungry!



Machine Learning & Deep Learning (Cont'd)

Given examples (X, y) , learn model $f: x \mapsto y$

Weight (g)	Color	Shape	Taste (1-5)	Calories	Water (%)	Label
200	red	round	4	100	85	apple
140	orange	round	5	66	86	orange
120	yellow	long	5	105	75	banana
150	green	round	1	70	90	apple
110	green	long	2	100	73	banana
200	orange	round	3	85	90	orange
118	yellow	long	3	103	72	banana
180	red	round	3	81	87	apple

Training set: develop the model f ; **Validation set:** tune hyperparameters

Test set: evaluation the model f



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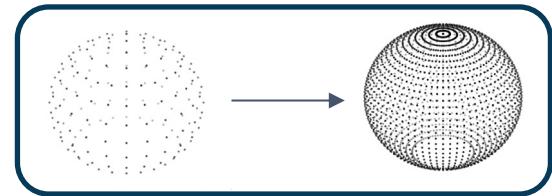
Tasks & Existing Methods



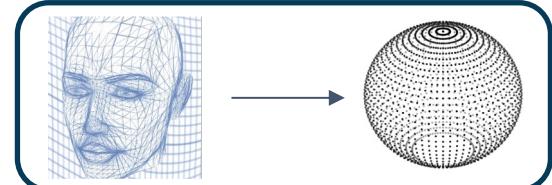
Personalized HRTF Modeling

Two research tasks:

- HRTF **Upsampling** / Interpolation
(use known locations to predict unknown)



- HRTF **Personalization** from Human Input
(anthropometry, ear shape, head mesh)





Evaluation Metric

Objective evaluation: Log-spectral distortion (LSD)

$$LSD(H, \hat{H}) = \sqrt{\frac{1}{LK} \sum_{\theta, \phi} \sum_k \left(20 \log_{10} \left| \frac{H(\theta, \phi, k)}{\hat{H}(\theta, \phi, k)} \right| \right)^2}$$

Annotations for the LSD formula:

- ground-truth linear-scale magnitude: points to the $H(\theta, \phi, k)$ term in the numerator.
- # spatial locations: points to the θ, ϕ summation indices.
- predicted linear-scale magnitude: points to the $\hat{H}(\theta, \phi, k)$ term in the numerator.
- # frequency bins: points to the k summation index.
- # spatial locations: also points to the LK denominator.
- frequency index: points to the θ, ϕ, k indices.



Evaluation Metric (Cont'd)

Subjective evaluation

- Auditory models

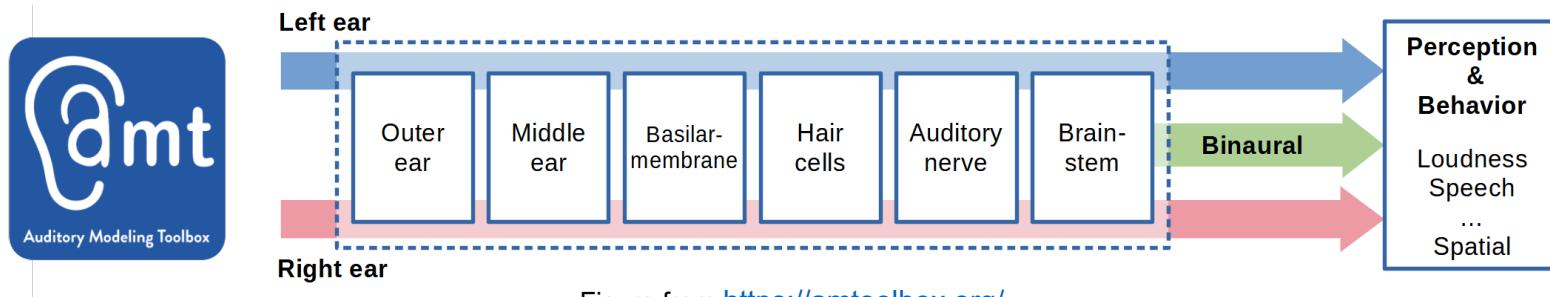


Figure from <https://amtoolbox.org/>

- Human listening test



Signal Processing-Based Methods for Interpolation

Vector-based amplitude panning
(VBAP) [Pulkki1997]

3D bilinear interpolation
[Freeland+2004]

Spherical harmonics [Zotkin+2009]

Tetrahedral interpolation with
barycentric weights [Gamper2013]

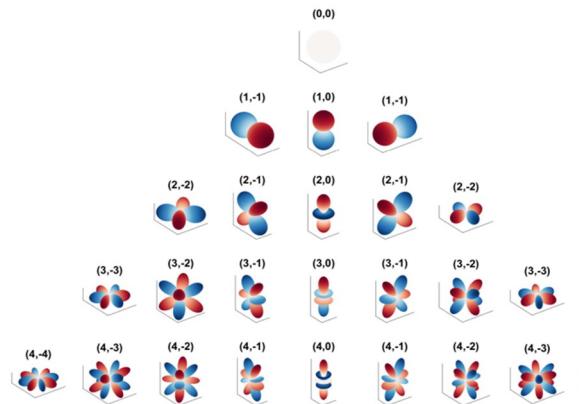


Figure from [Wang+2020]

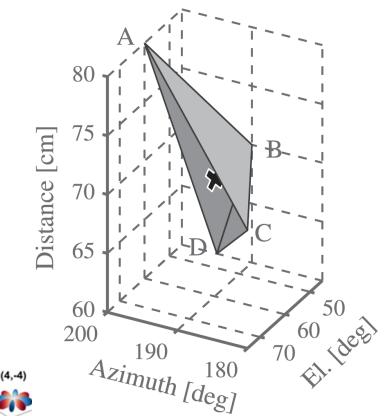


Figure from [Gamper2013]

Pulkki, Ville. "Virtual sound source positioning using vector base amplitude panning." JAES 1997.

Freeland, Fábio P., Luiz WP Biscainho, and Paulo SR Diniz. "Interpolation of head-related transfer functions (HRTFs): A multi-source approach." ESPC 2004.

Zotkin, Dmitry N., Ramani Duraiswami, and Nail A. Gumerov. "Regularized HRTF fitting using spherical harmonics." WASPAA 2009.

Gamper, Hannes. "Head-related transfer function interpolation in azimuth, elevation, and distance." JASA 2013.



Machine Learning-Based Methods for Interpolation

Use datasets to train machine learning models to capture the prior

- Principal component analysis (PCA) [Xie2012]
- Convolutional neural network (CNN) [Jiang+2023]
- Pointwise convolution + FiLM + Hyper-convolution [Lee+2023]
- Neural fields [Zhang+2023]
- Spherical convolutional neural network [Chen+2023]
- Physics-informed neural network [Ma+2023]

Xie, Bo-Sun. "Recovery of individual head-related transfer functions from a small set of measurements." *JASA* 2012.

Jiang, Ziran, et al. "Modeling individual head-related transfer functions from sparse measurements using a convolutional neural network." *JASA* 2023.

Lee, Jin Woo, Sungho Lee, and Kyogu Lee. "Global HRTF interpolation via learned affine transformation of hyper-conditioned features." *ICASSP* 2023.

Zhang, You, Yuxiang Wang, and Zhiyao Duan. "HRTF field: Unifying measured HRTF magnitude representation with neural fields." *ICASSP* 2023.

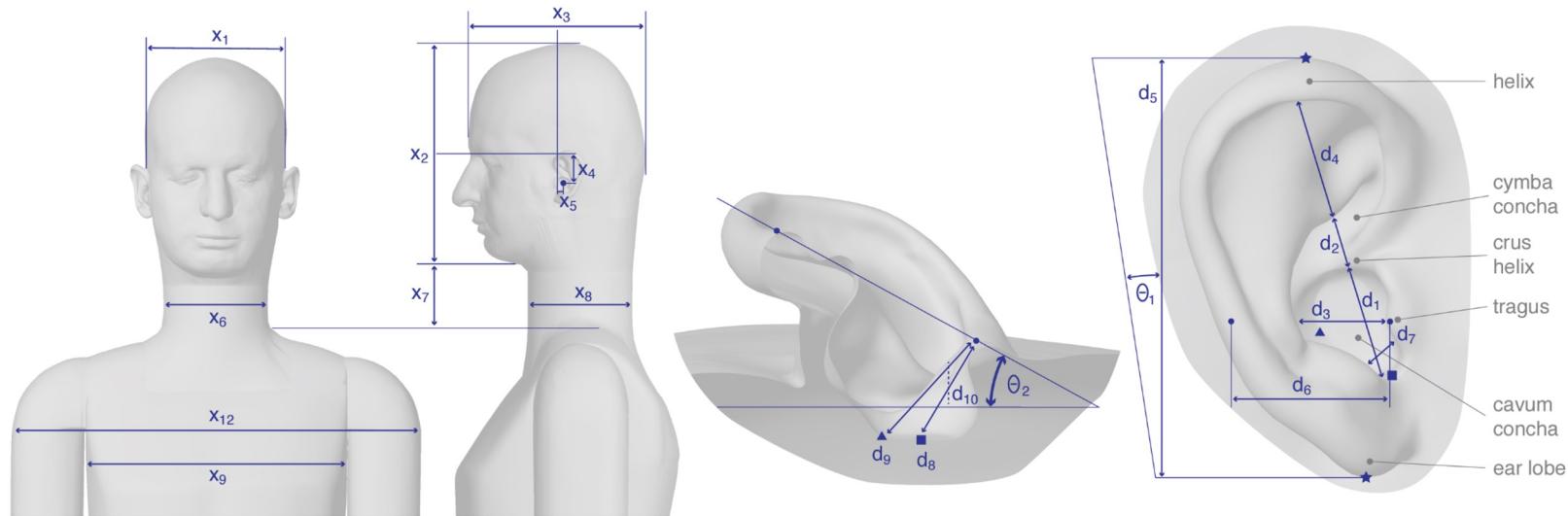
Chen, Xingyu, et al. "Head-Related Transfer Function Interpolation with a Spherical CNN." *arXiv* 2023.

Ma, Fei, et al. "Physics informed neural network for head-related transfer function upsampling." *arXiv* 2023.



HRTF Personalization from Human Input

Anthropometric measurements



Brinkmann, Fabian, et al. "The HUTUBS HRTF database." 2019.



HRTF Personalization from Human Input (Cont'd)

Ear images or head mesh



Figure from VisiSonics

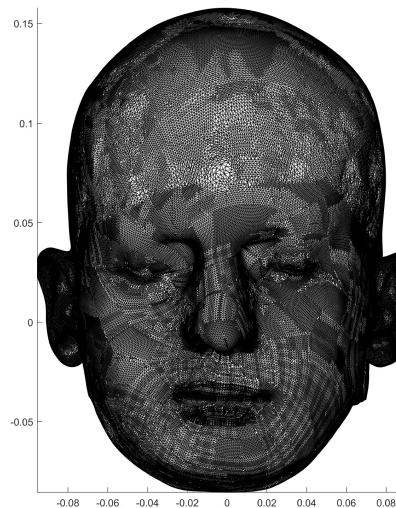


Figure from [Wang+2022]

Wang, Yuxiang, et al. "Predicting global head-related transfer functions from scanned head geometry using deep learning and compact representations." *arXiv* 2022.



Machine Learning-Based Methods for Personalization

Non-parametric methods: Nearest neighbor

Parameters matching (HRTF selection):

- Anthropometric parameters [Zotkin+2003]
- Frequencies of the two lowest spectral notches [Lida+2014]
- Pinna-related anatomical parameters [Liu&Zhong2016]

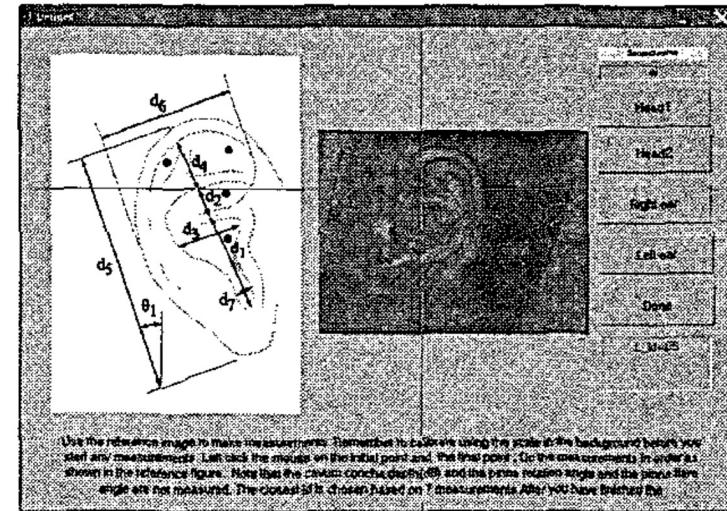


Figure from [Zotkin+2003]

Zotkin, Dmitry N., et al. "HRTF personalization using anthropometric measurements." WASPAA 2003.

Lida, Kazuhiro, Yohji Ishii, and Shinsuke Nishioka. "Personalization of head-related transfer functions in the median plane based on the anthropometry of the listener's pinnae." JASA 2014.

Liu, Xuejie, and Xiaoli Zhong. "An improved anthropometry-based customization method of individual head-related transfer functions." ICASSP 2016.



Machine Learning-Based Methods for Personalization

Parametric methods: Map the input to learned low-dimensional representation

- Principal component analysis (PCA) [Hu+2008]
- Deep neural network (DNN) [Chun+2017]
- Autoencoder [Chen+2019]
- Variational Autoencoder (VAE) [Miccini&Spagnol2020]
- **Spatial principal component analysis (SPCA)** [Zhang+2020]
- **Spherical harmonics transform (SHT)** [Wang+2020] *Can handle arbitrary directions!*

Hu, Hongmei, et al. "HRTF personalization based on artificial neural network in individual virtual auditory space." *Applied Acoustics* 2008.

Chun, Chan Jun, et al. "Deep neural network based HRTF personalization using anthropometric measurements." *AES Convention* 2017.

Chen, Tzu-Yu, Tzu-Hsuan Kuo, and Tai-Shih Chi. "Autoencoding HRTFs for DNN based HRTF personalization using anthropometric features." *ICASSP* 2019.

Miccini, Riccardo, and Simone Spagnol. "HRTF individualization using deep learning." *VRW* 2020.

Zhang, Mengfan, et al. "Modeling of individual HRTFs based on spatial principal component analysis." *TASLP* 2020.

Wang, Yuxiang, et al. "Global HRTF personalization using anthropometric measures." *AES Convention* 2020.



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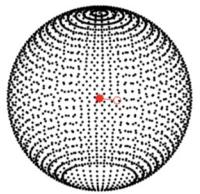


Key Challenges

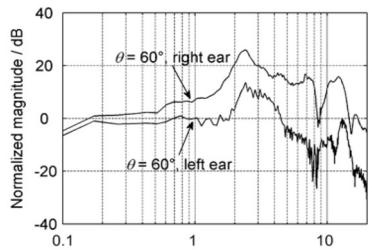


Challenge 1: High-dimensional Data

For each spatial location, and for each ear, HRTF is a function of frequency.



HRTFs at various spatial locations (of arbitrary spatial sampling schemes)



HRTFs at a particular position

$$\boldsymbol{x} \in \mathbb{R}^{L \times F \times 2}$$

L: number of locations (~ 1000)

F: number of frequency bins (~ 128)

2: left and right ear

1000 \times 128 \times 2 = 256,000. *A huge number!*



Challenge 1: High-dimensional Data (Cont'd)

Existing measured HRTF databases each only contain dozens of subjects.

Name	# Subjects	# Locations	Elevation Range
3D3A [29]	38	648	[−57° , 75°]
Aachen [30]	48	2304	[−66.24° , 90°]
ARI	97	1550	[−30° , 80°]
BiLi [31]	52	1680	[−50.5° , 85.5°]
CIPIC [4]	45	1250	[−50.62° , 90°]
Crossmod	24	651	[−40° , 90°]
HUTUBS [17]	96	440	[−90° , 90°]
Listen	50	187	[−45° , 90°]
RIEC [32]	105	865	[−30° , 90°]
SADIE II [2]	18	2818	[−90° , 90°]

Zhang, You, Yuxiang Wang, and Zhiyao Duan. "HRTF field: Unifying measured HRTF magnitude representation with neural fields." ICASSP 2023.



Challenge 1: High-dimensional Data (Cont'd)

Current research status:

Low-dimensional representation: PCA, SPCA, Autoencoder, VAE, SHT, etc.

Open question: What is the intrinsic dimensionality of HRTFs across subjects?

Most of the work trains and evaluates the model on the same database, and it is hard to tell the generalization ability.

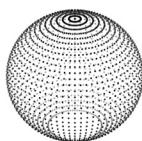
- Leave-one-out validation
- Cross-validation

Open question: Can we merge the existing datasets? If so, how?

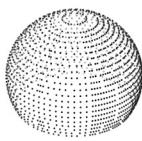


Challenge2: Spatial Sampling Schemes

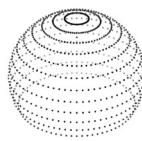
The source location grids used in HRTF databases differ from one to another, making cross-dataset learning difficult.



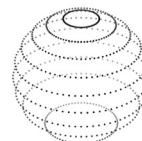
Aachen



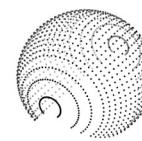
ARI



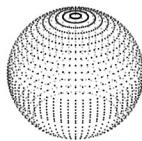
RIEC



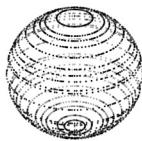
3D3A



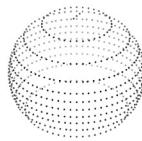
CIPIC



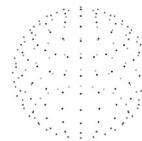
BiLi



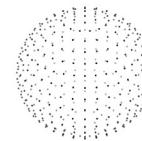
SADIE



Crossmod



Listen



HUTUBS

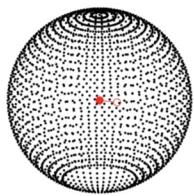
Figures from [Zhang+2023]

Zhang, You, Yuxiang Wang, and Zhiyao Duan. "HRTF field: Unifying measured HRTF magnitude representation with neural fields." ICASSP 2023.

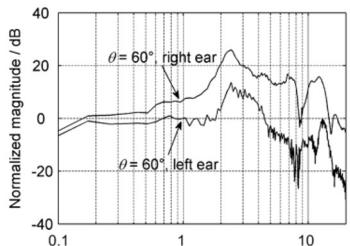


Challenge2: Spatial Sampling Schemes (Cont'd)

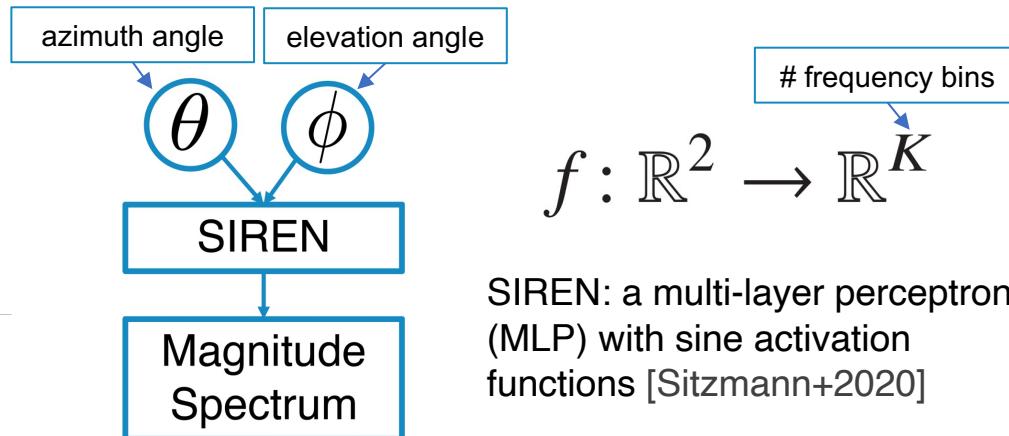
HRTF field [Zhang+2023]: Represent a single subject's HRTFs with a neural field



HRTFs at various spatial locations (of arbitrary spatial sampling schemes)



HRTFs at a particular position



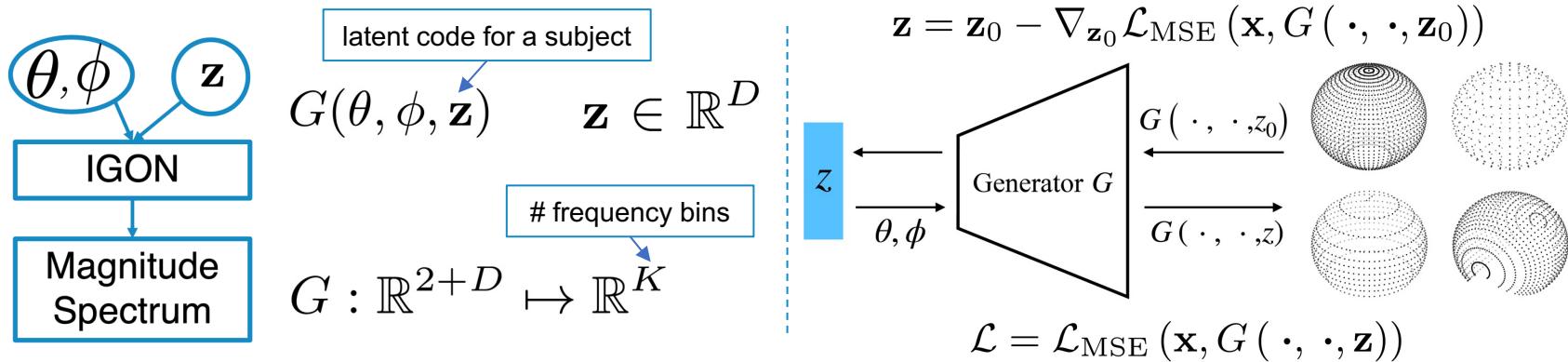
SIREN: a multi-layer perceptron (MLP) with sine activation functions [Sitzmann+2020]

Zhang, You, Yuxiang Wang, and Zhiyao Duan. "HRTF field: Unifying measured HRTF magnitude representation with neural fields." *ICASSP 2023*.
Sitzmann, Vincent, et al. "Implicit neural representations with periodic activation functions." *NeurIPS 2020*.



Challenge2: Spatial Sampling Schemes (Cont'd)

HRTF field [Zhang+2023]: Learning HRTF representations across subjects



Zhang, You, Yuxiang Wang, and Zhiyao Duan. "HRTF field: Unifying measured HRTF magnitude representation with neural fields." *ICASSP 2023*.
 Bond-Taylor, Sam, and Chris G. Willcocks. "Gradient origin networks." *ICLR 2021*.

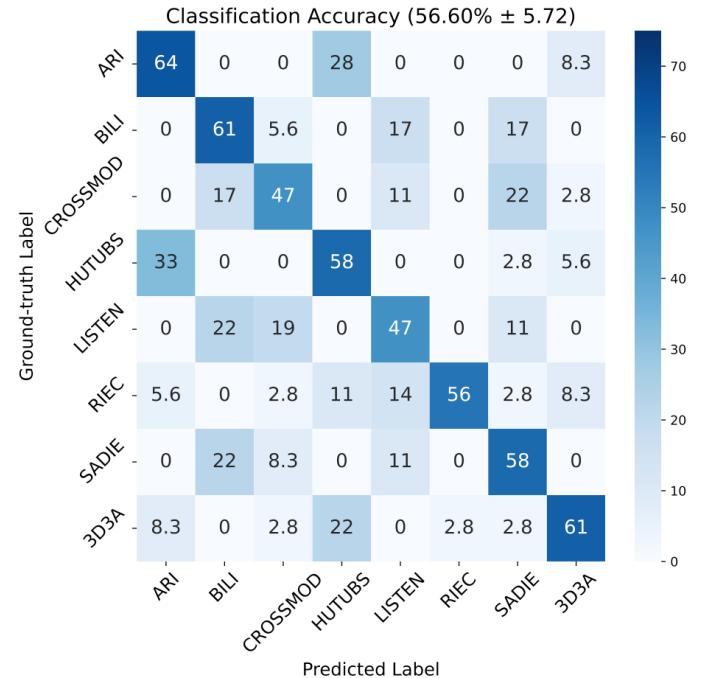


Challenge3: Measurement Setup Differences

Another study [Pauwels&Picinali2023] shows that there are **other significant differences** across HRTF databases, which would hinder the training process.

Reproduced in [Wen+2023]:

- Total 144 subjects
 - 18 (the smallest size dataset) x 8
 - 432 HRTFs = 18 (subjects)
x 12 (common positions) x 2 (ears)
- Model: kernel SVM

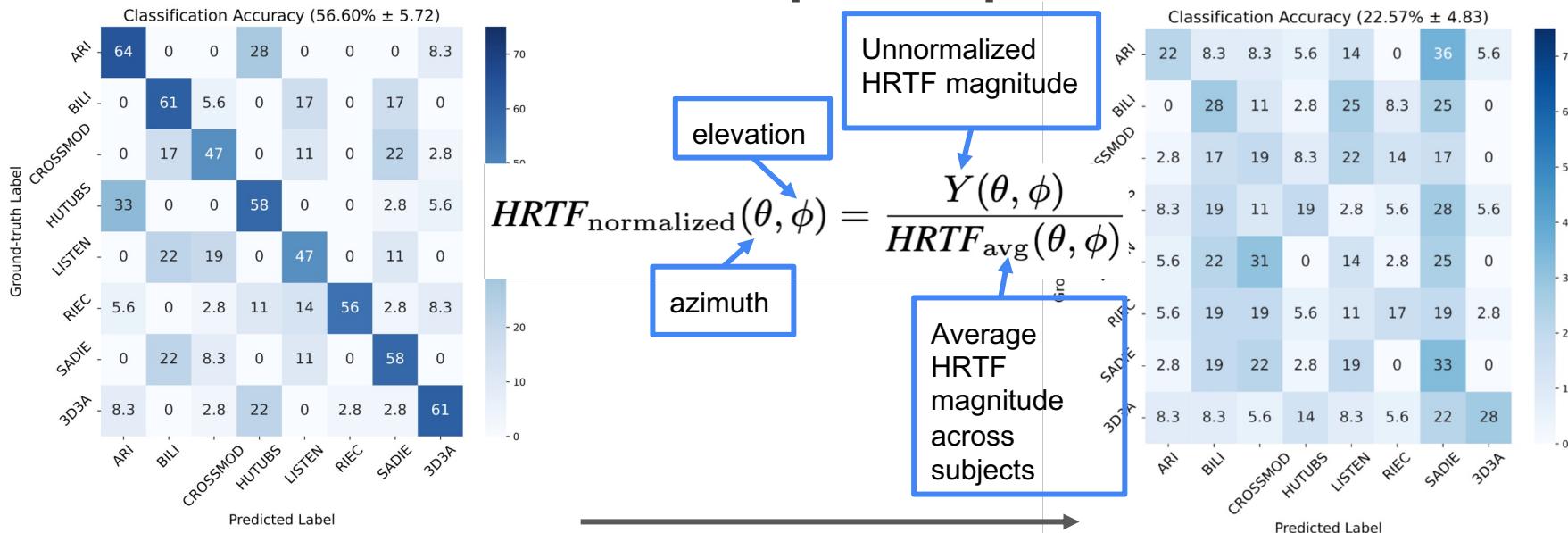


Pauwels, Johan, and Lorenzo Picinali. "On the relevance of the differences between HRTF measurement setups for machine learning." *ICASSP 2023*.
Wen, Yutong, You Zhang, and Zhiyao Duan. "Mitigating Cross-Database Differences for Learning Unified HRTF Representation." *WASPAA 2023*.



Challenge3: Measurement Setup Differences (Cont'd)

HRTF normalization / harmonization [Wen+2023]



Wen, Yutong, You Zhang, and Zhiyao Duan. "Mitigating Cross-Database Differences for Learning Unified HRTF Representation." WASPAA 2023.



Challenge3: Measurement Setup Differences (Cont'd)

HRTF field, agnostic to spatial sampling schemes, enables **cross-dataset learning**.

The systematic differences across HRTF datasets are **position-dependent**.

Our proposed normalization methods using **average person HRTFs from individual positions** are beneficial.

LSD of cross-dataset HRTF reconstruction

Experiments	1	2	3	4	5
ARI	○	△		△	△
ITA				△	△
Listen	△		○	△	△
Crossmod	△	△	△	△	△
SADIE II	△		△	△	△
BiLi	△	△	△	△	△
HUTUBS		△		△	○
CIPIC				△	△
3D3A				△	△
RIEC	○		○	○	△
HRTF field [15]	7.47	5.54	4.31	4.43	5.01
Our proposed	4.69	4.82	3.89	3.73	4.04
w/o position dependency	5.61	5.32	4.32	4.00	4.89
w/o ear dependency	5.11	5.11	3.98	3.94	4.67

Table from [Wen+2023]

△ Training sets

○ Test sets

Wen, Yutong, You Zhang, and Zhiyao Duan. "Mitigating Cross-Database Differences for Learning Unified HRTF Representation." WASPAA 2023.
 Zhang, You, Yuxiang Wang, and Zhiyao Duan. "HRTF field: Unifying measured HRTF magnitude representation with neural fields." ICASSP 2023.



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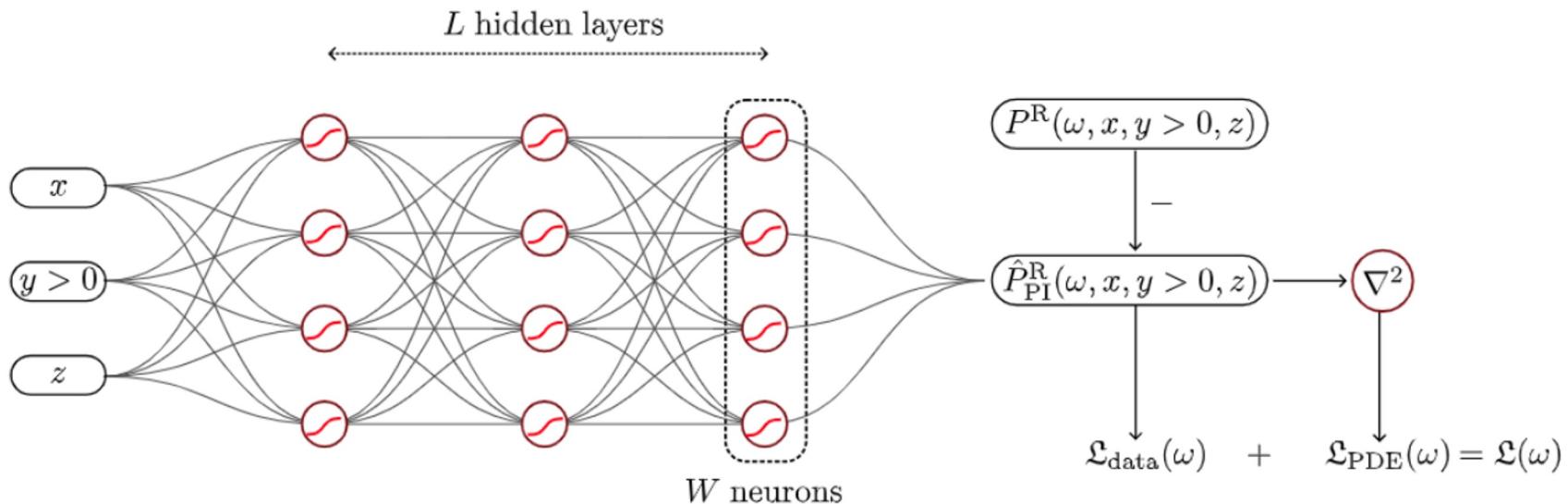


Emerging & Future Directions



Direction1: Regularize the Model with Priors

Physics prior: Physics-informed neural network for spatial upsampling [Ma+2023]

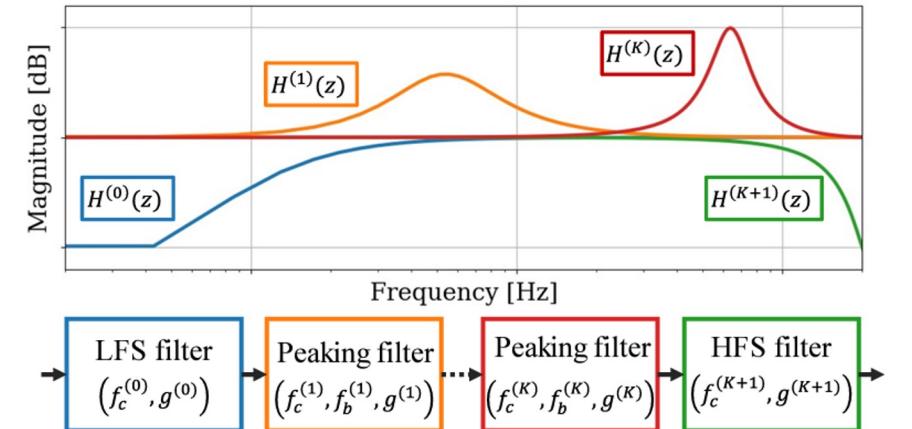
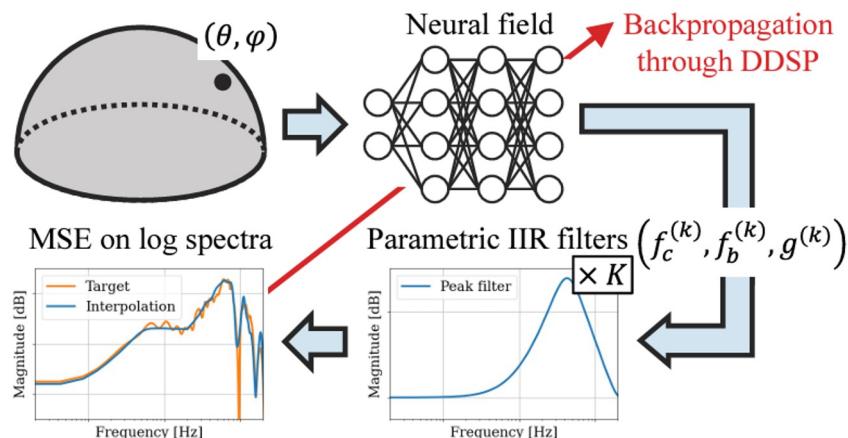


Ma, Fei, et al. "Physics informed neural network for head-related transfer function upsampling." arXiv 2023.



Direction1: Regularize the Model with Priors (Cont'd)

DSP prior: Model HRTF as IIR filters -- Neural IIR filter field (NIIRF) [Yoshiki+2024]



Masuyama, Yoshiki, et al. "NIIRF: Neural IIR Filter Field for HRTF Upsampling and Personalization." /ICASSP 2024.



Direction2: Perceptual Loss / Evaluation Metric

Existing works:

The models are trained with MSE loss and evaluated with LSD, which **do not reflect perceptual evaluation.**

Research direction:

Perceptual loss functions and evaluation metrics

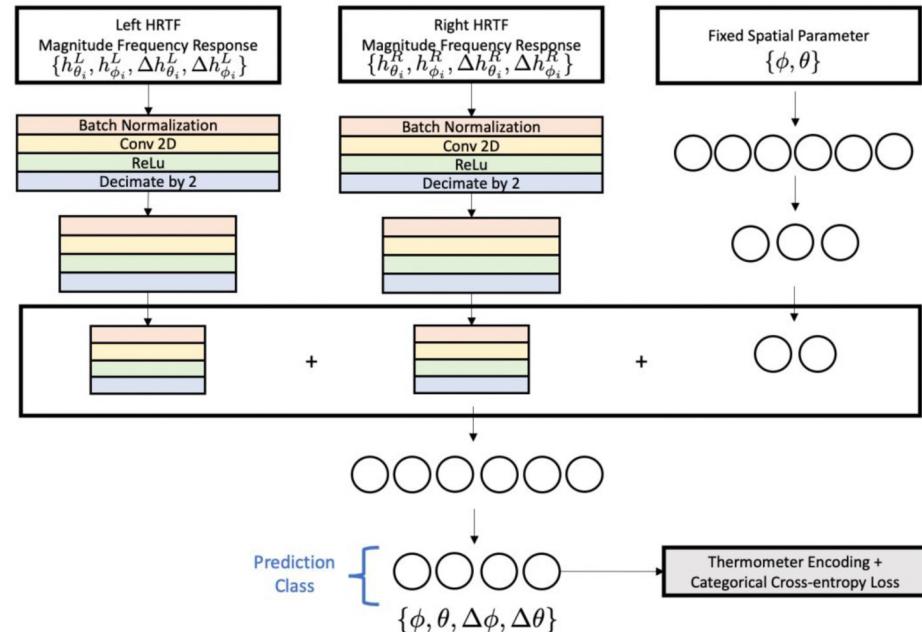


Figure from [Ananthabhotla +2021]

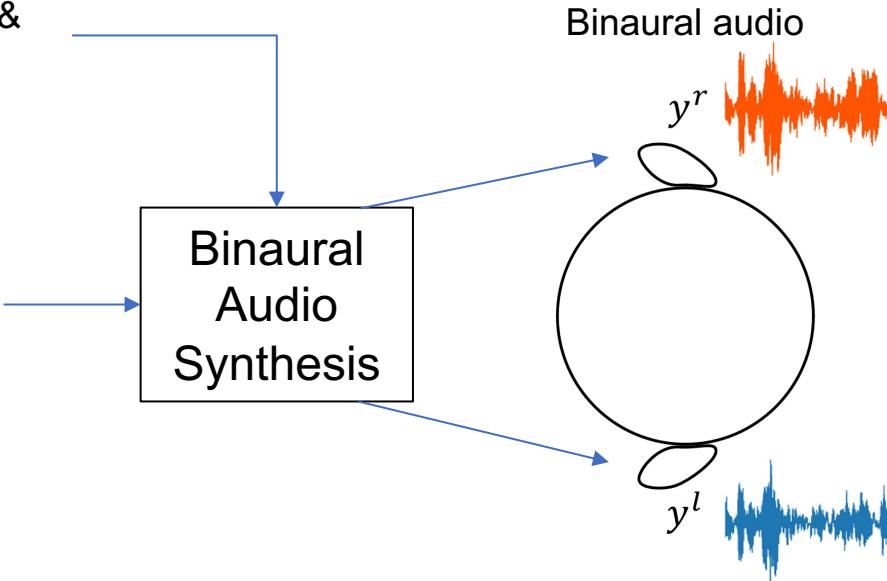
Ananthabhotla, Ishwarya, Vamsi Krishna Ithapu, and W. Owen Brimijoin. "A framework for designing head-related transfer function distance metrics that capture localization perception." *JASA Express Letters* 2021.



Direction3: Binaural Audio Synthesis

Source position & Orientation (p_s, p_α)

Mono audio x



Existing methods:

- WarpNet [Richard+2020]
- BinauralGrad [Leng+2022]
- Neural Fourier Shift [Lee & Lee2023]

Richard, Alexander, et al. "Neural synthesis of binaural speech from mono audio." *ICLR* 2020.

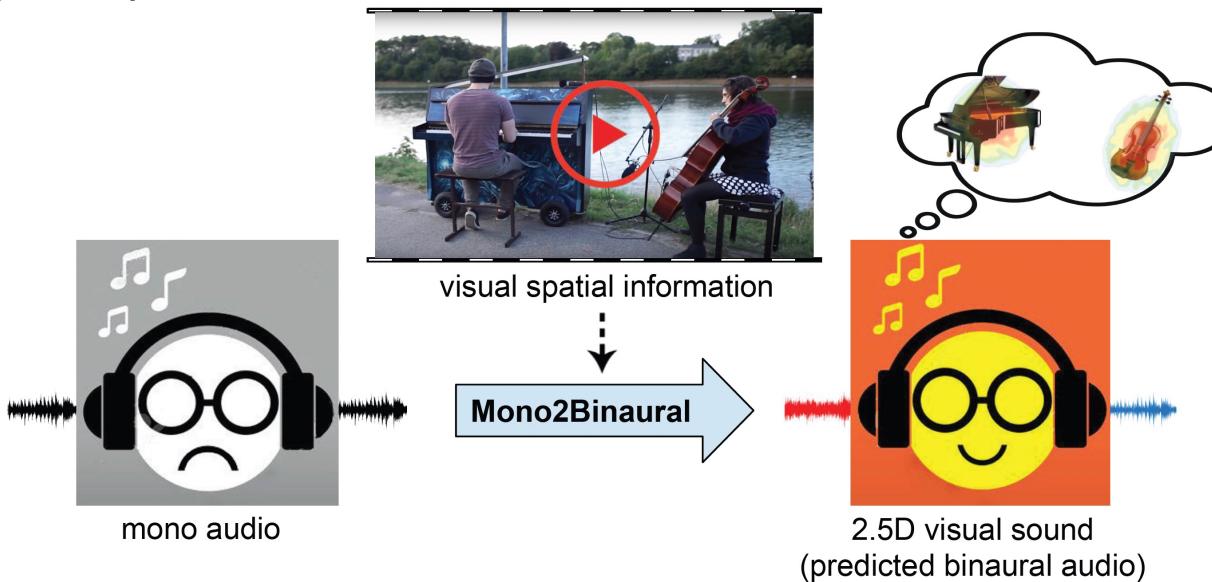
Leng, Yichong, et al. "Binauralgrad: A two-stage conditional diffusion probabilistic model for binaural audio synthesis." *NeurIPS* 2022.

Lee, Jin Woo, and Kyogu Lee. "Neural fourier shift for binaural speech rendering." *ICASSP* 2023.



Direction3: Binaural Audio Synthesis (Cont'd)

Injecting the spatial information contained in the video frames



Gao, Ruohan, and Kristen Grauman. "2.5 D visual sound." CVPR 2019.



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Conclusions



Takeaway messages

- Personalized HRTF is important for spatial audio rendering in games.
- Machine learning methods have been evolving quite a lot. Most methods seek a low-dimensional representation of HRTFs.
- The bottleneck of personalized HRTF modeling with machine learning lies in the following:
 - Datasets;
 - HRTF data representation;
 - Evaluation metric.



Summary

- HRTF & Machine Learning Basics
- Tasks & Existing Methods
 - HRTF upsampling/interpolation
 - HRTF personalization from human input
- Key Challenges
 - High-dimensional data vs. small datasets
 - Spatial sampling schemes
 - Measurement setup differences
- Emerging & Future Directions
 - Regularize the model with priors
 - Perceptual loss / evaluation metric
 - Binaural audio synthesis

Thank you! Questions?