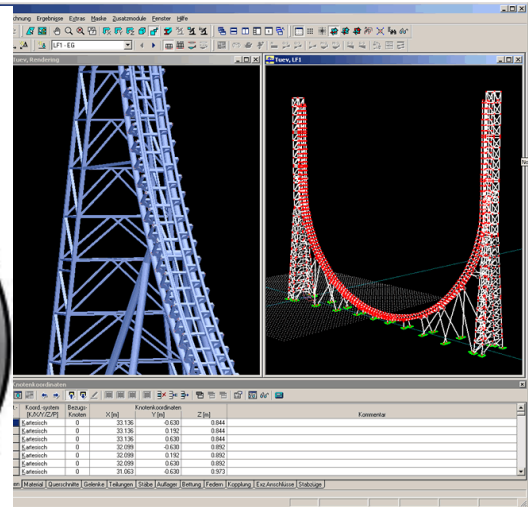


# Lecture 3

## Complexity Analysis



EECS 281: Data Structures & Algorithms

# Complexity Analysis: Overview

Data Structures & Algorithms

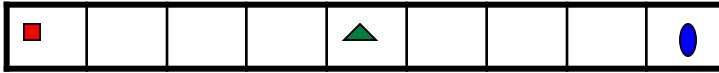
# Complexity Analysis



- What is it?
  - Given an algorithm and input size  $n$ , how many steps are needed?
  - Each step should take  **$O(1)$**  time
  - As input size grows, how does number of steps change?
    - Focus is on TREND
- How do we measure complexity?
  - Express the rate of growth as a function  $f(n)$
  - Use the big-O notation
- Why is this important?
  - Tells how well an algorithm scales to larger inputs
  - Given two algorithms, we can compare performance before implementation

# Metrics of Algorithm Complexity

Array of  
 $n$  items



Best-case: 1 comparison  
Worst-case:  $n$  comparisons  
Average-case:  $n/2$  comparisons

Using a linear search over  $n$  items,  
how many comparisons will it take to find item  $x$ ?

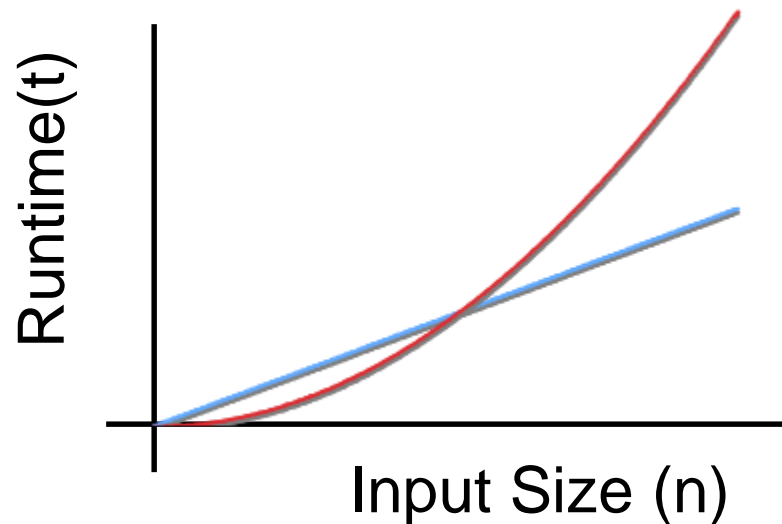
- Best-Case ■
  - Least number of comparisons required, given ideal input
  - Analysis performed over inputs of a given size
  - Example: Data is found in the first place you look
- Worst-Case ●
  - Most number of comparisons required, given hard input
  - Analysis performed over inputs of a given size
  - Example: Data is found in the last place you could possibly look
- Average-Case ▲
  - Average number of comparisons required, given any input
  - Average performed over all possible inputs of a given size

# What Affects Runtime?

- The algorithm
- Implementation details
  - Skills of the programmer
- CPU Speed / Memory Speed
- Compiler (Options used)
  - g++ -g3 (for debugging, highest level of information)
  - g++ -O3 (**O**ptimization level **3** for speed)
- Other programs running in parallel
- Amount of data processed (Input size)

# Input Size versus Runtime

- Rate of growth independent of most factors
  - CPU speed, compiler, etc.
- Does doubling input size mean doubling runtime?
- Will a “fast” algorithm still be “fast” on large inputs?



How do we measure input size?

# Measuring & Using Input Size

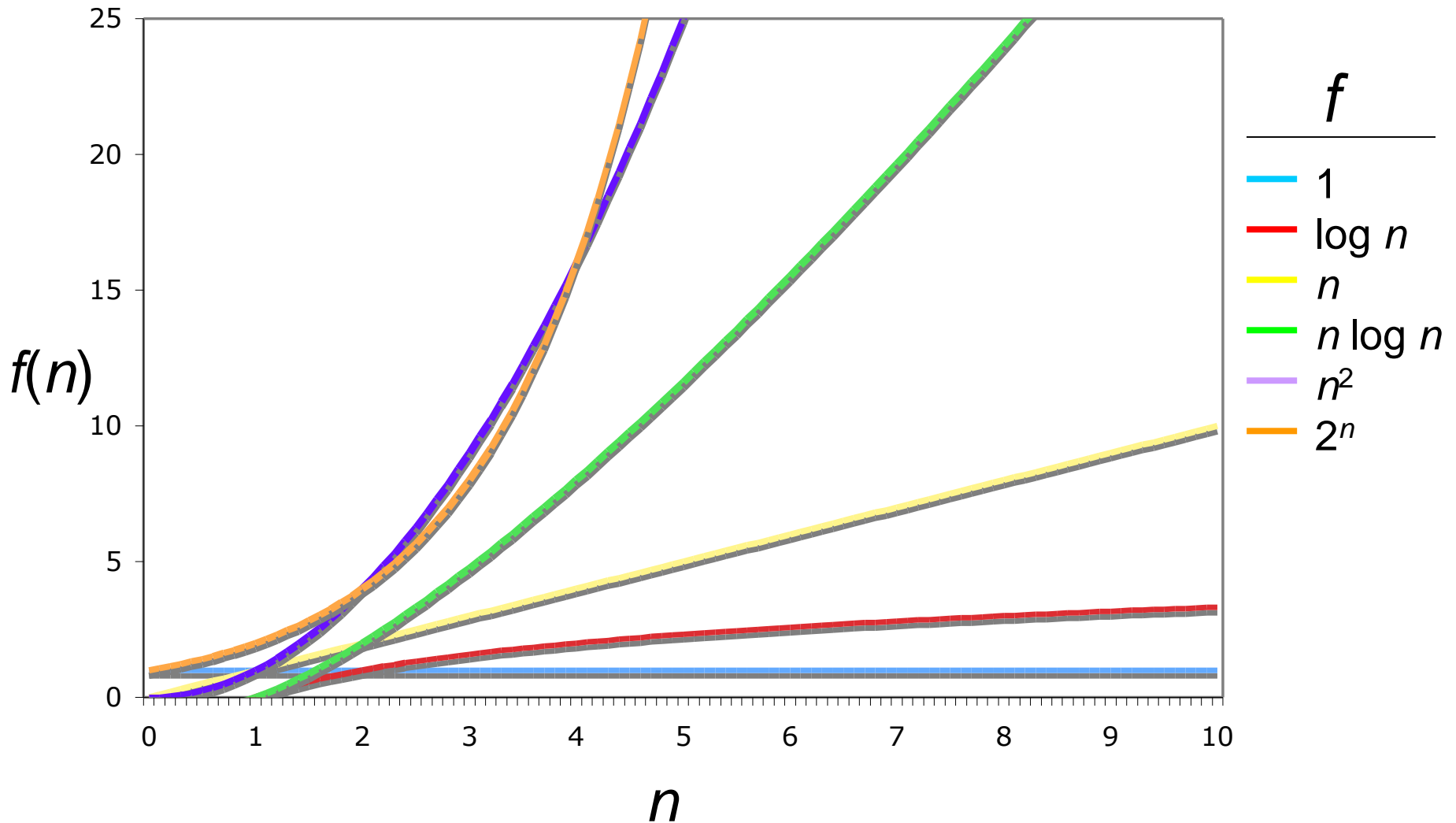
- Number of bits
  - In an `int`, a `double`? (32? 64?)
- Number of items: what counts as an item?
  - Array of integers? One integer? One digit? ...
  - One string? Several strings? A char?
- Notation and terminology
  - $n$  Input size
  - $f(n)$  Maximum number of steps taken by an algorithm when input has size  $n$  (“ $f$  of  $n$ ”)
  - $O(f(n))$  Complexity class of  $f(n)$  (“Big-O of  $f$  of  $n$ ”)

# Common Orders of Functions

Notation	Name
$O(1)$	Constant
$O(\log n)$	Logarithmic
$O(n)$	Linear
$O(n \log n)$	Loglinear, Linearithmic
$O(n^2)$	Quadratic
$O(n^3), O(n^4), \dots$	Polynomial
$O(c^n)$	Exponential
$O(n!)$	Factorial
$O(2^{2^n})$	Doubly Exponential



# Graphing $f(n)$ Runtimes

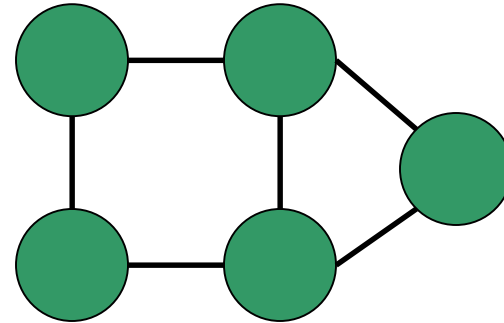


# Input Size Example

Graph  $G = (V, E)$ :

$V = 5$  Vertices

$E = 6$  Edges



What should we measure?

- Vertices?
- Edges?
- Vertices and Edges?

When in doubt, measure  
input size in bits

Use  $V$  and  $E$  to determine which contributes more to the total number of steps

- Big-O examples:  $E \log V$ ,  $EV$ ,  $V^2 \log E$

# From Analysis to Application

- Algorithm comparisons are independent of hardware, compilers and implementation tweaks
- Predict which algorithms will eventually be faster
  - *For large enough inputs*
  - **$O(n^2)$**  time algorithms will take longer than  **$O(n)$**  algorithms
- Constants can often be ignored because they do not affect asymptotic comparisons

# Complexity Analysis: Overview

Data Structures & Algorithms

# Complexity Analysis: Counting Steps

Data Structures & Algorithms

**Q: What counts as one step  
in a program?**

**A: Primitive operations**

- Variable assignment
- Arithmetic operation
- Comparison
- Array indexing or pointer reference
- Function call (not counting the data)
- Function return (not counting the data)

**Runtime of 1 step is independent on input**

# Counting Steps: `for` Loop

- The basic form of a for-loop:  
`for (initialization; test; update)`
- The initialization is performed once (1)
- The test is performed every time the body of the loop runs, plus once for when the loop ends ( $n + 1$ )
- The update is performed every time the body of the loop runs ( $n$ )
- Total is  **$2n + 2$**  steps (used a lot next slide)

# Counting Steps: Polynomial

```
1 int func1(int n) {  
2     int sum = 0;  
3     for (int i = 0; i < n; ++i) {  
4         sum += i;  
5     } // for  
6     return sum;  
7 } // func1()
```

```
1  
2 1 step  
3  $2n + 2$  steps  
4 1 step (loop  $n$  times)  
5  
6 1 step  
7
```

**Total steps:  $3n + 4$**

```
8 int func2(int n) {  
9     int sum = 0;  
10    for (int i = 0; i < n; ++i) {  
11        for (int j = 0; j < n; ++j)  
12            ++sum;  
13    } // for  $i$   
14    for (int k = 0; k < n; ++k) {  
15        --sum;  
16    } // for  
17    return sum;  
18 } // func2()
```

```
8  
9 1 step  
10  $2n + 2$  steps  
11  $2n + 2$  steps (inside loop)  
12 1 step (inside 2 loops)  
13  
14  $2n + 2$  steps  
15 1 step (inside loop)  
16  
17 1 step  
18
```

**Total steps:  $3n^2 + 7n + 6$**

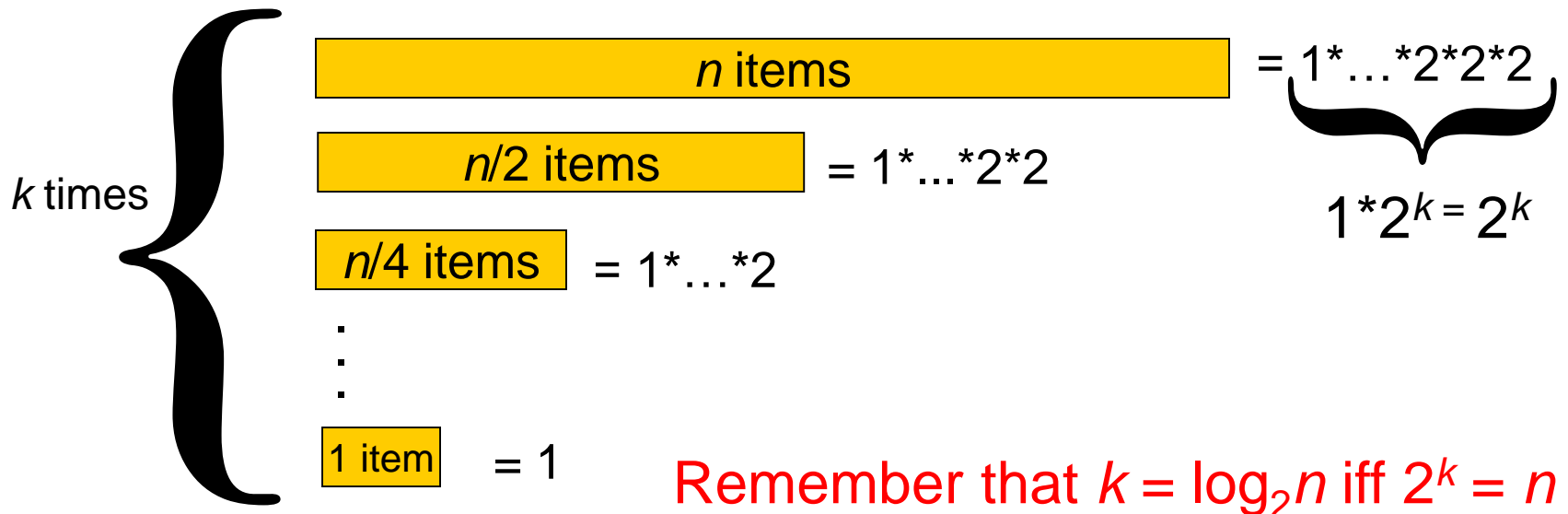


# Counting Steps: Logarithmic

```
1 int func3(int n) {  
2   int sum = 0;  
3   for (int i = n; i > 1; i /= 2)  
4     sum += i;  
5  
6   return sum;  
7 } // func3()
```

```
1  
2 1 step  
3  $(2 * \sim \log n) + 2$  steps  
4 1 step (loop  $\sim \log n$  times)  
5  
6 1 step  
7
```

Total steps:  $(3 * \sim \log n) + 4 = O(\log n)$



# Examples of $O(\log n)$ Time

```
1 uint32_t logB(uint32_t n) {  
2     // find binary log, round up  
3     uint32_t r = 0;  
4     while (n > 1) {  
5         n /= 2  
6         r++;  
7     } // while  
8     return r;  
9 } // logB()
```

```
10 int *bsearch(int *lo, int *hi, int val) {  
11     // find position of val between lo,hi  
12     while (hi >= lo) {  
13         int *mid = lo + (hi - lo) / 2;  
14         if (*mid == val)  
15             return mid;  
16         else if (*mid > val)  
17             hi = mid - 1;  
18         else  
19             lo = mid + 1;  
20     } // while  
21     return nullptr;  
22 } // bsearch()
```

# Algorithm Exercise

How many multiplications, if size =  $n$ ?

```
1  // REQUIRES: in and out are arrays with size elements
2  // MODIFIES: out
3  // EFFECTS: out[i] = in[0] *...* in[i-1] * in[i+1] *...* in[size-1]
4  void f(int *out, const int *in, int size) {
5      for (int i = 0; i < size; ++i) {
6          out[i] = 1;
7          for (int j = 0; j < size; ++j) {
8              if (i != j)
9                  out[i] *= in[j];
10         } // for j
11     } // for i
12 } // f()
```

in[0]	in[1]	in[2]
3	1	2

out[0]	out[1]	out[2]
2	6	3

# Algorithm Exercise

How many multiplications and divisions, if size =  $n$ ?

```
1 void f(int *out, const int *in, int size) {  
2     int product = 1;  
3     for (int i = 0; i < size; ++i)  
4         product *= in[i];  
5  
6     for(int i = 0; i < size; ++i)  
7         out[i] = product / in[i];  
8 } // f()
```

# Complexity Analysis: Counting Steps

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# Complexity Analysis: Big-O Notation

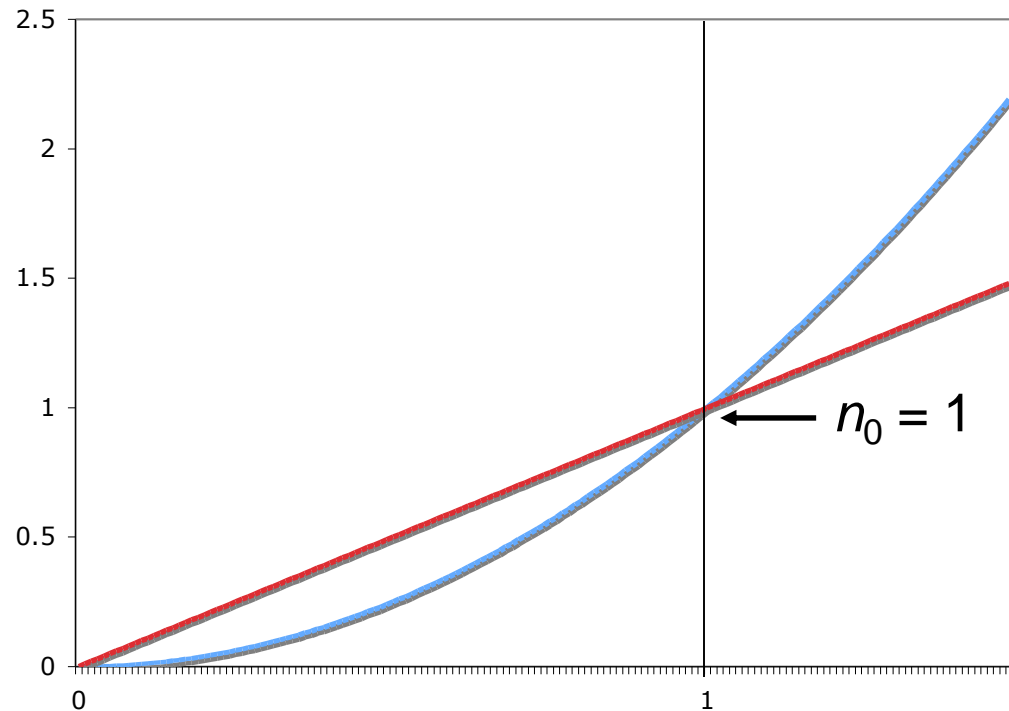
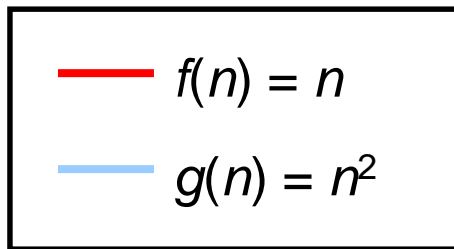
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# Big-O Definition

$f(n) = O(g(n))$  if and only if there are constants

$\left. \begin{array}{l} c > 0 \\ n_0 \geq 0 \end{array} \right\}$  such that  $f(n) \leq c * g(n)$  whenever  $n \geq n_0$

Is  $n = O(n^2)$ ?



# Big-O: Sufficient (but not necessary) Condition

If  $\left[ \lim_{n \rightarrow \infty} \left( \frac{f(n)}{g(n)} \right) = d < \infty \right]$  then  $f(n)$  is  $O(g(n))$

---

$$\log_2 n = O(2n)? \quad \lim_{n \rightarrow \infty} \left( \frac{\log n}{2n} \right) : \frac{\infty}{\infty}$$

$$f(n) = \log_2 n$$

$$g(n) = 2n$$

$$\lim_{n \rightarrow \infty} \left( \frac{1}{2n} \right) : \text{Use L'Hôpital's Rule}$$
$$0 = d < \infty : \log_2 n = O(2n) \checkmark$$

---

$$\sin \left( \frac{n}{100} \right) = O(100)?$$

$$f(n) = \sin \left( \frac{n}{100} \right)$$

$$g(n) = 100$$

$$\lim_{n \rightarrow \infty} \left( \frac{\sin \left( \frac{n}{100} \right)}{100} \right) : \text{Condition does not hold, but it is true that } f(n) = O(g(n))$$



# Big-O: Can We Drop Constants?

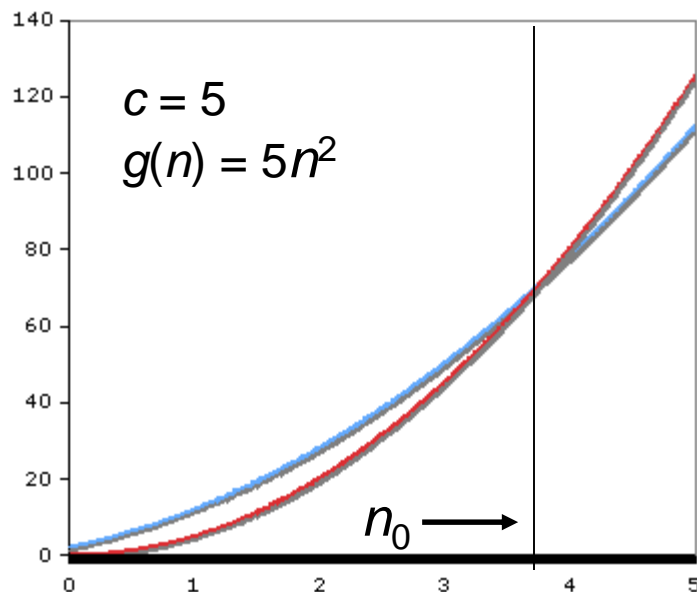
$$3n^2 + 7n + 42 = O(n^2)?$$

$$f(n) = 3n^2 + 7n + 42$$

$$g(n) = n^2$$

## Definition

$c > 0, n_0 \geq 0$  such that  
 $f(n) \leq c \times g(n)$  whenever  $n \geq n_0$



## Sufficient Condition

$$\lim_{n \rightarrow \infty} \left( \frac{f(n)}{g(n)} \right) = d < \infty$$

$$\lim_{n \rightarrow \infty} \left( \frac{3n^2 + 7n + 42}{n^2} \right) = \dots$$

$$\lim_{n \rightarrow \infty} \left( \frac{6n + 7}{2n} \right) = \dots$$

$$\lim_{n \rightarrow \infty} \left( \frac{6}{2} \right) = 3 < \infty \quad \checkmark$$

# Rules of Thumb

1. Lower-order terms can be ignored (because of  $n_0$ )

- $n^2 + n + 1 = O(n^2)$

- $n^2 + \log(n) + 1 = O(n^2)$

2. Coefficient of the highest-order term can be ignored (because of  $c$ )

- $3n^2 + 7n + 42 = O(n^2)$

# Log Identities

Identity	Example
$\log_a(xy) = \log_a x + \log_a y$	$\log_2(3 \cdot 4)$
$\log_a\left(\frac{x}{y}\right) = \log_a x - \log_a y$	$\log_2(4/3)$
$\log_a(x^r) = r \log_a x$	$\log_2 x^3$
$\log_a\left(\frac{1}{x}\right) = -\log_a x$	$\log_2 1/3$
$\log_a x = \frac{\log x}{\log a} = \frac{\ln x}{\ln a}$	$\log_2 1024$
$\log_a a = 1$ $\log_a 1 = 0$	

# Power Identities

Identity	Example
$a^{(m+n)} = a^m \cdot a^n$	$2^{2+3}$
$a^{(m-n)} = \frac{a^m}{a^n}$	$2^{3-2}$
$(a^m)^n = a^{mn}$	$(2^2)^3$
$a^{-n} = \frac{1}{a^n}$	$2^{-4}$
$a^{-1} = \frac{1}{a}$ $a^0 = 1$ $a^1 = a$	

# Exercise

True or False?

- $10^{100} = O(1)$
- $3n^4 + 45n^3 = O(n^4)$
- $3^n = O(2^n)$
- $2^n = O(3^n)$
- $45 \log(n) + 45n = O(\log(n))$
- $\log(n^2) = O(\log(n))$
- $[\log(n)]^2 = O(\log(n))$

Can you?

Find  $f(n)$  and  $g(n)$ ,  
such that  $f(n) \neq O(g(n))$   
and  $g(n) \neq O(f(n))$

# Big-O, Big-Theta, and Big-Omega

	Big-O ( $O$ )	Big-Theta ( $\Theta$ )	Big-Omega ( $\Omega$ )
Defines	Asymptotic upper bound	Asymptotic tight bound	Asymptotic lower bound
Definition	$f(n) = O(g(n))$ if and only if there exists an integer $n_0$ and a real number $c$ such that for all $n \geq n_0$ , $f(n) \leq c \cdot g(n)$	$f(n) = \Theta(g(n))$ if and only if there exists an integer $n_0$ and real constants $c_1$ and $c_2$ such that for all $n \geq n_0$ : $c_1 \cdot g(n) \leq f(n) \leq c_2 \cdot g(n)$	$f(n) = \Omega(g(n))$ if and only if there exists an integer $n_0$ and a real number $c$ such that for all $n \geq n_0$ , $f(n) \geq c \cdot g(n)$
Mathematical Definition	$n_0 \in \mathbb{Z}, c \in \mathbb{R}$ : " $n \geq n_0, f(n) \leq c \cdot g(n)$ "	$\Theta(f(n)) = O(f(n)) \cap \Omega(f(n))$	$n_0 \in \mathbb{Z}, c \in \mathbb{R}$ : " $n \geq n_0, f(n) \geq c \cdot g(n)$ "
$f_1(n) = 2n + 1$	$O(n)$ or $O(n^2)$ or $O(n^3)$ ...	$O(n)$	$\Omega(n)$ or $\Omega(1)$
$f_2(n) = n^2 + n + 5$	$O(n^2)$ or $O(n^3)$ ...	$O(n^2)$	$\Omega(n^2)$ or $\Omega(n)$ or $\Omega(1)$

# Complexity Analysis: Big-O Notation

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# Complexity Analysis: Amortized Complexity

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# Amortized Complexity

- A type of worst-case complexity
- Used when the work/time profile is “spiky” (sometimes it is very expensive, but most times it is a small expense)
- Analysis performed over a sequence of operations covering of a given range
  - The sequence selected includes expensive and cheap operations



# Amortized Complexity

- Considers the average cost of one operation over a sequence of operations
  - Best/Worst/Average-case only consider operations independently
  - Different from average-case complexity!
- Average case complexity is ONE event that is representative of all possible events
- Amortized complexity is an average of a sequence of events that ALL occur
- Key to understanding expandable arrays and STL vectors, priority queues, and hash tables

# Cell Phone Bill Example

- Pay \$100 once per month, each call and text has no added cost (unlimited plan)
- If you make 1000 calls/texts during the month, each one effectively costs \$0.10
  - This is the “sequence of events that all occur”
- The rate at which money leaves your pocket is very “spiky”
- But each call or text appears to have basically a constant cost: the *amortized* cost per text is  $O(1)$

# Common Amortized Complexity

Analyze the asymptotic runtime complexity of the push operation for a stack implemented using an array/vector

Method	Implementation
push(object)	<ol style="list-style-type: none"><li>1. If needed, allocate a bigger array and copy data</li><li>2. Add new element at top_ptr, increment top_ptr</li></ol>

# Exercise

Analyze the asymptotic runtime complexity of the push operation for a stack implemented using an array/vector

Amortized  $\Theta(1)$

Assume vector is filled with  $n$  elements

Double vector size ( $1 + \Theta(n)$ ) steps

$\Theta(1)$  push  $n$  times until full

Amortized cost:  $\frac{(1 + \Theta(n)) + n * \Theta(1)}{n \text{ push operations}} = \Theta(1)$

# Example (drawn in lecture)

# Container Growth Options

## 1. Constant Growth

- When container fills, increase size by  $c$
- Amortized cost:  $\frac{(1 + \Theta(n)) + c * \Theta(1)}{c \text{ push operations}} = \Theta(n)$
- Amortized linear

## 2. Linear Growth

- When container fills, increase size by  $n$
- Amortized cost:  $\frac{(1 + \Theta(n)) + n * \Theta(1)}{n \text{ push operations}} = \Theta(1)$
- Amortized constant

# Complexity Analysis: Amortized Complexity

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# Complexity Analysis: Balance Exercise

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# Exercise



- You have  $n$  billiard balls. All have equal weight, except for one which is heavier. Find the heavy ball using only a balance.
- Describe an  $O(n^2)$  algorithm
- Describe an  $O(n)$  algorithm
- Describe an  $O(\log n)$  algorithm
- Describe another  $O(\log n)$  algorithm

# Two $O(\log n)$ solutions

- Two groups:  $\log_2(n) = O(\log_3 n)$
- Three groups:  $\log_3(n) = O(\log_2 n)$
- True or False? Why?

# Complexity Analysis: Balance Exercise

Data Structures & Algorithms