Yuzhou(Joe) Chen

Personal web · yzc@umich.edu · +1-626-630-9777 · LinkedIn: yzc · Troy, MI Interests: Robotic Foundation Models (VLA, VLM), End-to-End Planning, Deep reinforcement learning

Work Experience

Magna International Inc.

06.2025 - Present| **Troy, MI**

- Robotics AI Software Intern | Reinforcement Learning, ACT, SERL, VLA, ROS, Franka Panda
- **DROID-like Setup**: Configured a ROS environment for two RealSense D405, one Logitech Brio, and a Franka Panda robot; implemented Cartesian and joint state controllers for precise manipulation.
- RL-Enhanced Imitation Learning: Integrated ACT with SERL, achieving a 100% success rate on tasks.
- VLA Model Fine-tuning and Deployment: Fine-tuned OpenPi using human demonstration data collected in the DROID-like environment, improving multi-task performance.

Magna International Inc.

05.2025 - Present| **Troy, MI**

- Robotics AI Software Intern | Sim2Real, RLHF, VLA, ACT, CLIP, ALOHA1
- Multi-task Learning: Enhanced the ACT model by integrating a CLIP encoder, enabling ALOHA to perform three distinct tasks.
- Sim2Real Transfer: Improved sim-to-real generalization by freezing early layers of the vision backbone.
- **Data Augmentation**: Added Gaussian noise, blur, and green-screen to sim and real data, boosting success rate by 12%; applied domain randomization in sim for better generalization.
- Reinforcement Learning with Human Feedback (RLHF): Designed a weighted training loss based on human feedback to produce smoother motions, improving task success rate by 18%.
- VLA Model Deployment: Fine-tuned and deployed OpenPi and SmolVLA on the ALOHA1 setup to evaluate and improve multi-task performance.

University of Michigan Robotics Department

11.2024 - 04.2025 | Ann Arbor, MI

- Research Assistant | Tactile fusion, 3D Reconstruction, Segmentation, Grasp planning
- Tactile-Enhanced Occlusion-Aware Perception: Fused BubbleTouch tactile signals with point clouds reconstructed from multi-view images to handle occlusions, integrating semantic segmentation for grasp planning.
- Multimodal Deformable Physics Learning: Developed a transformer-based model to learn deformable physics by aligning deformation parameters with point cloud-based shape changes under external forces.
- Grasp Pose Evaluation via Predicted Deformation: Evaluated multiple grasp pose candidates by simulating post-contact deformations using learned physics models. Selected the most stable grasping strategy.

Dalian Yaming Auto Parts Co., Ltd.

06.2021 - 09.2021 | **Dalian, China**

- Computer Vision Intern | YOLO
- AI-Driven Defect Detection: Developed a computer vision-based crack detection system for automotive fuel pipelines, leveraging deep learning models such as YOLO to improve accuracy and reduce false positives.
- Image Processing & Pattern Recognition: Enhanced defect identification using advanced image processing techniques, including noise reduction, edge detection, and morphological transformations.
- Industrial IoT & Automation: Integrated a 5G-enabled industrial vision system for real-time defect analysis, enabling automated quality control and reducing manual inspection costs by 21%.

SKILLS

- Programming Languages: Python, C++, HTML/CSS, C, SQL, MATLAB, JavaScript, Arduino
- MLOps and Software Tools: Deep Learning Frameworks (PyTorch, GPyTorch, TensorFlow, JAX), Data Science Libraries (NumPy, Pandas, OpenCV, matplotlib, scikit-learn), Robotics (ROS, IsaacLab, MuJoCo), Cloud & DevOps (Docker, AWS EC2/S3, Git)

EDUCATION

University of Michigan-Ann Arbor

Ann Arbor, MI 08.2022 - 05.2025

• M.S. in Electrical and Computer Engineering(Machine Learning), GPA: 3.76/4.0 M.S.E. in Mechanical Engineering(Robotics and Mechatronics), GPA: 3.76/4.0

- Courses: Machine Learning, Robot Learning, Deep Learning in CV, Data Structure and Algorithms, Web System

Jilin University Cha

B.E. in Mechanical Engineering, GPA: 87.1/100

Changchun, China

08.2018 - 06.2022

Learning Multi-Body Pushing with Bayesian Optimization for MPPI Control

07.2024 - 10.2024

- Python, PyTorch, GPyTorch, PyBullet, NumPy, Gym, Stable-Baselines3 | GP, MPPI, Bayesian Optimization, RL
- Multi-Body Dynamics Learning: Trained a residual neural network on 500 simulated trajectories, enabling accurate long-horizon prediction of planar pushing motions.
- Bayesian Optimization for MPPI: Applied Gaussian Process (GP)-based Bayesian Optimization (BO-EI, BO-UCB) to tune MPPI hyperparameters, improving success rate by 60%, while reducing average steps by 50%.
- Model-Based Motion Planning and Control: Integrated the learned dynamics into an MPPI controller to generate pushing trajectories, outperforming CMA-ES baselines in both free-space and obstacle-cluttered environments.
- Reinforcement Learning Baselines: Trained PPO and diffusion policies in Stable-Baselines3 as learning-based baselines for comparison with MPPI, validating performance through obstacle-aware object pushing tasks.

Perception and Motion Planning in Simulated Airplane Cabins

03.2024 - 06.2024

- Python, PyTorch, IsaacLab | 3D Reconstruction, Point Cloud Segmentation
- Environment Setup: Configured an airplane cabin simulation in IsaacLab and deployed dual-camera perception.
- Multi-View Segmentation and Reconstruction: Applied EdgeSAM for instance segmentation from multi-view images and reconstructed segmented objects using Mast3R.
- Full-Scene Reconstruction and Segmentation Benchmarking: Reconstructed the environment from raw images using Mast3R and compared point cloud segmentation performance across PointNet++, OneFormer3D, and Mask3D.

Perception, Reasoning, and Control for Autonomous Robot

11.2023 - 02.2024

- C, C++, Python, $ROS \mid PID$, SLAM, A*Search
- Control: Designed high level PID controllers with low-pass filtering for smooth and safe autonomous navigation.
- Perception and Mapping: Implemented particle filter SLAM with occupancy grids and Bresenham's algorithm, localizing robot pose using odometry, LiDAR, and Monte Carlo localization.
- Planning and Pathfinding: Developed Brushfire algorithm for exploration and A* search for path planning, constructing efficient navigation paths in unknown environments.

Autonomy Development for 5-DOF Robotic Arm

08.2022 - 10.2023

- Python, NumPy, OpenCV, ROS | Object Detection, Forward Kinematics, Inverse Kinematics
- Sensing and Perception: Calibrated Realsense L515 3D camera and implemented AprilTag and block detection in OpenCV for autonomous block classification and stacking.
- Reasoning and Acting: Applied inverse kinematics to compute block stacking poses; implemented vanilla RRT with path smoothing for interval pose planning.
- **System Integration**: Programmed a 5-DOF RX200 arm for autonomous stacking tasks via ROS-based message passing between camera, state, and control stations.

Vehicle Trajectory Prediction using Graph Convolutional Networks

01.2021 - 04.2021

- Python, PyTorch, NumPy, Pandas | GCN
- **Graph Neural Networks**: Developed GaiaNet, a Graph Convolutional Network (GCN)-based model for vehicle trajectory prediction, integrating temporal and spatial dependencies of traffic agents.
- **Dataset Processing**: Trained and tested the model on the Apollo Scape dataset, constructing a graph-based traffic representation where nodes represent vehicles/pedestrians, and edges encode their interactions.
- Model Optimization:

Enhanced prediction accuracy by incorporating relative speed, vehicle type, and a two-layer GNN for improved message passing and spatiotemporal forecasting.

Improved Multi-Elevator System for Invalid Waiting Time Reduction

08.2019 - 01.2020

- $Python, OpenCV \mid Computer \ Vision$
- Human-Computer Interface Optimization: Redesigned the elevator interaction flow, reducing invalid passenger waiting time by 13%.
- Computer Vision and Machine Learning: Processed camera images with OpenCV and applied machine learning to accurately count passengers via color-threshold extraction.
- Passenger Flow Optimization: Integrated real-time passenger detection to improve elevator scheduling efficiency.

Self-Adjusting Device for Underwater Robot Diving Depth Control

04.2019 - 08.2019

Arduino, CAD, CATIA | Control System

- Closed-Loop Depth Control: Designed a self-adjusting negative-feedback control system for stable underwater diving depth.
- Mechanical and Circuit Optimization: Simplified the electronic circuit to extend service life and optimized screw motion stability via a tunable limit spring.