Quiz Questions

Module 10 | Connecting with Stripe

1. Using a third-party payment processor can help reduce the complexity of handling payments in an application.

A: True
B: False

2. Publishable API keys in Stripe are meant to identify an account with Stripe and aren't intended to be secret. As a result, it is perfectly safe to include values of a Publishable API key within a client application which will be publicly available to anyone on the web.

A: Yes, it is safe.
B: No, it is not safe.

3. Why are we interested in capturing and storing the value of a user's `stripe_user_id` when they've connected successfully with Stripe?

A: To prove that they have a real Stripe account.
B: To allow the user to view listings in our app.
C: To have a reference to the user's connected account such that when a payment is made in our app, we'll be able to payout to the user with this particular ID.
D: To have the user be able to create a marketplace of their own within our TinyHouse application.

4. What does the `disconnectStripe` mutation achieve when resolved successfully?

A: It breaks the connection between our application and Stripe.
B: It removes the value of the `walletId` field of the relevant user document in our database such that the user won't be able to receive payments any longer.
C: It deletes a user's Stripe account.
D: None of the above.