

# **Unpaired Image-to-Image Translation using Cycle-Consistent Adversarial Networks**

# Outline

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- B. Paired vs unpaired
- C. GANs

## 2. CycleGAN

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- C. Results
- D. Limitations

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- B. Segmentation with CycleGAN
- C. Shape consistency

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# I. Introduction

# Image-to-image translation



Claude Monet, *The Seine river at Argenteuil*, 1873

Realistic scene as seen by the artist

Unpaired **Image-to-Image Translation**  
using Cycle-Consistent Adversarial Networks

# Image-to-image translation



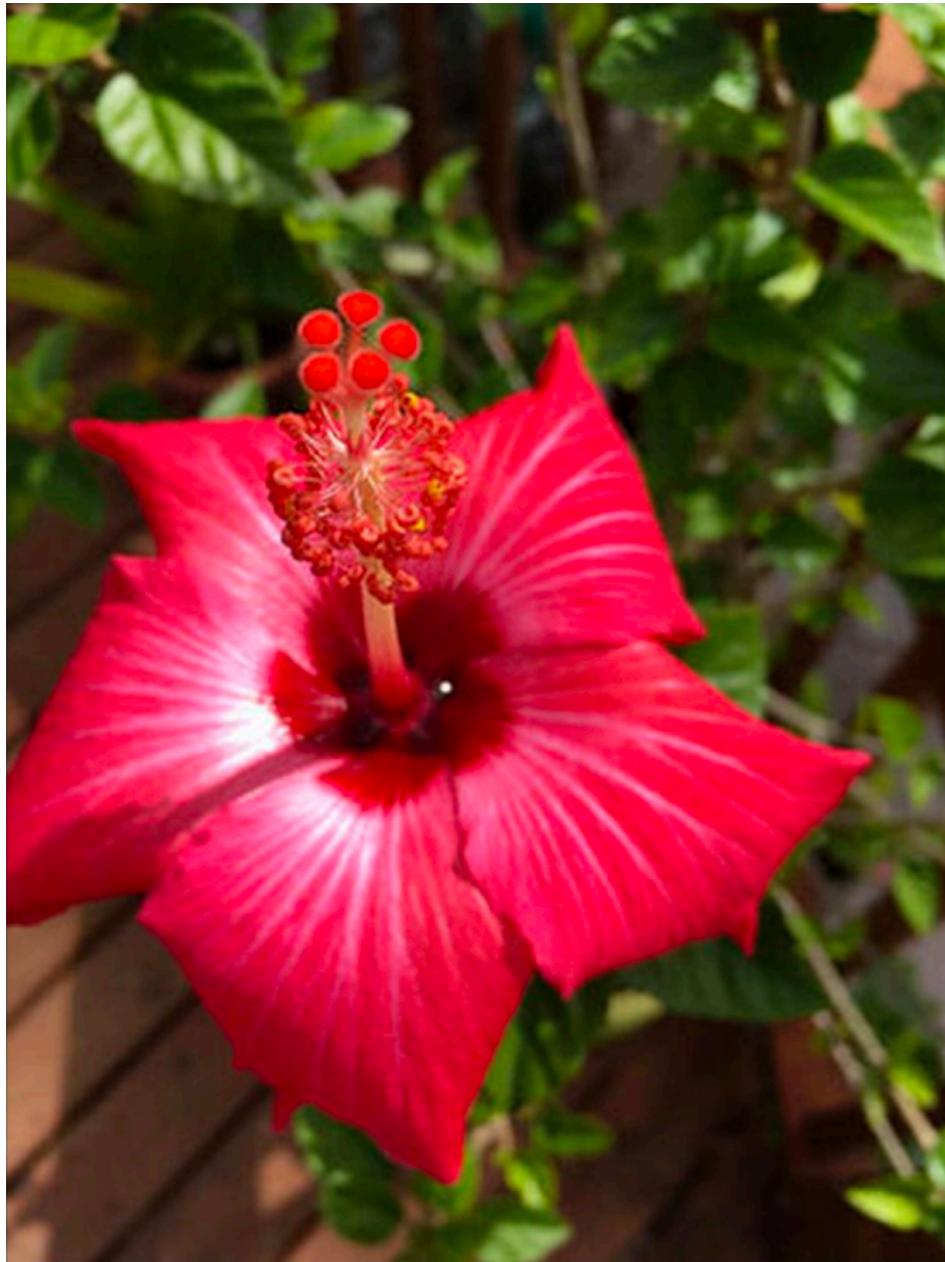
Claude Monet, *The Seine river at Argenteuil*, 1873

**CycleGAN**, 2017

Unpaired **Image-to-Image Translation**  
using Cycle-Consistent Adversarial Networks

# Image-to-image translation

Mapping a given scene from a representation in domain  $X$  to another representation in domain  $Y$



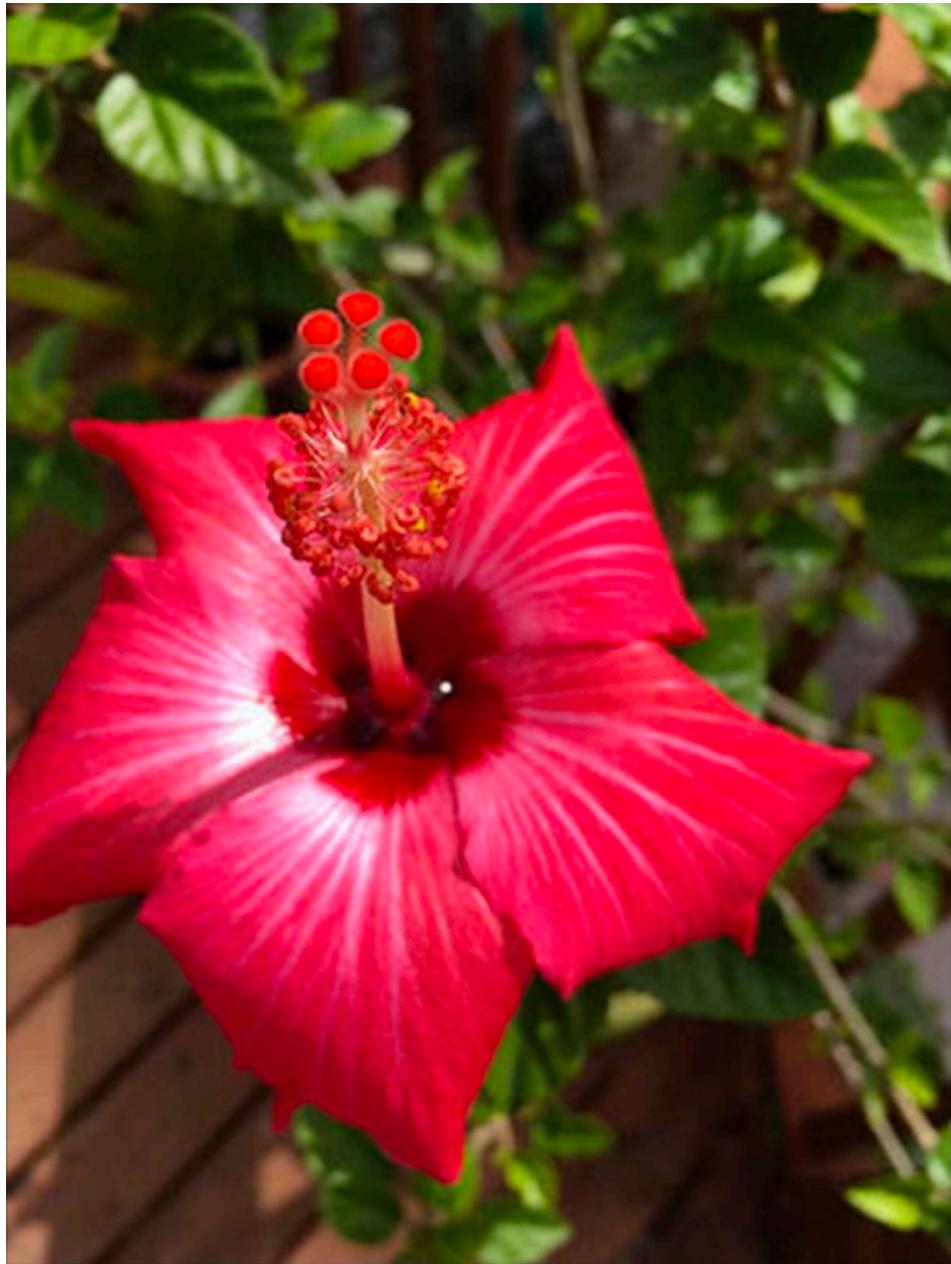
taken on iPhone

taken by DSLR

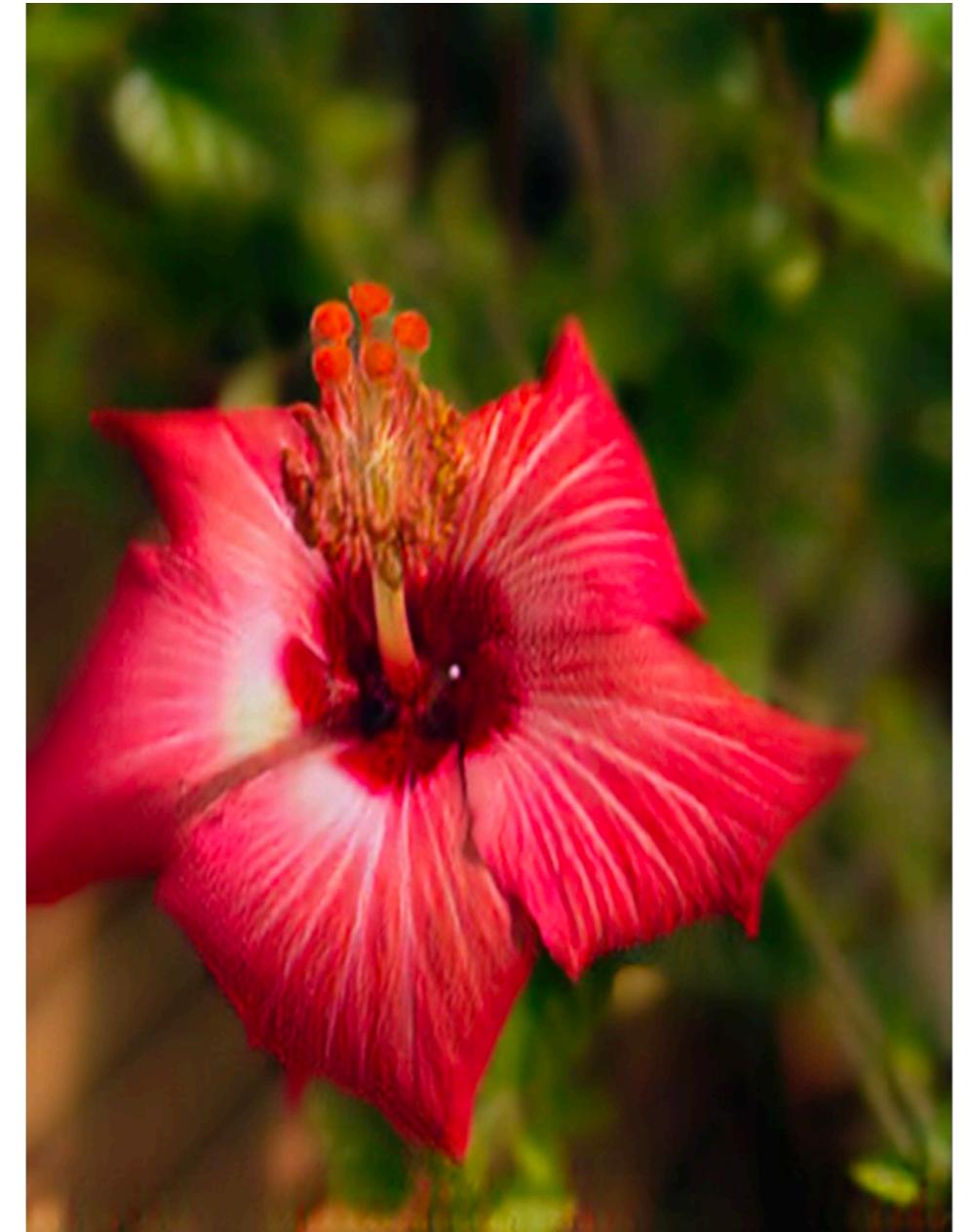
**How can we learn such a translation?**

# Image-to-image translation

Mapping a given scene from a representation in domain  $X$  to another representation in domain  $Y$



taken on iPhone



CycleGAN

**How can we learn such a translation?**

# Paired Im-2-Im

- We have matching pairs of training data
- Supervised learning approach
- Training on joint distribution of the two representations

$$\{x_i, y_i\}_{i=1}^N$$

$x_i$        $y_i$



⋮

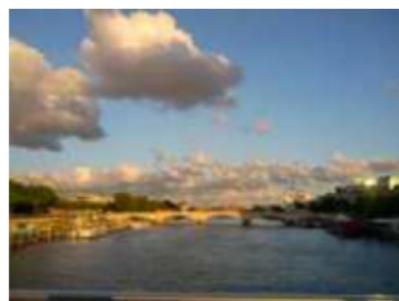


## Drawbacks:

- obtaining paired training data is difficult
- might need expert authoring to create dataset
- some desired outputs might not even be well-defined

# Unpaired Im-2-Im

- Training data consists of  $x_i \in X$  source set and  $y_i \in Y$  target set
- No information provided on matching between  $X$  and  $Y$
- Learn joint distribution from marginal distributions

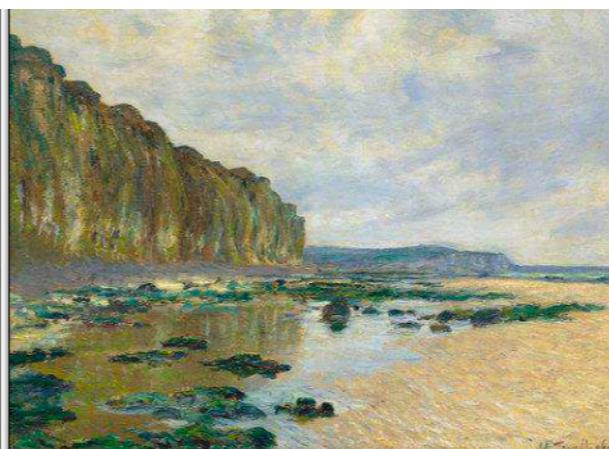


$X$ : landscape photos

$Y$ : paintings of landscapes

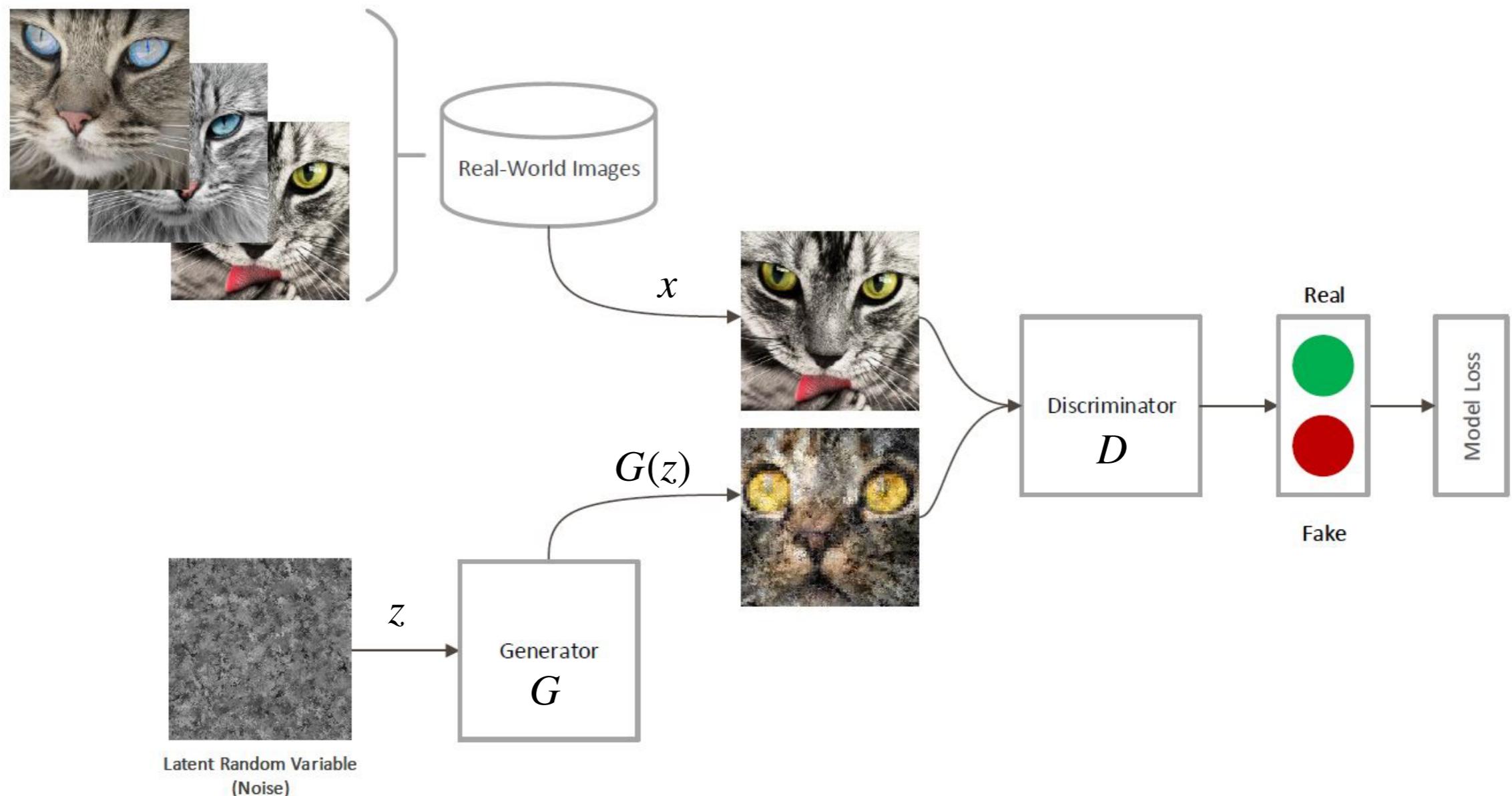


unseen photo



generated painting

# Generative adversarial nets



$$\min_G \max_D \mathbb{E}_{x \sim q_{\text{data}}(\mathbf{x})} [\log D(\mathbf{x})] + \mathbb{E}_{z \sim p(\mathbf{z})} [\log(1 - D(G(z)))]$$

Unpaired Image-to-Image Translation  
using Cycle-Consistent Adversarial Networks

## **II. CycleGAN**

# CycleGAN framework

- We want to learn mapping functions between two domains:

$G : X \rightarrow Y$  maps images from domain  $X$  to domain  $Y$

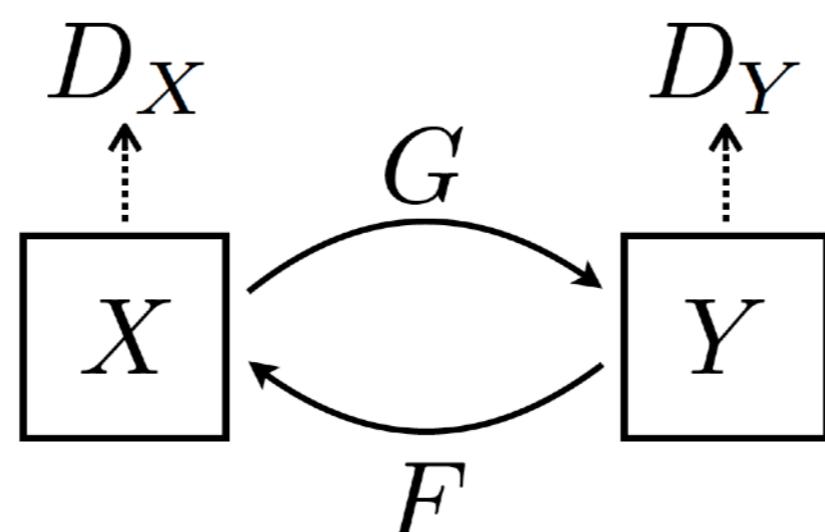
$F : Y \rightarrow X$  maps images from domain  $Y$  to domain  $X$

- We use adversarial training framework:

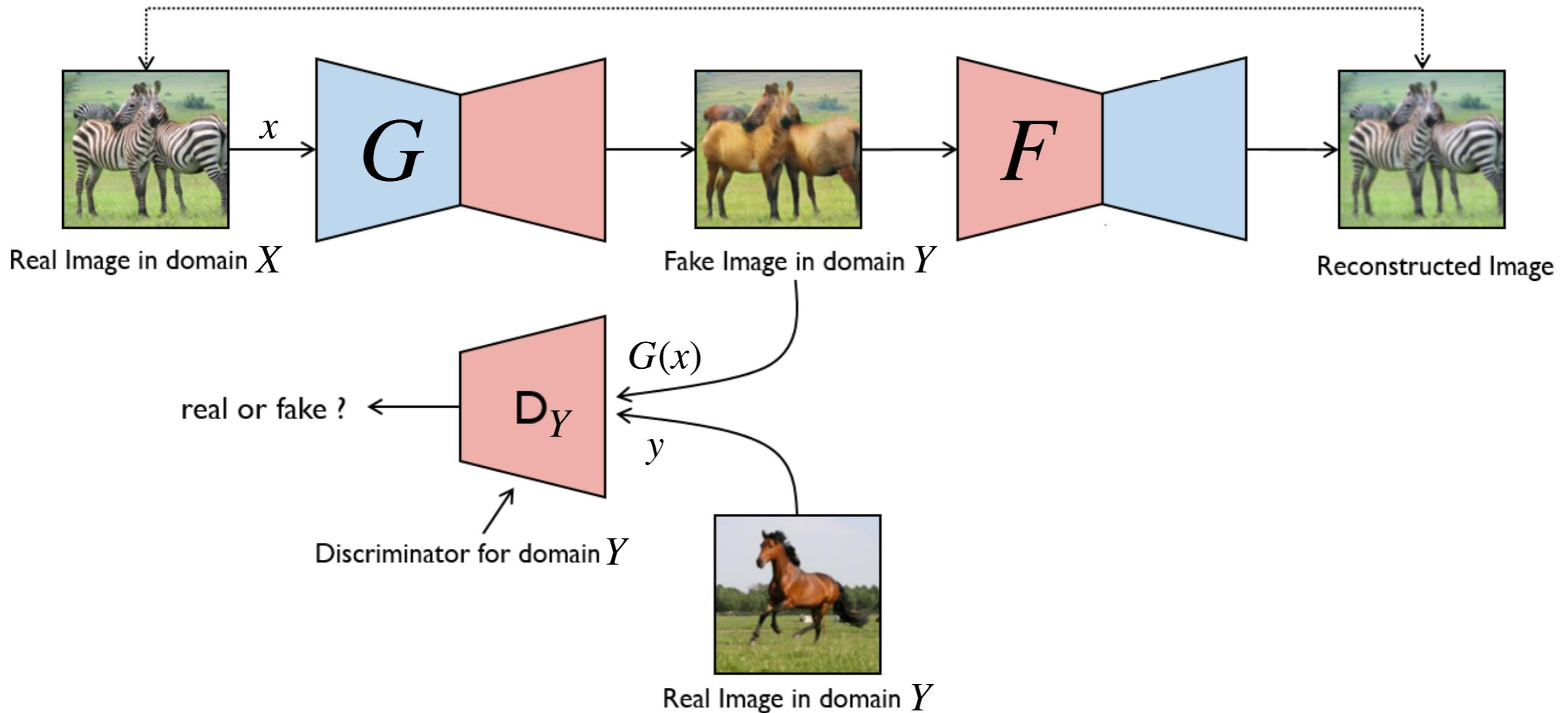
$D_X$  discriminator trying to distinguish between images from domain  $X$  and translated ‘fake’ images  $F(y)$ ,  $y \in Y$

$D_Y$  discriminator trying to distinguish between images from domain  $Y$  and translated ‘fake’ images  $G(x)$ ,  $x \in X$

- Generators ( $G, F$ ) and discriminators ( $D_X, D_Y$ ) are parameterized as neural networks



# Adversarial loss



$$\mathcal{L}_{GAN}(G, D_Y, X, Y) = \mathbb{E}_{y \sim p_{data}(y)} [\log D_Y(y)] + \mathbb{E}_{x \sim p_{data}(x)} [1 - \log D_Y(G(x))]$$

$$\mathcal{L}_{GAN}(F, D_X, X, Y) = \mathbb{E}_{x \sim p_{data}(x)} [\log D_X(x)] + \mathbb{E}_{y \sim p_{data}(y)} [1 - \log D_X(F(y))]$$

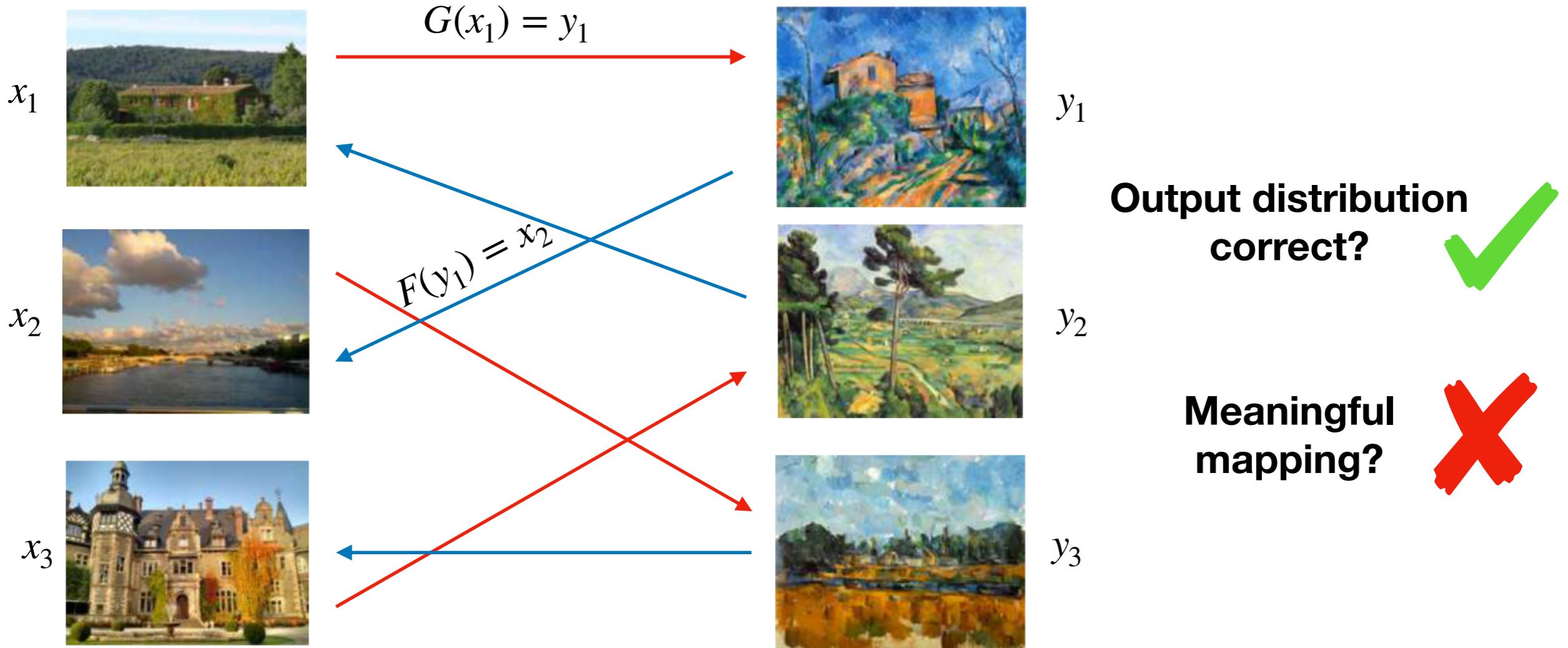
# Adversarial loss

Is adversarial loss enough?

- In theory: yes, network can learn mappings such that

$$G(X) \sim Y \quad \text{and} \quad F(Y) \sim X$$

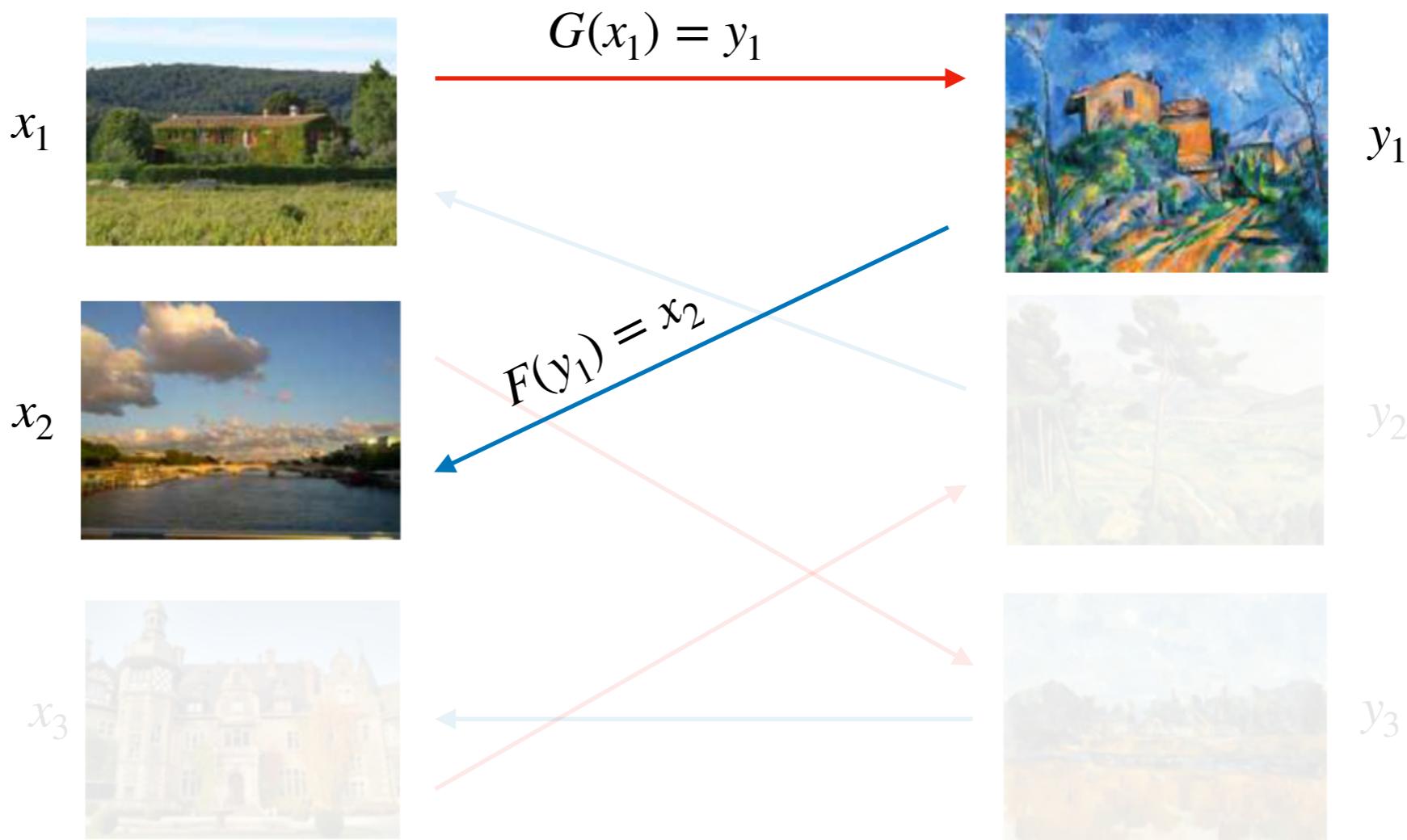
- but with large enough network capacity the generators can memorize some permutation of the target dataset



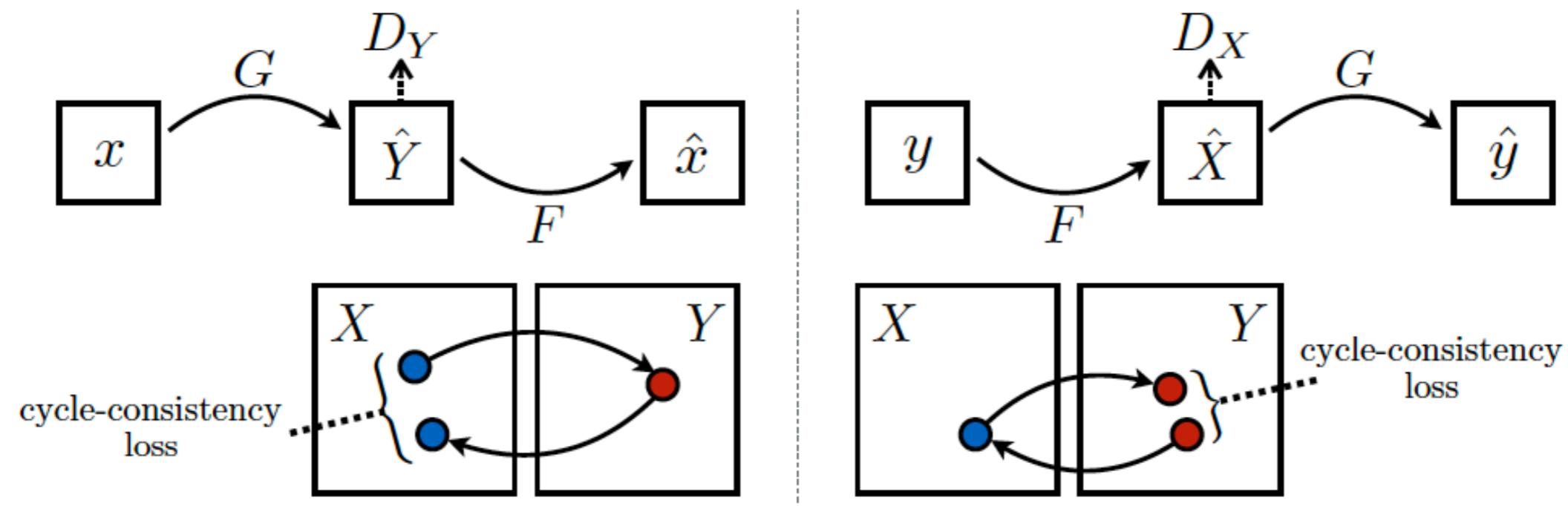
# Cycle consistency

- What is wrong with the previous network?

spaceship  $\xrightarrow[G]{en-hun}$  űrhajó  $\xrightarrow[F]{hun-en}$  spaceship



# Cycle consistency loss



$$\mathcal{L}_{cyc}(G, F) = \mathbb{E}_{x \sim p_{data}(x)} [\|F(G(x)) - x\|_1] + \mathbb{E}_{y \sim p_{data}(y)} [\|G(F(y)) - y\|_1]$$

# Full objective function

- Training objective:

$$\mathcal{L}(G, F, D_X, D_Y) = \mathcal{L}_{GAN}(G, D_Y, X, Y) + \mathcal{L}_{GAN}(F, D_X, X, Y) + \lambda \mathcal{L}_{cyc}(G, F)$$

- Formulation:

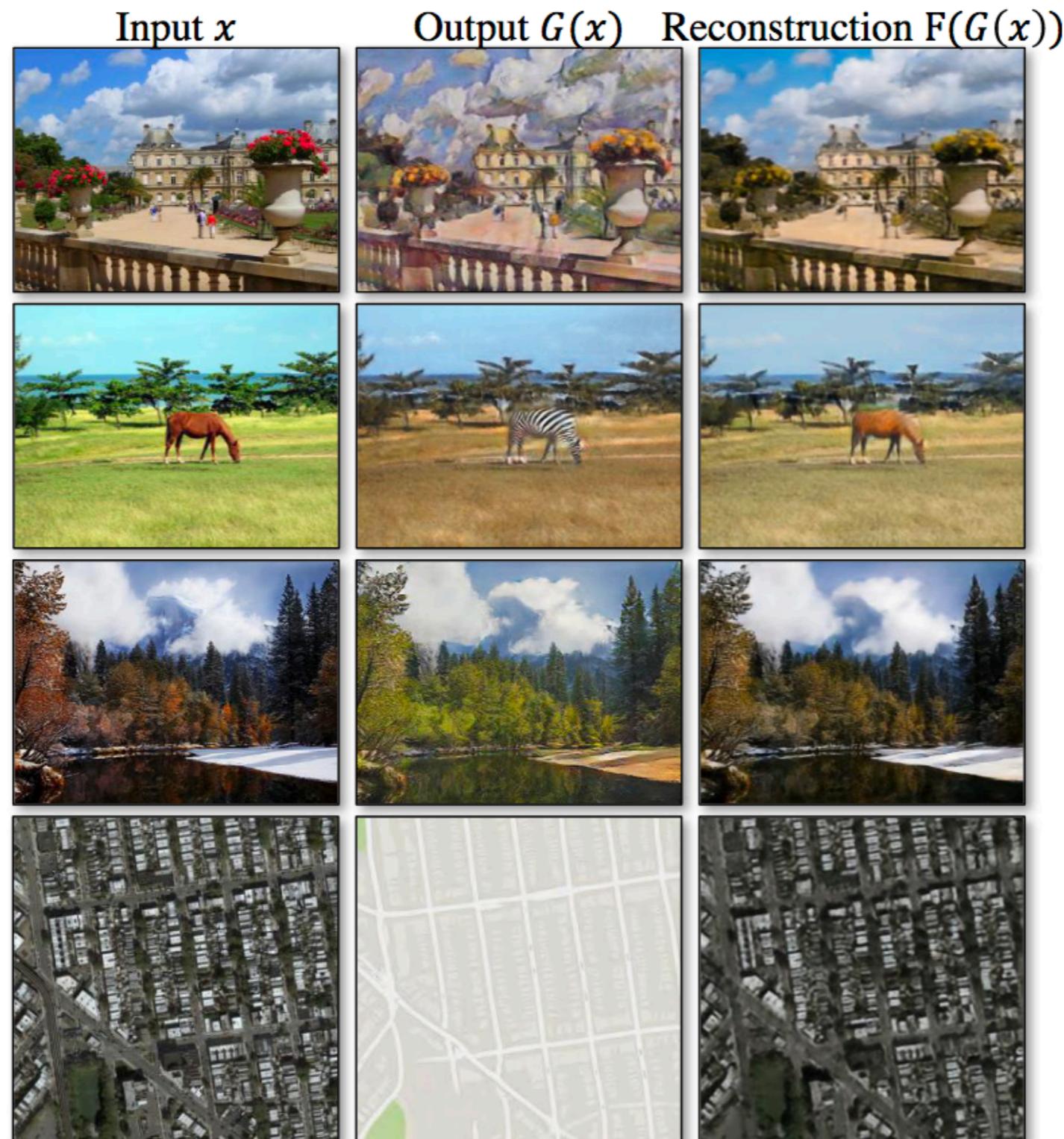
$$G^*, F^* = \arg \min_{G, F} \max_{D_X, D_Y} \mathcal{L}(G, F, D_X, D_Y)$$

- Typical solution: alternating optimization

1. Sample from  $X$  and  $Y$
2. Fix discriminator, update generator
3. Fix generator, update discriminator

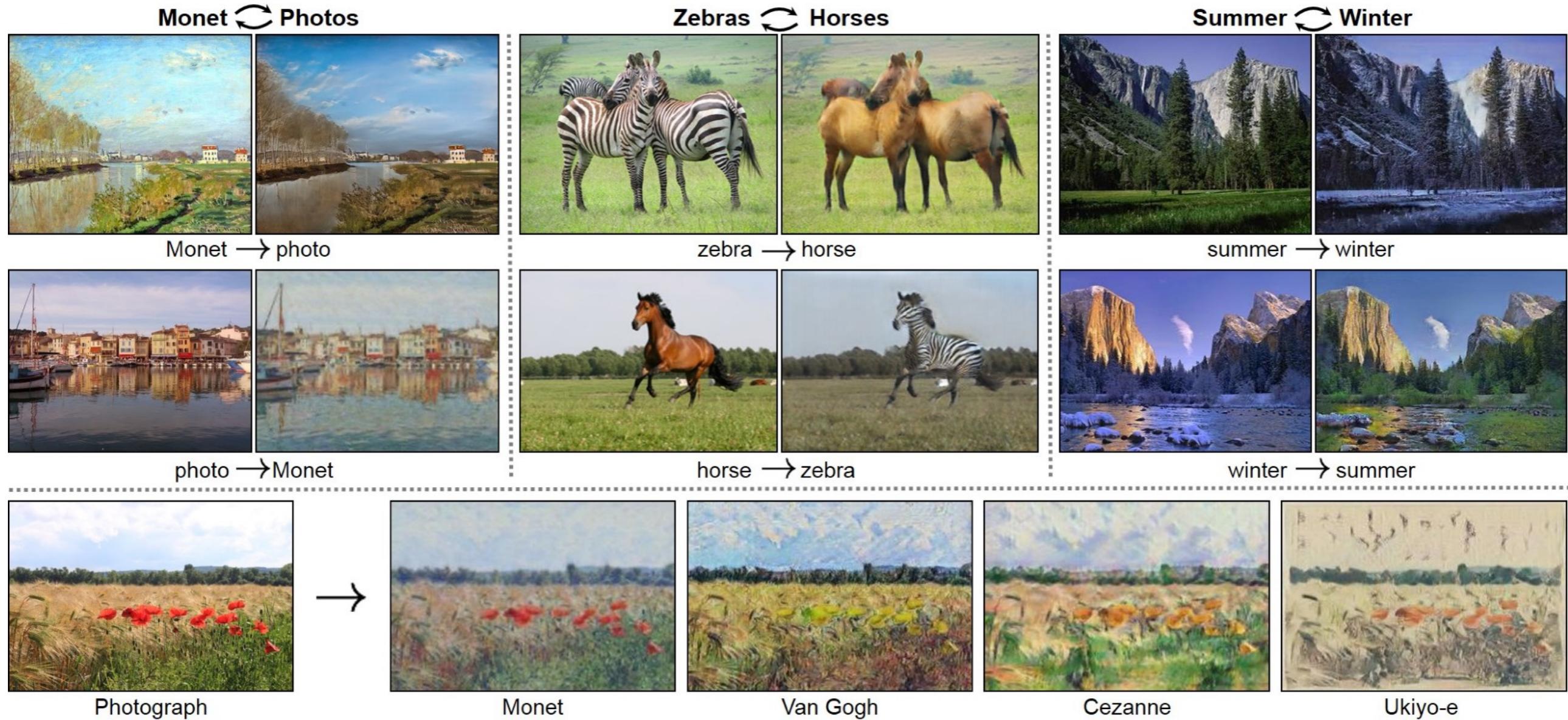
# Results

Cycle consistency on reconstructions



# Results

Where it works...



Changes in texture



Changes in color



# Limitations

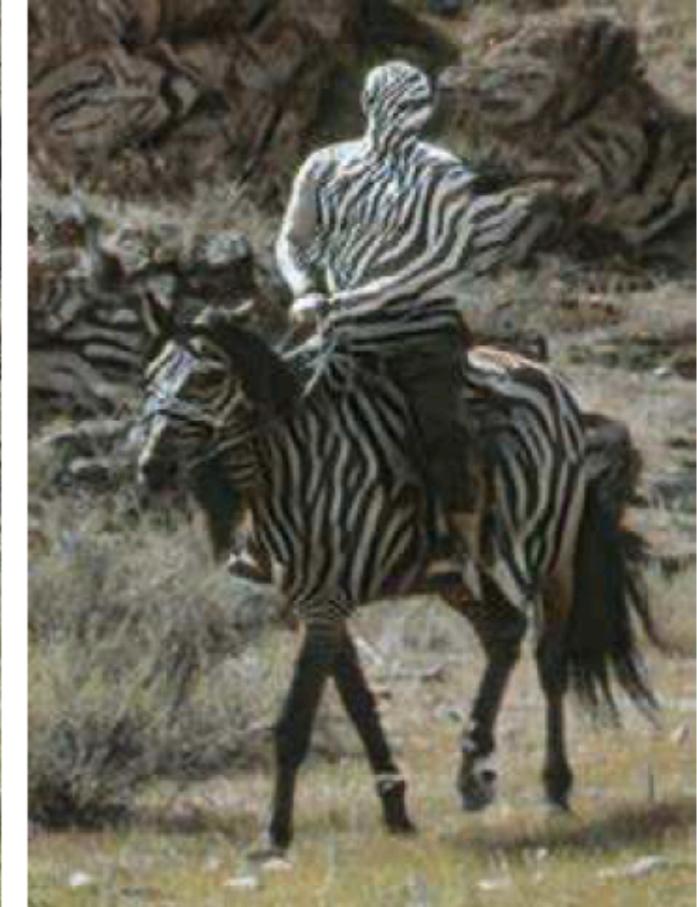
and where it doesn't...



apple → orange



dog → cat



horse → zebra

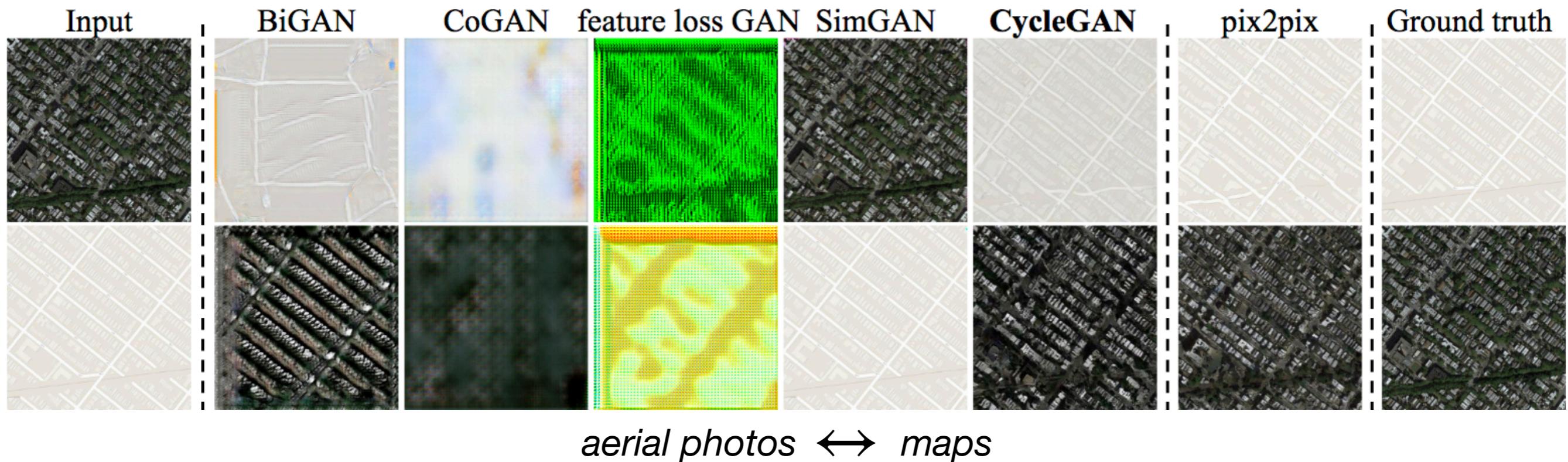
geometric changes\*



unexpected objects



# Comparison

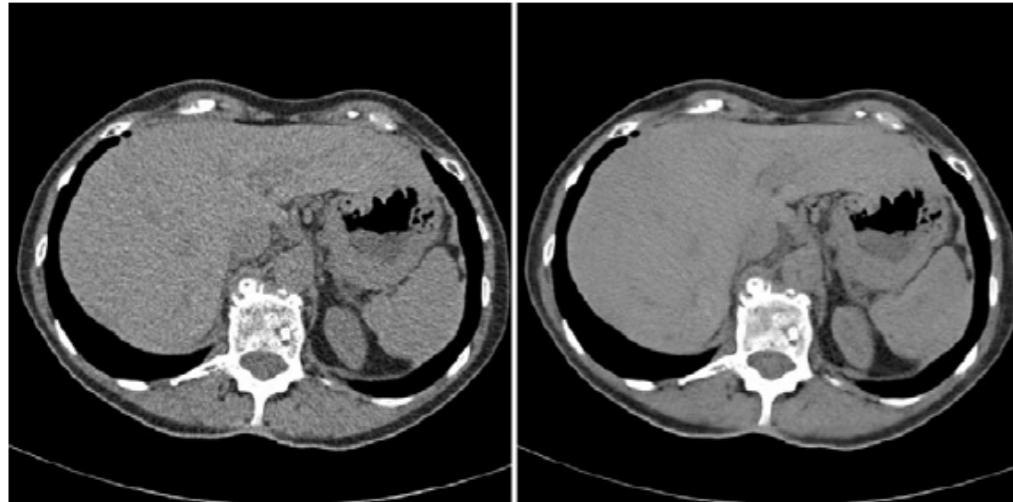


Loss	Map $\rightarrow$ Photo		Photo $\rightarrow$ Map	
	% Turkers labeled <i>real</i>	% Turkers labeled <i>real</i>	% Turkers labeled <i>real</i>	% Turkers labeled <i>real</i>
CoGAN	$0.6\% \pm 0.5\%$		$0.9\% \pm 0.5\%$	
BiGAN/ALI	$2.1\% \pm 1.0\%$		$1.9\% \pm 0.9\%$	
SimGAN	$0.7\% \pm 0.5\%$		$2.6\% \pm 1.1\%$	
Feature loss + GAN	$1.2\% \pm 0.6\%$		$0.3\% \pm 0.2\%$	
CycleGAN (ours)	<b><math>26.8\% \pm 2.8\%</math></b>		<b><math>23.2\% \pm 3.4\%</math></b>	

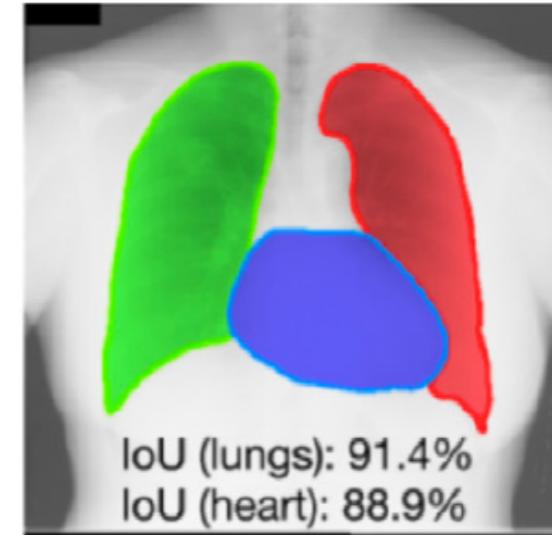
# **III. Medical applications**

Pulications	Method	Loss	Dataset	Measures	Remarks
<i>MR → CT</i>					
Nie et al. (2017, 2018) Emami et al. (2018)	Cascade GAN cGAN	L1, 2, 4 L1, 2	D16 -	M11, 12 M11, 12, 13	[✓] Brain; Pelvis [✓] Brain
<i>CT → MR</i>					
Jin et al. (2019) Jiang et al. (2018)	CycleGAN CycleGAN*	L1, 2, 3 L1, 2, 3, 7, 8	- D8	M11, 12 M32	[✗] Brain [✗] Lung
<i>MR ↔ CT</i>					
Chartsias et al. (2017) Zhang et al. (2018d) Huo et al. (2018) Chartsias et al. (2017) Hiasa et al. (2018) Wolterink et al. (2017a) Huo et al. (2018b) Yang et al. (2018b) Maspero et al. (2018)	CycleGAN CycleGAN* CycleGAN* CycleGAN CycleGAN* CycleGAN CycleGAN CycleGAN* pix2pix	L1, 3 L1, 3, 7 L1, 3, 7 L1, 3 L1, 3, 4 L1, 3 L1, 3, 7 L1, 2, 3, 10 L1, 2	D9 - - - - - - - -	M32 M32 M32 M32 M19, 32 M11, 12 M32 M11, 12, 13 M11, 22	[✗] Heart [✗][3D] Heart [✗] Spleen [✗] Heart [✗] Musculoskeletal [✗] Brain [✗] Abdomen [✗] Brain [✓] Pelvis
<i>CT → PET</i>					
Bi et al. (2017) Ben-Cohen et al. (2018)	cGAN FCN+cGAN	L1, 2 L1, 2	- -	M11, 12 M11, 12, 31	[✓] Chest [✓] Liver
<i>PET → CT</i>					
Armanious et al. (2018c)	cGAN*	L1, 2, 8, 11	-	M11, 12, 13, 14, 15, 18	[✓] Brain
<i>MR → PET</i>					
Wei et al. (2018) Pan et al. (2018)	cascade cGAN 3D CycleGAN	L1, 2 L1, 2, 3	- D16	M29 M30	[✓] Brain [✓] Brain
<i>PET → MR</i>					
Choi and Lee (2017)	pix2pix	L1, 2	D16	M13, 29	[✓] Brain
<i>Synthetic → Real</i>					
Hou et al. (2017)	synthesizer+cGAN	L1, 2, 7	D35, 36	M1, 32	[✓] Histopathology
<i>Real → Synthetic</i>					
Mahmood et al. (2018) Zhang et al. (2018c)	cGAN CycleGAN*	L1, 12 L1, 3, 7	- -	M34 M32	[✗] Endoscopy [✗] X-ray
<i>Domain adaption</i>					
Chen et al. (2018a)	CycleGAN*	L1, 3, 7	D32, 33	M32	[✗] X-ray
<i>T1 ↔ T2 MR</i>					
Dar et al. (2019) Yang et al. (2018c) Welander et al. (2018) Liu (2018)	CycleGAN cGAN CycleGAN, UNIT CycleGAN	L1, 3 L1, 2 L1, 2, 3 L1, 2, 3	D11, 19, 22 D19 D24 D14	M12, 13 M11, 12, 19, 32, 33 M11, 12, 19 M32	[✗] Brain [✗] Brain [✗] Brain [✗] Knee

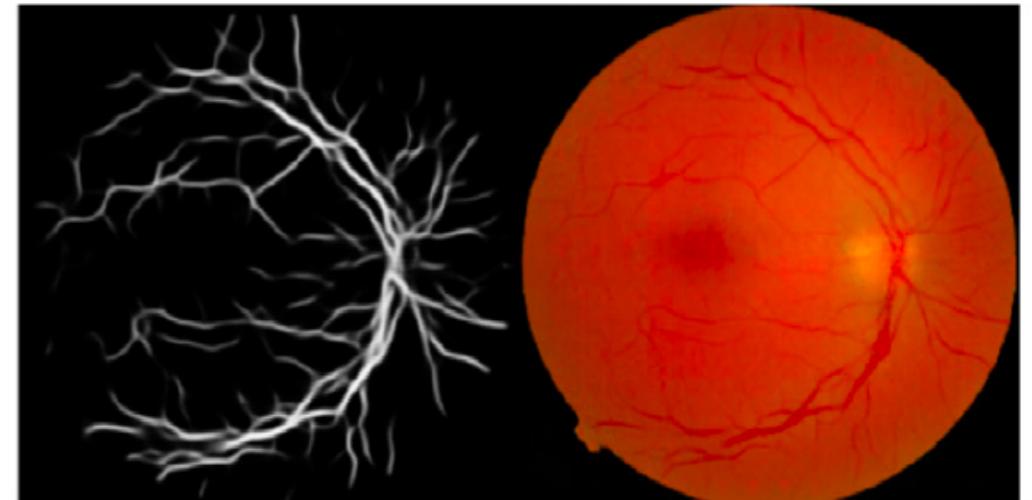
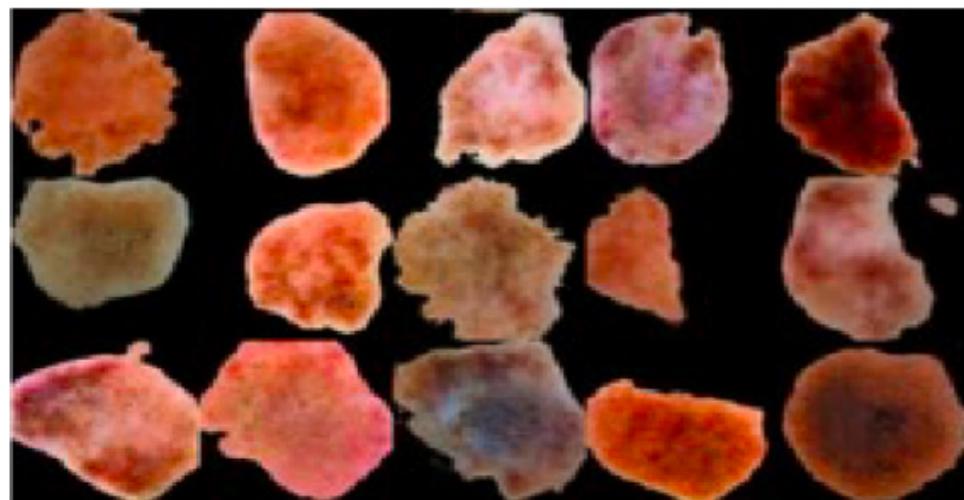
# Deep learning in medicine



**Denoising:** low-field MRI, low dose CT (above)



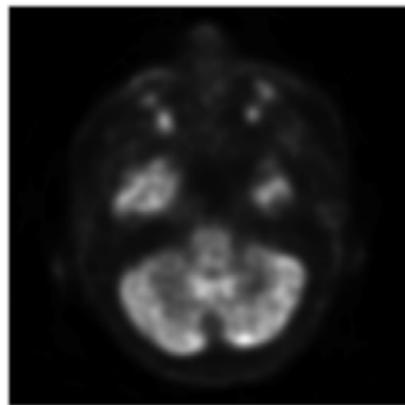
**Segmentation:** organ (above), tumor



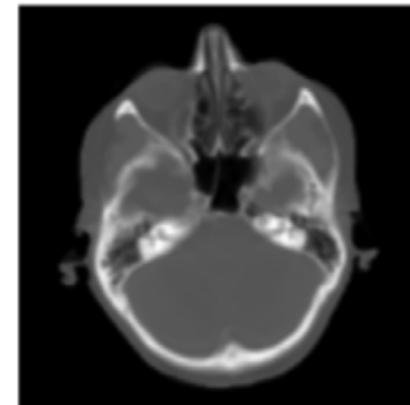
**Image synthesis:** skin lesions (left), retinal images (right)

# Cross-modal image synthesis

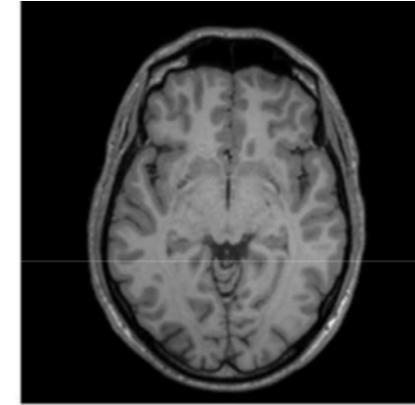
- Deep learning models are extremely data-hungry
- Data collection for medical tasks is challenging:
  - expensive instruments (MR scanner)
  - radiation exposure (CT, PET)
  - expert knowledge (doctors) needed
  - patient confidentiality guidelines
  - lack of medical data standards (compatibility)
- Often we have some labeled medical data but in different modalities



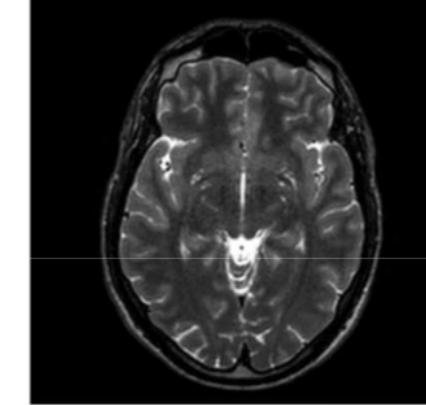
PET



CT



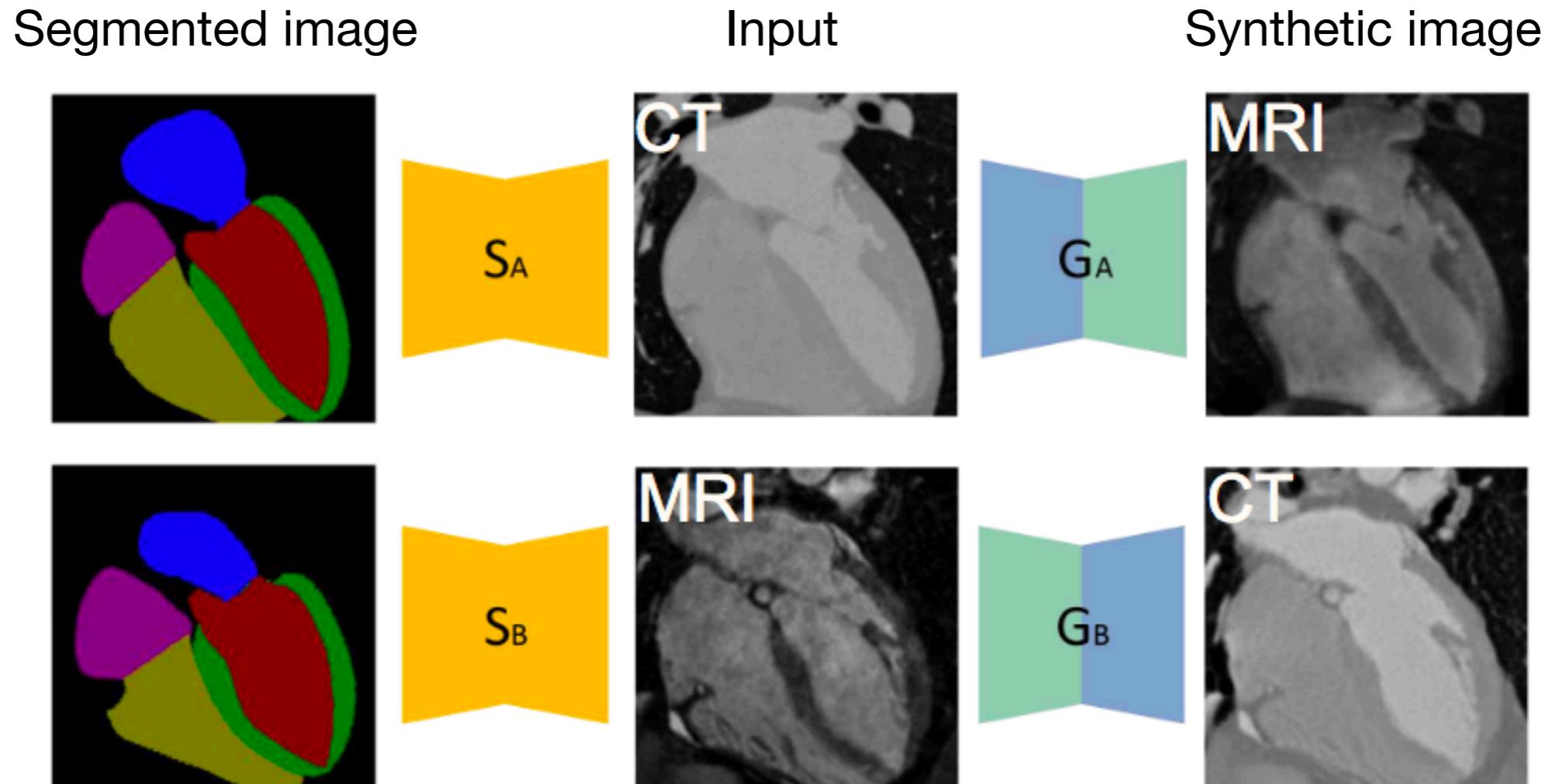
MRI, T1



MRI, T2

- Idea: translate all available data to the same modality!

# Segmentation with CycleGAN



# Shape consistency

- Intrinsic ambiguity of cycle consistency to geometric transformations
- Assume  $G_A$  and  $G_B$  are cycle consistent:

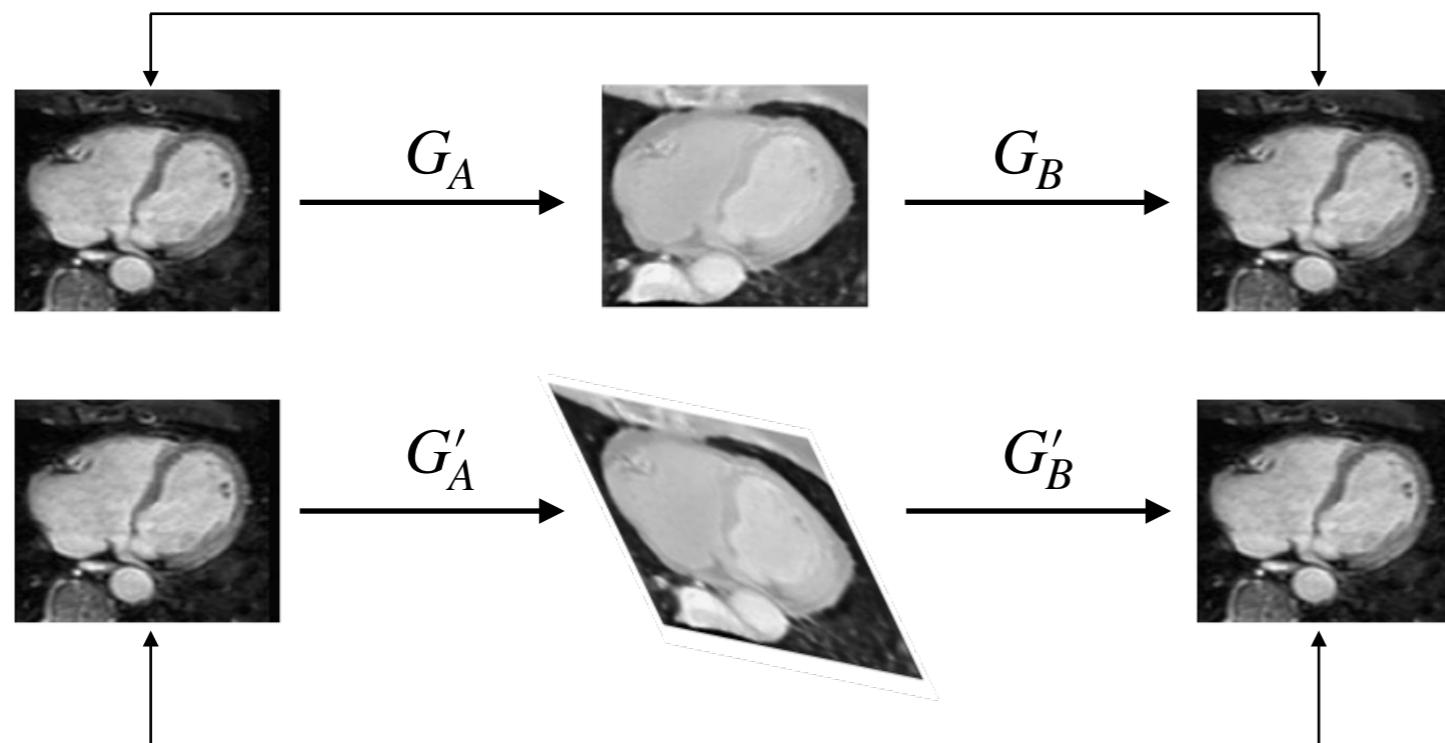
$$G_A(G_B(A)) = A$$

- Let  $T$  be a bijective geometric transformation with inverse  $T^{-1}$  and

$$G'_A = G_A \circ T$$

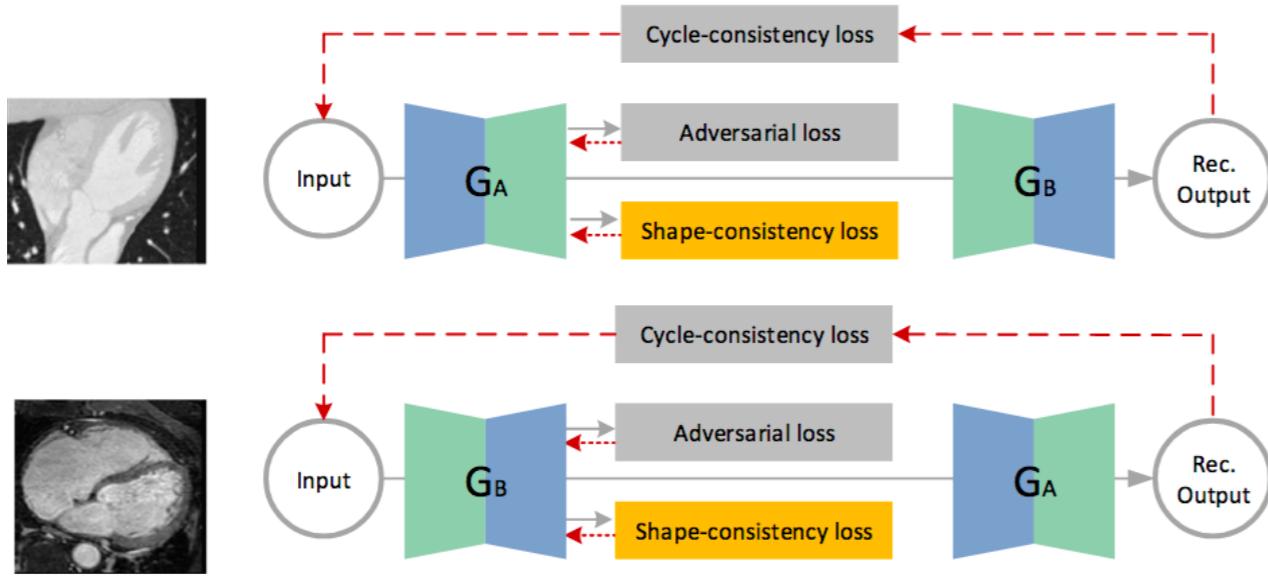
$$G'_B = G_B \circ T^{-1}$$

- Then  $G'_A$  and  $G'_B$  are also cycle consistent!

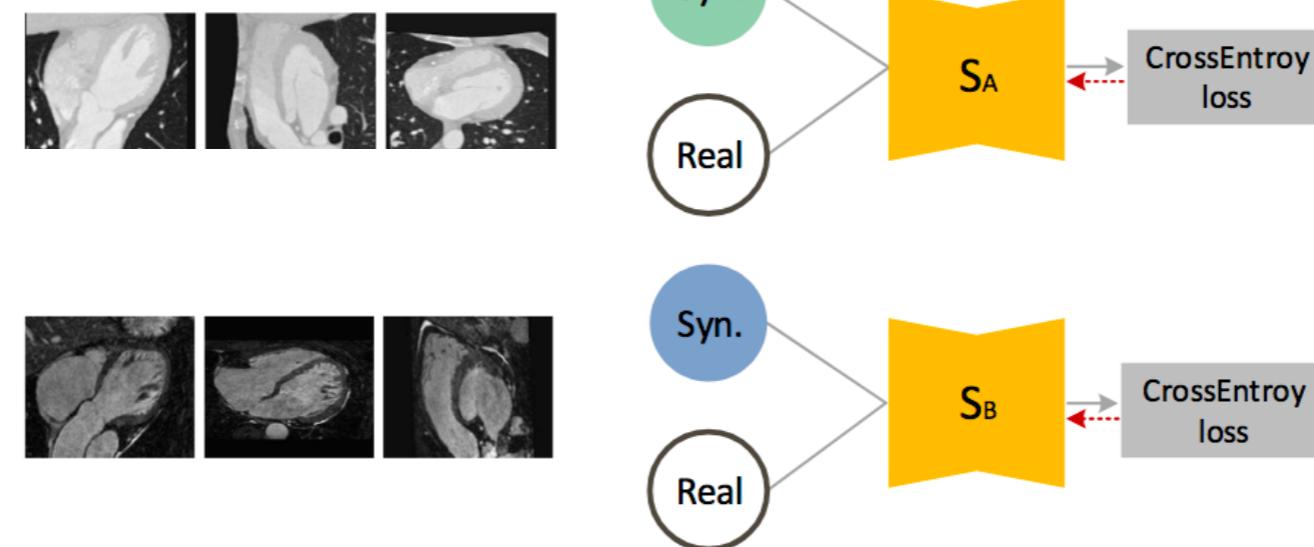


geometric distortion impacts  
medical diagnosis!

# Segmentation with CycleGAN

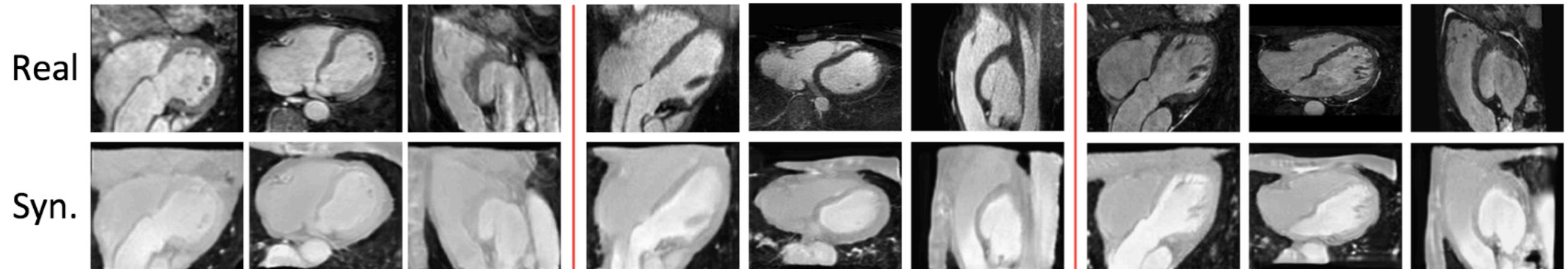


$$\begin{aligned}\mathcal{L}_{shape}(S_A, S_B, G_A, G_B) = \\ \mathbb{E}_{x_B \sim p_d(x_B)}[-\frac{1}{N} \sum_i y_B^i \log(S_A(G_A(x_B))_i)] \\ + \mathbb{E}_{x_A \sim p_d(x_A)}[-\frac{1}{N} \sum_i y_A^i \log(S_B(G_B(x_A))_i)]\end{aligned}$$

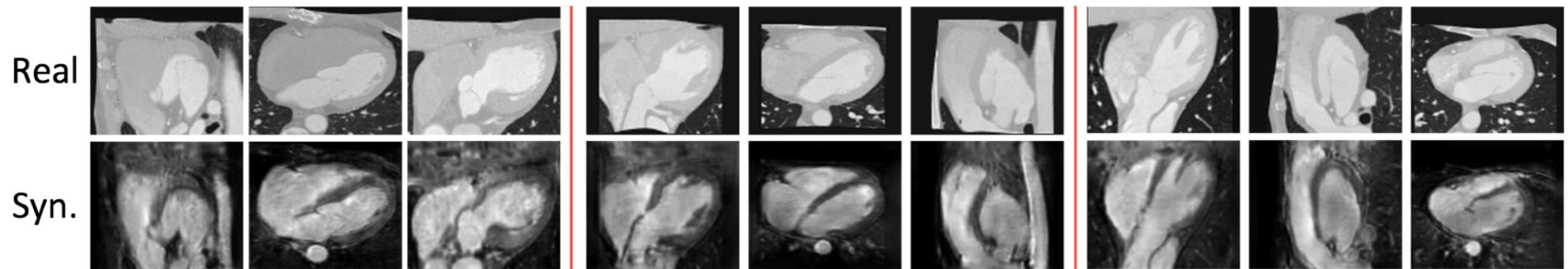


# Translation results

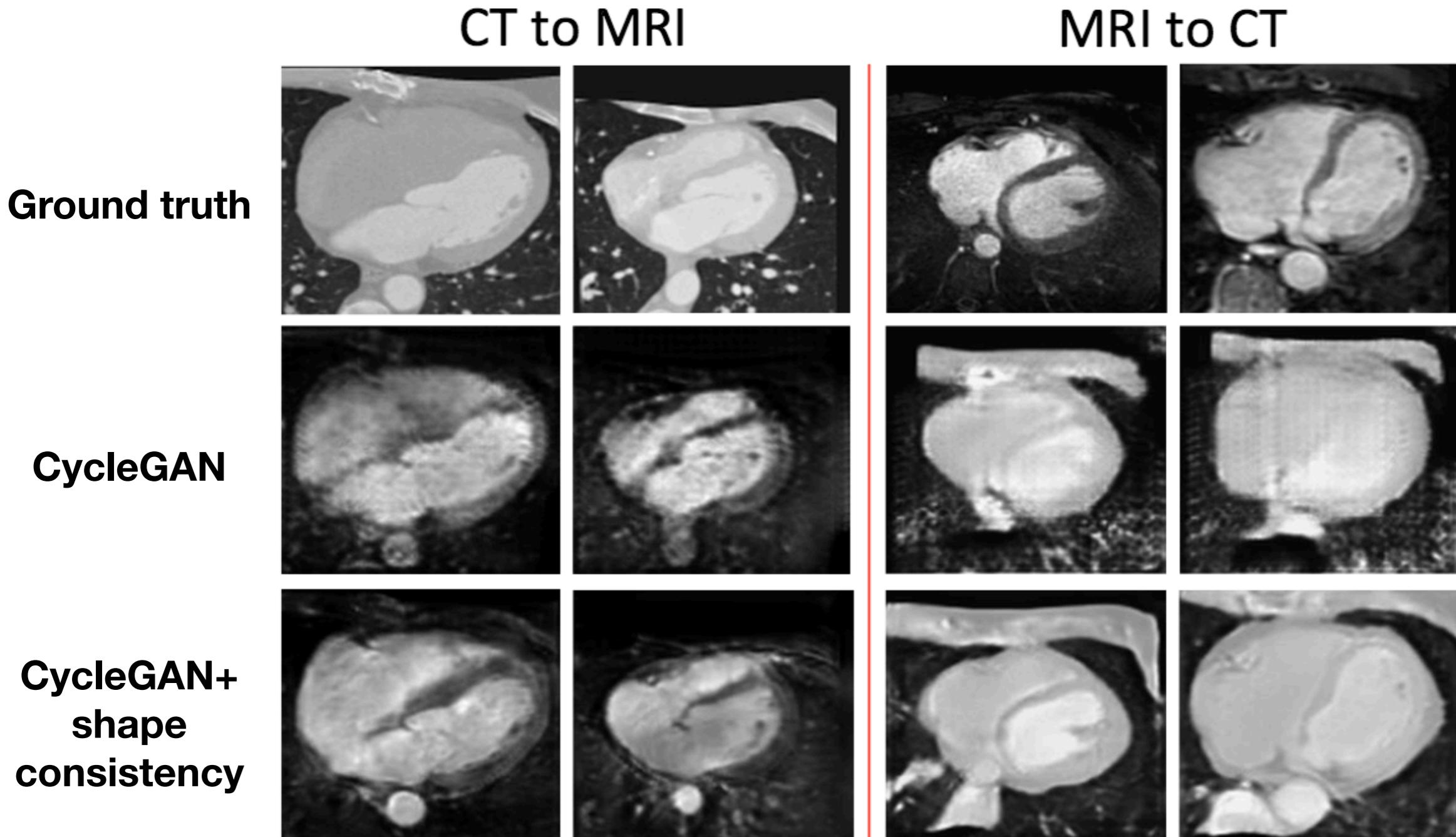
MRI to CT



CT to MRI



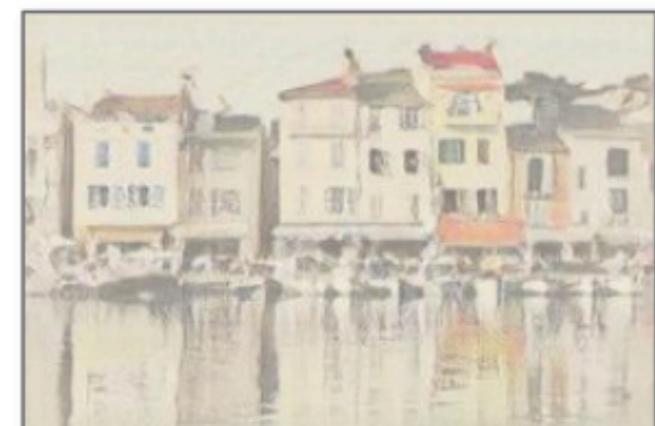
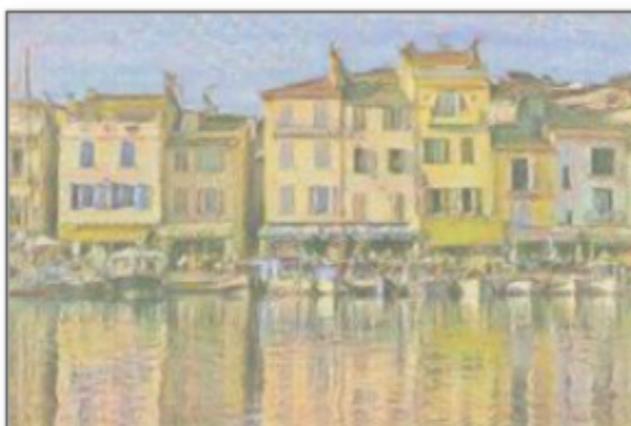
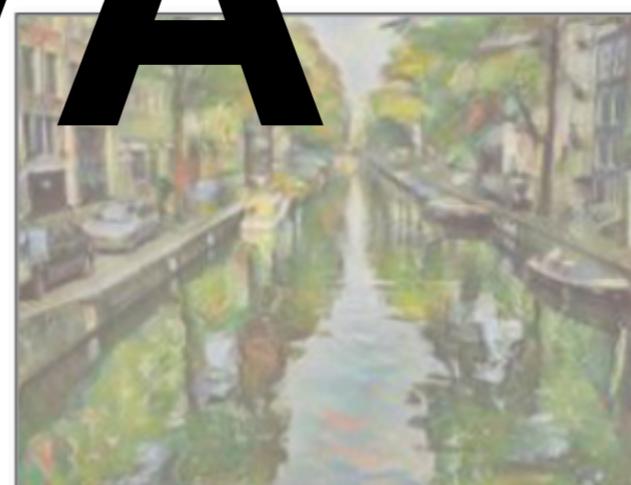
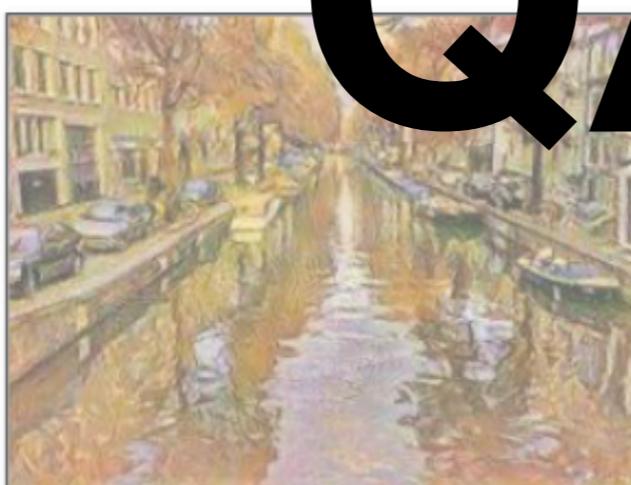
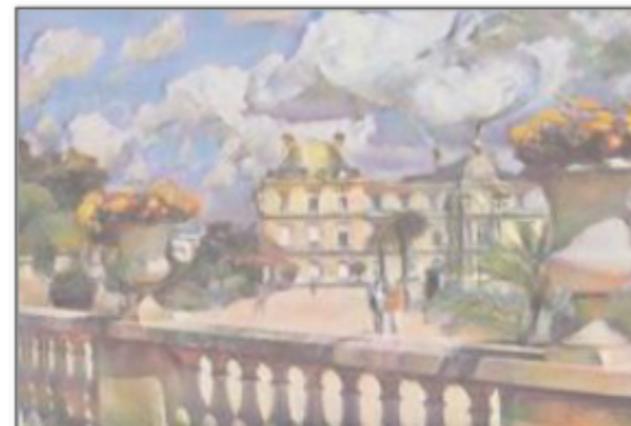
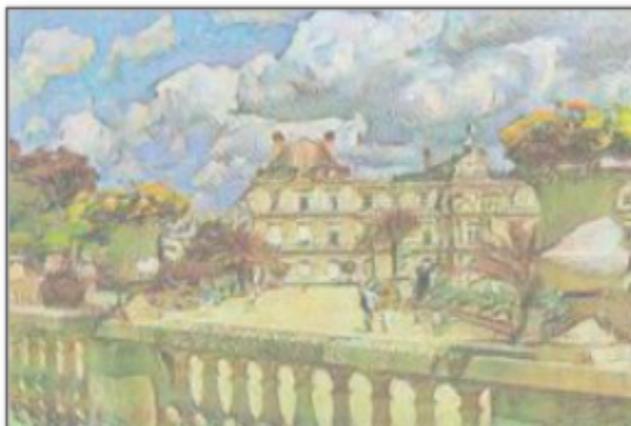
# Translation results



# Conclusion

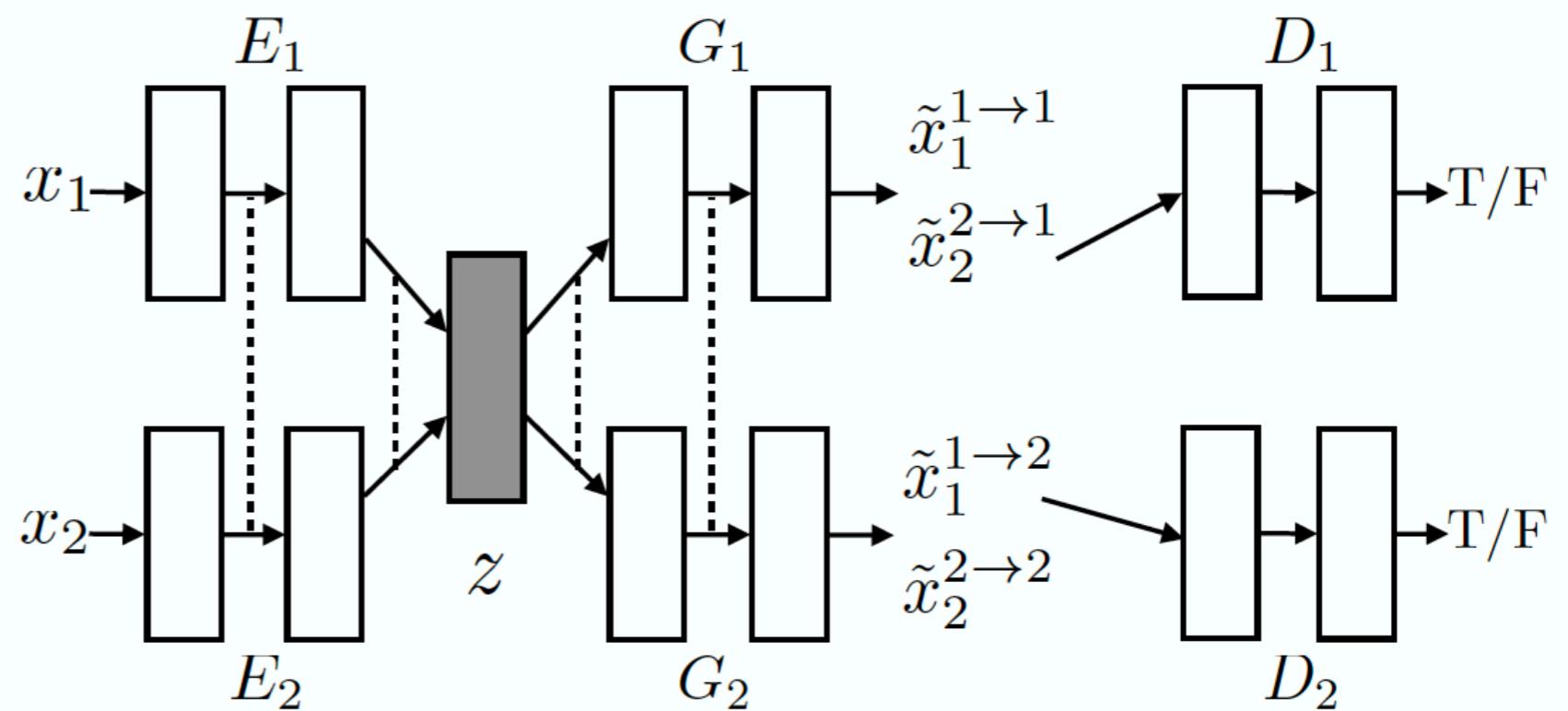
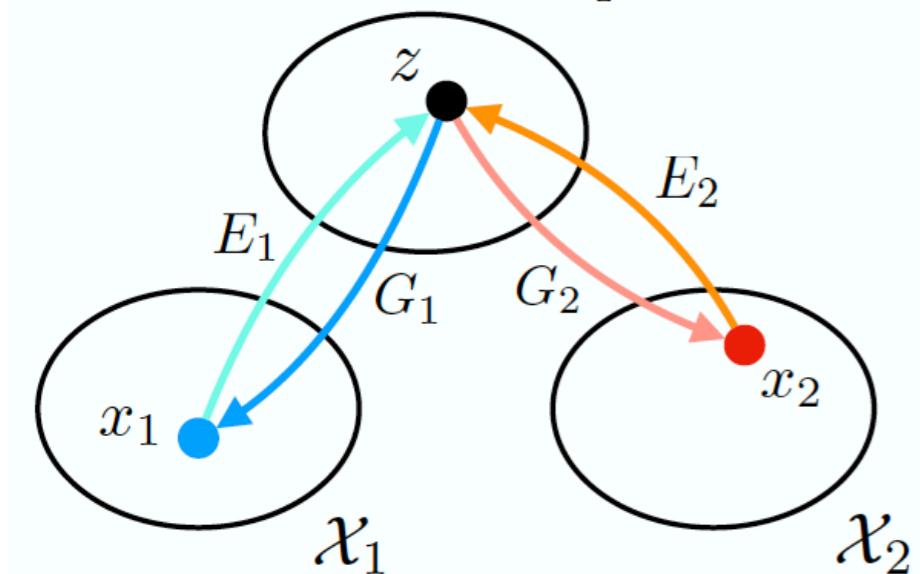
- In image-to-image translation we want to learn a **meaningful** mapping from one image domain to another.
- Generative adversarial models are powerful tools for such problems
- But we need extra regularization on top of adversarial loss
- Cycle consistency narrows down the space of desirable mappings by ensuring that translating an image forward and backward results in the original image
- Applications range from style transfer and photo enhancement to medical image synthesis

**Q/A**

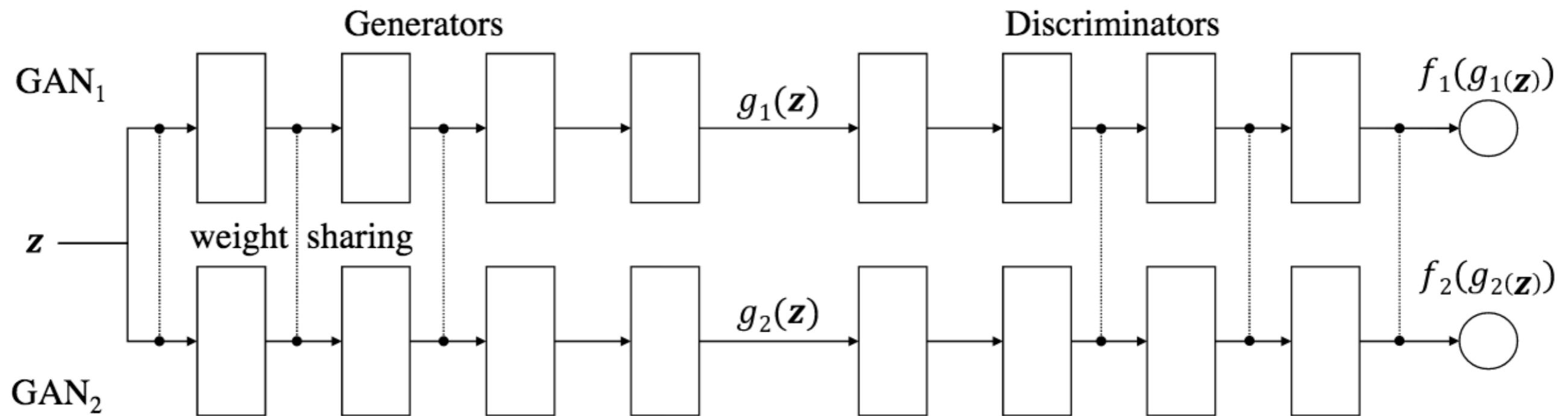


# UNIT

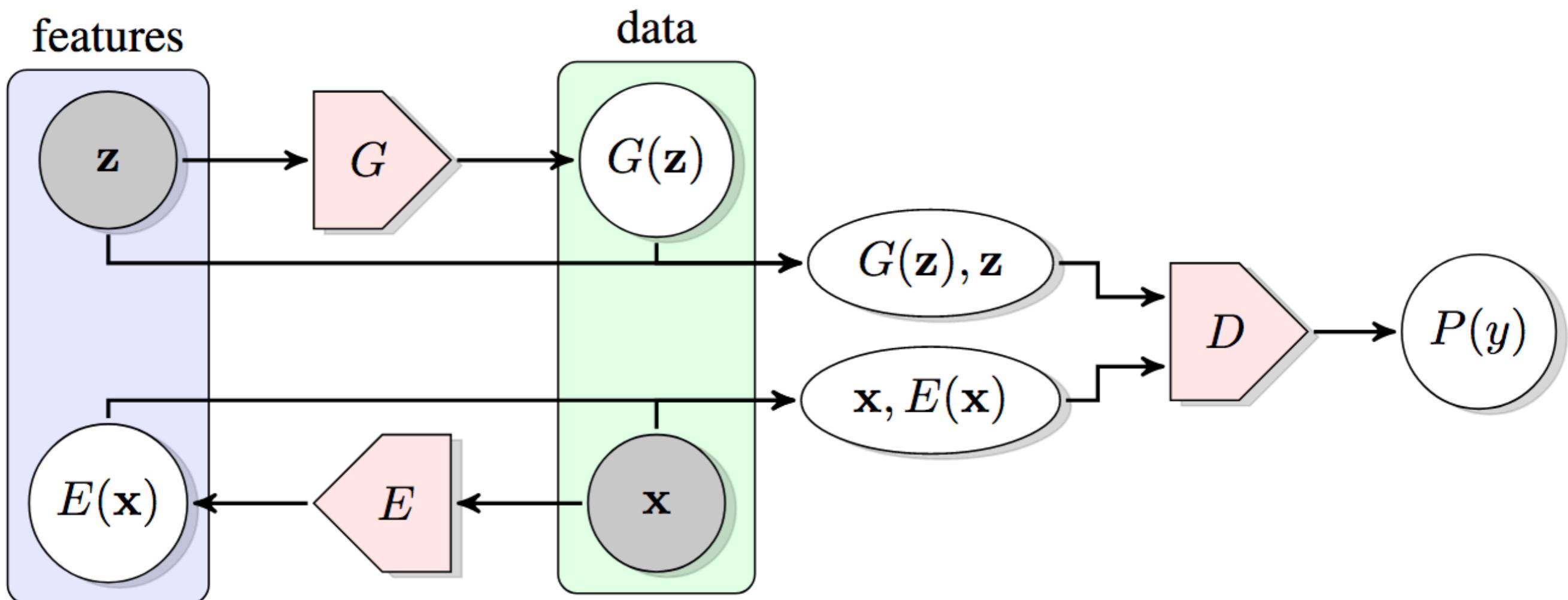
$\mathcal{Z}$  : shared latent space



# CoGAN



# BiGAN



# pix2pix

