

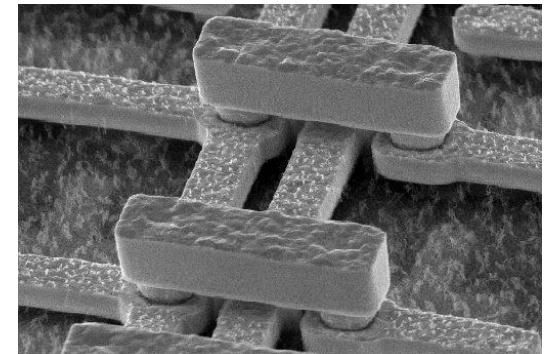


3D PHASE RETRIEVAL AT NANO-SCALE VIA ACCELERATED WIRTINGER FLOW

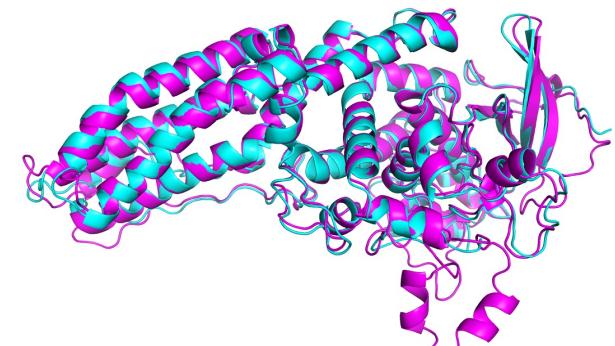
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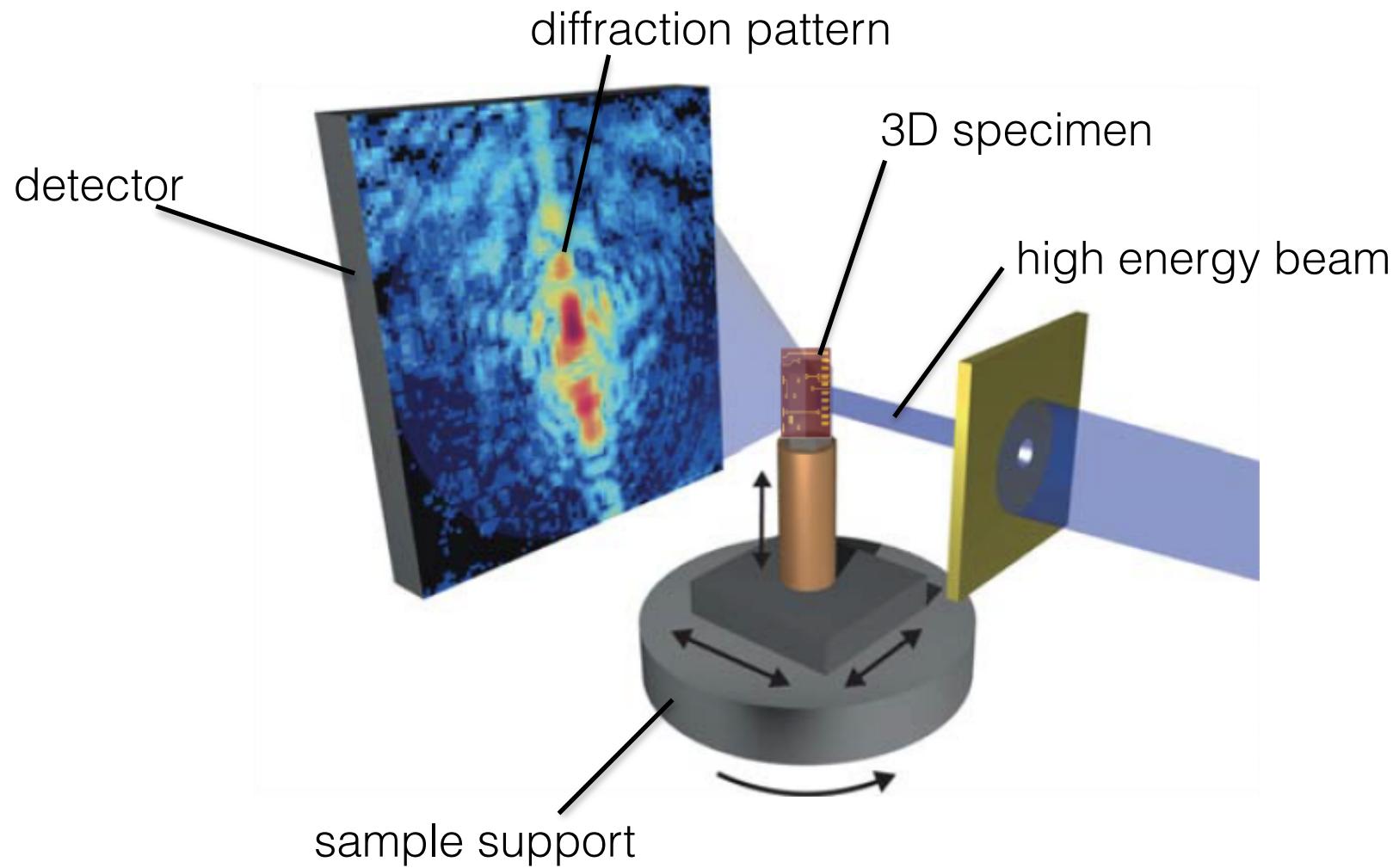


- 3D nano-scale imaging applications:
 - nano-technology
 - electronics industry (quality control)
 - protein structures
 - biological specimen



- Challenges:
 - high energy beams
 - special devices needed
 - information loss
 - extremely long acquisition time (up to 1000 days!)







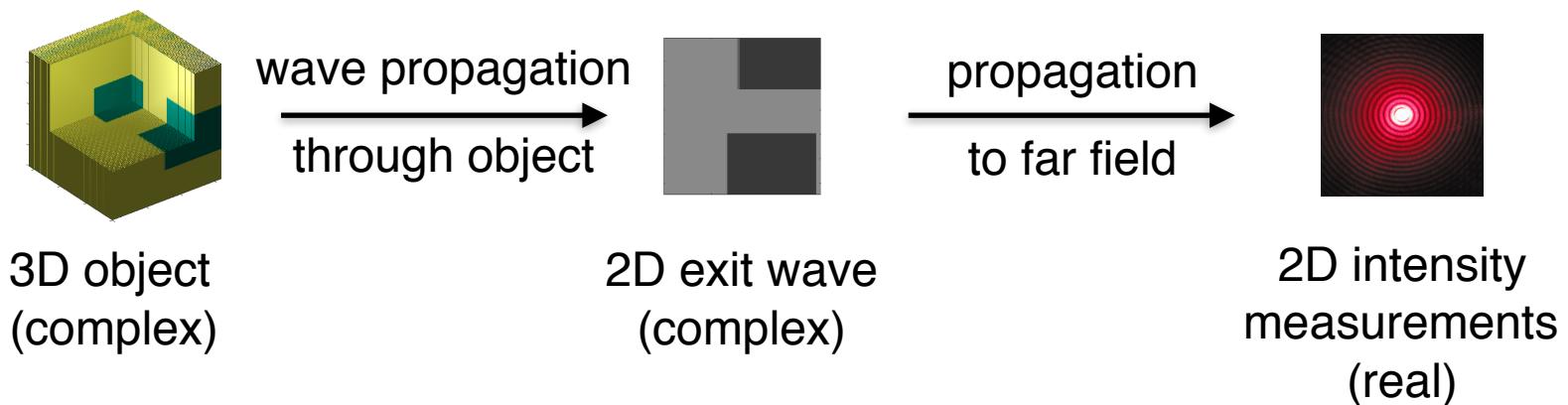
- Object modeling:

$$x = d + ib$$

complex refractive index phase shift attenuation

The diagram illustrates the decomposition of the complex refractive index x into its real and imaginary components. A vertical line segment is labeled $x = d + ib$ above it. Two diagonal lines branch off from the ends of this segment: one to the left labeled "complex refractive index" and one to the right labeled "attenuation". A vertical line segment labeled "phase shift" connects the center of the original segment to the center of the "complex refractive index" branch.

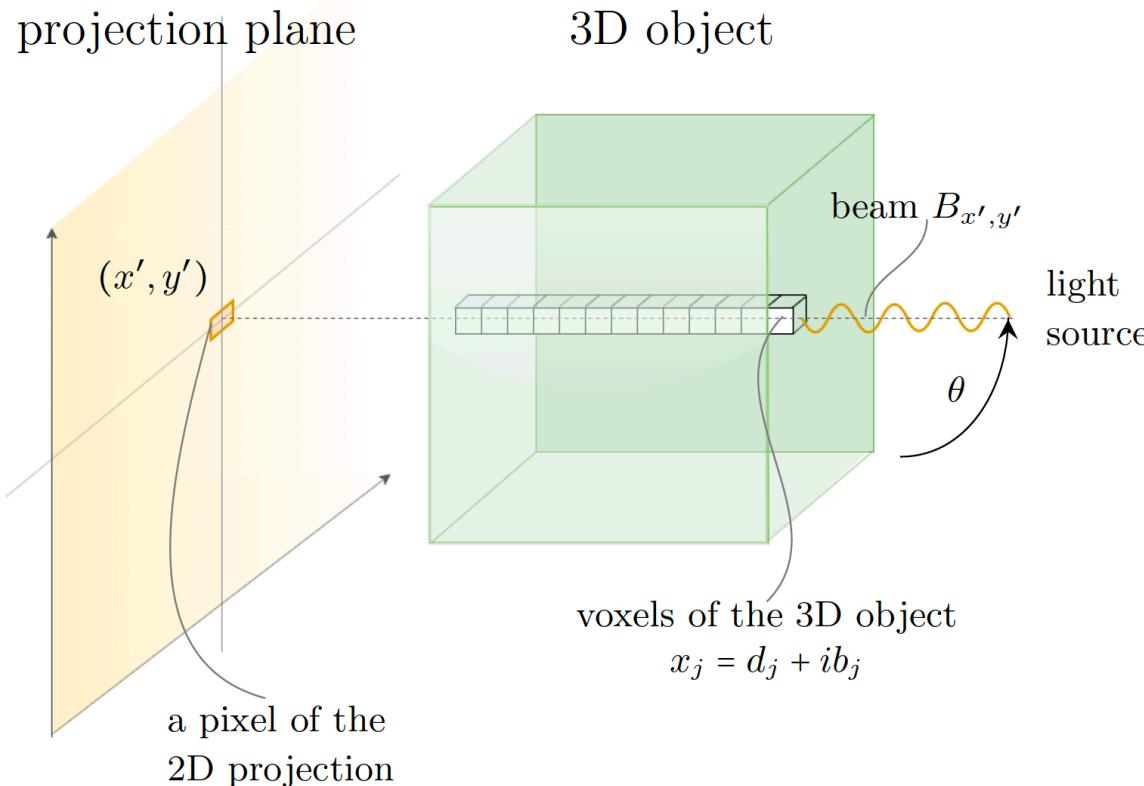
- Forward model:





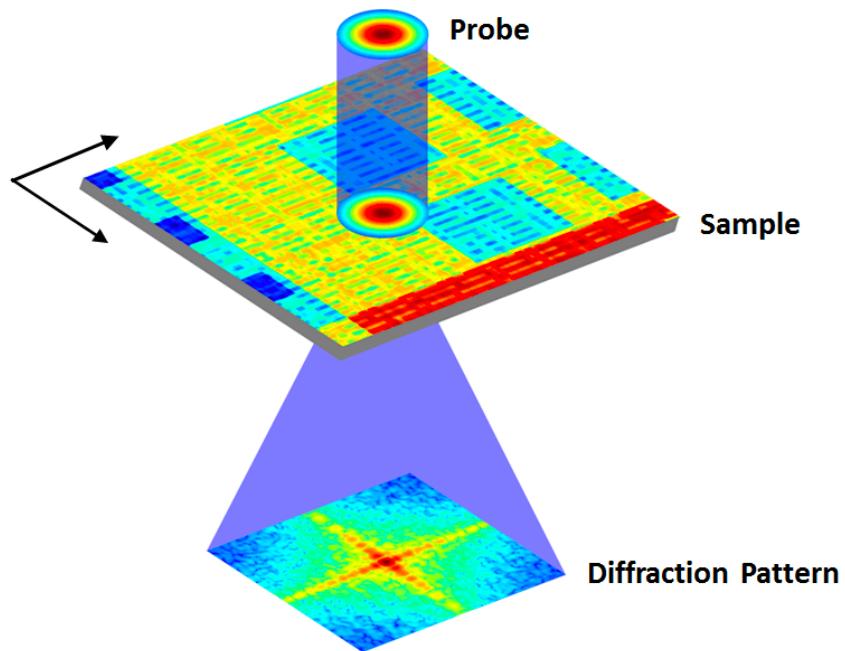
- Nonlinear propagation model:

$$g_\theta(x) = \exp\left(\frac{2\pi i}{\lambda} \int_{-\infty}^{\infty} (d + ib) dz_\theta\right)$$





- Propagation to far field:
 - linear model: probe + Fourier transform



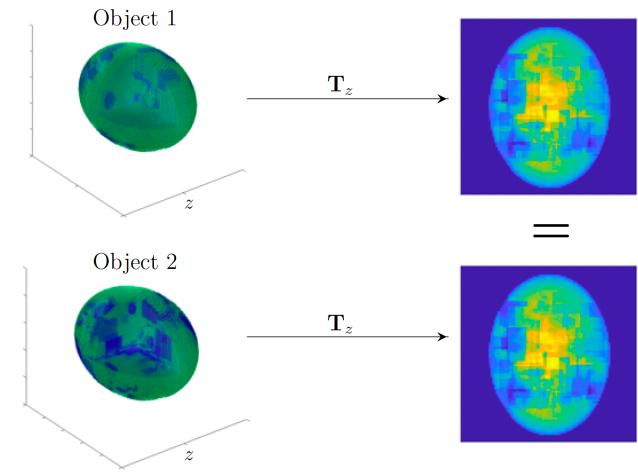
$$A = \begin{bmatrix} F & 0 & 0 & \dots & 0 \\ 0 & F & 0 & \dots & 0 \\ 0 & 0 & F & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & F \end{bmatrix} \begin{bmatrix} I_{\text{supp}(p_1)} \text{diag}(p_1) \\ I_{\text{supp}(p_2)} \text{diag}(p_2) \\ \vdots \\ I_{\text{supp}(p_K)} \text{diag}(p_K) \end{bmatrix}$$

- magnitude-only measurements

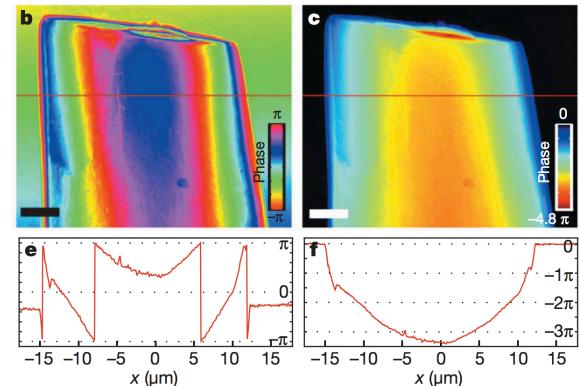
$$\mathbf{y}_\ell = |\mathbf{A}\mathbf{g}_\ell|$$



- Ambiguity of tomography:
 - Radon-transform has non-trivial null space
 - Given projection may correspond to infinitely many objects
 - Resolution: sufficient number of angles



- Phase ambiguity:
 - Unknown global phase
 - Phase wrapping: $2\pi k$ phase shift
 - Voxel-level ambiguity: invariance to λk shifts in the real part of voxels





- Non-convex minimization problem:

$$\hat{\mathbf{x}} = \arg \min_{\mathbf{x} \in \mathbb{C}^N} \mathcal{L}(\mathbf{x}) + \lambda_{TV} \mathbf{T}\mathbf{V}_{3D}(\mathbf{x}; \mathbf{w})$$

data consistency regularizer

- Data consistency:
 - solution is consistent with measurements

$$\mathcal{L}(\mathbf{x}) = \sum_{l=1}^L \| \mathbf{y}_l - |\mathbf{A}\mathbf{g}_l(\mathbf{x})| \|_2^2$$

- Regularizer:
 - incorporates prior knowledge
 - enforces piecewise constant structure

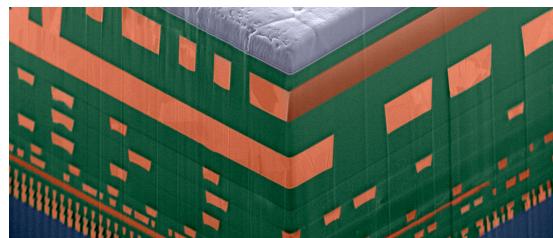




- Benefits of total variation regularization:
 1. Accelerates data acquisition



- 2. Incorporates the structure of ICs



- 3. Alleviates the effect of phase wrapping
 - Ambiguity of λk shifts in the real part of each voxel
 - TV penalizes abrupt jumps between voxels
 - Approximate ambiguity as constant
 - Correction:

$$\hat{d}_F = \hat{d} - c \cdot \mathbf{1}$$



- Steps:

1. Acceleration $\mathbf{y}_{\tau+1} = \mathbf{x}_\tau + \beta_\tau(\mathbf{x}_\tau - \mathbf{x}_{\tau-1}) - \mu_\tau \nabla \mathcal{L}(\mathbf{x}_\tau + \beta_\tau(\mathbf{x}_\tau - \mathbf{x}_{\tau-1}))$

2. Proximal map $\mathbf{x}_{\tau+1} = prox_{TV}(\mathbf{y}_{\tau+1})$

- Convergence theory

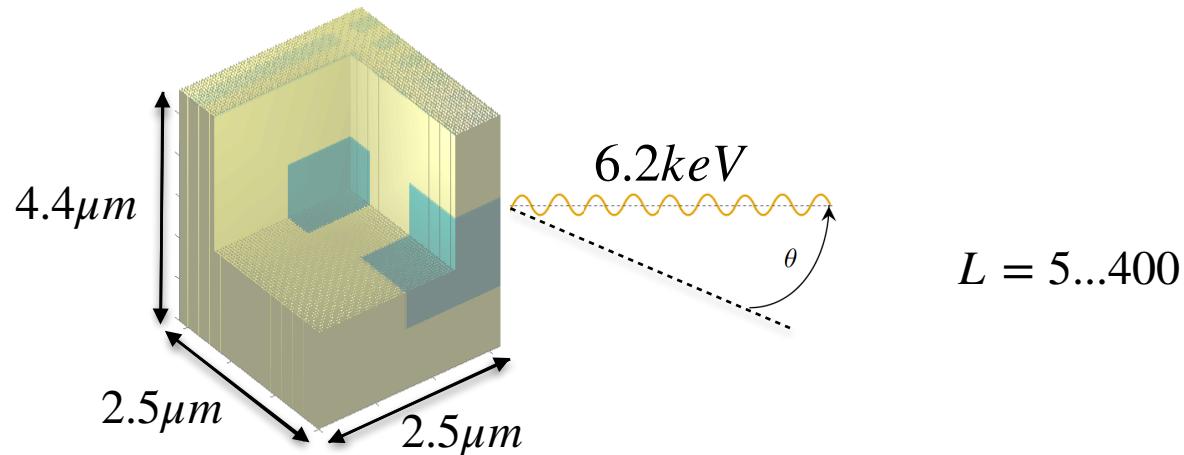
Let \mathbf{x}^* be a global minimum of $\mathcal{L}(\mathbf{x})$. If we run 3D-AWF updates with step size sufficiently small and $\beta_\tau = 0$, then we have

$$\min_{\tau \in \{1, 2, \dots, T\}} \|prox_{TV}(\mathbf{y}_\tau) - \mathbf{y}_\tau\| \leq \mu \frac{\mathcal{L}(\mathbf{x}_0) - \mathcal{L}(\mathbf{x}^*)}{T + 1}$$



EXPERIMENTAL SETUP

- Test object



- Compare 3D-AWF with 2-step approach

- 3D-AWF: reconstruct object directly from measurements via non-linear propagation model
- 2-Step:

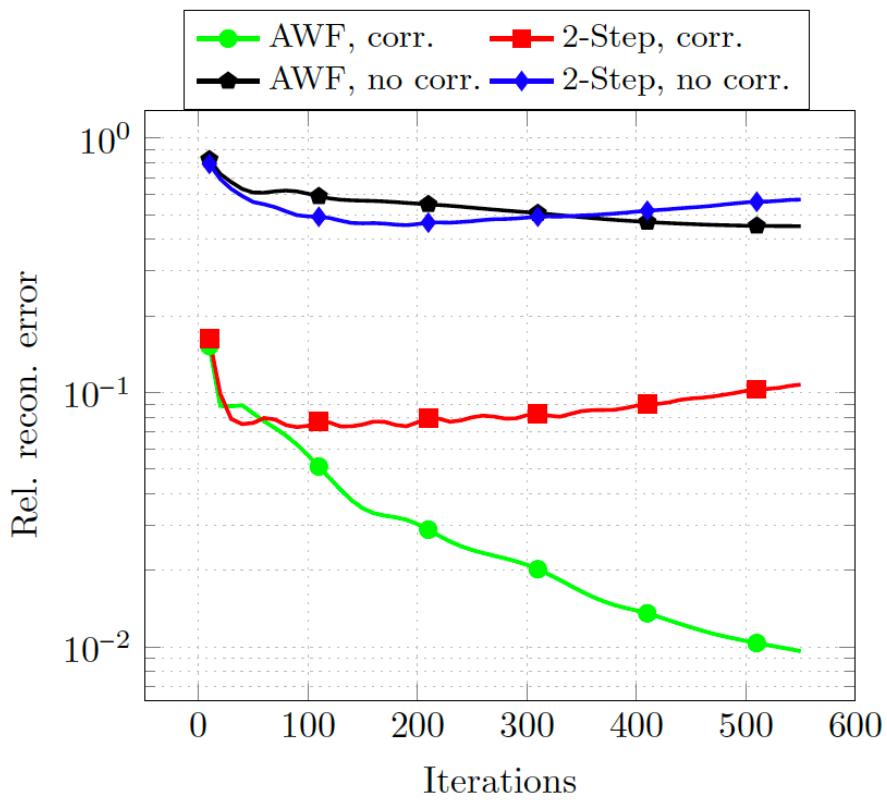
1. Phase retrieval to reconstruct exit waves

2. Tomography, using linear approximation

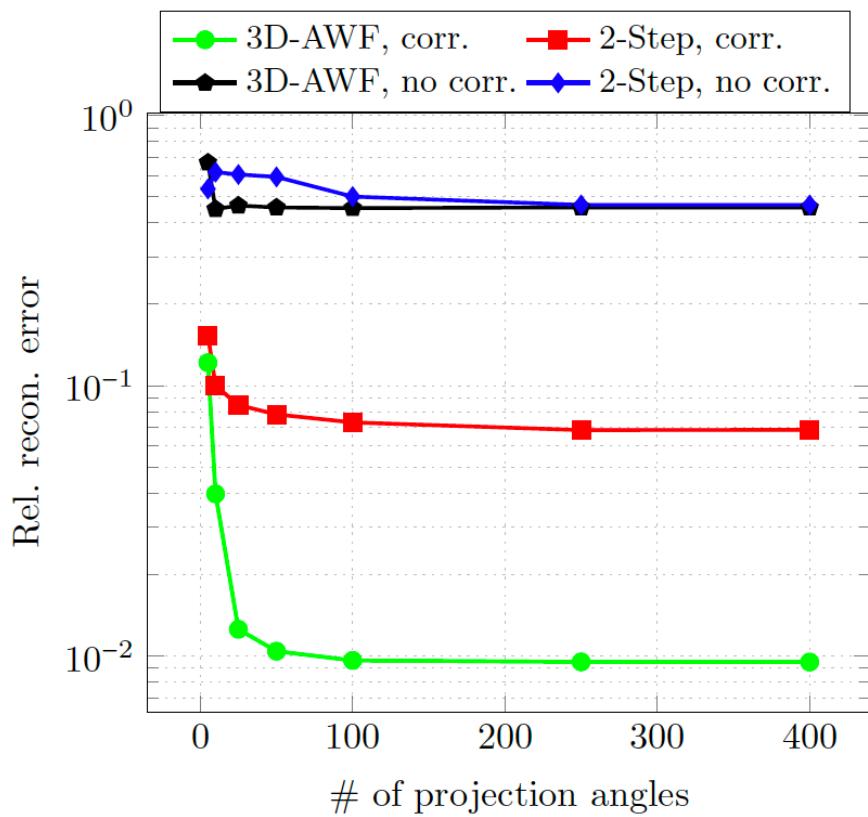
$$\exp\left(\frac{2\pi i}{\lambda} \mathbf{T}_\ell \mathbf{x}\right) \approx 1 + \frac{2\pi i}{\lambda} \mathbf{T}_\ell \mathbf{x}$$



EXPERIMENTAL RESULTS (1)

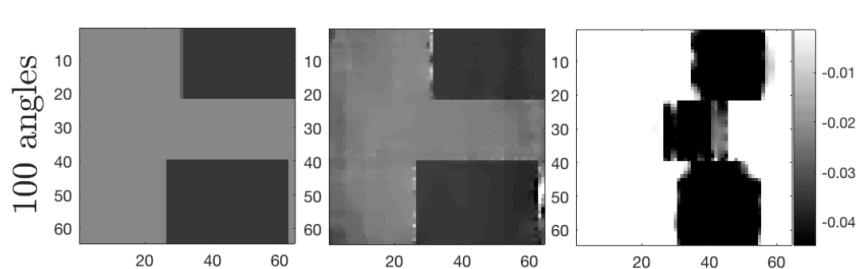
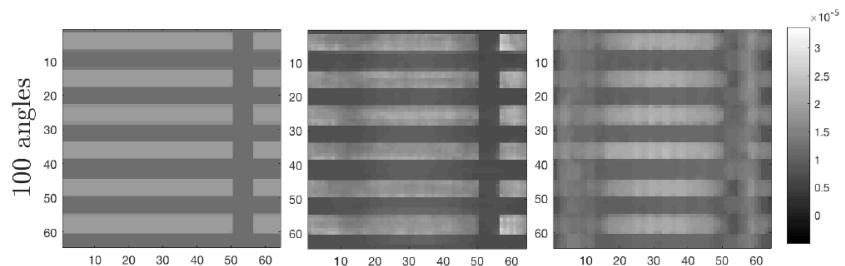
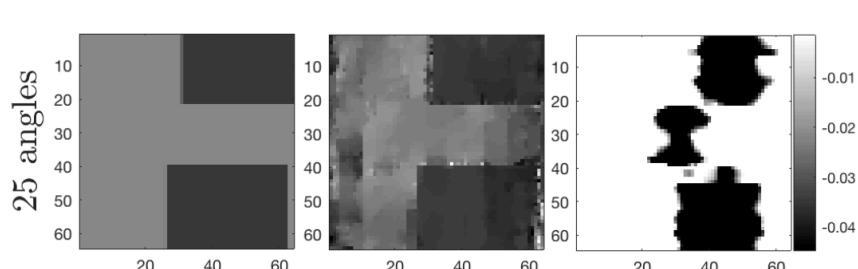
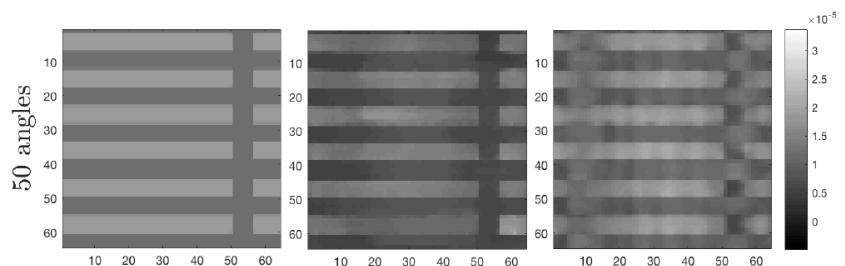
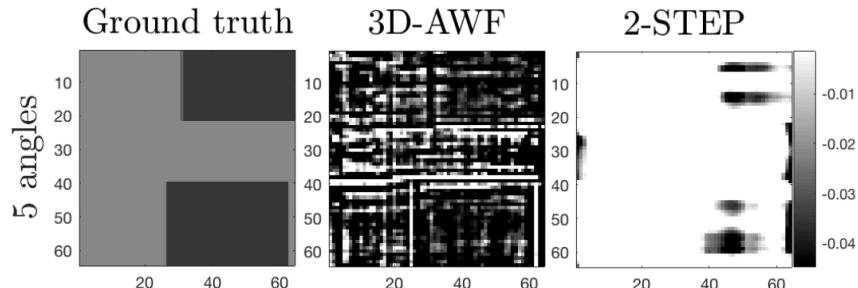
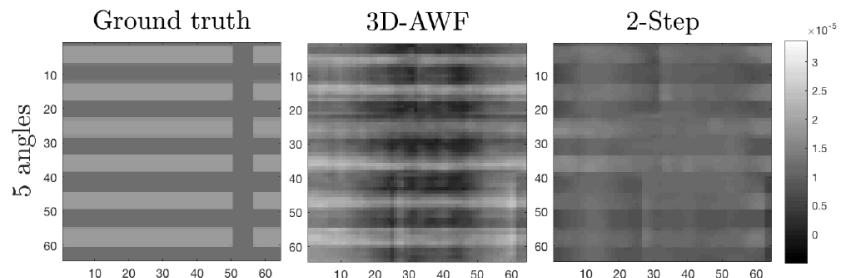


Evolution of reconstruction error throughout reconstruction with $L=100$.



Reconstruction error v. number of illumination angles

EXPERIMENTAL RESULTS (2)



Magnitude reconstruction of a slice.

Phase reconstruction of a slice.

