

# How good are leading theories of bridge verbs? An experimental evaluation

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# Starting point: restrictions on wh-extraction

1. *Who ate the sandwich and pickles?*
2. \*What did Jo eat the sandwich and \_?

A standard analysis of **island constraints**:

Wh-extraction is subject to structural (syntactic) constraints.

(Ross 1967, among many others)

But some restrictions are not as amenable to a syntactic analysis

3. Who did Kim *say* that Jo saw \_?

**Say:** bridge verb

4. ??Who did Kim *stammer* that Jo saw \_?

**Stammer:** non-bridge

**Difference is lexical, not syntactic.**

Call this variation in acceptability “**bridge effects**”.

**Why do bridge effects exist?**

Dean 1967; Erteschik-Shir 1973; Ambridge & Goldberg 2008; Kothari 2008; Dąbrowska 2008, 2013; Liu et al. 2019, 2021; Richter & Chaves 2020

# Three non-syntactic approaches for understanding bridge effects

## 1. Information structure

(Erteschik-Shir 1973; Ambridge & Goldberg 2008, etc.)

3. Who did Kim *say* that Jo saw \_?
4. ??Who did Kim *stammer* that Jo saw \_?

## 2. Frequency

(Kothari 2008; but see Liu et al. 2019; 2021 and Richter & Chaves 2020)

## 3. Prototype effects: **Semantic similarity** to *say/think*

(Dąbrowska 2008; 2013; also Ambridge & Goldberg 2008, etc.)

Success with bridge effects → a stronger case for non-syntactic theories of wh-extraction constraints

	Island effects	Bridge effects
<b>Information structure account</b> “No extraction from non-dominant/ backgrounded constituents”	✓	✓
<b>Syntactic accounts</b>	✓	??

**Further consequences for autonomy of syntax,  
poverty of the stimulus, learnability, etc.**

# This talk: An empirical evaluation of these theories of bridge effects

- Overview of existing theories
  1. Information structure
  2. Frequency
  3. Semantic similarity
- The logic of our experiments
- Results and discussion
- Conclusion: **we need empirically stronger theories.**

# Bridge effects = relative acceptability

5. *What did Kim **say** / **stammer** [that Jo saw \_]?* “Long” extraction from clause  
6. *Who \_ **said** / **stammered** [that Jo saw the robber]?* “Short” extraction

## Bridge effects

= How much worse is long extraction, i.e. extracting from the complement clause?

= **Penalty for long extraction** = acceptability of (6) - acceptability of (5)

# Theory 1. Information structure

- “No extraction from **non-dominant** constituents.” (e.g. Erteschik-Shir 1973)
- “No extraction from **backgrounded** clauses” (Ambridge & Goldberg 2008)

7. Kim **said** *[that Jo saw the robber]*.

Verbs like *say* foreground/focus the complement clause.

8. Kim **stammered** *[that Jo saw the robber]*.

*Stammer* draws attention to the act of stammering, not the clause; the clause is backgrounded.



# Theory 2. Frame frequency

Bridge effects track how often a verb takes a finite complement clause.

9.      *What did Kim **say** that Jo saw?*      *Say+clause* very frequent

10. ??*What did Kim **stammer** that Jo saw?*      *Stammer+clause* rare

Independent psycholinguistic evidence that low-frequency structures create processing difficulties. (e.g. Hale 2001; Levy 2008)

Kothari 2008, Dąbrowska 2013, but see Liu et al. 2019, Richter & Chaves 2020

# Theory 3. Semantic similarity / prototype effects

We hear many instances of extraction with *say* or *think*, e.g.:

*What did you **say** they will do?*

*Where do you **think** they went?*

For language processing purposes, we create “templates” based on prototypical questions.

*Say* template: WH do you say S-GAP ?

*Think* template: WH do you think S-GAP ?

(Replace  with a suitable constituent.)

# Theory 3. Semantic similarity / prototype effects

9. *What did Kim **say** that Jo saw?*

→ Use the existing *say* template.

10. ?? *What did Kim **stammer** that Jo saw?*

→ No *stammer* template; modify existing templates instead.

→ Bridge effects reflect cost of modifying a template, which **decreases** with **semantic similarity** to *say* / *think*.

# Problem #1: No clear consensus from prior experiments testing these theories

E.g.

- Ambridge & Goldberg 2008, Dąbrowska 2013: experimental results **supporting information structure theory.**
- Liu et al. 2021: **failed to replicate results.**

## Problem #2: data quality

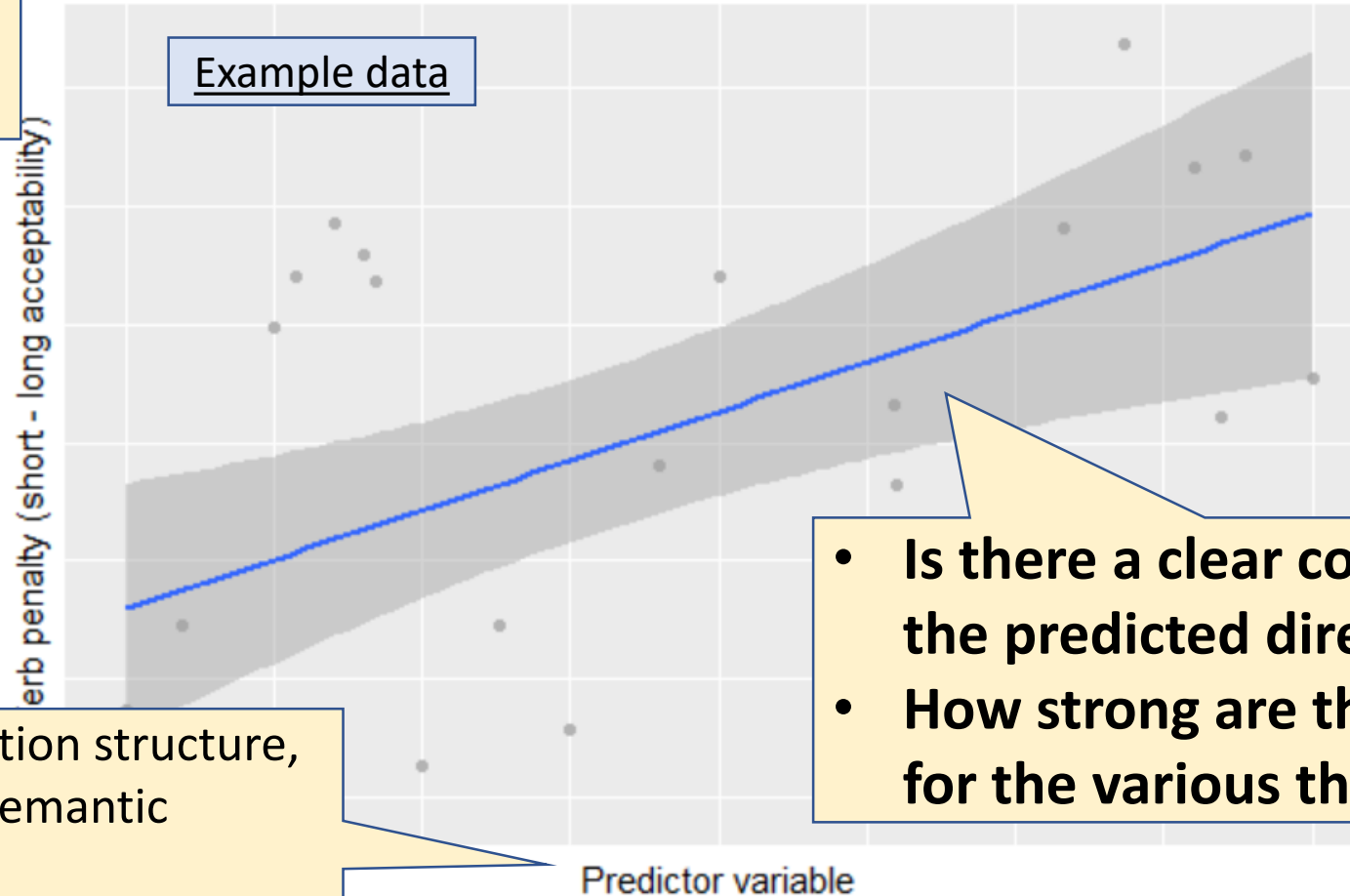
English has hundreds of verbs that appear with finite clauses.

Current generalizations / experiments have small samples  
(~12-75 verbs).

**Are these findings robust?**

# Our contribution: exhaustive (640 verbs), experimental evaluation of these theories

Bridge effects /  
relative acceptability



e.g. information structure,  
frequency, semantic  
similarity

- Is there a clear correlation in the predicted direction?
- How strong are the correlations for the various theories?

# Quantifying bridge effects

5. *What did Kim **say** / **stammer** [that Jo saw \_]?* “Long” extraction from clause  
6. *Who \_ **said** / **stammered** [that Jo saw the robber]?* “Short” extraction

- Collect 60 sets of ratings per verb, for sentences like (5) and (6) on Amazon Mechanical Turk/CloudResearch (~9,600 participants).
- Calculate relative acceptability (“penalty”) for each verb.
- Analyse only the 484 verbs where “short extraction” sentences (6) are relatively OK (z-scored acceptability > 0)

# We adopted the predictor measure proposed by advocates of each theory

## 1. Information structure

“Negation test” (4,800 AMT participants).

(Ambridge & Goldberg 2008)

The princess didn't know that the duchess would invite the arrogant knight.

The duchess will invite the arrogant knight.

True

False

Not enough info

## 2. Frequency

Frequency of Verb-*that* combinations + clause bias, from COCA

## 3. Semantic similarity

Off-the-shelf word-embeddings from Latent Semantic Analysis; English Wikipedia; WordNet word classes. (Ștefănescu et al. 2014;

- Calculate **cosine similarity** (word-embeddings) and **hierarchical distance** (WordNet) to *say* and *think*

**True:** more backgrounded

**False:** less backgrounded



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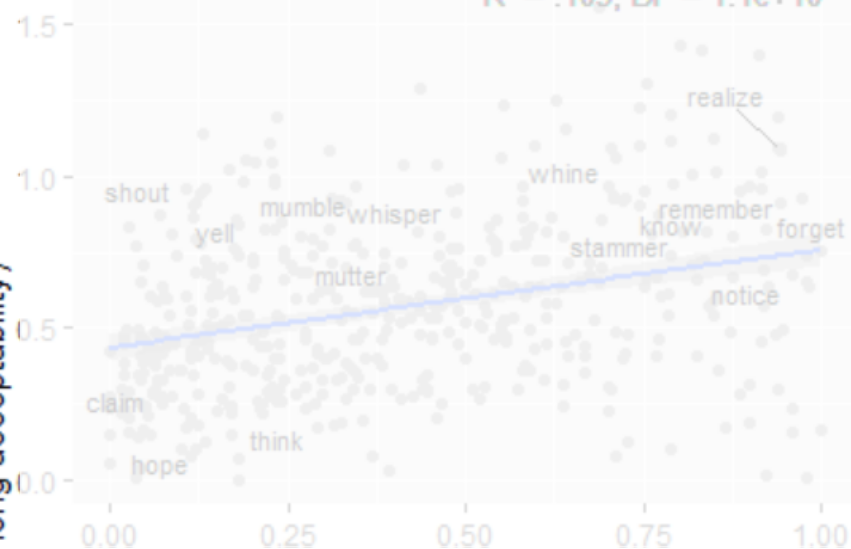
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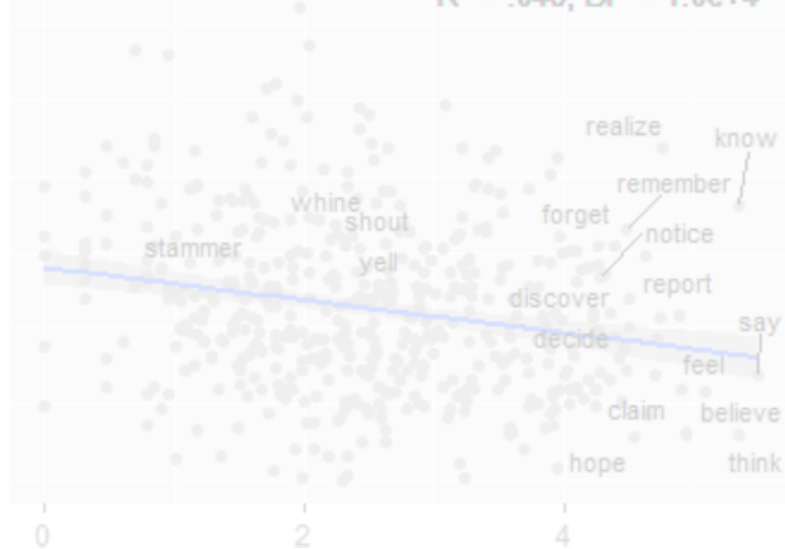
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**Six predictor variables in total**

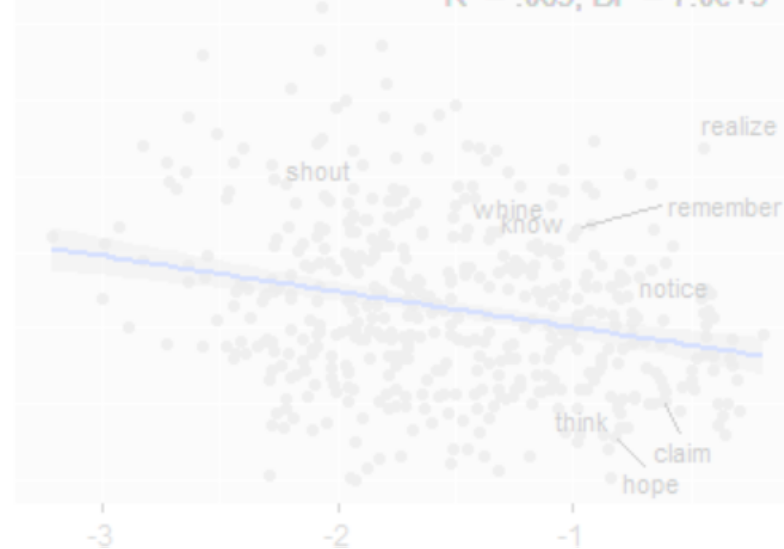
A. Information structure (negation test)

 $R^2 = .103$ , BF =  $1.1\text{e}+10$ 

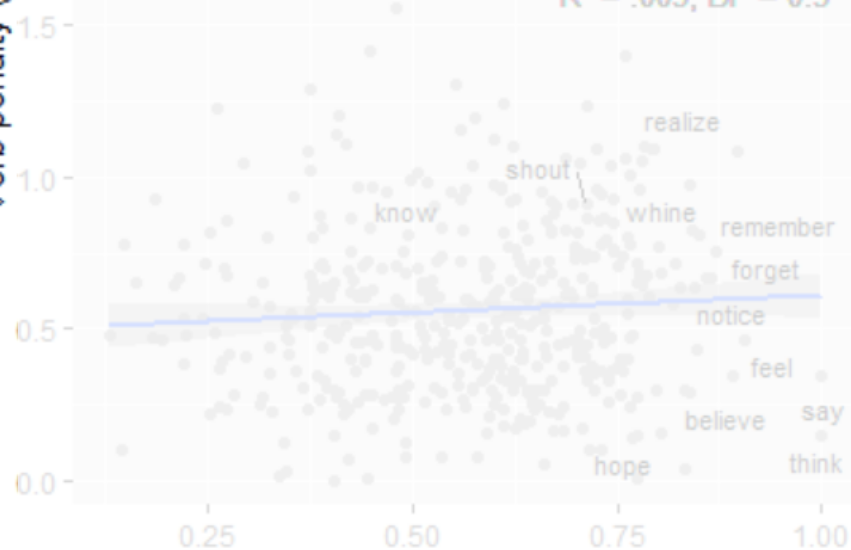
B. Frequency (verb+clause, log frequency)

 $R^2 = .048$ , BF =  $1.0\text{e}+4$ 

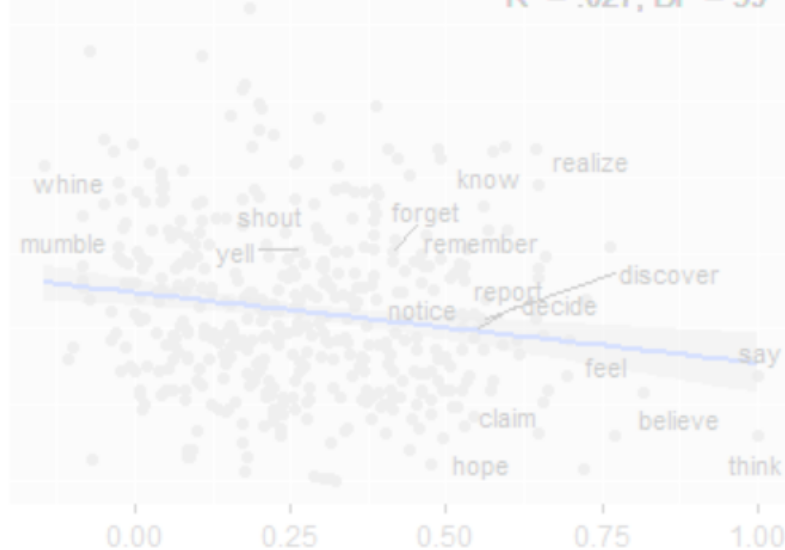
C. Frequency (Prob. of clause given verb, log)

 $R^2 = .065$ , BF =  $7.0\text{e}+5$ 

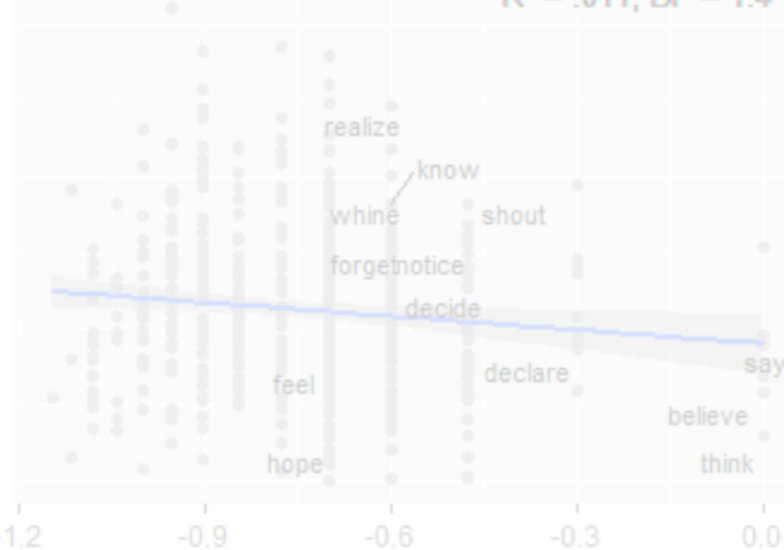
D. Semantic similarity (Latent Semantic Analysis)

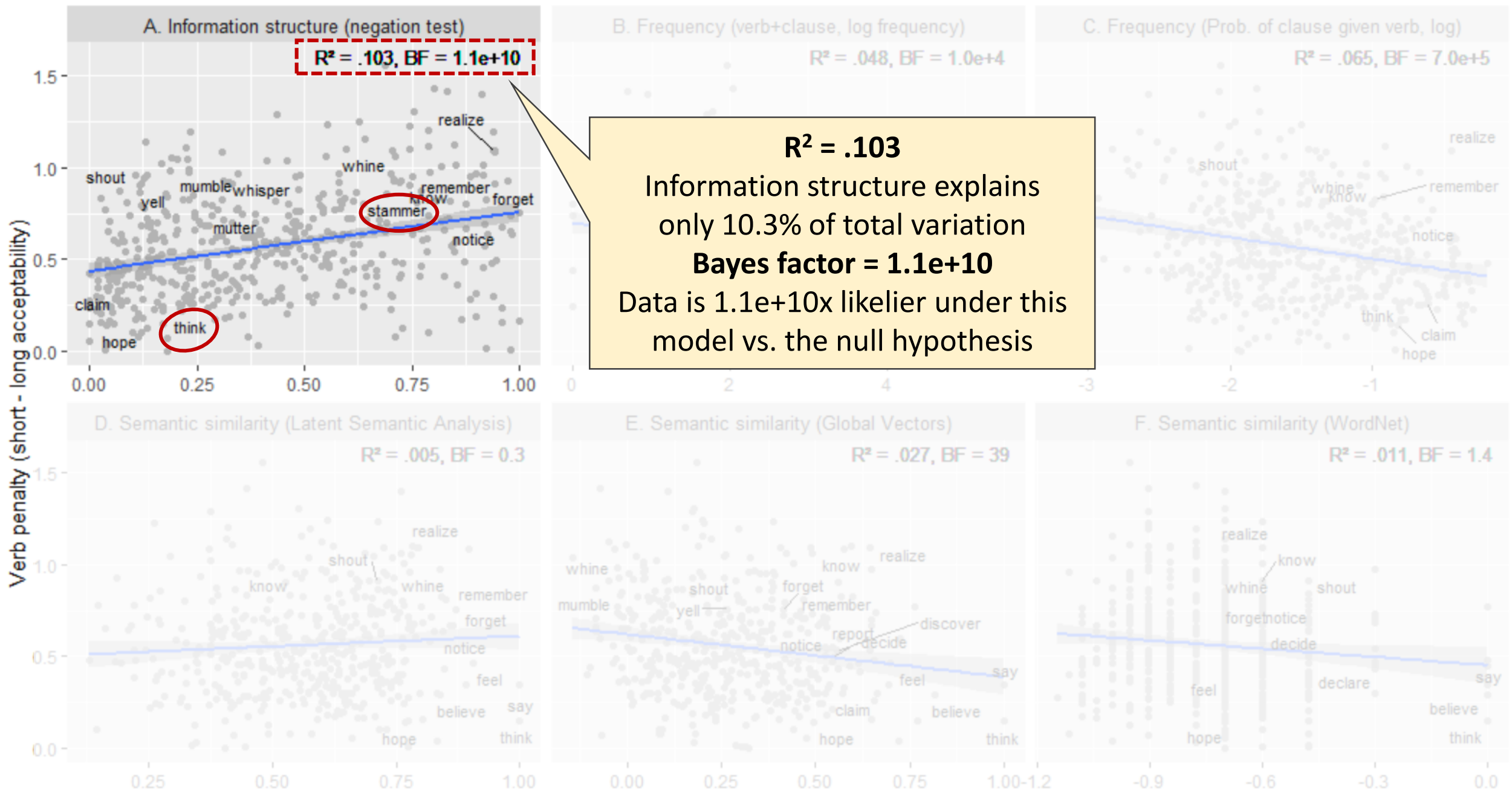
 $R^2 = .005$ , BF = 0.3

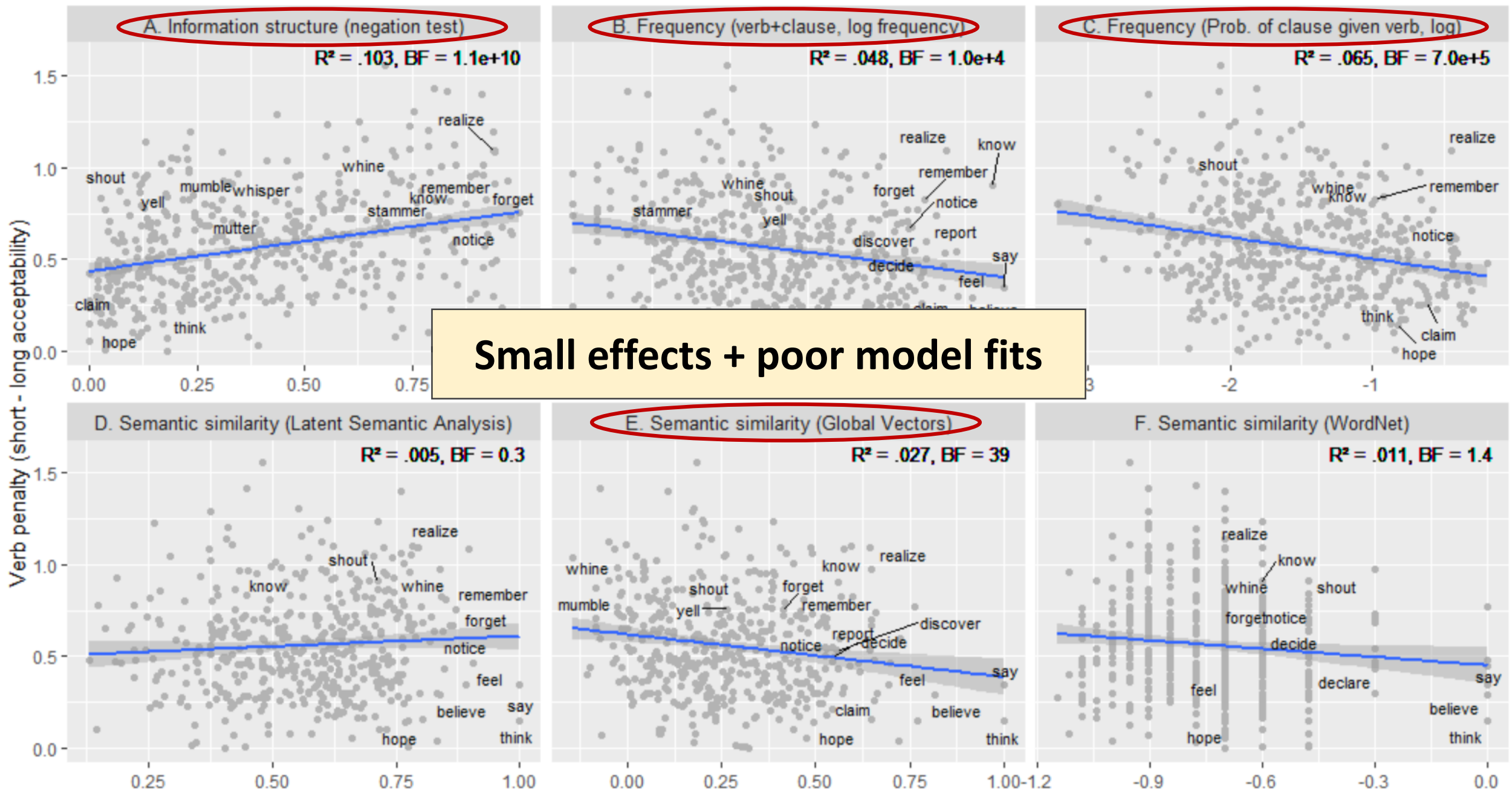
E. Semantic similarity (Global Vectors)

 $R^2 = .027$ , BF = 39

F. Semantic similarity (WordNet)

 $R^2 = .011$ , BF = 1.4

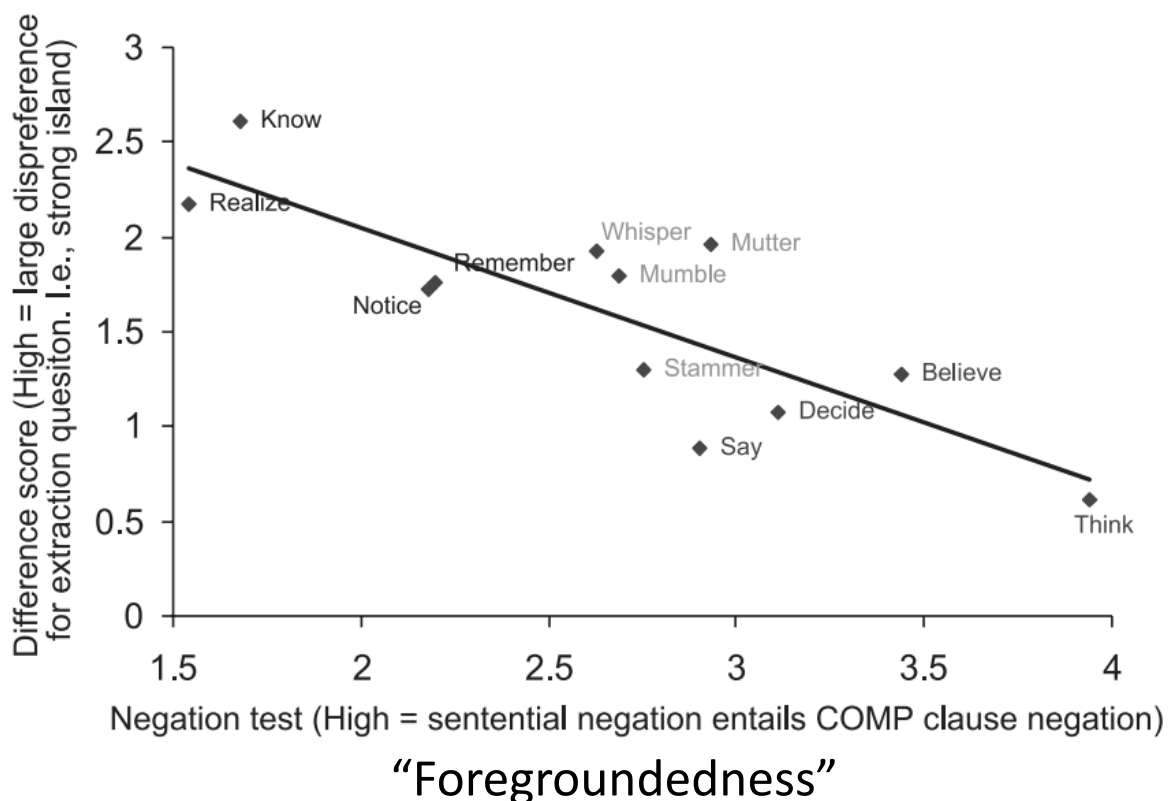




# Replicating Ambridge & Goldberg 2008: much clearer correlation on subset of 12 verbs

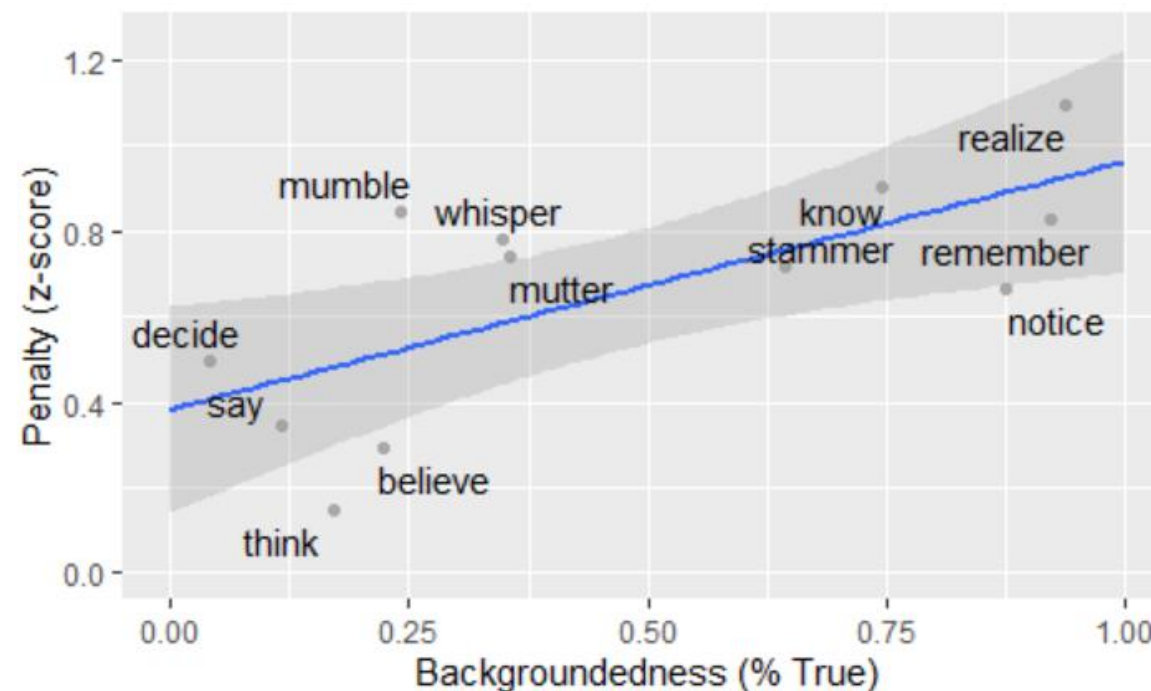
**A&G 2008, fig. 3**

$R^2 = .69$



**Same 12 verbs**

$R^2 = .48$





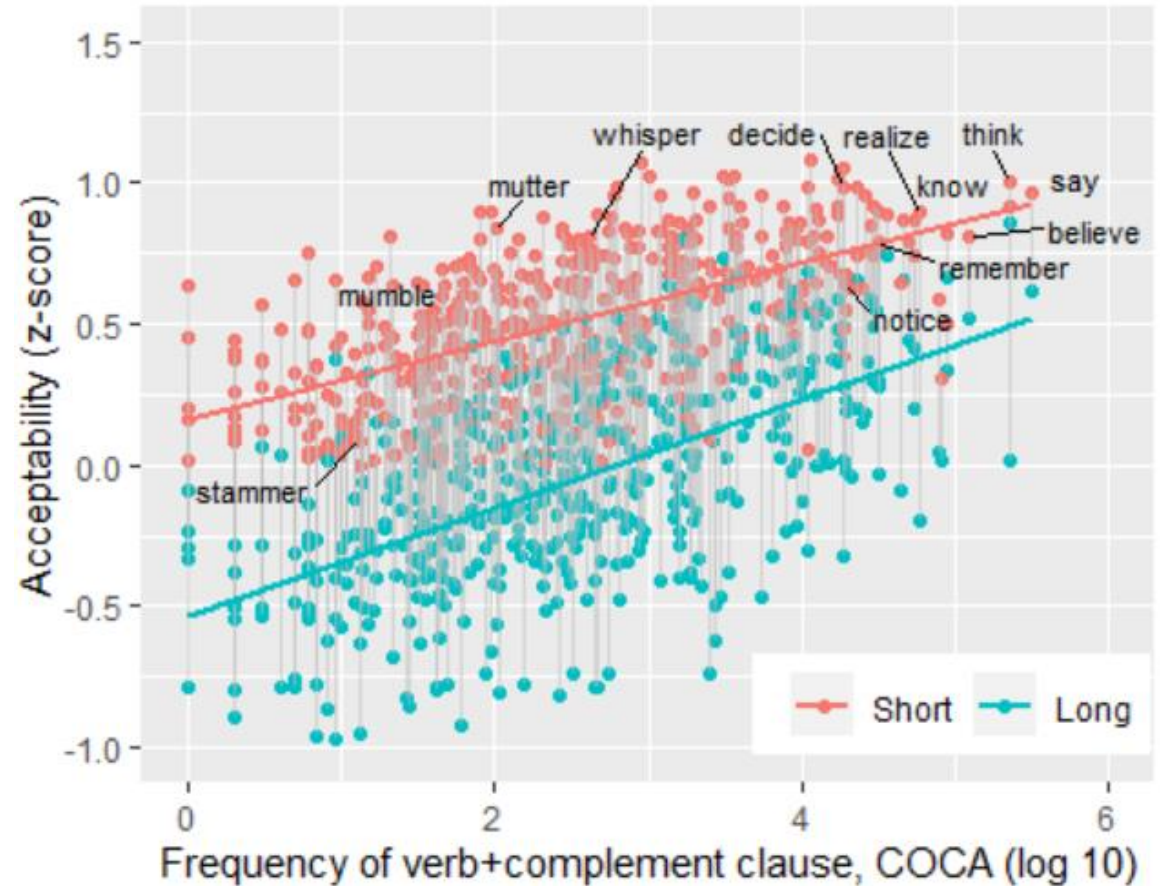
# Re-examining a recent claim that there are no bridge effects

Liu et al. (2019, 2021): Relative acceptability doesn't vary with frequency.

- Model acceptability for 48 verbs, with **only main effects for verb+clause frequency and short/long extraction**.

Not supported by an analysis of our full set of verbs (right).

- We find **an interaction between frequency and extraction** ( $b=0.05$ ,  $t=5.92$ ,  $p<.01$ ).
- Graphically represented by **non-parallel** trend lines in scatterplot.



# Summarising

Prior experimental studies have verb sample issues.

Analysing a full set of verbs, we find that even the best-performing theory of bridge effects (information structure) is **empirically weak**.

→ Factors like information structure, frequency, semantic similarity contribute to bridge effects, but unlikely to be the only driver of bridge effects.



# Results call for better theories of bridge effects

Our inspection of our results suggest that **verb classes** matter: verbs that allow nonfinite complement clauses (*believe/expect* NP *to* VP; *claim to* VP) tend to have higher relative acceptability (point-biserial correlation = .40,  $p < .01$ ).

Further questions:

1. Is the verb class fact due to verb **semantics**, **pragmatics**, or even **syntax**?
2. **Cross-linguistic variation**: Some languages lack long-distance wh-questions (e.g. Polish, some German varieties). Why?

See also prior discussion by Erteschik-Shir 1973; Ambridge & Goldberg 2008; Fodor 1992

# Thank you

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