Golang & Python tasks

Basic

- Define a function, that takes string as argument and prints "Hello, %arg%!"
- Define a function <code>sum()</code> and a function <code>multiply()</code> that sums and multiplies (respectively) all the numbers in an array (list) of numbers. For example, <code>sum([1, 2, 3, 4])</code> should return 10, and <code>multiply([1, 2, 3, 4])</code> should return 24.
- Define a function reverse() that computes the reversal of a string. For example, reverse("I am testing") should return the string "gnitset ma I".
- Define a function <code>isPalindrome()</code> that recognizes palindromes (i.e. words that look the same written backwards). For example, <code>isPalindrome("radar")</code> should return <code>True</code>.
- Define a procedure histogram() that takes an array(list) of integers and prints a histogram to the screen. For example, histogram([4, 9, 7]) should print the following:

```
****

*****

********
```

(usage some kind of sleep for better visualization)

- Define a function <code>caesarCipher</code> that takes string and <code>key(number)</code> , whuch returns encrypted string using the <code>CeasarCipher</code>
- define a function diagonalReverse() that takes matrix (two dimensional array (list)) and returns diagonal-reversed one:

- Write a function <code>game()</code> number-guessing game, that takes 2 int parameters defining the range. Use some kind of <code>random</code> function to generate random int from the range. While user input isn't equal that number, print "Try again!". If user guess the number, congratulate him and exit.
- Define a function, which takes a string with N opening brackets
 ("[") and N closing brackets ("]"), in some arbitrary order.
 Determine whether the generated string is balanced; that is, whether it consists entirely of pairs of opening/closing brackets (in that order), none of which mis-nest.
 Examples:

```
[] OK ][ NOT OK
[][]] OK ][][] NOT OK
```

- Write a function <code>charFreq()</code> that takes a string and builds a frequency listing of the characters contained in it. Represent the frequency listing as Map(Dictionary). Try it with something like <code>charFreq("abbabcbdbabdbdbabababcbcbab")</code>.
- Write a function <code>decToBin()</code> that taces decimal integer and outputs its binary representation.
- Optional: Write a <u>battleship game</u>. It should generate field with random ships and accept user input (X, Y coordinates) and report hit or miss.
- hard task: Visualize the battleship game in console (fmt.Print, etc.).

Advanced (OOP)

- Create structure for department:
 - There are 3 types of employee: developer, designer and manager
 - Each employee has: first name, second name, salary, experiance (years) and manager
 - Each designer has effectivness coefficient(0-1)
 - Each manager has team of developers and designers.
 - Department should have list of managers(which have their own teams)
 - Department should be able to give salary (for each employee message:
 - "@firstName@ @secondName@: got salary: @salaryValue@")
 - \circ Each employee gets the salary, defined in field Salary. If experiance of employee is > 2 years, he gets bonus + 200\$, if experiance is > 5 years, he gets salary*1.2 + bonus 500
 - Each designer gets the salary = salary*effCoeff
 - Each manager gets salary +
 - 1. 200\$ if his team has >5 members
 - 2. 300\$ if his team has >10 members
 - 3. salary*1.1 if more than half of team members are developers.
 - Redefine string representation for employee as follows:

"@firstName@ @secondName@, manager:@manager secondName@, experiance:@experiance@"