

Project 2: He Wants The Chicken

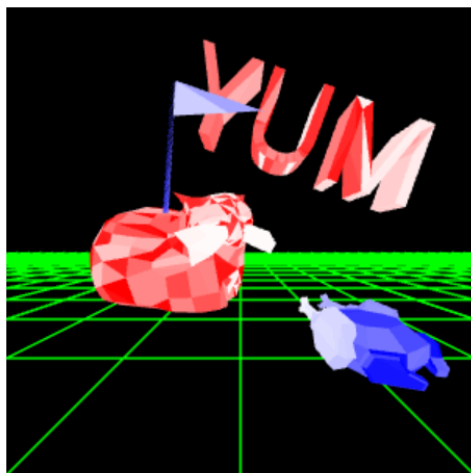
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Summary

This project shows a cat with a flag on him spinning around next to a cooked chicken that is also spinning. There is a large "YUM" text sitting in the top right corner that the user is able to rotate in 45 degree increments around the X and Z axes.

Default



Spin "YUM" by 45 degrees (X and Z axis)

Camera X: 0.00

Camera Y: 0.00

Set to Orthographic camera

Set to Perspective camera

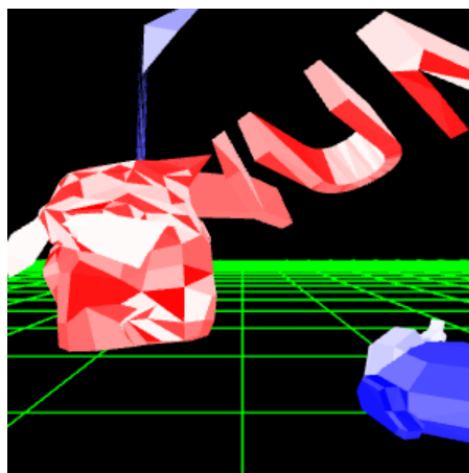
Near: 1.00

Far: 20.00

FOVY: 90.00

Aspect: 1.00

After adjusting "YUM", FOV and Aspect Ratio



Spin "YUM" by 45 degrees (X and Z axis)

Camera X: 0.00

Camera Y: 0.00

Set to Orthographic camera

Set to Perspective camera

Near: 1.00

Far: 20.00

FOVY: 69.47

Aspect: 0.78

Files

All the files I've submitted for my project include **project2.js**: contains all my rendering logic, my meshes, and functions for the HTML buttons. **project2.html**: contains all my HTML information for the web page including my canvas and buttons.

Mesh Sources

Flag - <https://poly.pizza/m/0fE2T9eRA9V>

Cat - <https://poly.pizza/m/4dXgbKLHD9>

Chicken / Turkey - <https://poly.pizza/m/oFnmWN5dCb>