## **Zeyad Mohamed Ahmed Ahmed Refaey**

<u>Linked In</u>

GitHub Phone: +201026887363

### **Education**

**B.Sc. in Computer Science – Data Science Track** Egyptian Chinese University(ECU), Nasr City, Egypt.

**Expected Graduation: 2027** 

### **Skills**

Languages: Python, C++, SQL

Tools: MYSQL, PowerPoint, Excel, Power BI, Tableau

Frameworks: Pandas, Numpy, Matplotlib, Scikit-Learn

• Platforms: Visual Studio Code

• Soft Skills: Problem-solving, Decision-making, Communication, Leadership

# **Personal Summary**

Computer Science student at ECU with a passion for Data Science and AI. Strong in Python, SQL, and ML libraries. Known for leadership, clear communication, and problem-solving. Always eager to learn and build impactful systems.

## **Projects**

#### OS Process Scheduler | link :

**April - may 2025** 

Email: zeyad.mo.refaey@gmail.com

Simulates key CPU scheduling algorithms: FCFS, Round Robin, SRTF, and HPF. Built in Python with a Tkinter GUI to display dynamic Gantt charts and calculate performance metrics (waiting time, turnaround time, etc.). Includes a process generator to randomize inputs. Great blend of systems logic and visual feedback.

## Task Dependency Scheduler | <u>link</u>:

March - April 2025

Led a university AI project where we built a scheduler that maps tasks with dependencies into a solvable graph. Implemented search algorithms like DFS and BFS to find valid task execution orders. Focused on graph traversal logic, cycle detection, and AI pathfinding strategies.

#### 3D Chess Game | link:

January - February 2025

Designed and built a full 3D chess game using C++, OpenGL, and GLUT. Features real-time interaction, orbiting camera, and full rule-based gameplay logic. A deep dive into rendering, object interaction, and performance optimization. One of my most complex and rewarding builds.

### Restaurant Ordering System | link :

**October - November** 

**2024** An intelligent ordering system that suggests meals based on user preferences using decision-tree style flows. Focused on the UX side, but also built logic for recommendation paths and order validation. Created with a clean interface and strong logic backend.