

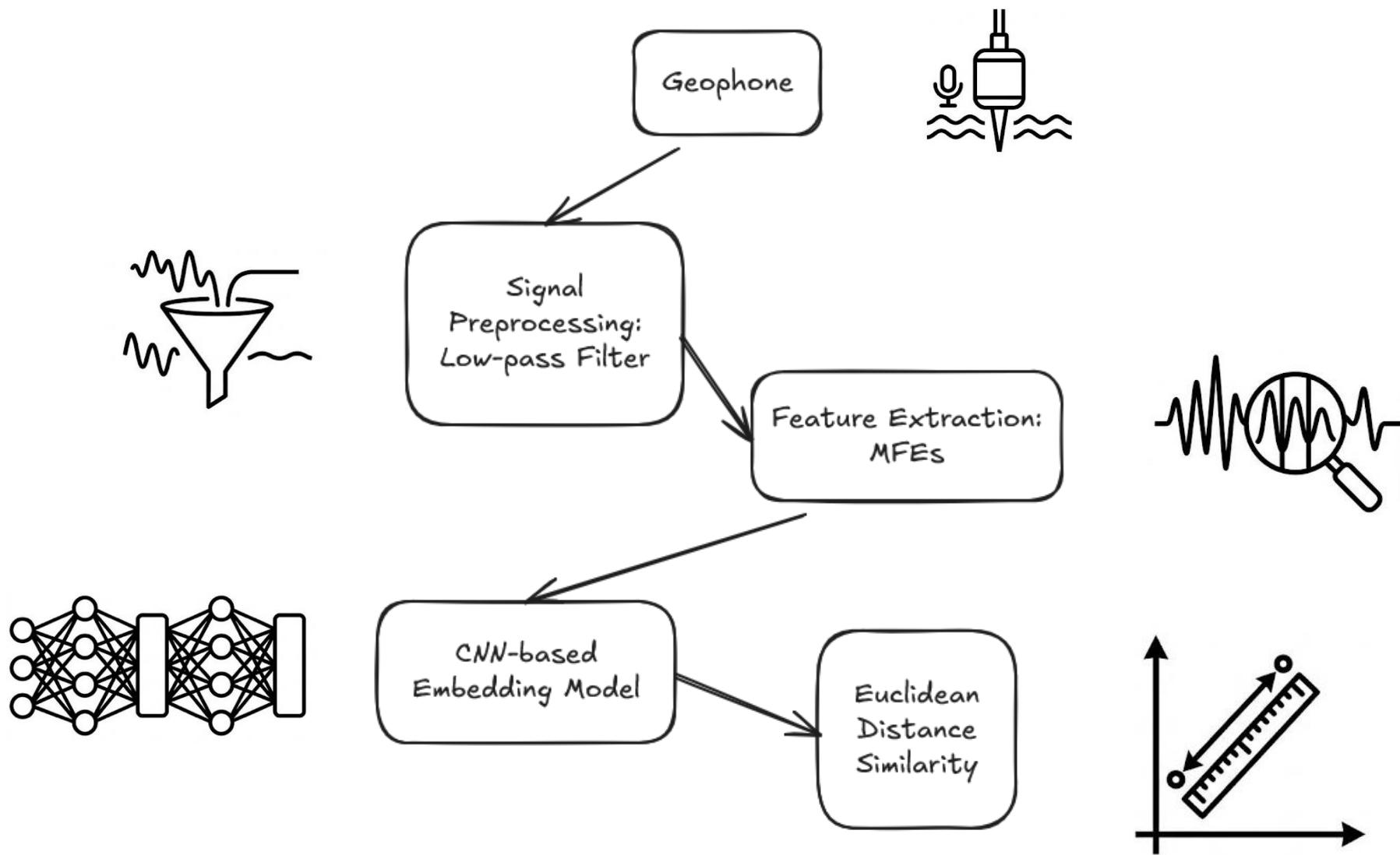
Footstep Classifier

Andrew Yu

Abstract

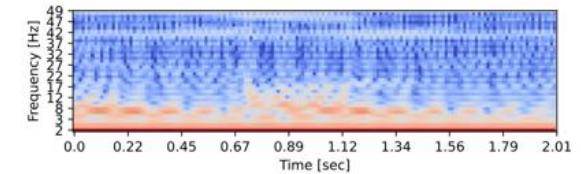
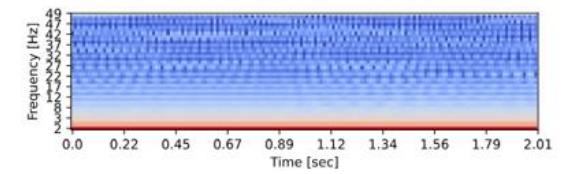
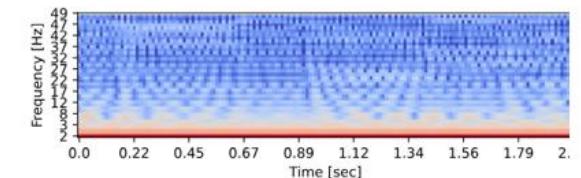
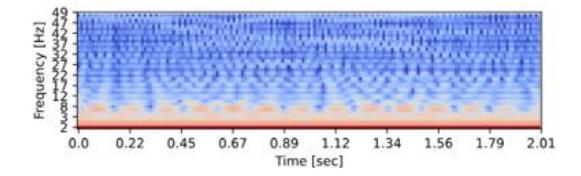
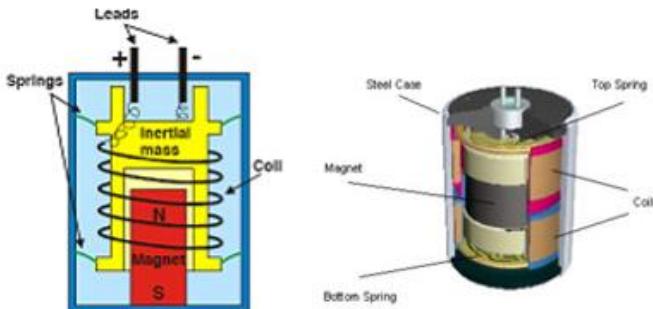
- **Objective:** Using off-body sensors, classify footsteps to identify people
- **Motivation:** Cool
- **Target Use Case:** Security
- **Embedded ML Rationale:** Low cost, low latency, private solution

Architecture



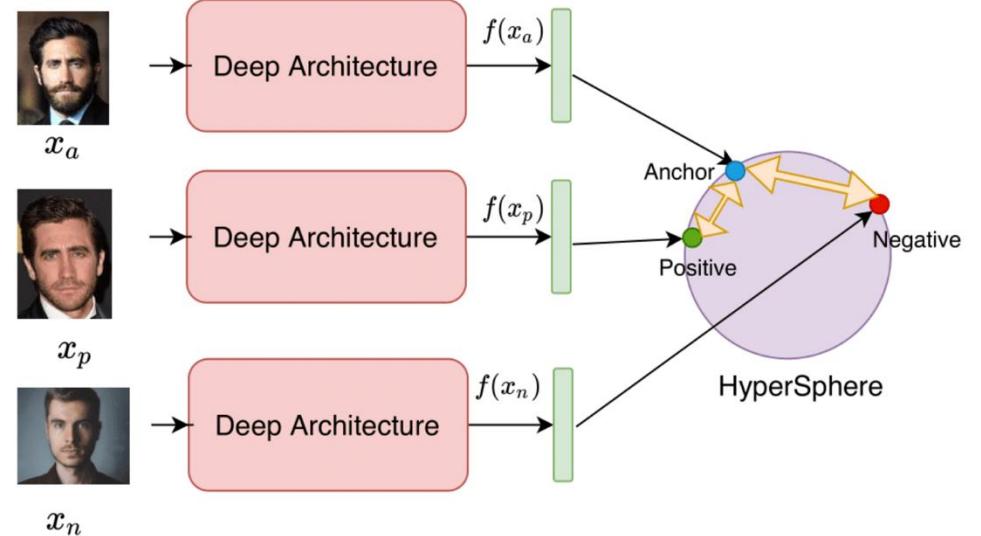
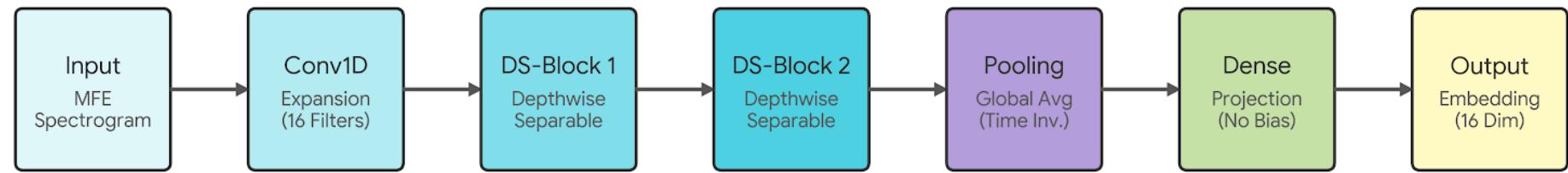
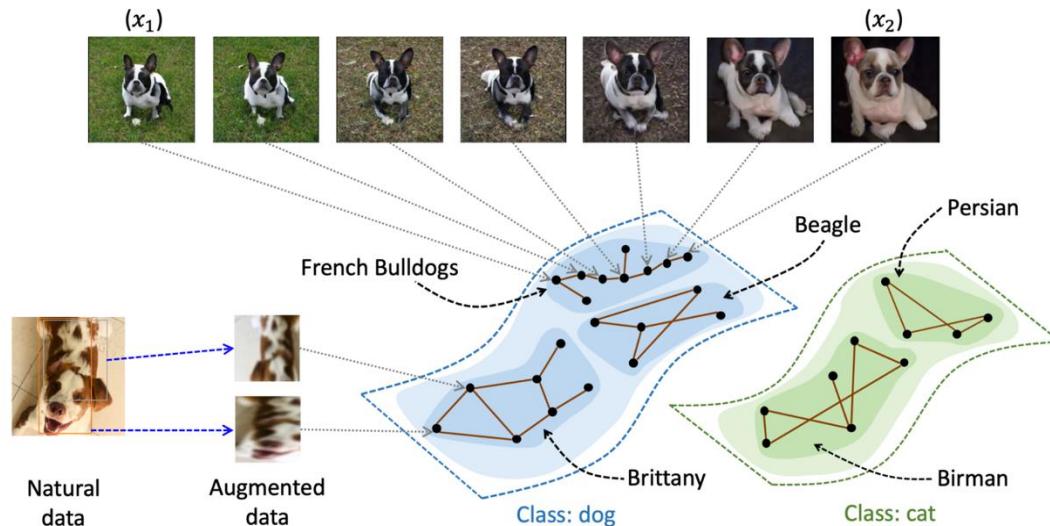
Data Collection

- **Sensor:** Custom geophone
- **Preprocessing:** Mel-filterbank energy features
 - Top-bottom: Andrew, Andy, None, Other



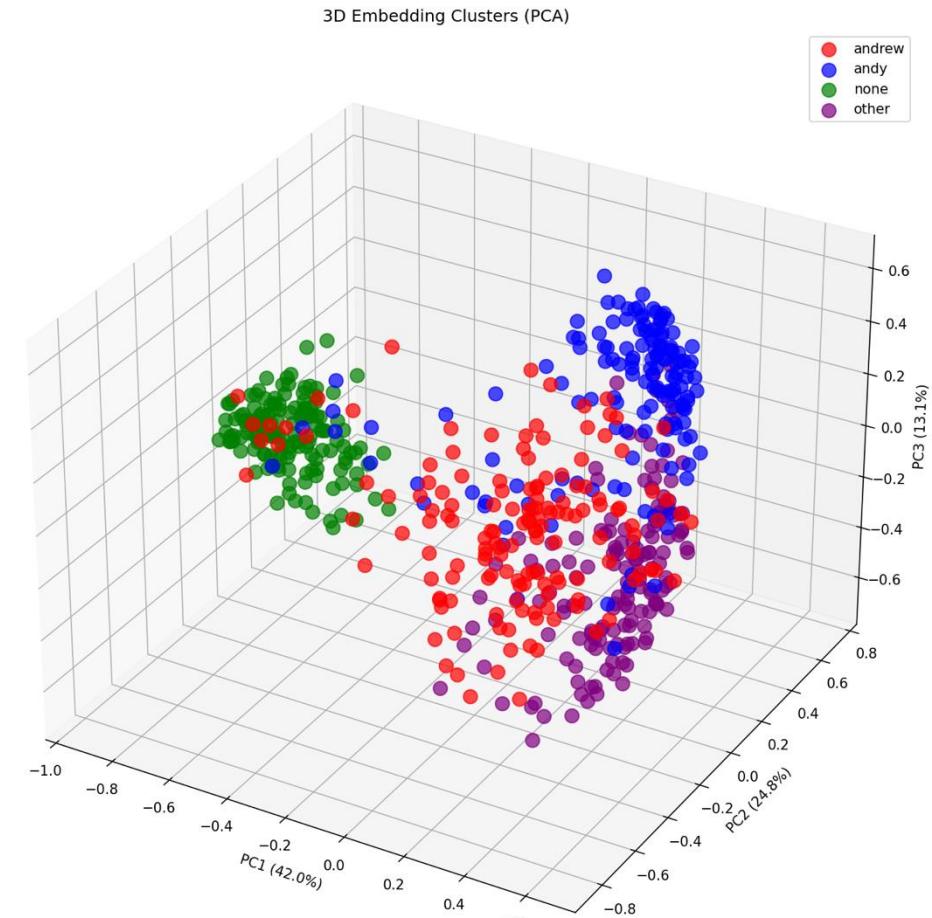
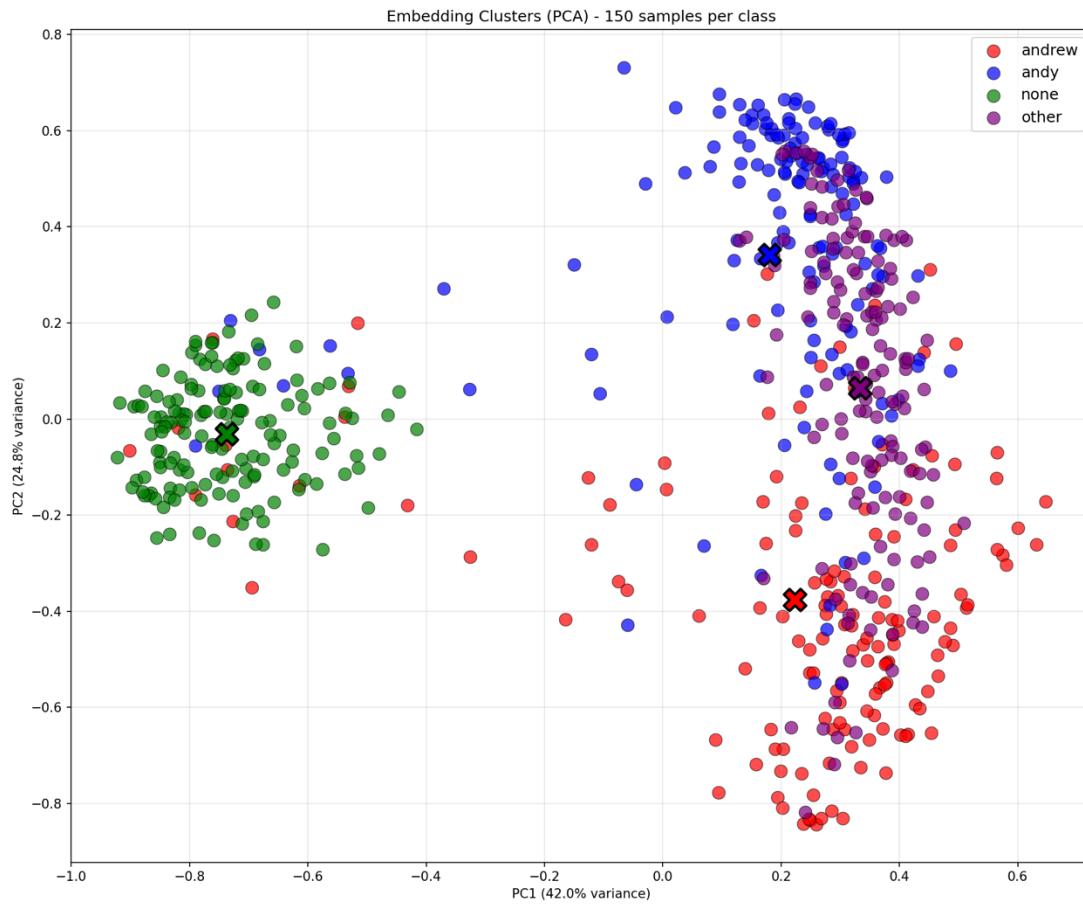
Model

- Uses metric learning to generate embeddings from signal
- Trained using triplet loss

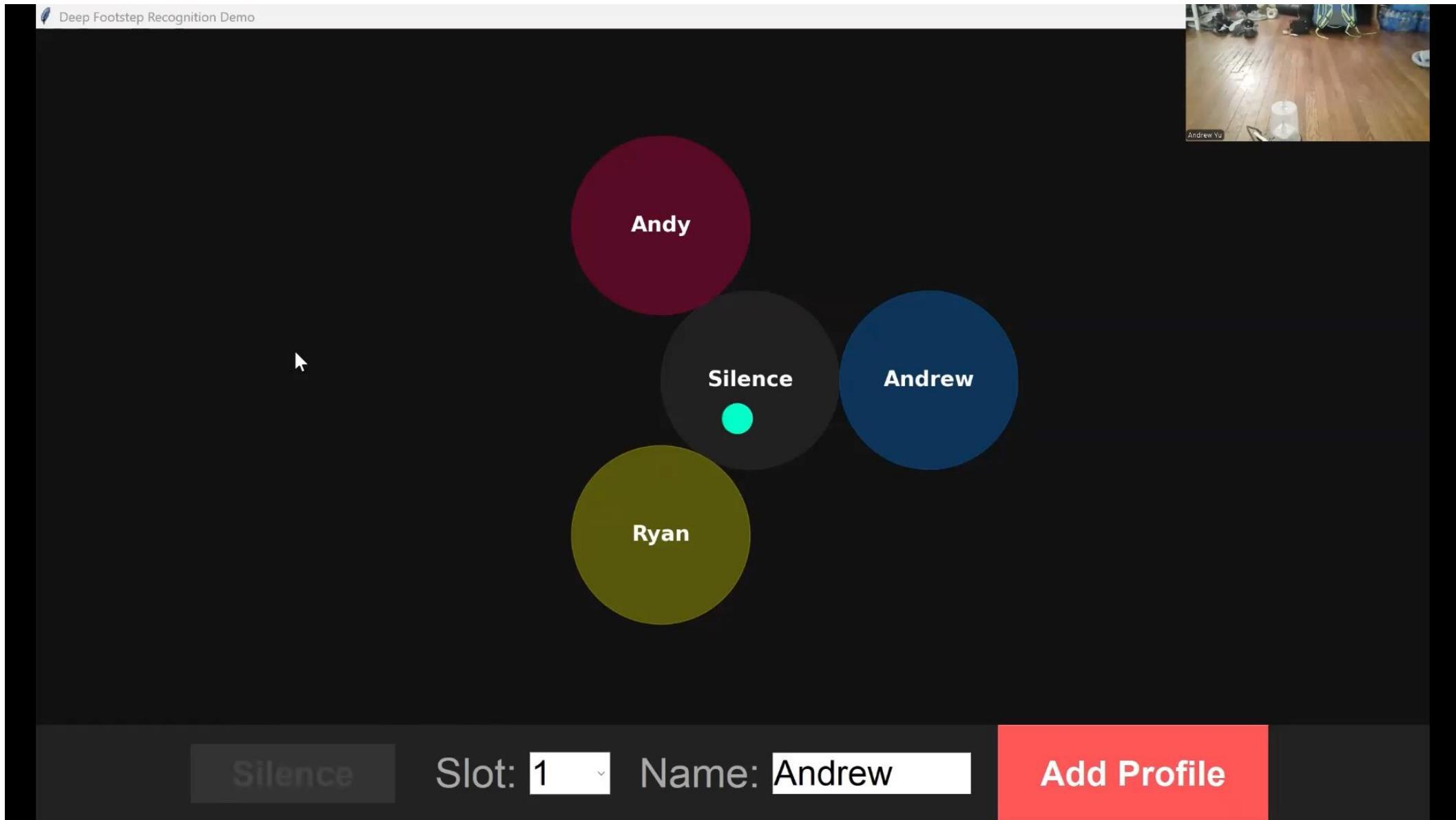


Results

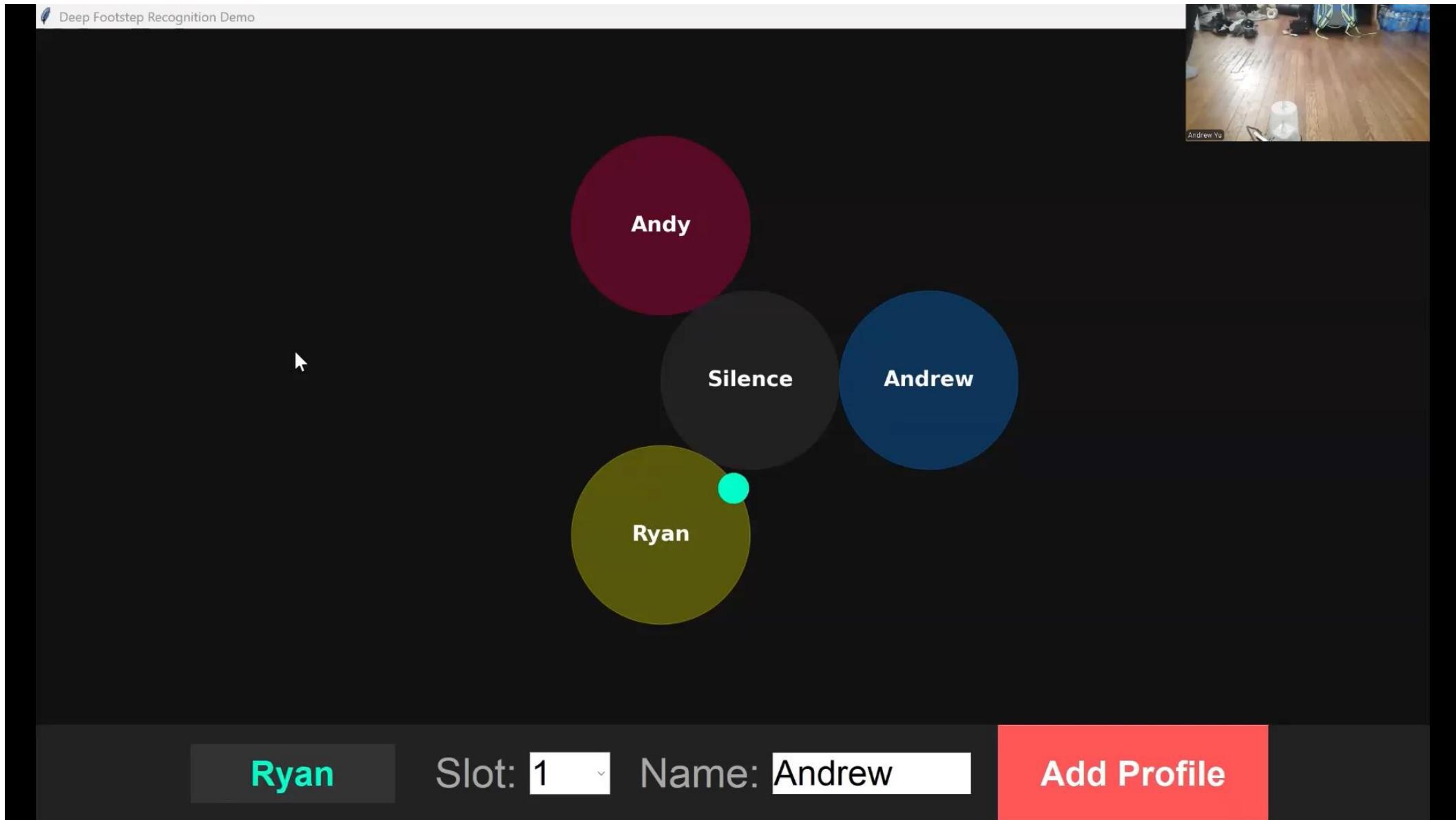
- Strong clustering of None
- Weak clustering of Other



Inference: Andrew (Training Data)



Inference: Ryan (Not Training Data)



Inference: Andy (Training Data)

Deep Footstep Recognition Demo

Andy

Silence

Andrew

Ryan

Ryan

Slot: 0

Name: Silence

Add Profile

Andrew Yu

Inference: Steven (Not Training Data)

Deep Footstep Recognition Demo

Andy

Silence

Andrew

Ryan

Slot: 4

Name: Steven

Add Profile

Inference: Emma (Not Training Data)

Deep Footstep Recognition Demo

Andy

Silence

Andrew

Ryan

Slot: 4

Name: Emma

Add Profile

Challenges

Sensor:

- Originally had piezoelectric disk which had poor sensitivity
- Custom sensor was very experimental

Model:

- Classification struggled to generalize different domains
- Initial embedding model based on ResNet used too much memory
- Clustering isn't super strong