

## Esercizio 6

In allegato lo screen-shot finale della GUI da realizzare

Buon divertimento

The screenshot shows a window titled "SISAL: Concorso n. 29/2017" with standard window controls (minimize, maximize, close). Inside, there is a list of 15 football matches. Each match is represented by a row containing the home team, the away team, and three buttons labeled "1", "X", and "2". To the right of these buttons is a green rectangular area. A mouse cursor is hovering over the green area for the match "Carrarese - Robur Siena".

Home Team	Away Team	1	X	2	Green Area
Udinese	- Sampdoria	1	X	2	
Genoa	- Bologna	1	X	2	
Napoli	- Cagliari	1	X	2	
Benevento	- Inter	1	X	2	
Chievo	- Fiorentina	1	X	2	
Lazio	- Sassuolo	1	X	2	
Spal	- Crotone	1	X	2	
Torino	- Hellas Verona	1	X	2	
Milan	- Roma	1	X	2	
Atalanta	- Juventus	1	X	2	
Foggia	- Novara	1	X	2	
Carrarese	- Robur Siena	1	X	2	
Lucchese	- Piacenza	1	X	2	
Teramo	- Fermana	1	X	2	

**PS**

è meno complicato di quanto possa sembrare