

# **Overview of Computer Networks**

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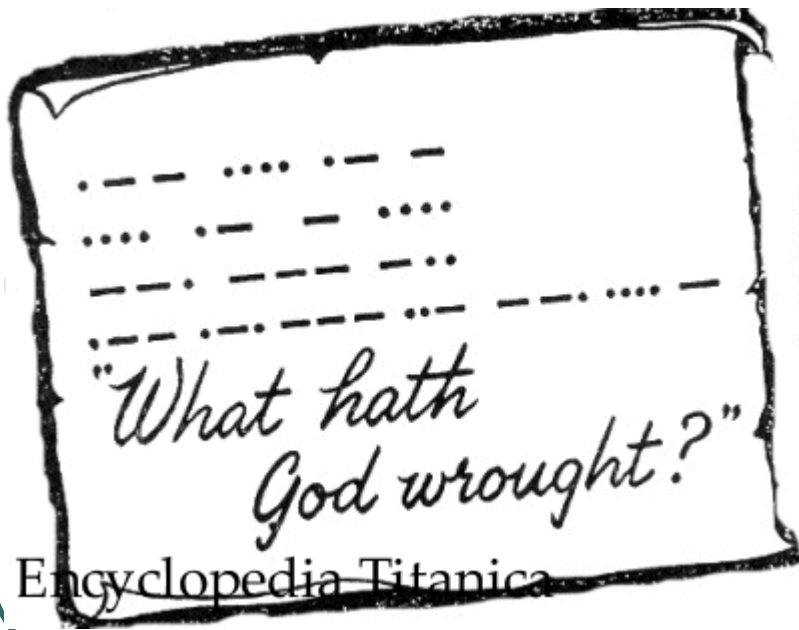
# Overview of computer networks

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- Data transmission networks
- Computer network architecture
- Types of services
- Benefits of computer network

# Electrical Telegraph

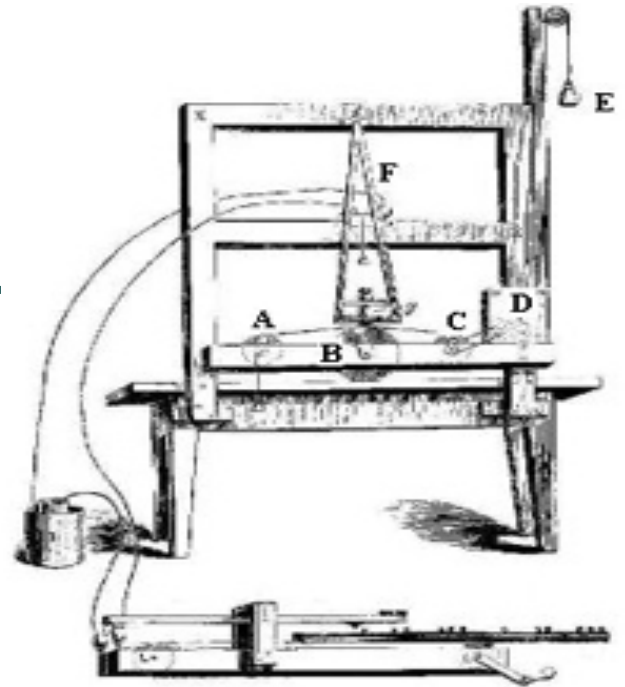
- Using Morse code to transmit data



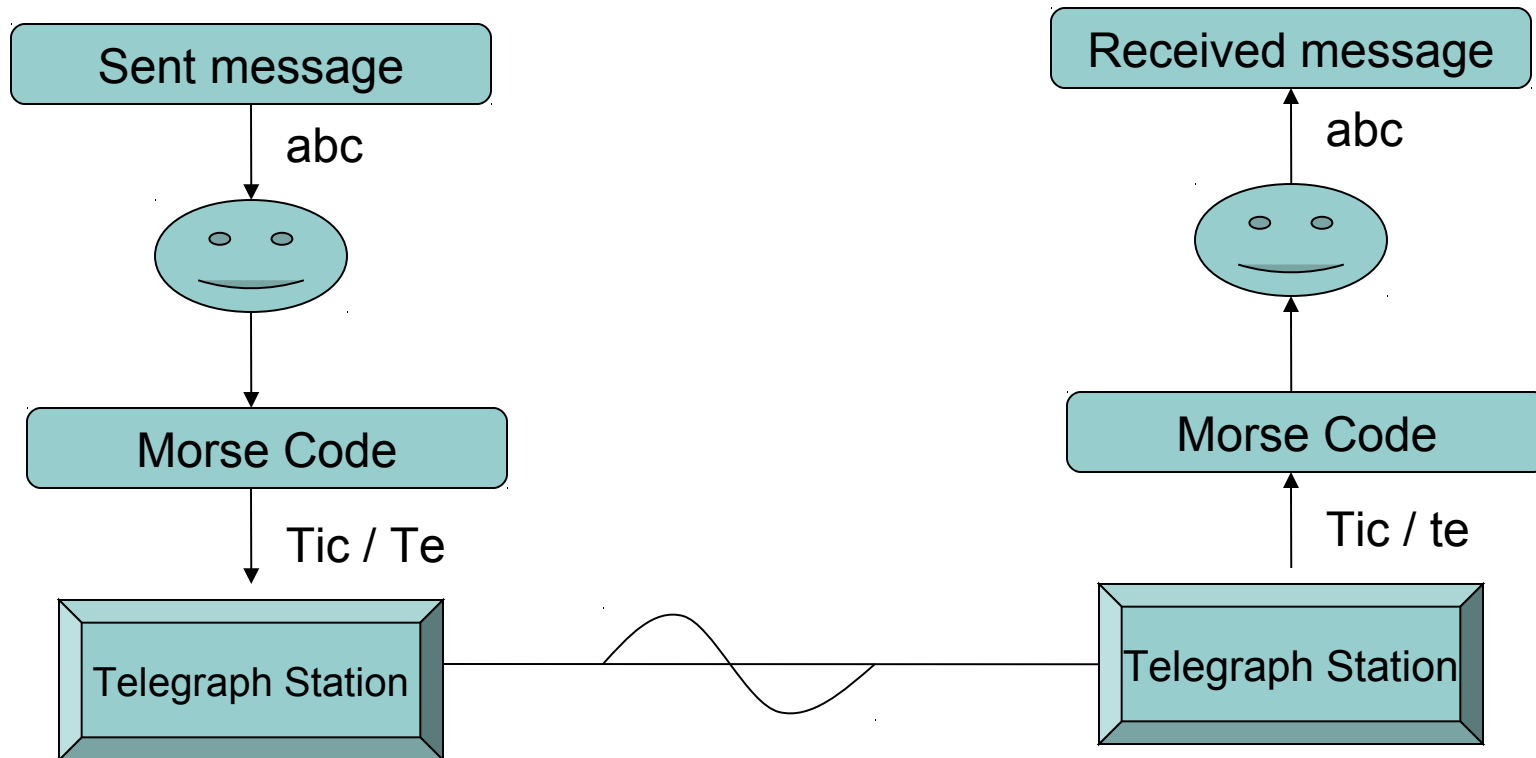
•— A	—••• B	—•—• C	—•• D	• E
••—• F	—•— G	•••• H	•• I	•— J
—•— K	•—•• L	— M	—• N	— O
•—• P	—•— Q	•—• R	••• S	— T
••— U	•••— V	•— W	—•• X	—• Y
		—•• Z		

Invented by [Samuel Morse](#) 1835

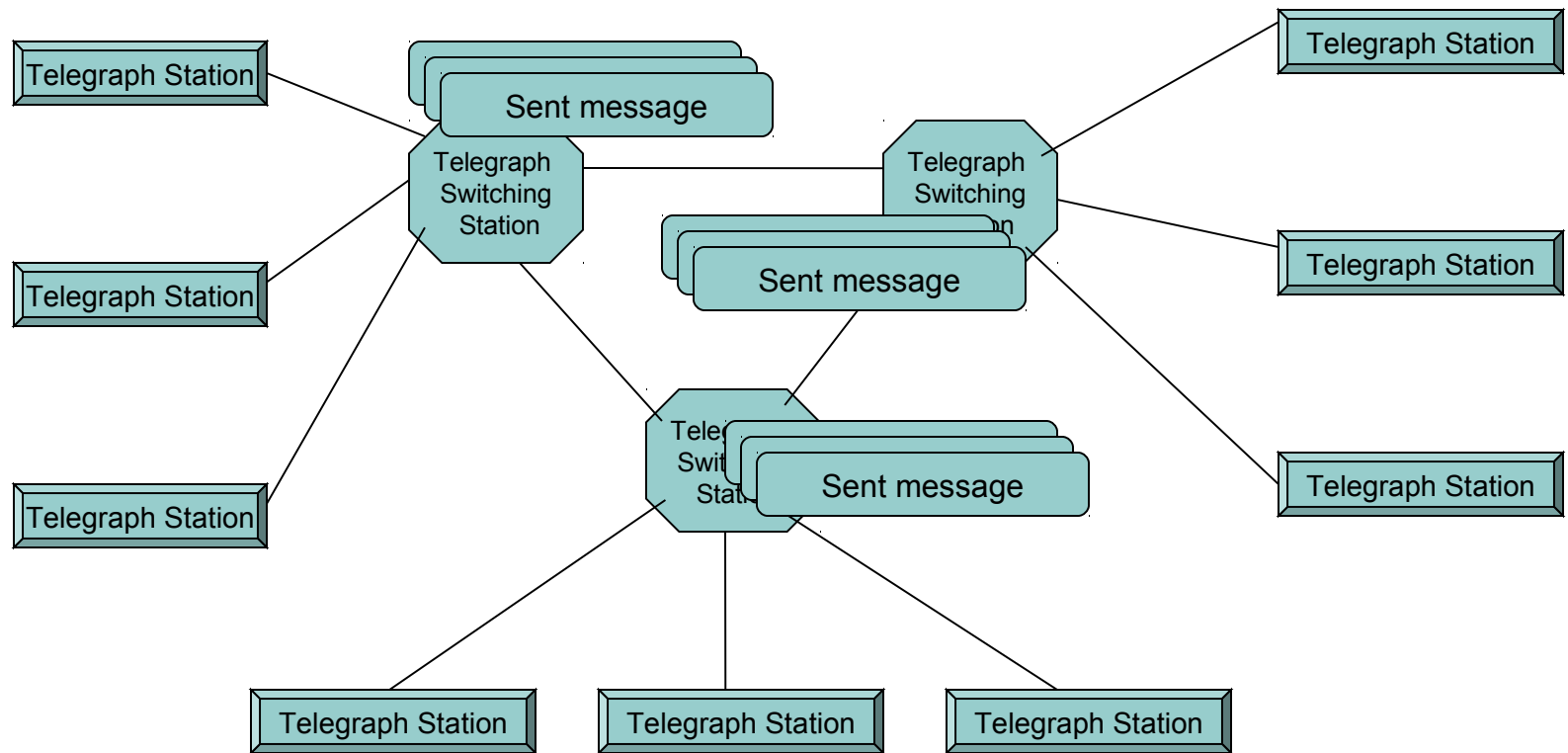
# Electrical Telegraph



# Electrical Telegraph



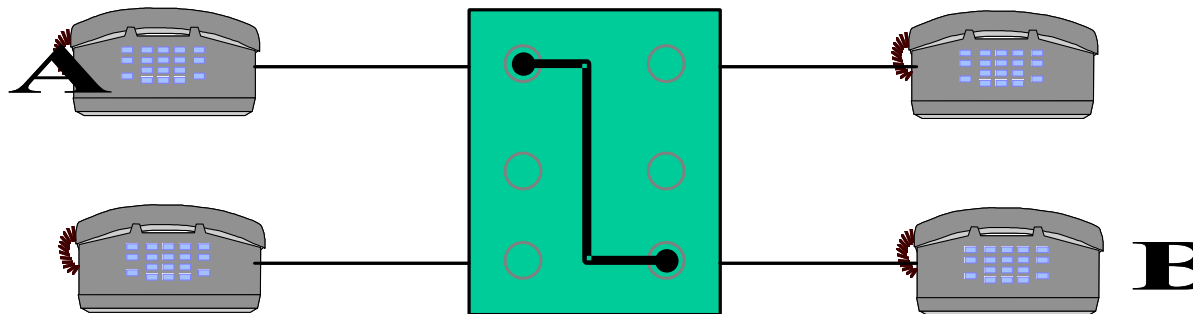
# Electric Telegraph



# Telephone Network

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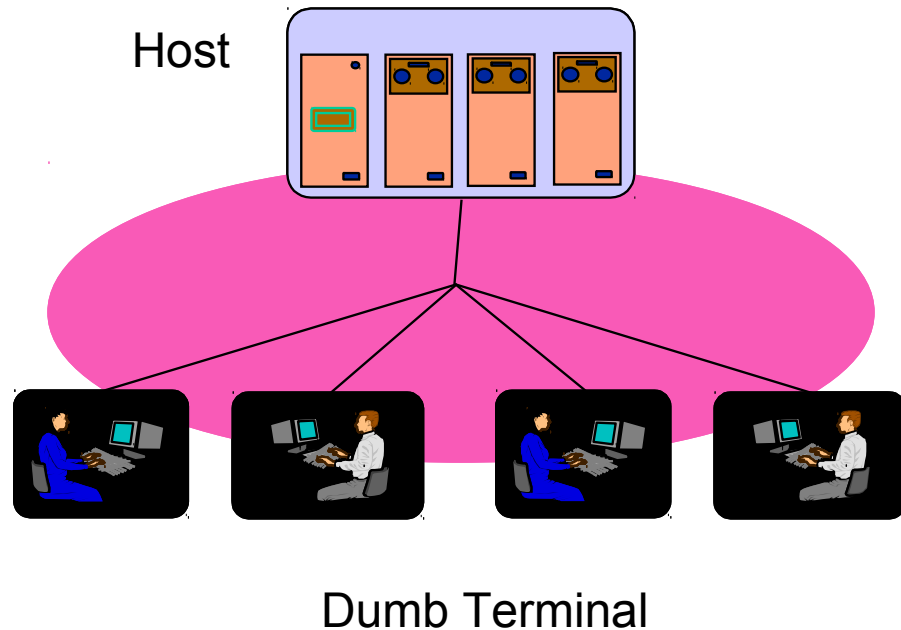
- Circuit switching / connection oriented network
- Establish a dedicated communication channel



# Terminal oriented communication network

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- Mainframe network

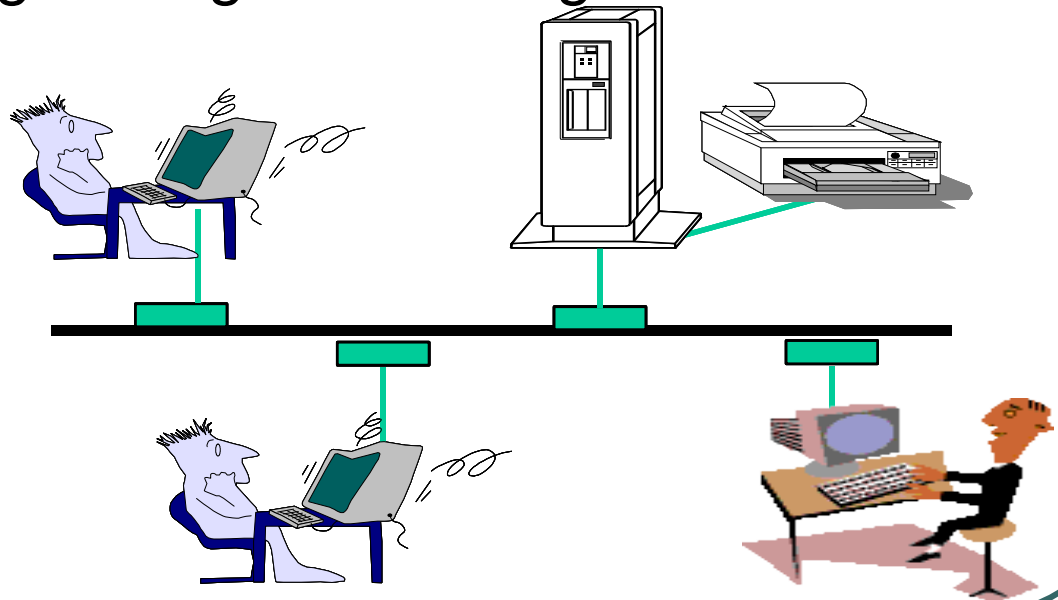




# Computer networks

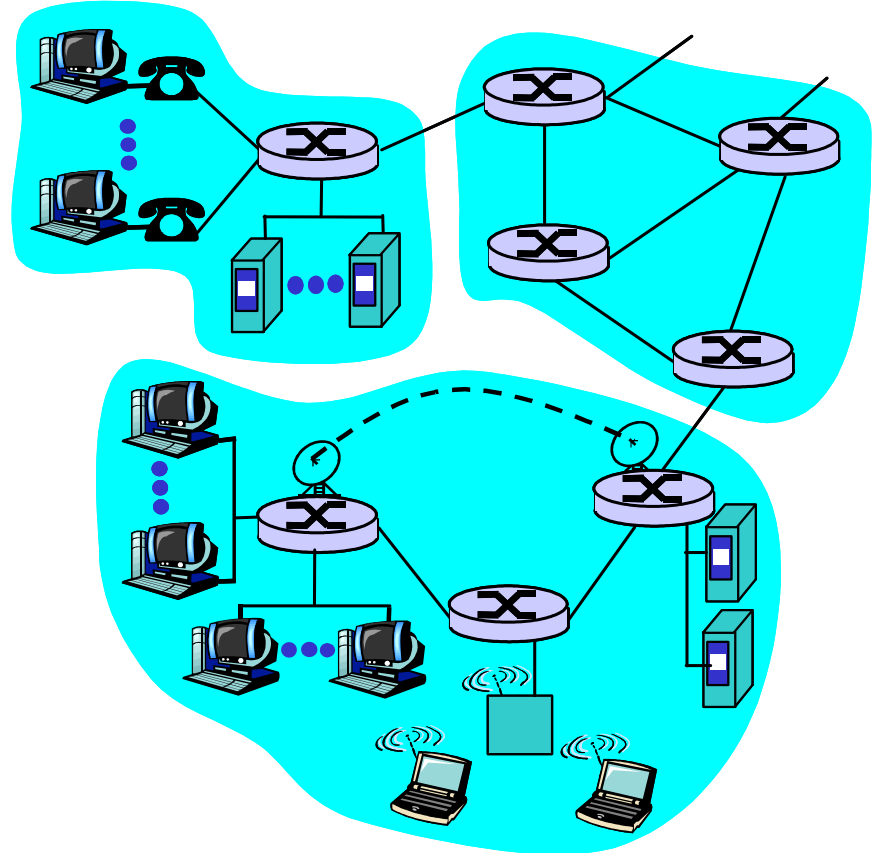
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A group of two or more computer systems that are linked together through communication channels, according to a prototype, to facilitate communication and resource-sharing among a wide range of users.



# Computer network components

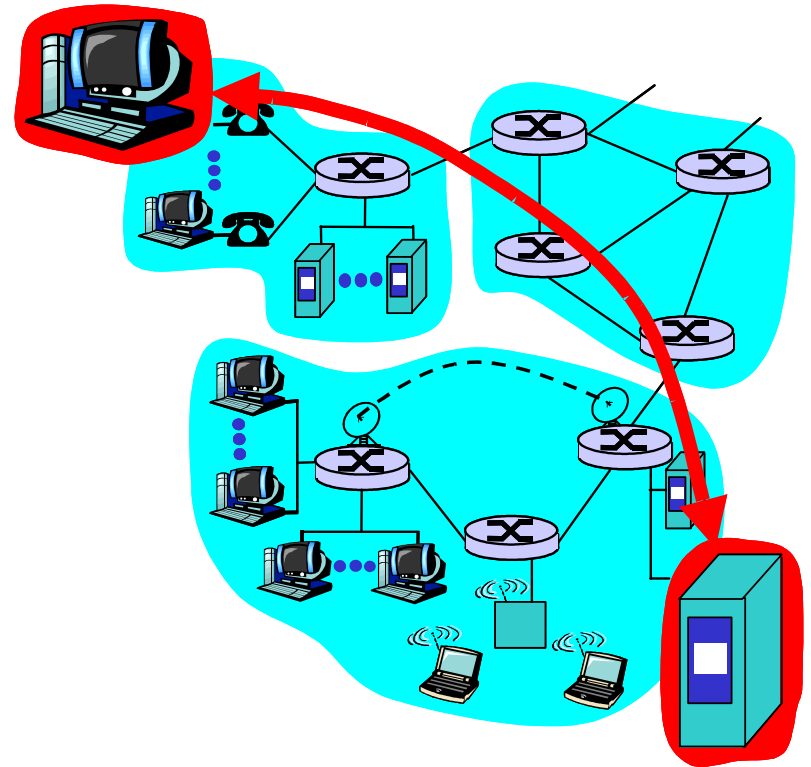
- Three components:
  - Network Edge
  - Network Core
  - Access Network



# Network edge

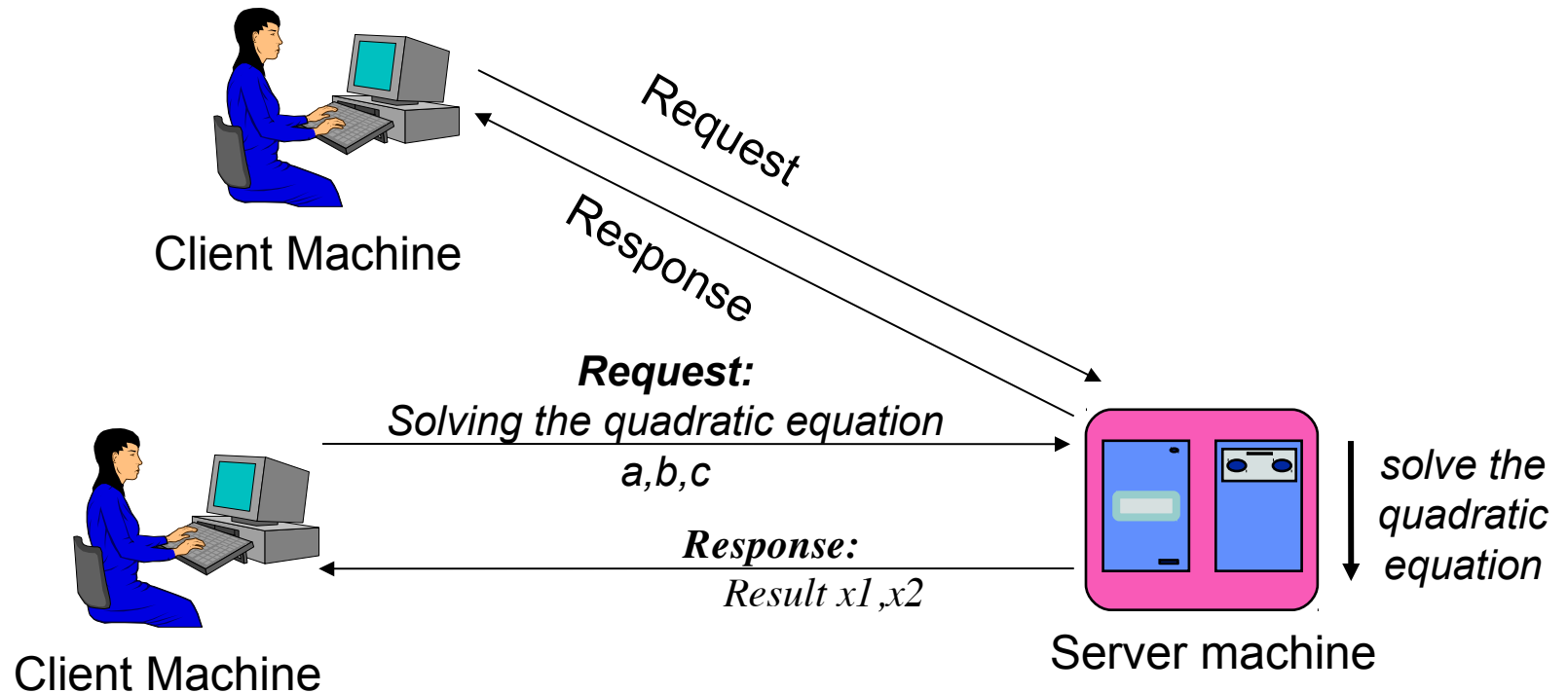
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- Host & Application
- End Systems
- Employing Client-Server or Peer2Peer models



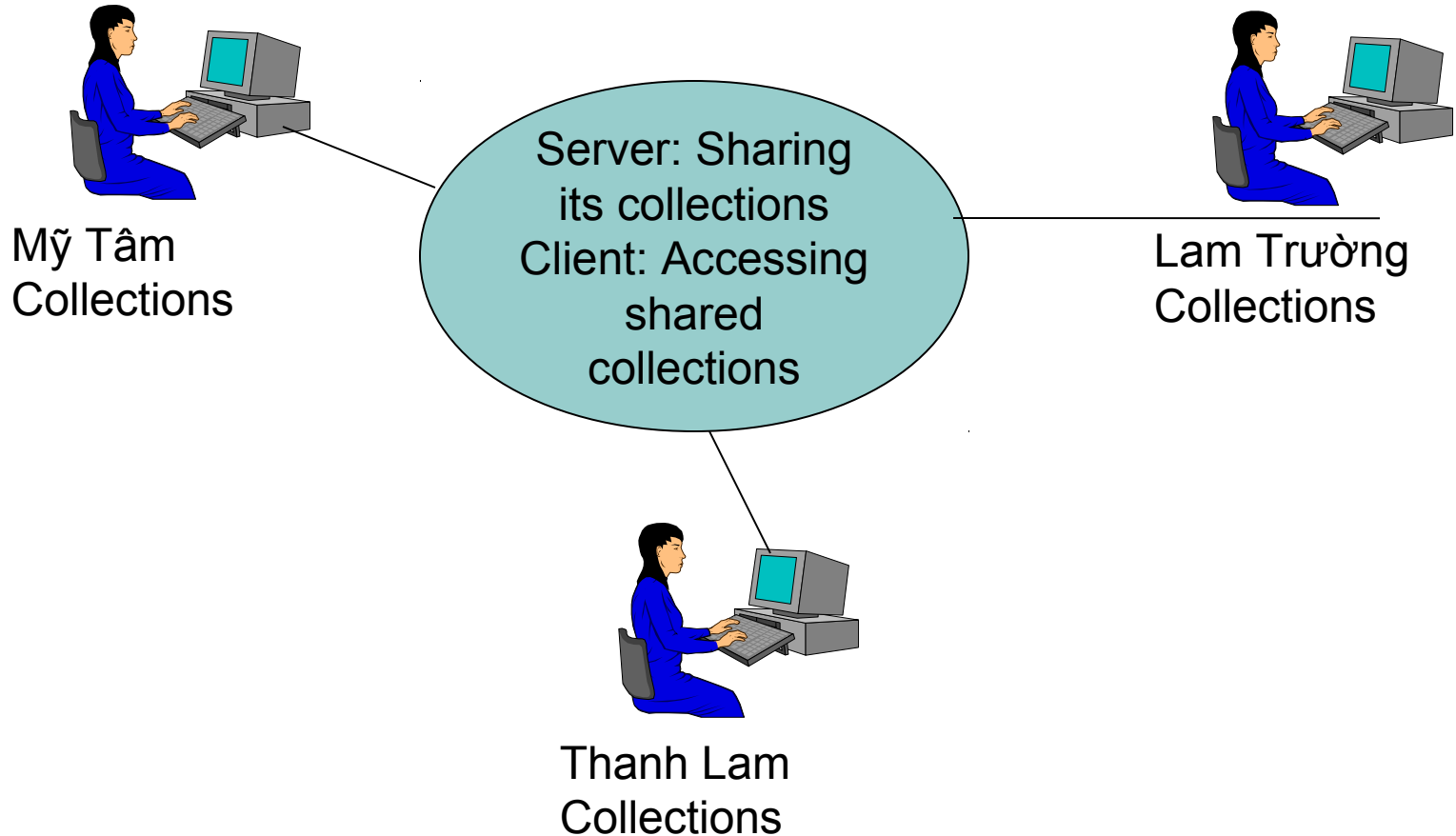
# Client – Server model

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# Peer2Peer Model

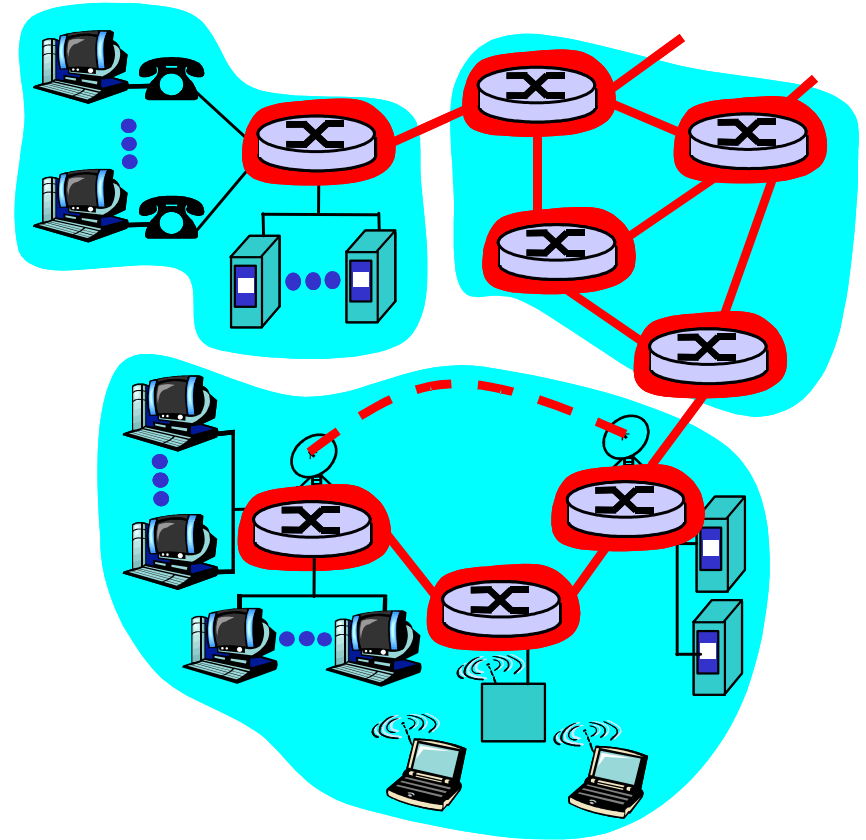
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# Network core

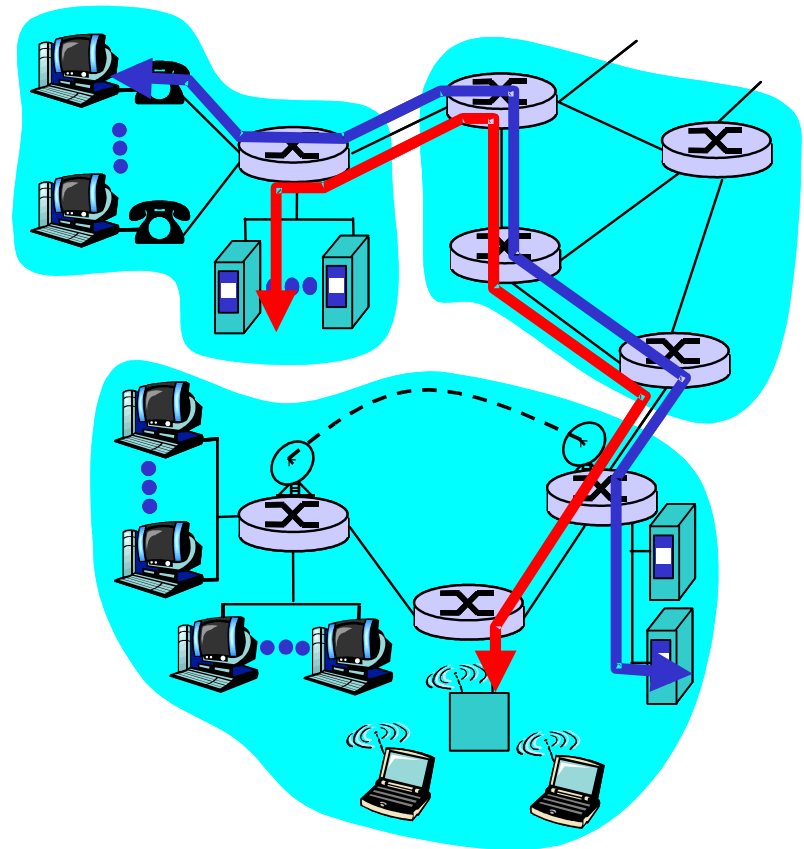
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- Network of Routers
- Ensuring the exchange data between remote hosts
- Two switching techniques:
  - Circuit switching
  - Packet switching



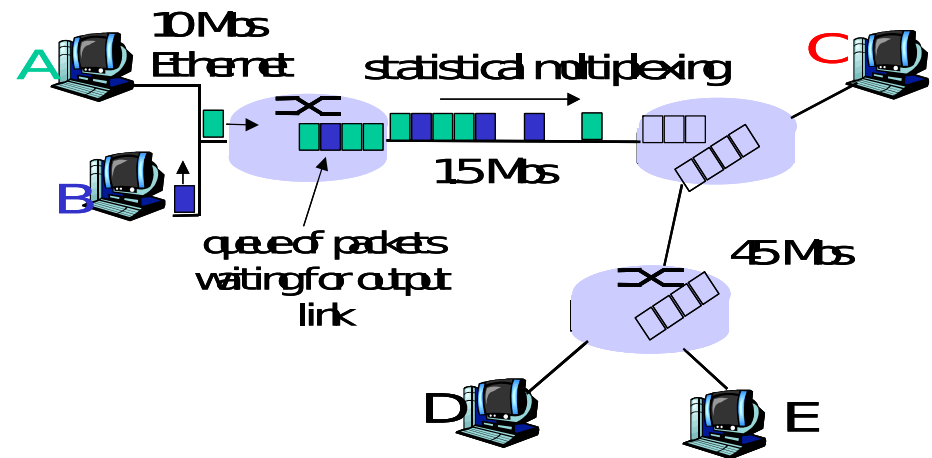
# Circuit switching network

- Need to set up an end-to-end path before any data being sent
- Popular techniques:
  - FDMA-Frequency Division Multiple Access
  - TDMA- Time Division Multiple Access



# Packet Passing Network

- Data send in Packets  
– unit of data transmission

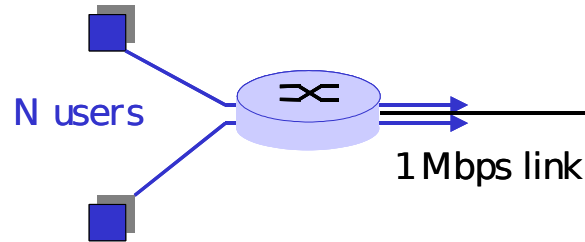


- Using store and forward technique



# Circuit switching vs Packet Switching

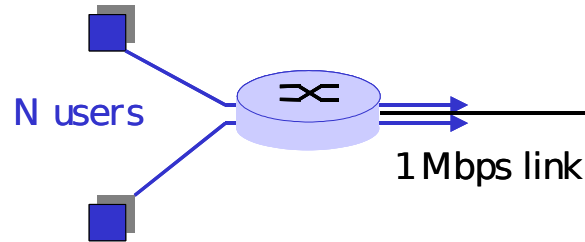
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- Link: 1 Mbits
  - Assign 100Kbps channel for each “active” user
  - User “active time”: 10%.
- Then:
    - circuit-switching: maximum of 10 users
    - packet switching: maximum of 35 users, (Possibility of having more than 10 “active” concurrently is less than 0.004)

# Circuit switching vs Packet Switching

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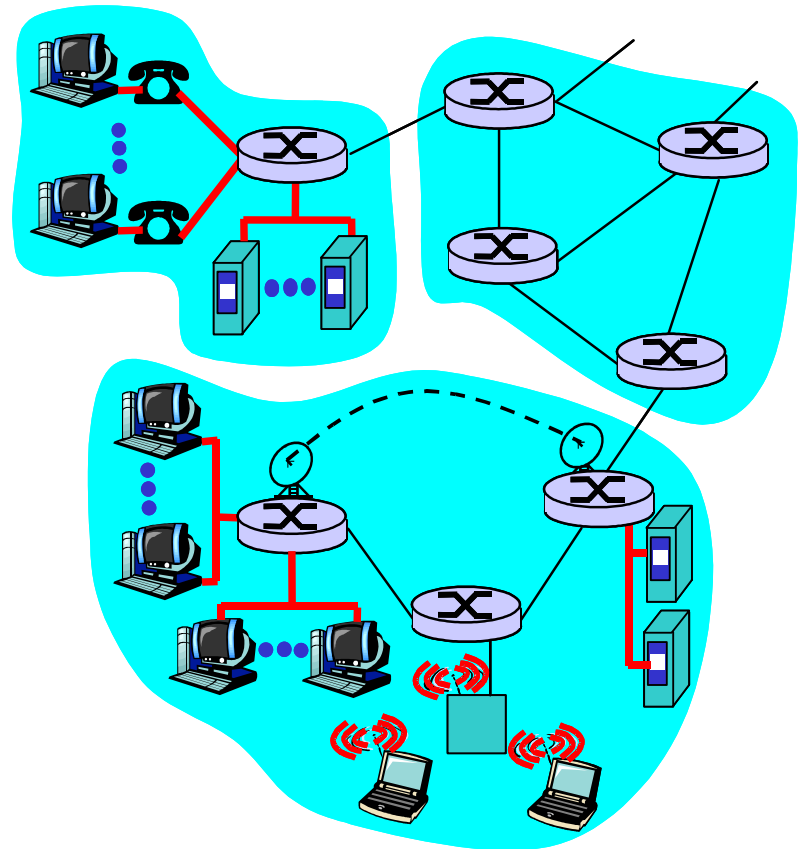


- Packet switching networks:
  - Suitable for high traffic network thank to a mechanism of sharing resources
  - Need a mechanism for congestion control and data loss
  - Lack of quality assurance mechanism for certain kinds of application: videos, audio, ..

# Access Network

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- Link hosts to a router
- Example:
  - Telephone network
  - ADSL network
  - Local area networks.
  - Wireless LAN



# Benefits of computer networks

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- Sharing resources such as hardware, softwares and data
- Enhance reliability of computer systems
- Enhance working efficiency
- Reduce investment cost
- Enhance security for data
- Facilitate new methods of working: remote working, group-ware, virtual offices, ...