

420-J13-AS

Advanced Data Structure

Lecture 02 - Analysis

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Analysis Terms

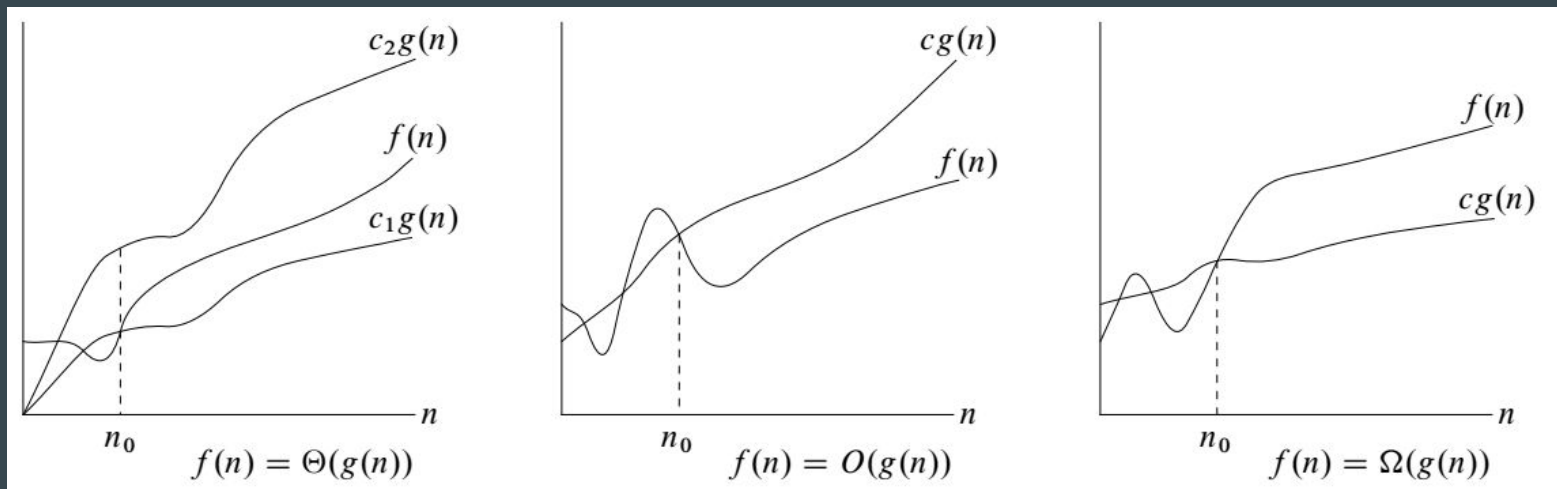
- **Input size** is number of items in the input
 - Number of bits
 - Number of integers
 - Number of points
- **Running time** is number of steps executed
 - Add, subtract, multiply, divide
 - Load, store, copy
 - Branching

Worst-case

- We mostly focus on the worst-case running time for algorithms
- Three reasons
 - It is a guarantee that the algorithm will not take longer
 - Worst case can occur often
 - Average case is often almost as bad as worst case

Asymptotic Notation

- O -notation (Big Oh) is an asymptotic upper bound
- Ω -notation is an asymptotic lower bound
- Θ -notation is both an upper and lower bound



Insertion Sort Analysis

- Worst-case running time is $O(n^2)$
- Best-case running time is $O(n)$
- Algorithm follows an incremental approach

Divide-And-Conquer Approach

- Recursive in structure
- Three steps for every recursion:
 - Divide the problem into subproblems
 - Conquer the problems by solving them recursively
 - Combine the solutions to the subproblems
- Merge sort:
 - Divide n -element sequence into two halves ($n/2$)
 - Sort the two subsequences recursively
 - Merge the two sorted subsequences

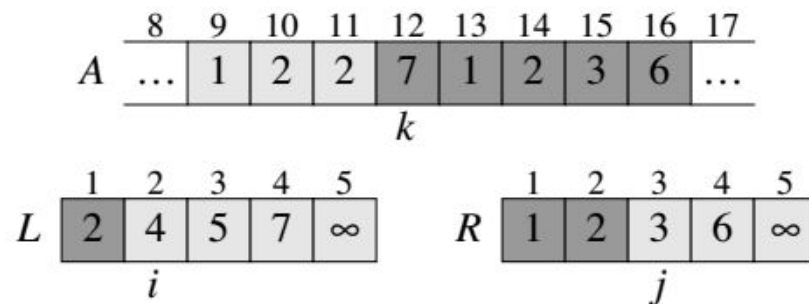
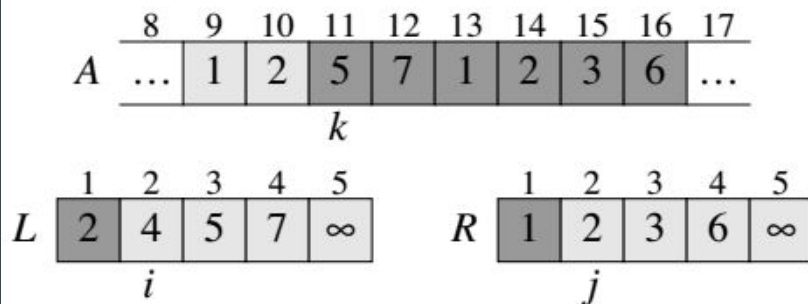
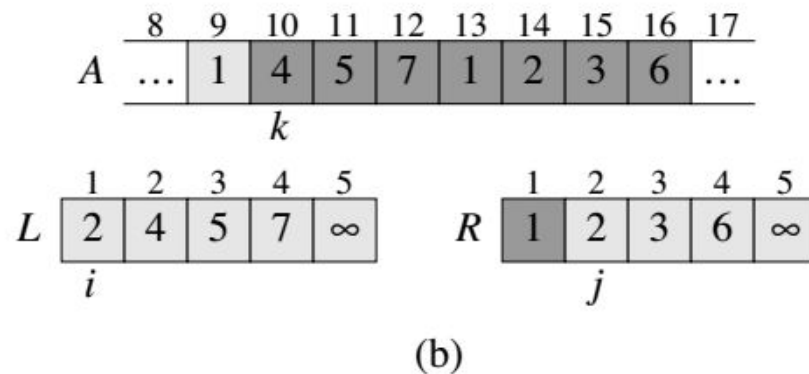
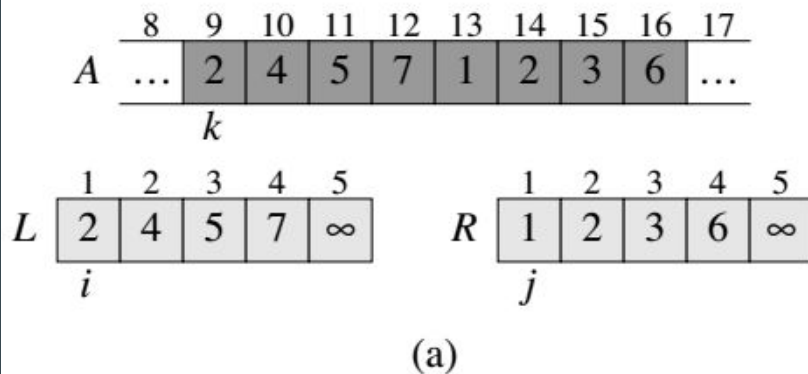
Merge Procedure

- Given two piles of cards that are sorted, we want to combine them
- Look at the top card of each pile and put the smallest one on another pile
- Repeat until all cards end up in that pile
- MERGE(A, p, q, r)
 - A is the array
 - $p \leq q < r$ are the indices of the array
 - Subarrays $A[p \dots q]$ and $A[q + 1 \dots r]$ are sorted
 - Output is $A[p \dots r]$ is sorted
- We use a sentinel value (∞) to simplify the code. Imagine that the last card of every pile is infinity, so we don't need conditions to check whether a pile is empty or not.

MERGE(A, p, q, r)

1. $n_1 = q - p + 1$
2. $n_2 = r - q$
3. let $L[1 .. n_1 + 1]$ and $R[1 .. n_2 + 1]$ be new arrays
4. for $i = 1$ to n_1
5. $L[i] = A[p + i - 1]$
6. for $j = 1$ to n_2
7. $R[j] = A[q + j]$
8. $L[n_1 + 1] = \infty$
9. $R[n_2 + 1] = \infty$
10. $i = 1$
11. $j = 1$
12. for $k = p$ to r
13. if $L[i] < R[j]$
14. $A[k] = L[i]$
15. $i = i + 1$
16. else $A[k] = R[j]$
17. $j = j + 1$

MERGE(A, p, q, r) Example



MERGE-SORT(A, p, r)

1. if $p < r$
2. $q = (p + r)/2$
3. MERGE-SORT(A, p, q)
4. MERGE-SORT(A, q + 1, r)
5. MERGE(A, p, q, r)

Merge Sort Analysis

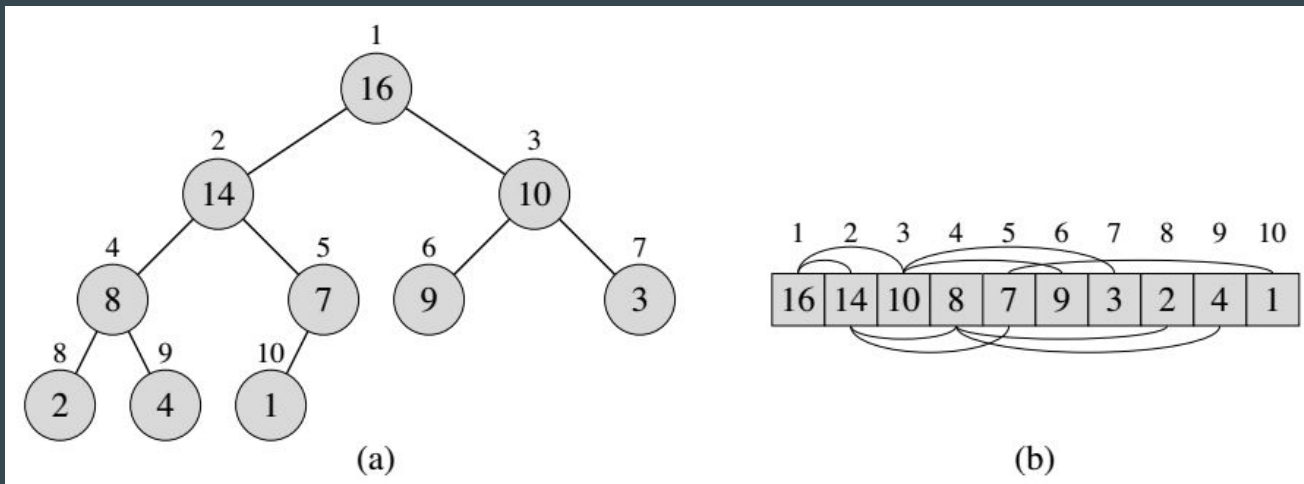
- Worst-case running time is $O(n \log n)$
- Best-case running time is $O(n \log n)$
- Algorithm follows a divide-and-conquer approach

Heapsort

- Running time is $O(n \lg n)$
 - Like merge sort
 - Unlike insertion sort
- Can sort in place
 - Like insertion sort
 - Unlike merge sort
- Uses the heap data structure

Heap

- Binary tree
- Given the index i
 - $\text{PARENT}(i) \Rightarrow \text{return } i/2$
 - $\text{LEFT}(i) \Rightarrow \text{return } 2i$
 - $\text{RIGHT}(i) \Rightarrow \text{return } 2i + 1$



Heap Property

- Max-heap property is every node i other than the root:
 $A[\text{PARENT}(i)] \geq A[i]$
- Min-heap property is every node i other than the root:
 $A[\text{PARENT}(i)] \leq A[i]$
- Height of a tree with n elements is $\lg(n)$

Exercises 6.1 (CLRS)

1. What are the minimum and maximum numbers of elements in a heap of height h ?
2. Show that an n -element heap has height $\lg(n)$
3. Show that in any subtree of a max-heap, the root of the subtree contains the largest value occurring anywhere in that subtree

Maintaining The Heap Property

- $\text{MAX-HEAPIFY}(A, i)$ maintains the heap property
 - A is the array
 - i is an index into the array
- When called, we assume that $\text{LEFT}(i)$ and $\text{RIGHT}(i)$ are max-heaps
- The procedure lets the value at $A[i]$ float down

MAX-HEAPIFY(A, i)

1. $L = \text{LEFT}(i)$
2. $R = \text{RIGHT}(i)$
3. if $(L \leq A.\text{heap-size} \text{ and } A[L] > A[i])$
4. $\text{largest} = L$
5. else $\text{largest} = i$
6. if $(R \leq A.\text{heap-size} \text{ and } A[R] > A[\text{largest}])$
7. $\text{largest} = R$
8. if $\text{largest} \neq i$
9. exchange $A[i]$ with $A[\text{largest}]$
10. $\text{MAX-HEAPIFY}(A, \text{largest})$

Exercises 6.2 (CLRS)

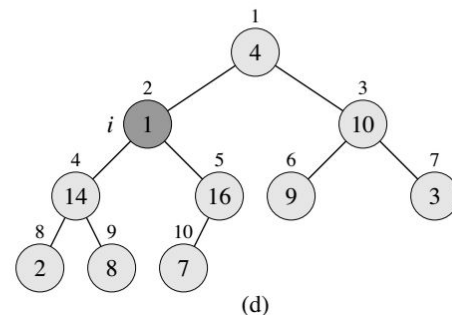
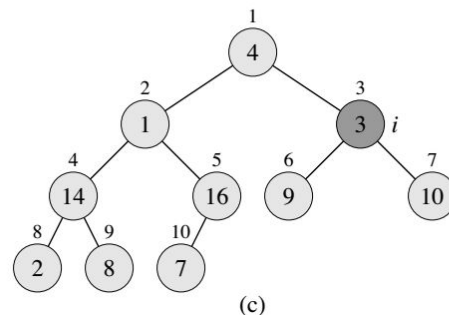
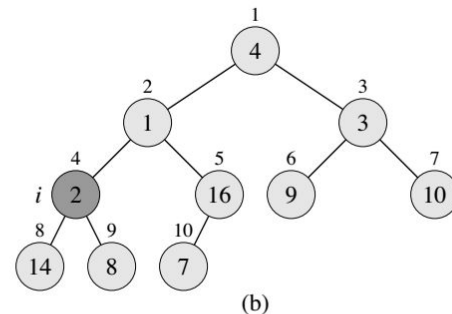
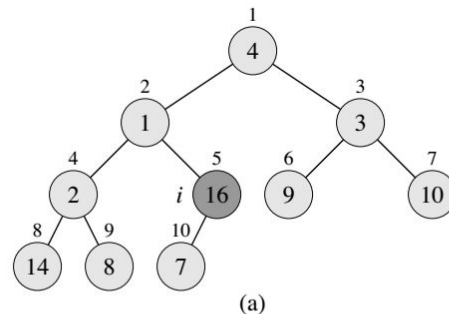
1. Illustrate the operation $\text{MAX-HEAPIFY}(A, 3)$ on the array $A = \langle 27, 17, 3, 16, 13, 10, 1, 5, 7, 12, 4, 8, 9, 0 \rangle$
2. Starting with the procedure MAX-HEAPIFY , write pseudocode for the procedure $\text{MIN-HEAPIFY}(A, i)$, which performs the corresponding manipulation on a min-heap
3. What is the effect of calling $\text{MAX-HEAPIFY}(A, i)$ when $A[i]$ is larger than its children?

Building a heap

- Use procedure MAX-HEAPIFY in a bottom-up manner to convert $A[1 .. n]$ into a max-heap
- The elements in the subarray $A[(n/2 + 1) .. n]$ are all leaves of the tree
- The procedure BUILD-MAX-HEAP goes through the remaining nodes

BUILD-MAX-HEAP(A)

1. $A.\text{heap-size} = A.\text{length}$
2. for $i = A.\text{length}/2$ downto 1
3. $\text{MAX-HEAPIFY}(A, i)$



Exercises 6.3 (CLRS)

1. Illustrate the operation of BUILD-MAX-HEAP on the array
 $A = \langle 5, 3, 17, 10, 84, 19, 6, 22, 0 \rangle$
2. Why do we want the loop index i in line 2 of BUILD-MAX-HEAP to decrease from $A.length/2$ to 1 rather than increase from 1 to $A.length/2$?

Heapsort Algorithm

- First build a max-heap with BUILD-MAX-HEAP
- Because the maximum element is at $A[1]$ we can swap it with $A[n]$
- Discard node n from the heap by decrementing $A.\text{heap-size}$
- Restore the max-heap property with MAX-HEAPIFY($A, 1$)

HEAPSORT(A)

1. BUILD-MAX-HEAP(A)
2. for $i = A.length$ downto 2
3. exchange $A[1]$ with $A[i]$
4. $A.heap-size = A.heap-size - 1$
5. MAX-HEAPIFY(A, 1)

Heapsort Analysis

- HEAPSORT takes time $O(n \lg n)$
- BUILD-MAX-HEAP takes $O(n)$
- Each $(n - 1)$ calls to MAX-HEAPIFY takes time $O(\lg n)$

Exercises 6.4 (CLRS)

1. Illustrate the operation of HEAPSORT on the array
 $A = \langle 5, 13, 2, 25, 7, 17, 20, 8, 4 \rangle$

References

- Cormen, T. (2009). Introduction to algorithms. Cambridge, Mass.: MIT Press.
- https://en.wikipedia.org/wiki/Merge_sort
- <https://en.wikipedia.org/wiki/Heapsort>