

```
package calculator;
```

```
import java.awt.Color;
```

```
import java.awt.Dimension;
```

```
import java.awt.Font;
```

```
import java.awt.event.ActionEvent;
```

```
import java.awt.event.ActionListener;
```

```
import javax.swing.BorderFactory;
```

```
import javax.swing.ImageIcon;
```

```
import javax.swing.JButton;
```

```
import javax.swing.JFrame;
```

```
import javax.swing.JPanel;
```

```
import javax.swing.JTextArea;
```

```
import javax.swing.border.Border;
```

```
public class calculator implements ActionListener {
```

```
    JFrame frame = new JFrame();
```

```
    JPanel panel = new JPanel();
```

```
    JTextArea textarea = new JTextArea(2,10);
```

```
    JButton button1 = new JButton();
```

```
    JButton button2 = new JButton();
```

```
    JButton button3 = new JButton();
```

```
    JButton button4 = new JButton();
```

```
    JButton button5 = new JButton();
```

```
    JButton button6 = new JButton();
```

```
    JButton button7 = new JButton();
```

```
    JButton button8 = new JButton();
```

```
JButton button9 = new JButton();
JButton button0 = new JButton();
JButton buttonadd = new JButton();
JButton buttonsub = new JButton();
JButton buttonmul = new JButton();
JButton buttondiv = new JButton();
JButton buttonclear = new JButton();
JButton buttondot = new JButton();
JButton buttonequal = new JButton();
JButton buttonpow = new JButton();
JButton buttonsqrt = new JButton();
JButton buttonrev = new JButton();
double number1, number2, result;
int addc = 0, mulc = 0, divc = 0, subc = 0, powc = 0, sqrtc = 0, revc = 0;
public calculator(){
    frame.setSize(340,470);
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    frame.setVisible(true);
    frame.setTitle("calculator");

    frame.add(panel);
    panel.setBackground(Color.LIGHT_GRAY);
    Border border = BorderFactory.createLineBorder(Color.gray,1);
    panel.setBorder(border);

    panel.add(textarea);

    textarea.setBackground(Color.gray);
    Border tborder = BorderFactory.createLineBorder(Color.LIGHT_GRAY,1);
```

```
textarea.setBorder(tborder);

Font font = new Font("arial",Font.BOLD,33);

textarea.setFont(font);

textarea.setForeground(Color.black);

textarea.setPreferredSize(new Dimension(2,10)); //stop expending

textarea.setLineWrap(true);


button1.setPreferredSize(new Dimension(100,43));

button1.setIcon(new ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\11.PNG"));


button2.setPreferredSize(new Dimension(100,43));

button2.setIcon(new ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\22.PNG"));


button3.setPreferredSize(new Dimension(100,43));

button3.setIcon(new ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\33.PNG"));


button4.setPreferredSize(new Dimension(100,43));

button4.setIcon(new ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\44.PNG"));


button5.setPreferredSize(new Dimension(100,43));

button5.setIcon(new ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\55.PNG"));


button6.setPreferredSize(new Dimension(100,43));

button6.setIcon(new ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\66.PNG"));


button7.setPreferredSize(new Dimension(100,43));

button7.setIcon(new ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\77.PNG"));


button8.setPreferredSize(new Dimension(100,43));
```

```
button8.setIcon(new ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\88.PNG"));
```

```
button9.setPreferredSize(new Dimension(100,43));
```

```
button9.setIcon(new ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\99.PNG"));
```

```
button0.setPreferredSize(new Dimension(100,43));
```

```
button0.setIcon(new ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\00.PNG"));
```

```
buttonadd.setPreferredSize(new Dimension(100,43));
```

```
buttonadd.setIcon(new  
ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\add.PNG"));
```

```
buttonsub.setPreferredSize(new Dimension(100,43));
```

```
buttonsub.setIcon(new  
ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\min.PNG"));
```

```
buttonmul.setPreferredSize(new Dimension(100,43));
```

```
buttonmul.setIcon(new  
ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\mul.PNG"));
```

```
buttondiv.setPreferredSize(new Dimension(100,43));
```

```
buttondiv.setIcon(new  
ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\div.PNG"));
```

```
buttonclear.setPreferredSize(new Dimension(100,35));
```

```
buttonclear.setIcon(new  
ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\clear.PNG"));
```

```
buttondot.setPreferredSize(new Dimension(100,43));
```

```
buttondot.setIcon(new  
ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\dot.PNG"));
```

```
        buttonequal.setPreferredSize(new Dimension(200,35));  
  
        buttonequal.setIcon(new  
ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\equal.PNG"));
```

```
        buttonpow.setPreferredSize(new Dimension(100,43));  
  
        buttonpow.setIcon(new  
ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\pow.PNG"));
```

```
        buttonsqrt.setPreferredSize(new Dimension(100,43));  
  
        buttonsqrt.setIcon(new  
ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\sqrt.PNG"));
```

```
        buttonrev.setPreferredSize(new Dimension(100,43));  
  
        buttonrev.setIcon(new  
ImageIcon("C:\\Users\\Popa\\Desktop\\Calbut\\rev.PNG"));
```

```
        panel.add(button1);  
        panel.add(button2);  
        panel.add(button3);  
        panel.add(button4);  
        panel.add(button5);  
        panel.add(button6);  
        panel.add(button7);  
        panel.add(button8);  
        panel.add(button9);  
        panel.add(button0);  
        panel.add(buttondot);  
        panel.add(buttonsub);  
        panel.add(buttonmul);
```

```
panel.add(buttondiv);  
panel.add(buttonadd);  
panel.add(buttonpow);  
panel.add(buttonsqrt);  
panel.add(buttonrev);  
panel.add(buttonequal);  
panel.add(buttonclear);
```

```
button1.addActionListener(this);  
button2.addActionListener(this);  
button3.addActionListener(this);  
button4.addActionListener(this);  
button5.addActionListener(this);  
button6.addActionListener(this);  
button7.addActionListener(this);  
button8.addActionListener(this);  
button9.addActionListener(this);  
button0.addActionListener(this);  
buttondot.addActionListener(this);  
buttonadd.addActionListener(this);  
buttonsub.addActionListener(this);  
buttonmul.addActionListener(this);  
buttondiv.addActionListener(this);  
buttonpow.addActionListener(this);  
buttonsqrt.addActionListener(this);  
buttonrev.addActionListener(this);  
buttonclear.addActionListener(this);  
buttonequal.addActionListener(this);
```

```
}
```

```
public void actionPerformed(ActionEvent e) {
```

```
    Object source = e.getSource();
```

```
    if(source == buttonclear){
```

```
        number1 = 0.0;
```

```
        number2 = 0.0;
```

```
        textarea.setText("");
```

```
    }
```

```
    if(source == button1){
```

```
        textarea.append("1");
```

```
    }
```

```
    if(source == button2){
```

```
        textarea.append("2");
```

```
    }
```

```
    if(source == button3){
```

```
        textarea.append("3");
```

```
    }
```

```
    if(source == button4){
```

```
        textarea.append("4");
```

```
    }
```

```
    if(source == button5){
```

```
        textarea.append("5");
```

```
    }
```

```
if(source == button6){
    textarea.append("6");
}
if(source == button7){
    textarea.append("7");
}
if(source == button8){
    textarea.append("8");
}
if(source == button9){
    textarea.append("9");
}
if(source == button0){
    textarea.append("0");
}
if(source == buttondot){
    textarea.append(".");
}
if(source == buttonadd){
    number1 = number_reader();
    textarea.setText("");
    addc = 1;
    divc = 0;
    mulc = 0;
    subc = 0;
    powc = 0;
    sqrtc = 0;
    revc = 0;
}
```



```
if(source == buttondiv){  
    number1 = number_reader();  
    textarea.setText("");  
    addc = 0;  
    divc = 1;  
    mulc = 0;  
    subc = 0;  
    powc = 0;  
    sqrtc = 0;  
    revc = 0;  
}  
  
if(source == buttonsub){  
    number1 = number_reader();  
    textarea.setText("");  
    addc = 0;  
    divc = 0;  
    mulc = 0;  
    subc = 1;  
    powc = 0;  
    sqrtc = 0;  
    revc = 0;  
}  
  
if(source == buttonmul){  
    number1 = number_reader();  
    textarea.setText("");  
    addc = 0;  
    divc = 0;  
    mulc = 1;  
    subc = 0;
```

```
        powc = 0;

        sqrtc = 0;

        revc = 0;
    }

    if(source == buttonpow){

        number1 = number_reader();

        textarea.setText("");

        addc = 0;

        divc = 0;

        mulc = 0;

        subc = 0;

        powc = 1;

        sqrtc = 0;

        revc = 0;

    }

    if(source == buttonsqrt){

        number1 = number_reader();

        textarea.setText("");

        addc = 0;

        divc = 0;

        mulc = 0;

        subc = 0;

        powc = 0;

        sqrtc = 1;

        revc = 0;

    }

    if(source == buttonrev){

        number1 = number_reader();

        textarea.setText("");
```

```
        addc = 0;

        divc = 0;

        mulc = 0;

        subc = 0;

        powc = 0;

        sqrtc = 0;

        revc = 1;

    }

    if(source == buttonequal){

        if (sqrtc == 0) {

            number2 = number_reader();

        }

        if(addc > 0){

            result = number1 + number2;

            textarea.setText(Double.toString(result));

        }

        if(subc > 0){

            result = number1 - number2;

            textarea.setText(Double.toString(result));

        }

        if(mulc > 0){

            result = number1 * number2;

            textarea.setText(Double.toString(result));

        }

        if(divc > 0){

            result = number1 / number2;

            textarea.setText(Double.toString(result));
```

```

    }
    if(powc > 0){
        result = Math.pow(number1, number2);
        textarea.setText(Double.toString(result));
    }
    if(sqrtc > 0){
        result = Math.sqrt(number1 + number2);
        textarea.setText(Double.toString(result));
    }
    if(revc > 0){
        result = number1 % number2;
        textarea.setText(Double.toString(result));
    }
}

```

```

}public double number_reader(){
    double num1;
    String s;
    s = textarea.getText();
    num1 = Double.valueOf(s);
    return num1;
}

```

```

}

```