

Group H

Pizza Ordering System: Domain Model, Glossary, and Use Case

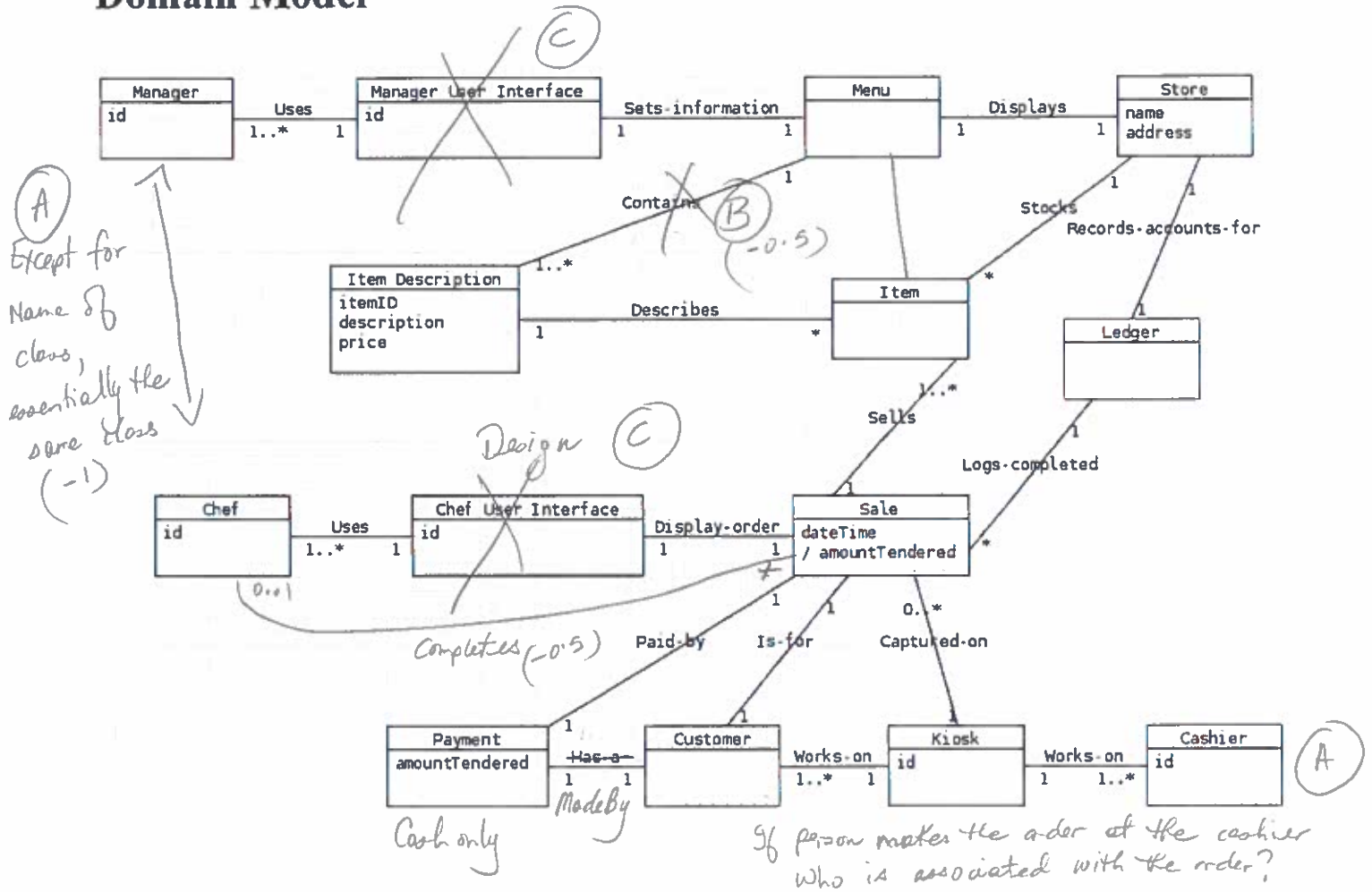
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CD 10.5

Glossary 4.5

15/20

Domain Model



Note: I am sorry that the lines have overlapped the multiplicity/associations in some areas, the tool I use did not like my layout. I tried to make it as readable as possible.

B - menu has to have Item that customer orders

You have not defined the special (-1)

How will you know when an order is to be delivered ^{OR} picked up
by phone phoned in customer (-1)

Order status missing (-0.5)

Glossary

Sort alphabetically (-0.5)

Item Description

This is an explanation of what the item is.

Item

A food or drink physical object that is sold by the pizza place

Manager

A person who is in charge of the employees and modifies the pizza place's menu

Manager User Interface

See note in CD

The interface that the Manager uses to accomplish his goals with the system. Similar to the Kiosk with the Cashier.

Menu

A listing of Item Descriptions that is presented to the customer to choose from.

Store

The business itself that the pizza place is.

Ledger

A manner to record the sales/transactions of the pizza place.

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Chef

A person who fulfills the sales.

Chef User Interface

The interface that the Chef uses to see what sales need to be filled, and which orders need to be marked as filled

See note in CD

Sale

A customer has bought an item for money.

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CashPayment

The payment method of the customer.

Where is this in CD?

Customer

A person who buys items from the pizza place

Kiosk

An interface that the Customer and Cashier use to make a sale of items from the pizza place.

Cashier

A person who takes orders from a Customer over the phone to make a sale and enters them into a Kiosk.

Use Case

