

Presentation

UI/GameSetup

VisualSettingsPanel

BoardSettingsPanel

PlayerSettingsPanel

InfoPanel

Application

LoadTable

ClockState

GameStateCommands

BoardSetup

PlayerData

RobotAppearance

Scoreboard

allCommands

Driver

Domain

BoardGrid

Coordinate cells

Set robot pieces

ArrayList<Integer>Chips

Player

Human

AI

Player score

Foundation

RobotPosition

Coordinates

Icon

Shape

Color

External Libraries

