

```
• using PlutoUI
```

parse_board_line (generic function with 1 method)

parse_file (generic function with 1 method)

Problem 1

isbingo (generic function with 1 method)

```
• function isbingo(board)
•     rows, cols = size(board)
•     for r in 1:rows
•         if (all(board[r,:] .== -1))
•             return true
•         end
•     end
•
•     for c in 1:cols
•         if (all(board[:,c] .== -1))
•             return true
•         end
•     end
•
•     return false
• end
•
```

simulate_bingo_games! (generic function with 1 method)

```

function simulate_bingo_games!(nums, boards)
    for num in nums
        (boards
         .|> b -> b[b .== num] .== -1)
        won_bingo = findall(isbingo, boards)

        if (length(won_bingo) >= 1)
            return num, boards[won_bingo][1]
        end
    end
end
end

```

50008

0.004140 seconds (102.35 k allocations: 7.396 MiB)

```

open("./Day4/prob_input.txt") do io
    .
    .
    with_terminal() do
        lines = [line for line in eachline(io)]
        nums, boards = parse_file(lines)
        @time num, winning_board = simulate_bingo_games!(nums, boards)
        winning_board[winning_board .== -1] .== 0
        num * sum(vcat(winning_board...))
    end
end
end

```

Problem 2

simulate_bingo_games_to_end! (generic function with 1 method)

```

function simulate_bingo_games_to_end!(nums, boards)
    remaining_boards = length(boards)
    for num in nums
        (boards
         .|> b -> b[b .== num] .== -1)
        won_bingo = findall(isbingo, boards)
        remaining_boards -= length(won_bingo)

        updated_boards = filter(bi -> bi ∉ won_bingo, eachindex(boards))

        if (remaining_boards == 0)
            return num, boards[won_bingo][1]
        end

        boards = boards[updated_boards]
    end
end
end

```

17408

0.016393 seconds (199.92 k allocations: 14.592 MiB, 44.36% gc time)

```

open("./Day4/prob_input.txt") do io

    with_terminal() do
        lines = [line for line in eachline(io)]
        nums, boards = parse_file(lines)
        @time num, winning_board = simulate_bingo_games_to_end!(nums, boards)

        winning_board[winning_board .== -1] .= 0
        num * sum(vcat(winning_board...))
    end
end
end

```

