

# Zac Duvall

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## Skills

Swift | Xcode | Objective-C | CoreData | CloudKit | CSS | HTML | RESTful Web Services | MVC Design Principles | Git | CoreAnimation | UIKit | Auto Layout

## Projects

### **Meme's With Friends** — *iOS Developer & Designer — Group Project*

Quick and easy Meme creation game to play with friends | <https://appsto.re/us/senFlb.i>

Swift/CoreAnimation/UIKit/Auto Layout/Git/MVC/

- Designed color palette, app icon, and wireframes.
- Implemented CoreAnimation to help create a more immersive user experience.
- Utilized TestFlight to receive user feedback in preparation for App Store submission.

### **Let's Help!** — *iOS Developer & Designer — Individual Project*

JSON - Swift/CoreAnimation/UIKit/Auto Layout/UIView.animate/

- Utilized Grand Central Dispatch to achieve consecutive, concurrent Network Calls from CharityNavigator API.
- Worked closely with Charity Navigator's backend developers to help beta test their recently released API.
- Utilized CoreAnimation and CoreGraphics to achieve easy, reusable animations.
- Implemented CloudKit and CoreData to work together for persistent storage.

## Experience

### **Apple** — *Customer Service, Technical Support, Inventory Logistics.*

- Developed skills to explain complex technical concepts in such a way to help facilitate self-learning for average users.
- Gave and received co-worker feedback on a daily basis. I quickly learned to assume positive intent in every feedback interaction in order to create closer relationships.

## Education

### **DevMountain** — *iOS Immersive Program* — <https://devmountain.com/ios-bootcamp-immersive>

May 2017 - September 2017 | Salt Lake City, Utah

- Followed a rigorous 9-5 schedule each week
- Built iOS Apps Monday-Thursday, then was tested each Friday on the learned technologies from the week.
- Utilized and developed close relationships with Mentors and classmates to progress my learning.

<https://github.com/zacdu>

<https://www.linkedin.com/in/zac-duvall/>