Timed Dictionary Documentation

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CHAPTER

ONE

TIMED DICTIONARY MODULE

```
Bases: object
     Just to provide a unique default class when asking for a key that's been deleted.
       weakref
           list of weak references to the object (if defined)
                                                                         checks per second=0.5,
class timed dict.timed dict.TimedDict(timeout=None,
                                                                                                      sam-
                                                      ple_probability=0.25,
                                                                                 callback=None,
                                                                                                       ex-
                                                      pired_keys_ratio=0.25,
                                                                                sweep_flag=True,
                                                                                                      call-
                                                      back_args=None, callback_kwargs=None)
     Bases: collections.abc.MutableMapping
     A dictionary whose keys time out. After a pre-determined number of seconds, the key and value will be deleted
     from the dictionary. Optionally, a callback function is executed, which is passed the key and the associated
     value.
     When it is instantiated, this class creates a thread which runs all the time, looking for expired keys. Each
     TimedDict object gets its own thread.
     The algorithm is the same one that Redis uses. It is semi-lazy and probabilistic. After sleeping for a set interval,
     it iterates through a random sample of the keys (which is determined by the sample probability kwarg in
     the class constructor). It expires any keys it finds during the sweep which have existed for more then timeout
     seconds. If at least expired_keys_ratio of the sampled keys have to be expired, then the process is
     repeated again immediately. If not, then it sleeps for the interval again before restarting.
     Additionally, a check is made to any specific key that's accessed. If the key should be expired, then it does so
     and returns an Empty object.
       getitem__(key)
           Gets the item. Before it does so, checks whether the key has expired. If so, it expires the key _first_, before
           returning a value.
           If the key does not exist (or gets expired during this call) the method returns an instance of the Empty class.
           We use the Empty class (defined above) because we want to avoid raising exceptions, but we also want to
           allow that the legitimate value of a key might be None (or any other default value we like).
       init (timeout=None, checks per second=0.5, sample probability=0.25, callback=None, ex-
                  pired_keys_ratio=0.25, sweep_flag=True, callback_args=None, callback_kwargs=None)
           Initialize self. See help(type(self)) for accurate signature.
       len ()
           Returns the number of items currently in the TimedDict.
       _repr__()
           String representation of the TimedDict. It returns the keys, values, and time of expiration for each.
```

class timed_dict.timed_dict.Empty

setitem (key, value)

Replaces the __setitem__ from the parent class. Sets both the base_dict (which holds the values) and the timed_dict (which holds the expiration time.

weakref

list of weak references to the object (if defined)

expire key(key)

Expire the key, delete the value, and call the callback function if one is specified.

Parameters key - The TimedDict key

keys()

Replaces the keys method. There's probably a better way to accomplish this.

set_expiration (key, ignore_missing=False, additional_seconds=None, seconds=None)

Alters the expiration time for a key. If the key is not present, then raise an Exception unless *ignore_missing* is set to *True*.

Parameters

- **key** The key whose expiration we are changing.
- ignore_missing (bool) If set, then return silently if the key does not exist. Default is *False*.
- additional_seonds (int) Add this many seconds to the current expiration time.
- **seconds** (*int*) Expire the key this many seconds from now.

stop sweep()

Stops the thread that periodically tests the keys for expiration.

sweep()

This methods runs in a separate thread. So long as *self.sweep_flag* is set, it expires keys according to the process explained in the docstring for the *TimedDict* class. The thread is halted by calling *self.stop_sweep()*, which sets the *self.sweep_flag* to *False*.

values()

Replaces the values method. There's probably a better way to accomplish this.

timed_dict.timed_dict.cleanup_sweep_threads()

Not used. Keeping this function in case we decide not to use daemonized threads and it becomes necessary to clean up the running threads upon exit.

timed_dict.timed_dict.my_callback(key, value)

Simple test of callback function.

CHAPTER

TWO

OVERVIEW

2.1 What it is

"Timed Dictionary" provides a class – TimedDict – which is a dictionary whose keys time out. After a predetermined number of seconds, the key and value will be deleted from the dictionary. Optionally, a callback function may be specified, which is called whenever a key is expired.

When it is instantiated, this class creates a thread which runs all the time, looking for expired keys. Each TimedDict object gets its own thread.

The algorithm is the same one that Redis uses. It is semi-lazy and probabilistic. After sleeping for a set interval, it iterates through a random sample of the keys (which is determined by the sample_probability kwarg in the class constructor). It expires any keys it finds during the sweep which have existed for more then timeout seconds. If at least expired_keys_ratio of the sampled keys have to be expired, then the process is repeated again immediately. If not, then it sleeps for the interval again before restarting.

Additionally, a check is made to any specific key that's accessed. If the key should be expired, then it does so and returns an Empty object.

2.2 What it is not

This module is **not** a replacement for Redis, MEMCACHE, or any other such things. It is intended to be simple, lightweight, free of any infrastructure requirements, stand-alone, pure Python, and above all, functional. If you need failover, distributed caching, guarantees, a magical solution to the CAP theorem, or you're processing huge volumes of data, you should not use this.

2.3 Why it is

As a data engineer, I'm constantly coming across use-cases that look like they require heavyweight tools, but which aren't demanding enough to justify the investment. Redis, although it isn't exactly "heavyweight", requires a server to run, with a dedicated IP address, and so on for virtually any production use-case. So engineers who would like to have a key-value store with expiration and callbacks either roll their own one-off kludgey solution, or they stand up a Redis instance somewhere and have one more thing to worry about.

This module provides that core functionality, implemented as a Python dictionary. But it does not require anything other than the standard Python library to run. It is dead-simple, reliable, and tested.

CHAPTER

THREE

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