## Zachary Silver

>\_ SOFTWARE DEVELOPER · LIFELONG LEARNER □ (805) 757-6946 | Zmansilver@gmail.com | www.zmansilver.com | zmansilver | zchary-silver Education \_\_\_ **California Polytechnic State University** Jun 2021 B.S. in Computer Science San Luis Obispo, CA **Cuesta College** Jun 2019 A.S. in Computer Science and A.S. in Mathematics San Luis Obispo, CA • Object-Oriented Programming • Systems Programming • Differential Equations Algorithm Design & Analysis • Computer Architecture · Linear Algebra Data Structures Computer Networking Calculus Experience \_\_\_\_ **Software Developer Intern (C#)** Jun - Aug 2019 DocuPhase Clearwater, FL • Restructured our company's integration process which allows our software to work with external devices and applications. • Doubled productivity by developing an application to streamline integrations, reducing average integration time by half. • Completed multiple integrations under strict deadlines in parallel with the application's development. Worked closely with clients to understand requirements and ensure project quality. Software Developer Intern (C#) Jun - Aug 2018 DocuPhase Clearwater, FL • Collaborated with a team of support engineers to diagnose and repair issues with our process automation software. • Developed a set of tools to optimize the support team's diagnostic process, minimizing informational requests to clients. • Saved an hour in wait time on average per support ticket during initial contact stages as a result of the diagnostic tools. • Matched weekly resolved ticket count with senior support engineers within one week of completing training. Projects \_ System Status Monitor (C, Linux) Spring 2020 Created a resource efficient application to calculate system statistics such as cpu, memory, and disk utilization. Includes other useful information like current date, time, volume, and song. Outputs the statistics to my system's status bar. Tic-Tac-Toe (C, Linux) Spring 2020 Developed a Tic-Tac-Toe game played through the terminal with text-based graphics. Includes a single player mode with an AI adversary. The AI is implemented using the minimax algorithm with alpha-beta pruning to play optimally. New Music Finder (Python, Linux) Summer 2018 Created a script to pull JSON data of recently played music from a radio station's website. Indexes songs and compares them to a local library of seen and saved music. Presents users with a file containing any new songs. Calculator (Java, Android) Summer 2017 Developed a feature rich calculator application for Android. Includes an efficient algorithm implementation for converting an infix mathematical expression to a postfix expression necessary for easy computation of complex expressions. Programming Languages \_ **Proficient:** C | C# | Java | JavaScript | Python **Experience:** Assembly Bash C++ Rust Skills\_ Frameworks & Technologies: Angular .NET Framework .NET Core | REST & SOAP Services TypeScript

**Continuous Integration** 

**Strong Communicator** 

Unit Testing | Agile Development |

Dependable

Reliable

**Methodologies:** Dependency Injection

**Interpersonal:** Excellent Problem Solver