

Section 6 Math 2202

Functions of Two and Three Variables, Partial Derivatives and Chain Rule

1. Let's try to understand the function $f(x, y, z) = \sqrt{x^2 + y^2 + z^2}$.
 - (a) What is the domain of this function?
 - (b) We can't graph this in our three dimensions, because each point in the domain is already in three space, leaving no other dimension to plot the output $f(x, y, z)$.

For a function of 3 variables, we can do the analog of level curves, called **level surfaces**. Find the level surfaces of $f(x, y, z)$ for $k = -2, -1, 0, 1, 2, 3$ and describe what each looks like as two dimensional surface. Then try sketching them all on the same xyz -axes.

Footnote: Beyond three variables, we don't usually try to visualize functions. Instead we rely on analyzing the function's definition (formula) using tools from calculus and other math to get a sense of the function. We can also draw good enough conceptual pictures, based on the intuition of 2 and 3 dimensions.

2. The function $f(x, y, z) = \sqrt{x^2 + y^2 + z^2}$ gives the distance to the origin of the input point (x, y, z) .

- (a) Let's consider a particle moving according to $x(t) = t^2, y(t) = 3 \sin t, z(t) = t + 1$. Using chain rule, compute $\frac{df}{dt}$, the derivative of the composite function $f(x(t), y(t), z(t))$ with respect to t .

- (b) This derivative of the composite function $f(x(t), y(t), z(t))$ with respect to t can be interpreted as the rate of change of $f(x, y, z)$ with respect to t as the point (x, y, z) moves along the curve C described by those parametric equations.

In this case, recall that $f(x, y, z)$ is the distance to the origin of (x, y, z) . Interpret $\frac{df}{dt}|_{t=2}$ in words.

- (c) Let's consider a particle moving according to $x(s) = 2 \sin s, y(s) = 2 \cos s, z(s) = 1$. Using chain rule, compute the derivative of $f(x(s), y(s), z(s))$ with respect to s . Does your answer make sense? Why or why not?