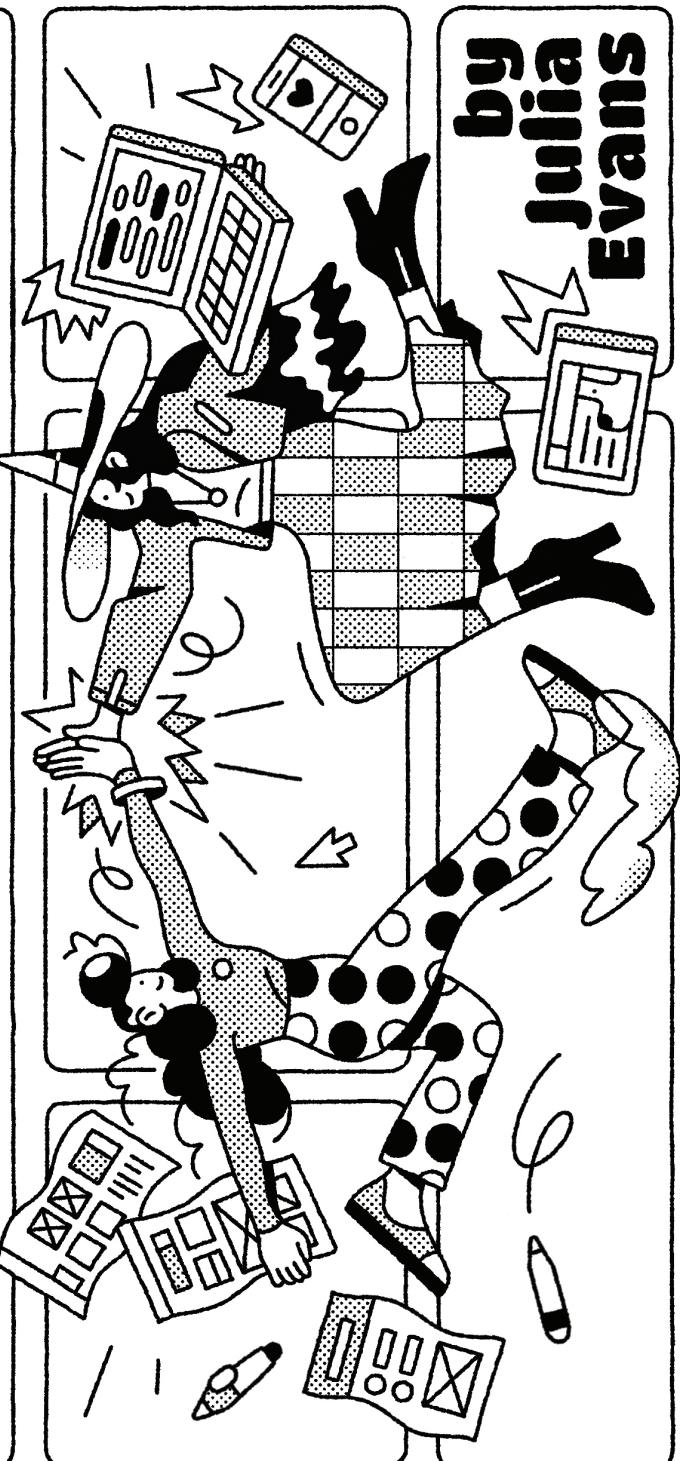


CSS

YES!

CSS!

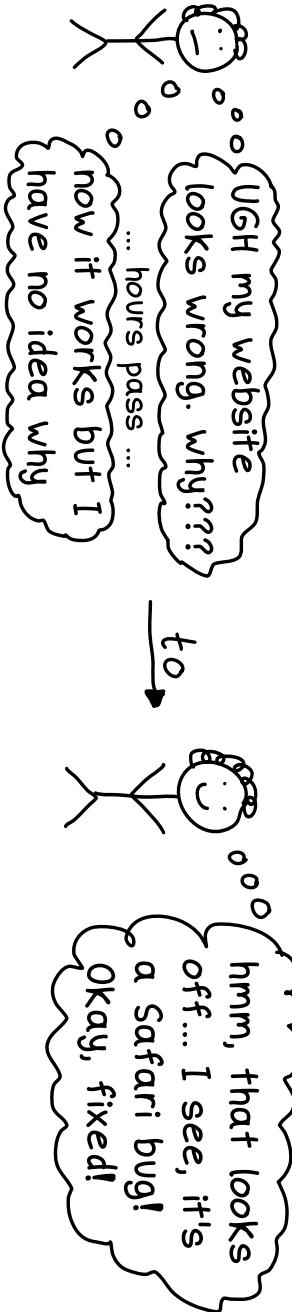


* wizardzines.com *

more at
this?

What's this?

I wrote this zine because, after 15 years of being confused about CSS, I realized I was still missing a lot of basic CSS knowledge. Learning the facts in this zine helped me go from:



This zine also comes with 'examples' for you to try out. They're at:

<https://css-examples.wizardzines.com>

Panels which have examples you can try are labelled



thanks for reading

CSS is a HUGE topic and there's a lot more to learn than what's in this zine. Here are some of my favourite CSS resources:

⌚ [CSS Tricks](https://css-tricks.com) (css-tricks.com)

Hundreds of helpful blog posts and incredible guides, like their guides to centering & flexbox.

⌚ [Can I use...](https://caniuse.com) (caniuse.com)

Tells you which browser versions (and what likely % of your users) have support for each CSS feature.

⌚ [W3](https://w3.org/TR/CSS) (w3.org/TR/CSS)

The CSS specifications. Can be useful as a reference too!

My favourite reference for CSS, JS, HTML, and HTTP

credits

Cover art: Vladimir Kašković

Editing: Dolly Lanuza, Kamal Marhubi

Technical review: Melody Starling
and thanks to all the beta readers ☺

testing checklist

Finally, it's important to test your site with different browsers, screen sizes, and accessibility evaluation tools.

- | browsers | sizes | accessibility |
|--|--|---|
| <input type="checkbox"/> Chrome | <input type="checkbox"/> small phone (~300px wide) | <input type="checkbox"/> colour contrast |
| <input type="checkbox"/> Safari | <input type="checkbox"/> tablet (~700px) | <input type="checkbox"/> text size |
| <input type="checkbox"/> Firefox | <input type="checkbox"/> desktop (~1200px) | <input type="checkbox"/> keyboard navigation |
| <input type="checkbox"/> maybe others! | | <input type="checkbox"/> works with a screen reader |



performance

- fake a slow/high latency network connection!

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GETTING FANCY

CSS isn't easy

the CSS inspector

CSS seems simple at first

```
h2 {  
    font-size: 22px;  
}
```

ok this is easy!



and it is easy for simple tasks

```
header  
~~~~~
```

a layout like this is simple to implement!

the spec can be surprising

WEIRD!

setting overflow: hidden; on an inline-block element changes its vertical alignment

WEIRD!

```
css 2.1
```

and all browsers have bugs

I don't support flexbox for <summary> elements

OK FINE

safari

but website layout is not an easy problem

this needs to adjust to so many screen sizes!

all major browsers have a CSS inspector

usually you can get to it by right clicking on an element and then "inspect element", but sometimes there are extra steps

see computed styles

here's a website with 12000 lines of CSS, what font-size does this link have?

12px, because of x.css line 436

browser

see overridden properties

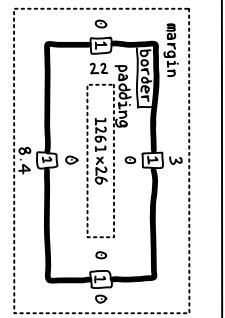
```
button {  
    display: inline-block;  
    color: var(--orange);  
}
```

look at margin & padding

... and LOTS more

different browsers have different tools! For example, Firefox has special tools for debugging grid/flexbox

▼ Box Model



edit CSS properties

```
element {  
    /* lets you change this element's properties */  
}  
  
button {  
    display: inline-block;  
    border: 1px solid black;  
}  
  
this lets you change the border of every <button>!
```

media queries

media queries let you use different CSS in different situations

```
media (print) {  
    #footer {  
        display: none;  
    }  
}  
CSS to apply
```

```
max-width & min-width  
@media (max-width: 500px) {  
    // CSS for small screens  
}  
@media (min-width: 950px) {  
    // CSS for large screens  
}
```

print and screen
screen is for computer/
mobile screens
print is used when
printing a webpage
there are more: tv, tty,
speech, braille, etc

accessibility queries
you can sometimes find
out a user's preferences
with media queries
examples:
prefers-reduced-motion: reduce
prefers-color-scheme: dark

you can combine media queries
it's very common to write
something like this:

@media screen and
(max-width: 1024px)

CSS != design

web design is really hard
“wow, forms are way
more complicated
than I thought”

remember that they're
2 different skills
“hm, I have NO
IDEA what I want
this site to look
like, maybe that's
my problem and
not CSS”

CSS is easier when you have a good design
“I can make it look like
that!”

sketching a design in
advance can help!

even a simple
sketch can
help you think!

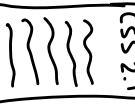
title
□ □ □ □
□ □ □ □

CSS specifications

CSS has specifications

hello, this is how max-width works in CSS 2.1

excruciating detail

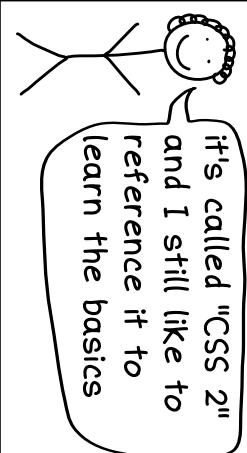


major browsers usually obey the spec

but sometimes they have bugs



oops, I didn't quite implement that right...



there used to be just one specification

it's called "CSS 2" and I still like to reference it to learn the basics

transitions

an element's computed style can change

2 ways this can happen:

① pseudo-classes (like :hover)

② Javascript code el.classList.add('x')

transition has 3 parts

transition: color 1s ease;

which CSS duration timing function to animate

new styles change the element instantly...

a:hover {

color: red;

}

the element will turn red right away

not all property changes can be animated....

list-style-type: square;

I don't know how to animate that, sorry!

CSS renderer

... unless you set the transition property

a {

color: blue;

transition: all 2s;

}

a:hover {

color: red; from blue to red over 2s

}

...but there are dozens of properties that can if it's a number or color, it can probably be animated!

font-size: 14px;
rotate: 90deg;
width: 20em;

CSS variables

duplication is annoying

```
body {  
    --text-color: #f79;  
}  
#header {  
    everything  
    --text-color: #c50;  
}  
#header of #header
```

define variables in any selector

```
body {  
    --text-color: #f79;  
}  
#header {  
    applies to everything  
    --text-color: #c50;  
}  
#header of #header
```

do math on them with calc()

```
#sidebar {  
    width: calc(  
        var(--my-var) + 1em  
    );  
}
```

you can change a variable's value in Javascript

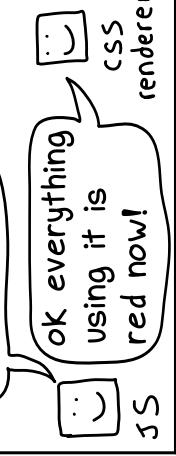
```
let root =  
    document.documentElement;  
root.style.setProperty(  
    '--text-color', 'black');
```

use variables with var()



```
body {  
    color: var(--text-color);  
}  
variables always start with --
```

changes to variables apply immediately



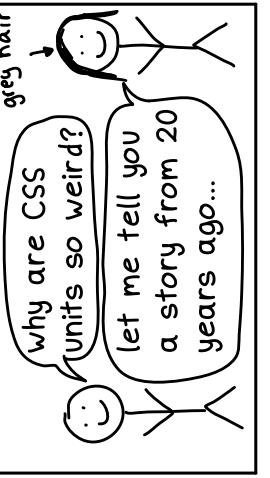
```
set --text-color to red  
ok everything using it is red now!  
CSS renderer
```

backwards compatibility

browsers support old HTML + CSS forever

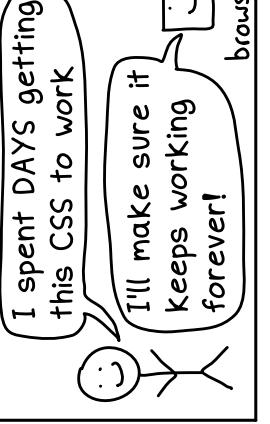
```
I wrote this  
CSS in 1998  
still works  
great!
```

this makes CSS hard to write...



```
why are CSS  
units so weird?  
let me tell you  
a story from 20  
years ago...
```

... but it means it's worth the investment



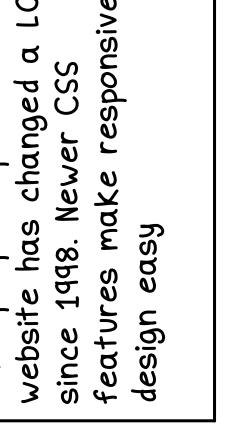
```
I spent DAYS getting  
this CSS to work  
I'll make sure it  
keeps working  
forever!
```

if you don't follow the standards, you're not guaranteed backwards compatibility



```
my site broke!  
oh yeah, Firefox  
dropped support for  
that experiment
```

newer features are often easier to use



```
just test that your  
CSS works on the  
browsers that your  
users are using!
```

a few CSS selectors

now that we have the right attitude, let's move on to how CSS actually works!

div #welcome
matches elements by id
<div id="welcome">

.button
.matches elements by class

div > .button
match every .button element that's a direct child of a div

:checked
matches if a checkbox or radio button is checked

.button, #welcome
matches both .button and #welcome elements

a:hover
matches a elements that the cursor is hovering over

tr:nth-child(odd)
match alternating tr elements (make a striped table!)

Stacking contexts

a z-index can push an element up/down...

```
.first {  
z-index: 3;  
}  
.second {  
z-index: 0;  
}
```

a stacking context is like a Photoshop layer

by default, an element's children share its stacking context

... but a higher z-index doesn't always put an element on top

why?

every element is in a stacking context

these 2 elements are in different stacking contexts

stacking contexts are confusing

You can do a lot without understanding them at all. But if z-index ever isn't working the way you expect, that's the day to learn about stacking contexts :)

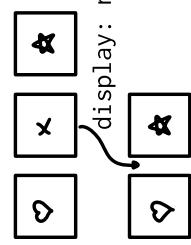
hiding elements

there are many ways to make an element disappear



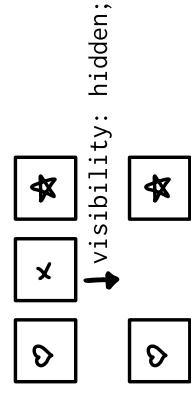
display: none;

other elements will move to fill the empty space



visibility: hidden;

the empty space will stay empty



opacity: 0;

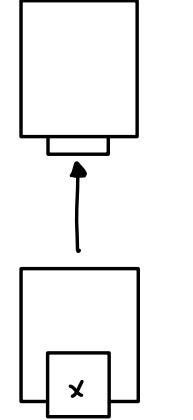
like visibility: hidden, but you can still click on the element & it'll still be visible to screen readers. Usually visibility: hidden is better.

how to slowly fade out

```
#fade:hover {  
    transition: all 1s ease;  
    visibility: hidden;  
    opacity: 0;  
}  
set the opacity just so that the transition works
```

z-index

z-index sets the order of overlapping positioned elements



TRY ME!

specificity

CSS uses the "most specific" selector that matches an element

In our example, the browser will use color: orange because IDs (like #start-link) are more specific than pseudoclasses (like :visited)

different rules can set the same property

```
a:visited {  
    color: purple; ↗ which  
    font-size: 1.2em; ↗ one gets  
} ↗ chosen?  
#start-link {  
    color: orange;  
}
```

TRY ME!

CSS can mix properties from different rules

```
a:visited {  
    color: purple; ↗ it'll use this  
    font-size: 1.2em; ↗ font-size  
} ↗ but use this  
#start-link {  
    color: orange; ↗ color because  
} ↗ #start-link is  
        more specific
```

how CSS picks the "most specific" rule

a selector with .classes or :pseudoclasses .sidebar .link {
 color: orange;
}

loses to an inline style style="color: green;" color: blue !important;
an !important rule* important is very hard to override, which makes life hard for your future self!

default stylesheets

every browser has a
default stylesheet
(aka "user agent stylesheet")
a small sample from the
Firefox default stylesheet:

```
font-weight: bold; } 
```

every property also has a default "initial value" (defined in the spec) is what's used if no stylesheet has set anything. For example, background-color's initial value is transparent.

different browsers
have different defaults

position: absolute

position: absolute;
doesn't mean absolutely positioned on the page:
it's relative to the "containing block"



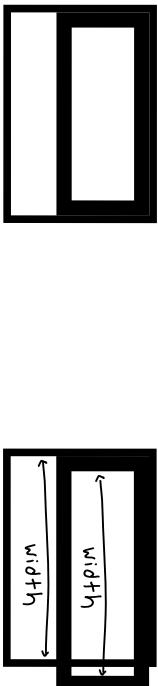
the "containing block" is the closest ancestor with a position that isn't set to static (the default value), or the body if there's no such ancestor.

```
Here's some typical CSS:  
#square {  
    position: absolute;  
    top: 1em; left: 1em;  
}  
#parent {  
    position: relative;  
}  
} → this makes #parent the container for #square
```

A diagram illustrating a square element with a side length of 1em. The square is labeled '#square'. An arrow points from the text '#parent (containing block)' to the square, indicating it is a child of its parent block.

Page 1

```
left: 0; right: 0; width: 100%;  
width: 100%;
```



left and right borders
are both Opx away
from containing block

the box sticks out because width doesn't include borders by default

top, bottom, left, right
will place an absolutely
positioned element

top: 50%;
bottom: 2em;
right: 30px;
left: -3em;

negative

works too

50%

absolutely positioned elements are taken out of the normal flow

A simple line drawing of a stick figure with a large head, looking down at a small speech bubble containing the word "nope!".

centering

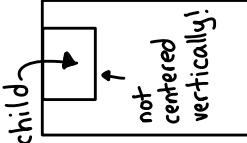
center text with
text-align

```
h2 {  
    text-align: center;  
}
```

center block elements
with margin: auto

```
example HTML:  
<div class="parent">  
  <div class="child">  
  </div>  
</div>
```

margin: auto
only centers horizontally



```
.child {  
    width: 400px;  
    margin: auto;  
}
```

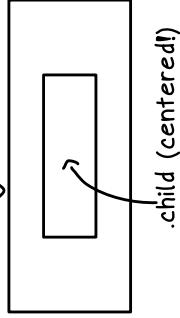
vertical centering is easy with flexbox or grid

here's how with grid:

```
parent {  
    display: grid;  
    place-items: center;  
}  
  
.parent {  
    display: flex;  
}  
  
.child {  
    margin: auto;  
}
```

TRY ME

it's ok to use a flexbox
or grid just to center
one thing



```
.parent {  
    display: grid;  
}  
  
.child {  
    margin: auto;  
}
```

units

CSS has 2 kinds of units:
absolute & relative

absolute: px, pt, pc,
in, cm, mm

relative: em, rem,
vw, vh, %

rem
the root element's
font size

1rem is the same
everywhere in the
document. rem is a
good unit for setting
font sizes!

TRY
ME

em
the parent element's
font size

```
.child {  
    font-size: 1.5em;  
}  
  
.parent {  
    font-size: 1.5em;  
}
```

TRY
ME

0 is the same
in all units

```
.btn {  
    margin: 0;  
}
```

also, 0 is different from none.
border: 0 sets the border width
and border: none sets the style

rem & em help with
accessibility

```
.modal {  
    width: 20rem;  
}
```

this scales nicely if the user
increases their browser's
default font size

1 inch = 96 px

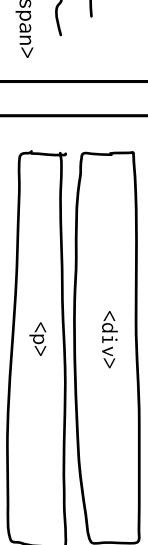
on a screen, 1 CSS "inch"
isn't really an inch, and
1 CSS "pixel" isn't really
a screen pixel.
look up "device pixel
ratio" for more.

inline vs block

HTML elements default to inline or block

example inline elements:

example block elements:
<a>
 <i>
<small> <abbr>
 <q>
<code>



inline elements ignore width & height*

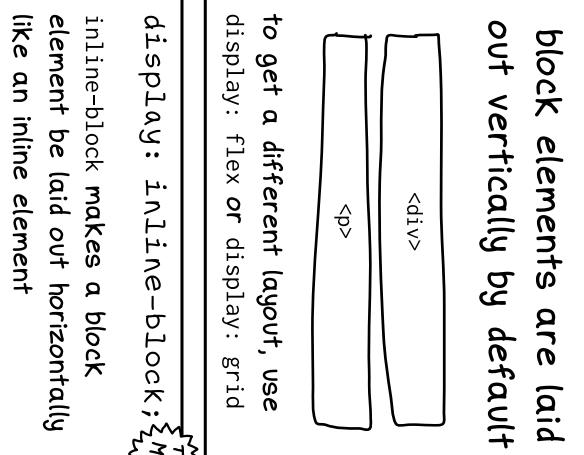
Setting the width is impossible, but in some situations, you can use line-height to change the height

* img is an exception to this: look up "replaced elements" for more

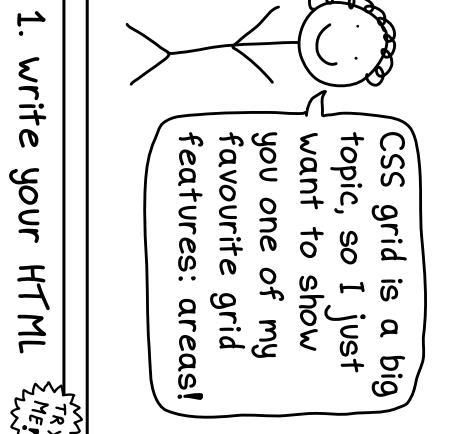
display can force an element to be inline or block

display determines 2 things:

- ① whether the element itself is inline, block, inline-block, etc
- ② how child elements are laid out (grid, flex, table, default, etc)



CSS grid: areas!



1. write your HTML

```
<div class="grid">
<div class="top"></div>
<div class="side"></div>
<div class="main"></div>
</div>
```

2. define the areas

```
.grid {
  display: grid;
  grid-template-columns:
    200px 800px;
  grid-template-areas:
    "header header"
    "sidebar content";
```

3. set grid-area

```
.top {grid-area: header}
.side {grid-area: sidebar}
.main {grid-area: content}
```

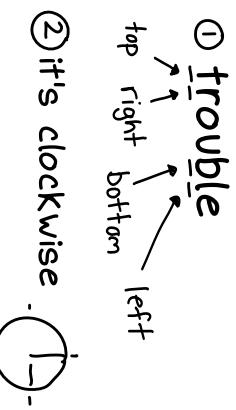
result:

```
.side
.main
```


padding + margin syntax

there are 4 ways to set padding all sides

padding: 1em;
padding: 1em 2em;
padding: 1em 2em 3em;
padding: 1em 2em 3em 4em;



differences between padding & margin

→ padding is "inside" an element: the background color covers the padding, you can click padding to click an element, etc. Margin is "outside".

→ you can center with margin: auto, but not with padding
→ margins can be negative, padding can't

tricks to remember the order

you can also set padding on just 1 side

padding-top: 1em;
padding-right: 10px;
padding-bottom: 3em;
padding-left: 4em;

borders

border has 3 components

border: 2px solid black;

is the same as

border-width: 2px;
border-style: solid;
border-color: black;

border-style options

solid

dotted

dashed

double

+ lots more
(inset, groove, etc)

border-{side} you can set each side's border separately:

border-bottom:
2px solid black;

outline

outline is like border, but it doesn't change an element's size when you add it

:active help with

accessibility: with keyboard navigation,

you need an outline to see what's focused

border-radius lets you have rounded corners

border-radius: 10px;

border-radius: 50%;
will make a square into a circle!



lets you add a shadow to any element

element

shadow

color

box-shadow: 5px 5px 8px black;
x offset y offset blur radius