

Day 6 Notes

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1 Review

- NPC proof via sub-problem (see Venn diagram from day 5)
- If sub-problem is NPC, problem is NPC
- If problem is P, sub-problem also P
- Sub-problems can be organized recursively (Complexity LandscapeTM)

Example: Procedure Constrained Scheduling (PCS)

- Given a set of tasks that each take one unit of time to complete, a partial order on the tasks, a number, m , of processors, and an integer deadline
- Question: Does a legal schedule allow the processes to be completed before the deadline?
- General PCS \in NPC
- If constraints graph is tree, $PCS \in P$
- If constraints graph empty, $PCS \in P$
- Aside: Why $m=2$ solvable, but $m=3$ so hard?
- Consider: 3 is important.
- $2SAT \in P$, $3SAT \in NPC$, same for HC problem

Special Nodes

A node on the Complexity Landscape that has no known NPC children is called **Minimally NPC**

A node on the Complexity Landscape that is in P and has no parents in P is called **Maximally polynomially solvable**

2 Greedy Algorithms

- A **Greedy Algorithm** always makes what appears to be the best decision in the current moment
- A **Greedy Algorithm** does not utilize backtracking

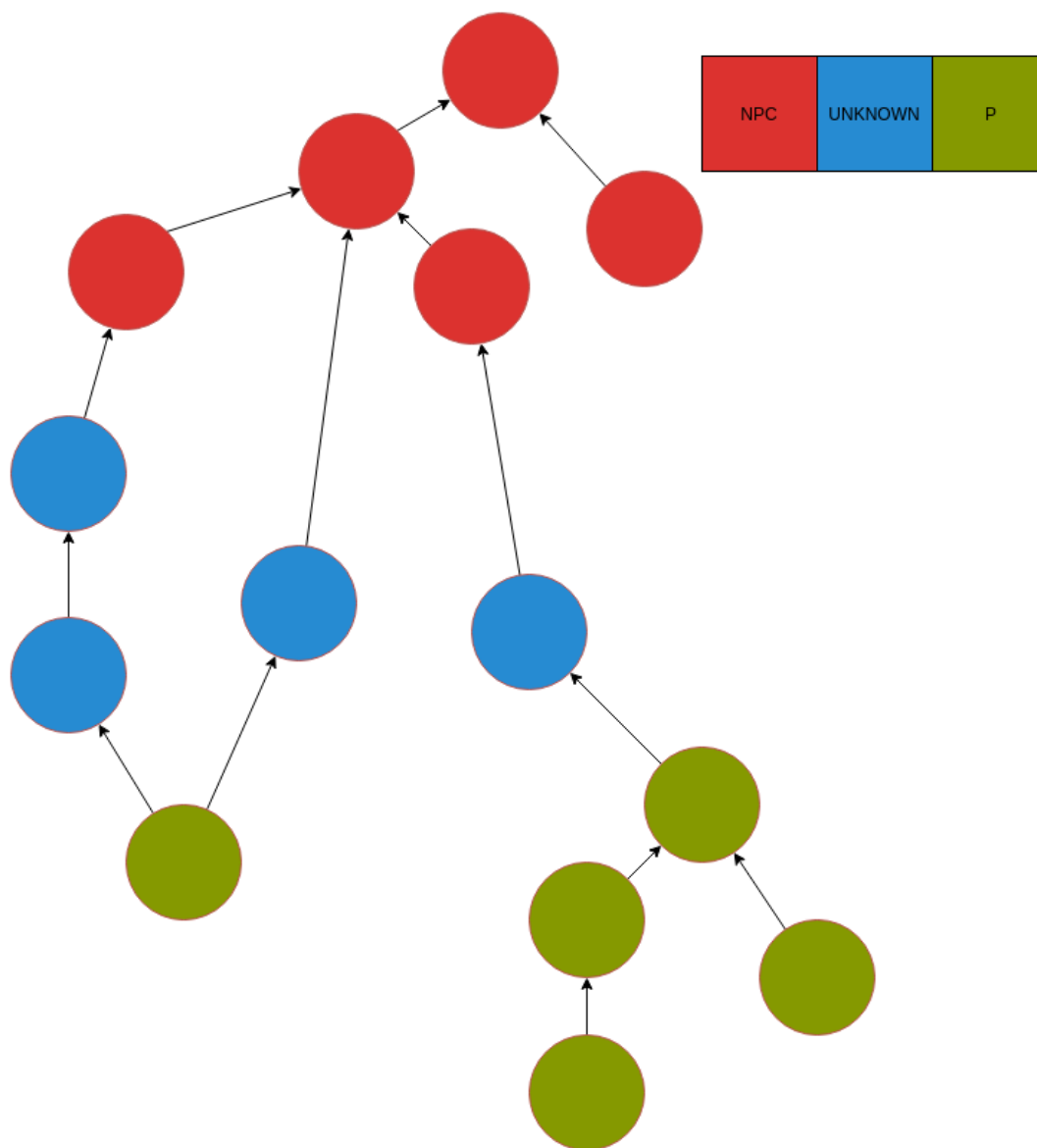


Figure 1: Example Complexity LandscapeTM

MST

MST: Given an undirected graph and a weight for each edge, find an acyclic subset of the edges that connects all nodes with minimum weight.

```
def MST():
    A=0
    while A is not spanning tree:
        find next edge (u,v) in increasing order by weight such that (u,v) is safe for A
        A += {(u,v)}
    return A
```

M=2
Deadline=3

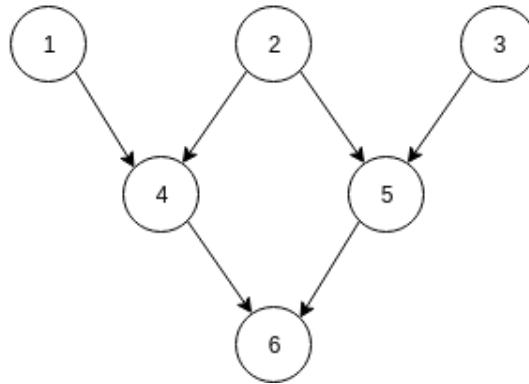


Figure 2: Example PCS Constraint

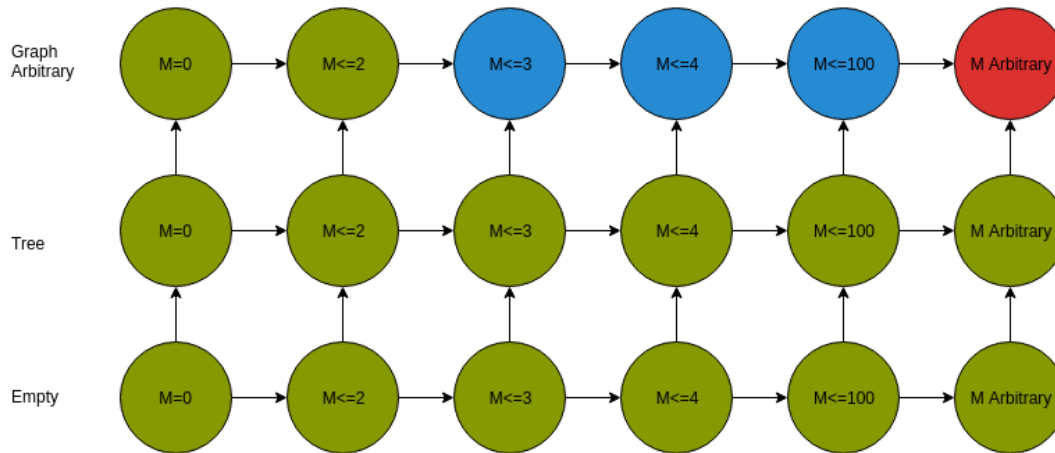


Figure 3: PCS Complexity Landscape™

Activity Selection

- Given: a set $S = \{a_1, a_2, \dots, a_n\}$ of n activities, only one of which can take place at a time. Activity a_i starts at time s_i and finishes at time f_i . Two activities are **Compatible** if they do not conflict.
- Find: How many activities can we fit?
- Find a largest set of mutually compatible activities

```

# Solution
# a[i] is most recently selected activity
# a[m] activity we are considering adding
def activitySelection(a):
    sortByIncreaseFinish(a)
    n = number of Activities
    A = a[0] # first activity
  
```

	1	2	3	4	5	6	7	8	9	10	11
s_i	1	3	0	5	6	8	8	2	12	3	5
f_i	4	5	6	7	10	11	12	13	14	8	9

Table 1: Example Activity Problem

```

i = 1
for m in range(1,n):
    if not conflict(a[m], a[i]):
        A += a[m]
        i = m
return A

```

- Proof: Show that each step is in the right direction
- Prove by contradiction: assume that there is no maximal subset including $a[0]$. We can always swap the first event in any set with $a[0]$ because of the sorting, so any maximal subset can include $a[0]$.
- Repeat this problem recursively on all problems with $s_i > f_0$ - this step valid for all sub-problems

Head Partition Problem

- Given directed graph, find largest subset of edges which point to separate nodes

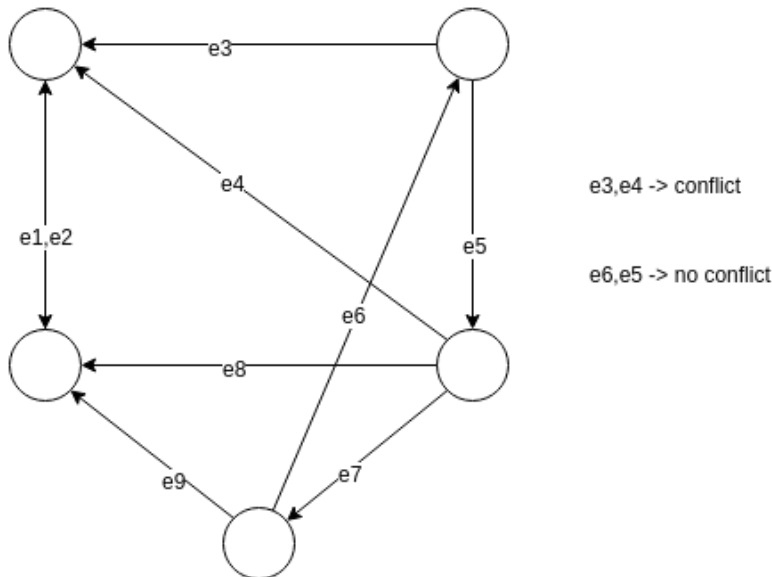


Figure 4: Head Partition Example

```

# Algorithm 1
def headPartition(g):
    for node in g:
        select any incoming arc

```

```
# Algorithm 2
# Version of "Generic Greedy Algorithm"
def headPartition2(g):
    edge_group = {}
    for arc in g.edges:
        if not conflict(arc, edge_group):
            edge_group += arc
```