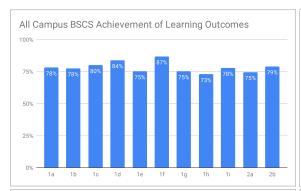
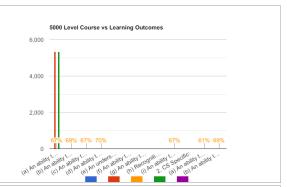
ABET Learning Outcomes 2019	1230	1236	1301	1302	2120	3230	3232	3236	3432	4890	5330	5331	5332	5335	5431	5436	5530	Max - Min		Avg SD	SD
1. General:																					
(a) An ability to apply knowledge of computing and mathematics appropriate to the discipline;			84%			77%	80%		72%		72%	67%		85%				87%	69%	78%	7%
(b) An ability to analyze a problem, and identify and define the computing requirements appropriate to its solution;						76%	81%		81%		72%	69%		84%				84%	70%	78%	6%
(c) An ability to design, implement and evaluate a computer-based system, process, component, or program to meet desired needs;			84%			76%	81%		80%			67%		84%				88%	71%	80%	6%
(d) An ability to function effectively on teams to accomplish a common									86%			70%		91%				91%	77%	84%	14%
(e) An understanding of professional, ethical, legal, security, and social issues and responsibilities;					75%													38%	38%	75%	
(f) An ability to communicate effectively with a range of audiences;			90%		72%				86%					92%				92%	79%	87%	7%
(g) An ability to analyze the local and global impact of computing on individuals, organizations and society, including ethical, legal, security and					75%													38%	38%	75%	
(h) Recognition of the need for, and an ability to engage in, continuing professional development;					73%													37%	37%	73%	
(i) An ability to use current techniques, skills, and tools necessary for computing practice.			84%			77%	80%		71%		72%	67%		84%				87%	69%	78%	7%
																		0%	0%		
2. CS Specific:																		0%	0%		
(a) An ability to apply mathematical foundations, algorithmic principles, and computer science theory in the modeling and design of computer-based						77%	80%		77%		72%	61%						80%	66%	75%	6%
(b) An ability to apply design and development principles in the construction of software systems of varying complexity.			81%			77%	83%		76%			69%						86%	72%	79%	6%





1a 1b 1c

2a 2b



