- Boolean
 - o a data type that is either true or false
- Strings
 - o a data type that stores characters
- Lists
 - o a data type that holds a collection of different data types or objects.
- Variable
 - o a string that represents some stored information
- Function
 - o a procedure or task that can be called.
- Method a
 - o function that is defined within an object class.
- Algorithm a
 - step by step set of operations to be performed to solve a specific problem.
- parameter(s)
 - An object or data type that is required to be entered for some functions
- Mutable
 - Mutable objects can change within a program.
- Immutable
 - o Immutable objects cannot be changed in a program.

Provide an example of each:

Data Type

- Operator
 - 0 +-%
- Comparison Operator
 - o ==
- Boolean Literal
 - o true
- Expression
 - 0 5 + 5
- Statement
 - o 1+1 == 2
- String
 - o "cat"

- Integer
 - 0 1
- Float
 - 0 1.01
- Function
 - o min([1,2,3])
- string method
 - o capitalize()
- list method
 - o len()
- execution control structure
 - Sequential. Python by default goes down the program in order of top to bottom.
- conditional control structure
 - o if()
- iteration control structure
 - o while()