Connectionist Computing COMP 30230/41390

Gianluca Pollastri

office: E0.95, Science East.

email: gianluca.pollastri@ucd.ie

Credits

- Geoffrey Hinton, University of Toronto.
 - borrowed some of his slides for "Neural Networks" and "Computation in Neural Networks" courses.



- slides from his CS4018.
- Paolo Frasconi, University of Florence.
 - slides from tutorial on Machine Learning for structured domains.



Lecture notes on Brightspace

- Strictly confidential...
- Slim PDF version will be uploaded later, typically the same day as the lecture.
- If there is demand, I can upload onto Brightspace last year's narrated slides.. (should be very similar to this year's material)

Connectionist Computing COMP 30230

Books

- No book covers large fractions of this course.
- Parts of chapters 4, 6, (7), 13 of Tom Mitchell's "Machine Learning"
- Parts of chapter V of Mackay's "Information Theory, Inference, and Learning Algorithms", available online at:

http://www.inference.phy.cam.ac.uk/mackay/itprnn/book.html

 Chapter 20 of Russell and Norvig's "Artificial Intelligence: A Modern Approach", also available at:

http://aima.cs.berkeley.edu/newchap20.pdf

More materials later...

Marking

- 3 landmark papers to read, and submit a 10-line summary on Brightspace about: each worth 6-7%
- a connectionist model to build and play with on some sets, write a report: 30%
- Final Exam in the RDS (50%)

Programming assignment

- Implement a Multi-Layer Perceptron, test it.
- The description on Brightspace.

- Submit through Brightspace code and test results by <u>Dector</u> the 5th at 23:59, any time zone of your choice (Baker Island?).
- 30% of the overall mark
- One third of a grade down every day late, that is: if you deserve an A and you're 1 day late you get an A-, 2 days late a B+, etc.

The course so far...

- History: Connectionism. Simple models of the brain.
 Rosenblatt's perceptron. Minsky and Papert's critique to
 connectionism. Associators. Hopfield nets. Boltzmann
 machine.
- <u>Learning:</u> Supervised learning. PAC learning, VC dimension.
- MLP: Backpropagation. Expressive power. Complexity.
 Applications: NetTalk, SS prediction, handwritten digits.
 Invariances. Softmax and relative entropy. Overfitting.
 Gradient descent problems/solutions.
- Non-supervised learning: Reinforcement learning: Tesauro's paper. Unsupervised learning: PCA and Self-supervised clustering.

Models

- So far we made models of phenomena.
- Our models, in general, were highly complex hypotheses based on the data, and on some parameters, or weights.
- So, it is M=M(W).
- Can we make the case that we've been picking the most plausible models given the data we observed?

probability properties

if P(X|I)>P(Y|I), P(Y|I)>P(Z|I), then
 P(X|I)>P(Z|I)

•
$$P(X|I) = 1 - P(\neg X|I)$$

•
$$P(X,Y|I) = P(X|I)P(Y|X,I)$$

Models, data and Bayes

- Let's now assume that we want to gauge the probability of a model M=M(w) given the data D we have observed.
- We can rewrite Bayes rule (I is implied) as:
- P(M|D) = P(D|M)P(M)/P(D)

Posterior as next prior

 If we aquire data serially, as D₁, D₂, .. D_n, then we can rewrite Bayes as:

•
$$P(M|D_n, D_{n-1}, ... D_1) = P(M|D_{n-1}, ... D_1)$$

 $P(D_n|M, D_{n-1}, ... D_1) / P(D_n|D_{n-1}, ... D_1)$

 Our posterior at step n-1 becomes prior for step n.

Priors: P(M)

- The use of priors is often criticised because it might introduce an arbitrary element into the inference mechanism.
- In reality:
 - Often, the more data we have, the less important priors become.
 - Non-informative priors (e.g. uniform) can often be derived.
 - Priors are really always used, even when they aren't mentioned, so it is better to deal with them explicitly.
 - In the Bayesian framework we can at least assess their impact.

Likelihood: P(D|M)

- This can be dealt with easily if our model can assess naturally the probability of an observation D (e.g. if the outputs of a softmax MLP could be interpreted as probabilities..), or generates data with a certain probability (think of Boltzmann machines).
- In NNs we used Error functions; how can we translate them into likelihoods? We will need to make some assumption on how the error is distributed.

Using the Bayesian machinery

- We can try to select the model that minimises the following error:
- $E = -\log P(M|D) = -\log P(D|M) \log P(M) + \log P(D)$
- This is called MAP (maximum a posteriori) estimate, because we are maximising the posterior.

MAP and **ML**

- $-\log P(D|M) \log P(M) + \log P(D)$
- The P(D) term does not depend on the model, so we can ignore it during maximisation:
- E = -log P(D|M) log P(M)
- If P(M) is uniform over all the models (or if we just don't like it), then we can consider just the likelihood P(D|M). In this case we are performing ML (maximum likelihood):
- E = -log P(D|M)

How to do the M part of MAP and ML

- ML and MAP give us an objective, but not a method to achieve it.
- Practically performing the maximisation can be a rough task, and there are a lot of techniques to do it. For instance gradient descent (but also simulated annealing, etc. etc.)..

MAP/ML, NNs and supervised learning

- How can we apply the MAP/ML idea to an NN with weights w?
- Let's assume that we have a set of examples (d_i,t_i) where d_i is the i-th input and t_i the corresponding target.
- Then we can rewrite the likelihood as:

$$P((d_i, t_i)|w) = P(t_i|d_i, w)P(d_i|w) = P(t_i|d_i, w)P(d_i)$$

MAP/ML, NNs and supervised learning

 The whole error (minus log posterior) can be written as:

$$-log P(w|D) = -log P(D|w) - log P(w) + log P(D) =$$

$$-log \prod_{i=1}^{N} [P(t_i|d_i, w)P(d_i)] - log P(w) + log P(D) =$$

$$-\sum_{i=1}^{N} log P(t_i|d_i, w) - \sum_{i=1}^{N} log P(d_i) - log P(w) + log P(D)$$

MAP/ML, NNs and supervised learning

- The terms expressing the probability of the inputs don't depend on the weights of the model.
- What we are interested in minimising is:

$$-\sum_{i=1}^{N} log P(t_i|d_i, w) - log P(w)$$

The prior

- If we assume that P(w) has a Gaussian distribution, -log P(w) contributes a term proportional to -w² to the error. This is precisely weight decay.
- Weight sharing can also be included into the prior.