Burgess Shale Evolution Game

Fists of Darwin

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| **High Concept .** A 3D explorative survival game, in which the player controls a slowly evolving lifeform, leading it through several stages of its evolution. The player will do this by acquiring sustenance for the controlled organism, as well as consuming smaller organisms. **Genre .****Features .****Background .****Setting .****Target Audience .****Hardware Platforms .****Game Controls .****Art Specifications .****Development Team .****Software Engineering Process .** |