

Skills

- Theatrical CAD (Vectorworks, Sketchup)
- Extensive knowledge of QLab
- Experience programming and operating the Digico Quantum 338 and Behringer X32 sound consoles
- Working knowledge of theatrical networking

Awards and Recognition

- Jutkowitz Prize for Achievement in the Performing Arts (2025)
- St. Louis Theater Circle Award Nomination – Outstanding Projections or Special Effects (2024)
- Steven Distler Prize for Design and Technical Theatre (2024)

Experience

**Technician**, Edison Theater, Washington University in St. Louis September 2022 – May 2025

- Hang, Focus, Strike, and Restore rep and show-specific light plots
- Program lights (ETC EOS Apex), sound, and video for productions and events
- Operate and maintain the fly system, including motorized and conventional battens
- Work as lead technician, deck crew, sound engineer (A1 and A2), light board operator during productions and events
- Maintain and repair light fixtures and cable

Show	Position	Year	Company
USITT Mainstage Events	A1, A2	2025	USITT Conference
Next To Normal	Designer, A1	2025	All Student Theatre, WashU
BIG: The Musical	A2	2023	STAGES, St. Louis
The Dust	Designer	2022	Performing Arts Department, WashU
Into the Woods	A2	2022	Performing Arts Department, WashU
Do Big Kids Cry	Designer	2022	Bag of Lights Theatre

Education

**Bachelor of Arts**, Washington University in St. Louis Graduation: May 2025  
*Drama major, Computer Science minor*