

Zach Cohn

Technician and Designer

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[\(646\)-477-2420](tel:(646)-477-2420)

ZachWCohn.com

Technical Experience

Lighting Designer

God of Carnage
Fucking A
Let's Eat
Retina Burn

Performing Arts Department | WashU, St. Louis
Performing Arts Department | WashU, St. Louis
Cast 'n Crew | WashU, St. Louis
Lighting Technology Course | WashU, St. Louis

Projection Designer

Alice in Wonderland
Hold On
Cabaret
The Incels

All Student Theatre | WashU, St. Louis
The Black Rep, St. Louis
Performing Arts Department | WashU, St. Louis
New Play Exchange | The New Jersey Play Lab

Stage Manager

The Winter's Tale
Gods of Comedy

Performing Arts Department | WashU, St. Louis
Cast 'n Crew | WashU, St. Louis

Director

Something Rotten

Cast 'n Crew | WashU, St. Louis

Sound Designer

The Dust
Do Big Kids Cry?

Performing Arts Department | WashU, St. Louis
Bag of Lights Theatre (BOLT)

A2 (Sound Engineer)

BIG
Into the Woods

STAGES, St. Louis
Performing Arts Department | WashU, St. Louis

Asst. Technical Director

Addams Family

Cast 'n Crew | WashU, St. Louis

Related Experience

Software Engineering Intern, Creative Conners, Inc.

June 2023 – August 2023

- Developed dark mode for Spikemark scenic automation software
- Developed colorblind modes
- Refactored component styling system
- Participated in code reviews
- Trained in machine assembly and testing

Technician, Edison Theater, Washington University in St. Louis.

September 2022 – Present

- In-house technician
- Typical responsibilities: Light hang/focus/strike; programming lights, sound, projections; deck crew, flyrail

Skills

Lighting programming in EOS, GrandMA2, Capture visualization software; Theatrical CAD (Vectorworks, Sketchup); carpentry; QLab; working knowledge of Spikemark automation software; experience with product design and 3D Printing; advanced proficiency with Isadora and MadMapper projection mapping software; Adobe Photoshop, Premiere; Software Development (more information available upon request)

Education

Bachelor's Degree, Washington University in St. Louis

Expected Graduation: May 2025

Drama, Computer Science