Zach Cohn
Technician and Designer

zcohn@wustl.edu
ZachWCohn.com
(646)-477-2420

Technical Experience

Role	Production	Organization
Lighting Designer	*God of Carnage*	Performing Arts Department | WashU, St. Louis
	Fucking A	Performing Arts Department | WashU, St. Louis
	Let's Eat	Cast 'n Crew | WashU, St. Louis
	Retina Burn	Lighting Technology Course | WashU, St. Louis
Projection Designer:	*Alice in Wonderland*	All Student Theatre | WashU, St. Louis
	Hold On	The Black Rep, St. Louis
	Cabaret	Performing Arts Department | WashU, St. Louis
	The Incels	New Play Exchange | The New Jersey Play Lab
Stage Manager	*The Winter's Tale*	Performing Arts Department | WashU, St. Louis
	Gods of Comedy	Cast 'n Crew | WashU, St. Louis
Director	*Something Rotten*	Cast 'n Crew | WashU, St. Louis
Sound Designer	*The Dust*	Performing Arts Department | WashU, St. Louis
	Do Big Kids Cry?	Bag of Lights Theatre (BOLT)
A2 (Sound Engineer)	*BIG*	STAGES, St. Louis
	Into the Woods	Performing Arts Department | WashU, St. Louis
Asst. Technical Director	*Addams Family*	Cast 'n Crew | WashU, St. Louis

Related Experience

Software Engineering Intern, Creative Conners, Inc. June 2023 – August 2023
- Developed dark mode for Spikemark scenic automation software
- Developed colorblind modes
- Refactored component styling system
- Participated in code reviews
- Trained in machine assembly and testing

Technician, Edison Theater, Washington University in St. Louis. September 2022 – Present
- In-house technician
- Typical responsibilities: Light hang/focus/strike; programming lights, sound, projections; deck crew, flyrail

Skills

Lighting programming in EOS, GrandMA2, Capture visualization software; Theatrical CAD (Vectorworks, Sketchup); carpentry; QLab; working knowledge of Spikemark automation software; experience with product design and 3D Printing; advanced proficiency with Isadora and MadMapper projection mapping software; Adobe Photoshop, Premiere; Software Development (more information available upon request)

Education

Bachelor's Degree, Washington University in St. Louis Expected Graduation: May 2025
Drama major, Computer Science minor