ZACHARY COHN

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SUMMARY

Dynamic full-stack software engineer passionate about combining technology and creativity to deliver innovative solutions. Additionally, a skilled technical theater designer with lighting, sound, and projections expertise, having worked on over 20 productions in the last three years.

EDUCATION

WASHINGTON UNIVERSITY IN ST. LOUIS

St. Louis, MO

Bachelor's Technical Theatre, Computer Science

Expected Graduation: SP 2025

SKILLS

Languages: JavaScript, TypeScript, Python, PHP, C#, Visual Basic, Arduino C

Frameworks and Libraries: React, Next. is, Express, Node, Electron, iQuery, Socket. io, Flask, Django, Symfony, .NET

Tools and Platforms: Git, Regex, Linux, AWS EC2, R2, Firebase, WordPress, Cloudflare, Apache, Raspberry Pi, Arduino, Jira,

Figma, Adobe Creative Suite, Databases: MySQL, MongoDB

EXPERIENCE

Internships

AMPLIFY EDUCATION Remote **Software Engineer Intern** June 2024 - August 2024

• Worked on a full-stack project to expand functionality of curriculum-building tools on Desmos Classroom application, built in Typescript with React and proprietary JavaScript libraries.

• Collaborated with designer, project manager, and other engineers to develop and implement product requirements

CREATIVE CONNERS, INC. **Software Engineer Intern**

Warren, RI

- June 2023 August 2023 • Developed dark mode for Spikemark scenic automation software using C# and VB.NET to enhance user experience and accessibility
 - Participated in code reviews to ensure code quality and upholding of style guidelines
 - Refactored component styling system to improve codebase maintainability and design flexibility
 - Trained in machine assembly and testing to gain hands-on experience with hardware components.

CENTER STAGE SOFTWARE

Remote

Web Developer Intern

June 2022 - October 2022

- Developed customer-facing ticketing web app using PHP, JavaScript, HTML/CSS, and custom jQuery plugins
- Contributed to the migration of a Windows admin application to a web-based product
- R&D'd the seat selection interface

Freelance and Campus Experience

McKelvey School of Engineering, Washington University in St. Louis

St. Louis, MO September 2022 - Present

Head Teaching Assistant

Course: CSE 330S/503S: "Rapid Prototype Development and Creative Programming" (full-stack web development).

- Managed a team of TAs, held office hours, and in-class help sessions.
- Developed Python auto-grading systems, reducing grading time by ~94%.
- Updated course textbook to keep content current and enhance student experience; created TA training materials.
- Answered 300+ student questions per semester on Piazza online forum

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^{*}Promoted to Head TA Spring 2023 after one semester as Primary TA

St. Louis, MO April 2024 - Present

- Oversaw website maintenance, updates, and content management for the university newspaper.
- Led redesign initiative to enhance website functionality and aesthetics.
- Led development of bespoke web apps and WordPress integrations for newspaper "special projects"
- Implemented organizational efforts: Org-wide directory, tracking technical initiatives and issues with Jira

ARTWORK AND OPERATIONS MANAGEMENT PLATFORM

Remote

Freelance Developer

January 2023 - August 2023

- Led the full-stack development (Next.JS, Cloudflare, MySQL) of an artwork and operations management platform for a notable visual artist, enabling inventory oversight, sales monitoring, and gallery-client interaction
- Collaborated with client team to design (Figma) and develop product features.

PROJECTS

Love Note Printer

Project repo

• Developed a full-stack application to upload and print daily messages using TypeScript, Node, and Socket.js on AWS, with a React client; designed and 3D-printed an enclosure for an LCD, Raspberry Pi Zero, and Thermal Printer.

Free Time Finder project repo

• A Chrome extension that interfaces with Google Calendar to identify free or busy periods in your schedule

Course Registration Automation

PROJECT REPO

• A Chrome extension to automate course registration, built to ensure I get into my first-choice classes

MAJORPROBLEM! REDDIT BOT

PROJECT REPO

• A fun Reddit bot that responds to mentions of a "major problem" with an ASCII salute to Maj. Problem