

# ZACH LEVITT

[levittzach@gmail.com](mailto:levittzach@gmail.com) · [zachlevitt.github.io](https://zachlevitt.github.io)

## EXPERIENCE .....

### **New York Times**

Jan 2022 - Present

*Graphics Editor, Opinion (temporary)*

Design, develop, research, report and write graphics-led opinion articles.

### **Washington Post**

June 2021 - Dec 2021

*Graphics Reporter (contract)*

Design, develop and research maps and graphics for web and print publication as part of the Post's specialized group of cartographers. Hired as a temporary graphics reporter upon completion of summer internship.

### **National Public Radio**

Jan 2021 - May 2021

*News Apps Developer Intern*

Designed and built maps, charts, and tools for web articles, including COVID-19 vaccine distribution and hospital capacity trackers and Census reapportionment coverage.

### **Los Angeles Times**

Summer 2019

*Graphics and Data Visualization Intern*

Produced maps and graphics for web and print publication, including interactive map of earthquake scenarios.

### **Voting Rights Data Institute (MIT/Tufts)**

Summer 2018

*Summer Research Fellow*

Built an interactive map of congressional redistricting rules, analyzed incarceration rates and vote inflation, and researched district compactness measures.

### **Middlebury College**

Sep 2017 – Dec 2020

*Research Assistant*

Developed spatial analysis tools in Google Earth Engine, designed maps for research websites and course materials, and co-authored a paper in *Political Geography* on mobile crisis pregnancy centers.

## HONORS .....

- Award of Excellence, Society for News Design: [The year in weather disasters](#), 2021
- Award of Excellence, Society for News Design: [Where America's developed areas are growing](#), 2021
- Award of Excellence, Society for News Design: [NPR COVID-19 vaccine tracker](#), 2021

## EDUCATION .....

### **Middlebury College**, Middlebury, VT

Feb 2021

B.A., Geography and Computer Science

*Summa cum laude*, GPA: 3.92/4.0.

## SOFTWARE and TOOLS .....

JavaScript, Python, R, HTML/CSS, D3, React, Node, Svelte, GitHub, Illustrator, Photoshop, Google Earth Engine, GDAL, Blender, Mapbox