


ECE-S 681:
Fundamentals of Computer Vision

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1. a) Assume these three textural patterns are 16×16 images. Based on previous calculation, the co-occurrence matrices are the following:

Image 1: $P_1^{(1,0)} = \begin{matrix} & \overset{0}{\text{}} & \overset{1}{\text{}} \\ \begin{matrix} 0 \\ 1 \end{matrix} & \begin{bmatrix} 78/240 & 40/240 \\ 40/240 & 82/240 \end{bmatrix} \end{matrix}$ 



$P_1^{(0,1)} = \begin{matrix} & \overset{0}{\text{}} & \overset{1}{\text{}} \\ \begin{matrix} 0 \\ 1 \end{matrix} & \begin{bmatrix} 78/240 & 40/240 \\ 40/240 & 82/240 \end{bmatrix} \end{matrix}$ 

Image 2: $P_2^{(1,0)} = \begin{matrix} & \overset{0}{\text{}} & \overset{1}{\text{}} \\ \begin{matrix} 0 \\ 1 \end{matrix} & \begin{bmatrix} 96/240 & 48/240 \\ 48/240 & 48/240 \end{bmatrix} \end{matrix}$ 




$P_2^{(0,1)} = \begin{matrix} & \overset{0}{\text{}} & \overset{1}{\text{}} \\ \begin{matrix} 0 \\ 1 \end{matrix} & \begin{bmatrix} 120/240 & 24/240 \\ 32/240 & 64/240 \end{bmatrix} \end{matrix}$ 

Image 3: $P_3^{(1,0)} = \begin{matrix} & \overset{0}{\text{}} & \overset{1}{\text{}} \\ \begin{matrix} 0 \\ 1 \end{matrix} & \begin{bmatrix} 152/240 & 32/240 \\ 32/240 & 24/240 \end{bmatrix} \end{matrix}$ 

$P_3^{(0,1)} = \begin{matrix} & \overset{0}{\text{}} & \overset{1}{\text{}} \\ \begin{matrix} 0 \\ 1 \end{matrix} & \begin{bmatrix} 152/240 & 32/240 \\ 32/240 & 24/240 \end{bmatrix} \end{matrix}$ 

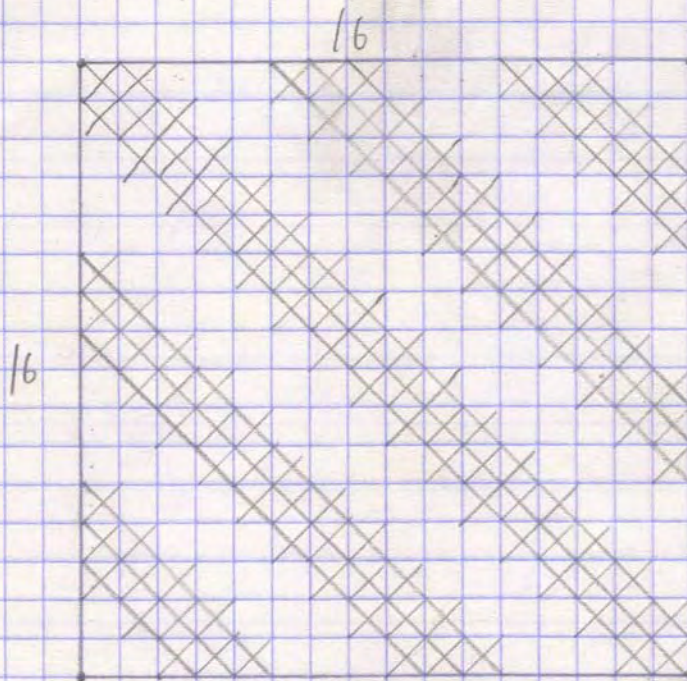
$P_1^{(1,0)}$, $P_2^{(1,0)}$, and $P_3^{(1,0)}$ are different from each other
also $P_1^{(0,1)}$, $P_2^{(0,1)}$, and $P_3^{(0,1)}$ are different from each other.

these co-occurrence matrices can be used to differentiate between the 3 classes of patterns.

(see page 2-4 for detailed calculation)

□ - White Pixel '0'

× - Black Pixel '1'



0→0	0→1	1→0	1→1
5	2	3	5
4	2	3	6
4	3	2	6
5	3	2	5
6	3	2	4
6	2	3	4
5	2	3	5
4	2	3	6
4	3	2	6
5	3	2	5
6	3	2	4
6	2	3	4
5	2	3	5
4	2	3	6
4	3	2	6
5	3	2	5

0→0 5 4 4 5 6 6 5 4 4 5 6 6 5 4 4 5

0→1 2 2 3 3 2 2 2 3 3 3 3 2 2 2 3 3

1→0 3 3 2 2 3 3 3 2 2 2 2 3 3 3 2 2

1→1 5 6 6 5 4 4 5 6 6 5 4 4 5 6 6 5

Co-occurrence matrix (horizontal)

$$[P^{(1,0)}] = \begin{matrix} & \begin{matrix} 0 & 1 \end{matrix} \\ \begin{matrix} 0 \\ 1 \end{matrix} & \begin{bmatrix} 78/240 & 40/240 \\ 40/240 & 82/240 \end{bmatrix} \end{matrix}$$

Co-occurrence matrix (vertical)

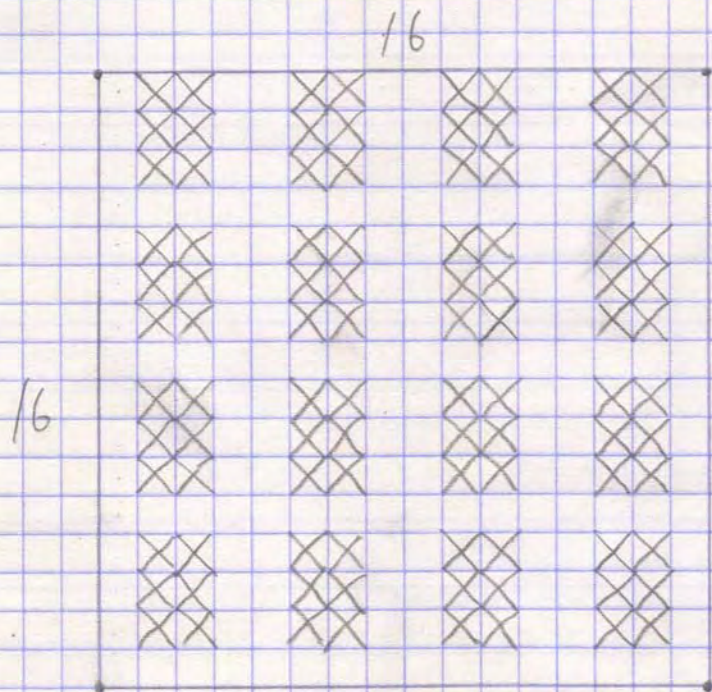
$$[P^{(0,1)}] = \begin{matrix} & \begin{matrix} 0 & 1 \end{matrix} \\ \begin{matrix} 0 \\ 1 \end{matrix} & \begin{bmatrix} 78/240 & 40/240 \\ 40/240 & 82/240 \end{bmatrix} \end{matrix}$$

IMAGE 1.

(problem 1(a))

□ - White Pixel '0'

X - Black Pixel '1'



0→0	0→1	1→0	1→1
3	4	4	4
3	4	4	4
3	4	4	4
15	0	0	0
3	4	4	4
3	4	4	4
3	4	4	4
15	0	0	0
3	4	4	4
3	4	4	4
3	4	4	4
15	0	0	0
3	4	4	4
3	4	4	4
3	4	4	4
15	0	0	0

0→0 15 0 0 15 15 0 0 15 15 0 0 15 15 0 0 15

0→1 0 3 3 0 0 3 3 0 0 3 3 0 0 3 3 0

1→0 0 4 4 0 0 4 4 0 0 4 4 0 0 4 4 0

1→1 0 8 8 0 0 8 8 0 0 8 8 0 0 8 8 0

Co-occurrence matrix (horizontal)

$$[p^{(1,0)}] = \begin{matrix} 0 & 1 \\ 0 & \begin{bmatrix} 96/240 & 48/240 \\ 48/240 & 48/240 \end{bmatrix} \\ 1 & \end{matrix}$$

Co-occurrence matrix (vertical)

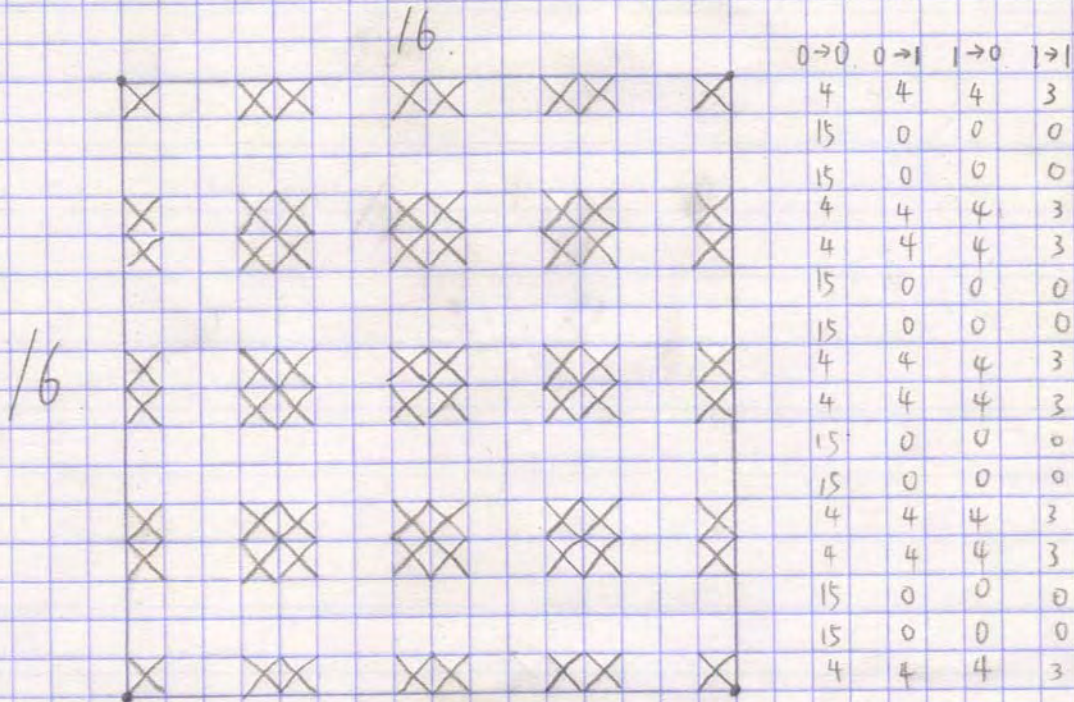
$$[p^{(0,1)}] = \begin{matrix} 0 & 1 \\ 0 & \begin{bmatrix} 120/240 & 24/240 \\ 32/240 & 64/240 \end{bmatrix} \\ 1 & \end{matrix}$$

IMAGE 2

(problem 1(a))

□ - White Pixel. '0'

X - Black Pixel. '1'



0→0 4 15 15 4 4 15 15 4 4 15 15 4 4 15 15 4

0→1 4 0 0 4 4 0 0 4 4 0 0 4 4 0 0 4

1→0 4 0 0 4 4 0 0 4 4 0 0 4 4 0 0 4

1→1 3 0 0 3 3 0 0 3 3 0 0 3 3 0 0 3

Co-occurrence matrix (horizontal)

$$P(1,0) = \begin{matrix} & 0 & 1 \\ \begin{matrix} 0 \\ 1 \end{matrix} & \begin{bmatrix} 152/240 & 32/240 \\ 32/240 & 24/240 \end{bmatrix} \end{matrix}$$

Co-occurrence matrix (vertical)

$$P(0,1) = \begin{matrix} & 0 & 1 \\ \begin{matrix} 0 \\ 1 \end{matrix} & \begin{bmatrix} 152/240 & 32/240 \\ 32/240 & 24/240 \end{bmatrix} \end{matrix}$$

IMAGE 3

(problem 1(a))

1. b). For Image 1, co-occurrence matrix $P^{(1,1)}$



$$P^{(1,1)} = \begin{matrix} & \begin{matrix} 0 & 1 \end{matrix} \\ \begin{matrix} 0 \\ 1 \end{matrix} & \begin{bmatrix} 110/225 & 0 \\ 0 & 115/225 \end{bmatrix} \end{matrix}$$

For Image 2, co-occurrence matrix $P^{(1,1)}$



$$P^{(1,1)} = \begin{matrix} & \begin{matrix} 0 & 1 \end{matrix} \\ \begin{matrix} 0 \\ 1 \end{matrix} & \begin{bmatrix} 69/225 & 56/225 \\ 64/225 & 36/225 \end{bmatrix} \end{matrix}$$

For Image 3, co-occurrence matrix $P^{(1,1)}$



$$P^{(1,1)} = \begin{matrix} & \begin{matrix} 0 & 1 \end{matrix} \\ \begin{matrix} 0 \\ 1 \end{matrix} & \begin{bmatrix} 136/225 & 47/225 \\ 40/225 & 9/225 \end{bmatrix} \end{matrix}$$

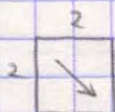
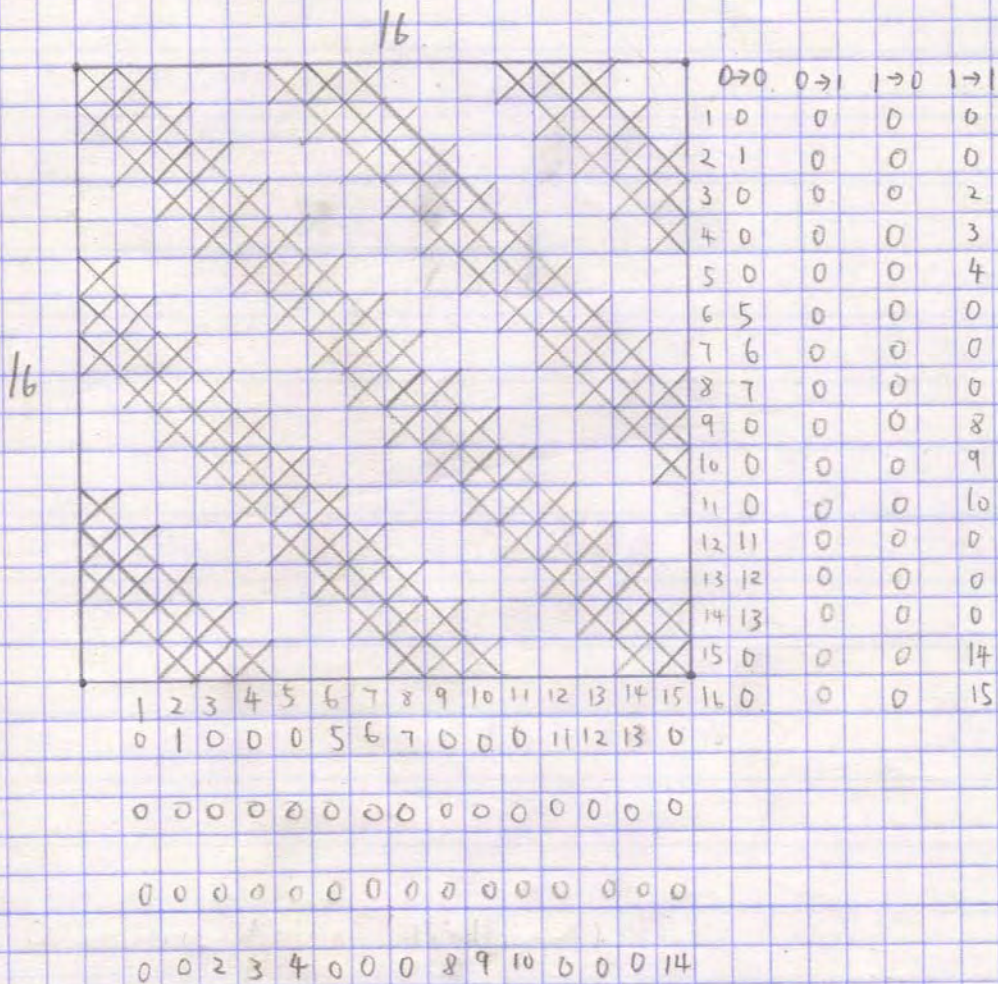
By using $\{P^{(1,1)}\}$ listed above along with $\{P^{(0,1)}\}, \{P^{(1,0)}\}$

in (a), we can have independence to integer multiple of 45° rotation in the pattern.

(see page 6-8 for detailed calculation)

□ - White Pixel '0'

X - Black Pixel '1'



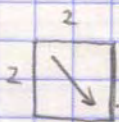
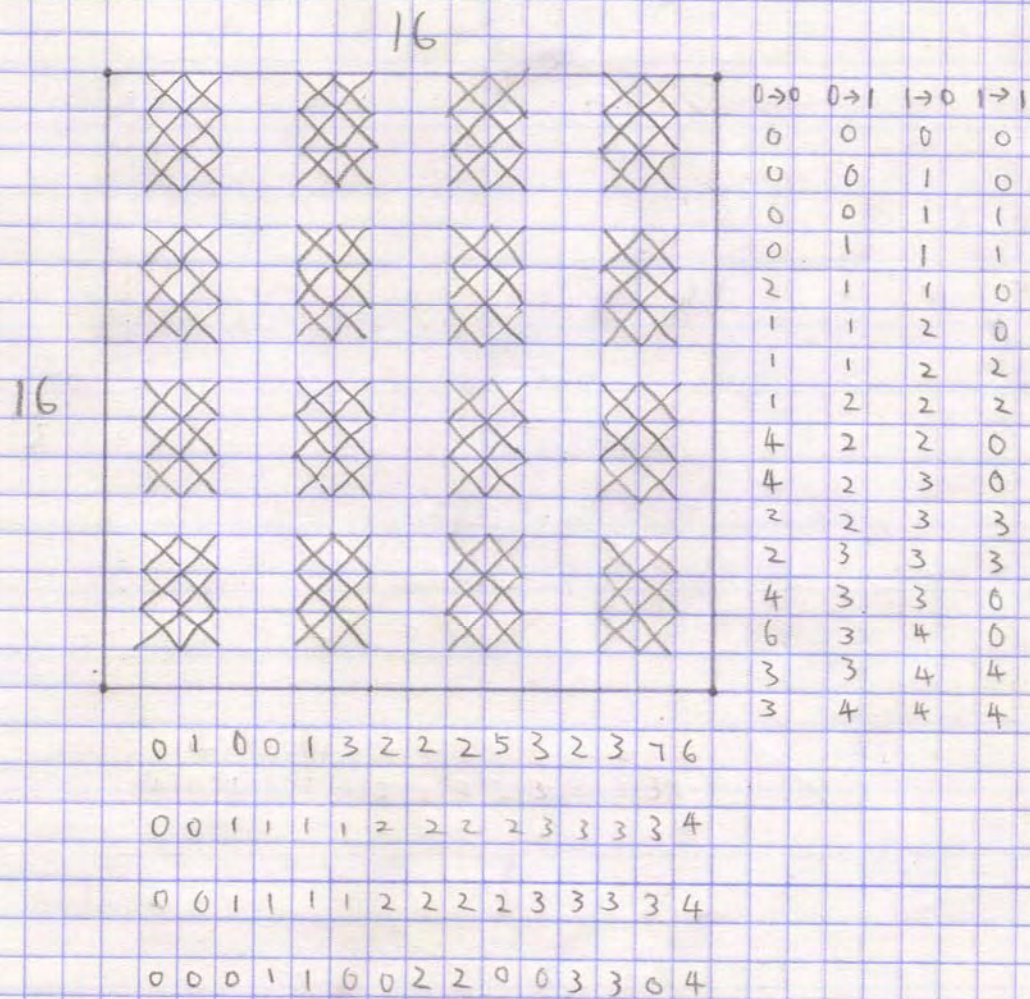
Co-occurrence matrix (45° diagonal)

$$[p_{11,11}] = \begin{matrix} & 0 & 1 \\ 0 & 110/225 & 0 \\ 1 & 0 & 115/225 \end{matrix}$$

IMAGE 1
(problem 1(b))

□ - White Pixel '0'

X - Black Pixel '1'



Co-occurrence matrix (45° diagonal)

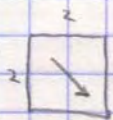
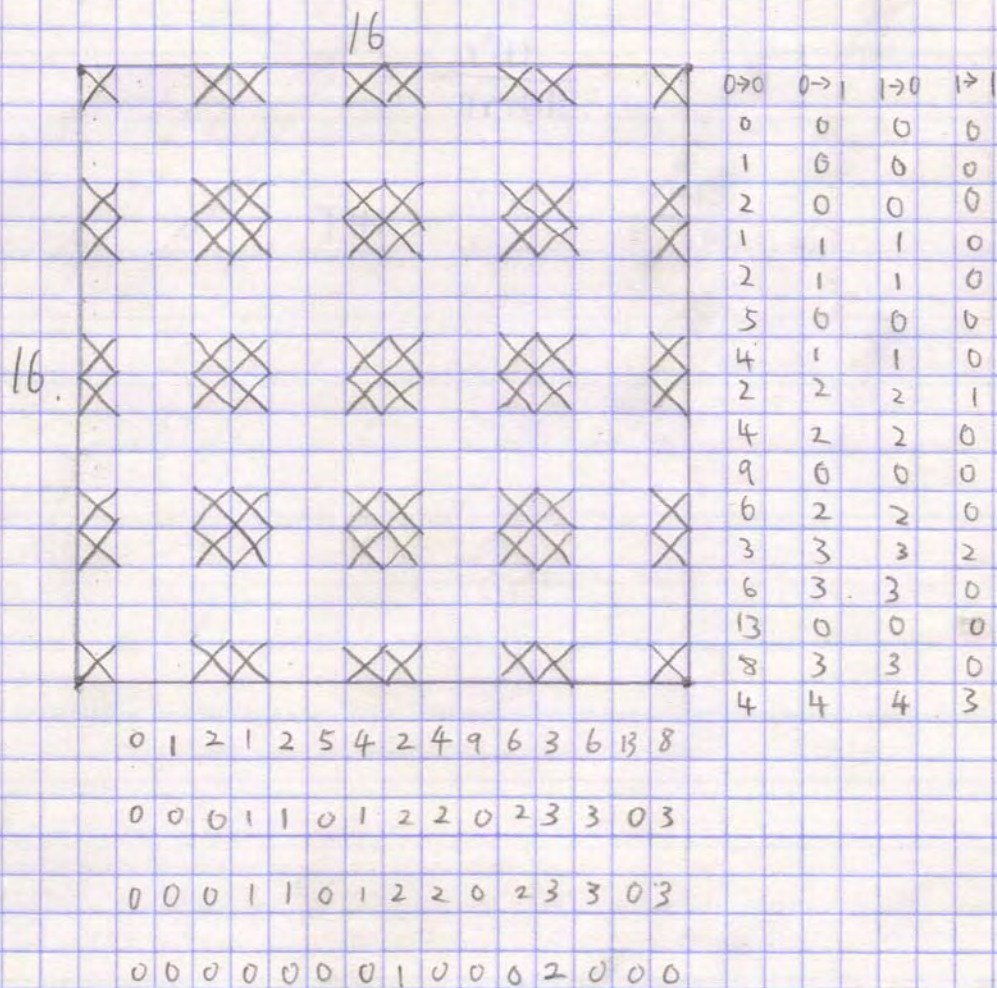
$$\{p_{(1,1)}\} = \begin{bmatrix} 0 & 69/225 & 56/225 \\ 1 & 64/225 & 36/225 \end{bmatrix}$$

IMAGE 2

(problem 1(b))

□ - White Pixel '0'

X - Black Pixel '1'



Co-occurrence matrix (45° diagonal)

$$P(p_1, p_2) = \begin{bmatrix} 0 & 136/225 & 40/225 \\ 1 & 40/225 & 9/225 \end{bmatrix}$$

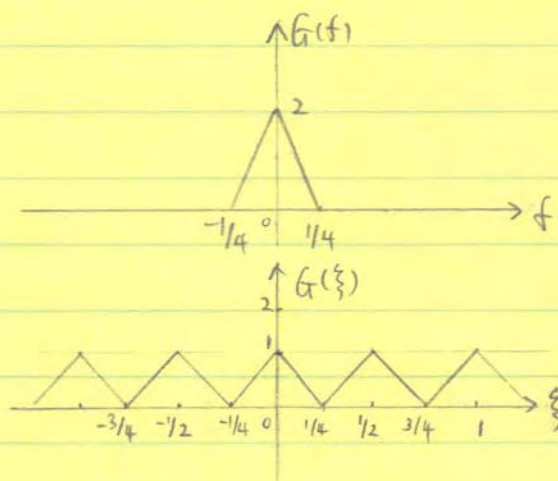
IMAGE 3

(problem 1(b))

2. (a).

$$G(\xi) = f_s \sum_{k=-\infty}^{+\infty} G(\xi - kf_s)$$

$$f_s = 0.5 \text{ Hz.}$$

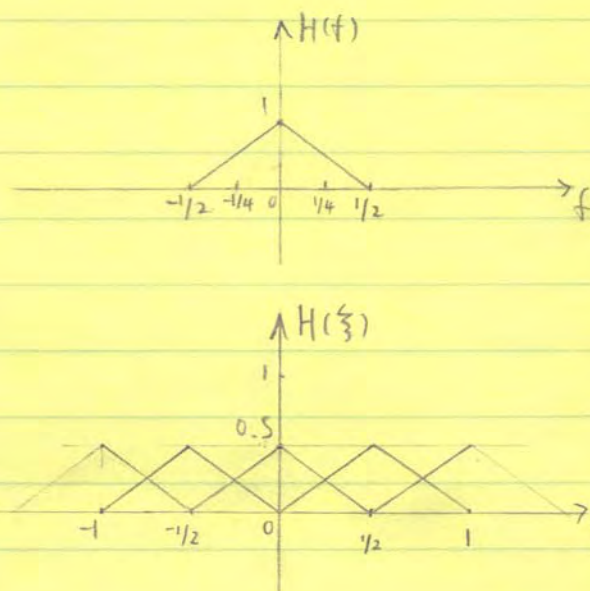


(b) $h(x) = g(2x)$.

$$H(f) = \int_{-\infty}^{+\infty} g(2x) e^{-j2\pi f x} dx$$

Let $u = 2x$.

$$\begin{aligned} H(f) &= \int_{-\infty}^{+\infty} g(u) e^{-j2\pi f \frac{1}{2}u} d\frac{1}{2}u \\ &= \frac{1}{2} \int_{-\infty}^{+\infty} g(u) e^{-j2\pi \frac{1}{2}fu} du \\ &= \frac{1}{2} G(\frac{1}{2}f) \end{aligned}$$



$$\begin{aligned} \text{(c)} \quad H(\xi) &= f_s \sum_{k=-\infty}^{+\infty} H(\xi - kf_s), \quad f_s = 0.5 \text{ Hz} \\ &= f_s \sum_{k=-\infty}^{+\infty} \frac{1}{2} G(\frac{1}{2}\xi - kf_s) \end{aligned}$$

(d) If the scaling factor is an unknown constant a

$$\text{then, } H(\xi) = f_s \sum_{k=-\infty}^{+\infty} \frac{1}{|a|} G(\frac{1}{a}\xi - kf_s)$$

$$H(\xi) = f_s \frac{1}{|a|} \sum_{k=-\infty}^{+\infty} G(\frac{1}{a}\xi - kf_s) \quad \text{①}$$

In equation ①, f_s is known (A/D converter sampling rate)

$G(\xi)$ is known, and also $H(\xi)$ is known,

so a can be estimated by evaluating the characteristics of $H(\xi)$ and $G(\xi)$
for example in the last plot the amplitude of $H(\xi)$ is 0.5. and the
amplitude (max) of $G(f)$ is 2. so $a = 2$.

3 (a) Find the eigenvalues and eigenvectors of $\{R_r\}$.

$$\det[R_r - \lambda I] = 0$$

$$\det \begin{bmatrix} 2-\lambda & 1 \\ 1 & 1-\lambda \end{bmatrix} = 0$$

$$(2-\lambda)(1-\lambda) - 1 = 0$$

$$2 - \lambda - 2\lambda + \lambda^2 - 1 = 0$$

$$\lambda^2 - 3\lambda + 1 = 0$$

$$\begin{cases} \lambda_1 = \frac{3 + \sqrt{9-4}}{2} = \frac{3 + \sqrt{5}}{2} = 2.618 \\ \lambda_2 = \frac{3 - \sqrt{9-4}}{2} = \frac{3 - \sqrt{5}}{2} = 0.382 \end{cases}$$

$$\{R_r\} \cdot \begin{bmatrix} a \\ a' \end{bmatrix} = \lambda_1 \begin{bmatrix} a \\ a' \end{bmatrix} \quad \begin{bmatrix} 2 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} a \\ a' \end{bmatrix} = \lambda_1 \begin{bmatrix} a \\ a' \end{bmatrix} \quad \begin{cases} a = 0.5257 \\ a' = -0.8507 \end{cases}$$

$$\{R_r\} \cdot \begin{bmatrix} b \\ b' \end{bmatrix} = \lambda_2 \begin{bmatrix} b \\ b' \end{bmatrix} \quad \begin{bmatrix} 2 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} b \\ b' \end{bmatrix} = \lambda_2 \begin{bmatrix} b \\ b' \end{bmatrix} \quad \begin{cases} b = -0.8507 \\ b' = -0.5257 \end{cases}$$

$\begin{bmatrix} a \\ a' \end{bmatrix}$ and $\begin{bmatrix} b \\ b' \end{bmatrix}$ are eigenvectors associated with λ_1 and λ_2

$$\therefore [\Phi] = \begin{bmatrix} 0.5257 & -0.8507 \\ -0.8507 & -0.5257 \end{bmatrix}$$

$$(b) \quad \{R_u\} = \Phi \cdot R_r \cdot \Phi^T = \begin{bmatrix} 0.3820 & 0 \\ 0 & 2.6180 \end{bmatrix}$$

(c) let $W = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$ be the matrix for 2-point DFT.

Before KL:

$$S_r = W \cdot R_r \cdot W^T = \begin{bmatrix} 2.5 & 0.5 \\ 0.5 & 0.5 \end{bmatrix}$$

After KL:

$$S_u = W \cdot R_u \cdot W^T = \begin{bmatrix} 1.5 & -1.1180 \\ -1.1180 & 1.5 \end{bmatrix}$$

$$(d) \{R_v\} = A \cdot R_r \cdot A^T = \begin{bmatrix} 2.6160 & 0.0670 \\ 0.0670 & 0.3840 \end{bmatrix}$$

(e) Before A:

$$S_r = W \cdot R_r \cdot W^T = \begin{bmatrix} 2.5 & 0.5 \\ 0.5 & 0.5 \end{bmatrix}$$

After A:

$$S_v = W \cdot R_v \cdot W^T = \begin{bmatrix} 1.5670 & 1.1160 \\ 1.1160 & 1.4330 \end{bmatrix}$$

(f) The PSD matrix S_r , S_u , and S_v were calculated in (c), (d), and (e)

$$\begin{aligned} S_r &= \begin{bmatrix} 2.5 & 0.5 \\ 0.5 & 0.5 \end{bmatrix} \\ S_u &= \begin{bmatrix} 1.5 & -1.1180 \\ -1.1180 & 1.5 \end{bmatrix} \\ S_v &= \begin{bmatrix} 1.5670 & 1.1160 \\ 1.1160 & 1.4330 \end{bmatrix} \end{aligned}$$